

PETER J. BAKER

Scenic Painting & Design

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PAINT

2014-2020 Theatrical Seasons (Assistant)	Children's Theatre Company	2014-2020
2013-2020 Theatrical Seasons (Overhire)	The Guthrie Theater	2015-2020
Alice in Wonderland (Remount)	Flying Foot Forum	2015
2013 Spring Season (Overhire)	Children's Theatre Company	2013
2013 Spring Season (Overhire)	Park Square Theater	2013
2013 Spring Season (Overhire)	Bloomington Civic Theater	2013

DESIGN

Muy Very Authentico	Theater Forever	2013
2013 Fall Season	Cretin-Derham Hall	2013
Baby Case (Graphic Design)	History Theater	2013
Uncle Vanya (Design Assistant)	Guthrie Theatre	2013
BFA New Plays: South Street/Those Who Favor Fire	Guthrie Theatre	2013
Alice in Wonderland (Co-Design)	Carleton College	2013
Creating the World for the Stage 1893-1929: An Exhibit of Scenic Sketches (Assistant Design)	University of Minnesota	2013

AWARDS

- SAGE AWARDS OUTSTANDING DESIGN NOMINEE – OVERALL DESIGN FOR ALICE IN WONDERLAND (2015)
- UMN UNDERGRADUATE RESEARCH OPPORTUNITIES PROGRAM GRANT: *Rediscovering The Art: Recreating The Art & Artifacts of the Twin Cities Scenic Company* (2012)
- UMN DEPARTMENT OF THEATRE ARTS AND DANCE EXCELLENCE AWARD (2010)

EDUCATION

UNIVERSITY OF MINNESOTA: TWIN CITIES – COLLEGE OF CONTINUING & PROFESSIONAL STUDIES – CODING BOOTCAMP, FULL-STACK WEB DEVELOPMENT (24 WEEKS)

UNIVERSITY OF MINNESOTA: TWIN CITIES – COLLEGE OF LIBERAL ARTS – BACHELOR OF THEATRE ARTS

RELATED SKILLS

Scenic Painting and Texturing, Basic Web Design: HTML/CSS/JS, Adobe Photoshop, Adobe Illustrator, Autodesk 3DS Max (2011-13), Autodesk Mudbox, Topogun, SketchUp 8, Layout 3, and V-Ray for SketchUp.