

# PETER J. BAKER

## Scenic Painting & Design

1826 AGLEN ST, ROSEVILLE, MN 55113

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### PAINT

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|--|----------------------------|-----------|
| 2014-2020 Theatrical Seasons (Assistant) | Children's Theatre Company | 2014-2020 |
| 2013-2020 Theatrical Seasons (Overhire)  | The Guthrie Theater        | 2015-2020 |
| Alice in Wonderland (Remount)            | Flying Foot Forum          | 2015      |
| 2013 Spring Season (Overhire)            | Children's Theatre Company | 2013      |
| 2013 Spring Season (Overhire)            | Park Square Theater        | 2013      |
| 2013 Spring Season (Overhire)            | Bloomington Civic Theater  | 2013      |

### DESIGN

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| Muy Very Authentico  | Theater Forever         | 2013 |
| 2013 Fall Season   | Cretin-Derham Hall      | 2013 |
| Baby Case (Graphic Design)   | History Theater         | 2013 |
| Uncle Vanya (Design Assistant)   | Guthrie Theatre         | 2013 |
| BFA New Plays: South Street/Those Who Favor Fire   | Guthrie Theatre         | 2013 |
| Alice in Wonderland (Co-Design)  | Carleton College        | 2013 |
| Creating the World for the Stage 1893-1929: An Exhibit of Scenic Sketches (Assistant Design) | University of Minnesota | 2013 |

### AWARDS

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- SAGE AWARDS OUTSTANDING DESIGN NOMINEE – OVERALL DESIGN FOR ALICE IN WONDERLAND (2015)
- UMN UNDERGRADUATE RESEARCH OPPORTUNITIES PROGRAM GRANT: *Rediscovering The Art: Recreating The Art & Artifacts of the Twin Cities Scenic Company* (2012)
- UMN DEPARTMENT OF THEATRE ARTS AND DANCE EXCELLENCE AWARD (2010)

### EDUCATION

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UNIVERSITY OF MINNESOTA: TWIN CITIES – COLLEGE OF CONTINUING & PROFESSIONAL STUDIES – CODING BOOTCAMP, FULL-STACK WEB DEVELOPMENT (24 WEEKS)

UNIVERSITY OF MINNESOTA: TWIN CITIES – COLLEGE OF LIBERAL ARTS – BACHELOR OF THEATRE ARTS

### RELATED SKILLS

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Scenic Painting and Texturing, Full-Stack Web Development, Adobe Photoshop, Adobe Illustrator, Autodesk 3DS Max (2011-13), Autodesk Mudbox, Topogun, SketchUp 8, Layout 3, and V-Ray for SketchUp.