

CSCD70 Compiler Optimization

Tutorial #4 Dataflow Analysis (ii)

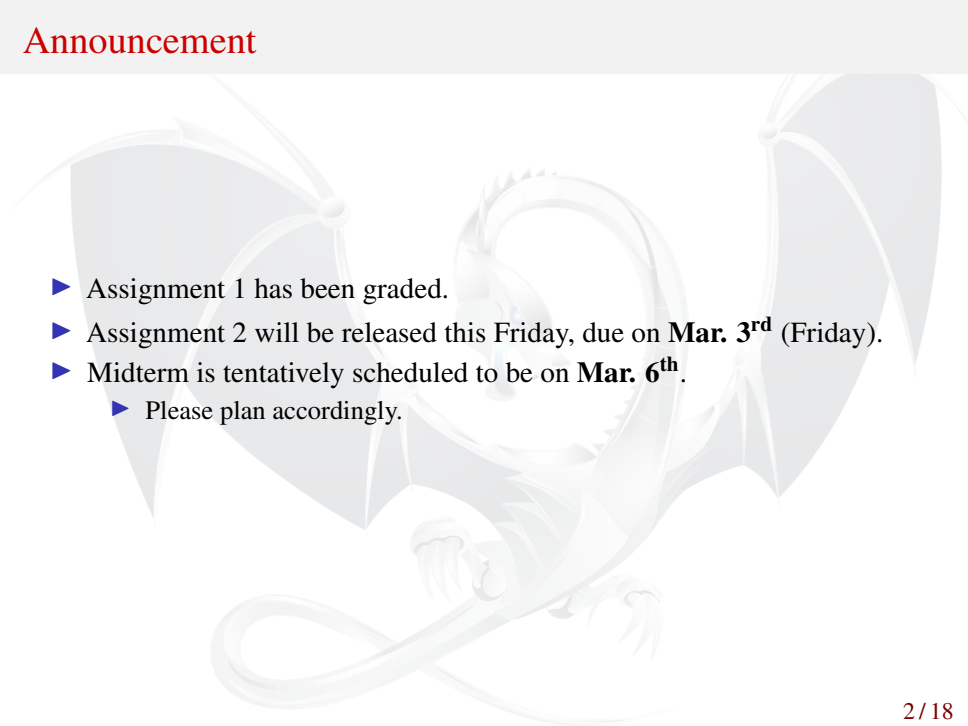
Bojian Zheng

bojian@cs.toronto.edu

Department of Computer Science, University of Toronto

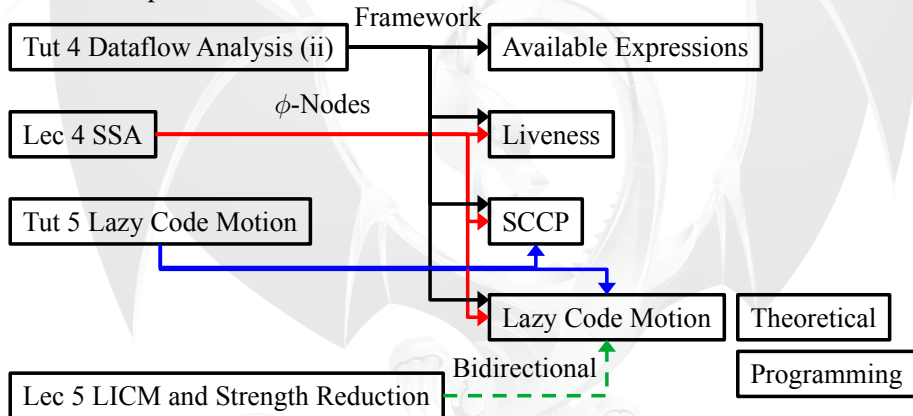
Acknowledgement: Thanks to Professor Gennady Pekhimenko, Professor Nandita Vijaykumar, and students from previous offerings of CSCD70.

Announcement

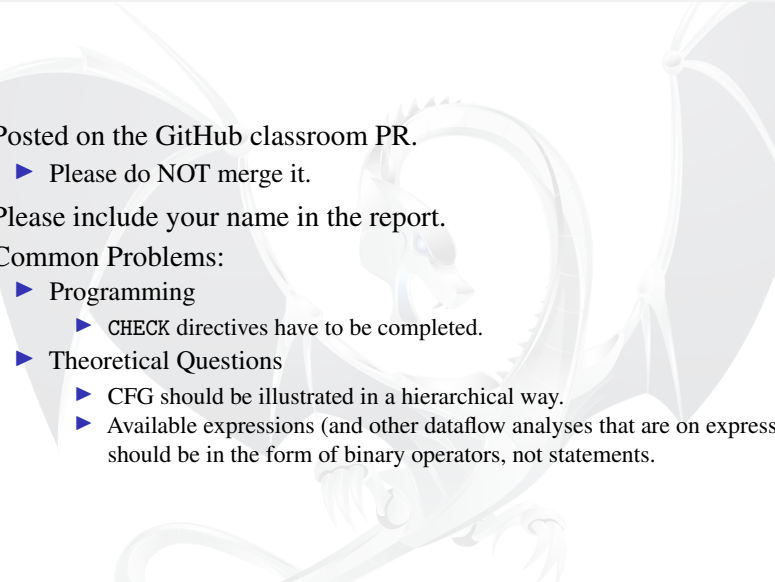
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- ▶ Assignment 1 has been graded.
 - ▶ Assignment 2 will be released this Friday, due on **Mar. 3rd** (Friday).
 - ▶ Midterm is tentatively scheduled to be on **Mar. 6th**.
 - ▶ Please plan accordingly.

Announcement

Our roadmap:



Assignment 1 Feedback

- 
- ▶ Posted on the GitHub classroom PR.
 - ▶ Please do NOT merge it.
 - ▶ Please include your name in the report.
 - ▶ Common Problems:
 - ▶ Programming
 - ▶ CHECK directives have to be completed.
 - ▶ Theoretical Questions
 - ▶ CFG should be illustrated in a hierarchical way.
 - ▶ Available expressions (and other dataflow analyses that are on expressions) should be in the form of binary operators, not statements.

```
// Available Expressions:
```

```
//  {}
```

```
x = a + b;
```

```
//  {a + b}
```

```
y = a + c;
```

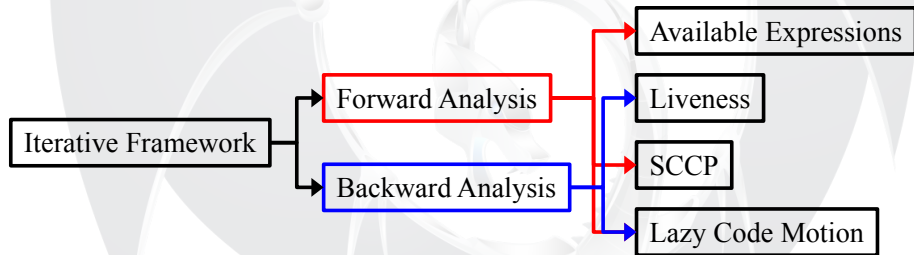
```
//  {a + b, a + c}
```

Iterative Framework → Available Expressions



Iterative Framework

Iterative Framework



Iterative Framework

```
template <typename TDomainElem, typename TValue, typename TMeetOp,  
         typename TBBRange, typename TInstRange> ❶  
class Framework {  
    set<TDomainElem>                               Domain;  
    map<BasicBlock, vector<TValue>>               BBDomainValMap; ❷  
    map<Instruction, vector<TValue>>               InstDomainValMap;  
    void run(const Function&); ❸  
};
```

❶ Domain, Value, and Meet Operator

E.g., For available expressions, Domain is binary expressions, Value is boolean (**true** for available, **false** otherwise), and Meet Operator is AND.

❷ Mapping from basic block/instruction to domain values

❸ Top-level run function

run(const Function&)

Algorithm 1: runOnFunction

Data: Domain D , Instruction-Domain Value Mapping M

initialize *Domain* ❶;

initialize *Instruction-Domain Value Mapping* ❷;

do
| traverse through the CFG update $M \forall \text{inst} \in F$;

while *NOT converge*;

❶ Fill the domain with binary expressions.

❷ How to initialize? ↗ MeetOp::top() -> vector(D.size(), true)

Algorithm 2: traverseCFG

Data: Domain D , Instruction-Domain Value Mapping M

Arguments: Function F

Return : Whether M has been modified

```
for  $bb \in \text{BBRange}(F)$  do
  ②
  if  $bb$  has no meet operands then
    |  $\text{initialVal} \leftarrow \text{Boundary Condition};$ 
  else
    |  $\text{initialVal} \leftarrow \text{MeetOp}(\text{MeetOperands}(bb));$ 
  ③
   $\text{inputVal} \leftarrow \text{initialVal};$ 
  for each instruction  $i \in \text{InstRange}(bb)$  do
    |  $\text{TransferFunc}(i, \text{inputVal}, M[i]);$ 
    |  $\text{inputVal} \leftarrow M[i];$ 
```

- ① Traversal order? ↻ Reverse post-order for forward analysis
- ② Apply the boundary condition if there is no predecessor, or the meet operator otherwise.
- ③ Apply the transfer function \forall instruction.



Available Expressions

Forward Analysis

```
template <typename TDomainElem, typename TValue
        typename TMeetOp>
class ForwardAnalysis :
    public Framework< ❶
        TDomainElem, TValue, TMeetOp,
        iterator_range<Function::iterator>, // BBRange ❷
        iterator_range<BasicBlock::iterator> // InstRange
    > {
    BBRange getBBRange(const Function &F) const {
        return make_range(F.begin(), F.end());
    }
    InstRange getInstRange(const BasicBlock &BB) const {
        return make_range(BB.begin(), BB.end());
    }
};
```

- ❶ Inherit from the Framework class.
- ❷ The starter code uses the default iterator. You will have to change the type names and the method definitions.

```
class Expression {  
    const unsigned Opcode;  
    const Value *const LHS = nullptr;  
    const Value *const RHS = nullptr;  
  
    class Initializer : InstVisitor<Initializer> ❶ {  
        void visitBinaryOperator(BinaryOperator &);  
    };  
};
```

- ❶ InstVisitor allows us to only handle instructions of interest.

Meet Operator

```
template <typename T>
class Intersect {
    static vector<T>
        apply(const vector<T>&,
              const vector<T>&); ❶
    static vector<T> top(const size_t); ❷
};
```

- ❶ Apply the meet operator (i.e., \cap), invoked by the framework on the basic block boundary.
- ❷ Return the top element, invoked by the framework when initializing the instruction-domain value mapping.

Meet Operation

Algorithm 3: MeetOp

Data: Domain D , Instruction-Domain Value Mapping M

Arguments : BasicBlock bb

Return : Merged BitVector

return $\bigwedge_{i \in \text{MeetOperands}} (\overbrace{M[\text{back}(\text{pred}(bb))]}^{\text{① MeetOperands}})$;

- ① The meet operands are the outputs (i.e., the domain value that corresponds to the last instruction) of the predecessor basic blocks.

Available Expressions

```
class AvailExpr :  
    public ForwardAnalysis<Expression, Available/*bool*/,  
                           Intersect> {  
    bool transferFunc(const Instruction&,  
                     const vector<Available>&,  
                     const vector<Available>&);  
};
```


Transfer Function

Algorithm 4: transferFunc

Data: Domain D , Instruction-Domain Value Mapping M

Arguments : Instruction i , BitVector bv_i , bv_o

Return : Whether bv_o has been modified

❶ $bv'_o \leftarrow bv_i$;

❷

for each element $e \in D$ **do**

if lhs(e) = i **or** rhs(e) = i **then**

$bv'_o[\text{position}(e)] = \text{false}$;

❸

iter $\leftarrow \text{find}(D, \text{Expression}(i))$;

if iter $\neq \text{end}(D)$ **then**

$bv'_o[\text{position}(e)] = \text{true}$;

❹

hasChanges $\leftarrow bv'_o = bv_o$?

$bv_o \leftarrow bv'_o$;

return hasChanges;

- ❶ Check whether the bitvector has been modified or not.
- ❷ Kill expressions whose LHS/RHS are the current assigned value (?).
- ❸ Set the expression as generated.

Recap

- ▶ Iterative Framework
- ▶ Available Expressions
 - ▶ Forward Analysis
 - ▶ Expression: `InstVisitor`
 - ▶ Intersect
 - ▶ Transfer Function

☞ **Homework Assignment:** Available Expressions