



CATAN

SZENARIO

DER WEIHNACHTSMANN



A Scenario for the Christmas Season

HO, HO, HO!

Santa Claus urgently needs wool for his new coat.

If it's your turn and you supply Santa Claus with wool, you can move him to another land field. There he gives the settlers plenty of presents - and can even drive away the robber!

The Santa Claus scenario is a mini-expansion for CATAN. It is suitable for CATAN - The Game and all expansions in which the robber is included.

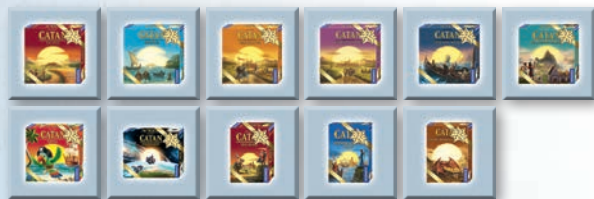
GAME COMPONENTS



1 Sonderfeld
„Haus des Weihnachtsmanns“



1 Weihnachtsmann-
Aufsteller



11 Geschenk-Chips

PREPARATION

Set up the playing field as usual.

Remove the number chip “2” from the corresponding landscape and place it instead on the landscape with the “12”.

Now replace the landscape without a number chip with the special field “Santa’s House”.

Place Santa on the “Santa’s House”.

Place the gift chips next to the playing field.

SCENARIO RULES

Basically, the rules of CATAN – The Game or the additional expansions used apply. The following additional rules apply:

Resource yields

The land field with the number chips “2” and “12” provides yields during the game when a “2” or a “12” is rolled.

Moving Santa Claus

After you have rolled the yields on your turn, you can supply Santa Claus with wool (put the wool back into the supply). If you give Santa Claus:

- 1 wool resource card, you move him to any land field that is not occupied by the robber.
- 2 wool resource cards, you move him to the land field occupied by the robber and drive the robber back to the desert field.

Important: You can only move Santa Claus once on your turn.

Receive gift chips

If you move Santa Claus to:

- a **land field**, every player with 1 or more settlements/cities on this field receives 1 gift chip.
- the **“Santa Claus house”**, all players with 1 or more settlements/cities on this field receive 2 gift chips.

Use gift chips

If you have at least 2 gift chips, you must **immediately** (even if it is not your turn) put 2 of these chips back into the supply and take 1 resource of your choice from the resource supply.

Moving the robber

You may **never** move the robber to a land space occupied by Santa Claus or to Santa Claus’ house.

Idee: Klaus Teuber
Lizenz: CATAN GmbH © 2021, catan.de
Illustration: Tanja Donner, Michael Menzel
Gestaltung: Michaela Kienle
Redaktion: Arnd Fischer, Tobias Gayer

© 2021 Franckh-Kosmos Verlags-GmbH & Co. KG
Pfizerstr. 5-7, 70184 Stuttgart
Tel.: +49 711 2191 - 0, Fax: +49 711 2191 - 199
catan@kosmos.de, kosmos.de
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Entdecke die
Welt von CATAN!



KOSMOS