

User Manual: (Provision of a game which user can play while they are waiting)

No additional installations or imports are required.

Game Design:

Player Controls: '<Up>, <Down>, <Left>, <Right>'

Player Lives: **3**

Goal: **Survive & Score the Highest Points (Avoid the Brown Asteroids)**

Interaction & Approach:

Accessible via the central pink "Play while you Wait" button and opens in a new window.

Game was created in Tkinter, the game file is imported into the main A3.py file. Structured with a single main game class with various relevant game methods, determining the important game features such as speed, spawn coordinates, collision, deletion and lives.