# CONTENT STRUCTURE

3 unique users cases…

Each with 3 core variations…

Each with 3 variations(signal, mod, effect) corresponding to the 3 cells of the blade tip…plus 1 variation providing metrics / comments…

Each with 3 variations of emphasis (either signal, mod or effect is the dominating element)

Each with 3 variations energy level

Each with their own 3 sections of content…metrics tab has its own 3 sections as well…

Each with 4 blocks of concrete media…

The dropdown has 3 alternative content blocks…

The HOW section is the main section. The dropdown of the HOW section offers 3 alternatives. These alternatives are found among the content linked to the WHAT section

THE IDEA IS TO MAP 1 OF THESE 3 SLOTS IN THE WHY SECTION TO A SPECIFIC CONTENT BLOCK FROM THE WHAT SECTION.

All of these variations powers 1 Blade... We have 16 unique Blades….

| A | B | C |
|---|---|---|
| What | How | Why |

| Signal | mod | Effect | Metrics |
|---|---|---|---|

| Signal | mod | Effect |
|---|---|---|
| Signal | mod | Effect |

| Low energy | Mid energy | Hi energy |
|---|---|---|

| eg. Outline | eg. Low level | eg. Action list |
|---|---|---|

Dropdown with 3 selectors

Headline

Body Text

Image

**Basic structure of CMS items… producing a `perfect` wim spec for user A, B and C. In addition to this we need items to be called up as alternative choices` along the path to a `correct` spec.**

= 3x3x4x3x3x4x16 unique items= 20.000 items in total …plus additional alternative content blocks to be used as variations along the way to a perfect spec.

**We will not produce content for all those these slots…but rather select the ones needed for a fair amount of variation.**
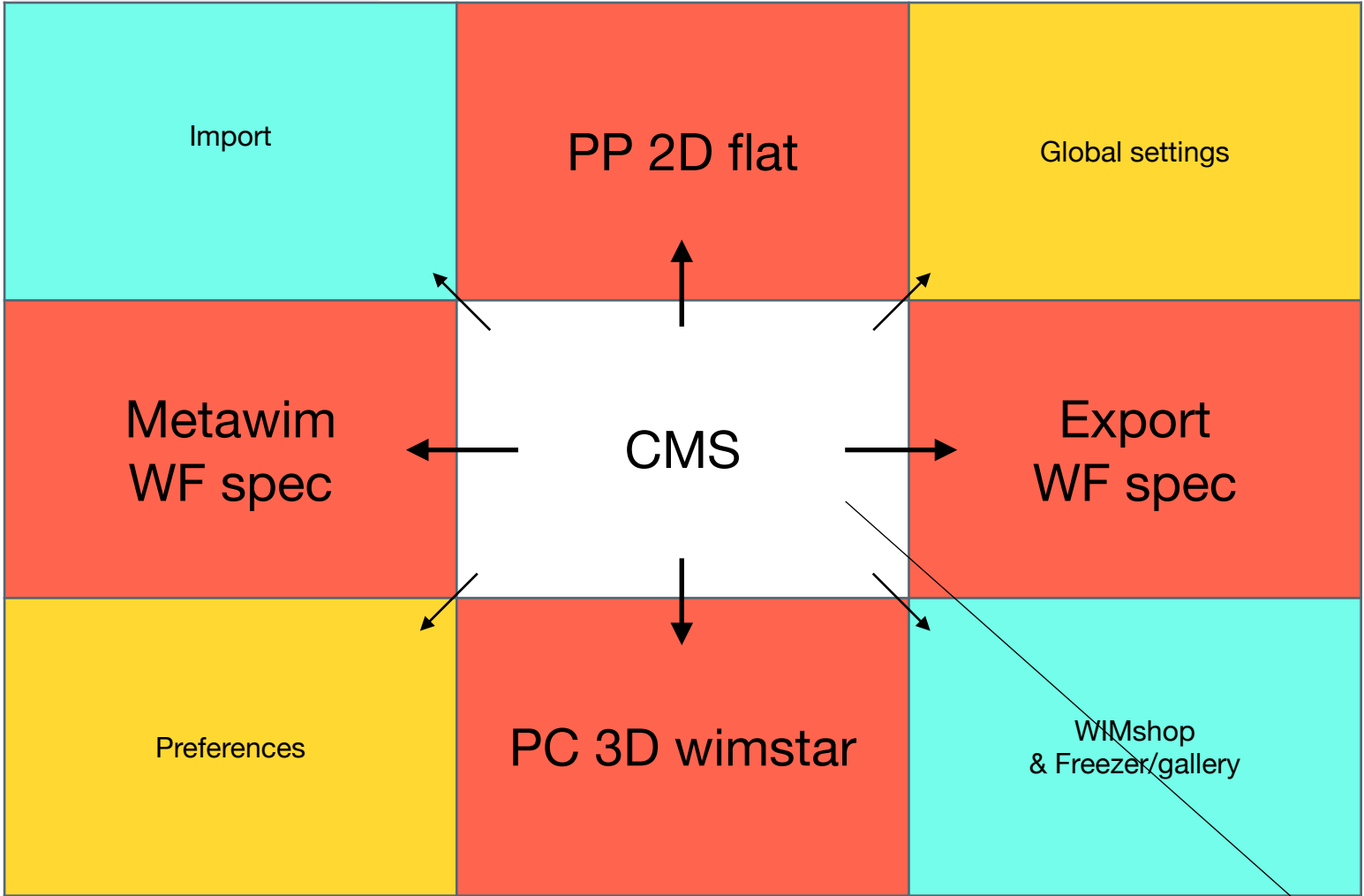
# x16 BLADES

## Legend

- **Must have cms sync** (orange)
- **Nice to have cms sync** (yellow)
- **cms sync not necessary at this point** (teal)

## Grid

| Import | PP 2D flat | Global settings |
|---|---|---|
| Metawim WF spec | CMS | Export WF spec |
| Preferences | PC 3D wimstar | WIMshop & Freezer/gallery |

### Import
Basically a page with a couple text input fields and a couple dropdown to select some keywords and some sliders to fine-tune some selections

### PP 2D flat
The concentric circles and the `ball bearing profiles`, the set of dials and the `compass ring` buttons (16 sets), and some metrics

### Global settings
ZY-space…The left/right areas to define space for blades to angle along Z… lower halves reflects the upper halves.

### Metawim WF spec
3x3x4x16 rows based on a template of headline, image, dropdown and bodytext

### Export WF spec
Same scope and content as MetaWIM spec but in a different uniform/structure allowing for added texts and images

### Preferences
Extended set of sliders and dials. Benchmarking slider and two dropdown

### PC 3D wimstar
16 blades, core circle and tip circle, 3 cells within the tip: signal, mod, effect. Colors of blades and angling along Z

### WIMshop & Freezer/gallery
WIM holds additional content elements not found in the `basic level CMS`. Press buy button to add elements to your spec.

### CMS
CMS:
Something like
**3x3x4x3x3x4x16 unique items= 20.000 potential items in total plus items used as variations to the `main path`producing a `correct` wim spec.**