Data Types, Control Structures, and Teamwork

Overview

Data types

Statements and expressions

Literals and variables

Types

Operators

Control structures

If

While

Do while

For

Enhanced for

Return

Variable scope

Teamwork

Pair programming

Teamwork as a process skill

Data types

Statements and expressions

A statement does something:

```
StdOut.println("Shut the Box");
int score = 45;
closed[n] = true;
```

An expression has a value:

```
9
n
closed[7] && closed[8] && closed[9]
```

If it can appear on the right side of =, it's an expression.

Nesting

Expressions can appear inside other expressions:

Some statements include other statements:

```
for (int i = 1; i <= 9; i++) {
  if (closed[i]) {
    StdOut.print("-");
  } else {
    StdOut.print(i);
  }
}</pre>
```

Literals and variables

A *literal expression* is a value to be used "as is":

```
7
"You've shut the box -- you win!"
```

A variable expression is a name for a stored value:

```
i
score
closed
```

Types

There are eight *primitive types*:

byte, short, int, long float, double boolean char

There are an infinite number of *object types*:

Array types:

int[], boolean[], double[][], ...

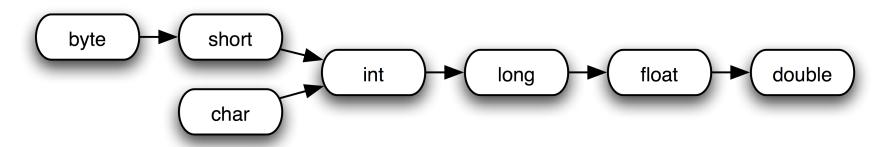
Classes built by others:

String, Color, ...

Later you'll learn to define your own!

Type conversion

Java automatically converts from "less detailed" to "more detailed" primitive types:



It is therefore acceptable to write, e.g.:

double
$$x = 3;$$

To convert in the other direction requires an explicit *cast*:

int
$$n = (int) 3.14;$$

 $Image: https://newcircle.com/bookshelf/java_fundamentals_tutorial/data_types$

Operators

```
Arithmetic: + - * / %

Assignment: = ++ -- += -= *= /= %=

Logical: && || !

Comparison: == != < <= > >=
```

To see if two Strings are the same, use a . equals (b) instead of a == b.

Arrays should be compared element by element.

+ is also used to concatenate Strings. Non-string values are automatically converted:

Control structures

Ιf

```
if (boolean expression) {
   statement
if (boolean expression) {
   statement
} else {
   statement
if (closed[i]) {
   StdOut.print("-");
} else {
   StdOut.print(i);
```

While

```
while (boolean expression) {
    statement
    ...
}
while (x >= 0) {
    StdOut.print(x);
    x--;
}
```

Do while

```
do {
    statement
    ...
} while (boolean expression);
do {
    StdOut.print(x);
    x--;
} while (x >= 0);
```

For

```
for (statement; boolean expression; statement) {
    statement
    ...
}

for (int i = 1; i <= 9; i++) {
    StdOut.print(i);
}</pre>
```

Enhanced for

```
for (type name : array) {
   statement
is exactly equivalent to:
for (int i = 0; i < array.length; i++) {
   type name = array[i];
   statement
for (int n : numbers) {
    StdOut.println(n);
```

Quitting early

break exits the innermost loop.

continue returns to the top of the loop.

return exits the current method. (If this method is main, return exits the program.)

Variable scope

A variable can only be seen in the code unit in which it is defined. Contrast:

```
for (int i = 1; i <= 9; i++) {
    StdOut.print(i);
}
int i;
for (i = 1; i <= 9; i++) {
    StdOut.print(i);
}</pre>
```

Variable scopes should be kept small.

Teamwork

Pair programming

https://www.youtube.com/watch?v=rG_U12uqRhE

Teamwork as a process skill

POGIL Interpersonal Effectiveness Videos, starting with #16.

Review

Statements do things, expressions have values; both can be nested.

Java has eight primitive types and infinitely many object types.

There are a variety of structures for controlling the flow of your program.

Working constructively and respectfully as part of a team is a skill to be deliberately developed.