PETER ELDREDGE

2005 Sterigere Street, Norristown, PA 19403 ♦ C: 610-757-8108 ♦ pte25@drexel.edu

EDUCATION

Bachelor of Science: Computer Science with Concentration in Game Design and Development, 2021
Drexel University - Philadelphia, PA
Cumulative GPA: 3.57

SKILLS

Team Foundation Server/Git	C++ /C#
SQL Server Management Studio	JavaScript
Microsoft Visual Studio	ASP.NET/VB.NET
Unity Engine/Game Maker	Transact-SQL
Microsoft Office Suite	Python

PROJECTS

Surface Tension - Unity Prototype, 05/2017 to Present
Project Manager/Developer
- Organize weekly progress and goals for our team of 5
- Coordinate semi-weekly meetings with our team
- Design and implement features and levels in Unity

Stuck - Unity Prototype, 04/2017 to 07/2017
Project Manager/Lead Developer
- Organized the team's weekly schedule
- Solely in charge of Unity Development
- Managed the design of the game and kept the project in scope

WORK HISTORY

R&D Support Associate, 09/2017 to 03/2018
Personnel Data Systems – Blue Bell, PA
- Designed and developed a major new update and module to enhance the photo system in an upcoming software release
- Wrote, recorded, and edited release videos that were sent directly to clients
- Debugged software issued for clients and internal employees.
- Wrote technical documentation for a variety of features throughout our software

Dining Hall Server, 03/2015 to 09/2016
Shannondell Retirement Community – Audubon, PA
- Assisted elderly patrons with meal selections
- Collaborated with other servers to provide table section with an excellent dining experience
- Set up and closed down food stations as well as sections of the dining hall

Game Advisor, 11/2014 to 02/2015
Gamestop – Audubon, PA
- Organized games and displays
- Managed cash register and assisted customers with check out
- Consulted with customers to assist them in finding products and recommending new ones