

Material Design With Angular 2 Tutorial



ANGULAR

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Using Material Design In Angular 2

To get started with Angular 2 and Material Design just go through the following steps:

1) Start with a new project setup

By following the [Angular 2 quickstart tutorial](#) you can set up a new base project structure:

```
| - app
```

```
- | - app.component.ts
```

```

-|-app.module.ts
-|-main.ts
|-index.html
|-package.json
|-systemjs.config.js
|-tsconfig.json
|-typings.json

```

2) Introduce Material Design

Angular 2 Material Design Components are available as NPM packages. A full list of packages can be found at <https://www.npmjs.com/~angular2-material>.

A general introduction and overview of Google's Material Design can be found at <https://material.google.com/>.

Created and designed by Google, Material Design is a design language that combines the classic principles of successful design along with innovation and technology. Google's goal is to develop a system of design that allows for a unified user experience across all platform.

3) Install Angular 2 Material Design NPM Packages



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Following:

```

$ npm install --save @angular2-material/core
@angular2-material/button @angular2-material/card
@angular2-material/icon

```

Note: The core module is always required as a peer dependency of other components

4) Install HammerJS

We need to add the third-party library HammerJS to our project. Hammer add support for touch gestures and is used by the Icon Material components. HammerJS is available as a NPM package, so we can install and add it to the project dependencies by using the following command:

```
$ npm install hammerjs —save
```

And the corresponding typings via:

```
$ typings install dt~hammerjs —save —global
```

5) SystemJS Configuration

Next, add the Angular 2 Material NPM packages to *systemjs.config.js* by using the UMD (Universal Module Definition) files:

```
map: {
  // our app is within the app folder
  app: 'app',
  // angular bundles
  '@angular/core': 'npm:@angular/core/bundles/c
  '@angular/platform-browser-dynamic': 'npm:@ar
  '@angular/http': 'npm:@angular/http/bundles/h
  '@angular/router': 'npm:@angular/router/bundl
  '@angular/forms': 'npm:@angular/forms/bundles
  // other libraries
  'rxjs': 'npm:rxjs',
  'angular2-in-memory-web-api': 'npm:angular2-i
```



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```
'@angular2-material/core': 'npm:@angular2-mat
'@angular2-material/card': 'npm:@angular2-mat
'@angular2-material/button': 'npm:@angular2-n
'@angular2-material/icon': 'npm:@angular2-mat
},
```

6) Import Material Modules and Providers in AppModule

We are only using one Angular 2 module in our application (*AppModule*). We need to make the Angular 2 Material elements available within this module. First add the corresponding import statements:

```
import {MdCardModule} from '@angular2-materia
import {MdButtonModule} from '@angular2-mater
import {MdIconModule} from '@angular2-materia
import {MdIconRegistry} from '@angular2-mater
```

Next the modules needs to be added to the array which is assigned to the imports property of the *@NgModule* decorator. *MDIconRegistry* needs to be added to the array which is assigned to the providers property:

```
@NgModule({
  imports: [ BrowserModule, MdCardModule, MdBut
  declarations: [ AppComponent ],
  bootstrap: [ AppComponent ],
  providers: [ MdIconRegistry ]
})
export class AppModule { }
```

7) Include Google Material Icon Font in index.html

By default Material Icons make us of the Google Material Icon Font, so we need to import the font in index.html:

```
<link href="https://fonts.googleapis.com/icon?
family=Material+Icons" rel="stylesheet">
```

8) Implement AppComponent template in app.component.html

We're implementing the component's template by making use of Material Card, Buttons and Icons:

```
<div class="app-content">
  <md-card>
    <button md-button>FLAT</button>
    <button md-raised-button>RAISED</button>
  </md-card>
  <md-card>
    <button md-icon-button>
      <md-icon class="md-24">favorite</md-icon>
    </button>
    <button md-fab>
      <md-icon class="md-24">add</md-icon>
    </button>
    <button md-mini-fab>
      <md-icon class="md-24">add</md-icon>
    </button>
  </md-card>
  <md-card>
    <button md-raised-button color="primary">PRIM
```

```

<button md-raised-button color="accent">ACCEN
<button md-raised-button color="warn">WARN</b
</md-card>
<md-card>
<button md-button disabled>OFF</button>
<button md-raised-button disabled>OFF</button>
<button md-mini-fab disabled><md-icon>check</
</md-card>
</div>

```

Include the external template file in the component decorator:

```

import { Component } from '@angular/core';
@Component({
  selector: 'my-app',
  templateUrl: './app/app.component.html'
})
export class AppComponent { }

```

9) Add some styling

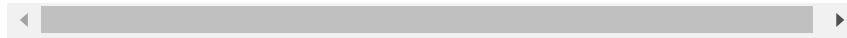
In addition we can add some CSS styling. Add the *styleURLs* property to *@Component* and point to the external styling file *app.component.css*:

```

import { Component } from '@angular/core';
@Component({
  selector: 'my-app',
  templateUrl: './app/app.component.html',

```

```
styleUrls: ['./app/app.component.css']  
  })  
  export class AppComponent { }
```



Create the CSS file in the app folder and insert the following content:

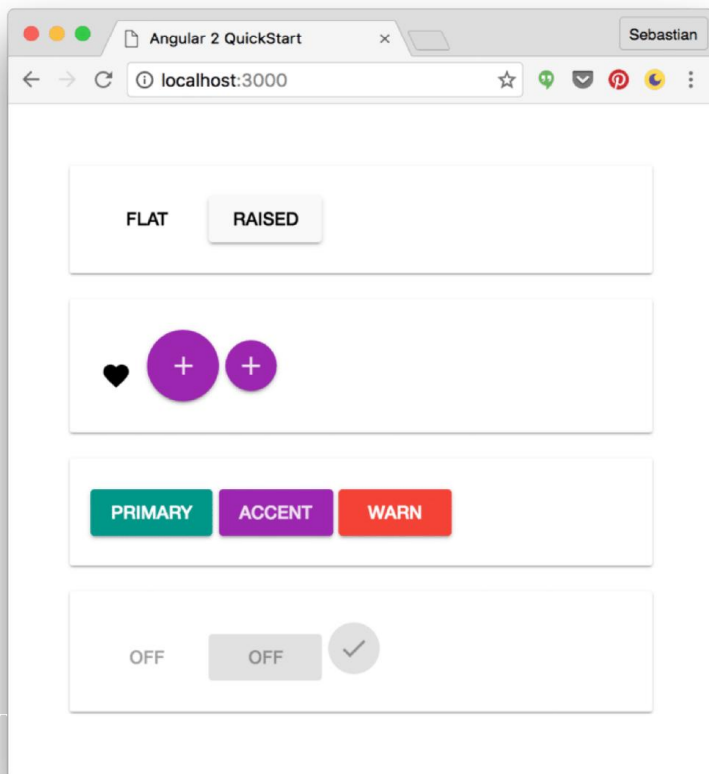
```
.app-content {  
  padding: 20px;  
}  
.app-content md-card {  
  margin: 20px;  
}
```

10) Final Result

Having finished the implementation we can start up the application by using the following command:

\$ npm start

and view the final result in the browser:



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Getting Started With Angular 2 Modules (Using The @NgModule Decorator)



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