In the below “The State of Projects by total and Category, Theater, Music, Film & Video projects are 3 of the 4 top in total project numbers and each of these three categories are over 50% successful in meeting goal funding.

Of the 4 top categories, Music category has the highest successful rate.

All of the other 6 categories were below a 50% success rate.

In the graph, “The State of Projects by Total Number & Sub-Category”. Plays project are almost 5x the number of next leading individual sub-category project and exceeds 50% successful rate at meeting goal funding.

Current data does not contain information on the individual amounts pledged per backer. It could be useful to study any correlation between individual amounts pledge and the successful or unsuccessful project.

There is no data or information given to understand how Goal amounts were assigned to projects. Since successful and unsuccessful projects are determined by goal and pledge amounts, it would be useful to know criterial for goal setting.

Table and graph with percentage to successful & unsuccessful per category and sub-category.

Table and graph with the speed at which project are successful or unsuccessful.

Table and graph with goal amounts for the state of the category and sub-category category.

Table and graph with project state by category & sub-category and omitting projects with goal amounts outside the standard deviation.