Computer Networking Past Paper

0. Network and Architecture

Switching

- y2016p5q6 (a)
 - Packet switching and Circuit switching

1. Physical Layer

- y2014p5q5 (b)
 - Queueing
- y2013p5q4 (a)
 - Coding

2. Data Link Layer

- y2013p5q4 (b)
 - CSMA/CD, CSMA/CA
- y2021p5q6 (b)
 - o CDMA, CSMA/CA, VLAN

Switches

- y2021p5q4
 - o Topology, Forwarding table, Troubleshooting
- y2023p5q3 (a)(i,ii)
 - Spanning Tree

3. Network Layer

- y2020p5q5
 - fault finding
- y2020p5q6
 - o DHCP, ARP
- y2021p5q5
 - o ICMP, topology, ping,trace route, whole-system debugging
- y2021p5q6 (a)
 - o IPv6
- y2023p5q3 (b)
 - IP Troubleshooting

4. Transport Layer

Router

- y2023p5q3 (a)(iii,iv)
 - Link-state vs Distance Vector protocol

Reliable Data Transfer

- y2011p5q5
 - FSM

UDP(QUIC), TCP

- y2022p5q3 (a,b), y2009p5q7 (a)
 - Flow-control and Congestion-control
- y2019p5q4
 - o TCP, ARQ; QUIC
- y2022p5q2
 - o TCP; QUIC
- y2016p5q6 (b)
 - o TCP retransmission timeout
 - o Exponential Average (EWMA filter), Jacobson/Karels Algorithm

Network buffers

- y2013p5q4 (c)
 - \circ B = 2T \times C, assumptions
 - o Reference: Buffer Size Rule, Stanford, Note on Buffer size BDP

5. Application Layer

- y2014p5q5 (a)
 - DNS
- y2013p5q5
 - o Cache, CDN
- y2022p5q3 (c,d)
 - Cache