

M3ashy: Multi-Modal Material Synthesis via Hyperdiffusion

Chenliang Zhou, Zheyuan Hu, Alejandro Sztrajman, Yancheng Cai, Yaru Liu, Cengiz Öztireli.



Department of Computer Science and Technology, University of Cambridge.

<https://peterhuistyping.github.io/M3ashy/>



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A night view of the Marina Bay Sands hotel and the surrounding illuminated buildings in Singapore.



Contributions



Two new material datasets,



multi-modal synthesis
of data-driven material
appearance models,



a novel statistics-
based constrained
synthesis,



two BRDF
distributional
evaluation metrics,



further ablation studies
are conducted.

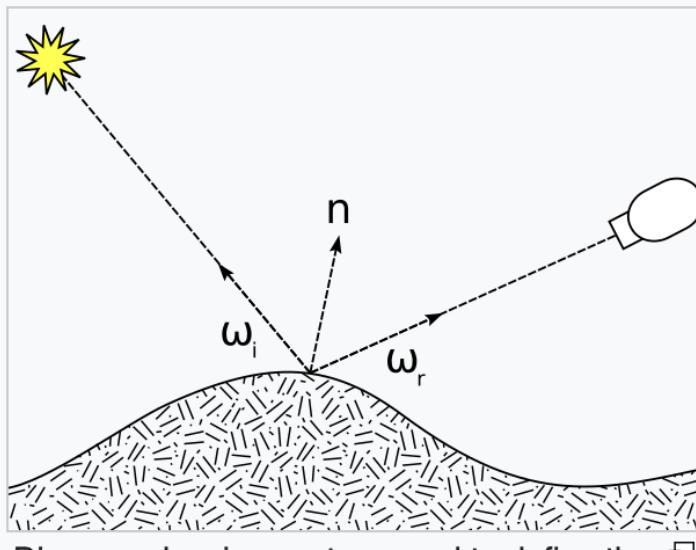


Diagram of the BRDF model towards the viewer

<https://en.v>

Introduction and Motivation



The rendering equations

$$L_o(\mathbf{x}, \omega_o, \lambda, t) = L_e(\mathbf{x}, \omega_o, \lambda, t) + L_r(\mathbf{x}, \omega_o, \lambda, t)$$

$$L_r(\mathbf{x}, \omega_o, \lambda, t) = \int_{\Omega} f_r(\mathbf{x}, \omega_i, \omega_o, \lambda, t) L_i(\mathbf{x}, \omega_i, \lambda, t) (\omega_i \cdot \mathbf{n}) d\omega_i$$

BRDF modeling method	Measured	Generative	Type	Text	Image	CS	Datasets	Metrics
DeepBRDF (Hu et al. 2020)	✓	✗	✗	✗	✓	✗	✗	✗
Henzler et al. (2021)	✗	✓	✗	✗	✓	✗	✗	✓
MATLABER (Xu et al. 2023)	✗	✓	✗	✓	✗	✗	✗	✗
Memery, Cedron, and Subr (2023)	✗	✓	✗	✓	✗	✗	✗	✗
Gokbudak et al. (2023)	✓	✗	✗	✗	✓	✗	✗	✗
M³ashy (ours)	✓	✓	✓	✓	✓	✓	✓	✓

Table 1: Comparison of material modeling methods. Our M³ashy is the first generative pipeline for measured real-world materials that supports both unconditional and multi-modal conditional synthesis guided by type, text, or image. It also enables a statistics-based constrained synthesis (CS) and introduces novel datasets and material distributional metrics.

Dataset adopted: MERL

- MERL dataset [MPBM03], where each BRDF is stored using $90 \times 90 \times 180 \times 3$ floating point numbers.
 - diverse, a total of 100, real-world captured materials.
 - data-driven property.
 - suitable for applying statistical or neural network-based methods on them.
- assume the materials are isotropic and spatially-identical for simplicity.
 - possible extensions in the future work: considering spatially-varying materials.

Material synthesis framework

1 (top left): **AugMERL** dataset.

- Data augmentation using RGB permutation and PCA interpolation to create an expanded dataset.

2 (middle): **NeuMERL** dataset.

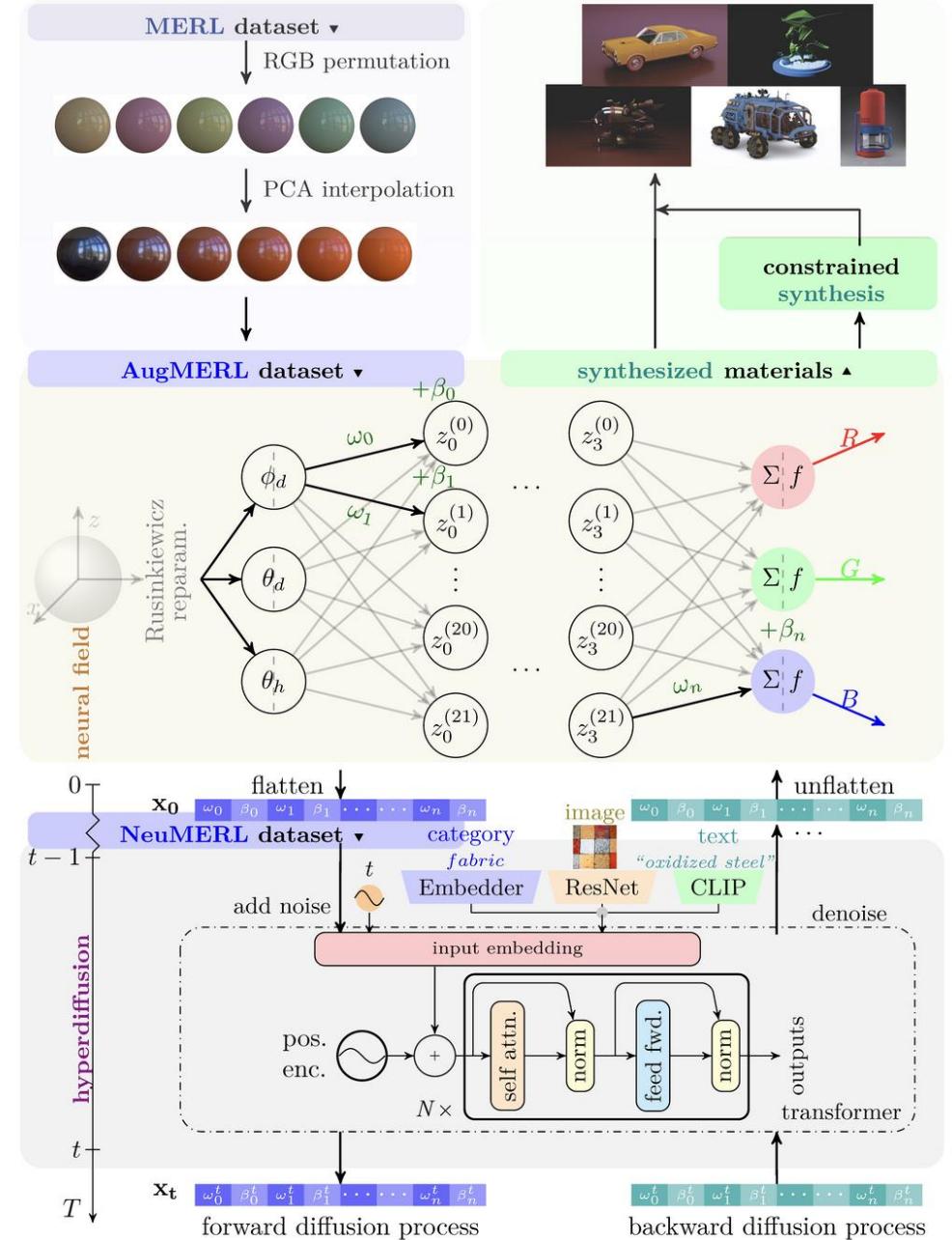
- Neural field fitted to individual materials, resulting in *NeuMERL*, a dataset of neural material representations;

3 (bottom): **Hyperdiffusion** on NeuMERL.

- Training a multi-modal conditional hyperdiffusion model on NeuMERL to enable conditional synthesis of materials guided by inputs such as material type, text descriptions, or reference images.

4 (top right) **Statistics**-based constrained synthesis.

- to generate materials of a specified type.



Unconditional synthesis

- Evaluation with different baselines.
 - Demonstration of complex visual Graphics results.

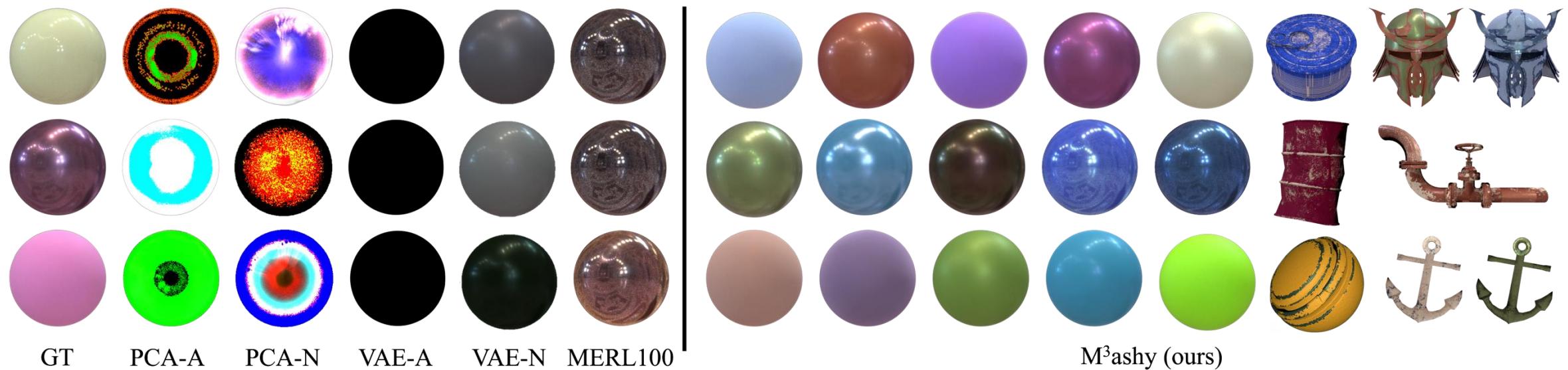


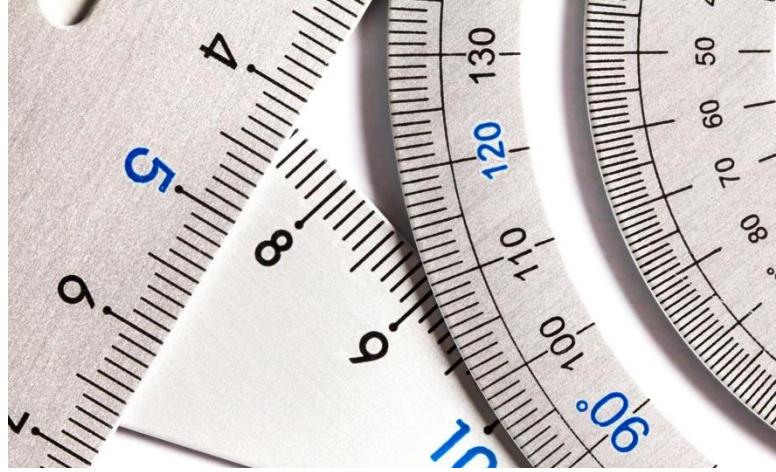


Figure 20: Our synthesized neural materials rendered with bump maps.



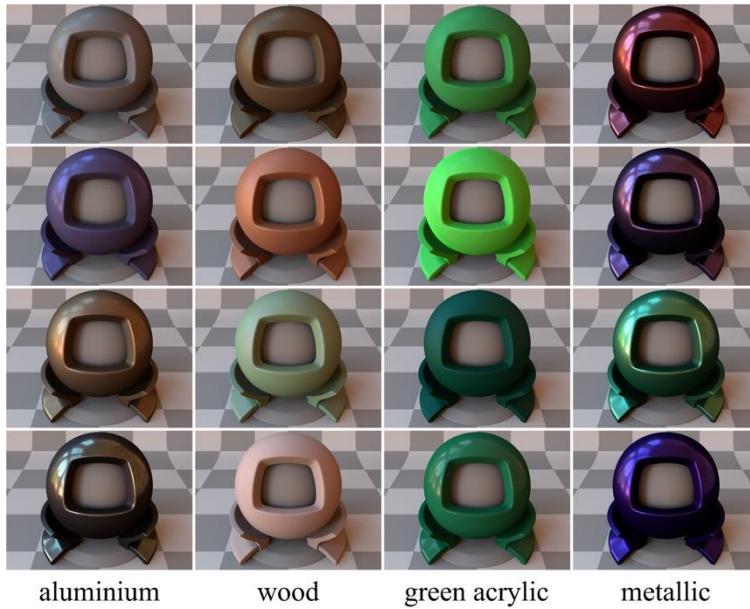
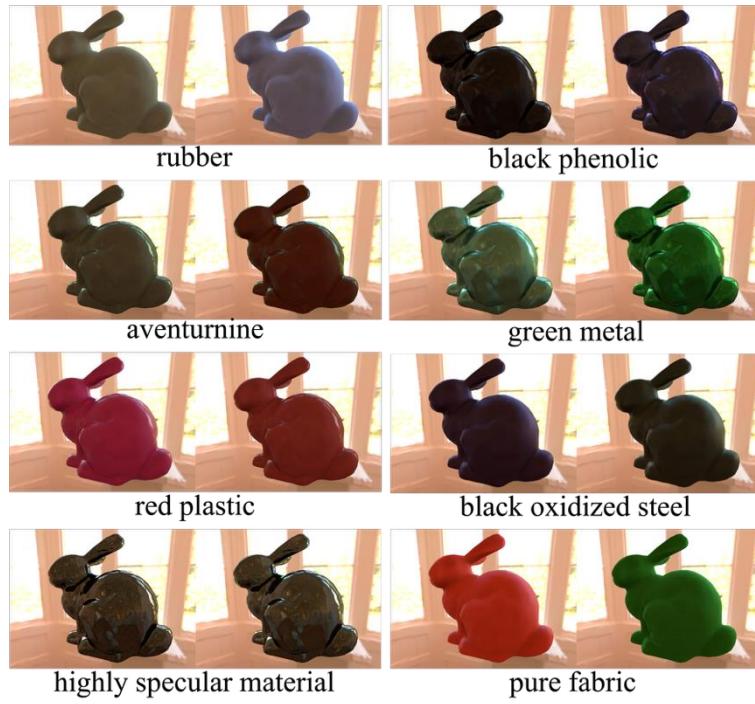
Additional rendering results

- Renderings of different 3D models using our synthesized neural materials, highlighting the quality and diversity.



Novel metrics for material synthesis

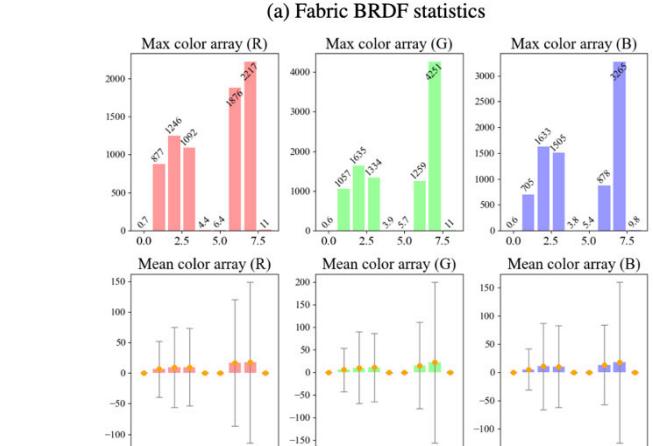
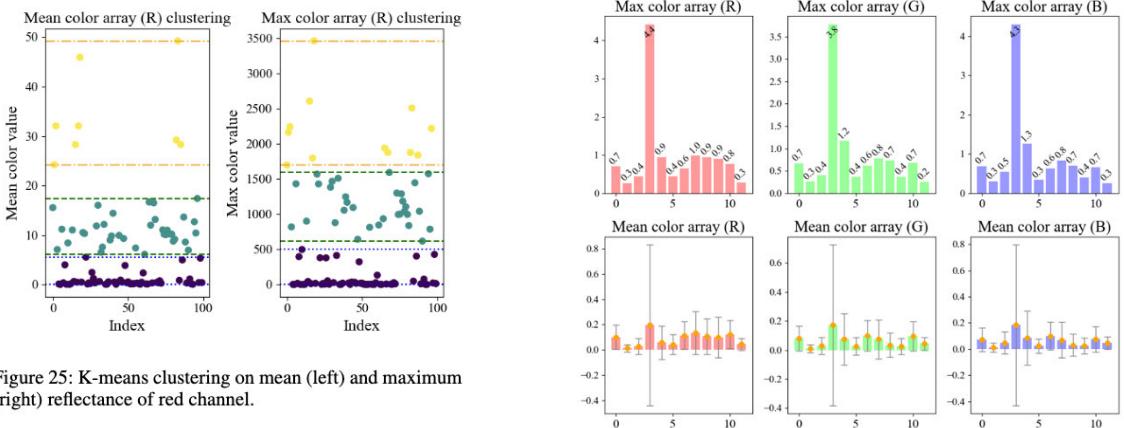
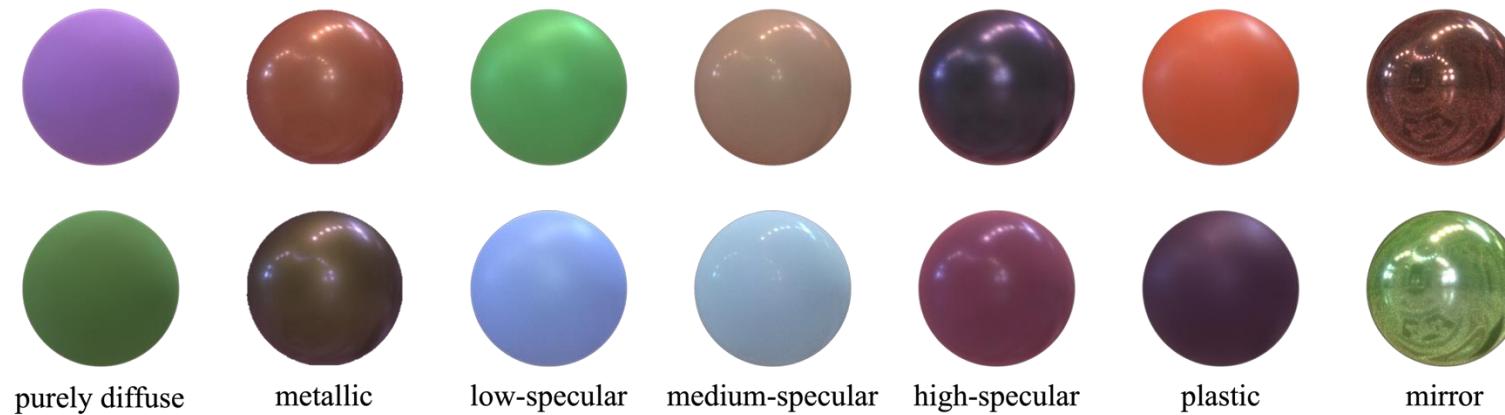
Metric	Training set	PCA-A	PCA-N	VAE-A	VAE-N	MERL100	M^3 ashy (ours)
FID (\downarrow)	0.187	10.9	23.8	26.1	10.0	7.56	0.440
MMD (\downarrow)	BRDF-L1 $\times 10^{-3}$	2.51	9.05	9.22	9.09	5.83	4.30
	RMSE $\times 10^2$	7.54	33.3	30.2	63.7	15.5	13.4
	NegPSNR	-28.7	-13.9	-14.8	-8.30	-20.9	-22.6
	NegSSIM $\times 10$	-9.55	-6.74	-6.29	-2.68	-6.86	-8.27
COV (%) (\uparrow)	BRDF-L1	60.8	2.50	30	0.833	20.8	28.3
	RMSE	55.8	18.3	28.3	0.833	16.7	25.0
	NegPSNR	56.7	18.3	28.3	0.833	18.3	25.0
	NegSSIM	59.2	23.3	16.7	0.833	17.5	22.5
1-NNA (%) (\downarrow)	BRDF-L1	58.8	100	95.4	100	96.7	92.5
	RMSE	55.4	96.3	93.4	100	93.3	84.6
	NegPSNR	55.0	94.2	90.0	100	93.3	84.6
	NegSSIM	57.5	96.3	96.7	100	93.8	86.3



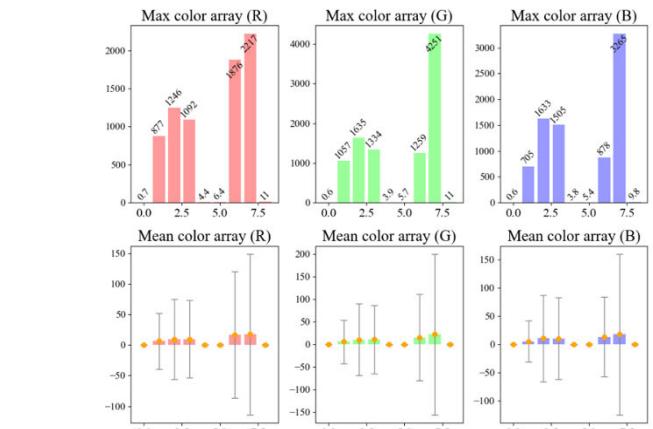
Multi-modal synthesis evaluation

- **Left: Text-conditioned,**
 - including unseen text labels, e.g. “green metal”, “red plastic”, and “highly specular material”.
- **Middle: Type-conditioned.**
- **Right: Image-conditioned.**
 - reference condition | synthetic material.

Constrained synthesis evaluation



(c) Plastic BRDF statistics



Ablation Study

Metric	Sparse reconstruction		Compression	
	MERL	AugMERL	MERL	AugMERL
PSNR (\uparrow)	32.2	36.3	45.2	48.3
Delta E (\downarrow)	2.1	1.8	0.693	0.623
SSIM (\uparrow)	0.972	0.983	0.994	0.994

Table 3: Quantitative comparison of training on MERL versus AugMERL in the sparse BRDF reconstruction and BRDF compression experiments. The results demonstrate that training on AugMERL consistently enhances performance across all metrics.

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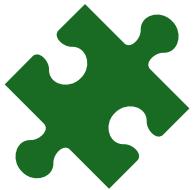


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Future work



developing physically
accurate neural
representations of BRDFs,



extending the approach to
support more complex
materials,



detailed statistical
evaluation of multi-
modality synthesis,



...

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Thank you for listening ~

Welcome for any questions or comments!

