Prava, kdyz uzivatel nema prava, aplikace ma zobrazit dialog a ne spadnout

# Ve zmenovadle bylo potreba zmenit metodu v UserDao, protoze tam to vyhazovalo vyjimku.

Hodil jsem to do try tak, aby v pripade vyjimky vracelo null.

public IUser SelectByLogin(string login)

{

using (var model = CreateDbContext())

{

List<User> list;

try

{

list = (from user in model.User where user.Login == login select user).ToList();

}

catch (Exception e)

{

Console.WriteLine(e);

return null;

}

return list.Count == 0 ? null : list[0];

}

}

Null se ted vraci do bootstrapperu do metody ConfigureUser. Vytvoril jsem si v Bootstrapperu propertu **IsUserLogged**, do ktere ulozim bool podle toho jestli se vratilo null:

private void ConfigureUser()

{

var userSource = m\_globalContainer.Resolve<IUserSource>();

var auditableIdentityProvider = m\_globalContainer.Resolve<IAuditableIdentityProvider>();

var login = WindowsIdentity.GetCurrent().Name;

if (userSource.Login(login))

{

var userId = userSource.GetUserId();

auditableIdentityProvider.SetAuditableIdentity(new AuditableIdentity(userId, login));

}

else

{

**IsUserLogged** = false;

}

}

Z asynchronni casti (InitAction ktera se predava SplashScreenu) jsem vyndal resolvnuti MainViewModelu a dal jsem to za podminku if( IsUserLogged):

windowManager.ShowDialog(splashScreen);

if (IsUserLogged)

{

rootViewModel = m\_globalContainer.Resolve<MainViewModel>();

rootViewModel.AppVersionDescription = appVersionInfo;

windowManager.ShowDialog(rootViewModel);

}

else

{

var mb = new MessageBoxViewModel("mess", false, true, String.Empty);

windowManager.ShowDialog(mb);

}

Pokud se z User dao vrati null, properta IsUserLogged se setne na false a rootViewModel se nezobrazi. Misto nej se zobrazi dialog, ze uzivatel nema prava a konec

**Po restartu Stoupy se zmenil nazev databaze . Bylo treba prepsat connectionString**

rootViewModel = m\_globalContainer.Resolve<MainViewModel>();

rootViewModel.AppVersionDescription = appVersionInfo;

**Resolvnuti mainViewModelu muze jit zpet do asynchronni metody :**

protected override void OnStartup(object sender, StartupEventArgs e)

{

ConfigureLog4Net();

ConfigureLanguage();

m\_globalContainer = new WindsorContainer(new XmlInterpreter(Path.Combine(m\_applicationDirectory, "MIR.Media.Changing2.Shell.Container.config")));

var changingConfiguration = m\_globalContainer.Resolve<IChangingConfiguration>();

var info = changingConfiguration.Info;

var iconPath = changingConfiguration.IconPath;

IWindowManager windowManager = new WindowManager();

m\_globalContainer.Register(Component.For<IWindowManager>().Instance(windowManager));

MainViewModel rootViewModel = null;

var configuration = m\_globalContainer.Resolve<MediaDataDbConfiguration>();

var assembly = Assembly.GetExecutingAssembly();

var fvi = FileVersionInfo.GetVersionInfo(assembly.Location);

var version = $"{GuiResources.Changing} {fvi.FileVersion}";

var appVersionInfo = $"{version} ({configuration.DefaultDataSource})";

void InitAction()

{

m\_globalContainer.Register(Component.For<IWindsorContainer>().Instance(m\_globalContainer).LifestyleSingleton());

m\_globalContainer.Install(FromAssembly.This(), FromAssembly.Containing<CoreAssemblyIdentificator>());

m\_globalContainer.Resolve<IMediaDataDaoSource>();

var deploymentService = m\_globalContainer.Resolve<IDeploymentService>();

var checkTimeSpan = changingConfiguration.DeploymentServiceCheckTimeSpan;

var shutDownTimeSpan = changingConfiguration.DeplymentServiceShutdownTimeSpan;

deploymentService.InitializeAutoUpdater(checkTimeSpan, shutDownTimeSpan);

var mappingConfiguratior = m\_globalContainer.Resolve<DependencyMappingConfigurator>();

mappingConfiguratior.Configure();

if (!Directory.Exists(ChangingConfiguration.TempFilesDirectory))

{

Directory.CreateDirectory(ChangingConfiguration.TempFilesDirectory);

}

ConfigureSubscriber();

ConfigureUser();

rootViewModel = m\_globalContainer.Resolve<MainViewModel>();

rootViewModel.AppVersionDescription = appVersionInfo;

}

var splashScreen = new SplashScreenViewModel(InitAction, version, iconPath, info);

windowManager.ShowDialog(splashScreen);

if (IsUserLogged)

{

windowManager.ShowDialog(rootViewModel);

}

else

{

var mb = new MessageBoxViewModel(GuiResources.UserDoesNotHaveRights, false, true, string.Empty);

windowManager.ShowDialog(mb);

}

Application.Shutdown();

m\_globalContainer.Dispose();

}