

Nightmare Main Range Oct non mover

RULES: IDPA Rules

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START POSITION:

P1, facing T1, hands at sides, gun loaded to division capacity, PCC at low ready pointing at marker

SCENARIO:

You wake to find your home is being invaded by drug addicts. Save your kid and escape.

PROCEDURE:

At signal, engage T1-2 with minimum 3 rounds each while retreating to cover of P2. From cover of P2 engage T3-4 with minimum 3 rounds each. Then move to cover of P3 to engage T5 and T6 with minimum 3 rounds.

SCORING: Unlimited

ROUND COUNT: 18

TARGETS: 06

DISTANCE: Varies

SCORED HITS: Best three hits scored

PENALTIES:

CONCEALMENT: Yes

NOTES: T5(mover) is activated remotely by SO when shooter engages T3-4

