

Surprise party

RULES: IDPA Rules

COURSE DESIGNER: LarsLiden

START POSITION:

at P1 gun loaded to division capacity and holstered, hands above shoulders

SCENARIO:

You find yourself lost in the bad part of town when trying to get to a party. You find yourself accosted by nefarious residents with evil in their hearts.

PROCEDURE:

At signal, engage T1 with minimum 2 rounds while retreating toward P2. On way to P2, activate pressure plate and engage surprise targets T2-3 with minimum 2 rounds each. T2-3 must be engaged while moving. From cover of P2 engage T 4 with minimum 1 round.

SCORING: Unlimited

ROUND COUNT: 07

TARGETS: 04

DISTANCE: varies

SCORED HITS: Best 2 on targets for T1-3, best 1 on target 4

PENALTIES: Per 2017 rule book

CONCEALMENT: Yes

NOTES:

