## Shopping at The Maul of Murica Bay 1- Bad Day at Subway

RULES: IDPA Rules

Created By: Corgi Nation Pistol Team

## START POSITION:

Sitting at the table, gun loaded to division and holstered. Reloading devices are on belt. Elbows on table holding a delicious sammich.

## SCENARIO:

Lunch time and the Mall is busy with shoppers and, apparently, ne'er do wells. You are at Subway enjoying a high carb and fatty sammich - when gunshots ring out! Drop the sammich and save yourself and a few lives, as you make your way but!

Prop: Faux Sammich

## PROCEDURE:

At signal, while seated, engage T1 with 2 rounds, Steel behind T1 must fall to activate swinger. Shooter may engage remianing targets from forward fault lines or POC.

SCORING: Unlimited

ROUND COUNT: 12

TARGETS: 07

DISTANCE: T1 / PP 10 yds min. Remaining targets 7

yds from forward fault lines

SCORED HITS: Best 2 on paper; non- scoring steel

must fall. 3 NT

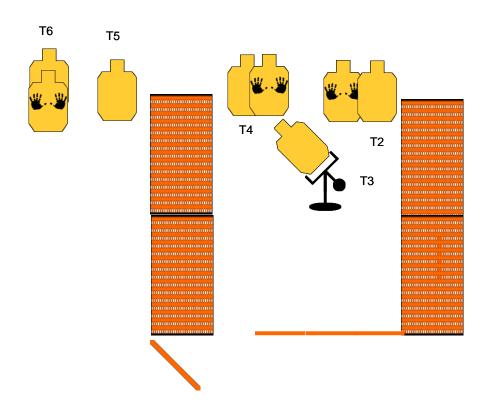
PENALTIES: Per IDPA Rule Book; engaging PP1

outside of seated position is a DQ

**CONCEALMENT:** Yes

**NOTES:** Small PP1 is behind T1. When PP1 falls swinger moves. Steel must be engaged from seated

position. PP1 is 10 yds from chair.







P1

