

Stage 2- Riot in the City

RULES: IDPA Rules	COURSE DESIGNER: LarsLiden
START POSITION: At P1 facing uprange, gun loaded to division capacity, hands at sides	
SCENARIO: You are caught up in civil chaos (similar to the Rodney King riots or Katrina riots) and after attempting to flee three looters who demanded your wallet, you end up trapped at the end of an alley. Retreat to cover and engage the unrepentant looters.	
PROCEDURE: At signal, move to P2, then draw, and kneel behind P2 and using cover of P2 engage T1, PP1, then engage T2 (bobber) in tactical priority (near to far). PP1 activates T2 bobber. Shooter must shoot over the garbage can. Paper targets require engagement with 3 shots each.	
SCORING: Unlimited	
ROUND COUNT: 07	
TARGETS: 02	
DISTANCE: Up to 35 ft	
SCORED HITS: Best 2 on target, steel must fall	
PENALTIES:	
CONCEALMENT: Yes	
NOTES:	

