George Stone - Treasury man

RULES: IDPA Rules Created By: LarsLiden

START POSITION:

At P1, facing down range, gun loaded to six rounds and holstered. Hands at sides naturally

SCENARIO:

You and Elliot Ness are waiting at the train station to intercept Al Capone's accountant. Elliot Ness is engaging the mobsters while trying to protect a baby in a carriage. Help him and take out the bad mobsters to bring Al Capone to justice.

PROCEDURE:

At signal engage T1 - 2 from cover of P1. Move to cover of P2 and engage T3-4. Move to P3, kneel, grab baby carriage with weak hand and engage T5 strong hand only.

Engage T1-4 with minimum 3 rounds each, T5 with with minimum 1 round.

SCORING: Unlimited

ROUND COUNT: 13

TARGETS: 05 DISTANCE: Varies

SCORED HITS: best 3 on T1-4, best 1 on T5

PENALTIES: Per rule book
CONCEALMENT: Yes

NOTES: at least one knee must be on the ground

when engaging T5



