



Interlake Sporting Association –SUR Right  
Stage: When You Play Carnival Games  
Course Designer: Stanley Lewis



**SCENARIO:** While out at the local boardwalk, you decide to try your hand at the shooting gallery. After succeeding and moving forward to retrieve your comically large stuffed animal, you are attacked by the Spanish Inquisition! Didn't expect that now did you?

**START POSITION:**

Handgun/PCC: Seated behind table with gun loaded to \*only 4 rounds\* (3 in magazine, 1 in chamber), and placed on table, trigger guard over mark, muzzle pointed squarely downrange.

**STAGE PROCEDURE:** On start signal, engage targets S1-S4 (plates must fall to score) while seated. After clearing the plates, move to either P1 or P2. While moving, you are surprised by T1 – T3 – engage them “in the open”. Shooter must then engage targets from the cover available from P1 & P2 (T3/T4 available from P1, T5/T6 available from P2). All paper targets are to be engaged with 2 rounds each.

**STRINGS: 1**

**SCORING:** Unlimited

**SCORED HITS:** Best 2

**ROUND COUNT:** 18

**TARGETS:** 9 IDPA

**START-STOP:** Audible - Last shot

**CONCEALMENT:** Required

**Muzzle Safe Points:** 180 degree rule

