

You got nothing

RULES: IDPA Rules

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START POSITION:

at P1 gun loaded to no more than 8 rounds, hands naturally at sides, facing down range.

SCENARIO:

You are Elliot Ness and arrived at the Lexington Hotel to have it out with Al Capone. Not the most tactically savvy move, but he who dares just might win the day

PROCEDURE:

At signal with strong hand push down the pepper popper replicating punching one of Al Capone's henchmen, then draw and engage all targets near to far with minimum of 2 rounds each

SCORING: Unlimited

ROUND COUNT: 14

TARGETS: 07

DISTANCE: Varies

SCORED HITS: Best 2 on target

PENALTIES: Per rulebook

CONCEALMENT: Yes

NOTES: T1-2 are equal distance, T4-5 are of equal distance, T-6-7 are of equal distance. PP may be moved to other side of P1 to accommodate left handed shooters

