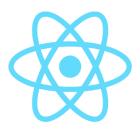




# Lifecycle hooks

Executing code at specific points in time of the component lifecycle

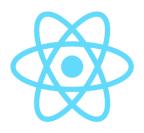
# What are lifecycle hooks?



"Every Component follows a cycle from when it's created and mounted on the DOM to when it is unmounted and destroyed. This is what we refer to as the **Component lifecycle**."

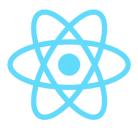
https://blog.pusher.com/beginners-guide-react-component-lifecycle/

# **Available lifecycle hooks**



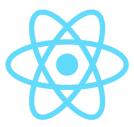
- Three stages in the lifecycle
  - 1. Creating and Mounting
  - 2. Updating
  - 3. Unmounting
- We now cover the lifecyle hooks of class based components
  - Function based components have a generic useEffect() hook

# 1. Mounting lifecycle hooks

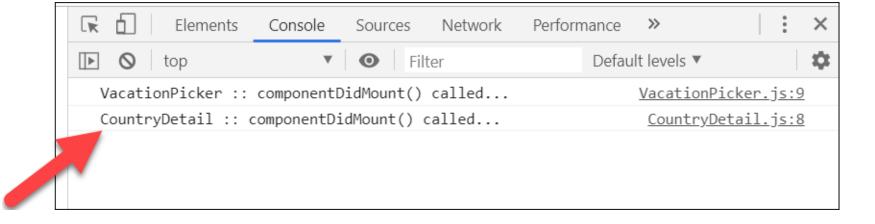


- constructor()
  - The default JavaScript constructor of the function or class
- render()
  - Your render function
- componentDidMount() used for:
  - Make API calls
  - Set up timers
  - Add event listeners...
- OLD: componentWillMount() don't use anymore!

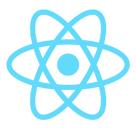
#### componentDidMount()



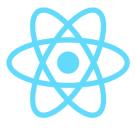
```
// Mounting lifecycle hook
componentDidMount() {
   console.log('VacationPicker :: componentDidMount() called...');
}
componentDidMount() {
   console.log('CountryDetail :: componentDidMount() called...');
}
```



# 2. Updating lifecycle hooks



- shouldComponentUpdate()
  - Called before the component re-renders after receiving new props or there's a new state.
  - Two parameters: nextProps and nextState
  - Not used very often may harm performance
- componentDidUpdate()
  - Called after any rendered HTML has finished loading
  - Two parameters: prevProps and prevState
  - Used very often



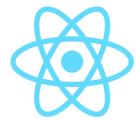
- Deprecated don't use anymore
  - componentWillReceiveProps()
  - componentWillUpdate()
- https://reactjs.org/docs/react-component.html

#### Note:

These methods are considered legacy and you should avoid them in new code:

- UNSAFE\_componentWillUpdate()
- UNSAFE componentWillReceiveProps()

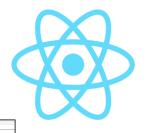
#### Result



```
state={
    currentCountry:{},
    prevCountry:{}
};
```

```
// 2. Update lifecycle hook
componentDidUpdate(prevProps, prevState, snapshot) {
   console.log('CountryDetail updated!');
   console.log({prevProps}, {prevState});
   // store previous and current country in state
   if(prevProps.country.name !== this.props.country.name) {
      this.setState({
        currentCountry: this.props.country,
            prevCountry: prevProps.country
      })
   }
}
```

#### Result





#### **Netherlands**

name: Netherlands

id: 2

capital: Amsterdam

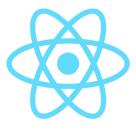
details: The capital of the Netherlands, Amsterdam, is over 1000 years old.



**Current country: Netherlands** 

Previous country: USA

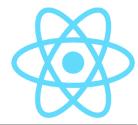
# 3. Unmounting lifecycle hooks



Only one hook available: componentWillUnmount()

"componentWillUnmount() is called right before a component is removed from the DOM"

#### Result



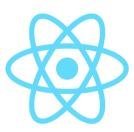
CountryDetail.js

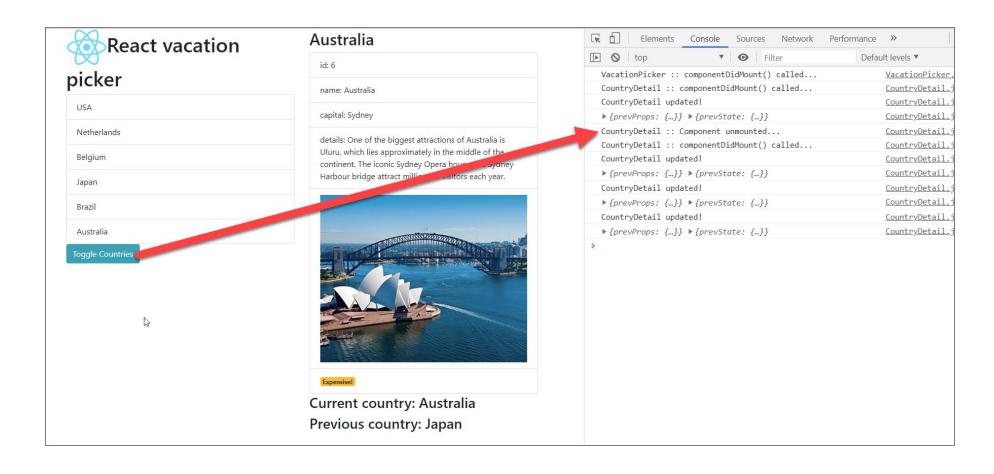
```
// 3. Unmount lifecycle hook
componentWillUnmount() {
    console.log('CountryDetail :: Component unmounted...');
    // flush caches, close db-connections, update localStorage, etc.
}
```

```
// Show or hide country details in the UI
toggleCountries() {
   this.setState({
      showCountries: !this.state.showCountries
   })
}
App.js
```

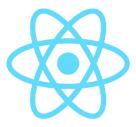
```
App.js
// conditional rendering
this.state.showCountries &&
     <CountryDetail country={this.state.currentCountry}/>
}
```

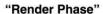
# .../240-lifecycle-hooks





# **Summary - visual overview**





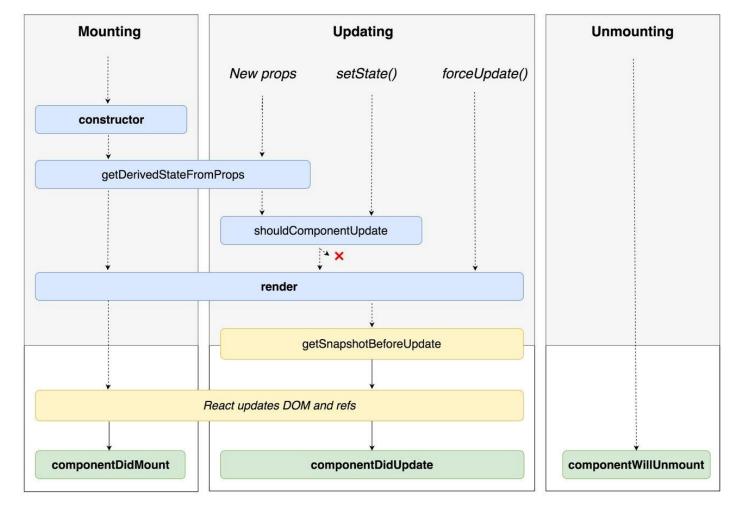
Pure and has no side effects. May be paused, aborted or restarted by React.

#### "Pre-Commit Phase"

Can read the DOM.

#### "Commit Phase"

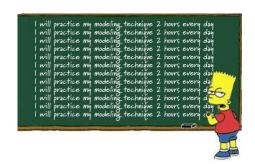
Can work with DOM, run side effects, schedule updates.



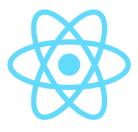
https://twitter.com/dan\_abramov/status/981712092611989509

# Workshop

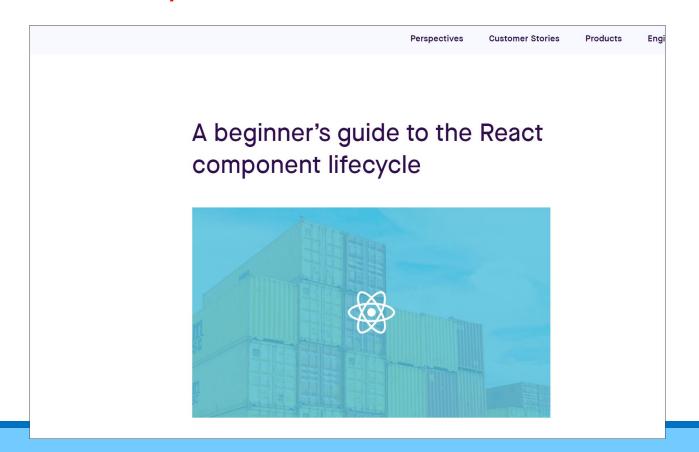
- Create a component with a button and a counter
- In a lifecycle hook, log how many times counter is updated.
- After initial rendering it should read 'you updated 0 times'
- After that, 'you updated 1 time, 2 times, 3 times', etc.
- Embed the counter in another component where you can show/hide it.
- Make sure the lifecycle hooks still work as expected
- Example ../240-lifecycle-hooks



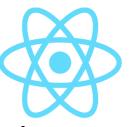
# More info on lifecycle



 https://blog.pusher.com/beginners-guide-reactcomponent-lifecycle/



# Checkpoint



- You know about component lifecycle hooks in class based components
- There are three important hooks:
  - componentDidMount()
  - componentDidUpdate()
  - componentWillUnmount()
- Previous versions of React had additional hooks that are now deprecated
- Lifecycle hooks can only be used in class based components