



# Vue Fundamentals

## Component Communication

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# Vue.js

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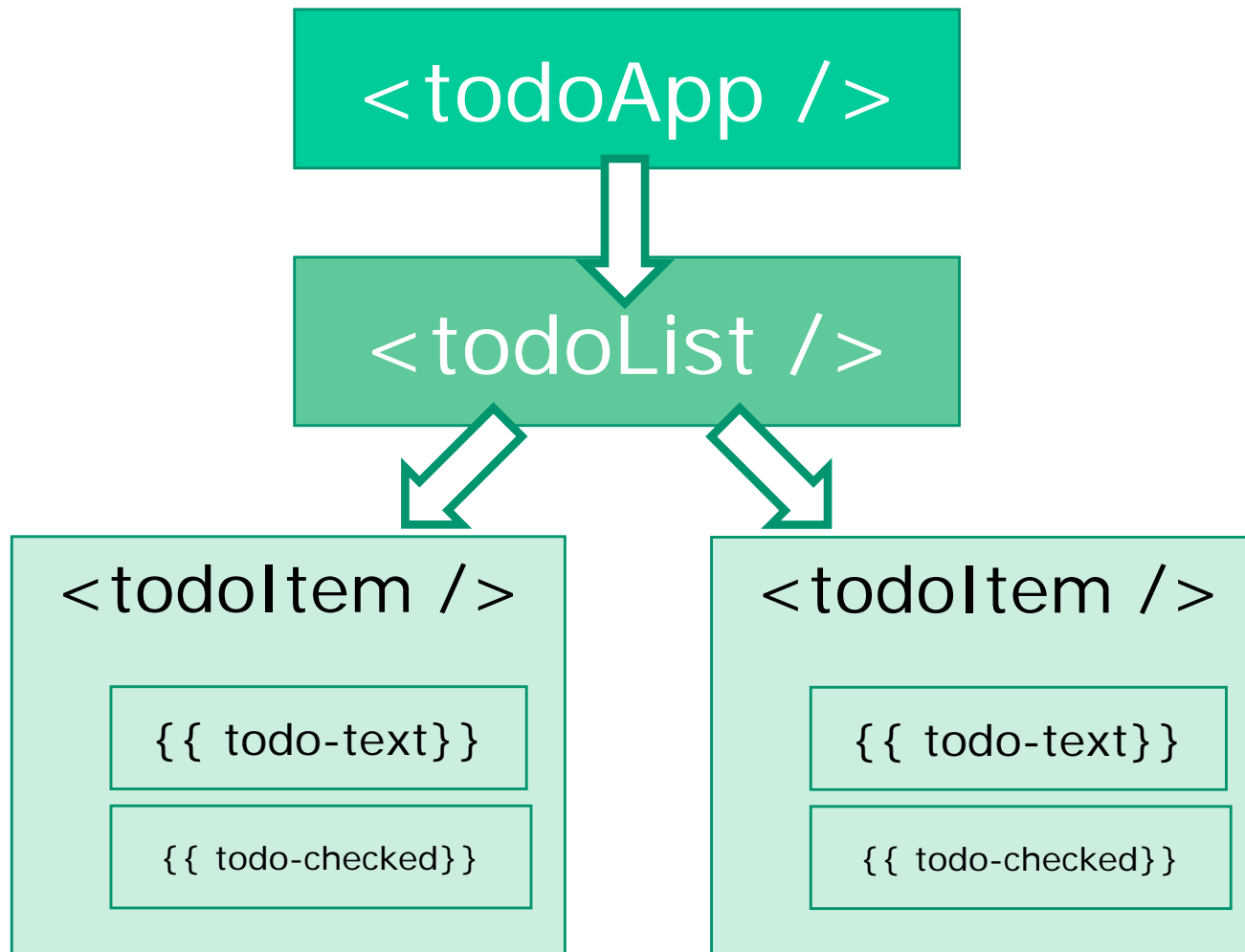
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# Types of communication

- **Parent–child** communication:
  - Using `props` to share data with child components
  - Validating component properties
- **Child–parent** communication
  - Passing data back to parent components
- **Injecting content** into child components using `<slot>'s`

# Vue app : Tree of components



# Recap – Multiple components?


1. Create new `.vue` components
2. Import them in the parent component using `import ...`
3. Reference them in the HTML, using `<ComponentName />`
4. Repeat for every component

# Creating a CountryDetail Component

- We're creating a separate CountryDetail.vue Component and move the HTML from the parent Component
- We tell the component to receive a country property

```
<template>
  <h2>{{ country.name }}</h2>
  <ul class="list-group">
    <li class="list-group-item">{{ country.id }}</li>
    ...
  </ul>
</template>
```

```
<script setup>
  const props = defineProps(['country'])
  const country = props.country
</script>
```



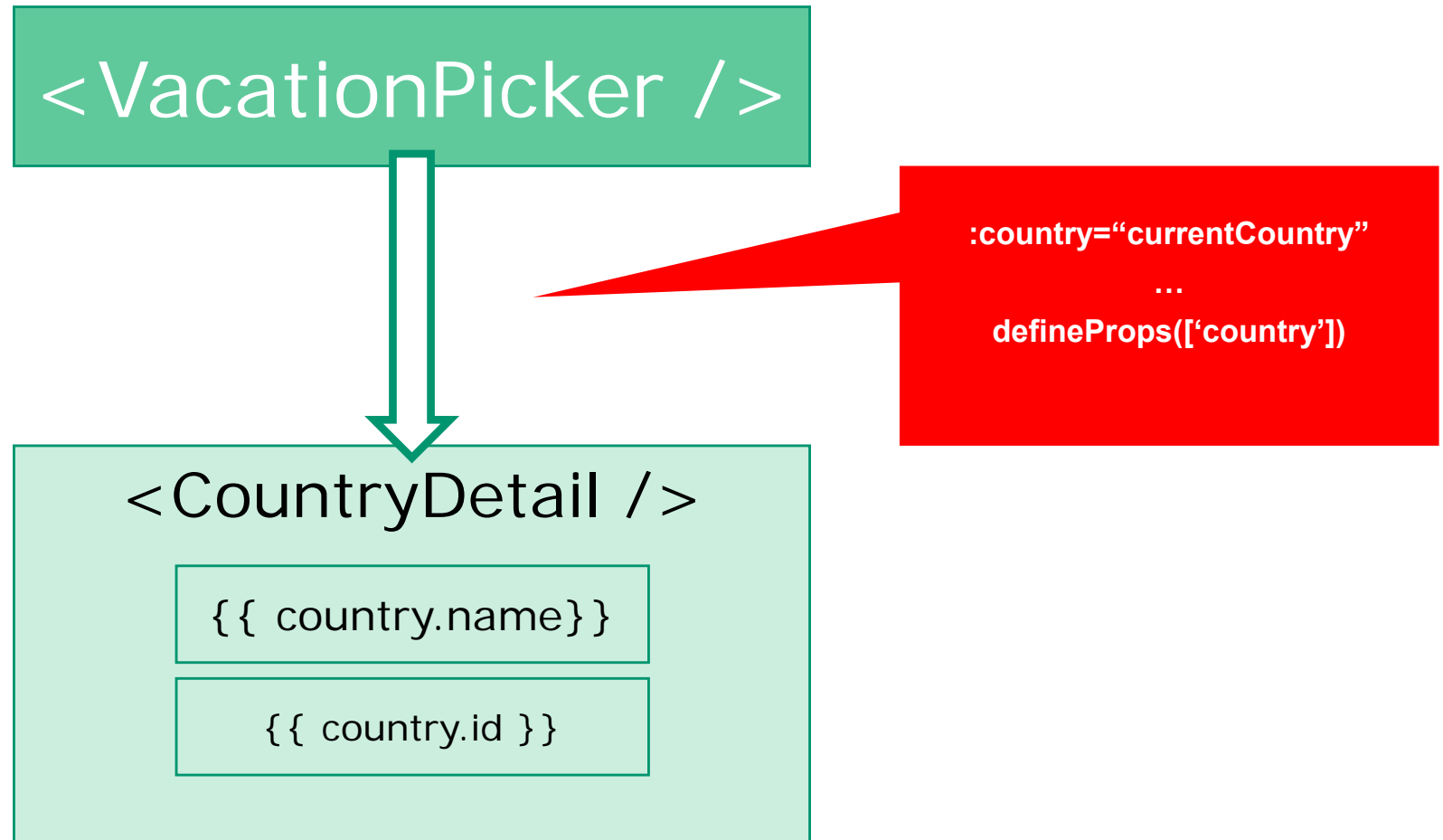
```
<script setup>
  // OR, using destructuring:
  const {country} = defineProps(['country'])
</script>
```

## Data flow between components

*"Data flows in to a component via  
v-bind: bindings"*

*Data flows out of a component via  
v-on: or @event events"*

# Parent-Child flow: v-bind: or :





# 1. Prepare Detail component to receive data

- The data you pass to a component are called *props*.
- Props can be strings, numbers, arrays, objects and so on.
- Props are defined using the built-in `defineProps()` macro

```
const {country} = defineProps(['country'])
```

We can then bind to the properties of



the passed in country with `country.id`, `country.name`, etc.

## Or – using object notation in `defineProps( )`

Or, using object notation and passing in the type of properties (you have more options if you use TypeScript for that)

```
const {country, name} = defineProps({  
  country : Object,  
  name: String  
  // more props...  
})
```

## 2. Update Parent component to send data down



```
<template>
  ...
  <div class="col-6">
    <CountryDetail v-if="showDetails" :country="currentCountry"/>
  </div>
</template>

<script setup>
  // import the child component receiving the country details
  import CountryDetail from "@components/CountryDetail.vue";
  ...

</script>
```

# Move methods and computed properties

- In this example: move or copy the necessary methods from the parent component to child component,
- In this example:
  - `imgUrl`
  - `isExpensive()`
  - `isOnsale()`

```
// Automatically calculate if a destination is expensive
const isExpensive = computed(() => {
  return country.cost > 4000;
});

// Automatically calculate if a destination is on Sale
const isOnSale = computed(() => {
  return country.cost < 1000;
});

// A computed property that returns the URL to the image for currentCountry.
const imgUrl = computed(() => {
  return new URL(`/src/assets/countries/${country.img}`, import.meta.url).href;
})
```

# Casing of props

- HTML attributes are case-*insensitive*
- If you use camelCase on prop-names, use a hyphen in the html
  - i.e. `defineProps([ 'countryDetail' , 'countryName' ])` becomes  
`<DetailComponent country-detail="..." country-name="..." />`

```
defineProps({  
  greetingMessage: String  
})
```

js

```
<span>{{ greetingMessage }}</span>
```

template

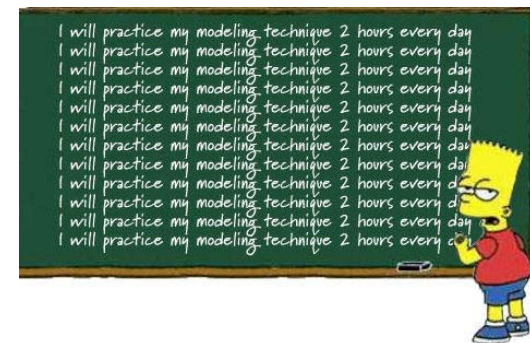
Technically, you can also use camelCase when passing props to a child component (except in **in-DOM templates**). However, the convention is using kebab-case in all cases to align with HTML attributes:

```
<MyComponent greeting-message="hello" />
```

template

# Workshop

1. Create a DetailComponent on your own application and pass data. OR:
    - Create an extra prop on the CountryDetailComponent and pass it.
  2. Create a new component with a textbox and a button.
    - When the button is clicked, the text in the box is passed as a prop to a child component.
    - Tip: Use `v-model` on the textbox.
  3. **Optional:** implement the lifecycle hook `onUnmounted` on the child component, showing a `console.log()` that the component was unmounted/hidden.
- Generic Example on props: [.../200-props](#)





# Validating props

Making sure only specific kinds of data get passed

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# Validating props

- Prevent bad data being passed in.
- Use a keyed object instead of a simple array of props
- Optional: add extra attributes, like `required` or a `validator()` function.
- (With TypeScript the type checking of props is much easier)

*Warning in advance:  
'Validating' props in Vue doesn't  
actually do that much...*

To specify prop validations, you can provide an object with validation requirements to the `defineProps()` macro, instead of an array of strings. For example:

```
defineProps({  
  // Basic type check  
  // (`null` and `undefined` values will allow any type)  
  propA: Number,  
  // Multiple possible types  
  propB: [String, Number],  
  // Required string  
  propC: {  
    type: String,  
    required: true  
  },  
  // Required but nullable string  
  propD: {  
    type: [String, null],  
    required: true  
  }  
})
```

<https://vuejs.org/guide/components/props.html#prop-validation>

# Simple validation of CountryDetail props

```
const {country, name } = defineProps({  
  country: {  
    type: Object,  
    required: true  
  },  
  name: {  
    type: String,  
    required: true  
  }  
})
```



Use objects-inside-objects. The `key` is the name of the prop, the `value` is an object with the validation requirements.

# Console errors if prop has wrong value

```
CountryDetail v-if="showDetails"  
  :country="'test'"  
  :name="currentCountry.name"/>
```


Attempting [content\\_script\\_bundle.js.1](#)  
initialization Fri Dec 13 2024 14:11:52 GMT+0100  
(Midden-Europese standaardtijd)

⚠ ▶ [Vue warn]: Invalid prop: [VacationPicker.vue:11](#)  
type check failed for prop "country". Expected  
Object, got String with value "test".  
 at <CountryDetail key=0 country="test"  
name="USA" >  
 at <VacationPicker >  
 at <App>

> |

# Errors if you do not pass a required prop

```
<CountryDetail v-if="showDetails"  
  :country="country" />
```



```
initialization Fri Dec 13 2024 14:13:04 GMT+0100  
(Midden-Europese standaardtijd)  
  
[Vue warn]: Missing required prop: "name"  
    at <CountryDetail key=0 country=  
      {id: 1, name: 'USA', capital: 'Washington', cos  
    t: 1250, details: 'United States are among the m  
      ost visited country in the world.', ...}  
    >  
    at <VacationPicker >  
    at <App>
```

The application *will* continue to run, but shows the error in the console to help you further.

This kind of ‘validation’ does *not* stop you from assigning bad values.

# Validator functions for props

- You can pass in a `validator` function to validate the input. For example:
  - we want to pass in an `id`,
  - It has to fall inside a specific range
  - (in real life apps of course you wouldn't hardcode this).
  - Validator has to return `true` or `false`

```
id: {  
  type: Number,  
  required: true,  
  validator(value) {  
    return [1, 2, 3, 4, 5, 6, 7, 8, 9].includes(value);  
  }  
}
```

# Errors in console on validation

```
countries: [  
  {  
    id: 100,  
    name: 'USA',  
    capital: 'Washington',  
    ...  
  },  
]
```

initialization Fri Dec 13 2024 14:18:55 GMT+0100  
(Midden-Europese standaardtijd)

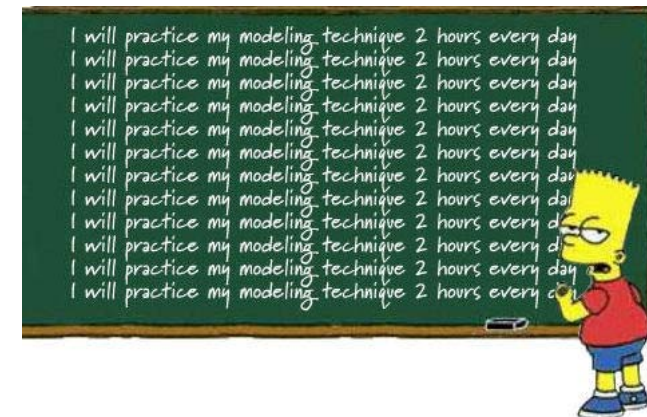
⚠ [Vue warn]: Invalid prop. custom validator check failed for prop "id".  
at <CountryDetail key=0 name="USA" id=100 ... >  
at <VacationPicker >  
at <App>

# One-way data binding

*“All props form a **one-way-down binding** between the child property and the parent one: when the parent property updates, it will flow down to the child, but **not the other way around**. This prevents child components from accidentally mutating the parent’s state.”*

# Workshop

- Use your own component, add validation to the props it receives.
- Check different types: `String`, `Number`, `Boolean`, and so on
- Write a validation function on a string.
  - Use the `.includes()` (array), or `indexOf()` (string) methods to check if a requested value is available.
- Optional: use a default value for props!
  - We haven't covered this, look this up for yourself
  - <https://vuejs.org/guide/components/props.html#prop-validation>
- Generic example: `../210-props-validation`







# Passing data back

Communicating from child to parent component by sending events

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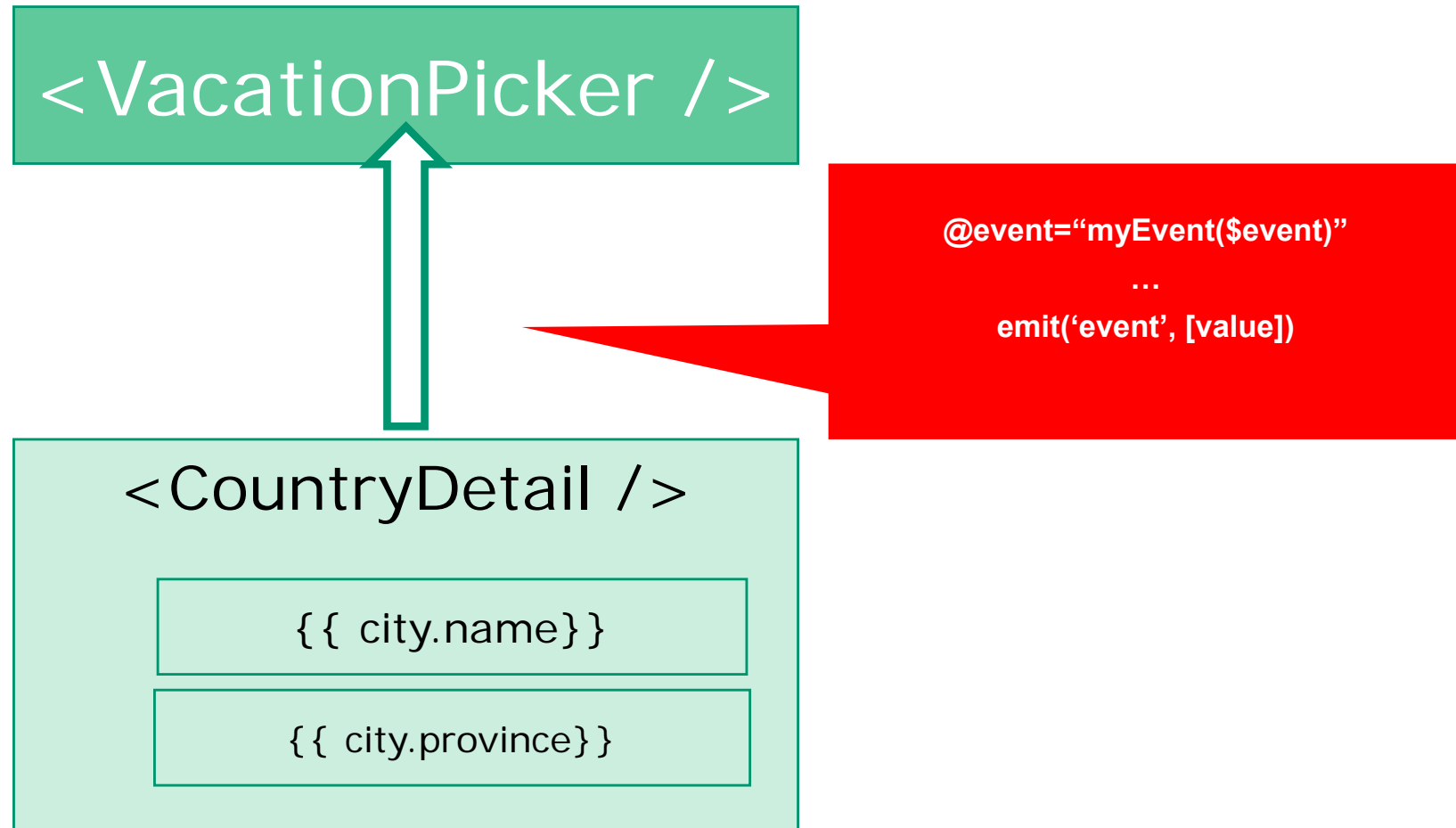
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# Child-Parent flow: custom events



# Binding to custom events

- **Child** component can throw custom events, by using the `emit( 'eventName' )` method in `<template>`
  - It is automatically available on every component
  - You can define the name of the event yourself
  - Optional: pass data in the event
- In the **parent** component, use the well-known `@eventName="handler( $event )"` notation
  - Call a local event handler to handle the event
  - `$event` is a magic variable, containing the value, send from the child

# Vue 3 – register the event to emit

- You can emit *directly* from the template, with something like
  - `<button @click="$emit('myEvent')>Click me</button>`
- Often times however, you don't want too much logic in the template
  - Emit from a function
- When emitting from a function in the script, use the built-in `defineEmits()` method.
- Otherwise, you'll get an error/warning in the browser console

```
const emit = defineEmits(['rating', 'favorite'])
...
const setRating = value => {
  emit('rating', value);
}
```

# Example custom events - Child

Prepare the child component to emit its custom event(s)

```
<span class="float-right">  
  <button @click="setRating(1)">+1</button>  
  <button @click="setRating(-1)">-1</button>  
</span>
```



```
const emit = defineEmits(['rating', 'favorite'])  
...  
const setRating = value => {  
  // optional: do other stuff  
  // finally: throw your event + value  
  emit('rating', value);  
}
```

# Example custom events – parent

Prepare the parent component to receive custom event(s)

```
<CountryDetail v-if="showDetails"
  @rating="onRating($event)"
  :country="country" />
```

1. Catch event


```
const currentRating = ref(0)
const onRating = value => {
  data.countries[currentCountryId.value].rating += value;
  currentRating.value += value;
}
```

2. Handle event

```
<div v-if="country.rating !== 0">
  my rating:
  <span class="badge bg-secondary badge-pill">{{currentRating}}</span>
</div>
```

3. Show result in UI

# Result



## Vue vacation picker

### USA

Capital: Washington

my rating: 4


[<< Back](#) [Forward >>](#) [Hide details](#)

### USA

1 [+1](#) [-1](#)

USA

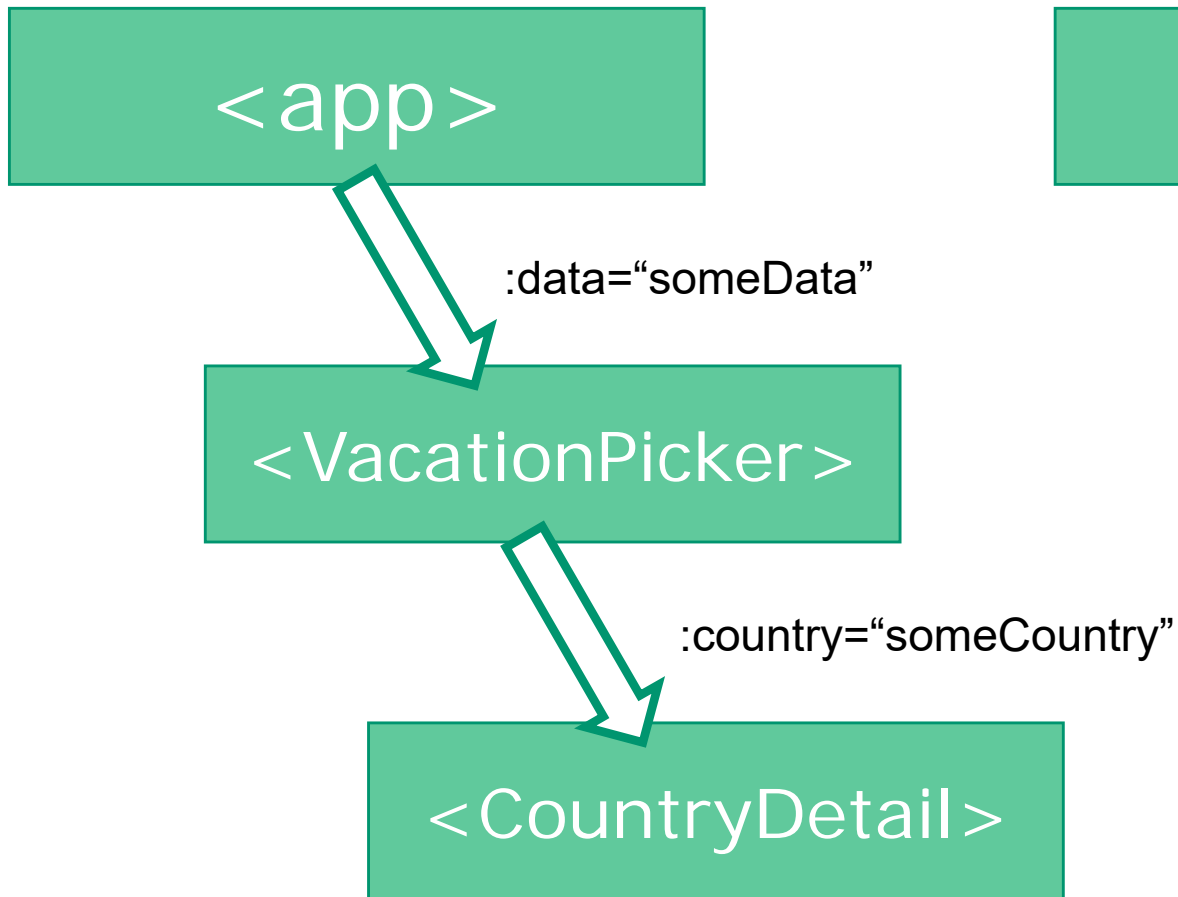
Washington



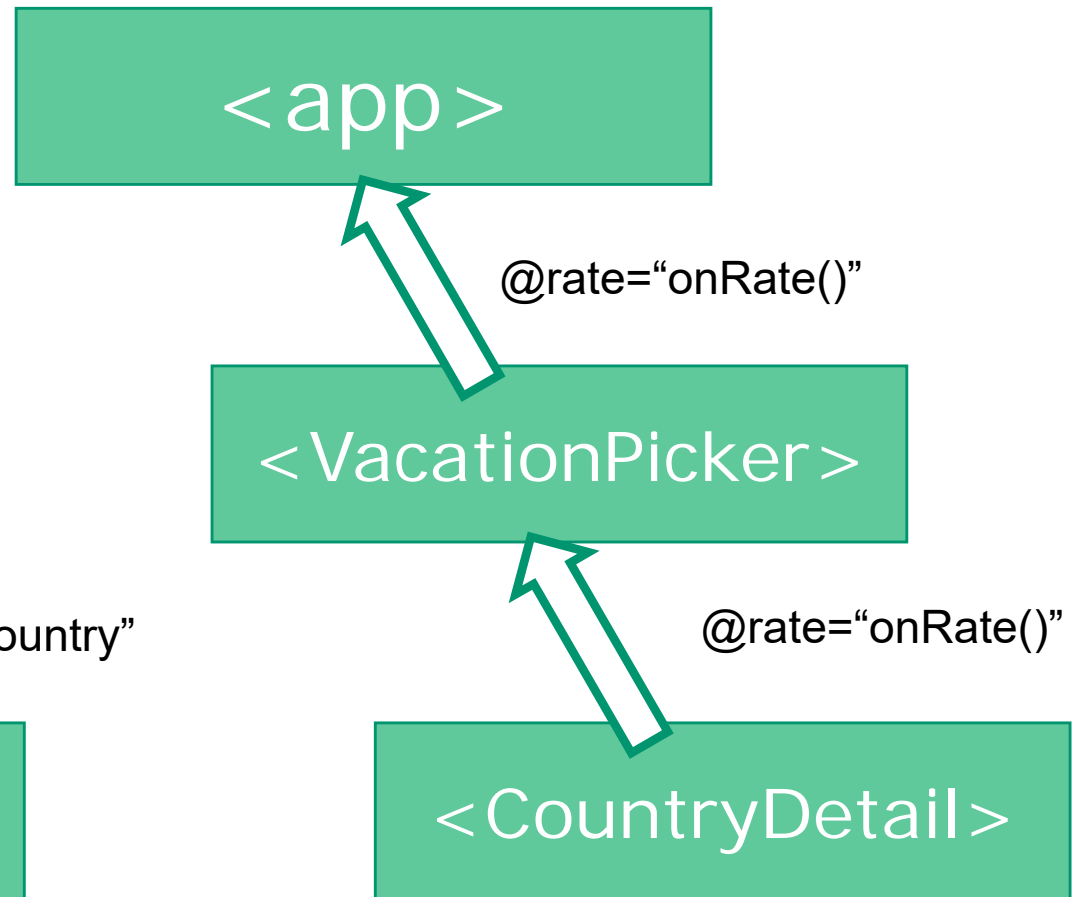


# Summary

Parent → Child

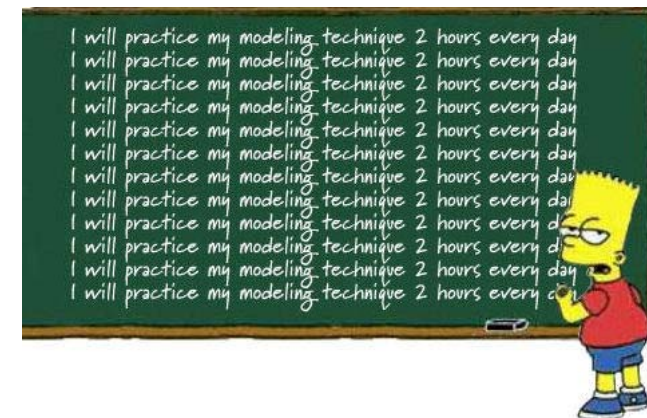


Child → Parent



# Workshop

- Use `../220-emit-events` as a source, or use your own project
- Add a `favorite` event to the `CountryDetail` component, so a user can mark a country as favorite.
  - Update the data model with a `favorite` property.
  - Update the child component to `emit` or `$emit` the event.
  - Update the parent component to receive and handle the event
- Generic example: `../220-emit-events`





# Injecting content

Using slots on the child component

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# Inject UI into a component

- Why? With `props`, you inject *JavaScript variables*.
- But sometimes you want to pass *template content*.
- We then use a `<slot>`.
- For instance, we want `<CountryDetail />` to be in a collapsible `div`.
  - The show/hide content is on the header of this `div`, instead of somewhere else
- The structure then becomes like:

```
<CollapsibleSection>  
  <CountryDetail @rating="onRating($event)"  
                  :country="country" />  
</CollapsibleSection>
```

# Reusing components

- We create a reusable component `<CollapsibleSection />`, that takes all kinds of content
- Convention: put reuseables in a `\shared` folder
  - This is NOT required. Simply a convention.
- We can then also simplify our parent component
  - No more button needed (as the `CollapsibleSection` is responsible for showing/hiding content)
  - No more variable and `v-if` needed on the `CountryDetail` component (idem).



# Structure of CollapsibleSection

Just a template and a toggle/flag open:

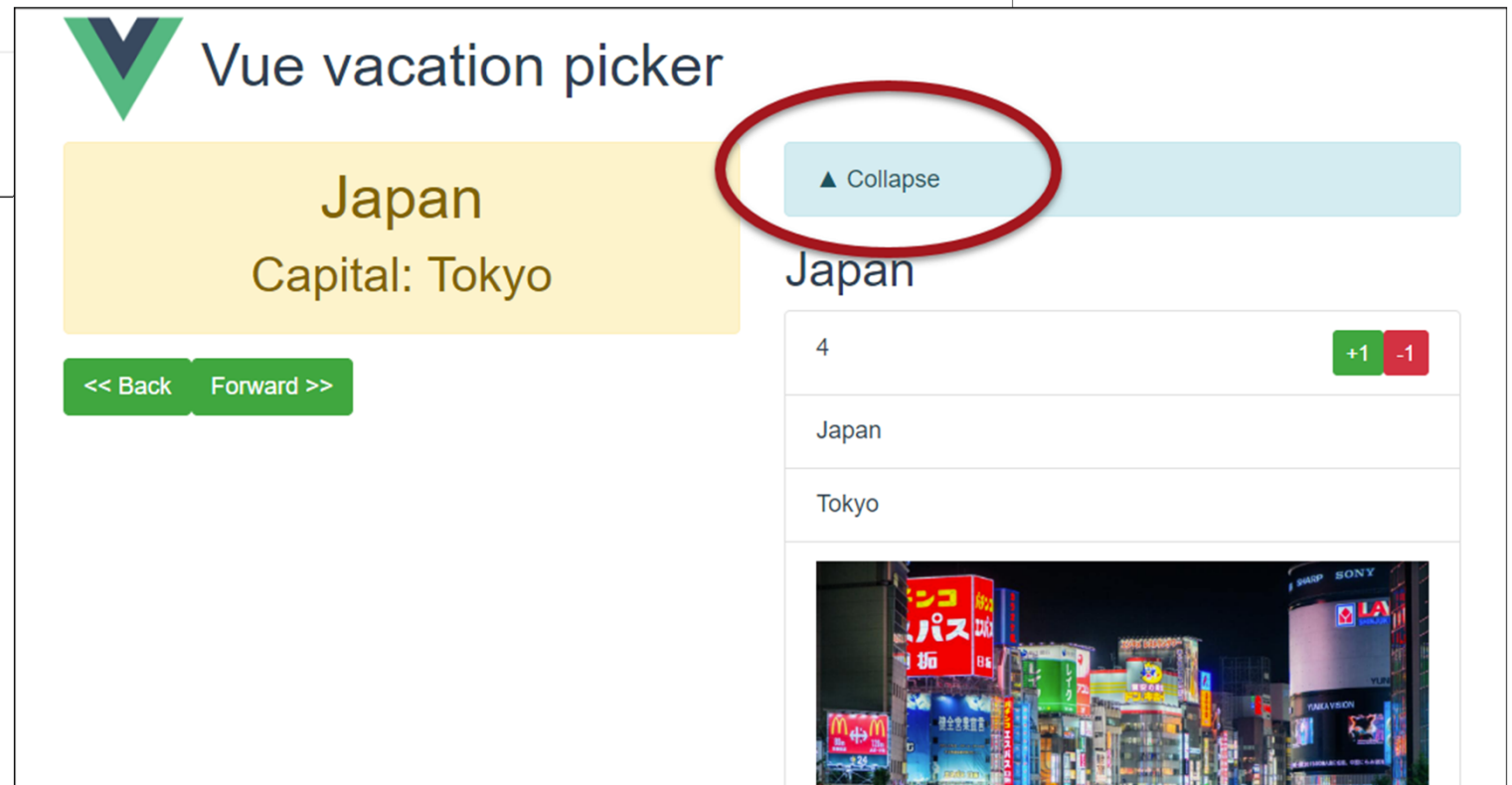
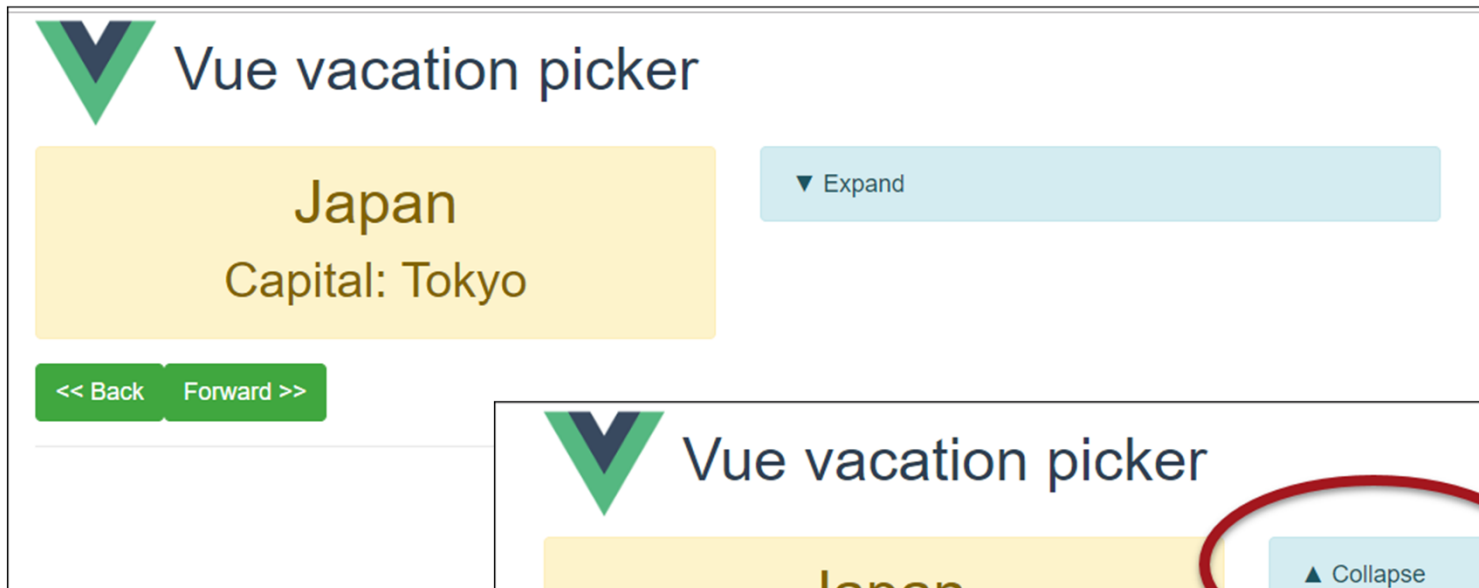
```
<template>
  <div>
    <div class="alert alert-info" style="cursor: pointer">
      <span v-if="open" @click="open = !open">&#x25B2; Collapse</span>
      <span v-if="!open" @click="open = !open">&#x25BC; Expand</span>
    </div>
    <!--Injected content here-->
    <slot v-if="open"></slot>
  </div>
</template>

<script setup>
  import {ref} from "vue";
  const open = ref(false);
</script>
```

- The &#x25B2 is just the HTML code for up/down arrow
- We use a simple bootstrap `alert` class here
- We give the header a `style` so a cursor is shown

- The `<slot>` is where the magic happens
- It is only visible if the collapsible is `open`

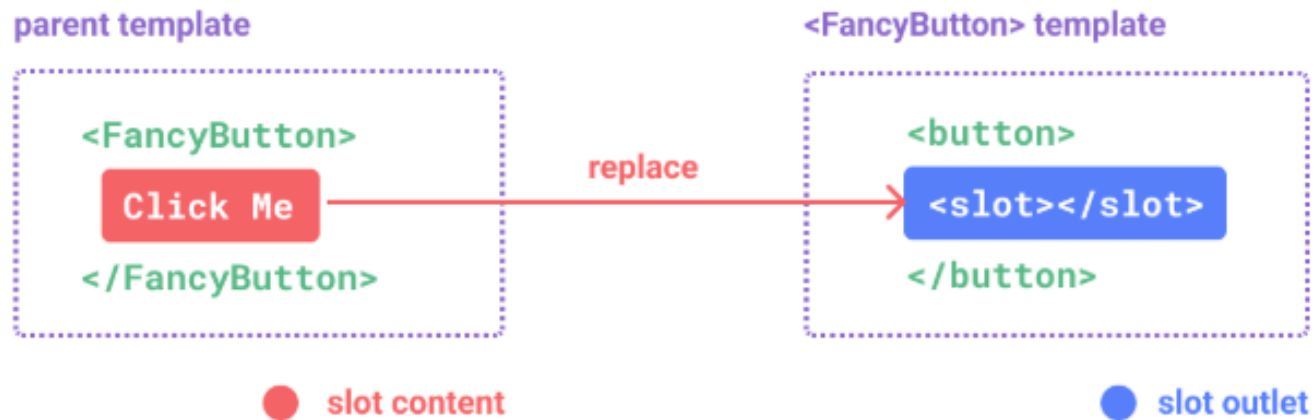
# Result





# From documentation

The `<slot>` element is a **slot outlet** that indicates where the parent-provided **slot content** should be rendered.



<https://vuejs.org/guide/components/slots.html>

## Extra info on <slot> 's

- You can add default content inside a slot, like so:
  - `<slot> <div>...my default content...</div> </slot>`
- We can pass data into shared/reusable/slot component with props like normal.
- As you saw, slots can contain, HTML, or other components.
- We can have multiple slots on a component (see next slide)
  - Every slot gets its own `name`
  - You can target a slot by using its `name` in the parent component
  - Unnamed slots act as a 'catch all' slot for unnamed content
  - Their name is implicitly `<slot name="default">`

# Multiple slots in a component

```
<div class="container">
  <slot name="header"></slot>
  <slot></slot>
  <slot name="footer"></slot>
</div>
```

Option 1: using template tag

```
<template v-slot:header>
  <h1>This is the page title</h1>
</template>
<p>No name - so a paragraph for the main content.</p>
<p>And another one.</p>
<template v-slot:footer>
  <p>Footer contains contact info, disclaimer, etc</p>
</template>
```

Option 2: using the  
v-slot shorthand

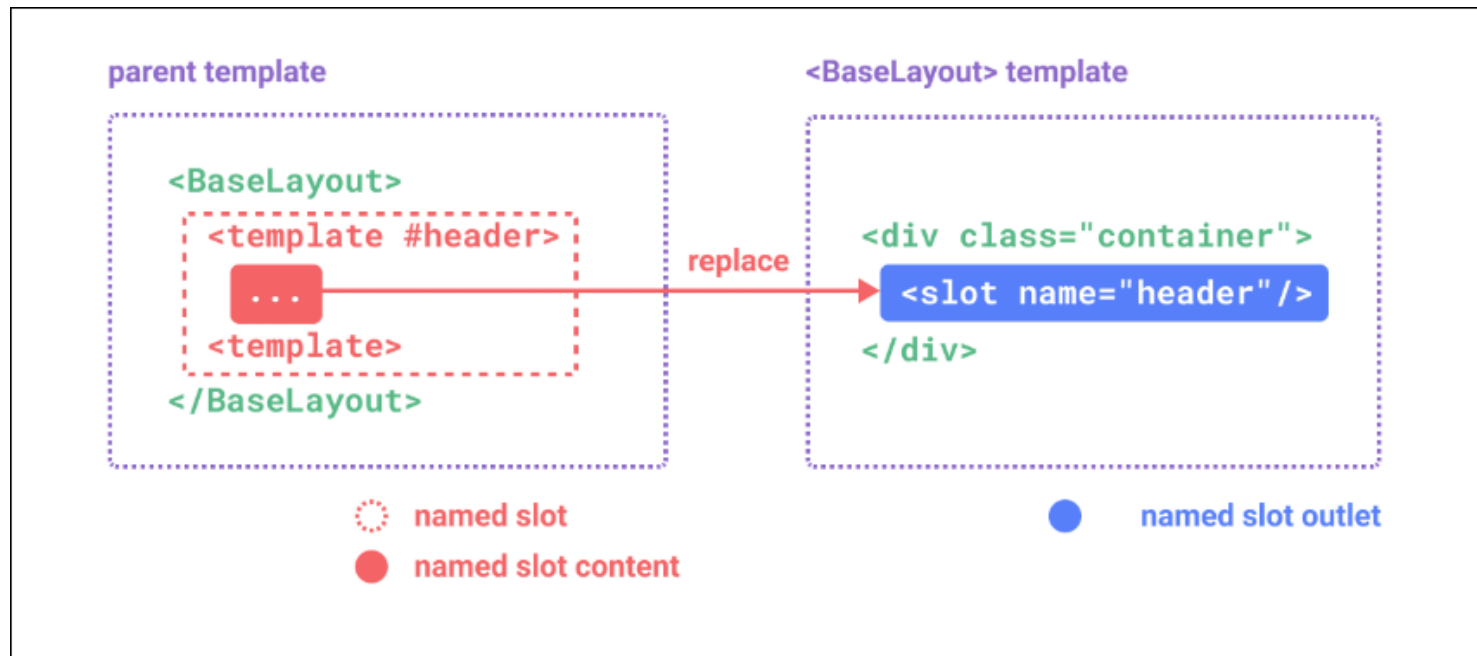
```
<template #header>This is the page title</template>

<p>No name - so a paragraph for the main content.</p>
<p>And another one.</p>

<template #footer>Footer contains contact info, disclaimer, etc</template>
```

<https://vuejs.org/guide/components/slots.html#named-slots>

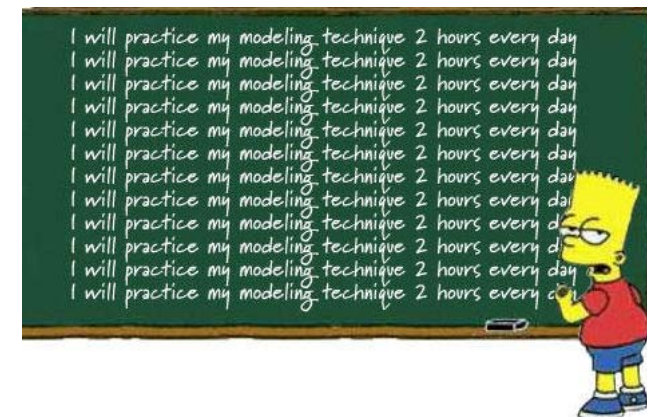
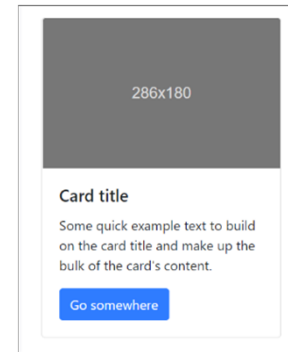
# From the Vue documentation:



<https://vuejs.org/guide/components/slots.html#named-slots>

# Workshop

- Use `../230-slots` as a source, or use your own project
  - In your own project: create a generic component using slots
- In example project: Create a new component, designed as a Bootstrap Card component
  - Create a `.vue` component and use slots to inject content
  - Documentation:  
<https://getbootstrap.com/docs/5.0/components/card/>
  - Call this component inside the `CountryDetail` component and pass data to the correct slots.
  - I.e. We want your `CountryDetail` to look like a Bootstrap Card.
- Generic example: `../230-slots`



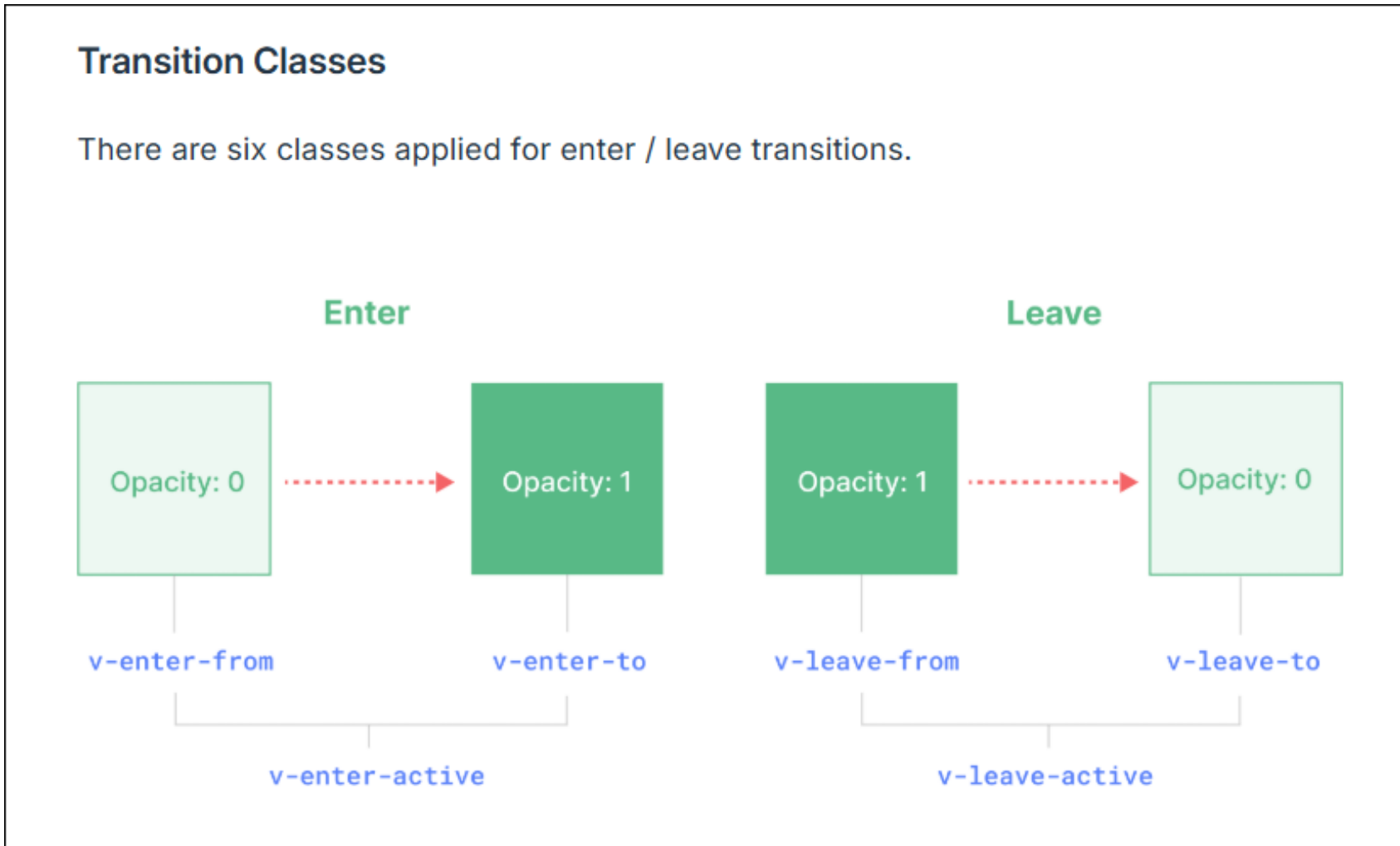
# Animation

- You can animate content if you want to
  - Use the `<Transition name="someName">...</Transition>` element as a wrapper
  - Write CSS-classes providing the transformation / animation
- For instance:

```
<!--Injected content here-->  
<Transition name="fade">  
  <slot v-if="open"></slot>  
</Transition>
```

```
<style scoped>  
  .fade-enter-from, .fade-leave-from {  
    transition: opacity .5s;  
  }  
  .fade-enter-to, .fade-leave-to {  
    opacity: 0;  
  }  
</style>
```

# Use predefined class names on <Transition>



<https://vuejs.org/guide/built-ins/transition.html#css-based-transitions>

# Checkpoint

- You know how to pass data down the component chain by creating and using **props**.
- You know about extending props with types and **validating** props.
- You can pass data back up the component chain by creating and capturing **custom events**.
- You know about working with [multiple] **slots** in your project to project content from parent components.