1. Modify CellularTargets.h to include other modems

#ifndef CELLULAR\_TARGETS\_H\_

#define CELLULAR\_TARGETS\_H\_

namespace mbed {

#ifndef CELLULAR\_DEVICE

#if defined(TARGET\_ADV\_WISE\_1570) || defined(TARGET\_MTB\_ADV\_WISE\_1570)

#define CELLULAR\_DEVICE QUECTEL\_BC95

#elif TARGET\_MTS\_DRAGONFLY\_F411RE

#define CELLULAR\_DEVICE TELIT\_HE910

#elif TARGET\_EFM32WG

#define CELLULAR\_DEVICE QUECTEL\_BG96

#define MDMTXD PE10

#define MDMRXD PE11

#elif TARGET\_MTB\_MTS\_DRAGONFLY

#define CELLULAR\_DEVICE TELIT\_HE910

#elif TARGET\_UBLOX\_C030

#define CELLULAR\_DEVICE UBLOX\_LISA\_U

#elif TARGET\_UBLOX\_C027

#define CELLULAR\_DEVICE UBLOX\_LISA\_U

#else

//#error Cellular target not defined, see cellular/targets.h

//#define CELLULAR\_TARGET <target-modem>

//#define MDMTXD <pin-name>

//#define MDMRXD <pin-name>

#endif

#endif

} // namespace mbed

#endif // CELLULAR\_TARGETS\_H\_