Cover Page ECE 461 Lab4 Report

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Part 2

1. Use the captured data of a single RIP packet and explain the fields in a RIP Message

```
Ans:
Here is one RIP packet and the RIP message section is highlighted:
No.
      Time
                Source
                                 Destination
                                                  Protocol Info
   2 2.711818 10.0.1.1
                                 224.0.0.9
                                                  RIPv2 Response
Frame 2 (106 bytes on wire, 106 bytes captured)
  Arrival Time: Jul 12, 2007 00:24:56.841606000
  [Time delta from previous packet: 2.711818000 seconds]
  [Time since reference or first frame: 2.711818000 seconds]
  Frame Number: 2
  Packet Length: 106 bytes
  Capture Length: 106 bytes
  [Frame is marked: False]
  [Protocols in frame: eth:ip:udp:rip]
  [Coloring Rule Name: Low TTL]
  [Coloring Rule String: ip.ttl < 5]
Ethernet II, Src: 00:1c:58:7e:03:c0 (00:1c:58:7e:03:c0), Dst: 01:00:5e:00:00:09
(01:00:5e:00:00:09)
  Destination: 01:00:5e:00:00:09 (01:00:5e:00:00:09)
    Address: 01:00:5e:00:00:09 (01:00:5e:00:00:09)
    .... ...1 .... = IG bit: Group address (multicast/broadcast)
    .... ..0. .... = LG bit: Globally unique address (factory default)
  Source: 00:1c:58:7e:03:c0 (00:1c:58:7e:03:c0)
    Address: 00:1c:58:7e:03:c0 (00:1c:58:7e:03:c0)
    .... ... 0 .... = IG bit: Individual address (unicast)
    ......0. .... = LG bit: Globally unique address (factory default)
  Type: IP (0x0800)
Internet Protocol, Src: 10.0.1.1 (10.0.1.1), Dst: 224.0.0.9 (224.0.0.9)
  Version: 4
  Header length: 20 bytes
  Differentiated Services Field: 0xc0 (DSCP 0x30: Class Selector 6; ECN: 0x00)
    1100 00.. = Differentiated Services Codepoint: Class Selector 6 (0x30)
    .... ..0. = ECN-Capable Transport (ECT): 0
    .... ...0 = ECN-CE: 0
  Total Length: 92
  Identification: 0x0000 (0)
  Flags: 0x00
    0... = Reserved bit: Not set
```

.0.. = Don't fragment: Not set ..0. = More fragments: Not set

Fragment offset: 0

Time to live: 2

Protocol: UDP (0x11)

Header checksum: 0xccc7 [correct]

[Good: True] [Bad : False]

Source: 10.0.1.1 (10.0.1.1) Destination: 224.0.0.9 (224.0.0.9)

User Datagram Protocol, Src Port: 520 (520), Dst Port: 520 (520)

Source port: 520 (520) Destination port: 520 (520)

Length: 72

Checksum: 0xea32 [correct] [Good Checksum: True] [Bad Checksum: False]

Routing Information Protocol Command: Response (2)

Version: RIPv2 (2) Routing Domain: 0

IP Address: 10.0.2.0, Metric: 1

Address Family: IP (2)

Route Tag: 0

IP Address: 10.0.2.0 (10.0.2.0)

Netmask: 255.255.255.0 (255.255.255.0)

Next Hop: 0.0.0.0 (0.0.0.0)

Metric: 1

IP Address: 10.0.3.0, Metric: 2

Address Family: IP (2)

Route Tag: 0

IP Address: 10.0.3.0 (10.0.3.0)

Netmask: 255.255.255.0 (255.255.255.0)

Next Hop: 0.0.0.0 (0.0.0.0)

Metric: 2

IP Address: 10.0.4.0, Metric: 3

Address Family: IP (2)

Route Tag: 0

IP Address: 10.0.4.0 (10.0.4.0)

Netmask: 255.255.255.0 (255.255.255.0)

Next Hop: 0.0.0.0 (0.0.0.0)

Metric: 3

Fields:

Command

Command specifies the type of RIP message, such as RIP request and RIP response

Version

Version specifies the RIP version, such as RIPv2

• Routing Domain

Routing domain specifies the number of the routing process to which this update belongs. This field is used to associate the routing update to a specific routing process in the receiving router. A routing domain of 0 indicates the default routing domain

• IP Address

IP address specifies the IP address for the entry

Address Family

Address family specifies the address family used

Route Tag

Route tag provides a method for distinguishing between internal routes (learned by RIP) and external routes (learned from other protocols).

Netmask

Netmask specifies the subnet mask for the entry

Next Hop

Next hop indicates the IP address of the next hop to which packets for the entry should be forwarded.

Metric

Metric indicates how many internetwork hops (routers) have been traversed in the trip to the destination

2. For PC1, include the output of the commands show ip route and netstat -rn from steps 4 and 5. Discuss the differences in the output of the commands

Ans:

The show ip rip command includes the metric, update time and the routing protocol type, which are not included in the result of netstat -rn command. The netstat -rn command displays the loopback address and other settings including MSS, window, itrr, and interface, which are now shown in the output of command show ip rip.

ripd# show ip rip

Codes: R - RIP, C - connected, O - OSPF, B - BGP

- (n) normal, (s) static, (d) default, (r) redistribute,
- (i) interface

Network	Next Hop	Metric From	Time
C(i) 10.0.1.0/24	0.0.0.0	1 self	
R(n) 10.0.2.0/24	10.0.1.1	2 10.0.1.1	02:53
R(n) 10.0.3.0/24	10.0.1.1	3 10.0.1.1	02:53
R(n) 10.0.4.0/24	10.0.1.1	4 10.0.1.1	02:53

Kernel IP routing table

Destination	Gateway	Genmask	Flags	MS:	S Window	irtt	Iface
10.0.4.0	10.0.1.1	255.255.255.0	UG	0	0	0	eth0
10.0.1.0	0.0.0.0	255.255.255.0	U	0	0	0	eth0
10.0.2.0	10.0.1.1	255.255.255.0	UG	0	0	0	eth0
10.0.3.0	10.0.1.1	255.255.255.0	UG	0	0	0	eth0

127.0.0.0 0.0.0.0 255.0.0.0 U 0 0 lo

The "show ip rip" command contains the routing protocol type, the metric and update time, which cannot be found in "netstat -rn" command. The "netstat -rn" command shows the loopback address and other settings including MSS, window, itrr, and interface, which cannot be found in the output of the command "show ip rip".

3. Include the output of traceroute from step 7.

Data:

[root@PC1 root]# traceroute 10.0.4.10

traceroute to 10.0.4.10 (10.0.4.10), 30 hops max, 38 byte packets

- 1 10.0.1.1 (10.0.1.1) 33.503 ms 0.453 ms 0.431 ms
- 2 10.0.2.2 (10.0.2.2) 0.694 ms 0.489 ms 0.493 ms
- 3 10.0.3.3 (10.0.3.3) 0.747 ms 0.563 ms 0.536 ms
- 4 10.0.4.10 (10.0.4.10) 7.031 ms 0.290 ms 0.259 ms
- 4. Answer the questions posed in Step 8. For each answer, include captured packets to support your answers.
- a. What is the destination IP address of RIP packets?

Ans:

The destination IP address of RIP packets is 224.0.0.9.

The following is an RIP packet captured on PC1:

Data:

No. Time Source Destination Protocol Info 2 2.711818 10.0.1.1 224.0.0.9 RIPv2 Response

Frame 2 (106 bytes on wire, 106 bytes captured)
Arrival Time: Jul 12, 2007 00:24:56.841606000

[Time delta from previous packet: 2.711818000 seconds] [Time since reference or first frame: 2.711818000 seconds]

Frame Number: 2

Packet Length: 106 bytes Capture Length: 106 bytes [Frame is marked: False]

[Protocols in frame: eth:ip:udp:rip]
[Coloring Rule Name: Low TTL]
[Coloring Rule String: ip.ttl < 5]

Ethernet II, Src: 00:1c:58:7e:03:c0 (00:1c:58:7e:03:c0), Dst: 01:00:5e:00:00:09

(01:00:5e:00:00:09)

Destination: 01:00:5e:00:00:09 (01:00:5e:00:00:09) Address: 01:00:5e:00:00:09 (01:00:5e:00:00:09)

......1 = IG bit: Group address (multicast/broadcast)

.... .0. = LG bit: Globally unique address (factory default)

```
Source: 00:1c:58:7e:03:c0 (00:1c:58:7e:03:c0)
    Address: 00:1c:58:7e:03:c0 (00:1c:58:7e:03:c0)
    ......0 ..... = IG bit: Individual address (unicast)
    ......0 .... = LG bit: Globally unique address (factory default)
    Type: IP (0x0800)
Internet Protocol, Src: 10.0.1.1 (10.0.1.1), Dst: 224.0.0.9 (224.0.0.9)
    Version: 4
```

b. Do routers forward RIP packets? In other words, does PC1 receive RIP packets sent from Router 3?

Ans:

Routers do not forward RIP packets, since The communication of the RIP protocol is restricted among directly connected entities. Therefore, PC1 will not receive RIP packets from Router 3, because router 3 must go through router 1 in order to reach PC1.

Here is the RIP packets received from PC1:

Data:

No.	Time	Source	Destination	Protocol Info
2	2.711818	3 10.0.1.1	224.0.0.9	RIPv2 Response
No.	Time	Source	Destination	Protocol Info
6	32.18140	03 10.0.1.1	224.0.0.9	RIPv2 Response
No.	Time	Source	Destination	Protocol Info
3	6 61.4630	32 10.0.1.1	224.0.0.9	RIPv2 Response
No.	Time	Source	Destination	Protocol Info
3	9 89.4367	50 10.0.1.1	224.0.0.9	RIPv2 Response
No.	Time	Source	Destination	Protocol Info
4	3 118.730	367 10.0.1.1	224.0.0.9	RIPv2 Response
No.	Time	Source	Destination	Protocol Info
4	7 146.760	096 10.0.1.1	224.0.0.9	RIPv2 Response
No.	Time	Source	Destination	Protocol Info
5	1 175.305	764 10.0.1.1	224.0.0.9	RIPv2 Response

c. Which types of routing RIP messages do you observe? The type of a RIP message is indicated by the value of the field command. For each packet type that you observed, explain the role that this message type plays in the RIP protocol.

Ans:

The type of RIP message is RIP response based on the command field. Since PCs are set to passive mode, they only listen and update their routing table but not advertise their updates. The RIP response messages were therefore used to inform the network entities to update their routing table based on the up-to-date information.

Here is the RIP message section and commend field is highlighted:

Data:

Routing Information Protocol

Command: Response (2)

Version: RIPv2 (2) Routing Domain: 0

IP Address: 10.0.2.0, Metric: 1 Address Family: IP (2)

Route Tag: 0

IP Address: 10.0.2.0 (10.0.2.0)

Netmask: 255.255.255.0 (255.255.255.0)

Next Hop: 0.0.0.0 (0.0.0.0)

Metric: 1

IP Address: 10.0.3.0, Metric: 2 Address Family: IP (2)

Route Tag: 0

IP Address: 10.0.3.0 (10.0.3.0)

Netmask: 255.255.255.0 (255.255.255.0)

Next Hop: 0.0.0.0 (0.0.0.0)

Metric: 2

IP Address: 10.0.4.0, Metric: 3 Address Family: IP (2)

Route Tag: 0

IP Address: 10.0.4.0 (10.0.4.0)

Netmask: 255.255.255.0 (255.255.255.0)

Next Hop: 0.0.0.0 (0.0.0.0)

Metric: 3

d. A RIP message may contain multiple routing table entries. How many bytes are consumed in a RIP message to contain a routing table entry? Which information is transmitted for each message?

Ans:

20 bytes are consumed to contain a routing table entry. The information includes IP address, address family, route tag, netmast, next hop, and metric.

Here is a routing table entry:

IP Address: 10.0.2.0, Metric: 1 Address Family: IP (2)

Route Tag: 0

IP Address: 10.0.2.0 (10.0.2.0)

Netmask: 255.255.255.0 (255.255.255.0)

Next Hop: 0.0.0.0 (0.0.0.0)

Metric: 1

Part3

1. Include the routing tables of the linux PCs before the topology was changed (Step 2) and after Router 4 has been added and the routing tables have been updated (Step 5). Discuss the time it took to update the routing table.

Ans:

Routing table before changed topology:

Data:

[root@PC1 root]# netstat -rn
Kernel IP routing table
Destination Gateway Genmask Flags MSS Window irtt Iface
10.0.4.0 10.0.1.1 255.255.255.0 UG 0 0 0 eth0
10.0.1.0 0.0.0.0 255.255.255.0 U 0 0 0 eth0
10.0.2.0 10.0.1.1 255.255.255.0 UG 0 0 0 eth0
10.0.3.0 10.0.1.1 255.255.255.0 UG 0 0 0 eth0
127.0.0.0 0.0.0.0 255.0.0.0 U 0 0 0 lo

[root@PC2 root]# netstat -rn
Kernel IP routing table
Destination Gateway Genmask Flags MSS Window irtt Iface
10.0.4.0 10.0.2.2 255.255.255.0 UG 0 0 0 eth0
10.0.1.0 10.0.2.1 255.255.255.0 UG 0 0 0 eth0
10.0.2.0 0.0.0.0 255.255.255.0 U 0 0 0 eth0
10.0.3.0 10.0.2.2 255.255.255.0 UG 0 0 0 eth0
127.0.0.0 0.0.0.0 255.0.0.0 U 0 0 0 lo

[root@PC3 root]# netstat -rn
Kernel IP routing table
Destination Gateway Genmask Flags MSS Window irtt Iface
10.0.4.0 10.0.3.3 255.255.255.0 UG 0 0 0 eth0
10.0.1.0 10.0.3.2 255.255.255.0 UG 0 0 0 eth0
10.0.2.0 10.0.3.2 255.255.255.0 UG 0 0 0 eth0
10.0.3.0 0.0.0.0 255.255.255.0 U 0 0 0 eth0
127.0.0.0 0.0.0.0 255.0.0.0 U 0 0 0 lo

[root@PC4 root]# netstat -rn Kernel IP routing table Destination Gateway Genmask Flags MSS Window irtt Iface 10.0.4.0 0.0.0.0 255.255.255.0 U 0 0 0 eth0 10.0.1.0 10.0.4.3 255.255.255.0 UG 0 0 0 eth0 10.0.2.0 10.0.4.3 255.255.255.0 UG 0 0 0 eth0 10.0.3.0 10.0.4.3 255.255.255.0 UG 0 0 0 eth0 127.0.0.0 0.0.0.0 255.0.0.0 U 0 0 0 lo

Routing table after changed topology:

[root@PC1 root]# netstat -rn
Kernel IP routing table
Destination Gateway Genmask Flags MSS Window irtt Iface
10.0.4.0 10.0.1.1 255.255.255.0 UG 0 0 0 eth0
10.0.1.0 0.0.0.0 255.255.255.0 U 0 0 0 eth0
10.0.2.0 10.0.1.1 255.255.255.0 UG 0 0 0 eth0
10.0.3.0 10.0.1.1 255.255.255.0 UG 0 0 0 eth0
127.0.0.0 0.0.0.0 255.0.0.0 U 0 0 0 lo

[root@PC2 root]# netstat -rn

Kernel IP routing table

Destination Gateway Genmask Flags MSS Window irtt Iface

10.0.4.0 10.0.2.4 255.255.255.0 UG 0 0 0 eth0

10.0.1.0 10.0.2.1 255.255.255.0 UG 0 0 0 eth0

10.0.2.0 0.0.0.0 255.255.255.0 U 0 0 0 eth0

10.0.3.0 10.0.2.2 255.255.255.0 UG 0 0 0 eth0

127.0.0.0 0.0.0.0 255.0.0.0 U 0 0 0 lo

[root@PC3 root]# netstat -rn

Kernel IP routing table

Destination Gateway Genmask Flags MSS Window irtt Iface

10.0.4.0 10.0.3.3 255.255.255.0 UG 0 0 0 eth0

10.0.1.0 10.0.3.2 255.255.255.0 UG 0 0 0 eth0

10.0.2.0 10.0.3.2 255.255.255.0 UG 0 0 0 eth0

10.0.3.0 0.0.0.0 255.255.255.0 U 0 0 0 eth0

127.0.0.0 0.0.0.0 255.0.0.0 U 0 0 0 lo

[root@PC4 root]# netstat -rn

Kernel IP routing table

Destination Gateway Genmask Flags MSS Window irtt Iface

10.0.4.0 0.0.0.0 255.255.255.0 U 0 0 0 eth0

10.0.1.0 10.0.4.4 255.255.255.0 UG 0 0 0 eth0

10.0.2.0 10.0.4.4 255,255,255.0 UG 0 0 0 eth0

10.0.3.0 10.0.4.3 255.255.255.0 UG 0 0 0 eth0

127.0.0.0 0.0.0.0 255.0.0.0 U 0 0 0 lo

Routing table in PC2 and PC4 are updated after the topology change. It takes

approximately 10 seconds.

2. Count the number of lost packets and calculate the time it took RIP to update the routing table.

<u>Ans</u>: The packets with sequence numbers between 7 and 209 are lost. Therefore, the total number of lost packets is 202. The ping command issues an ICMP echo request message approximately once every second, so it takes 202 seconds for RIP to update the routing table.

Part5

1. Count the number of lost packets and calculates the time it took OSPF to update the routing tables.

The packets with sequence numbers between 96 and 109 are lost. Therefore, the total number of lost

packets is 13. The ping command issues an ICMP echo request message approximately once every second, so it takes 13 seconds for RIP to update the routing table.

2. From your saved ethereal output, include one packet from each of the different OSPF packet type that you have observed.

There are three types of OSPF packets we have observed: OSPF hello, Link State update and Link State acknowledge packets.

Here is detailed output of each type of packets:

OSPF Hello packets

No. Time Source Destination Protocol Info 1 0.000000 10.0.1.1 224.0.0.5 OSPF Hello Packet

Frame 1 (82 bytes on wire, 82 bytes captured)

Arrival Time: Jul 11, 2007 03:30:58.662901000

[Time delta from previous packet: 0.000000000 seconds] [Time since reference or first frame: 0.000000000 seconds]

Frame Number: 1

Packet Length: 82 bytes Capture Length: 82 bytes [Frame is marked: False]

[Protocols in frame: eth:ip:ospf] [Coloring Rule Name: Low TTL] [Coloring Rule String: ip.ttl < 5]

Ethernet II, Src: 00:04:5a:7a:c8:25 (00:04:5a:7a:c8:25), Dst: 01:00:5e:00:00:05

(01:00:5e:00:00:05)

Destination: 01:00:5e:00:00:05 (01:00:5e:00:00:05)

```
Address: 01:00:5e:00:00:05 (01:00:5e:00:00:05)
     .... ...1 .... = IG bit: Group address (multicast/broadcast)
     ......0. .... = LG bit: Globally unique address (factory default)
  Source: 00:04:5a:7a:c8:25 (00:04:5a:7a:c8:25)
    Address: 00:04:5a:7a:c8:25 (00:04:5a:7a:c8:25)
     .... ... 0 .... = IG bit: Individual address (unicast)
     .... .0. .... = LG bit: Globally unique address (factory default)
  Type: IP (0x0800)
Internet Protocol, Src: 10.0.1.1 (10.0.1.1), Dst: 224.0.0.5 (224.0.0.5)
  Version: 4
  Header length: 20 bytes
  Differentiated Services Field: 0xc0 (DSCP 0x30: Class Selector 6; ECN: 0x00)
     1100 00.. = Differentiated Services Codepoint: Class Selector 6 (0x30)
     .... ..0. = ECN-Capable Transport (ECT): 0
     .... ...0 = ECN-CE: 0
  Total Length: 68
  Identification: 0x8d11 (36113)
  Flags: 0x00
    0... = Reserved bit: Not set
     .0.. = Don't fragment: Not set
     ..0. = More fragments: Not set
  Fragment offset: 0
  Time to live: 1
  Protocol: OSPF IGP (0x59)
  Header checksum: 0x408a [correct]
    [Good: True]
    [Bad : False]
  Source: 10.0.1.1 (10.0.1.1)
  Destination: 224.0.0.5 (224.0.0.5)
Open Shortest Path First
  OSPF Header
     OSPF Version: 2
    Message Type: Hello Packet (1)
    Packet Length: 48
     Source OSPF Router: 10.0.1.1 (10.0.1.1)
    Area ID: 0.0.0.1
    Packet Checksum: 0xd093 [correct]
     Auth Type: Null
    Auth Data (none)
  OSPF Hello Packet
     Network Mask: 255.255.255.0
    Hello Interval: 10 seconds
    Options: 0x02 (E)
       0... .... = DN: DN-bit is NOT set
       .0..... = O: O-bit is NOT set
       ..0. .... = DC: Demand circuits are NOT supported
```

```
.... 0... = NP: Nssa is NOT supported
       .... .0.. = MC: NOT multicast capable
       .... ..1. = E: ExternalRoutingCapability
    Router Priority: 1
    Router Dead Interval: 40 seconds
    Designated Router: 10.0.1.1
    Backup Designated Router: 10.0.1.2
    Active Neighbor: 10.0.1.2
OSPF Link State update packets
         Time
                   Source
                                                     Protocol Info
                                    Destination
  266 177.196960 10.0.1.2
                                   224.0.0.5
                                                     OSPF LS Update
No.
      Time
                Source
                                Destination
                                                  Protocol Info
  338 208.890049 10.0.1.2
                                   224.0.0.5
                                                     OSPF
                                                             LS Update
Frame 338 (94 bytes on wire, 94 bytes captured)
  Arrival Time: Jul 11, 2007 03:34:27.552950000
  [Time delta from previous packet: 31.693089000 seconds]
  [Time since reference or first frame: 208.890049000 seconds]
  Frame Number: 338
  Packet Length: 94 bytes
  Capture Length: 94 bytes
  [Frame is marked: False]
  [Protocols in frame: eth:ip:ospf]
  [Coloring Rule Name: OSPF State Change]
  [Coloring Rule String: ospf.msg != 1]
Ethernet II, Src: 00:04:5a:7a:c8:ca (00:04:5a:7a:c8:ca), Dst: 01:00:5e:00:00:05
(01:00:5e:00:00:05)
  Destination: 01:00:5e:00:00:05 (01:00:5e:00:00:05)
    Address: 01:00:5e:00:00:05 (01:00:5e:00:00:05)
    .... ...1 .... = IG bit: Group address (multicast/broadcast)
    ......0. .... = LG bit: Globally unique address (factory default)
  Source: 00:04:5a:7a:c8:ca (00:04:5a:7a:c8:ca)
    Address: 00:04:5a:7a:c8:ca (00:04:5a:7a:c8:ca)
    .... ... 0 .... = IG bit: Individual address (unicast)
    .... ..0. .... = LG bit: Globally unique address (factory default)
  Type: IP (0x0800)
Internet Protocol, Src: 10.0.1.2 (10.0.1.2), Dst: 224.0.0.5 (224.0.0.5)
  Version: 4
  Header length: 20 bytes
  Differentiated Services Field: 0xc0 (DSCP 0x30: Class Selector 6; ECN: 0x00)
     1100 00.. = Differentiated Services Codepoint: Class Selector 6 (0x30)
    .... ..0. = ECN-Capable Transport (ECT): 0
    .... ...0 = ECN-CE: 0
```

...0 = L: The packet does NOT contain LLS data block

Total Length: 80

Identification: 0x9988 (39304)

Flags: 0x00

0... = Reserved bit: Not set.0.. = Don't fragment: Not set..0. = More fragments: Not set

Fragment offset: 0
Time to live: 1

Protocol: OSPF IGP (0x59)

Header checksum: 0x3406 [correct]

[Good: True] [Bad : False]

Source: 10.0.1.2 (10.0.1.2)

Destination: 224.0.0.5 (224.0.0.5)

Open Shortest Path First

OSPF Header

OSPF Version: 2

Message Type: LS Update (4)

Packet Length: 60

Source OSPF Router: 10.0.1.2 (10.0.1.2)

Area ID: 0.0.0.1

Packet Checksum: 0xcbc4 [correct]

Auth Type: Null Auth Data (none) LS Update Packet

> Number of LSAs: 1 LS Type: Network-LSA LS Age: 3600 seconds Options: 0x02 (E)

> > 0... = DN: DN-bit is NOT set .0.. = O: O-bit is NOT set

..0. = DC: Demand circuits are NOT supported

...0 = L: The packet does NOT contain LLS data block

.... 0... = NP: Nssa is NOT supported0.. = MC: NOT multicast capable1. = E: ExternalRoutingCapability

Link-State Advertisement Type: Network-LSA (2)

Link State ID: 10.0.7.7

Advertising Router: 10.0.6.7 (10.0.6.7) LS Sequence Number: 0x80000002

LS Checksum: 58a8

Length: 32

Netmask: 255.255.255.0 Attached Router: 10.0.6.7 Attached Router: 10.0.4.4

OSPF Link State acknowledge packets.

Time Source Destination Protocol Info OSPF LS Acknowledge 269 177.832555 10.0.1.1 224.0.0.5 Frame 269 (78 bytes on wire, 78 bytes captured) Arrival Time: Jul 11, 2007 03:33:56.495456000 [Time delta from previous packet: 177.832555000 seconds] [Time since reference or first frame: 177.832555000 seconds] Frame Number: 269 Packet Length: 78 bytes Capture Length: 78 bytes [Frame is marked: False] [Protocols in frame: eth:ip:ospf] [Coloring Rule Name: OSPF State Change] [Coloring Rule String: ospf.msg != 1] Ethernet II, Src: 00:04:5a:7a:c8:25 (00:04:5a:7a:c8:25), Dst: 01:00:5e:00:00:05 (01:00:5e:00:00:05) Destination: 01:00:5e:00:00:05 (01:00:5e:00:00:05) Address: 01:00:5e:00:00:05 (01:00:5e:00:00:05)1 = IG bit: Group address (multicast/broadcast)0. = LG bit: Globally unique address (factory default) Source: 00:04:5a:7a:c8:25 (00:04:5a:7a:c8:25) Address: 00:04:5a:7a:c8:25 (00:04:5a:7a:c8:25) 0 = IG bit: Individual address (unicast)0. = LG bit: Globally unique address (factory default) Type: IP (0x0800) Internet Protocol, Src: 10.0.1.1 (10.0.1.1), Dst: 224.0.0.5 (224.0.0.5) Version: 4 Header length: 20 bytes Differentiated Services Field: 0xc0 (DSCP 0x30: Class Selector 6; ECN: 0x00) 1100 00.. = Differentiated Services Codepoint: Class Selector 6 (0x30)0. = ECN-Capable Transport (ECT): 00 = ECN-CE: 0 Total Length: 64 Identification: 0x8d35 (36149) Flags: 0x00 0... = Reserved bit: Not set .0.. = Don't fragment: Not set ..0. = More fragments: Not set Fragment offset: 0 Time to live: 1 Protocol: OSPF IGP (0x59) Header checksum: 0x406a [correct] [Good: True] [Bad: False]

Source: 10.0.1.1 (10.0.1.1)

Destination: 224.0.0.5 (224.0.0.5)

Open Shortest Path First

OSPF Header

OSPF Version: 2

Message Type: LS Acknowledge (5)

Packet Length: 44

Source OSPF Router: 10.0.1.1 (10.0.1.1)

Area ID: 0.0.0.1

Packet Checksum: 0xf3f9 [correct]

Auth Type: Null Auth Data (none)

LSA Header

LS Age: 2 seconds Options: 0x22 (DC, E)

> 0... = DN: DN-bit is NOT set .0.. ... = O: O-bit is NOT set

..1. = DC: Demand Circuits are supported

...0 = L: The packet does NOT contain LLS data block

.... 0... = NP: Nssa is NOT supported0.. = MC: NOT multicast capable1. = E: ExternalRoutingCapability

Link-State Advertisement Type: Router-LSA (1)

Link State ID: 10.0.4.4

Advertising Router: 10.0.4.4 (10.0.4.4) LS Sequence Number: 0x8000000c

LS Checksum: 4097

Length: 36

3. Include the output of the link state database of PC2.

Ans:

ospfd# show ip ospf database

OSPF Router with ID (10.0.1.2)

Router Link States (Area 0.0.0.1)

Link ID	ADV Router	Age Seq#	CkSum Link count
10.0.1.1	10.0.1.1	9 0x80000028	0x12a9 2
10.0.1.2	10.0.1.2	1193 0x8000000	04 0x13c1 2
10.0.3.2	10.0.3.2	1813 0x8000000	09 0xad08 2
10.0.3.3	10.0.3.3	1814 0x8000000	03 0x2b94 2
10.0.3.4	10.0.3.4	22 0x80000000	6 0x0bb8 2
10.0.4.3	10.0.4.3	327 0x8000000	9 0x7a27 2

10.0.4.4	10.0.4.4	490 0x8000000c 0x4097 1
10.0.6.7	10.0.6.7	459 0x80000005 0x7f3f 2

Net Link States (Area 0.0.0.1)

Link ID	ADV Router	Age Seq#	CkSum
10.0.1.1	10.0.1.1	1238 0x800000	002 0x71b6
10.0.2.5	10.0.3.2	1813 0x800000	01 0x608a
10.0.3.4	10.0.3.4	22 0x8000000)2 0x799c
10.0.4.4	10.0.3.4	1077 0x800000	002 0x5cb9
10.0.5.6	10.0.4.3	1105 0x800000	05 0x6477
10.0.6.7	10.0.6.7	971 0x800000	02 0x6d95

4. Pick a single link state advertisement packet captured by ethereal, and describe how to interpret the information contained in the link state advertisement.

Ans:

The Link State Update packet has two sections, the header section and the data section. The header includes LS age, link-state advertisement type, link state ID, advertising router, LS sequence number, LS checksum, and length. In this case, the LS age i is 3600 seconds; the link-state advertisement type is Network-LSA (2); link state ID is 10.0.7.7; advertising router is 10.0.6.7 (10.0.6.7); LS sequence number is 0x80000002; LS checksum is 58a8; and length is 32. The data includes netmask, and 2 attached routers. In this case, netmask is 255.255.255.0 and the attached routers are 10.0.6.7 and 10.0.4.4.

Here is the OSPF message section in the OSPF Link State update packets:

Open Shortest Path First

OSPF Header

OSPF Version: 2

Message Type: LS Update (4)

Packet Length: 60

Source OSPF Router: 10.0.1.2 (10.0.1.2)

Area ID: 0.0.0.1

Packet Checksum: 0xcbc4 [correct]

Auth Type: Null Auth Data (none) LS Update Packet Number of LSAs: 1

> LS Type: Network-LSA LS Age: 3600 seconds Options: 0x02 (E)

> > 0... = DN: DN-bit is NOT set .0. ... = O: O-bit is NOT set

..0. = DC: Demand circuits are NOT supported

...0 = L: The packet does NOT contain LLS data block

.... 0... = NP: Nssa is NOT supported0.. = MC: NOT multicast capable1. = E: ExternalRoutingCapability

Link-State Advertisement Type: Network-LSA (2)

Link State ID: 10.0.7.7

Advertising Router: 10.0.6.7 (10.0.6.7) LS Sequence Number: 0x80000002

LS Checksum: 58a8

Length: 32

Netmask: 255.255.255.0 Attached Router: 10.0.6.7 Attached Router: 10.0.4.4

5. Answer the questions from Step 5 and 9.

a. How quickly are OSPF messages sent after the cable is disconnected?

Ans: OSPF sends out hello messages around every 10 seconds before disconnecting the cable. After disconnecting the cable, instead of hello message, OSPF starts to send out LS update messages every three seconds to require the new routing information.

b. How many OSPF messages are sent?

Ans: 15 OSPF messages in total are sent during the two continuous series of OSPF hello messages session. There are a total number of 10 hello OSPF messages are sent since after disconnecting the cable, OSPF stops sending hello messages. Hence the number of hello messages can be determined. The rest 5 OSPF messages are 3 Link State Update messages and 2 Link State Acknowledge message.

c. Which type of OSPF packet is used for flooding link state information? Ans:

Link State Update message is used for flooding link state information.

d. Describe the flooding of LSAs to all routers.

Ans:

Flooding method performs somewhat similar to recursive broadcast. It copies the packet received before , and send it to all neighbours. Then repeat the same action on the neighbour until all live stations receives the packet. Specifically , in flooding of LSAs , if one router is changed, then firstly it will update its own database , then send LS update message to its neighbours routers. After receiving the LS update message, the neighbour router will update its database according to the message then send LS acknowledge message back to the mother router. This process will be operated until all live nodes are synchronized.

e. Which type of encapsulation is used for OSPF packets (TCP, UDP, or other)?

Ans:

OSPF forms IP datagrams directly, packaging them using protocol number 89 for the IP Protocol field in the IP header.

f. What is the destination address of OSPF packets?

Ans:

The destination is 224.0.0.5.

Output segments:

No.	Time	Source	Destination	Protocol	Info
1	0.000000	10.0.1.1	224.0.0.5	OSPF	Hello Packet
No.	Time	Source	Destination	Protocol	Info
26	6 177.1969	960 10.0.1.2	224.0.0.5	OSPF	LS Update
No.	Time	Source	Destination	Protocol	Info
269	9 177.8325	555 10.0.1.1	224.0.0.5	OSPF	LS Acknowledge

g.Can you confirm that the link state databases are identical? Compare the output of the command show ip ospf database from the Cisco routers and the Linux PCs.

Ans:

All of the OSPF databases are identical due to flooding. Here is the output of OSPF database in all routers and PCs, which proves the answer:

ospfd# show ip ospf database

OSPF Router with ID (10.0.1.1)

Router Link States (Area 0.0.0.1)

Link ID	ADV Router	Age Seg#	CkSum Link cour	nt
10.0.1.1	10.0.1.1	208 0x8000002		
10.0.1.2	10.0.1.2	1394 0x800000	04 0x13c1 2	
10.0.3.2	10.0.3.2	98 0x8000000	a 0xab09 2	
10.0.3.3	10.0.3.3	30 0x8000000	4 0x2995 2	
10.0.3.4	10.0.3.4	221 0x8000000	06 0x0bb8 2	
10.0.4.3	10.0.4.3	528 0x8000000)9 0x7a27 2	
10.0.4.4	10.0.4.4	691 0x8000000	c 0x4097 1	
10.0.6.7	10.0.6.7	661 0x8000000	05 0x7f3f 2	

Net Link States (Area 0.0.0.1)

Link ID	ADV Router	Age Seq#	CkSum
10.0.1.1	10.0.1.1	1437 0x800000	002 0x71b6
10.0.2.5	10.0.3.2	99 0x8000000)2 0x5e8b
10.0.3.4	10.0.3.4	221 0x800000	02 0x799c
10.0.4.4	10.0.3.4	1276 0x800000	002 0x5cb9

10.0.5.6	10.0.4.3	1306 0x80000005 0x6477
10.0.6.7	10.0.6.7	1173 0x80000002 0x6d95

ospfd# show ip ospf database

OSPF Router with ID (10.0.1.2)

Router Link States (Area 0.0.0.1)

Link ID	ADV Router	Age Seq#	CkSum Link count
10.0.1.1	10.0.1.1	9 0x80000028	3 0x12a9 2
10.0.1.2	10.0.1.2	1193 0x800000	04 0x13c1 2
10.0.3.2	10.0.3.2	1813 0x800000	09 0xad08 2
10.0.3.3	10.0.3.3	1814 0x800000	03 0x2b94 2
10.0.3.4	10.0.3.4	22 0x8000000	6 0x0bb8 2
10.0.4.3	10.0.4.3	327 0x8000000	9 0x7a27 2
10.0.4.4	10.0.4.4	490 0x8000000	c 0x4097 1
10.0.6.7	10.0.6.7	459 0x8000000	5 0x7f3f 2

Net Link States (Area 0.0.0.1)

Link ID	ADV Router	Age Seq#	CkSum
10.0.1.1	10.0.1.1	1238 0x800000	002 0x71b6
10.0.2.5	10.0.3.2	1813 0x800000	01 0x608a
10.0.3.4	10.0.3.4	22 0x8000000	2 0x799c
10.0.4.4	10.0.3.4	1077 0x800000	002 0x5cb9
10.0.5.6	10.0.4.3	1105 0x800000	05 0x6477
10.0.6.7	10.0.6.7	971 0x800000	02 0x6d95

ospfd# show ip ospf database

OSPF Router with ID (10.0.3.4)

Router Link States (Area 0.0.0.1)

Link ID	ADV Router	Age Seq#	CkSum Link count
10.0.1.1	10.0.1.1	1539 0x800000	27 0x14a8 2
10.0.1.2	10.0.1.2	925 0x8000000)4 0x13c1 2
10.0.3.2	10.0.3.2	1541 0x800000	09 0xad08 2
10.0.3.3	10.0.3.3	1543 0x800000	03 0x2b94 2
10.0.3.4	10.0.3.4	1549 0x800000	05 0x0db7 2
10.0.4.3	10.0.4.3	59 0x8000000	9 0x7a27 2
10.0.4.4	10.0.4.4	223 0x8000000	c 0x4097 1
10.0.6.7	10.0.6.7	192 0x8000000	05 0x7f3f 2

Net Link States (Area 0.0.0.1)

Link ID	ADV Router	Age Seq#	CkSum
10.0.1.1	10.0.1.1	968 0x800000	02 0x71b6
10.0.2.5	10.0.3.2	1541 0x800000	001 0x608a
10.0.3.4	10.0.3.4	1549 0x800000	001 0x7b9b
10.0.4.4	10.0.3.4	803 0x800000	02 0x5cb9
10.0.5.6	10.0.4.3	837 0x800000	05 0x6477
10.0.6.7	10.0.6.7	704 0x800000	02 0x6d95

ospfd# show ip ospf database

OSPF Router with ID (10.0.6.7)

Router Link States (Area 0.0.0.1)

Link ID	ADV Router	Age Seq#	CkSum Link count
10.0.1.1	10.0.1.1	1681 0x800000	27 0x14a8 2
10.0.1.2	10.0.1.2	1065 0x800000	04 0x13c1 2
10.0.3.2	10.0.3.2	1686 0x800000	09 0xad08 2
10.0.3.3	10.0.3.3	1686 0x800000	03 0x2b94 2
10.0.3.4	10.0.3.4	1695 0x800000	05 0x0db7 2
10.0.4.3	10.0.4.3	197 0x8000000	9 0x7a27 2
10.0.4.4	10.0.4.4	362 0x8000000	c 0x4097 1
10.0.6.7	10.0.6.7	328 0x8000000	05 0x7f3f 2

Net Link States (Area 0.0.0.1)

Link ID	ADV Router	Age Seq#	CkSum
10.0.1.1	10.0.1.1	1110 0x800000	002 0x71b6
10.0.2.5	10.0.3.2	1686 0x800000	01 0x608a
10.0.3.4	10.0.3.4	1695 0x800000	01 0x7b9b
10.0.4.4	10.0.3.4	949 0x800000	02 0x5cb9
10.0.5.6	10.0.4.3	976 0x800000	05 0x6477
10.0.6.7	10.0.6.7	840 0x800000	02 0x6d95

Router1#show ip ospf database

OSPF Router with ID (10.0.3.3) (Process ID 1)

Router Link States (Area 1)

Link ID	ADV Router	Age	Seq#	Checksum Link count
10.0.1.1	10.0.1.1	287	0x8000002	8 0x0012A9 2
10.0.1.2	10.0.1.2	1472	0x800000	04 0x0013C1 2
10.0.3.2	10.0.3.2	176	0x8000000	A 0x00AB09 2
10.0.3.3	10.0.3.3	106	0x8000000	4 0x002995 2

10.0.3.4	10.0.3.4	298	0x80000006 0x000BB8 2
10.0.4.3	10.0.4.3	607	0x80000009 0x007A27 2
10.0.4.4	10.0.4.4	770	0x8000000C 0x004097 1
10.0.6.7	10.0.6.7	739	0x80000005 0x007F3F 2

Net Link States (Area 1)

Link ID	ADV Router	Age	Seq#	Checksum
10.0.1.1	10.0.1.1	1516	0x800000	02 0x0071B6
10.0.2.5	10.0.3.2	176	0x800000	02 0x005E8B
10.0.3.4	10.0.3.4	298	0x800000	02 0x00799C
10.0.4.4	10.0.3.4	1352	0x800000	02 0x005CB9
10.0.5.6	10.0.4.3	1386	0x800000	05 0x006477
10.0.6.7	10.0.6.7	1252	0x800000	02 0x006D95

Router2#show ip ospf database

OSPF Router with ID (10.0.3.2) (Process ID 1)

Router Link States (Area 1)

Link ID	ADV Router	Age	Seq#	Checksum Link count
10.0.1.1	10.0.1.1	25	0x8000002	8 0x0012A9 2
10.0.1.2	10.0.1.2	1211	0x800000	04 0x0013C1 2
10.0.3.2	10.0.3.2	1828	0x800000	09 0x00AD08 2
10.0.3.3	10.0.3.3	1830	0x800000	03 0x002B94 2
10.0.3.4	10.0.3.4	37	0x8000000	6 0x000BB8 2
10.0.4.3	10.0.4.3	345	0x8000000	09 0x007A27 2
10.0.4.4	10.0.4.4	509	0x8000000	OC 0x004097 1
10.0.6.7	10.0.6.7	478	0x8000000	05 0x007F3F 2

Net Link States (Area 1)

Link ID	ADV Router	Age	Seq#	Checksum
10.0.1.1	10.0.1.1	1254	0x800000	02 0x0071B6
10.0.2.5	10.0.3.2	1828	0x800000	01 0x00608A
10.0.3.4	10.0.3.4	37	0x8000000	2 0x00799C
10.0.4.4	10.0.3.4	1091	0x800000	02 0x005CB9
10.0.5.6	10.0.4.3	1125	0x800000	05 0x006477
10.0.6.7	10.0.6.7	991	0x8000000	02 0x006D95

Router3#show ip ospf database

OSPF Router with ID (10.0.4.3) (Process ID 1)

Router Link States (Area 1)

Link ID	ADV Router	Age	Seq#	Checksum Link count
10.0.1.1	10.0.1.1	1512	0x800000)27 0x0014A8 2
10.0.1.2	10.0.1.2	896	0x800000	04 0x0013C1 2
10.0.3.2	10.0.3.2	1516	0x800000	009 0x00AD08 2
10.0.3.3	10.0.3.3	1517	0x800000	003 0x002B94 2
10.0.3.4	10.0.3.4	1525	0x800000	005 0x000DB7 2
10.0.4.3	10.0.4.3	28	0x8000000	9 0x007A27 2
10.0.4.4	10.0.4.4	192	0x800000	0C 0x004097 1
10.0.6.7	10.0.6.7	160	0x800000	05 0x007F3F 2

Net Link States (Area 1)

Link ID	ADV Router	Age	Seq#	Checksum
10.0.1.1	10.0.1.1	941	0x800000	02 0x0071B6
10.0.2.5	10.0.3.2	1516	0x800000	01 0x00608A
10.0.3.4	10.0.3.4	1525	0x800000	001 0x007B9B
10.0.4.4	10.0.3.4	780	0x800000	02 0x005CB9
10.0.5.6	10.0.4.3	807	0x800000	05 0x006477
10.0.6.7	10.0.6.7	674	0x800000	02 0x006D95

Router4#show ip ospf database

OSPF Router with ID (10.0.4.4) (Process ID 1)

Router Link States (Area 1)

Link ID	ADV Router	Age	Seq# Checksum Link count
10.0.1.1	10.0.1.1	1702	0x80000027 0x0014A8 2
10.0.1.2	10.0.1.2	1086	0x80000004 0x0013C1 2
10.0.3.2	10.0.3.2	1706	0x80000009 0x00AD08 2
10.0.3.3	10.0.3.3	1707	0x80000003 0x002B94 2
10.0.3.4	10.0.3.4	1715	0x80000005 0x000DB7 2
10.0.4.3	10.0.4.3	219	0x80000009 0x007A27 2
10.0.4.4	10.0.4.4	381	0x8000000C 0x004097 1
10.0.6.7	10.0.6.7	351	0x80000005 0x007F3F 2

Net Link States (Area 1)

Link ID	ADV Router	Age	Seq#	Checksum
10.0.1.1	10.0.1.1	1131	0x800000	02 0x0071B6
10.0.2.5	10.0.3.2	1706	0x800000	01 0x00608A
10.0.3.4	10.0.3.4	1715	0x800000	01 0x007B9B
10.0.4.4	10.0.3.4	969	0x8000000	02 0x005CB9
10.0.5.6	10.0.4.3	999	0x8000000	05 0x006477
10067	10 0 6 7	863	0x8000000	02 0x006D95