



FLOWERS

concept

by Lauren O'Shea

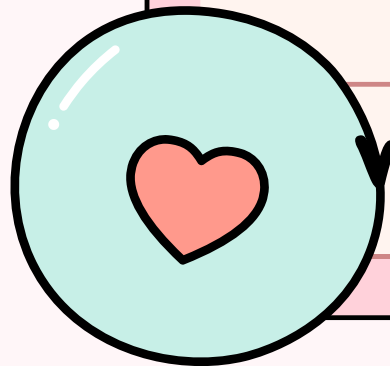
30 seconds of fun

Your Aunt hands you a piece of paper with a list of tasks and leaves.

The tasks seem easy enough. Make sure you give the plant enough water, don't want the plant dying on your watch. and keep an eye

out for pesky bugs.

Was the kitchen this dirty when you first came here?? try and make the room look clean again, don't forget to feed the dog he can get very impatient



Background

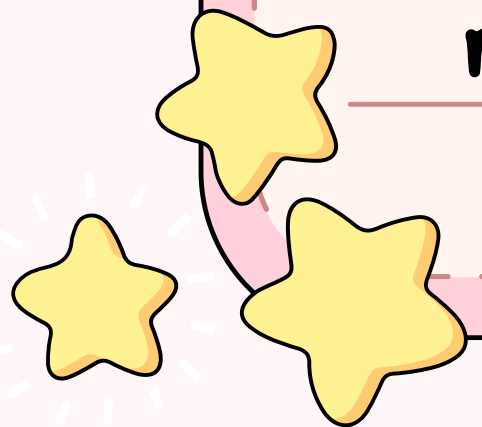
Your Aunt is going on a holiday for a few days and has given you a few tasks to complete while she is away.

All you have to do is water the flowers and make sure no bugs eat any of the leaves

feed the dog and make sure the house is kept clean and tidy .

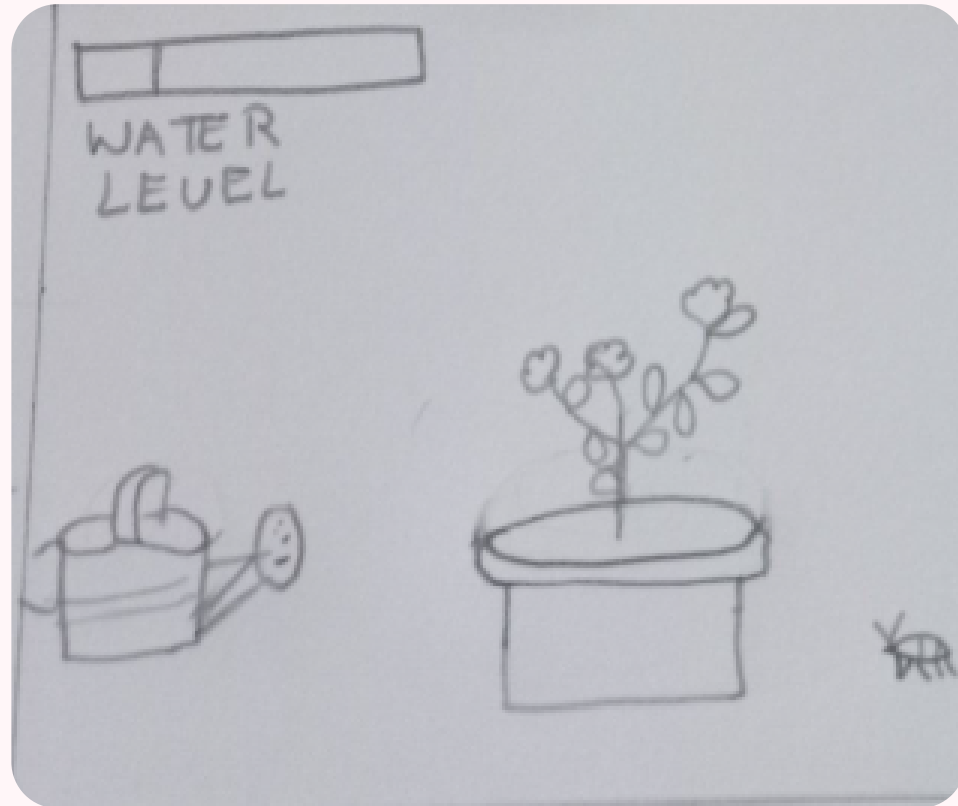
Do you think you will be able to complete these tasks before she returns?

Lets find out.

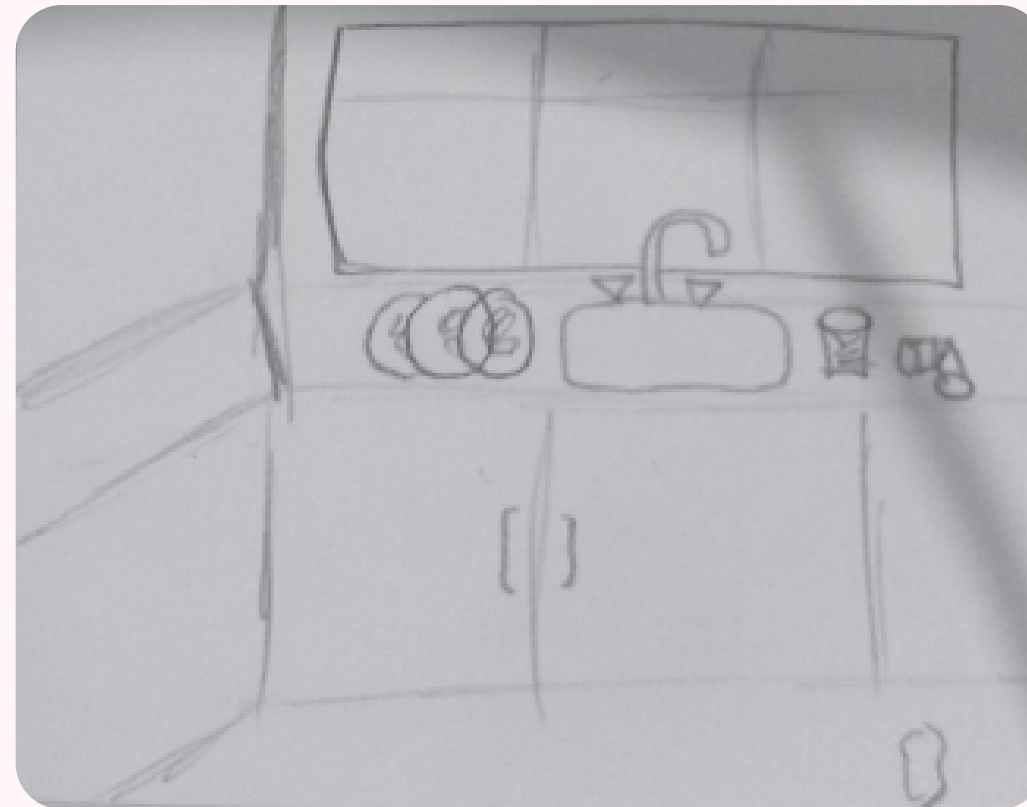




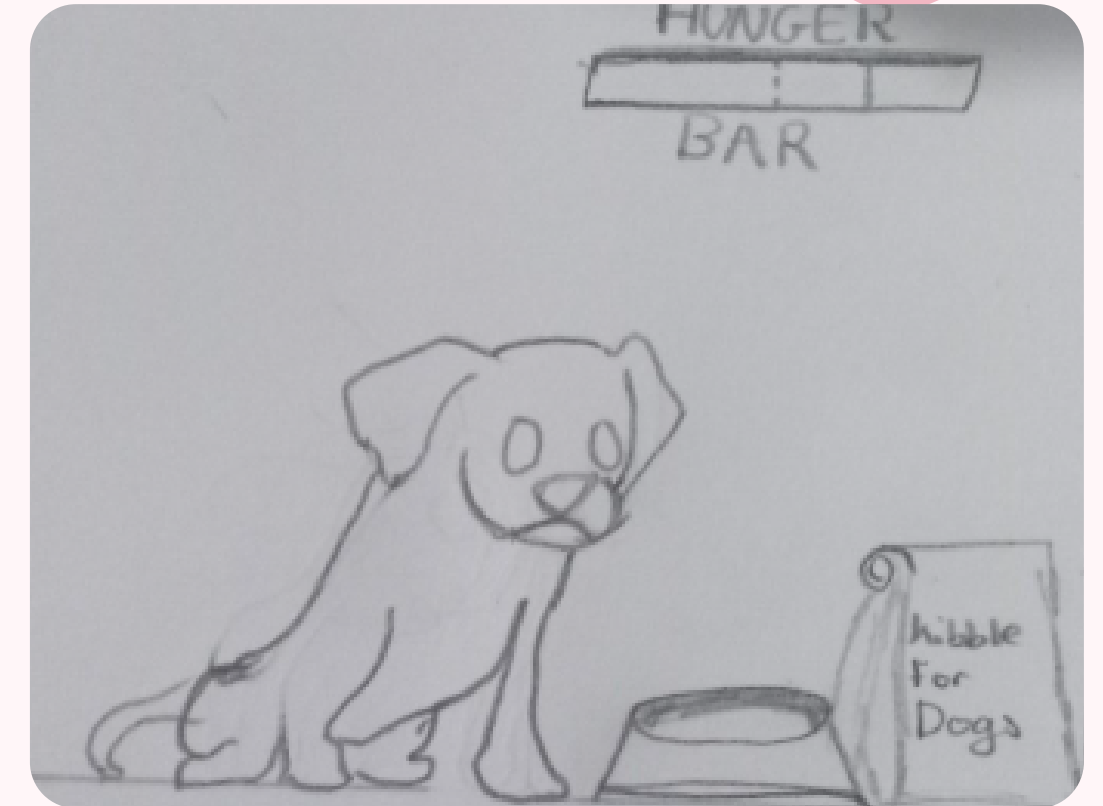
Scetches



Water
the
plant



Clean
the
kitchen



Feed
the
dog



Features

watering plant

check plant

Feeding dog

Cleaning kitchen

Pillars

- Plant - 50%

Use the watering can
and fill up the water
level bar

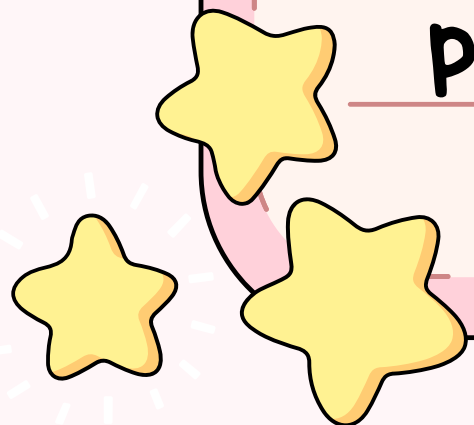
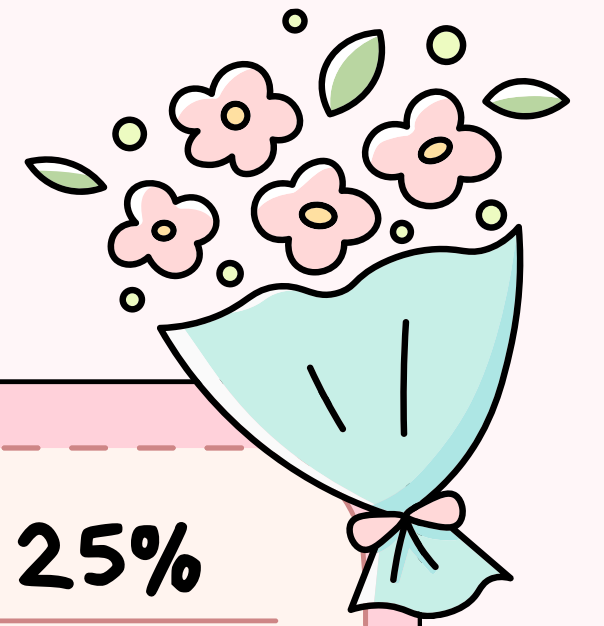
swat away the bugs

- Feed the dog - 25%

Make sure the bar is
past the halfway mark

- Clean kitchen - 25%

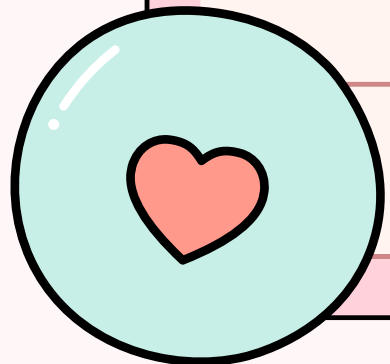
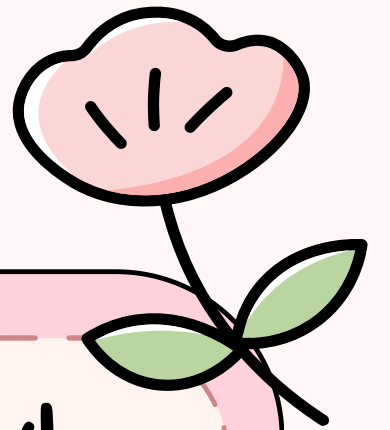
Try and see if there is
any rubbish to clean up



Elements

- Visual Asset creation
draw the plant in
different stages from
thriving to surviving
- Audio Asset creation
Calm music
- Tasks system
three different rooms

- Click on the dog bowl
icon for feeding the
dog
- Click on the trash can
for cleaning the
kitchen
- Click on the watering
can to water the
flower



Elements



- HUD

level bar for dog hunger
& for plant water

- Basic Game Play
press mouse button
drag mouse

- Graphics

sprites text font sprite
animation

