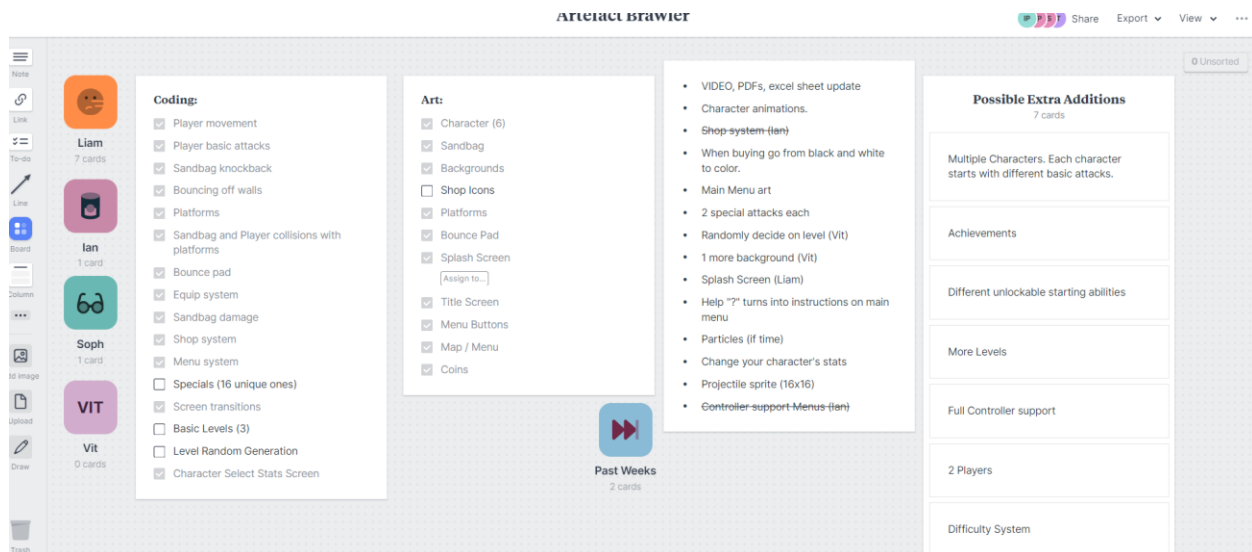# Team Management Doc: Liam Treacy

I was a member of the Yellow Team during the big project for Game Design, for the project we used Milanote, a site that allows users to plan projects, this was very useful, as we set tasks for each of us to have done by the end of each week, this was very useful as it made it easy to track how we were progressing with the game. We could also upload our drawings and other inspirations which allowed the other users to view it.

We also had a discord group where ideas and updates were put into it, which was good as we did a lot of communication here and held calls which allowed us to talk about what ideas we had and what needed to be done. We also met up each week, usually on Monday, and planned what had to be done throughout the week. We would make great use of our Friday class as we were all together and could speak in person and help each other, which I certainly needed once or twice. Overall, I really enjoyed working with my team and with the equal split of Project Management it felt like everyone had a voice.