Basic Motion Sensor

Welcome back to Cypress Academy, PSoC 6 101. In an earlier video, we looked at interfacing with the thermistor on the E-ink display shield, now let's focus now on the motion sensor.

The motion sensor that’s on the E-ink display is a 6-axis motion sensor from Bosch, the IMU160. To communicate with this sensor, a digital interface is required. For this lesson, I’ll be using the I2C master component to communicate and receive data from the sensor. And I'll use the UART to print out the acceleration data onto your terminal.

When I start looking at an I2C sensor I always like to make sure that I understand how to talk to it. So, I go get a datasheet from the Bosch website. Hey, that's a pretty picture. But I need a datasheet, so I click Documents and Drivers. I'll look at the datasheet and see what's going on. OK, I get it… this is a normal register-based device. On page 5 you can see there is a list of registers… and the CHIP ID register looks interesting… so I click it.

This says that if I read the 8-bit value in I2C Register 0, I should get 11010001 also known as 0xD1. But what is the address of the chip? Let's see here… scan a little bit further down in the datasheet and lookey there… on page 90 I find the I2C address of the chip as being 0x68.

OK, enough documentation… let's see if we can talk to it with the bridge control panel. Startup the BCP… then click to attach to the Kitprog… then press the List button. A device for D0/68 shows up. What the list button does is send out all the possible I2C addresses and listen for who answers back. So D0/68 – that makes good sense. Now let's see if the chip ID register has the right value So, let's write 68 0 then read 68 x stop … sure enough the chip responds back with a D1. That’s good.

Now all I need to do is develop a driver that knows how to read and write all of those registers… no, that doesn't sound like a good idea, I'm just joking. If you look back on the Bosch website, you'll see that they provide a link to a GitHub which has a nice C-Driver. That's sweet.

All right let's start this thing by creating a new project. I’ll call it BasicMotionSensor. Drag and drop the I2C component into our schematic. Then drag in the UART component. Next, let's assign the pins, let's see here - P6[0] & P6[1] for the I2C, and P5[0] and P5[1] for the UART. Then I'll go to the build settings and turn on STDIO and FreeRTOS. Next I'll run generate application to assemble all of the firmware into the project.

Once that's done I need to modify FreeRTOS.h to get rid of the warning and increase the size of the heap.

Now I need to fix up stdio\_user.h so I can printf… I'll include project.h and update the two macros to UART\_1\_HW … all right now we're cooking with gas.

In order to use the Bosch driver, the first thing to do is download it into my workspace by opening up a terminal, CD-ing to my workspace … then running git clone git@github.com:BoschSensortec/BMI160\_driver.git

If you are running on a Mac you have git built in but if you are running on a PC you can install git for Windows, or you can use Cygwin to run git, or you can download a zip file.

Once I have the Bosch driver, I need to tell the compiler where it can find the include files. To do that I:

1. Right click the project and change the build settings
2. Click on CM4 ARM GCC settings
3. Then Compiler
4. Then General
5. The I need to add the BMI Driver to the include path… so I click on Additional Include Directories
6. Press the dot dot dot
7. Then click new
8. Then navigate into the include path… which will be dot dot backslash BMI160 driver

Now I can add the actual files to my project.

First, I'll click on the CM4 and select add new folder … I'll call it Bosch.

Then I click on my new folder and click Add Existing files… navigate to the right folder on my disk… and then select the two dot h files and the dot c file… this gets the files to be part of my project so I can go and edit them.

Now we're ready to write the firmware… so go to the main\_cm4.c … at the top add includes for the FreeRTOS.h, task.h stdio.h and the bmi160.h. Remember, we go the bmi160.h from the GitHub site.

Then create a variable of type struct bmi160\_dev which I'll call bmi160Dev. This structure is used as the interface point to your specific BMI160.

Now that the driver is part of my project I need to create the Bosch HAL. HAL stands for hardware abstraction layer. There are two functions that you need to create. One called BMI160BurstWrite which can write values to the I2C Master into the device, and one called BMI160BurstRead which can read values via the I2C master in your PSoC 6 into your firmware.

Obviously, you can type this code from my screen or if I were you I would go get it out of my PSoC Creator workspace. But it's your choice.

First the burst write. It takes 4 arguments. The I2C address, the register you want to write, the data you want to write and finally the number of bytes you want to write. OK this is pretty easy.

1. Send a start using the PDL function Cy\_SCB\_I2CMasterSendStart
2. Next you send the register you want to write
3. Then for loop through all the bytes and write them using the Cy\_SCB\_MasterWriteByte
4. Finally send a stop using Cy\_SCB\_I2C\_MasterSendStop

Now I need to create the read function. The way that it works is it sends an I2C start, then writes the address it wants to read, then it sends an I2C restart, then it sends I2C reads with an ACK until it is done reading, then it sends the final read and a NAK saying it's done reading, and finally it sends an I2C stop.

Now I need to create a function to initialize the chip. I'll call it bmiInit. This function will:

Wait for 100ms for the BMI to boot.

Then setup the BMI structure with a function pointer to the read … then the write … then a delay function… and finally the I2C address of my BMI160.

Once the structure is setup, I can call the initialization function.

Now I need to configure the sensor… first I'll setup the GYRO, output data rate… range… and bandwidth.

Let's see here. I'll put it in normal power mode.

Then I setup the accelerometer part of the chip… the first is the output data rate to 1600Hz … then the range … the bandwidth … and the power mode.

Next, I call the function to set my configuration. Finally, I wait 50ms for it all to take effect.

After all this junk, I'm finally ready to get some acceleration numbers. So, I'll create a task called motionTask.

It will start up the I2C Master, start up the BMI160…

The driver library has a function called “bmi160\_get\_sensor\_data”. You have to pass it a pointer to a structure for it to save the data of the type struct bmi160\_sensor\_data so I'll declare that structure. This will return the acceleration for the X, Y and Z axes as an integer counts between -32767 and +32768. I have set it at 2G so 32768 counts is plus 2G.

Finally, the main loop which will infinitely loop… first reading the sensor data, turning “counts” into G force values and finally printing it all out on the UART.

Now that I have a task, I create main…start the UART… create the motion sensor task… and finally start the scheduler.

Now we do the normal build, program, debug loop.

When I start the terminal program I can see with the kit sitting on my desk it is about 0, 0, 1… when I turn it over I can see that it is close to 0, 0, -1. OK, that makes good sense. Remember, the earth is pulling down on everything with about 1G of gravity. Now turn one side up… yup, 0, 1, 0 and turn it the other way… yup, 0, -1, 0. Alright, that's good. And now do the other two axes – yup – that makes sense.

Alright, in the next video I'll add the accelerometer to the remote-control project so you can drive the robot arm with the two axes of motion – the X axis and the Y axis.

As always, you can post your comments and questions in our PSoC 6 community or you are welcome to email me at alan\_hawse@cypress.com or tweet me @askioexpert with your comments, your suggestions, your criticisms and your questions. Thank you!