| **VIDEO P6-2-1b-UART Version 2** | | |
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| Cell | **Visuals** | **Audio** |
| 1 |  | Welcome back to Cypress Academy, PSoC 6 101.  In the last video I showed you how to use the UART and printf… now let's get started building the main controller project for the robot arm. |
| 2 | SCREEN CAPTURE:  P6-2-1b-UART\_capture1.trec  (this just shows the workspace explorer view of the completed projects). | When you look in the PSoC Creator workspace with all of the projects, the final version of the main robot controller is called “MainController”. But I will also give you a project for each of the steps as I build through these lessons, those projects will be called MC-2-something or the other. For instance, in this case you will find MC-2-1-uart because this is the UART part of the project. |
| 3 | SCREEN CAPTURE:  P6-2-1b-UART\_capture2.trec | Ok, so now I’m going to create the main project of our BLE-controlled arm application by doing File->new project just like before. Let’s name this “MainController”.  In the schematic I will start by dragging and dropping a UART component from the component library just like before; rename it UART. And, setup the pins in the design wide resources folder. P5[0] and P5[1] just like last time.  Now, let’s setup the FreeRTOS and Retarget I/O build settings like we did before in a previous lesson by going to build settings and selecting the checkbox for FreeRTOS and Retarget I/O. Now run Generate application. |
|  | SCREEN CAPTURE:  P6-2-1b-UART\_capture3.trec | Then fix the FreeRTOSConfig.h to get rid of the warning, turn on semaphores, and change the heapsize to 48K.  Next configure the stdio\_user.h for happy-print-f-ing by adding the include for the project and updating the SCB that we will use for standard i/o to be the UART\_HW. |
| 4 |  | For the main controller, I am going to build up a bunch of tasks – one for the UART, One for the PWM etc. Each of the tasks will go in their own files – a dot h and a dot c for instance uartTask.c and uartTask.h Any communication between the tasks will be done with RTOS primitives, like a queue, semaphore or event group, etc. Those primitives will be shared in the file “global.h” |
| 5 | SCREEN CAPTURE:  P6-2-1b-UART\_capture4.trec | Start by creating the file uartTask.c using right click add new item. Then selecting C-file and giving it the name uartTask.c. In that file, first add includes for the project, FreeRTOS, the semaphore and standard io. |
| 6 |  | In the first UART example that I showed you, I polled the UART, but that is a silly waste of CPU time. For this project, I will use an interrupt so that the task can sleep until a key is pressed. The interrupt service handler will send a message to the task using a semaphore when it needs to process key strokes. The rest of the time it can just wait. |
| 7 | SCREEN CAPTURE:  P6-2-1b-UART\_capture5.trec | So, I'll declare a handle to hold the semaphore called uartSemaphore.  Now I need to create the interrupt service routine function called UART\_Isr. That function will turn off the UART RX interrupts, clear the RX interrupt, and clear the pending interrupt.  Once that is done I will give the semaphore, and switch to the right task. |
| 8 | SCREEN CAPTURE:  P6-2-1b-UART\_capture6.trec | Finally, I will create the UART task like we did with the blinking LED task before in the FreeRTOS intro lesson.  I don’t need any arguments so I’ll use void arg like before. Now, let’s start the UART, turn off the standard in buffer, just like before and print a message saying that the task has started.  I also need to initialize the semaphore. |
| 9 | SCREEN CAPTURE:  P6-2-1b-UART\_capture7.trec | To configure the UART interrupt to happen when a key is pressed there are three steps:   1. Call Cy\_SysInt\_Init to install the ISR into the CM4 vector table 2. Call the CMSIS function NVIC\_EnableIRQ to turn on the interrupt handling 3. Call CY\_SCB\_SetRxInterruptMask to ask for interrupts when something has been put into the UART RX Buffer |
| 10 |  | The last part of the UART task is the infinite loop. The way that this works is I wait for the semaphore, then read the key press values from the UART until there aren’t any more. I process each key press with a big switch statement. |
| 11 | SCREEN CAPTURE:  P6-2-1b-UART\_capture8.trec | First, wait for the UART semaphore, then while there are keys in the UART RX buffer, get a character from the UART. Then use a switch to process the different commands. For now the only command will be the question mark, which will just printout the a help message for each of the commands. As we add new commands to the command processor switch I will add more print-f’s to this case as well as additional cases to handle the other commands.  Once all of this is done, you turn the UART RX interrupt back on and loop back to the top. |
| 12 | SCREEN CAPTURE:  P6-2-1b-UART\_capture9.trec | Now let's add the header information for the uartTask. To do this, create uartTask.h by right clicking the “header files” folder, selecting add new item. Then pick Header file and finally name the file uartTask.h.  In this file, add a #prama once so that this file is included into the project only one time, then a function prototype for the uartTask. |
| 13 | SCREEN CAPTURE:  P6-2-1b-UART\_capture10.trec | Now that we have built the task, it is time to get it started in the main program. To do this, you need to edit the main CM4 application. Add the include for uartTask.h, and FreeRTOS.h, then launch the UART task and then startup the scheduler. |
| 14 | SCREEN CAPTURE:  P6-2-1b-UART\_capture11.trec | All right let it rip by pressing the Build, program button… |
| 15 | SCREEN CAPTURE:  P6-2-1b-UART\_capture12.trec | To test it go to the Terminal again and press ?. OK… good, the help function works and we have a framework to add more commands. |
| 16 |  | Now we have our first UART interface working. In the next video, I will walk you through adding and configuring the PWM peripherals to control the servos in the robotic arm. |
| 17 | TEXT ON SCREEN:  Cypress Developer Community  community.cypress.com  VIDEO:  Show video of ARH email and twitter windows. | You can post your comments and questions in our PSoC 6 community or as always you are welcome to email me at alan\_hawse@cypress.com or tweet me at @askioexpert with your comments, suggestions, criticisms and questions. |