LED PROJECT

TRAFFIC LIGHTS

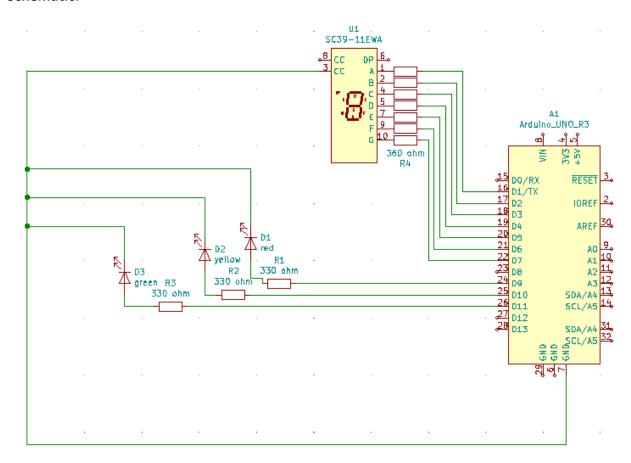
Introduction:

Traffic lights, traffic signals, stoplights or robots are signalling devices positioned at road intersections, pedestrian crossings, and other locations to control flows of traffic.

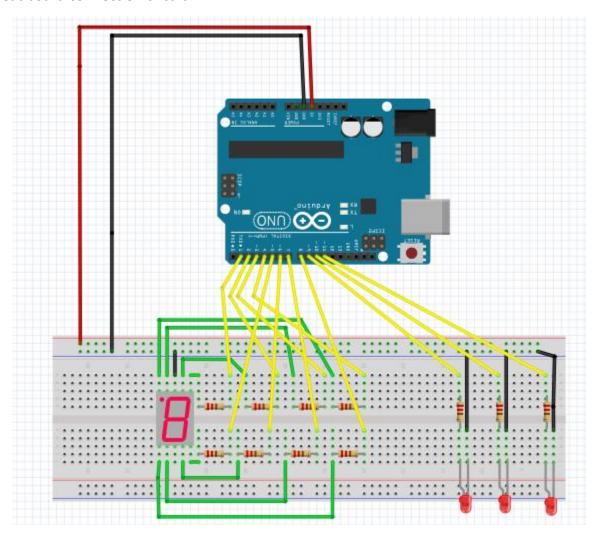
Components:

- i. LED lights (red, yellow and green)
- ii. Seven segment
- iii. Resistors (x3) 330 ohms for the LED's
- iv. Resistor (x8) 360 ohms for the Seven segment
- v. Jumper wires (male to male) x17
- vi. Bread board
- vii. Arduino board

Schematic:



Breadboard connection circuit:



Code:

```
int a=1,b=2,c=3,d=5,e=6,f=7,g=8, dd=4;
int COUNT;
int red=9,yellow=10,green=11;
void setup()
{
    pinMode(red,OUTPUT);
    pinMode(yellow,OUTPUT);
    pinMode(green,OUTPUT);
    pinMode(a,OUTPUT);
```

```
pinMode(b,OUTPUT);
 pinMode(c,OUTPUT);
 pinMode(d,OUTPUT);
 pinMode(e,OUTPUT);
 pinMode(f,OUTPUT);
 pinMode(g,OUTPUT);
}
void loop()
{
digitalWrite(red,0);
digitalWrite(yellow,0);
digitalWrite(green,0);
digitalWrite(red,255);
timer(9);
digitalWrite(red,0);
digitalWrite(yellow,255);
timer(3);
digitalWrite(yellow,0);
digitalWrite(green,255);
timer(9);
```

```
digitalWrite(green,0);
digitalWrite(yellow,255);
timer(3);
 digitalWrite(yellow,0);
}
void timer(int nu)
{
 for(COUNT=nu;COUNT>=0;COUNT--)
 {
   switch (COUNT)
        {
        case 0://when count value is zero show"0" on disp
        digitalWrite(a, LOW);
        digitalWrite(b, LOW);
        digitalWrite(c, LOW);
        digitalWrite(d, LOW);
        digitalWrite(e, LOW);
        digitalWrite(f, LOW);
        delay(1000);
        break;
        case 1:// when count value is 1 show"1" on disp
```

```
digitalWrite(a, LOW);
digitalWrite(b, HIGH);
digitalWrite(c, HIGH);
digitalWrite(d, LOW);
digitalWrite(e, LOW);
digitalWrite(f, LOW);
digitalWrite(g, 0);
delay(1000);
break;
case 2:// when count value is 2 show"2" on disp
digitalWrite(a, HIGH);
digitalWrite(b, HIGH);
digitalWrite(c, LOW);
digitalWrite(d, HIGH);
digitalWrite(e, HIGH);
digitalWrite(f, LOW);
digitalWrite(g,1);
delay(1000);
break;
case 3:// when count value is 3 show"3" on disp
digitalWrite(a, HIGH);
digitalWrite(b, HIGH);
digitalWrite(c, HIGH);
digitalWrite(d, HIGH);
digitalWrite(e, LOW);
```

```
digitalWrite(f, LOW);
digitalWrite(g, 1);
delay(1000);
break;
case 4:// when count value is 4 show"4" on disp
digitalWrite(a, LOW);
digitalWrite(b, HIGH);
digitalWrite(c, HIGH);
digitalWrite(d, LOW);
digitalWrite(e, LOW);
digitalWrite(f, HIGH);
digitalWrite(g, 1);
delay(1000);
break;
case 5:// when count value is 5 show"5" on disp
digitalWrite(a, HIGH);
digitalWrite(b, LOW);
digitalWrite(c,HIGH);
digitalWrite(d, HIGH);
digitalWrite(e, LOW);
digitalWrite(f, HIGH);
digitalWrite(g, 1);
delay(1000);
break;
```

```
case 6:// when count value is 6 show"6" on disp
digitalWrite(a, HIGH);
digitalWrite(b, LOW);
digitalWrite(c,HIGH);
digitalWrite(d, HIGH);
digitalWrite(e, HIGH);
digitalWrite(f, HIGH);
digitalWrite(g, 1);
delay(1000);
break;
 case 7:// when count value is 7 show"7" on disp
digitalWrite(a, HIGH);
digitalWrite(b, HIGH);
digitalWrite(c,HIGH);
digitalWrite(d, LOW);
digitalWrite(e, LOW);
digitalWrite(f, LOW);
digitalWrite(g, 0);
delay(1000);
break;
 case 8:// when count value is 8 show"8" on disp
digitalWrite(a, HIGH);
digitalWrite(b, HIGH);
digitalWrite(c,HIGH);
digitalWrite(d, HIGH);
```

```
digitalWrite(e, HIGH);
        digitalWrite(f, HIGH);
        digitalWrite(g, 1);
        delay(1000);
        break;
         case 9:// when count value is 9 show"9" on disp
        digitalWrite(a, HIGH);
        digitalWrite(b, HIGH);
        digitalWrite(c,HIGH);
        digitalWrite(d, LOW);
        digitalWrite(e, LOW);
        digitalWrite(f, HIGH);
        digitalWrite(g, 1);
        delay(1000);
        break;
        }
   }
}
```