Simopticon

1.1.0

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Chapter 1

Documentation

1.1 Overview

Simopticon is a framework which automates the search for optimal parameters for simulated processes. The key strategy is to define parameters that shall be optimized, automatically run simulations with certain parameters, evaluate their performance by calculating a number rating (the lower, the better) and trying to find parameter combinations that minimize the rating.
The described process is distributed over four major components:

1. Optimizer: An optimization strategy capable of finding the minimum of a blackbox function only accessible through argument-value pairs.
2. SimulationRunner: A component used to run simulations with certain parameters automatically.
3. Evaluation: A component capable of calculating a rating value based on result files of simulations.
4. Controller: A component managing the optimization process and communication between Optimizer, SimulationRunner and Evaluation. Used to abstract components 1–3 from each other.

Extensions of the framework may introduce new Optimizer, SimulationRunner and Evaluation implementations (see Extension). Currently, there is only one implementation of SimulationRunner and Evaluation, tailored for the optimization of platoon controllers using the Plexe framework. The available Optimizers are explained in Available Optimizers.
The full API documentation may be found on peternaggschga.github.io/Simopticon or in the comprehensive PDF file provided. A more in-depth explanation of *Simopticon* and its design principles may be found in the **german** bachelor's thesis that proposed the framework.

1.2 Setup

1.2.1 Requirements

The following sections describe the requirements your machine has to fulfill to run *Simopticon*. They may differ depending on the Optimizer, SimulationRunner and Evaluation implementations you plan to use, therefore, the implementations have their own dependency sections.

Simopticon

The framework itself is developed for Debian-based Unix/Linux machines. Other operating systems might work but are not actively supported. To be able to install the framework, you need the following software:

- Git (see `Git`)
- CMake Version 3.25 or higher (see `CMake`)
- Python3 development tools (see `Python3 Development Tools`)

PlexeSimulationRunner

To enable simulations with Plexe, Version 3.1 of the framework must be installed. Refer to the `Plexe install guide` for more information. Please mind that you might want to install OMNeT++ Version 6 or higher in order to use the `ConstantHeadway` Evaluation, even though the installation guide might suggest an older version.

ConstantHeadway

To use the ConstantHeadway Evaluation, OMNeT++ Version 6 or higher is needed. Please refer to the `OMNeT++ Install Guide` for more information on the requirements.

1.2.2 Installation

Prerequisites

Git Check whether Git is installed on your machine and install it if necessary using:
```
sudo apt install git
```

CMake CMake Version 3.25 or higher is needed for building *Simopticon*. If you don't have CMake installed, follow the guide below. If you have an older version installed, you must first remove it.
First, make sure to install g++ and OpenSSL Development tools.
```
sudo apt install g++ libssl-dev
```
Then you need to download the latest version of CMake from their `download page` — search for the source distribution tar package. Unpack the downloaded package using:
```
tar xf cmake-[version number].tar.gz
```
Open the newly created directory and run the configuration script with:
```
cd cmake-[version number] && ./configure
```
When the configuration has completed successfully, you are ready to build and install using:
```
make -j $(nproc)
sudo make install
```
You may remove the downloaded tar file and extracted directory if needed.

Python3 Development Tools Check whether Python3 development tools are installed on your machine and install them if necessary using:
```
sudo apt install python3-dev
```

Simopticon

Go to the directory you want to install *Simopticon* in, e.g. `~/src`. To get the source code, clone the git repository using:
```
git clone https://github.com/PeterNaggschga/simopticon.git
```
Create a build directory in the downloaded files with:
```
mkdir simopticon/build
cd simopticon/build
```

Build *Simopticon* by calling:
```
cmake ..
make -j $(nproc)
```
The resulting `simopticon` may be copied to other locations or referenced via symlinks for more convenient access. The same applies to the `config` directory in `~/src/simopticon` which is used to configure the optimization process (see Usage).

1.2.3 Update

To upgrade to the latest version of *Simopticon*, the latest release must be pulled and recompiled. Go to the directory, you installed *Simopticon* in, e.g. `~/src/simopticon`. Then pull from `master` using:
```
git pull
```
Go to the `build` directory and rebuild the executable by calling:
```
cmake ..
make -j $(nproc)
```
The resulting `simopticon` executable file contains the latest version of *Simopticon*.

1.3 Usage

1.3.1 Configuration

The optimization process and its components are configured using several JSON files. Default examples of such files can be found in the `config` directory. Be aware, however, that the default files in `config` must be edited before use, since some file paths must be set which depend on your filesystem.
The options in the JSON files are commented and therefore self-explanatory. The following sections only show options that must be changed to successfully run optimizations.

Main Configuration

The main configuration can be found in `config/simopticon.json`. It contains settings of the Controller and selects the other components. In the `controller` settings, the key `params` must be set to reference another JSON file containing an array of ParameterDefinition that are to be optimized.
The main configuration selects which Optimizer, SimulationRunner and Evaluation implementations are to be used. For each of those components, a name of the implementation and a reference to a JSON file configuring it must be given. References are used because different implementations of the same component may vastly differ in their configurable options, and switching the used components gets easier this way.

PlexeSimulationRunner

If you want to use PlexeSimulationRunner, you need to configure `config/runners/plexe.json`. There you have to set the `configDirectory` key to match the path to the directory containing your Plexe configuration (`omnetpp.ini`). For default installations that should be something along the lines of `[installation-directory]/plexe/examples/platooning`.

ConstantHeadway

If you want to use ConstantHeadway evaluation, you need to configure `config/evaluations/constant_headway.json`. There you have to set the `pythonScript` and the `omnetppDirectory` keys. `pythonScript` must point to the script `constant_headway.py` which can be found in `src/evaluation/constant_headway`. `omnetppDirectory` must point to the directory where OMNeT++ Version 6 or higher is installed, e.g. `~/src/omnetpp-6.0.1`.

1.3.2 Available Optimizers

Simopticon contains implementations of multiple optimization strategies, which are shortly described here. Which algorithm is used can be selected in the main config (`config/simopticon.json`).

DIRECT-Algorithm

The DIRECT algorithm is a global optimization algorithm motivated by Lipschitzian optimization. DIRECT is deterministic and tailored to low-dimensional problems. It partitions the search space iteratively into increasingly smaller

rectangles which are each sampled on opposing vertices. DIRECT decides which rectangles are explored further, based on the value of those samples and the size of the rectangles. That way, rectangles are sampled either because they yield good values, or because they are large and therefore not yet sampled in detail. This leads to a balance between local refinement and global optimization.
The concrete implementation of DIRECT in *Simopticon* is a derivative of Adaptive Diagonal Curves and MrDIRECT which are both derivatives of the original DIRECT algorithm. For a more in-depth explanation of the implemented algorithm refer to the **german** bachelor's thesis that proposed it.

Monte Carlo Optimization

Monte Carlo methods are a simple class of random algorithms and therefore not deterministic. When applied to optimization problems, they show great performance despite their simplicity. Basically, the algorithm iteratively selects random values to be tested and evaluates them.

Random Neighbor Optimization

The RandomNeighbor Optimizer is an implementation of random-restart stochastic hill climbing. It starts at a random point in the search space. In the next step, a new point is randomly chosen from the neighborhood of the current optimum. The next point is chosen completely random (i.e. independent of the optimum) with a predefined probability to ensure global search.

1.3.3 Optimization

The optimization is invoked on the command line by executing the program built in Setup. The call on the command line has one mandatory and one optional argument. The First argument must be the path to the main config, i.e. `config/simopticon.json`. A valid call to an optimization could be:

```
./simopticon ../config/simopticon.json
```

If a second argument is given, instead of running actual simulations with the configured SimulationRunner and evaluating their results with an Evaluation, the StubController is used. StubController can be used to implement and optimize benchmark functions to test Optimizer implementations without relying on actual costly simulations. The second argument holds the name of the function to be optimized, i.e., one of the following:

- quadratic (squares all Parameter values and adds them up)
- branin
- goldprice
- camel6
- shubert
- hartman3
- shekel5
- shekel7
- shekel10
- hartman6

A valid call to the optimization of a benchmark function could be:

```
./simopticon ../config/simopticon.json branin
```

Please note that you need to define the optimized parameters in `config/simopticon.json` even when you are optimizing a benchmark.

1.4 Extension

This section goes through the steps you need to undertake to extend the framework with new Optimizer, SimulationRunner or Evaluation implementations.

1.4.1 Development

When developing new implementations of components, please stick to the project structure — Optimizer extensions go into `src/optimizer`, SimulationRunner extensions go into `src/runner` and Evaluation extensions go into `src/evaluation`. If your implementation needs a more sophisticated implementation of the Parameter class than the ones provided in `src/parameters`, feel free to extend the abstract Parameter class.
Please document your code using Doxygen comments!
The `src/Types.h` header file defines framework-wide types such as `functionValue` for values returned by the Evaluation component or `coordinate` which is used to store Parameter values. The `src/ComparisonFunctions.h` header file defines comparison functions, which can be used in STL containers that are ordered. E.g. `CmpVectorSharedParameter` can be used to compare two objects of type `vector<shared_ptr<Parameter>>`.

Optimization Strategies

To add a new optimization strategy, you have to extend the Optimizer class. You need to override the Optimizer::runOptimization method which should start the optimization process and only return when your strategy is finished or if the Optimizer::abort method is called which you should implement too.
Optimizer extensions can instruct the Controller to start simulations and evaluate them with the Optimizer::requestValues method. Please try to commission as many Parameters as possible in one call of the method so the other components may parallelize calculations.
Please consider overriding the methods provided by the Status interface to give the user a sense of what is happening.

Simulation Execution

To add a new way of executing simulations, you have to extend the SimulationRunner class. You need to override the SimulationRunner::work function, which is run concurrently for all Parameter vectors provided to SimulationRunner::runSimulations. If you want to prohibit concurrent execution, you may override SimulationRunner::runSimulations instead (in that case, SimulationRunner::work should return an empty pair). See documentation of Multithreaded class for more information on that.
SimulationRunner::work should run a simulation with the given parameters and return a path to the result files and a set of identifiers relating to simulation runs. The interface for the identifiers is very loosely defined — if your Evaluation does not need any identifiers of simulation runs, you may return an empty set. Please be aware that the Controller might try to delete the path you return after some time, so that should not be an empty path! Other than that, it is not further standardized what must be returned as a path and identifiers as long as your Evaluation component can evaluate the simulation based on the returned information.
Please consider overriding the methods provided by the Status interface to give the user a sense of what is happening.

Simulation Evaluation

To add a new rating algorithm based on simulation data, you have to extend the Evaluation class. You need to override the Evaluation::processOutput function, which conducts the rating of simulation performance based on the path to the result files and the given identifiers. This process heavily depends on the implemented SimulationRunner, which is responsible for returning result files and run identifiers if necessary. Your Evaluation implementation should rate the given simulation results with a `functionValue` — the lower, the better.
Please consider overriding the methods provided by the Status interface to give the user a sense of what is happening.

1.4.2 Integration

All newly added classes must be registered in `CMakeList.txt` so the compiler does not ignore them! External dependencies and added libraries should be included there too.
To make your new component available for configuration, you must add it to the constructor of the Controller class. Let's assume you wrote a new Optimizer implementation. First you need to create a JSON configuration file in `config/optimizer`. There you can define any desired options for your component.
The next step is editing the Controller class to make your Optimizer available. To do that, you find the "Optimizer settings" in the constructor of the Controller. There you add another case to the `if`-Statement where `opt` equals

the name of your component (this is the name that will be set in the main config later, see `Configuration`). In the added case you can read the necessary options from the JSON object in `optimizerConfig`. You have to set Controller::optimizer to an `unique_ptr<Optimizer>`, owning a new instance of your Optimizer implementation.
When this setup is complete, you may build the framework again and update the main configuration to use your new Optimizer by changing the `optimizer.optimizer` key to the name of your Optimizer and the `optimizer.config` key to the path of your created JSON configuration file.

Chapter 2

Todo List

Member interruptHandler ([[maybe_unused]] int s)

Make interrupt handling independent from OS - currently only Systems using POSIX signals are supported.

Make interrupt handling independent from OS - currently only Systems using POSIX signals are supported.

Chapter 3

Module Index

3.1 Modules

Here is a list of all modules:

Chapter 4

Hierarchical Index

4.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

Chapter 5

Class Index

5.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

Chapter 6

File Index

6.1 File List

Here is a list of all documented files with brief descriptions:

Chapter 7

Module Documentation

7.1 controller

This module provides classes coordinating the optimization process independently from the actual implementation of Optimizer, SimulationRunner and Evaluation.

Classes

- class Controller

  A class responsible for communication between Optimizer, SimulationRunner and Evaluation and also user interaction such as tracking results, updating StatusBar and handling interrupts by the user via Abortable.
- struct Controller::stepstate

  A struct keeping track of the currently running optimization step for StatusBar::updateStatus.
- class StubController

  A class that mocks behaviour of Controller.
- class ValueMap

  A container managing a map data structure that maps parameterCombinations to their respective found values.

Variables

- struct Controller::stepstate Controller::stepState

  An object keeping track of the current optimization step.

7.1.1 Detailed Description

This module provides classes coordinating the optimization process independently from the actual implementation of Optimizer, SimulationRunner and Evaluation.

7.1.2 Variable Documentation

7.1.2.1 stepState

```
struct Controller::stepstate Controller::stepState  [protected]
```

An object keeping track of the current optimization step.

7.2 direct

This module extends Optimizer to use a variant of the DIRECT algorithm by `Jones et al`.

Collaboration diagram for direct:

Modules

- hyrect

  This module contains the definition of a tree-like data structure representing the partition of a search space into multiple hyper-rectangles (HyRect).

Files

- file DirectTypes.h

  In this file, types are defined which are used in the direct module.
- file DirectComparisonFunctions.h

  In this file, comparison functions are defined which are used in the direct module.

Classes

- class DirectOptimizer

  A class capable of finding the minimum of a blackbox function using the DIRECT algorithm.
- class DirectStoppingCondition

  A class used for deciding whether the DIRECT should be stopped.
- class ParameterNormalizer

  A class used for transforming parameters between the actual Parameter space and the unit hypercube used in DIRECT algorithm.
- class Levels

  A providing functionality for the usage of different weightings between local and global search throughout the optimization using different levels.
- class GrahamScan

  A class providing functionality for finding the lower right convex hull of a set of points.

Enumerations

- enum level : unsigned char {
  l2_0 = 0 , **l1_1** = 1 , **l0_2** = 2 , **l1_3** = 3 ,
  l1_4 = 4 , **l0_5** = 5 , **l1_6** = 6 , **l2_7** = 7 }

  An enum representing the sequence of local levels.

7.2.1 Detailed Description

This module extends Optimizer to use a variant of the DIRECT algorithm by Jones et al.
It incorporates features proposed by Liu et al. and Sergeyev and Kvasov.

Author

Per Natzschka

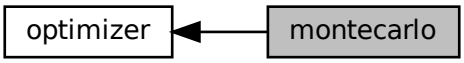
7.2.2 Enumeration Type Documentation

7.2.2.1 level

`enum level : unsigned char`
An enum representing the sequence of local levels.
Definition at line 24 of file Levels.h.

7.3 montecarlo

This is a simple implementation of Monte Carlo optimization.
Collaboration diagram for montecarlo:



Classes

- class MonteCarlo

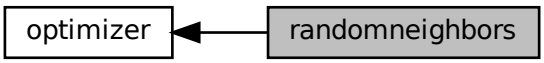
  A class capable of finding the minimum of a blackbox function using the Monte Carlo algorithm.

7.3.1 Detailed Description

This is a simple implementation of Monte Carlo optimization.
Parameter values are chosen by random in given bounds.

7.4 randomneighbors

This is a simple implementation of Random Neighbors optimization.
Collaboration diagram for randomneighbors:



Classes

- class RandomNeighbors

  A class capable of finding the minimum of a blackbox function using the Random Neighbors algorithm.

7.4.1 Detailed Description

This is a simple implementation of Random Neighbors optimization.
Parameter values are chosen by random in given bounds. Besides global search, it is searched more oftern in the neighbourbood of the current optimum.

7.5 plexe

This module extends SimulationRunner to interface with the Plexe framework to enable the optimization of platooning controllers.
Collaboration diagram for plexe:

Classes

- class PlexeSimulationRunner

  A class capable of starting platooning simulations in the `Plexe` framework with given parameterCombinations.
- class ConfigEditor

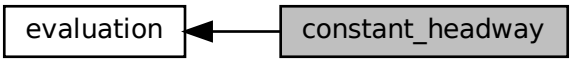
  A class capable of creating `.ini` files with certain options based on a complete `omnetpp.ini`.

7.5.1 Detailed Description

This module extends SimulationRunner to interface with the Plexe framework to enable the optimization of platooning controllers.

7.6 constant_headway

This module extends Evaluation to interface with a Python script evaluating the performance of platooning simulations with Plexe by analyzing the deviation of vehicles from the pre-specified gap.
Collaboration diagram for constant_headway:



Files

- file constant_headway.py

  In this file, Python functionality for automatic rating of Plexe result files on the mean deviation from the pre-defined gap is defined.

Classes

- class ConstantHeadway

  A wrapper for the constant_headway.py script.

7.6.1 Detailed Description

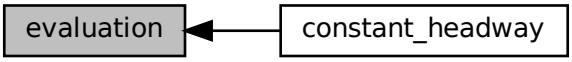
This module extends Evaluation to interface with a Python script evaluating the performance of platooning simulations with Plexe by analyzing the deviation of vehicles from the pre-specified gap.

Author

Per Natzschka

7.7 evaluation

This module contains components capable of evaluating the performance of simulations by rating simulation data with a number value.
Collaboration diagram for evaluation:



Modules

- constant_headway

  This module extends Evaluation to interface with a Python script evaluating the performance of platooning simulations with Plexe by analyzing the deviation of vehicles from the pre-specified gap.

Classes

- class Evaluation

  A class capable of evaluating simulation results and scoring them with a value which is treated as the function value for the optimization.

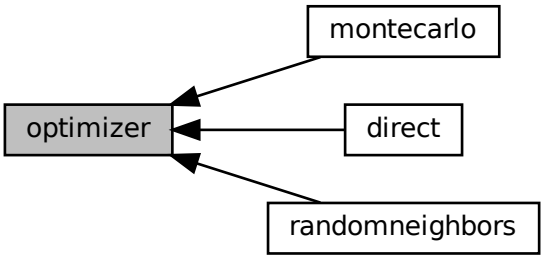
7.7.1 Detailed Description

This module contains components capable of evaluating the performance of simulations by rating simulation data with a number value.
Implementations must extend Evaluation.

7.8 optimizer

This module contains components capable of finding the minimum of a function only defined through argument-value pairs.

Collaboration diagram for optimizer:



Modules

- direct

  This module extends Optimizer to use a variant of the DIRECT algorithm by Jones et al.
- montecarlo

  This is a simple implementation of Monte Carlo optimization.
- randomneighbors

  This is a simple implementation of Random Neighbors optimization.

Classes

- class Optimizer

  A class containing an optimization strategy which searches the minimum of a blackbox function given through argument-value pairs.
- class StoppingCondition

  A class used for deciding whether the optimization should be stopped.

7.8.1 Detailed Description

This module contains components capable of finding the minimum of a function only defined through argument-value pairs.
Implementations must extend Optimizer.

7.9 hyrect

This module contains the definition of a tree-like data structure representing the partition of a search space into multiple hyper-rectangles (HyRect).
Collaboration diagram for hyrect:

Classes

- class HyRect

  An abstract class representing a rectangular part of the search space.
- class BaseRect

  A class representing a HyRect without a parent rectangle.
- class ChildRect

  A class representing a HyRect that has a parent HyRect.

Enumerations

- enum class position : char { **LEFT** = 0 , **MIDDLE** = 1 , **RIGHT** = 2 , **BASE** = -1 }

  An enum representing the position of a HyRect relative to its parent HyRect.

7.9.1 Detailed Description

This module contains the definition of a tree-like data structure representing the partition of a search space into multiple hyper-rectangles (HyRect).

7.9.2 Enumeration Type Documentation

7.9.2.1 position

`enum position : char [strong]`
An enum representing the position of a HyRect relative to its parent HyRect.
If it is a BaseRect and therefore has no parent, BASE is used.
Definition at line 35 of file HyRect.h.

7.10 parameters

This module defines framework-wide representations of the optimized parameters.

Classes

- class Parameter

  A class acting as the container of the value of a parameter defined by a ParameterDefinition.
- class ContinuousParameter

  Implements a Parameter using continuos values in the form of floating point numbers.
- class ParameterDefinition

  A class storing information on the properties of parameters that are being optimized.
- class DiscreteParameter

  Implements a Parameter using discrete values.

7.10.1 Detailed Description

This module defines framework-wide representations of the optimized parameters.

7.11 status

This module provides functionality for command line output to keep the user updated about the optimization state and progress.

Classes

- class Status

  An interface defining functions for status updates on configuration and progress of a class.
- class StatusBar

  A class used to conduct command line output containing information about the state of the used Optimizer, SimulationRunner and Evaluation along with the found optima.

Enumerations

- enum step : char { **INIT** = -1 , **OPTIMIZER** = 0 , **RUNNER** = 1 , **EVALUATION** = 2 }

  An Enum defining the steps, an optimization process cycles through.

7.11.1 Detailed Description

This module provides functionality for command line output to keep the user updated about the optimization state and progress.

7.11.2 Enumeration Type Documentation

7.11.2.1 step

```
enum step :  char
```

An Enum defining the steps, an optimization process cycles through.
Definition at line 30 of file StatusBar.h.

7.12 runner

This module contains components capable of automatically running simulations with certain parameter↩ Combinations.
Collaboration diagram for runner:

Modules

- plexe

  This module extends SimulationRunner to interface with the Plexe framework to enable the optimization of platooning controllers.

Classes

- class SimulationRunner

  A class capable of running simulations with certain parameterCombinations.

7.12.1 Detailed Description

This module contains components capable of automatically running simulations with certain parameter↩ Combinations.
Implementations must extend SimulationRunner.

7.13 utils

This module provides general functionality and classes that may be useful to classes in any other package.

Files

- file main.cpp

  In this file, the main function running the Simopticon framework is defined.
- file Types.h

  In this file, types are defined which should be used across the whole framework.
- file ComparisonFunctions.h

  In this file, comparison functions are defined which should be used across the whole framework.
- file main.cpp

  In this file, the main function running the Simopticon framework is defined.

Classes

- class Abortable

  A simple interface for classes that encapsulate abortable processes.
- class CommandLine

  A class containing functionality for executing commands on UNIX shell.
- class PythonScript

  A class containing functionality for interfacing with the function of a Python module on creation.
- class Multithreaded< Key, T, Compare, Allocator >

  A class implementing concurrent execution of the same function for different arguments.
- class ThreadsafeQueue< Key >

  A container class of a queue that is safe for concurrent access of different threads.

7.13.1 Detailed Description

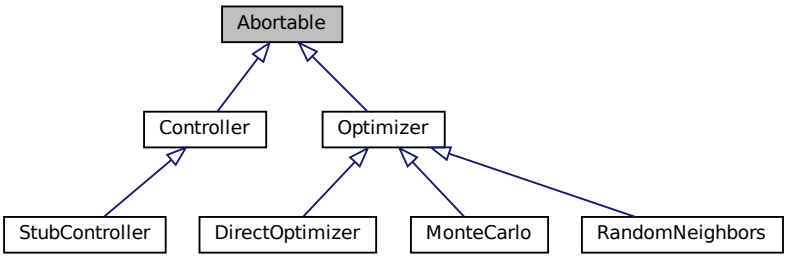
This module provides general functionality and classes that may be useful to classes in any other package.

Chapter 8

Class Documentation

8.1 Abortable Class Reference

A simple interface for classes that encapsulate abortable processes.
`#include "Abortable.h"`
Inheritance diagram for Abortable:



Collaboration diagram for Abortable:

Public Member Functions

- virtual void abort ()

  Sets aborted to true.

Protected Attributes

- bool aborted = false

  Defines if the process has been aborted, i.e.

8.1.1 Detailed Description

A simple interface for classes that encapsulate abortable processes.

Author

Per Natzschka

Definition at line 14 of file Abortable.h.

8.1.2 Member Function Documentation

8.1.2.1 abort()

```
void Abortable::abort ( )  [virtual]
```

Sets aborted to *true*.
Reimplemented in Controller.
Definition at line 9 of file Abortable.cpp.
References aborted.
Referenced by Controller::abort().

8.1.3 Member Data Documentation

8.1.3.1 aborted

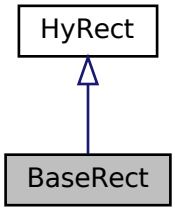
```
bool Abortable::aborted = false  [protected]
```

Defines if the process has been aborted, i.e.
abort has been called.
Definition at line 19 of file Abortable.h.
Referenced by abort().
The documentation for this class was generated from the following files:

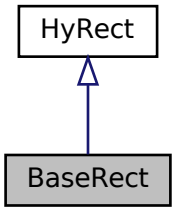
- /home/runner/work/Simopticon/Simopticon/src/utils/Abortable.h
- /home/runner/work/Simopticon/Simopticon/src/utils/Abortable.cpp

8.2 BaseRect Class Reference

A class representing a HyRect without a parent rectangle.
`#include "BaseRect.h"`
Inheritance diagram for BaseRect:



Collaboration diagram for BaseRect:



Public Member Functions

- BaseRect (dimension D)

  Creates a BaseRect representing a hypercube with the given dimensionality.
- std::array< std::vector< dirCoordinate >, 2 > getSamplingVertices () override

  Returns the coordinates of two opposite corner points of the rectangle.

Additional Inherited Members

8.2.1 Detailed Description

A class representing a HyRect without a parent rectangle.
This rectangle is always at the root of a partition tree and therefore has depth $t = 0$ and represents the whole search space.

Author

Per Natzschka

Definition at line 17 of file BaseRect.h.

8.2.2 Constructor & Destructor Documentation

8.2.2.1 BaseRect()

```
BaseRect::BaseRect (
            dimension D )  [explicit]
```

Creates a BaseRect representing a hypercube with the given dimensionality.

Parameters

D	Number of dimensions of the search space.

Definition at line 9 of file BaseRect.cpp.
References HyRect::HyRect().

8.2.3 Member Function Documentation

8.2.3.1 getSamplingVertices()

`std::array< std::vector< dirCoordinate >, 2 > BaseRect::getSamplingVertices ( ) [override], [virtual]`

Returns the coordinates of two opposite corner points of the rectangle.
The returned vertices must be sampled. For BaseRect always returns one vector full of zeros and one vector full of ones.

Returns

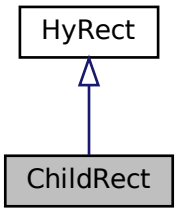
An array containing two dirCoordinate vectors of the sampled vertices.

Implements HyRect.
Definition at line 12 of file BaseRect.cpp.
References HyRect::D.
The documentation for this class was generated from the following files:

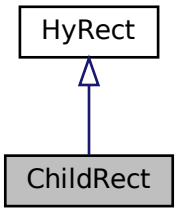
- /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/hyrect/BaseRect.h
- /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/hyrect/BaseRect.cpp

8.3 ChildRect Class Reference

A class representing a HyRect that has a parent HyRect.
`#include "ChildRect.h"`
Inheritance diagram for ChildRect:



Collaboration diagram for ChildRect:



Public Member Functions

- ChildRect (position pos, std::shared_ptr< HyRect > parent)

  Creates a ChildRect with the given relative position and parent rectangle.
- std::array< std::vector< dirCoordinate >, 2 > getSamplingVertices () override

  Returns the coordinates of two opposite corner points of the rectangle.
- bool operator== (const HyRect &rect) const override

  Checks if the current and the given HyRect objects are equal by comparing their pos, D, and t.

Private Attributes

- std::shared_ptr< HyRect > parent

  Reference to the parent rectangle.

Additional Inherited Members

8.3.1 Detailed Description

A class representing a HyRect that has a parent HyRect.
Used for all HyRect where depth $t > 0$.

Author

Per Natzschka

Definition at line 17 of file ChildRect.h.

8.3.2 Constructor & Destructor Documentation

8.3.2.1 ChildRect()

```
ChildRect::ChildRect (
            position pos,
            std::shared_ptr< HyRect > parent )
```

Creates a ChildRect with the given relative position and parent rectangle.

Parameters

pos	Relative position to the given parent rectangle.
parent	Parent rectangle in the partition tree.

Definition at line 11 of file ChildRect.cpp.
References HyRect::HyRect(), HyRect::getD(), HyRect::getDepth(), and parent.
Referenced by HyRect::divide().

8.3.3 Member Function Documentation

8.3.3.1 getSamplingVertices()

```
std::array< std::vector< dirCoordinate >, 2 > ChildRect::getSamplingVertices ( )  [override],
[virtual]
```

Returns the coordinates of two opposite corner points of the rectangle.
The returned vertices must be sampled. The vertices are calculated recursively based on the sampling vertices of parent.

Returns

An array containing two dirCoordinate vectors of the sampled vertices.

Implements HyRect.
Definition at line 16 of file ChildRect.cpp.
References HyRect::getSamplingVertices(), HyRect::getSplitDim(), parent, and HyRect::pos.

8.3.3.2 operator==()

```
bool ChildRect::operator== (
            const HyRect & rect ) const  [override], [virtual]
```

Checks if the current and the given HyRect objects are equal by comparing their pos, D, and t.

Parameters

rect	HyRect to be compared.

Returns

A boolean defining if the HyRect objects have the same position in the partition tree.

Reimplemented from HyRect.
Definition at line 34 of file ChildRect.cpp.
References HyRect::getPos(), parent, and HyRect::pos.

8.3.4 Member Data Documentation

8.3.4.1 parent

```
std::shared_ptr<HyRect> ChildRect::parent  [private]
```

Reference to the parent rectangle.
Used for recursive calculation of getSamplingVertices.
Definition at line 22 of file ChildRect.h.
Referenced by ChildRect(), getSamplingVertices(), and operator==().
The documentation for this class was generated from the following files:

- /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/hyrect/ChildRect.h
- /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/hyrect/ChildRect.cpp

8.4 CmpPairVectorSharedParameterFunctionvalue Struct Reference

This struct implements the comparison of two pairs of parameterCombination and function value.
`#include "ComparisonFunctions.h"`
Collaboration diagram for CmpPairVectorSharedParameterFunctionvalue:

Public Member Functions

- bool operator() (const std::pair< parameterCombination, functionValue > &a, const std::pair< parameterCombination, functionValue > &b) const

  Compares two pairs of parameterCombination and function value.

8.4.1 Detailed Description

This struct implements the comparison of two pairs of parameterCombination and function value.
Definition at line 56 of file ComparisonFunctions.h.

8.4.2 Member Function Documentation

8.4.2.1 operator()()

```
bool CmpPairVectorSharedParameterFunctionvalue::operator() (
            const std::pair< parameterCombination, functionValue > & a,
            const std::pair< parameterCombination, functionValue > & b ) const  [inline]
```

Compares two pairs of parameterCombination and function value.

Parameters

a	First pair.
b	Second pair.

Returns

Compares the function values. If they are the same, the parameterCombinations are compared.

Definition at line 63 of file ComparisonFunctions.h.
The documentation for this struct was generated from the following file:

- /home/runner/work/Simopticon/Simopticon/src/ComparisonFunctions.h

8.5 CmpPtrFunctionvalue Struct Reference

This struct implements the comparison of two pointers to function values.
`#include "ComparisonFunctions.h"`
Collaboration diagram for CmpPtrFunctionvalue:

Public Member Functions

- bool operator() (const functionValue *a, const functionValue *b) const

  Compares two pointers to function values.

8.5.1 Detailed Description

This struct implements the comparison of two pointers to function values.
Definition at line 43 of file ComparisonFunctions.h.

8.5.2 Member Function Documentation

8.5.2.1 operator()()

```
bool CmpPtrFunctionvalue::operator() (
            const functionValue * a,
            const functionValue * b ) const  [inline]
```

Compares two pointers to function values.

Parameters

a	First pointer to a function value.
b	Second pointer to a function value.

Returns

Compares ∗a and ∗b. If ∗a == ∗b the addresses are compared.

Definition at line 50 of file ComparisonFunctions.h.
The documentation for this struct was generated from the following file:

- /home/runner/work/Simopticon/Simopticon/src/ComparisonFunctions.h

8.6 CmpSharedHyrect Struct Reference

This struct implements the comparison of two shared pointers to HyRect instances.
`#include "DirectComparisonFunctions.h"`
Collaboration diagram for CmpSharedHyrect:

Public Member Functions

- bool operator() (const std::shared_ptr< HyRect > &a, const std::shared_ptr< HyRect > &b) const
  Compares two shared pointers to HyRect instances.

8.6.1 Detailed Description

This struct implements the comparison of two shared pointers to HyRect instances.
Definition at line 18 of file DirectComparisonFunctions.h.

8.6.2 Member Function Documentation

8.6.2.1 operator()()

```
bool CmpSharedHyrect::operator() (
            const std::shared_ptr< HyRect > & a,
            const std::shared_ptr< HyRect > & b ) const  [inline]
```

Compares two shared pointers to HyRect instances.

Parameters

a	First pointer to a HyRect.
b	Second pointer to a HyRect.

Returns

True if a has a lower HyRect::avgValue value than b. If both values are the same, compare the sampling vertices returned by HyRect::getSamplingVertices.

Definition at line 25 of file DirectComparisonFunctions.h.
References HyRect::getAvgValue(), and HyRect::getSamplingVertices().
The documentation for this struct was generated from the following file:

- /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/DirectComparisonFunctions.h

8.7 CmpVectorSharedParameter Struct Reference

This struct implements the comparison of two vectors of Parameter references.
`#include "ComparisonFunctions.h"`
Collaboration diagram for CmpVectorSharedParameter:

Public Member Functions

- bool operator() (parameterCombination a, parameterCombination b) const

  Compares two vectors of Parameter references.

8.7.1 Detailed Description

This struct implements the comparison of two vectors of Parameter references.
Definition at line 20 of file ComparisonFunctions.h.

8.7.2 Member Function Documentation

8.7.2.1 operator()()

```
bool CmpVectorSharedParameter::operator() (
            parameterCombination a,
            parameterCombination b ) const  [inline]
```

Compares two vectors of Parameter references.

Parameters

a	First vector to be compared.
b	Second vector to be compared.

Returns

True if a is smaller in size than b or if a is to be sorted before b by ascending order of coordinates.

Definition at line 27 of file ComparisonFunctions.h.
References Parameter::operator!=(), and Parameter::operator<().
The documentation for this struct was generated from the following file:

- /home/runner/work/Simopticon/Simopticon/src/ComparisonFunctions.h

8.8 CommandLine Class Reference

A class containing functionality for executing commands on UNIX shell.
`#include "CommandLine.h"`
Collaboration diagram for CommandLine:

Static Public Member Functions

- static std::unique_ptr< std::string > exec (std::string cmd)

  Executes the given command in UNIX shell and returns the output (both stderr and stdout merged).

8.8.1 Detailed Description

A class containing functionality for executing commands on UNIX shell.

Author

Per Natzschka

Definition at line 27 of file CommandLine.h.

8.8.2 Member Function Documentation

8.8.2.1 exec()

```
std::unique_ptr< std::string > CommandLine::exec (
            std::string cmd ) [static]
```

Executes the given command in UNIX shell and returns the output (both stderr and stdout merged).

Parameters

cmd	Command to be executed.

Returns

A string containing the output (sterr and stdout merged).

Definition at line 13 of file CommandLine.cpp.
The documentation for this class was generated from the following files:

- /home/runner/work/Simopticon/Simopticon/src/utils/CommandLine.h
- /home/runner/work/Simopticon/Simopticon/src/utils/CommandLine.cpp

8.9 ConfigEditor Class Reference

A class capable of creating `.ini` files with certain options based on a complete `omnetpp.ini`.
`#include "ConfigEditor.h"`
Collaboration diagram for ConfigEditor:

Public Member Functions

- ConfigEditor (std::filesystem::path directory, nlohmann::json controller)

  Creates a ConfigEditor that creates config files in the given directory for simulation of the given controller.
- void createConfig (const parameterCombination &params, size_t runNumber, unsigned int repeat)

  Copies the config at CONFIG to a file `.tmpx.ini` where `x` is given by runNumber and edits the file for the purposes of the optimization.
- void deleteConfig (size_t runId) const

  Deletes the file `.tmpx.ini` from DIR where `x` is given by runId.
- const std::filesystem::path & getDir () const

  Returns the directory of the Plexe configuration.
- std::filesystem::path getConfigPath (size_t runId) const

  Returns the path to the created config for the parameterCombination with the given number.
- std::filesystem::path getResultPath (size_t runId) const

  Returns the path to the result files generated by simulating the parameterCombination with the given number.

Private Member Functions

- void setResultFiles (std::string &file, size_t runNumber)

  Sets all output directories in the given file to a directory that is named after the given number and a subdirectory of RESULTS.

Static Private Member Functions

- static void replaceOption (std::string &file, std::string option, const std::string &value)

  Replaces the value of the given key with the given new value in the given string.
- static void replaceOption (std::string &file, std::string option, long value)

  Replaces the value of the given key with the given new value in the given string.
- static std::string getControllerOption (std::string &file)

  Returns the key that defines the used controller in the given `.ini` file.

Private Attributes

- const std::filesystem::path DIR

  Path to a directory containing a complete configuration of Plexe.
- const std::filesystem::path CONFIG

  Path to the `omnetpp.ini` file in DIR.
- const std::filesystem::path RESULTS

  Path to the `optResults` directory in DIR where the simulation result files are generated.
- const nlohmann::json CONTROLLER

  Configuration of the controller to be simulated.

8.9.1 Detailed Description

A class capable of creating `.ini` files with certain options based on a complete `omnetpp.ini`.

Author

Per Natzschka

Definition at line 25 of file ConfigEditor.h.

8.9.2 Constructor & Destructor Documentation

8.9.2.1 ConfigEditor()

```
ConfigEditor::ConfigEditor (
            std::filesystem::path directory,
            nlohmann::json controller )
```

Creates a ConfigEditor that creates config files in the given directory for simulation of the given controller.

Parameters

directory	A path to the directory containing a Plexe configuration.
controller	A json object configuring the controller to be simulated.

Definition at line 12 of file ConfigEditor.cpp.
References ConfigEditor().
Referenced by ConfigEditor().

8.9.3 Member Function Documentation

8.9.3.1 createConfig()

```
void ConfigEditor::createConfig (
            const parameterCombination & params,
            size_t runNumber,
            unsigned int repeat )
```

Copies the config at CONFIG to a file `.tmpx.ini` where `x` is given by *runNumber* and edits the file for the purposes of the optimization.
Sets the values of optimized parameters, controller, result directory and some options minimizing output of Plexe.

Parameters

params	The parameterCombination to be simulated.

Parameters

runNumber	An unique number of the simulated parameterCombination.
repeat	Number of repetitions to be simulated.

Definition at line 17 of file ConfigEditor.cpp.
References setResultFiles().

8.9.3.2 deleteConfig()

```
void ConfigEditor::deleteConfig (
            size_t runId ) const
```

Deletes the file `.tmpx.ini` from DIR where `x` is given by *runId*.

Parameters

runId	Number of the configuration file to be deleted.

Definition at line 96 of file ConfigEditor.cpp.
References getConfigPath().

8.9.3.3 getConfigPath()

```
std::filesystem::path ConfigEditor::getConfigPath (
            size_t runId ) const
```

Returns the path to the created config for the parameterCombination with the given number.

Parameters

runId	Number of the parameterCombination.

Returns

A path to the config for the given runId.

Definition at line 86 of file ConfigEditor.cpp.
Referenced by deleteConfig().

8.9.3.4 getControllerOption()

```
std::string ConfigEditor::getControllerOption (
            std::string & file )  [static], [private]
```

Returns the key that defines the used controller in the given `.ini` file.
That is necessary for backwards compatability reasons because said key changed in Plexe 3.1.

Parameters

file	A string containing the contents of an `.ini` file.

Returns

A string containing the key where the used controller is defined.

Definition at line 75 of file ConfigEditor.cpp.

8.9.3.5 getDir()

```
const std::filesystem::path & ConfigEditor::getDir ( ) const
```

Returns the directory of the Plexe configuration.

Returns

The path stored in DIR

Definition at line 100 of file ConfigEditor.cpp.

8.9.3.6 getResultPath()

```
std::filesystem::path ConfigEditor::getResultPath (
            size_t runId ) const
```

Returns the path to the result files generated by simulating the parameterCombination with the given number.

Parameters

runId	Number of the parameterCombination.

Returns

A path to the result files for the given runId.

Definition at line 91 of file ConfigEditor.cpp.

8.9.3.7 replaceOption() [1/2]

```
void ConfigEditor::replaceOption (
            std::string & file,
            std::string option,
            const std::string & value )  [static], [private]
```

Replaces the value of the given key with the given new value in the given string.

Parameters

file	A string containing the contents of an `.ini` file.
option	A string representing a key in the given file.
value	The new value of the given option in the given file.

Definition at line 48 of file ConfigEditor.cpp.

8.9.3.8 replaceOption() [2/2]

```
void ConfigEditor::replaceOption (
            std::string & file,
            std::string option,
            long value )  [static], [private]
```

Replaces the value of the given key with the given new value in the given string.
Basically parses the given value to string and calls replaceOption(std::string &, std::string, const std::string &).

Parameters

file	A string containing the contents of an `.ini` file.
option	A string representing a key in the given file.
value	The new value of the given option in the given file.

Definition at line 62 of file ConfigEditor.cpp.

8.9.3.9 setResultFiles()

```
void ConfigEditor::setResultFiles (
            std::string & file,
            size_t runNumber )  [private]
```

Sets all output directories in the given file to a directory that is named after the given number and a subdirectory of RESULTS.

Parameters

file	A string containing the contents of an `.ini` file.
runNumber	The unique number of the parameterCombination.

Definition at line 66 of file ConfigEditor.cpp.
Referenced by createConfig().

8.9.4 Member Data Documentation

8.9.4.1 CONFIG

```
const std::filesystem::path ConfigEditor::CONFIG  [private]
```

Path to the `omnetpp.ini` file in DIR.
Definition at line 35 of file ConfigEditor.h.

8.9.4.2 CONTROLLER

```
const nlohmann::json ConfigEditor::CONTROLLER  [private]
```

Configuration of the controller to be simulated.
Can be set in config.
Definition at line 44 of file ConfigEditor.h.

8.9.4.3 DIR

```
const std::filesystem::path ConfigEditor::DIR  [private]
```

Path to a directory containing a complete configuration of Plexe.
Can be set in config.
Definition at line 31 of file ConfigEditor.h.

8.9.4.4 RESULTS

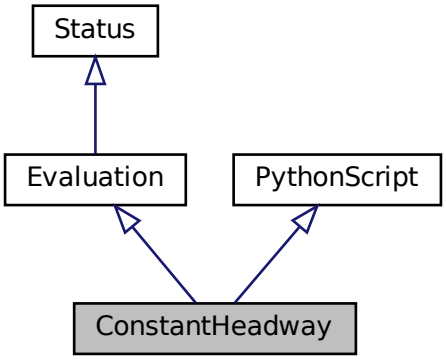
```
const std::filesystem::path ConfigEditor::RESULTS  [private]
```

Path to the `optResults` directory in DIR where the simulation result files are generated.
Definition at line 39 of file ConfigEditor.h.
The documentation for this class was generated from the following files:

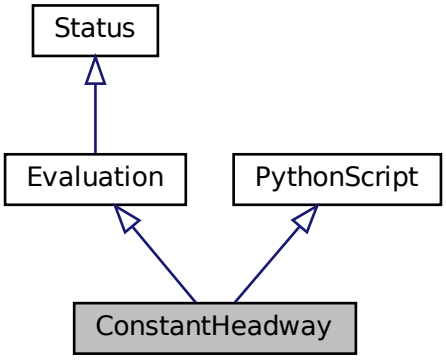
- /home/runner/work/Simopticon/Simopticon/src/runner/plexe/ConfigEditor.h
- /home/runner/work/Simopticon/Simopticon/src/runner/plexe/ConfigEditor.cpp

8.10 ConstantHeadway Class Reference

A wrapper for the constant_headway.py script.
`#include "ConstantHeadway.h"`
Inheritance diagram for ConstantHeadway:



Collaboration diagram for ConstantHeadway:



Public Member Functions

- ConstantHeadway (unsigned int nrThreads, const std::filesystem::path &pathToScript)

Creates a ConstantHeadway object that uses no more than the given number of threads and interfaces with the multithreaded function of the given script.

- functionValue processOutput (std::filesystem::path path, std::set< runId > experimentIds) override

  Returns a value to the results of a single simulation run.

- std::map< std::pair< std::filesystem::path, std::set< runId > >, functionValue > processOutput (const std::set< std::pair< std::filesystem::path, std::set< runId >>> &experimentResults) override

  Returns values to the results of multiple simulation runs.

- std::string getName () override

  Returns a string representing the name of the implementing component in natural language.

- std::string getStatus () override

  Returns a string representing the current state of the implementing component.

- std::string getStatusBar () override

  Returns a string representing the current progress of the calculations of the implementing component.

Private Member Functions

- PyObject * secureValue (PyObject *object)

  Helper function checking if the given object is a null-pointer.

Private Attributes

- const unsigned int NR_THREADS

  Maximum number of threads to use for concurrent evaluation.

- unsigned int usedThreads = 0

  Number of threads currently used for concurrent evaluation.

Additional Inherited Members

8.10.1 Detailed Description

A wrapper for the constant_headway.py script.
Definition at line 36 of file ConstantHeadway.h.

8.10.2 Constructor & Destructor Documentation

8.10.2.1 ConstantHeadway()

```
ConstantHeadway::ConstantHeadway (
            unsigned int nrThreads,
            const std::filesystem::path & pathToScript )
```

Creates a ConstantHeadway object that uses no more than the given number of threads and interfaces with the multithreaded function of the given script.

Parameters

nrThreads	Maximum number of threads used for concurrent calculations.
pathToScript	Path to the constant_headway.py script.

Definition at line 11 of file ConstantHeadway.cpp.
References PythonScript::PythonScript(), and NR_THREADS.

8.10.3 Member Function Documentation

8.10.3.1 getName()

```
std::string ConstantHeadway::getName ( )  [override], [virtual]
```

Returns a string representing the name of the implementing component in natural language.

Returns

A string containing the name of the component.

Reimplemented from Status.
Definition at line 76 of file ConstantHeadway.cpp.

8.10.3.2 getStatus()

```
std::string ConstantHeadway::getStatus ( )  [override], [virtual]
```

Returns a string representing the current state of the implementing component.
May contain values of class members or other meaningful information. The returned string is always visible in StatusBar.

Returns

A string containing the state of the component.

Reimplemented from Status.
Definition at line 80 of file ConstantHeadway.cpp.
References NR_THREADS.

8.10.3.3 getStatusBar()

```
std::string ConstantHeadway::getStatusBar ( )  [override], [virtual]
```

Returns a string representing the current progress of the calculations of the implementing component.
The returned string is visible in StatusBar, when the component is actively calculating something. Must not exceed one console line!

Returns

A string containing the progress of a calculation.

Reimplemented from Status.
Definition at line 84 of file ConstantHeadway.cpp.
References NR_THREADS, and usedThreads.

8.10.3.4 processOutput() [1/2]

```
std::map< std::pair< std::filesystem::path, std::set< runId > >, functionValue > ConstantHeadway::processOutput (
            const std::set< std::pair< std::filesystem::path, std::set< runId >>> & experimentResults )  [override], [virtual]
```

Returns values to the results of multiple simulation runs.
Passes given parameters to the multithreaded function of constant_headway.py.

Parameters

experimentResults	Paths to and identifiers of the simulation results.

Returns

A map which maps the given results to their respective performance value.

Reimplemented from Evaluation.

Definition at line 16 of file ConstantHeadway.cpp.
References usedThreads.

8.10.3.5 processOutput() [2/2]

```
functionValue ConstantHeadway::processOutput (
            std::filesystem::path path,
            std::set< runId > experimentIds )  [override], [virtual]
```

Returns a value to the results of a single simulation run.
Basically calls processOutput(const std::set<std::pair<std::filesystem::path, std::set<runId>>> &) with the given values.

Parameters

path	Path to the result files.
experimentIds	Identifiers of certain simulation runs within the directory represented by the given path.

Returns

A value that represents the performance of the simulation - the lower the better.

Implements Evaluation.
Definition at line 61 of file ConstantHeadway.cpp.

8.10.3.6 secureValue()

```
PyObject * ConstantHeadway::secureValue (
            PyObject * object )  [private]
```

Helper function checking if the given object is a null-pointer.
If so the constant_headway.py script is disconnected and an error is thrown.

Parameters

object	Pointer to PyObject that must be tested.

Returns

The given pointer, if no error was thrown.

Definition at line 66 of file ConstantHeadway.cpp.

8.10.4 Member Data Documentation

8.10.4.1 NR_THREADS

```
const unsigned int ConstantHeadway::NR_THREADS  [private]
```

Maximum number of threads to use for concurrent evaluation.
Can be set in config.
Definition at line 42 of file ConstantHeadway.h.
Referenced by ConstantHeadway(), getStatus(), and getStatusBar().

8.10.4.2 usedThreads

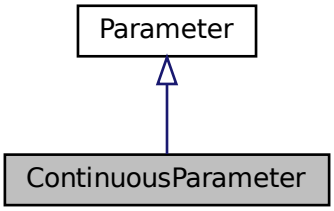
```
unsigned int ConstantHeadway::usedThreads = 0  [private]
```

Number of threads currently used for concurrent evaluation.
Used in getStatusBar.
Definition at line 47 of file ConstantHeadway.h.
Referenced by getStatusBar(), and processOutput().
The documentation for this class was generated from the following files:

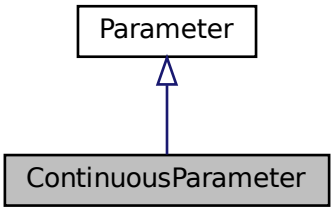
- /home/runner/work/Simopticon/Simopticon/src/evaluation/constant_headway/ConstantHeadway.h
- /home/runner/work/Simopticon/Simopticon/src/evaluation/constant_headway/ConstantHeadway.cpp

8.11 ContinuousParameter Class Reference

Implements a Parameter using continuos values in the form of floating point numbers.
`#include "ContinuousParameter.h"`
Inheritance diagram for ContinuousParameter:



Collaboration diagram for ContinuousParameter:



Public Member Functions

- ContinuousParameter (std::shared_ptr< ParameterDefinition > def, coordinate value)

  Creates a ContinuousParameter with the given ParameterDefinition and value.
- ContinuousParameter (std::shared_ptr< ParameterDefinition > def)

  Creates a ContinuousParameter with the given ParameterDefinition and the initial value being the mean between minimum and maximum.
- coordinate getVal () const override

  Returns the current value of val.
- void setVal (coordinate newVal) override

  Sets the value of val to the given value.

Private Attributes

- coordinate val

  Value of the ContinuousParameter.

8.11.1 Detailed Description

Implements a Parameter using continuos values in the form of floating point numbers.

Author

Per Natzschka

Definition at line 16 of file ContinuousParameter.h.

8.11.2 Constructor & Destructor Documentation

8.11.2.1 ContinuousParameter() [1/2]

```
ContinuousParameter::ContinuousParameter (
            std::shared_ptr< ParameterDefinition > def,
            coordinate value )
```

Creates a ContinuousParameter with the given ParameterDefinition and value.

- Checks if given value is in bounds set by the ParameterDefinition.

Parameters

def	ParameterDefinition of the Parameter.
value	Initial value of the Parameter.

Definition at line 12 of file ContinuousParameter.cpp.
References Parameter::Parameter(), Parameter::getMax(), Parameter::getMin(), and val.
Referenced by ContinuousParameter(), and ParameterNormalizer::denormalize().

8.11.2.2 ContinuousParameter() [2/2]

```
ContinuousParameter::ContinuousParameter (
            std::shared_ptr< ParameterDefinition > def )  [explicit]
```

Creates a ContinuousParameter with the given ParameterDefinition and the initial value being the mean between minimum and maximum.

Parameters

def	ParameterDefinition of the Parameter.

Definition at line 19 of file ContinuousParameter.cpp.
References ContinuousParameter(), Parameter::getMax(), and Parameter::getMin().

8.11.3 Member Function Documentation

8.11.3.1 getVal()

```
coordinate ContinuousParameter::getVal ( ) const  [override], [virtual]
```

Returns the current value of val.

Returns

A coordinate representing the value of the ContinuousParameter.

Implements Parameter.
Definition at line 23 of file ContinuousParameter.cpp.
References val.

8.11.3.2 setVal()

```
void ContinuousParameter::setVal (
            coordinate newVal )  [override], [virtual]
```

Sets the value of val to the given value.
Checks if given value is in bounds set by the ParameterDefinition.

Parameters

newVal	Value to set the ContinuousParameter to.

Implements Parameter.
Definition at line 27 of file ContinuousParameter.cpp.
References Parameter::getMax(), Parameter::getMin(), and val.

8.11.4 Member Data Documentation

8.11.4.1 val

```
coordinate ContinuousParameter::val  [private]
```

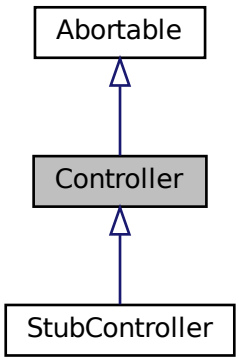
Value of the ContinuousParameter.
Definition at line 21 of file ContinuousParameter.h.
Referenced by ContinuousParameter(), getVal(), and setVal().
The documentation for this class was generated from the following files:

- /home/runner/work/Simopticon/Simopticon/src/parameters/ContinuousParameter.h
- /home/runner/work/Simopticon/Simopticon/src/parameters/ContinuousParameter.cpp

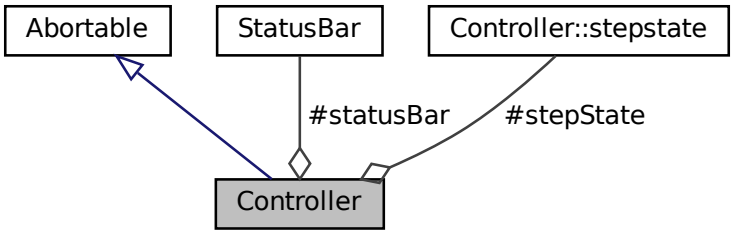
8.12 Controller Class Reference

A class responsible for communication between Optimizer, SimulationRunner and Evaluation and also user interaction such as tracking results, updating StatusBar and handling interrupts by the user via Abortable.
`#include "Controller.h"`

Inheritance diagram for Controller:



Collaboration diagram for Controller:



Classes

- struct stepstate

  A struct keeping track of the currently running optimization step for StatusBar::updateStatus.

Public Member Functions

- Controller (const std::filesystem::path &configPath, bool isStub=false)

  Creates a Controller which uses Optimizer, SimulationRunner and Evaluation as specified in the given config files.
- void run ()

  Starts optimization process by calling Optimizer::runOptimization.
- std::map< parameterCombination, functionValue > requestValues (const std::list< parameterCombination > &params)

  Searches valueMap for results to given parameterCombinations.
- ValueMap & getValueMap ()

  Returns valueMap.
- void abort () override

  Aborts optimizer using Optimizer::abort.

Protected Attributes

- StatusBar statusBar

  StatusBar object used for output.
- std::unique_ptr< Optimizer > optimizer

  Optimizer defining an optimization strategy.
- std::unique_ptr< SimulationRunner > runner

  SimulationRunner able to run simulations with certain parameterCombinations.
- std::unique_ptr< Evaluation > evaluation

  Evaluation capable of evaluating data produced by runner.
- std::unique_ptr< ValueMap > valueMap

  ValueMap containing all values gathered by simulating and evaluating certain parameterCombinations.
- struct Controller::stepstate stepState

  An object keeping track of the current optimization step.

Private Member Functions

- virtual std::map< parameterCombination, std::pair< std::filesystem::path, std::set< runId > >, CmpVectorSharedParameter > runSimulations (const std::set< parameterCombination, CmpVectorSharedParameter > &runs)

  Calls the runner to run simulations for the given parameterCombinations.
- virtual std::map< parameterCombination, functionValue, CmpVectorSharedParameter > evaluate (const std::map< parameterCombination, std::pair< std::filesystem::path, std::set< runId >>, CmpVectorSharedParameter > &simulationResults)

  Calls the evaluation to evaluate the given result files.
- virtual void removeOldResultfiles ()

  Removes all result files that don't belong to the best n results, where n is configured in main config.
- void saveValues ()

  Prints all evaluated parameterCombinations and their respective values to `results/values.csv`.
- virtual void updateStatus ()

  Updates the statusBar using StatusBar::updateStatus.

Private Attributes

- bool keepFiles

  Defines if result files of best simulations are kept after optimization.
- bool printValues

  Defines if all found values should be recorded in a `.csv` file after optimization has finished.
- std::map< parameterCombination, std::filesystem::path > topResults

  Saves the best n parameterCombinations and the corresponding path to the result files, if keepFiles is true.
- std::chrono::milliseconds statusInterval = std::chrono::milliseconds(0)

  Interval of updates of StatusBar using updateStatus in concurrent status thread.

8.12.1 Detailed Description

A class responsible for communication between Optimizer, SimulationRunner and Evaluation and also user interaction such as tracking results, updating StatusBar and handling interrupts by the user via Abortable.

Author

Per Natzschka

Definition at line 44 of file Controller.h.

8.12.2 Constructor & Destructor Documentation

8.12.2.1 Controller()

```
Controller::Controller (
            const std::filesystem::path & configPath,
            bool isStub = false )  [explicit]
```

Creates a Controller which uses Optimizer, SimulationRunner and Evaluation as specified in the given config files.
If called by the constructor of StubController, runner and evaluation get assigned null-pointers.

Parameters

configPath	Path to the main config. Chosen by first command line argument.
isStub	Defines whether the constructor was called by constructor of StubController.

Definition at line 40 of file Controller.cpp.
References statusInterval, and valueMap.
Referenced by StubController::StubController().

8.12.3 Member Function Documentation

8.12.3.1 abort()

```
void Controller::abort ( )  [override], [virtual]
```

Aborts optimizer using Optimizer::abort.
Aborts the concurrent thread that regularly updates statusBar.
Reimplemented from Abortable.
Definition at line 275 of file Controller.cpp.
References Abortable::abort(), and optimizer.

8.12.3.2 evaluate()

```
std::map< parameterCombination, functionValue, CmpVectorSharedParameter > Controller::evaluate
(
            const std::map< parameterCombination, std::pair< std::filesystem::path, std↩
::set< runId >>, CmpVectorSharedParameter > & simulationResults )  [private], [virtual]
```

Calls the evaluation to evaluate the given result files.
Updates statusBar before and after execution of evaluation.

Parameters

simulationResults	A map which maps the parameterCombinations that must be evaluated to their respective file paths of simulation results and runIds.

Returns

A map which maps the given parameterCombinations to their respective functionValue.

Reimplemented in StubController.
Definition at line 208 of file Controller.cpp.
References updateStatus().

8.12.3.3 getValueMap()

```
ValueMap & Controller::getValueMap ( )
```

Returns valueMap.

Returns

A ValueMap object.

Definition at line 173 of file Controller.cpp.
References valueMap.
Referenced by Optimizer::getValueMap().

8.12.3.4 removeOldResultfiles()

```
void Controller::removeOldResultfiles ( )  [private], [virtual]
```

Removes all result files that don't belong to the best *n* results, where *n* is configured in main config.
If keepFiles is *false*, all result files are removed.
Reimplemented in StubController.
Definition at line 224 of file Controller.cpp.
References ValueMap::getTopVals(), keepFiles, topResults, and valueMap.
Referenced by requestValues().

8.12.3.5 requestValues()

```
std::map< parameterCombination, functionValue > Controller::requestValues (
            const std::list< parameterCombination > & params )
```

Searches valueMap for results to given parameterCombinations.
Each combination that hasn't been simulated is simulated and evaluated using runSimulations and evaluate. Updates statusBar before and after execution.

Parameters

params	A set of parameterCombinations to be evaluated.

Returns

A map which maps the given parameterCombinations to their respective functionValue.

Definition at line 139 of file Controller.cpp.
References Controller::stepstate::next(), removeOldResultfiles(), and updateStatus().
Referenced by Optimizer::requestValues().

8.12.3.6 run()

```
void Controller::run ( )
```

Starts optimization process by calling Optimizer::runOptimization.
Creates concurrent thread that updates statusBar every statusInterval milliseconds. Prints results in command line after optimization is done using StatusBar::printResults.
Definition at line 177 of file Controller.cpp.
References Controller::stepstate::next(), optimizer, printValues, Optimizer::runOptimization(), saveValues(), statusInterval, and updateStatus().

8.12.3.7 runSimulations()

```
std::map< parameterCombination, std::pair< std::filesystem::path, std::set< runId > >, CmpVectorSharedParame
> Controller::runSimulations (
```

const std::set< parameterCombination, CmpVectorSharedParameter > & *runs*) [private], [virtual]

Calls the runner to run simulations for the given parameterCombinations.
Updates statusBar before and after execution of simulations.

Parameters

runs	A set of parameterCombinations to be executed.

Returns

A map which maps the given parameterCombinations to their respective result file paths and runIds.

Reimplemented in StubController.
Definition at line 201 of file Controller.cpp.
References updateStatus().

8.12.3.8 saveValues()

void Controller::saveValues ( ) [private]

Prints all evaluated parameterCombinations and their respective values to `results/values.csv`.
Definition at line 242 of file Controller.cpp.
Referenced by run().

8.12.3.9 updateStatus()

void Controller::updateStatus ( ) [private], [virtual]

Updates the statusBar using StatusBar::updateStatus.
Reimplemented in StubController.
Definition at line 267 of file Controller.cpp.
References evaluation, Controller::stepstate::get(), ValueMap::getSize(), ValueMap::getTopVals(), optimizer, runner, statusBar, Controller::stepstate::stepChanged, StatusBar::updateStatus(), and valueMap.
Referenced by evaluate(), requestValues(), run(), and runSimulations().

8.12.4 Member Data Documentation

8.12.4.1 evaluation

std::unique_ptr<Evaluation> Controller::evaluation [protected]

Evaluation capable of evaluating data produced by runner.
Definition at line 114 of file Controller.h.
Referenced by updateStatus().

8.12.4.2 keepFiles

bool Controller::keepFiles [private]

Defines if result files of best simulations are kept after optimization.
Can be set in main config.
Definition at line 49 of file Controller.h.
Referenced by removeOldResultfiles().

8.12.4.3 optimizer

`std::unique_ptr<Optimizer> Controller::optimizer [protected]`
Optimizer defining an optimization strategy.
Definition at line 106 of file Controller.h.
Referenced by abort(), run(), updateStatus(), and StubController::updateStatus().

8.12.4.4 printValues

`bool Controller::printValues [private]`
Defines if all found values should be recorded in a `.csv` file after optimization has finished.
Can be set in main config.
Definition at line 54 of file Controller.h.
Referenced by run().

8.12.4.5 runner

`std::unique_ptr<SimulationRunner> Controller::runner [protected]`
SimulationRunner able to run simulations with certain parameterCombinations.
Definition at line 110 of file Controller.h.
Referenced by updateStatus().

8.12.4.6 statusBar

`StatusBar Controller::statusBar [protected]`
StatusBar object used for output.
Definition at line 102 of file Controller.h.
Referenced by updateStatus(), and StubController::updateStatus().

8.12.4.7 statusInterval

`std::chrono::milliseconds Controller::statusInterval = std::chrono::milliseconds(0) [private]`
Interval of updates of StatusBar using updateStatus in concurrent status thread.
Definition at line 62 of file Controller.h.
Referenced by Controller(), and run().

8.12.4.8 topResults

`std::map<parameterCombination, std::filesystem::path> Controller::topResults [private]`
Saves the best *n* parameterCombinations and the corresponding path to the result files, if keepFiles is true.
n can be set in main config.
Definition at line 58 of file Controller.h.
Referenced by removeOldResultfiles().

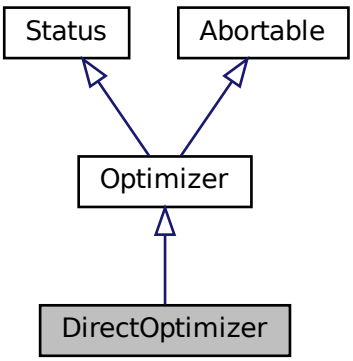
8.12.4.9 valueMap

`std::unique_ptr<ValueMap> Controller::valueMap [protected]`
ValueMap containing all values gathered by simulating and evaluating certain parameterCombinations.
Definition at line 118 of file Controller.h.
Referenced by Controller(), getValueMap(), removeOldResultfiles(), updateStatus(), and StubController::update↩
Status().
The documentation for this class was generated from the following files:

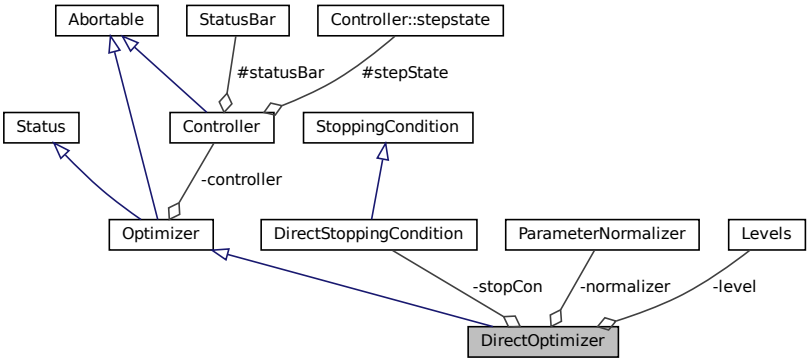
- /home/runner/work/Simopticon/Simopticon/src/controller/Controller.h
- /home/runner/work/Simopticon/Simopticon/src/controller/Controller.cpp

8.13 DirectOptimizer Class Reference

A class capable of finding the minimum of a blackbox function using the DIRECT algorithm.
`#include "DirectOptimizer.h"`
Inheritance diagram for DirectOptimizer:



Collaboration diagram for DirectOptimizer:



Public Member Functions

- DirectOptimizer (Controller &ctrl, const std::list< std::shared_ptr< ParameterDefinition >> &params, DirectStoppingCondition con, bool trackProgress)

  Creates a DirectOptimizer that evaluates functions with the given Controller, optimizes the given ParameterDefinition list and stops as defined by the given StoppingCondition.
- void runOptimization () override

  Starts the optimization using the DIRECT algorithm.
- std::string getName () override

  Returns a string representing the name of the implementing component in natural language.
- std::string getStatus () override

  Returns a string representing the current state of the implementing component.

- std::string getStatusBar () override

  Returns a string representing the current progress of the calculations of the implementing component.
- size_t getPartitionSize ()

  Returns the number of rectangles stored in activeRects.

Private Member Functions

- std::map< std::vector< dirCoordinate >, functionValue > getValues (const std::list< std::vector< dirCoordinate >> &points)

  Returns the function values at the given points.
- std::list< std::shared_ptr< HyRect > > optimalRectangles (size_t nrRects, functionValue phi)

  Finds potentially optimal rectangles that should be divided in the current iteration.
- void addActiveRects (const std::list< std::shared_ptr< HyRect >> &rects)

  Requests values at the corners of the given rectangles and add all given HyRect instances to activeRects.
- void removeActiveRects (const std::list< std::shared_ptr< HyRect >> &rects)

  Removes the given rectangles from activeRects.
- void saveProgress (functionValue bestVal, size_t evaluations, size_t nrRects) const

  Prints the current number of iterations, evaluations, rectangles and the current optimal value to a `.csv` file.

Static Private Member Functions

- static functionValue estimatedValue (const std::shared_ptr< HyRect > &rect, double k)

  Calculates the minimum expected value in a rectangle when the given Lipschitz constant is assumed.

Private Attributes

- const dimension D

  Number of parameters to be optimized (meaning dimensions of the search space).
- size_t iterations = 0

  Number of iterations completed.
- DirectStoppingCondition stopCon

  An object deciding when the optimization stops.
- Levels level

  An object used switching between different levels between global and local search.
- ParameterNormalizer normalizer

  An object used for transformation between the unit hypercube used in DIRECT and the actual parameter space.
- bool trackProgress

  Defines if the current number of iterations, evaluations, rectangles and the optimal value should be recorded into a `.csv` file after each iteration.
- std::map< depth, std::set< std::shared_ptr< HyRect >, CmpSharedHyrect >, std::greater<> > activeRects

  Holds all rectangles that are immediate part of the current partition.

Additional Inherited Members

8.13.1 Detailed Description

A class capable of finding the minimum of a blackbox function using the DIRECT algorithm.
Definition at line 41 of file DirectOptimizer.h.

8.13.2 Constructor & Destructor Documentation

8.13.2.1 DirectOptimizer()

```
DirectOptimizer::DirectOptimizer (
            Controller & ctrl,
            const std::list< std::shared_ptr< ParameterDefinition >> & params,
            DirectStoppingCondition con,
            bool trackProgress )
```

Creates a DirectOptimizer that evaluates functions with the given Controller, optimizes the given ParameterDefinition list and stops as defined by the given StoppingCondition.

Parameters

ctrl	Controller to be used for evaluating the optimized function.
params	ParameterDefinition list to be optimized.
con	DirectStoppingCondition defining the end of optimization.
trackProgress	Defines whether the progress should be printed in a `.csv` file.

Definition at line 17 of file DirectOptimizer.cpp.
References DirectOptimizer(), level, and trackProgress.
Referenced by DirectOptimizer().

8.13.3 Member Function Documentation

8.13.3.1 addActiveRects()

```
void DirectOptimizer::addActiveRects (
            const std::list< std::shared_ptr< HyRect >> & rects ) [private]
```

Requests values at the corners of the given rectangles and add all given HyRect instances to activeRects.

Parameters

rects	Rectangles to be evaluated and added.

Definition at line 112 of file DirectOptimizer.cpp.

8.13.3.2 estimatedValue()

```
functionValue DirectOptimizer::estimatedValue (
            const std::shared_ptr< HyRect > & rect,
            double k ) [static], [private]
```

Calculates the minimum expected value in a rectangle when the given Lipschitz constant is assumed.

Parameters

rect	Rectangle the minimum is searched for.
k	Lipschitz constant that is assumed in this rectangle.

Returns

A value representing an estimation of the absolute minimum reachable in this rectangle.

Definition at line 92 of file DirectOptimizer.cpp.
References HyRect::getAvgValue(), and HyRect::getDiagonalLength().

8.13.3.3 getName()

```
std::string DirectOptimizer::getName ( )  [override], [virtual]
```

Returns a string representing the name of the implementing component in natural language.

Returns

A string containing the name of the component.

Reimplemented from Status.
Definition at line 170 of file DirectOptimizer.cpp.

8.13.3.4 getPartitionSize()

```
size_t DirectOptimizer::getPartitionSize ( )
```

Returns the number of rectangles stored in activeRects.

Returns

A number representing the size of the partition.

Definition at line 187 of file DirectOptimizer.cpp.
Referenced by getStatus().

8.13.3.5 getStatus()

```
std::string DirectOptimizer::getStatus ( )  [override], [virtual]
```

Returns a string representing the current state of the implementing component.
May contain values of class members or other meaningful information. The returned string is always visible in StatusBar.

Returns

A string containing the state of the component.

Reimplemented from Status.
Definition at line 174 of file DirectOptimizer.cpp.
References Levels::getLevel(), getPartitionSize(), iterations, and level.

8.13.3.6 getStatusBar()

```
std::string DirectOptimizer::getStatusBar ( )  [override], [virtual]
```

Returns a string representing the current progress of the calculations of the implementing component.
The returned string is visible in StatusBar, when the component is actively calculating something. Must not exceed one console line!

Returns

A string containing the progress of a calculation.

Reimplemented from Status.
Definition at line 183 of file DirectOptimizer.cpp.

8.13.3.7 getValues()

```
std::map< std::vector< dirCoordinate >, functionValue > DirectOptimizer::getValues (
            const std::list< std::vector< dirCoordinate >> & points )  [private]
```

Returns the function values at the given points.
Basically transforms the given points from dirCoordinates in the hypercube to actual coordinates in the parameter space using normalizer and calls requestValues.

Parameters

points	List of points in the hypercube to be evaluated.

Returns

A map which maps the given points to their respective values.

Definition at line 74 of file DirectOptimizer.cpp.

8.13.3.8 optimalRectangles()

```
std::list< std::shared_ptr< HyRect > > DirectOptimizer::optimalRectangles (
            size_t nrRects,
            functionValue phi ) [private]
```

Finds potentially optimal rectangles that should be divided in the current iteration.
First filters for only the best rectangles of a size from a subset of all activeRects determined by level. Then uses GrahamScan to filter after the first condition of the DIRECT algorithm. Finally filters for the second condition of the DIRECT algorithm.

Parameters

nrRects	Size of the partition (meaning number of rectangles in activeRects).
phi	Value at the current minimum.

Returns

A list of potentially optimal rectangles.

Definition at line 96 of file DirectOptimizer.cpp.

8.13.3.9 removeActiveRects()

```
void DirectOptimizer::removeActiveRects (
            const std::list< std::shared_ptr< HyRect >> & rects ) [private]
```

Removes the given rectangles from activeRects.

Parameters

rects	Rectangles to be removed.

Definition at line 147 of file DirectOptimizer.cpp.

8.13.3.10 runOptimization()

```
void DirectOptimizer::runOptimization ( ) [override], [virtual]
```

Starts the optimization using the DIRECT algorithm.
Only returns when an iteration has completed and stopCon deems the optimization complete or when abort was called in the last iteration.
Implements Optimizer.
Definition at line 25 of file DirectOptimizer.cpp.
References Optimizer::getValueMap(), Levels::isGlobal(), iterations, Levels::L3_EPSILON, level, Levels::next↩Level(), saveProgress(), Levels::setGlobal(), and trackProgress.

8.13.3.11 saveProgress()

```
void DirectOptimizer::saveProgress (
            functionValue bestVal,
            size_t evaluations,
            size_t nrRects ) const  [private]
```

Prints the current number of iterations, evaluations, rectangles and the current optimal value to a `.csv` file.

Parameters

bestVal	Value at the current minimum.
evaluations	Number of evaluations conducted by the optimization.
nrRects	Number of rectangles in the current partition (meaning number of rectangles in activeRects).

Definition at line 158 of file DirectOptimizer.cpp.
Referenced by runOptimization().

8.13.4 Member Data Documentation

8.13.4.1 activeRects

```
std::map<depth, std::set<std::shared_ptr<HyRect>, CmpSharedHyrect>, std::greater<> > Direct↩
Optimizer::activeRects  [private]
```

Holds all rectangles that are immediate part of the current partition.
This includes all rectangles which have not been divided yet. They are grouped by HyRect::t and sorted by HyRect::avgValue which simplifies the search for potentially optimal rectangles in optimalRectangles.
Definition at line 74 of file DirectOptimizer.h.

8.13.4.2 D

```
const dimension DirectOptimizer::D  [private]
```

Number of parameters to be optimized (meaning dimensions of the search space).
Definition at line 46 of file DirectOptimizer.h.

8.13.4.3 iterations

```
size_t DirectOptimizer::iterations = 0  [private]
```

Number of iterations completed.
Definition at line 50 of file DirectOptimizer.h.
Referenced by getStatus(), and runOptimization().

8.13.4.4 level

```
Levels DirectOptimizer::level  [private]
```

An object used switching between different levels between global and local search.
Definition at line 58 of file DirectOptimizer.h.
Referenced by DirectOptimizer(), getStatus(), and runOptimization().

8.13.4.5 normalizer

```
ParameterNormalizer DirectOptimizer::normalizer  [private]
```

An object used for transformation between the unit hypercube used in DIRECT and the actual parameter space.
Definition at line 62 of file DirectOptimizer.h.

8.13.4.6 stopCon

`DirectStoppingCondition DirectOptimizer::stopCon [private]`
An object deciding when the optimization stops.
Definition at line 54 of file DirectOptimizer.h.

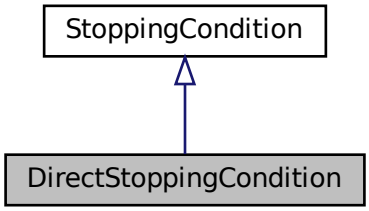
8.13.4.7 trackProgress

`bool DirectOptimizer::trackProgress [private]`
Defines if the current number of iterations, evaluations, rectangles and the optimal value should be recorded into a `.csv` file after each iteration.
Can be set in config.
Definition at line 67 of file DirectOptimizer.h.
Referenced by DirectOptimizer(), and runOptimization().
The documentation for this class was generated from the following files:

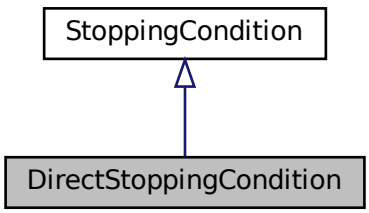
- /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/DirectOptimizer.h
- /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/DirectOptimizer.cpp

8.14 DirectStoppingCondition Class Reference

A class used for deciding whether the DIRECT should be stopped.
`#include "DirectStoppingCondition.h"`
Inheritance diagram for DirectStoppingCondition:



Collaboration diagram for DirectStoppingCondition:



Public Member Functions

- DirectStoppingCondition (size_t evaluations=0, size_t hyrects=0, unsigned int minutes=0, functionValue accuracy=0, unsigned int accuracyIterations=0)

  Creates a StoppingCondition with the given condition values.
- DirectStoppingCondition (const nlohmann::json &stopCon)

  Creates a StoppingCondition based on the given json configuration.
- bool evaluate (size_t evaluations, size_t hyrects, functionValue newBestVal)

  Checks if any of the configured conditions is met for the given parameters.

Private Attributes

- const size_t NR_HYRECTS

  Number of rectangles in the partition after which the optimization should stop.

Additional Inherited Members

8.14.1 Detailed Description

A class used for deciding whether the DIRECT should be stopped.
Every conditions is optional and can be set in config. The optimization is stopped when one of the activated conditions is met.

Author

Per Natzschka

Definition at line 22 of file DirectStoppingCondition.h.

8.14.2 Constructor & Destructor Documentation

8.14.2.1 DirectStoppingCondition() [1/2]

```
DirectStoppingCondition::DirectStoppingCondition (
            size_t evaluations = 0,
            size_t hyrects = 0,
            unsigned int minutes = 0,
            functionValue accuracy = 0,
            unsigned int accuracyIterations = 0 )  [explicit]
```

Creates a StoppingCondition with the given condition values.

Parameters

evaluations	Number of evaluations after which the optimization should stop.
hyrects	Number of rectangles in the partition after which the optimization should stop.
minutes	Number of minutes after which the optimization should stop.
accuracy	Accuracy used in accuracy condition (see ACCURACY).
accuracyIterations	Number of iterations used in accuracy condition (see NR_ACCURACY_ITERATIONS).

Definition at line 9 of file DirectStoppingCondition.cpp.
References StoppingCondition::StoppingCondition(), and NR_HYRECTS.

8.14.2.2 DirectStoppingCondition() [2/2]

```
DirectStoppingCondition::DirectStoppingCondition (
```

```
            const nlohmann::json & stopCon )  [explicit]
```

Creates a StoppingCondition based on the given json configuration.

Parameters

stopCon	JSON object defining the condition values.

Definition at line 16 of file DirectStoppingCondition.cpp.
References DirectStoppingCondition().
Referenced by DirectStoppingCondition().

8.14.3 Member Function Documentation

8.14.3.1 evaluate()

```
bool DirectStoppingCondition::evaluate (
            size_t evaluations,
            size_t hyrects,
            functionValue newBestVal )
```

Checks if any of the configured conditions is met for the given parameters.

Parameters

evaluations	Number of evaluations conducted by the optimization.
hyrects	Number of rectangles in the current partition.
newBestVal	Value of the current optimum.

Returns

A boolean defining whether none of the configured conditions is met (meaning whether the optimization should keep running).

Definition at line 22 of file DirectStoppingCondition.cpp.
References StoppingCondition::evaluate(), and NR_HYRECTS.

8.14.4 Member Data Documentation

8.14.4.1 NR_HYRECTS

```
const size_t DirectStoppingCondition::NR_HYRECTS  [private]
```

Number of rectangles in the partition after which the optimization should stop.
Definition at line 27 of file DirectStoppingCondition.h.
Referenced by DirectStoppingCondition(), and evaluate().
The documentation for this class was generated from the following files:

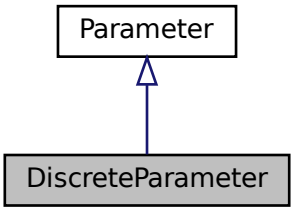
- /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/DirectStoppingCondition.h
- /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/DirectStoppingCondition.cpp

8.15 DiscreteParameter Class Reference

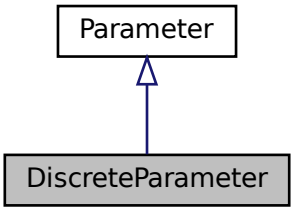
Implements a Parameter using discrete values.

```
#include "DiscreteParameter.h"
```

Inheritance diagram for DiscreteParameter:



Collaboration diagram for DiscreteParameter:



Public Member Functions

- DiscreteParameter (std::shared_ptr< ParameterDefinition > def, double step, double value)

  Creates a DiscreteParameter with the given ParameterDefinition, step and value.
- DiscreteParameter (std::shared_ptr< ParameterDefinition > def, double step)

  Creates a DiscreteParameter with the given ParameterDefinition and step.
- int getTimes () const

  Returns the value of times.
- void setTimes (int newTimes)

  Sets the value of times to the given value.
- double getStep () const

  Returns the value of step.
- double getOffset () const

  Returns the value of offset.
- coordinate getVal () const override

  Returns the current value of the DiscreteParameter as calculated by the following formula: $val = times \cdot step + offset$.
- void setVal (coordinate val) override

  Sets the value of the DiscreteParameter to the discrete value closest to the given value by modifying times using setTimes.

Private Attributes

- int times

  Times used in the value calculation.
- double step

  Difference between discrete values.
- double offset = 0

  Offset used in the value calculation.

8.15.1 Detailed Description

Implements a Parameter using discrete values.
The value of the Parameter is calculated as $val = times \cdot step + offset$.

Author

Per Natzschka

Definition at line 17 of file DiscreteParameter.h.

8.15.2 Constructor & Destructor Documentation

8.15.2.1 DiscreteParameter() [1/2]

```
DiscreteParameter::DiscreteParameter (
            std::shared_ptr< ParameterDefinition > def,
            double step,
            double value )
```

Creates a DiscreteParameter with the given ParameterDefinition, step and value.
Checks if given value is in bounds set by the ParameterDefinition. Calculates times and offset automatically.

Parameters

def	ParameterDefinition of the Parameter.
step	Difference between discrete values.
value	Initial value of the Parameter.

Definition at line 13 of file DiscreteParameter.cpp.
References Parameter::Parameter(), Parameter::getMax(), Parameter::getMin(), offset, step, and times.
Referenced by DiscreteParameter().

8.15.2.2 DiscreteParameter() [2/2]

```
DiscreteParameter::DiscreteParameter (
            std::shared_ptr< ParameterDefinition > def,
            double step )
```

Creates a DiscreteParameter with the given ParameterDefinition and step.
Calculates times and offset automatically.

Parameters

def	ParameterDefinition of the Parameter.
step	Difference between discrete values.

Definition at line 23 of file DiscreteParameter.cpp.

References DiscreteParameter(), Parameter::getMax(), and Parameter::getMin().

8.15.3 Member Function Documentation

8.15.3.1 getOffset()

```
double DiscreteParameter::getOffset ( ) const
```

Returns the value of offset.

Returns

A floating point number representing the offset.

Definition at line 43 of file DiscreteParameter.cpp.
References offset.

8.15.3.2 getStep()

```
double DiscreteParameter::getStep ( ) const
```

Returns the value of step.

Returns

A floating point number representing the difference between discrete values.

Definition at line 39 of file DiscreteParameter.cpp.
References step.

8.15.3.3 getTimes()

```
int DiscreteParameter::getTimes ( ) const
```

Returns the value of times.

Returns

An integer representing the times value.

Definition at line 27 of file DiscreteParameter.cpp.
References times.

8.15.3.4 getVal()

```
coordinate DiscreteParameter::getVal ( ) const  [override], [virtual]
```

Returns the current value of the DiscreteParameter as calculated by the following formula: $val = times \cdot step + offset$.

Returns

A coordinate representing the value of the ContinuousParameter.

Implements Parameter.
Definition at line 47 of file DiscreteParameter.cpp.
References offset, step, and times.

8.15.3.5 setTimes()

```
void DiscreteParameter::setTimes (
            int newTimes )
```

Sets the value of times to the given value.
Checks if value is in bounds set by ParameterDefinition.

Parameters

newTimes	

Definition at line 31 of file DiscreteParameter.cpp.
References Parameter::getMax(), Parameter::getMin(), offset, step, and times.
Referenced by setVal().

8.15.3.6 setVal()

```
void DiscreteParameter::setVal (
            coordinate val ) [override], [virtual]
```

Sets the value of the DiscreteParameter to the discrete value closest to the given value by modifying times using setTimes.

Parameters

val	Value to set the DiscreteParameter to.

Implements Parameter.
Definition at line 51 of file DiscreteParameter.cpp.
References offset, setTimes(), and step.

8.15.4 Member Data Documentation

8.15.4.1 offset

```
double DiscreteParameter::offset = 0 [private]
```

Offset used in the value calculation.
Definition at line 30 of file DiscreteParameter.h.
Referenced by DiscreteParameter(), getOffset(), getVal(), setTimes(), and setVal().

8.15.4.2 step

```
double DiscreteParameter::step [private]
```

Difference between discrete values.
Used in the value calculation.
Definition at line 26 of file DiscreteParameter.h.
Referenced by DiscreteParameter(), getStep(), getVal(), setTimes(), and setVal().

8.15.4.3 times

```
int DiscreteParameter::times [private]
```

Times used in the value calculation.
Definition at line 22 of file DiscreteParameter.h.
Referenced by DiscreteParameter(), getTimes(), getVal(), and setTimes().
The documentation for this class was generated from the following files:

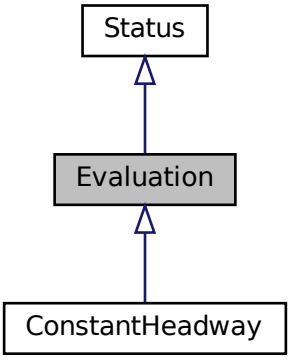
- /home/runner/work/Simopticon/Simopticon/src/parameters/DiscreteParameter.h
- /home/runner/work/Simopticon/Simopticon/src/parameters/DiscreteParameter.cpp

8.16 Evaluation Class Reference

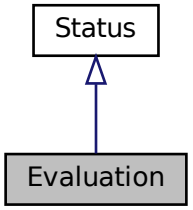
A class capable of evaluating simulation results and scoring them with a value which is treated as the function value for the optimization.

`#include "Evaluation.h"`

Inheritance diagram for Evaluation:



Collaboration diagram for Evaluation:



Public Member Functions

- virtual functionValue processOutput (std::filesystem::path path, std::set< runId > experimentIds)=0

  Returns a value to the results of a single simulation run.
- virtual std::map< std::pair< std::filesystem::path, std::set< runId > >, functionValue > processOutput (const std::set< std::pair< std::filesystem::path, std::set< runId >>> &experimentResults)
- std::string getName () override

  Returns a string representing the name of the implementing component in natural language.
- std::string getStatus () override

  Returns a string representing the current state of the implementing component.
- std::string getStatusBar () override

  Returns a string representing the current progress of the calculations of the implementing component.

Additional Inherited Members

8.16.1 Detailed Description

A class capable of evaluating simulation results and scoring them with a value which is treated as the function value for the optimization.
A lower value is considered better in this framework. The optimized function can be viewed as an error function.

Author

Per Natzschka

Definition at line 33 of file Evaluation.h.

8.16.2 Member Function Documentation

8.16.2.1 getName()

`std::string Evaluation::getName ( ) [override], [virtual]`
Returns a string representing the name of the implementing component in natural language.

Returns

A string containing the name of the component.

Reimplemented from Status.
Definition at line 18 of file Evaluation.cpp.
References Status::getName().

8.16.2.2 getStatus()

`std::string Evaluation::getStatus ( ) [override], [virtual]`
Returns a string representing the current state of the implementing component.
May contain values of class members or other meaningful information. The returned string is always visible in StatusBar.

Returns

A string containing the state of the component.

Reimplemented from Status.
Definition at line 22 of file Evaluation.cpp.
References Status::getStatus().

8.16.2.3 getStatusBar()

`std::string Evaluation::getStatusBar ( ) [override], [virtual]`
Returns a string representing the current progress of the calculations of the implementing component.
The returned string is visible in StatusBar, when the component is actively calculating something. Must not exceed one console line!

Returns

A string containing the progress of a calculation.

Reimplemented from Status.
Definition at line 26 of file Evaluation.cpp.
References Status::getStatusBar().

8.16.2.4 processOutput() [1/2]

```
std::map< std::pair< std::filesystem::path, std::set< runId > >, functionValue > Evaluation↩
::processOutput (
            const std::set< std::pair< std::filesystem::path, std::set< runId >>> & experiment↩
Results )  [virtual]
```

Returns values to the results of multiple simulation runs.

fi ∗ Simply calls processOutput(std::filesystem::path, std::set<runId>) multiple times if not overridden.

Parameters

experimentResults	Paths to and identifiers of the simulation results.

Returns

A map which maps the given results to their respective performance value.

Reimplemented in ConstantHeadway.
Definition at line 10 of file Evaluation.cpp.
References processOutput().

8.16.2.5 processOutput() [2/2]

```
virtual functionValue Evaluation::processOutput (
            std::filesystem::path path,
            std::set< runId > experimentIds )  [pure virtual]
```

Returns a value to the results of a single simulation run.

Parameters

path	Path to the result files.
experimentIds	Identifiers of certain simulation runs within the directory represented by the given path.

Returns

A value that represents the performance of the simulation - the lower the better.

Implemented in ConstantHeadway.
Referenced by processOutput().
The documentation for this class was generated from the following files:

- /home/runner/work/Simopticon/Simopticon/src/evaluation/Evaluation.h
- /home/runner/work/Simopticon/Simopticon/src/evaluation/Evaluation.cpp

8.17 GrahamScan Class Reference

A class providing functionality for finding the lower right convex hull of a set of points.
`#include "GrahamScan.h"`

Collaboration diagram for GrahamScan:

Static Public Member Functions

- static std::list< std::pair< std::shared_ptr< HyRect >, double > > scan (std::list< std::shared_ptr< HyRect >> vertices)

  Calculates the lower right convex hull of a set of points.

8.17.1 Detailed Description

A class providing functionality for finding the lower right convex hull of a set of points.

Author

Per Natzschka

Definition at line 19 of file GrahamScan.h.

8.17.2 Member Function Documentation

8.17.2.1 scan()

```
std::list< std::pair< std::shared_ptr< HyRect >, double > > GrahamScan::scan (
            std::list< std::shared_ptr< HyRect >> vertices )  [static]
```

Calculates the lower right convex hull of a set of points.
Points are defined by the given HyRects diagonal length (x axis) and average value (y axis). For each returned HyRect the slope to the point right of it is returned (if it is the rightmost point, infinity is chosen). That slope value can be used by DIRECT as the highest Lipschitz constant for which the HyRect satisfies the first condition.

Parameters

vertices	List of rectangles with different sizes.

Returns

A list of rectangles and corresponding Lipschitz constants that represents convex hull meaning a subset of the given HyRect list.

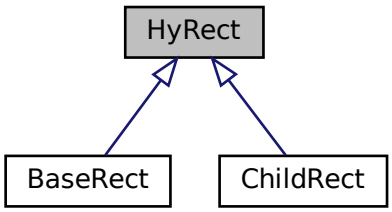
Definition at line 13 of file GrahamScan.cpp.
References HyRect::getAvgValue(), HyRect::getDepth(), and HyRect::getDiagonalLength().
The documentation for this class was generated from the following files:

- /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/GrahamScan.h
- /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/GrahamScan.cpp

8.18 HyRect Class Reference

An abstract class representing a rectangular part of the search space.

`#include "HyRect.h"`
Inheritance diagram for HyRect:



Collaboration diagram for HyRect:

Public Member Functions

- HyRect (dimension D, position pos, depth t)

  Creates a HyRect with the given dimensionality, position and depth.
- virtual std::array< std::vector< dirCoordinate >, 2 > getSamplingVertices ()=0

  Returns the coordinates of two opposite corner points of the rectangle.
- dirCoordinate getDiagonalLength () const

  Returns the length of the diagonal of the rectangle.
- depth getDepth () const

  Returns the value of t.
- position getPos () const

  Returns the value of pos.
- dimension getSplitDim () const

  Calculates the dimension where this rectangle must be or has been split by divide.
- functionValue getAvgValue () const

  Returns the value of avgValue.
- dimension getD () const

  Returns the value of D.
- void setAvgValue (functionValue value)

  Sets the value of avgValue.
- virtual bool operator== (const HyRect &rect) const

  Checks if the current and the given HyRect objects are equal by comparing their pos, D, and t.
- bool operator< (const HyRect &rect) const

  Compares depth t and avgValue of the given HyRect objects.

- bool operator!= (const HyRect &rhs) const

  Checks if the current and the given HyRect objects are unequal by comparing their pos, D, and t.
- bool operator> (const HyRect &rhs) const

  Compares depth t and avgValue of the given HyRect objects.
- bool operator<= (const HyRect &rhs) const

  Compares depth t and avgValue of the given HyRect objects.
- bool operator>= (const HyRect &rhs) const

  Compares depth t and avgValue of the given HyRect objects.

Static Public Member Functions

- static std::array< std::shared_ptr< HyRect >, 3 > divide (const std::shared_ptr< HyRect > &ptr)

  Divides the given rectangle into three smaller ChildRect which take the given HyRect as a parent.

Protected Attributes

- dimension D

  Dimensionality of the rectangle.
- depth t

  Depth of the rectangle in the partition tree.
- position pos

  Position of the rectangle relative to its parent rectangle.
- functionValue avgValue = INFINITY

  Mean between the values obtained at the parameters returned by getSamplingVertices.

8.18.1 Detailed Description

An abstract class representing a rectangular part of the search space.

Author

Per Natzschka

Definition at line 44 of file HyRect.h.

8.18.2 Constructor & Destructor Documentation

8.18.2.1 HyRect()

```
HyRect::HyRect (
            dimension D,
            position pos,
            depth t )
```

Creates a HyRect with the given dimensionality, position and depth.

Parameters

D	Dimensionality of the rectangle (i.e. the search space).
pos	Position relative to parent rectangle.
t	Depth of the rectangle in partition tree.

Definition at line 12 of file HyRect.cpp.
References D, pos, and t.
Referenced by BaseRect::BaseRect(), and ChildRect::ChildRect().

8.18.3 Member Function Documentation

8.18.3.1 divide()

```
std::array< std::shared_ptr< HyRect >, 3 > HyRect::divide (
            const std::shared_ptr< HyRect > & ptr )  [static]
```

Divides the given rectangle into three smaller ChildRect which take the given HyRect as a parent.

Parameters

ptr	Reference to a shared_ptr to the HyRect that is being divided.

Returns

An array of ChildRect instances generated by dividing the given HyRect.

Definition at line 15 of file HyRect.cpp.
References ChildRect::ChildRect().

8.18.3.2 getAvgValue()

```
functionValue HyRect::getAvgValue ( ) const
```

Returns the value of avgValue.

Returns

A functionValue representing the average value on the sampled corners of the rectangle.

Definition at line 41 of file HyRect.cpp.
References avgValue.
Referenced by DirectOptimizer::estimatedValue(), CmpSharedHyrect::operator()(), and GrahamScan::scan().

8.18.3.3 getD()

```
dimension HyRect::getD ( ) const
```

Returns the value of D.

Returns

A dimension representing the number of dimensions of the rectangle.

Definition at line 73 of file HyRect.cpp.
References D.
Referenced by ChildRect::ChildRect().

8.18.3.4 getDepth()

```
depth HyRect::getDepth ( ) const
```

Returns the value of t.

Returns

A depth value representing the depth of the rectangle in the partition tree.

Definition at line 37 of file HyRect.cpp.
References t.
Referenced by ChildRect::ChildRect(), and GrahamScan::scan().

8.18.3.5 getDiagonalLength()

```
dirCoordinate HyRect::getDiagonalLength ( ) const
```

Returns the length of the diagonal of the rectangle.
Basically calculates the euclidian distance between the vertices returned by getSamplingVertices. Instead of actually invoking the costly recursive getSamplingVertices function, a calculation based on t is executed

Returns

A dirCoordinate representing the diagonal length of the rectangle.

Definition at line 22 of file HyRect.cpp.
References D, and t.
Referenced by DirectOptimizer::estimatedValue(), and GrahamScan::scan().

8.18.3.6 getPos()

```
position HyRect::getPos ( ) const
```

Returns the value of pos.

Returns

A position value representing the relative position to the parent rectangle.

Definition at line 33 of file HyRect.cpp.
References pos.
Referenced by ChildRect::operator==().

8.18.3.7 getSamplingVertices()

```
virtual std::array<std::vector<dirCoordinate>, 2> HyRect::getSamplingVertices ( )  [pure
virtual]
```

Returns the coordinates of two opposite corner points of the rectangle.
The returned vertices must be sampled.

Returns

An array containing two dirCoordinate vectors of the sampled vertices.

Implemented in ChildRect, and BaseRect.
Referenced by ChildRect::getSamplingVertices(), and CmpSharedHyrect::operator()().

8.18.3.8 getSplitDim()

```
dimension HyRect::getSplitDim ( ) const
```

Calculates the dimension where this rectangle must be or has been split by divide.
Since the split dimensions are simply chosen in ascending order the calculations only needs the depth stored in t.

Returns

A dimension where the HyRect has been oder will be split.

Definition at line 29 of file HyRect.cpp.
References D, and t.
Referenced by ChildRect::getSamplingVertices().

8.18.3.9 operator"!=()

```
bool HyRect::operator!= (
            const HyRect & rhs ) const
```

Checks if the current and the given HyRect objects are unequal by comparing their pos, D, and t.
Basically negates operator==.

Parameters

rhs	HyRect to be compared.

Returns

A boolean defining if the HyRect objects have different positions in the partition tree.

Definition at line 57 of file HyRect.cpp.
References operator==().

8.18.3.10 operator<()

```
bool HyRect::operator< (
            const HyRect & rect ) const
```

Compares depth t and avgValue of the given HyRect objects.

Parameters

rect	HyRect to be compared.

Returns

A boolean defining if the depth t of this HyRect is greater than that of the given HyRect or whether the avgValue is less than that of the given HyRect if depth t is the same.

Definition at line 53 of file HyRect.cpp.
References avgValue, and t.
Referenced by operator<=(), operator>(), and operator>=().

8.18.3.11 operator<=()

```
bool HyRect::operator<= (
            const HyRect & rhs ) const
```

Compares depth t and avgValue of the given HyRect objects.
Basically negates operator>.

Parameters

rhs	HyRect to be compared.

Returns

A boolean defining if the depth t of this HyRect is greater than or equal to that of the given HyRect or whether the avgValue is less than or equal that of the given HyRect if depth t is the same.

Definition at line 65 of file HyRect.cpp.
References operator<().

8.18.3.12 operator==()

```
bool HyRect::operator== (
            const HyRect & rect ) const  [virtual]
```

Checks if the current and the given HyRect objects are equal by comparing their pos, D, and t.

Parameters

rect	HyRect to be compared.

Returns

A boolean defining if the HyRect objects have the same position in the partition tree.

Reimplemented in ChildRect.
Definition at line 49 of file HyRect.cpp.
References D, pos, and t.
Referenced by operator!=().

8.18.3.13 operator>()

```
bool HyRect::operator> (
            const HyRect & rhs ) const
```

Compares depth t and avgValue of the given HyRect objects.
Basically calls operator< on the switched inputs.

Parameters

rhs	HyRect to be compared.

Returns

A boolean defining if the depth t of this HyRect is less or equal than that of the given HyRect or whether the avgValue is greater than or equal that of the given HyRect if depth t is the same.

Definition at line 61 of file HyRect.cpp.
References operator<().

8.18.3.14 operator>=()

```
bool HyRect::operator>= (
            const HyRect & rhs ) const
```

Compares depth t and avgValue of the given HyRect objects.
Basically negates operator<.

Parameters

rhs	HyRect to be compared.

Returns

A boolean defining if the depth t of this HyRect is less than or equal that of the given HyRect or whether the avgValue is greater than or equal that of the given HyRect if depth t is the same.

Definition at line 69 of file HyRect.cpp.
References operator<().

8.18.3.15 setAvgValue()

```
void HyRect::setAvgValue (
            functionValue value )
```

Sets the value of avgValue.

Parameters

value	Average value sampled at the corners of the rectangle.

Definition at line 45 of file HyRect.cpp.
References avgValue.

8.18.4 Member Data Documentation

8.18.4.1 avgValue

`functionValue HyRect::avgValue = INFINITY [protected]`
Mean between the values obtained at the parameters returned by getSamplingVertices.
Definition at line 64 of file HyRect.h.
Referenced by getAvgValue(), operator<(), and setAvgValue().

8.18.4.2 D

`dimension HyRect::D [protected]`
Dimensionality of the rectangle.
Is equivalent to the dimensionality of the search space, i.e. the number of optimized parameters.
Definition at line 50 of file HyRect.h.
Referenced by HyRect(), getD(), getDiagonalLength(), BaseRect::getSamplingVertices(), getSplitDim(), and operator==().

8.18.4.3 pos

`position HyRect::pos [protected]`
Position of the rectangle relative to its parent rectangle.
For BaseRect, *pos* is always BASE.
Definition at line 60 of file HyRect.h.
Referenced by HyRect(), getPos(), ChildRect::getSamplingVertices(), operator==(), and ChildRect::operator==().

8.18.4.4 t

`depth HyRect::t [protected]`
Depth of the rectangle in the partition tree.
Equal to the number of transitive parent rectangles. For BaseRect, *t* is always 0.
Definition at line 55 of file HyRect.h.
Referenced by HyRect(), getDepth(), getDiagonalLength(), getSplitDim(), operator<(), and operator==().
The documentation for this class was generated from the following files:

- /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/hyrect/HyRect.h
- /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/hyrect/HyRect.cpp

8.19 Levels Class Reference

A providing functionality for the usage of different weightings between local and global search throughout the optimization using different levels.
`#include "Levels.h"`

Collaboration diagram for Levels:

Public Member Functions

- unsigned char nextLevel ()

  Switches currentLevel to the next local level if global is false.
- std::list< std::shared_ptr< HyRect > > getRectSubset (const std::map< depth, std::set< std::shared_ptr< HyRect >, CmpSharedHyrect >, std::greater<>> &rects, size_t size) const

  Calculates the subset of all given rectangles based on the current level and returns a list containing only the best HyRect per diagonal length.
- double getEpsilon () const

  Returns the epsilon value on the current level the DIRECT algorithm resides on.
- unsigned char getLevel () const

  Returns a number corresponding to the current level the optimization resides on.
- bool isGlobal () const

  Returns the value of global.
- void setGlobal (bool val)

  Sets the value of global.

Static Public Attributes

- constexpr static const double L3_EPSILON = 1e-5

  Epsilon value to be used when DIRECT algorithm uses level 3.
- constexpr static const double L2_EPSILON = 1e-5

  Epsilon value to be used when DIRECT algorithm uses level 2.
- constexpr static const double L1_EPSILON = 1e-7

  Epsilon value to be used when DIRECT algorithm uses level 1.
- constexpr static const double L0_EPSILON = 0

  Epsilon value to be used when DIRECT algorithm uses level 0.
- constexpr static const long double L3_SIZE = 0.5

  Fraction of rectangles in partition to be used on level 3 (only larger rectangles are considered).
- constexpr static const long double L2_SIZE = 1

  Fraction of rectangles in partition to be used on level 2 (only smaller rectangles are considered).
- constexpr static const long double L1_SIZE = 0.95

  Fraction of rectangles in partition to be used on level 1 (only smaller rectangles are considered).
- constexpr static const long double L0_SIZE = 0.04

  Fraction of rectangles in partition to be used on level 0 (only smaller rectangles are considered).

Private Attributes

- level currentLevel = l2_0

  Local level the optimization is currently using when global is false.
- bool global = false

  Defines whether global optimization (level 3) or one of the local levels (0-2) is used.

8.19.1 Detailed Description

A providing functionality for the usage of different weightings between local and global search throughout the optimization using different levels.
Definition at line 32 of file Levels.h.

8.19.2 Member Function Documentation

8.19.2.1 getEpsilon()

```
double Levels::getEpsilon ( ) const
```

Returns the epsilon value on the current level the DIRECT algorithm resides on.
Either L3_EPSILON, L2_EPSILON, L1_EPSILON or L0_EPSILON.

Returns

A floating point value used as epsilon parameter on the current level.

Definition at line 59 of file Levels.cpp.
References getLevel(), L0_EPSILON, L1_EPSILON, L2_EPSILON, and L3_EPSILON.

8.19.2.2 getLevel()

```
unsigned char Levels::getLevel ( ) const
```

Returns a number corresponding to the current level the optimization resides on.

Returns

An integral corresponding to the current level.

Definition at line 72 of file Levels.cpp.
References currentLevel, and global.
Referenced by getEpsilon(), getRectSubset(), DirectOptimizer::getStatus(), and nextLevel().

8.19.2.3 getRectSubset()

```
std::list< std::shared_ptr< HyRect > > Levels::getRectSubset (
            const std::map< depth, std::set< std::shared_ptr< HyRect >, CmpSharedHyrect >,
std::greater<>> & rects,
            size_t size ) const
```

Calculates the subset of all given rectangles based on the current level and returns a list containing only the best HyRect per diagonal length.

Parameters

rects	Map containing all HyRect of the current partition grouped by HyRect::t and sorted by HyRect::avgValue.
size	Number of HyRect in the given partition.

Returns

A list containing only the best HyRect per diagonal length in the subset based on the current level.

Definition at line 21 of file Levels.cpp.
References getLevel(), global, L0_SIZE, L1_SIZE, L2_SIZE, and L3_SIZE.

8.19.2.4 isGlobal()

```
bool Levels::isGlobal ( ) const
```
Returns the value of global.

Returns

A boolean defining whether the optimization is currently in the global phase.

Definition at line 88 of file Levels.cpp.
References global.
Referenced by DirectOptimizer::runOptimization().

8.19.2.5 nextLevel()

```
unsigned char Levels::nextLevel ( )
```
Switches currentLevel to the next local level if global is false.

Returns

A number representing the current level after switching.

Definition at line 13 of file Levels.cpp.
References currentLevel, getLevel(), and global.
Referenced by DirectOptimizer::runOptimization().

8.19.2.6 setGlobal()

```
void Levels::setGlobal (
            bool val )
```
Sets the value of global.

Parameters

val	Defines whether global optimization should be used in the following iterations.

Definition at line 92 of file Levels.cpp.
References global.
Referenced by DirectOptimizer::runOptimization().

8.19.3 Member Data Documentation

8.19.3.1 currentLevel

```
level Levels::currentLevel = l2_0  [private]
```
Local level the optimization is currently using when global is *false*.
Definition at line 37 of file Levels.h.
Referenced by getLevel(), and nextLevel().

8.19.3.2 global

```
bool Levels::global = false  [private]
```
Defines whether global optimization (level 3) or one of the local levels (0-2) is used.
Definition at line 41 of file Levels.h.
Referenced by getLevel(), getRectSubset(), isGlobal(), nextLevel(), and setGlobal().

8.19.3.3 L0_EPSILON

```
constexpr static const double Levels::L0_EPSILON = 0  [static], [constexpr]
```
Epsilon value to be used when DIRECT algorithm uses level 0.
Definition at line 59 of file Levels.h.
Referenced by getEpsilon().

8.19.3.4 L0_SIZE

```
constexpr static const long double Levels::L0_SIZE = 0.04  [static], [constexpr]
```
Fraction of rectangles in partition to be used on level 0 (only smaller rectangles are considered).
Definition at line 76 of file Levels.h.
Referenced by getRectSubset().

8.19.3.5 L1_EPSILON

```
constexpr static const double Levels::L1_EPSILON = 1e-7  [static], [constexpr]
```
Epsilon value to be used when DIRECT algorithm uses level 1.
Definition at line 55 of file Levels.h.
Referenced by getEpsilon().

8.19.3.6 L1_SIZE

```
constexpr static const long double Levels::L1_SIZE = 0.95  [static], [constexpr]
```
Fraction of rectangles in partition to be used on level 1 (only smaller rectangles are considered).
Definition at line 72 of file Levels.h.
Referenced by getRectSubset().

8.19.3.7 L2_EPSILON

```
constexpr static const double Levels::L2_EPSILON = 1e-5  [static], [constexpr]
```
Epsilon value to be used when DIRECT algorithm uses level 2.
Definition at line 51 of file Levels.h.
Referenced by getEpsilon().

8.19.3.8 L2_SIZE

```
constexpr static const long double Levels::L2_SIZE = 1  [static], [constexpr]
```
Fraction of rectangles in partition to be used on level 2 (only smaller rectangles are considered).
Definition at line 68 of file Levels.h.
Referenced by getRectSubset().

8.19.3.9 L3_EPSILON

```
constexpr static const double Levels::L3_EPSILON = 1e-5  [static], [constexpr]
```
Epsilon value to be used when DIRECT algorithm uses level 3.

Definition at line 47 of file Levels.h.
Referenced by getEpsilon(), and DirectOptimizer::runOptimization().

8.19.3.10 L3_SIZE

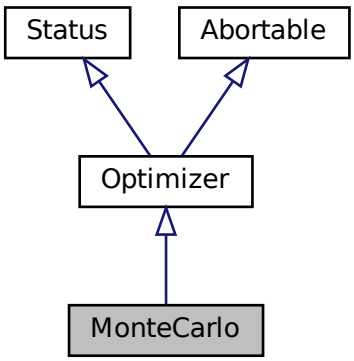
```
constexpr static const long double Levels::L3_SIZE = 0.5  [static], [constexpr]
```

Fraction of rectangles in partition to be used on level 3 (only larger rectangles are considered).
Definition at line 64 of file Levels.h.
Referenced by getRectSubset().
The documentation for this class was generated from the following files:

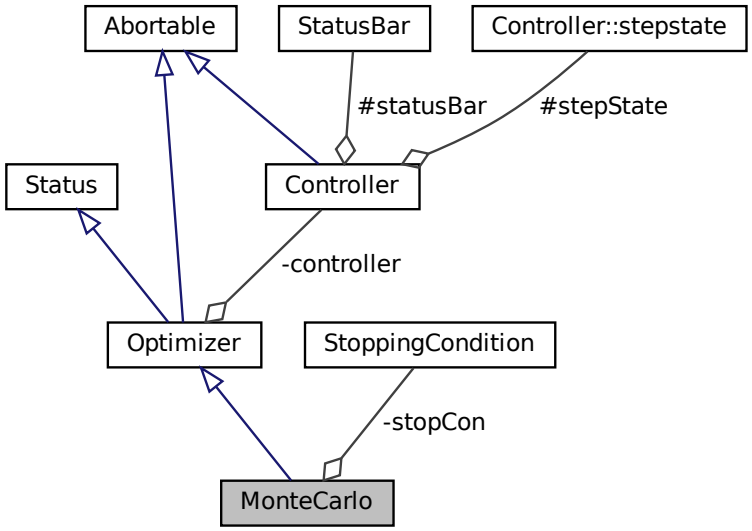
- /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/Levels.h
- /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/Levels.cpp

8.20 MonteCarlo Class Reference

A class capable of finding the minimum of a blackbox function using the Monte Carlo algorithm.
`#include "MonteCarlo.h"`
Inheritance diagram for MonteCarlo:



Collaboration diagram for MonteCarlo:



Public Member Functions

- MonteCarlo (Controller &ctrl, const std::list< std::shared_ptr< ParameterDefinition >> &params, nlohmann::json config)

  Creates a DirectOptimizer that evaluates functions with the given Controller, optimizes the given ParameterDefinition list and stops as defined by the given StoppingCondition.
- void runOptimization () override

  Starts the optimization using the Monte Carlo algorithm.
- std::string getName () override

  Returns a string representing the name of the implementing component in natural language.
- std::string getStatus () override

  Returns a string representing the current state of the implementing component.
- std::string getStatusBar () override

  Returns a string representing the current progress of the calculations of the implementing component.

Private Member Functions

- void saveProgress (functionValue bestVal, size_t evaluations) const

  Prints the current number of iterations, evaluations, rectangles and the current optimal value to a `.csv` file.

Private Attributes

- size_t iterations = 1

  Number of iterations completed.
- const size_t parallelTrials

  Number of (typically parallel executed) parameter combinations per iteration.
- StoppingCondition stopCon

  An object deciding when the optimization stops.
- bool trackProgress

Defines if the current number of iterations, evaluations, rectangles and the optimal value should be recorded into a `.csv` file after each iteration.

- std::string lastEvaluations

  A string for logging purposes containing the evaluation of the simulation runs of the last iteration.

Additional Inherited Members

8.20.1 Detailed Description

A class capable of finding the minimum of a blackbox function using the Monte Carlo algorithm.

Author

Burkhard Hensel

Definition at line 35 of file MonteCarlo.h.

8.20.2 Constructor & Destructor Documentation

8.20.2.1 MonteCarlo()

```
MonteCarlo::MonteCarlo (
            Controller & ctrl,
            const std::list< std::shared_ptr< ParameterDefinition >> & params,
            nlohmann::json config )
```

Creates a DirectOptimizer that evaluates functions with the given Controller, optimizes the given ParameterDefinition list and stops as defined by the given StoppingCondition.

Parameters

ctrl	Controller to be used for evaluating the optimized function.
params	ParameterDefinition list to be optimized.
config	Configuration parameters as JSON.

Definition at line 15 of file MonteCarlo.cpp.
References MonteCarlo().
Referenced by MonteCarlo().

8.20.3 Member Function Documentation

8.20.3.1 getName()

```
std::string MonteCarlo::getName ( )  [override], [virtual]
```

Returns a string representing the name of the implementing component in natural language.

Returns

A string containing the name of the component.

Reimplemented from Status.
Definition at line 83 of file MonteCarlo.cpp.

8.20.3.2 getStatus()

```
std::string MonteCarlo::getStatus ( )  [override], [virtual]
```

Returns a string representing the current state of the implementing component.
May contain values of class members or other meaningful information. The returned string is always visible in StatusBar.

Returns

A string containing the state of the component.

Reimplemented from Status.
Definition at line 87 of file MonteCarlo.cpp.
References iterations, and lastEvaluations.

8.20.3.3 getStatusBar()

```
std::string MonteCarlo::getStatusBar ( )  [override], [virtual]
```

Returns a string representing the current progress of the calculations of the implementing component.
The returned string is visible in StatusBar, when the component is actively calculating something. Must not exceed one console line!

Returns

A string containing the progress of a calculation.

Reimplemented from Status.
Definition at line 102 of file MonteCarlo.cpp.

8.20.3.4 runOptimization()

```
void MonteCarlo::runOptimization ( )  [override], [virtual]
```

Starts the optimization using the Monte Carlo algorithm.
Only returns when an iteration has completed and stopCon deems the optimization complete or when abort was called in the last iteration.
Implements Optimizer.
Definition at line 22 of file MonteCarlo.cpp.
References Optimizer::getValueMap(), iterations, lastEvaluations, parallelTrials, saveProgress(), and trackProgress.

8.20.3.5 saveProgress()

```
void MonteCarlo::saveProgress (
            functionValue bestVal,
            size_t evaluations ) const  [private]
```

Prints the current number of iterations, evaluations, rectangles and the current optimal value to a `.csv` file.

Parameters

bestVal	Value at the current minimum.
evaluations	Number of evaluations conducted by the optimization.

Definition at line 71 of file MonteCarlo.cpp.
Referenced by runOptimization().

8.20.4 Member Data Documentation

8.20.4.1 iterations

```
size_t MonteCarlo::iterations = 1  [private]
```

Number of iterations completed.
Definition at line 40 of file MonteCarlo.h.
Referenced by getStatus(), and runOptimization().

8.20.4.2 lastEvaluations

`std::string MonteCarlo::lastEvaluations [private]`
A string for logging purposes containing the evaluation of the simulation runs of the last iteration.
Definition at line 57 of file MonteCarlo.h.
Referenced by getStatus(), and runOptimization().

8.20.4.3 parallelTrials

`const size_t MonteCarlo::parallelTrials [private]`
Number of (typically parallel executed) parameter combinations per iteration.
Definition at line 44 of file MonteCarlo.h.
Referenced by runOptimization().

8.20.4.4 stopCon

`StoppingCondition MonteCarlo::stopCon [private]`
An object deciding when the optimization stops.
Definition at line 48 of file MonteCarlo.h.

8.20.4.5 trackProgress

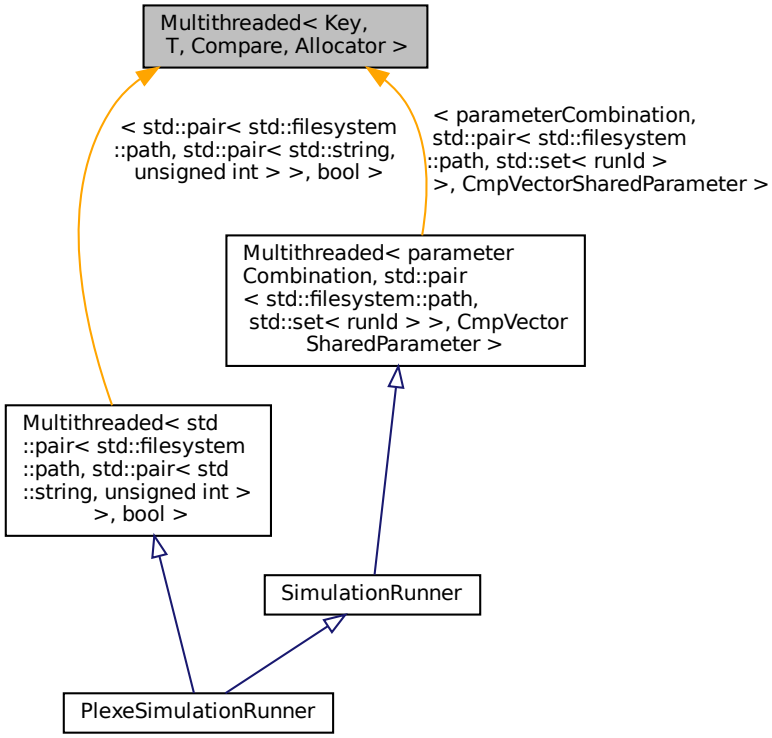
`bool MonteCarlo::trackProgress [private]`
Defines if the current number of iterations, evaluations, rectangles and the optimal value should be recorded into a `.csv` file after each iteration.
Can be set in config.
Definition at line 53 of file MonteCarlo.h.
Referenced by runOptimization().
The documentation for this class was generated from the following files:

- /home/runner/work/Simopticon/Simopticon/src/optimizer/montecarlo/MonteCarlo.h
- /home/runner/work/Simopticon/Simopticon/src/optimizer/montecarlo/MonteCarlo.cpp

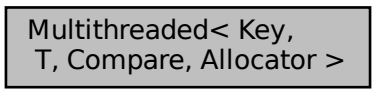
8.21 Multithreaded< Key, T, Compare, Allocator > Class Template Reference

A class implementing concurrent execution of the same function for different arguments.
`#include "Multithreaded.h"`

Inheritance diagram for Multithreaded< Key, T, Compare, Allocator >:



Collaboration diagram for Multithreaded< Key, T, Compare, Allocator >:



Public Member Functions

- Multithreaded (unsigned int threads)

  Creates a Multithreaded class that does not use more than the given number of threads.

Protected Member Functions

- virtual std::map< Key, T, Compare, Allocator > runMultithreadedFunctions (std::set< Key, Compare > runs)

  Pushes given tasks into queue, creates concurrent threads and merges them when execution is done.
- virtual std::map< Key, T, Compare, Allocator > multithreadFunction ()

  Function that is executed by each thread.

Protected Attributes

- const unsigned int NR_THREADS

  Maximum number of concurrent threads to be used in ThreadPool.
- ThreadsafeQueue< Key > queue

  ThreadsafeQueue containing the arguments that have to be processed by the ThreadPool.

Private Member Functions

- virtual T work (Key arg)=0

  Function that should be executed concurrently on different arguments.

8.21.1 Detailed Description

template<class Key, class T, class Compare = std::less<Key>, class Allocator = std::allocator<std::pair<const Key, T>>>
class Multithreaded< Key, T, Compare, Allocator >

A class implementing concurrent execution of the same function for different arguments.
The function must be implemented through work and execution follows the ThreadPool design pattern.

Template Parameters

Key	Argument type of the concurrent work function.
T	Result type of the concurrent work function.
Compare	Comparison for objects of type Key.
Allocator	Allocator for pairs of constant Key and T.

Author

Per Natzschka

Definition at line 27 of file Multithreaded.h.

8.21.2 Constructor & Destructor Documentation

8.21.2.1 Multithreaded()

```
template<class Key , class T , class Compare , class Allocator >
Multithreaded< Key, T, Compare, Allocator >::Multithreaded (
            unsigned int threads )  [explicit]
```

Creates a Multithreaded class that does not use more than the given number of threads.

Parameters

threads	Maximum number of threads to use.

Definition at line 12 of file Multithreaded.tpp.
References Multithreaded< Key, T, Compare, Allocator >::NR_THREADS.
Referenced by SimulationRunner::SimulationRunner().

8.21.3 Member Function Documentation

8.21.3.1 multithreadFunction()

```
template<class Key , class T , class Compare , class Allocator >
std::map< Key, T, Compare, Allocator > Multithreaded< Key, T, Compare, Allocator >::multithread↩
Function  [protected], [virtual]
```

Function that is executed by each thread.
As long as queue is not empty, tasks are started. When queue is empty, the processed results are returned

Returns

A map which maps arguments to their respective calculated values.

Definition at line 36 of file Multithreaded.tpp.
References Multithreaded< Key, T, Compare, Allocator >::queue, and Multithreaded< Key, T, Compare, Allocator >::work().
Referenced by Multithreaded< Key, T, Compare, Allocator >::runMultithreadedFunctions().

8.21.3.2 runMultithreadedFunctions()

```
template<class Key , class T , class Compare , class Allocator >
std::map< Key, T, Compare, Allocator > Multithreaded< Key, T, Compare, Allocator >::run↩
MultithreadedFunctions (
            std::set< Key, Compare > runs )  [protected], [virtual]
```

Pushes given tasks into queue, creates concurrent threads and merges them when execution is done.

Parameters

runs	Set of arguments on which work should to be executed.

Returns

A map which maps arguments to their respective calculated values.

Definition at line 17 of file Multithreaded.tpp.
References Multithreaded< Key, T, Compare, Allocator >::multithreadFunction(), Multithreaded< Key, T, Compare, Allocator >::NR_THREADS, and Multithreaded< Key, T, Compare, Allocator >::queue.
Referenced by SimulationRunner::runSimulations().

8.21.3.3 work()

```
template<class Key , class T , class Compare = std::less<Key>, class Allocator = std::allocator<std↩
::pair<const Key, T>>>
virtual T Multithreaded< Key, T, Compare, Allocator >::work (
            Key arg )  [private], [pure virtual]
```

Function that should be executed concurrently on different arguments.

Parameters

arg	Argument of the concurrently executed function.

Returns

Return value of the concurrently executed function.

Implemented in SimulationRunner, and PlexeSimulationRunner.
Referenced by Multithreaded< Key, T, Compare, Allocator >::multithreadFunction().

8.21.4 Member Data Documentation

8.21.4.1 NR_THREADS

```
template<class Key , class T , class Compare = std::less<Key>, class Allocator = std::allocator<std↩
::pair<const Key, T>>>
const unsigned int Multithreaded< Key, T, Compare, Allocator >::NR_THREADS  [protected]
```

Maximum number of concurrent threads to be used in ThreadPool.
Definition at line 40 of file Multithreaded.h.
Referenced by Multithreaded< Key, T, Compare, Allocator >::Multithreaded(), and Multithreaded< Key, T, Compare, Allocator >::runMultithreadedFunctions().

8.21.4.2 queue

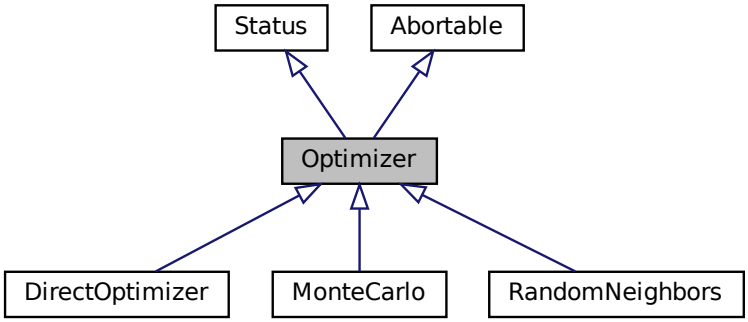
```
template<class Key , class T , class Compare = std::less<Key>, class Allocator = std::allocator<std↩
::pair<const Key, T>>>
ThreadsafeQueue<Key> Multithreaded< Key, T, Compare, Allocator >::queue  [protected]
```

ThreadsafeQueue containing the arguments that have to be processed by the ThreadPool.
Definition at line 44 of file Multithreaded.h.
Referenced by Multithreaded< Key, T, Compare, Allocator >::multithreadFunction(), and Multithreaded< Key, T, Compare, Allocator >::runMultithreadedFunctions().
The documentation for this class was generated from the following files:

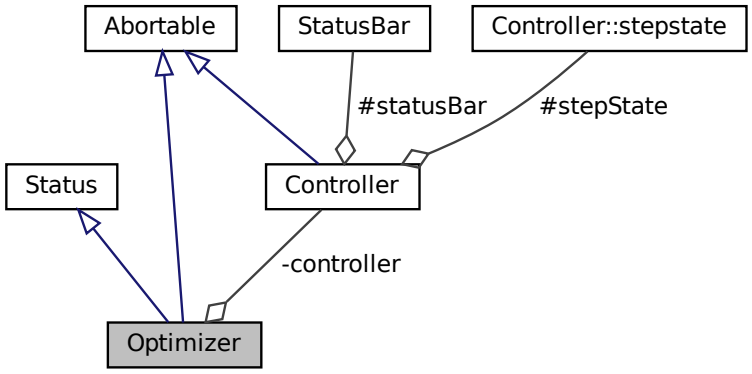
- /home/runner/work/Simopticon/Simopticon/src/utils/Multithreaded.h
- /home/runner/work/Simopticon/Simopticon/src/utils/Multithreaded.tpp

8.22 Optimizer Class Reference

A class containing an optimization strategy which searches the minimum of a blackbox function given through argument-value pairs.
`#include "Optimizer.h"`
Inheritance diagram for Optimizer:



Collaboration diagram for Optimizer:



Public Member Functions

- Optimizer (Controller &ctrl, std::list< std::shared_ptr< ParameterDefinition >> params)

  Creates an Optimizer which can request values from the given Controller and tries to optimize the given parameters.
- virtual void runOptimization ()=0

  Starts the optimization process.
- ValueMap & getValueMap () const

  Returns a reference to Controller::valueMap.
- std::string getName () override

  Returns a string representing the name of the implementing component in natural language.
- std::string getStatus () override

  Returns a string representing the current state of the implementing component.
- std::string getStatusBar () override

  Returns a string representing the current progress of the calculations of the implementing component.

Protected Member Functions

- std::map< parameterCombination, functionValue > requestValues (const std::list< parameterCombination > &params)

  Requests the values when using certain parameterCombinations from controller.

Protected Attributes

- std::list< std::shared_ptr< ParameterDefinition > > parameters

  List of parameters to be optimized.

Private Attributes

- Controller & controller

  Reference to the executing Controller to be able to request values using Controller::requestValues.

Additional Inherited Members

8.22.1 Detailed Description

A class containing an optimization strategy which searches the minimum of a blackbox function given through argument-value pairs.
The Optimizer has control over which parameterCombinations are simulated and evaluated as well as the duration of the optimization. If abort is called the optimization strategy should finish the optimization as soon as possible.

Author

Per Natzschka

Definition at line 43 of file Optimizer.h.

8.22.2 Constructor & Destructor Documentation

8.22.2.1 Optimizer()

```
Optimizer::Optimizer (
            Controller & ctrl,
            std::list< std::shared_ptr< ParameterDefinition >> params )
```

Creates an Optimizer which can request values from the given Controller and tries to optimize the given parameters.

Parameters

ctrl	Controller to be used for evaluation of parameterCombinations.
params	List of ParameterDefinition defining the parameters that must be optimized.

Definition at line 18 of file Optimizer.cpp.
References controller, and parameters.

8.22.3 Member Function Documentation

8.22.3.1 getName()

```
std::string Optimizer::getName ( )  [override], [virtual]
```

Returns a string representing the name of the implementing component in natural language.

Returns

A string containing the name of the component.

Reimplemented from Status.
Definition at line 26 of file Optimizer.cpp.
References Status::getName().

8.22.3.2 getStatus()

```
std::string Optimizer::getStatus ( )  [override], [virtual]
```

Returns a string representing the current state of the implementing component.
May contain values of class members or other meaningful information. The returned string is always visible in StatusBar.

Returns

A string containing the state of the component.

Reimplemented from Status.
Definition at line 30 of file Optimizer.cpp.
References Status::getStatus().

8.22.3.3 getStatusBar()

```
std::string Optimizer::getStatusBar ( )  [override], [virtual]
```

Returns a string representing the current progress of the calculations of the implementing component.
The returned string is visible in StatusBar, when the component is actively calculating something. Must not exceed one console line!

Returns

A string containing the progress of a calculation.

Reimplemented from Status.
Definition at line 34 of file Optimizer.cpp.
References Status::getStatusBar().

8.22.3.4 getValueMap()

```
ValueMap & Optimizer::getValueMap ( ) const
```

Returns a reference to Controller::valueMap.
Basically calls Controller::getValueMap on controller.

Returns

Definition at line 22 of file Optimizer.cpp.
References controller, and Controller::getValueMap().
Referenced by DirectOptimizer::runOptimization(), MonteCarlo::runOptimization(), and RandomNeighbors::run↩Optimization().

8.22.3.5 requestValues()

```
std::map< parameterCombination, functionValue > Optimizer::requestValues (
            const std::list< parameterCombination > & params )  [protected]
```

Requests the values when using certain parameterCombinations from controller.
Basically calls Controller::requestValues with the given values.

Parameters

params	parameterCombinations to be evaluated.

Returns

A map which maps parameterCombinations to their respective values.

Definition at line 14 of file Optimizer.cpp.
References controller, and Controller::requestValues().

8.22.3.6 runOptimization()

```
virtual void Optimizer::runOptimization ( )  [pure virtual]
```

Starts the optimization process.
Should only return if the optimization strategy deems the optimization complete or when abort is called.
Implemented in RandomNeighbors, MonteCarlo, and DirectOptimizer.
Referenced by Controller::run().

8.22.4 Member Data Documentation

8.22.4.1 controller

```
Controller& Optimizer::controller  [private]
```

Reference to the executing Controller to be able to request values using Controller::requestValues.
Definition at line 48 of file Optimizer.h.
Referenced by Optimizer(), getValueMap(), and requestValues().

8.22.4.2 parameters

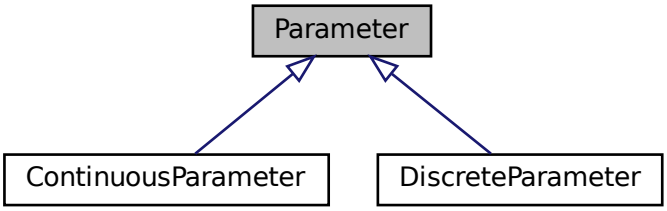
```
std::list<std::shared_ptr<ParameterDefinition> > Optimizer::parameters  [protected]
```

List of parameters to be optimized.
Definition at line 54 of file Optimizer.h.
Referenced by Optimizer().
The documentation for this class was generated from the following files:

- /home/runner/work/Simopticon/Simopticon/src/optimizer/Optimizer.h
- /home/runner/work/Simopticon/Simopticon/src/optimizer/Optimizer.cpp

8.23 Parameter Class Reference

A class acting as the container of the value of a parameter defined by a ParameterDefinition.
`#include "Parameter.h"`
Inheritance diagram for Parameter:



Collaboration diagram for Parameter:

Public Member Functions

- Parameter (std::shared_ptr< ParameterDefinition > def)

  Creates a Parameter with the given ParameterDefinition.
- coordinate getMin () const

  Returns the minimum value of the Parameter stored in ParameterDefinition::min of definition.
- coordinate getMax () const

  Returns the maximum value of the Parameter stored in ParameterDefinition::max of definition.
- const std::string & getUnit () const

  Returns the unit string of the Parameter stored in ParameterDefinition::unit of definition.
- const std::string & getConfig () const

  Returns the configuration string of the Parameter stored in ParameterDefinition::config of definition.
- virtual coordinate getVal () const =0

  Returns the current value of the Parameter.
- virtual void setVal (coordinate val)=0

  Sets the value of the Parameter to the given value.
- bool operator== (const Parameter &rhs) const

  Checks if the current and the given Parameter objects are equal by comparing their value and definition.
- bool operator!= (const Parameter &rhs) const

  Checks if the current and the given Parameter objects are unequal by comparing their value and definition.
- bool operator< (const Parameter &rhs) const

  Compares the value of the given Parameter objects.
- bool operator> (const Parameter &rhs) const

  Compares the value of the given Parameter objects.
- bool operator<= (const Parameter &rhs) const

  Compares the value of the given Parameter objects.
- bool operator>= (const Parameter &rhs) const

  Compares the value of the given Parameter objects.

Private Attributes

- std::shared_ptr< ParameterDefinition > definition

  Reference to the defining ParameterDefinition.

8.23.1 Detailed Description

A class acting as the container of the value of a parameter defined by a ParameterDefinition.

Author

Per Natzschka

Definition at line 31 of file Parameter.h.

8.23.2 Constructor & Destructor Documentation

8.23.2.1 Parameter()

```
Parameter::Parameter (
            std::shared_ptr< ParameterDefinition > def )  [explicit]
```

Creates a Parameter with the given ParameterDefinition.

Parameters

def	Definition of properties of the Parameter.

Definition at line 13 of file Parameter.cpp.
References definition.
Referenced by ContinuousParameter::ContinuousParameter(), and DiscreteParameter::DiscreteParameter().

8.23.3 Member Function Documentation

8.23.3.1 getConfig()

```
const std::string & Parameter::getConfig ( ) const
```

Returns the configuration string of the Parameter stored in ParameterDefinition::config of definition.

Returns

A string reference containing the configuration.

Definition at line 29 of file Parameter.cpp.
References definition, and ParameterDefinition::getConfig().
Referenced by StatusBar::printResult().

8.23.3.2 getMax()

```
coordinate Parameter::getMax ( ) const
```

Returns the maximum value of the Parameter stored in ParameterDefinition::max of definition.

Returns

A coordinate representing the maximum value.

Definition at line 21 of file Parameter.cpp.
References definition, and ParameterDefinition::getMax().
Referenced by ContinuousParameter::ContinuousParameter(), DiscreteParameter::DiscreteParameter(), Parameter↩
Normalizer::normalize(), DiscreteParameter::setTimes(), and ContinuousParameter::setVal().

8.23.3.3 getMin()

```
coordinate Parameter::getMin ( ) const
```

Returns the minimum value of the Parameter stored in ParameterDefinition::min of definition.

Returns

A coordinate representing the minimum value.

Definition at line 17 of file Parameter.cpp.
References definition, and ParameterDefinition::getMin().
Referenced by ContinuousParameter::ContinuousParameter(), DiscreteParameter::DiscreteParameter(), Parameter↩
Normalizer::normalize(), DiscreteParameter::setTimes(), and ContinuousParameter::setVal().

8.23.3.4 getUnit()

```
const std::string & Parameter::getUnit ( ) const
```

Returns the unit string of the Parameter stored in ParameterDefinition::unit of definition.

Returns

A string reference containing the unit.

Definition at line 25 of file Parameter.cpp.
References definition, and ParameterDefinition::getUnit().
Referenced by StatusBar::printResult().

8.23.3.5 getVal()

```
virtual coordinate Parameter::getVal ( ) const  [pure virtual]
```

Returns the current value of the Parameter.

Returns

A coordinate representing the value of the Parameter.

Implemented in DiscreteParameter, and ContinuousParameter.
Referenced by ValueMap::isTopValue(), ParameterNormalizer::normalize(), operator<(), operator==(), and StatusBar::printResult().

8.23.3.6 operator"!=()

```
bool Parameter::operator!= (
            const Parameter & rhs ) const
```

Checks if the current and the given Parameter objects are unequal by comparing their value and definition.
Basically negates operator==.

Parameters

rhs	Parameter to be compared.

Returns

A boolean defining if the Parameter objects contain another value or another definition.

Definition at line 37 of file Parameter.cpp.
References operator==().
Referenced by CmpVectorSharedParameter::operator()().

8.23.3.7 operator<()

```
bool Parameter::operator< (
            const Parameter & rhs ) const
```

Compares the value of the given Parameter objects.

Parameters

rhs	Parameter to be compared.

Returns

A boolean defining if the value of this Parameter is less than that of the given Parameter.

Definition at line 41 of file Parameter.cpp.
References getVal().
Referenced by CmpVectorSharedParameter::operator()(), operator<=(), operator>(), and operator>=().

8.23.3.8 operator<=()

```
bool Parameter::operator<= (
            const Parameter & rhs ) const
```

Compares the value of the given Parameter objects.
Basically negates operator<.

Parameters

rhs	Parameter to be compared.

Returns

A boolean defining if the value of this Parameter is less than or equal to that of the given Parameter.

Definition at line 49 of file Parameter.cpp.
References operator<().

8.23.3.9 operator==()

```
bool Parameter::operator== (
            const Parameter & rhs ) const
```

Checks if the current and the given Parameter objects are equal by comparing their value and definition.

Parameters

rhs	Parameter to be compared.

Returns

A boolean defining if the Parameter objects contain the same value for the same definition.

Definition at line 33 of file Parameter.cpp.
References definition, and getVal().
Referenced by operator!=().

8.23.3.10 operator>()

```
bool Parameter::operator> (
            const Parameter & rhs ) const
```

Compares the value of the given Parameter objects.
Basically calls operator< on the switched inputs.

Parameters

rhs	Parameter to be compared.

Returns

A boolean defining if the value of this Parameter is greater than that of the given Parameter.

Definition at line 45 of file Parameter.cpp.
References operator<().

8.23.3.11 operator>=()

```
bool Parameter::operator>= (
            const Parameter & rhs ) const
```

Compares the value of the given Parameter objects.
Basically negates operator>.

Parameters

rhs	Parameter to be compared.

Returns

A boolean defining if the value of this Parameter is greater than or equal to that of the given Parameter.

Definition at line 53 of file Parameter.cpp.
References operator<().

8.23.3.12 setVal()

```
virtual void Parameter::setVal (
            coordinate val ) [pure virtual]
```

Sets the value of the Parameter to the given value.

Parameters

val	Value to set the Parameter to.

Implemented in DiscreteParameter, and ContinuousParameter.

8.23.4 Member Data Documentation

8.23.4.1 definition

```
std::shared_ptr<ParameterDefinition> Parameter::definition [private]
```

Reference to the defining ParameterDefinition.
Definition at line 36 of file Parameter.h.
Referenced by Parameter(), getConfig(), getMax(), getMin(), getUnit(), and operator==().
The documentation for this class was generated from the following files:

- /home/runner/work/Simopticon/Simopticon/src/parameters/Parameter.h
- /home/runner/work/Simopticon/Simopticon/src/parameters/Parameter.cpp

8.24 ParameterDefinition Class Reference

A class storing information on the properties of parameters that are being optimized.
`#include "ParameterDefinition.h"`

Collaboration diagram for ParameterDefinition:

Public Member Functions

- ParameterDefinition (coordinate min, coordinate max, std::string config="", std::string unit="")
  Creates a ParameterDefinition with the given minimum, maximum, configuration string and unit.
- coordinate getMin () const
  Returns the minimum value of the Parameter stored in min.
- coordinate getMax () const
  Returns the maximum value of the Parameter stored in max.
- const std::string & getUnit () const
  Returns the unit string of the Parameter stored in unit.
- const std::string & getConfig () const
  Returns the configuration string of the Parameter stored in config.

Private Attributes

- const coordinate min
  Minimum value of the Parameter.
- const coordinate max
  Maximum value of the Parameter.
- const std::string unit
  Unit of the Parameter (optional).
- const std::string config
  String containing configuration details of the Parameter (optional).

8.24.1 Detailed Description

A class storing information on the properties of parameters that are being optimized.

Author

Per Natzschka

Definition at line 18 of file ParameterDefinition.h.

8.24.2 Constructor & Destructor Documentation

8.24.2.1 ParameterDefinition()

```
ParameterDefinition::ParameterDefinition (
            coordinate min,
            coordinate max,
            std::string config = "",
            std::string unit = "" )
```

Creates a ParameterDefinition with the given minimum, maximum, configuration string and unit.

Parameters

min	Minimum value of the Parameter.
max	Maximum value of the Parameter.
config	Configuration string for the Parameter (optional).
unit	Unit of the Parameter (optional)

Definition at line 12 of file ParameterDefinition.cpp.
References config, max, min, and unit.

8.24.3 Member Function Documentation

8.24.3.1 getConfig()

```
const std::string & ParameterDefinition::getConfig ( ) const
```

Returns the configuration string of the Parameter stored in config.

Returns

A string reference containing the configuration.

Definition at line 36 of file ParameterDefinition.cpp.
References config.
Referenced by Parameter::getConfig().

8.24.3.2 getMax()

```
coordinate ParameterDefinition::getMax ( ) const
```

Returns the maximum value of the Parameter stored in max.

Returns

A coordinate representing the maximum value.

Definition at line 28 of file ParameterDefinition.cpp.
References max.
Referenced by ParameterNormalizer::denormalize(), and Parameter::getMax().

8.24.3.3 getMin()

```
coordinate ParameterDefinition::getMin ( ) const
```

Returns the minimum value of the Parameter stored in min.

Returns

A coordinate representing the minimum value.

Definition at line 24 of file ParameterDefinition.cpp.
References min.
Referenced by ParameterNormalizer::denormalize(), and Parameter::getMin().

8.24.3.4 getUnit()

```
const std::string & ParameterDefinition::getUnit ( ) const
```

Returns the unit string of the Parameter stored in unit.

Returns

A string reference containing the unit.

Definition at line 32 of file ParameterDefinition.cpp.
References unit.
Referenced by Parameter::getUnit().

8.24.4 Member Data Documentation

8.24.4.1 config

`const std::string ParameterDefinition::config [private]`
String containing configuration details of the Parameter (optional).
May be used to transfer configuration information for SimulationRunner.
Definition at line 36 of file ParameterDefinition.h.
Referenced by ParameterDefinition(), and getConfig().

8.24.4.2 max

`const coordinate ParameterDefinition::max [private]`
Maximum value of the Parameter.
Definition at line 27 of file ParameterDefinition.h.
Referenced by ParameterDefinition(), and getMax().

8.24.4.3 min

`const coordinate ParameterDefinition::min [private]`
Minimum value of the Parameter.
Definition at line 23 of file ParameterDefinition.h.
Referenced by ParameterDefinition(), and getMin().

8.24.4.4 unit

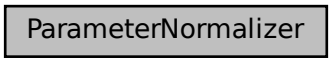
`const std::string ParameterDefinition::unit [private]`
Unit of the Parameter (optional).
Definition at line 31 of file ParameterDefinition.h.
Referenced by ParameterDefinition(), and getUnit().
The documentation for this class was generated from the following files:

- /home/runner/work/Simopticon/Simopticon/src/parameters/ParameterDefinition.h
- /home/runner/work/Simopticon/Simopticon/src/parameters/ParameterDefinition.cpp

8.25 ParameterNormalizer Class Reference

A class used for transforming parameters between the actual Parameter space and the unit hypercube used in DIRECT algorithm.
`#include "ParameterNormalizer.h"`

Collaboration diagram for ParameterNormalizer:



Public Member Functions

- ParameterNormalizer (std::list< std::shared_ptr< ParameterDefinition >> parameters)

  Creates a ParameterNormalizer with the given optimized parameters.
- parameterCombination denormalize (std::vector< dirCoordinate > cords)

  Transforms the given point in the unit hypercube into a parameterCombination.

Static Public Member Functions

- static std::vector< dirCoordinate > normalize (const parameterCombination &params)

  Transforms the given parameterCombination into a point in the unit hypercube.

Private Attributes

- std::list< std::shared_ptr< ParameterDefinition > > parameters

  ParameterDefinition of the optimized parameters.

8.25.1 Detailed Description

A class used for transforming parameters between the actual Parameter space and the unit hypercube used in DIRECT algorithm.
Definition at line 25 of file ParameterNormalizer.h.

8.25.2 Constructor & Destructor Documentation

8.25.2.1 ParameterNormalizer()

```
ParameterNormalizer::ParameterNormalizer (
            std::list< std::shared_ptr< ParameterDefinition >> parameters )  [explicit]
```

Creates a ParameterNormalizer with the given optimized parameters.

Parameters

parameters	ParameterDefinition of the optimized parameters.

Definition at line 14 of file ParameterNormalizer.cpp.
References parameters.

8.25.3 Member Function Documentation

8.25.3.1 denormalize()

```
parameterCombination ParameterNormalizer::denormalize (
            std::vector< dirCoordinate > cords )
```

Transforms the given point in the unit hypercube into a parameterCombination.

Parameters

cords	Point in the unit hypercube to be transformed.

Returns

A parameterCombination corresponding to the given point in the unit hypercube.

Definition at line 26 of file ParameterNormalizer.cpp.
References ContinuousParameter::ContinuousParameter(), ParameterDefinition::getMax(), ParameterDefinition↩ ::getMin(), and parameters.

8.25.3.2 normalize()

```
std::vector< dirCoordinate > ParameterNormalizer::normalize (
            const parameterCombination & params )  [static]
```

Transforms the given parameterCombination into a point in the unit hypercube.

Parameters

params	parameterCombination to be transformed.

Returns

A point in the unit hypercube corresponding to the given parameterCombination.

Definition at line 18 of file ParameterNormalizer.cpp.
References Parameter::getMax(), Parameter::getMin(), and Parameter::getVal().

8.25.4 Member Data Documentation

8.25.4.1 parameters

```
std::list<std::shared_ptr<ParameterDefinition> > ParameterNormalizer::parameters  [private]
```

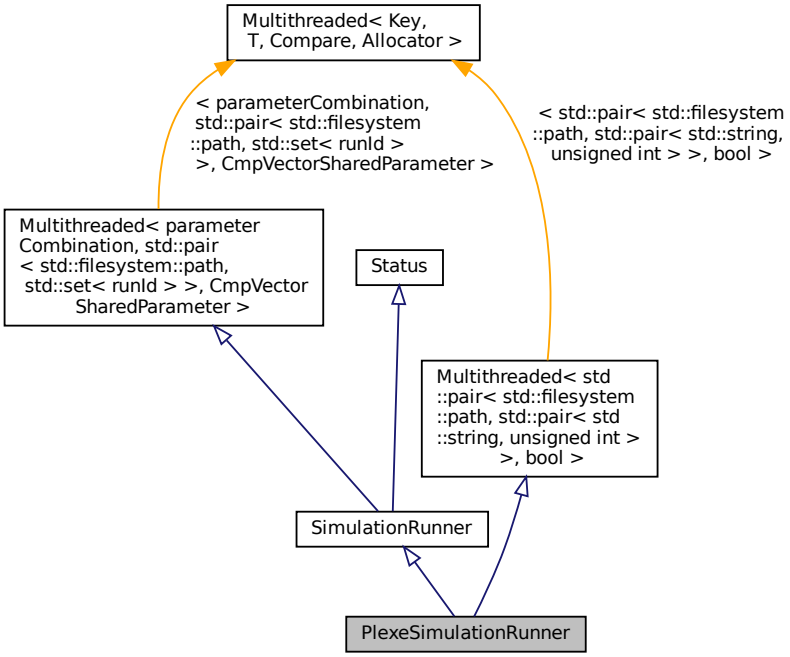
ParameterDefinition of the optimized parameters.
Definition at line 30 of file ParameterNormalizer.h.
Referenced by ParameterNormalizer(), and denormalize().
The documentation for this class was generated from the following files:

- /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/ParameterNormalizer.h
- /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/ParameterNormalizer.cpp

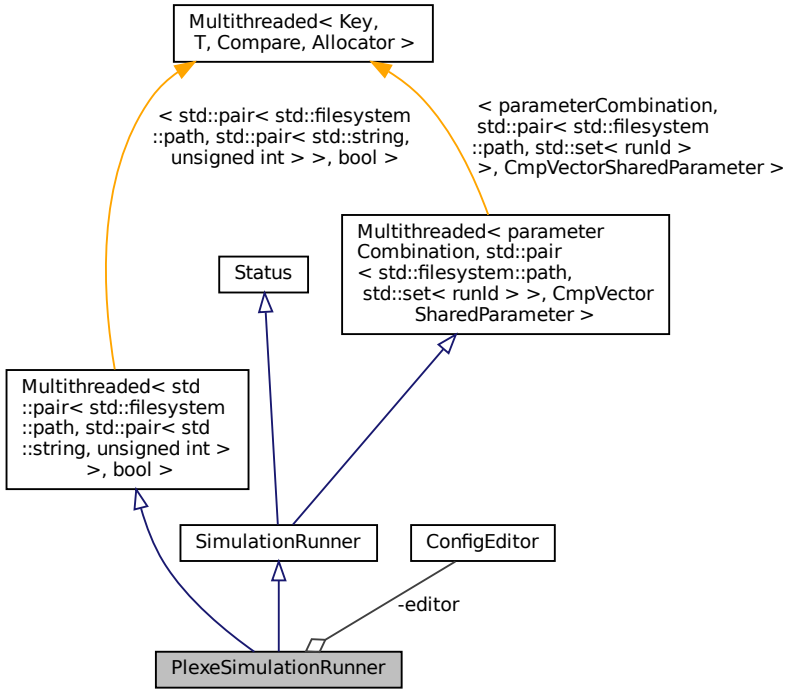
8.26 PlexeSimulationRunner Class Reference

A class capable of starting platooning simulations in the Plexe framework with given parameterCombinations.
`#include "PlexeSimulationRunner.h"`

Inheritance diagram for PlexeSimulationRunner:



Collaboration diagram for PlexeSimulationRunner:



Public Member Functions

- PlexeSimulationRunner (unsigned int threads, unsigned int repeat, std::vector< std::string > scenarios, ConfigEditor editor)

  Creates PlexeSimulationRunner which cannot use more than the given number of threads.
- std::string getName () override

  Returns a string representing the name of the implementing component in natural language.
- std::string getStatus () override

  Returns a string representing the current state of the implementing component.
- std::string getStatusBar () override

  Returns a string representing the current progress of the calculations of the implementing component.

Private Member Functions

- size_t getRunId ()

  Returns an unique number which can be used to identify the results of a certain parameterCombination.
- std::pair< std::filesystem::path, std::set< runId > > work (parameterCombination run) override

  Runs simulations for the given parameterCombination.
- bool work (std::pair< std::filesystem::path, std::pair< std::basic_string< char >, unsigned int >> arg) override

  Executes one run of a parameterCombination (meaning repetition k of scenario c).

Private Attributes

- const unsigned int REPEAT

  Number of repetitions per parameterCombination and scenario in SCENARIOS.
- const std::vector< std::string > SCENARIOS

  Scenarios that are simulated per parameterCombination.
- ConfigEditor editor

  ConfigEditor used for automatically creating `.ini` files with given Parameter settings.
- size_t runNumber = 0

  Identifier for each simulated parameterCombination.
- std::mutex runNumberLock

  Threadlock to prevent race conditions on concurrent access of runNumber.

Additional Inherited Members

8.26.1 Detailed Description

A class capable of starting platooning simulations in the `Plexe` framework with given parameterCombinations.

Author

Per Natzschka

Definition at line 31 of file PlexeSimulationRunner.h.

8.26.2 Constructor & Destructor Documentation

8.26.2.1 PlexeSimulationRunner()

```
PlexeSimulationRunner::PlexeSimulationRunner (
            unsigned int threads,
            unsigned int repeat,
            std::vector< std::string > scenarios,
            ConfigEditor editor )
```

Creates PlexeSimulationRunner which cannot use more than the given number of threads.
Number of repetitions, scenarios to be simulated and the ConfigEditor must also be defined. The new PlexeSimulationRunner uses $t = \min(threads, repeat \cdot size(scenarios))$ concurrent threads for parallelization of work(std::pair< std::filesystem::path, std::pair< std::basic_string< char >, unsigned int >>). For the parallelization of work(parameterCombination) $t' = \lfloor threads \div t \rfloor$ concurrent threads are used.

Parameters

threads	Maximum number of threads to be used.
repeat	Number of repetitions per parameterCombination and scenario.
scenarios	Scenarios to be simulated per parameterCombination.
editor	ConfigEditor to be used.

Definition at line 15 of file PlexeSimulationRunner.cpp.
References PlexeSimulationRunner(), and REPEAT.
Referenced by PlexeSimulationRunner().

8.26.3 Member Function Documentation

8.26.3.1 getName()

```
std::string PlexeSimulationRunner::getName ( )  [override], [virtual]
```

Returns a string representing the name of the implementing component in natural language.

Returns

A string containing the name of the component.

Reimplemented from Status.
Definition at line 83 of file PlexeSimulationRunner.cpp.

8.26.3.2 getRunId()

```
size_t PlexeSimulationRunner::getRunId ( )  [private]
```

Returns an unique number which can be used to identify the results of a certain parameterCombination.
Returned value is only unique for one optimization process. Basically increments runNumber and returns value before incrementation.

Returns

An unique number used for discerning results of different runs.

Definition at line 59 of file PlexeSimulationRunner.cpp.
References runNumber, and runNumberLock.
Referenced by work().

8.26.3.3 getStatus()

```
std::string PlexeSimulationRunner::getStatus ( )  [override], [virtual]
```

Returns a string representing the current state of the implementing component.
May contain values of class members or other meaningful information. The returned string is always visible in StatusBar.

Returns

A string containing the state of the component.

Reimplemented from Status.
Definition at line 87 of file PlexeSimulationRunner.cpp.
References REPEAT, and runNumber.

8.26.3.4 getStatusBar()

```
std::string PlexeSimulationRunner::getStatusBar ( )  [override], [virtual]
```

Returns a string representing the current progress of the calculations of the implementing component.
The returned string is visible in StatusBar, when the component is actively calculating something. Must not exceed one console line!

Returns

A string containing the progress of a calculation.

Reimplemented from Status.
Definition at line 100 of file PlexeSimulationRunner.cpp.

8.26.3.5 work() [1/2]

```
std::pair< std::filesystem::path, std::set< runId > > PlexeSimulationRunner::work (
            parameterCombination run )  [override], [private], [virtual]
```

Runs simulations for the given parameterCombination.
Creates a new `.ini` file for the parameterCombination. Parallelizes the execution of different scenarios (see SCENARIOS) and their repetitions (see REPEAT) using Multithreaded class. Parallelized function is defined in work(std::pair< std::filesystem::path, std::pair< std::basic_string< char >, unsigned int >>).

Parameters

run	parameterCombination to be simulated.

Returns

A pair containing the path to the result files and OMNeT++-Run-IDs of the executed simulations.

Implements SimulationRunner.
Definition at line 24 of file PlexeSimulationRunner.cpp.
References getRunId().

8.26.3.6 work() [2/2]

```
bool PlexeSimulationRunner::work (
            std::pair< std::filesystem::path, std::pair< std::basic_string< char >, unsigned
int >> arg )  [override], [private]
```

Executes one run of a parameterCombination (meaning repetition *k* of scenario *c*).
Runs command for starting Plexe and returns after execution is done.

Parameters

arg	A triple containing the path to the `.ini` defining the parameters, the scenario name and the repetition number.

Returns

A boolean defining whether the execution ran without throwing exceptions.

Definition at line 68 of file PlexeSimulationRunner.cpp.

8.26.4 Member Data Documentation

8.26.4.1 editor

`ConfigEditor PlexeSimulationRunner::editor [private]`
ConfigEditor used for automatically creating `.ini` files with given Parameter settings.
Definition at line 48 of file PlexeSimulationRunner.h.

8.26.4.2 REPEAT

`const unsigned int PlexeSimulationRunner::REPEAT [private]`
Number of repetitions per parameterCombination and scenario in SCENARIOS.
Translates to repeat setting in `omnetpp.ini`. Can be set in configuration.
Definition at line 38 of file PlexeSimulationRunner.h.
Referenced by PlexeSimulationRunner(), and getStatus().

8.26.4.3 runNumber

`size_t PlexeSimulationRunner::runNumber = 0 [private]`
Identifier for each simulated parameterCombination.
Is incremented when new parameterCombination is simulated. Used for unique directory names for result files.
Definition at line 54 of file PlexeSimulationRunner.h.
Referenced by getRunId(), and getStatus().

8.26.4.4 runNumberLock

`std::mutex PlexeSimulationRunner::runNumberLock [private]`
Threadlock to prevent race conditions on concurrent access of runNumber.
Definition at line 58 of file PlexeSimulationRunner.h.
Referenced by getRunId().

8.26.4.5 SCENARIOS

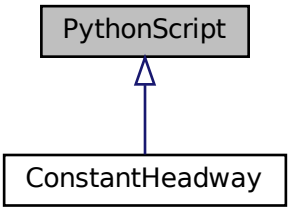
`const std::vector<std::string> PlexeSimulationRunner::SCENARIOS [private]`
Scenarios that are simulated per parameterCombination.
Should not invoke a GUI (e.g. pick BrakingNoGui instead of Braking). Can be set in configuration.
Definition at line 43 of file PlexeSimulationRunner.h.
The documentation for this class was generated from the following files:

- /home/runner/work/Simopticon/Simopticon/src/runner/plexe/PlexeSimulationRunner.h
- /home/runner/work/Simopticon/Simopticon/src/runner/plexe/PlexeSimulationRunner.cpp

8.27 PythonScript Class Reference

A class containing functionality for interfacing with the function of a Python module on creation.
`#include "PythonScript.h"`

Inheritance diagram for PythonScript:



Collaboration diagram for PythonScript:

Public Member Functions

- PythonScript (const std::filesystem::path &path, const char *functionName)

  Creates a connection to the given function of a Python script at the given path.
- ~PythonScript ()

  Ends connection to function pFunc and module pModule.

Protected Attributes

- PyObject * pModule

  Pointer to module that contains function which should be used by the class.
- PyObject * pFunc

  Pointer to function which should be used by the class.

8.27.1 Detailed Description

A class containing functionality for interfacing with the function of a Python module on creation.
See https://docs.python.org/3/c-api/index.html for more information.

Author

Per Natzschka

Definition at line 24 of file PythonScript.h.

8.27.2 Constructor & Destructor Documentation

8.27.2.1 PythonScript()

```
PythonScript::PythonScript (
            const std::filesystem::path & path,
            const char * functionName )
```

Creates a connection to the given function of a Python script at the given path.

Parameters

path	Path to the Python script containing the function.
functionName	Name of the function to be used.

Definition at line 12 of file PythonScript.cpp.
Referenced by ConstantHeadway::ConstantHeadway().

8.27.2.2 ~PythonScript()

```
PythonScript::~PythonScript ( )
```

Ends connection to function pFunc and module pModule.
Definition at line 36 of file PythonScript.cpp.

8.27.3 Member Data Documentation

8.27.3.1 pFunc

```
PyObject* PythonScript::pFunc  [protected]
```

Pointer to function which should be used by the class.
Definition at line 33 of file PythonScript.h.

8.27.3.2 pModule

```
PyObject* PythonScript::pModule  [protected]
```

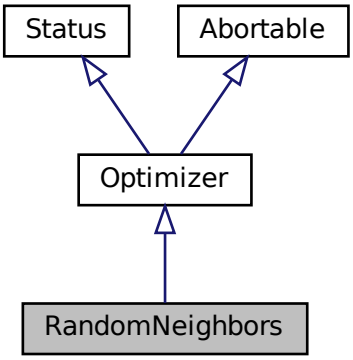
Pointer to module that contains function which should be used by the class.
Definition at line 29 of file PythonScript.h.
The documentation for this class was generated from the following files:

- /home/runner/work/Simopticon/Simopticon/src/utils/PythonScript.h
- /home/runner/work/Simopticon/Simopticon/src/utils/PythonScript.cpp

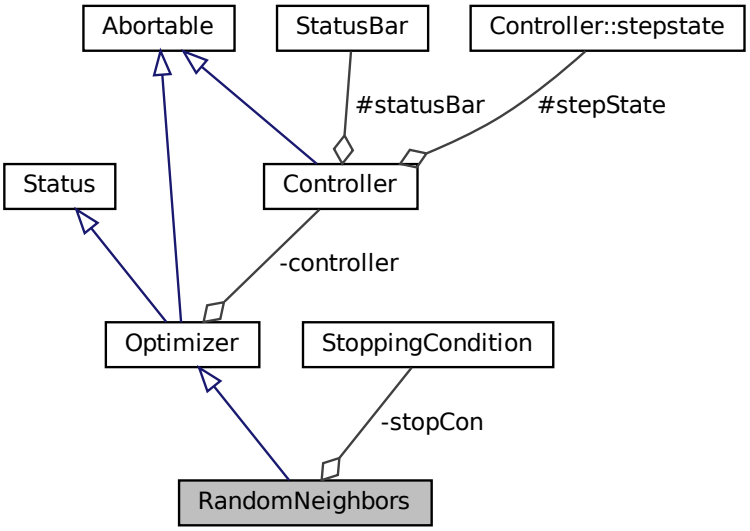
8.28 RandomNeighbors Class Reference

A class capable of finding the minimum of a blackbox function using the Random Neighbors algorithm.
`#include "RandomNeighbors.h"`

Inheritance diagram for RandomNeighbors:



Collaboration diagram for RandomNeighbors:



Public Member Functions

- RandomNeighbors (Controller &ctrl, const std::list< std::shared_ptr< ParameterDefinition >> &params, nlohmann::json config)

  Creates a RandomNeighbors optimizer that evaluates functions with the given Controller, optimizes the given ParameterDefinition list and stops as defined by the given StoppingCondition.
- void runOptimization () override

  Starts the optimization.
- std::string getName () override

  Returns a string representing the name of the implementing component in natural language.

- std::string getStatus () override

  Returns a string representing the current state of the implementing component.
- std::string getStatusBar () override

  Returns a string representing the current progress of the calculations of the implementing component.

Private Member Functions

- void saveProgress (functionValue bestVal, size_t evaluations) const

  Prints the current number of iterations, evaluations, rectangles and the current optimal value to a `.csv` file.

Private Attributes

- size_t iterations = 1

  Number of iterations completed.
- const size_t parallelTrials

  Number of (typically parallel executed) parameter combinations per iteration.
- const double neighborhoodWidth

  The search width around the current optimum relative to each parameter bounds pair.
- const double localSearchProbability

  The probability for searching in the neighborhood instead of globally.
- bool lastLocal = false

  True, if the last iteration was a local search, false if global search.
- StoppingCondition stopCon

  An object deciding when the optimization stops.
- bool trackProgress

  Defines if the current number of iterations, evaluations, rectangles and the optimal value should be recorded into a `.csv` file after each iteration.
- std::string lastEvaluations

  A string for logging purposes containing the evaluation of the simulation runs of the last iteration.

Additional Inherited Members

8.28.1 Detailed Description

A class capable of finding the minimum of a blackbox function using the Random Neighbors algorithm.

Author

Burkhard Hensel

Definition at line 37 of file RandomNeighbors.h.

8.28.2 Constructor & Destructor Documentation

8.28.2.1 RandomNeighbors()

```
RandomNeighbors::RandomNeighbors (
            Controller & ctrl,
            const std::list< std::shared_ptr< ParameterDefinition >> & params,
            nlohmann::json config )
```

Creates a RandomNeighbors optimizer that evaluates functions with the given Controller, optimizes the given ParameterDefinition list and stops as defined by the given StoppingCondition.

Parameters

ctrl	Controller to be used for evaluating the optimized function.
params	ParameterDefinition list to be optimized.
config	Configuration parameters as JSON.

Definition at line 15 of file RandomNeighbors.cpp.
References RandomNeighbors().
Referenced by RandomNeighbors().

8.28.3 Member Function Documentation

8.28.3.1 getName()

`std::string RandomNeighbors::getName ( ) [override], [virtual]`
Returns a string representing the name of the implementing component in natural language.

Returns

A string containing the name of the component.

Reimplemented from Status.
Definition at line 100 of file RandomNeighbors.cpp.

8.28.3.2 getStatus()

`std::string RandomNeighbors::getStatus ( ) [override], [virtual]`
Returns a string representing the current state of the implementing component.
May contain values of class members or other meaningful information. The returned string is always visible in StatusBar.

Returns

A string containing the state of the component.

Reimplemented from Status.
Definition at line 104 of file RandomNeighbors.cpp.
References iterations, lastEvaluations, and lastLocal.

8.28.3.3 getStatusBar()

`std::string RandomNeighbors::getStatusBar ( ) [override], [virtual]`
Returns a string representing the current progress of the calculations of the implementing component.
The returned string is visible in StatusBar, when the component is actively calculating something. Must not exceed one console line!

Returns

A string containing the progress of a calculation.

Reimplemented from Status.
Definition at line 121 of file RandomNeighbors.cpp.

8.28.3.4 runOptimization()

```
void RandomNeighbors::runOptimization ( )  [override], [virtual]
```

Starts the optimization.
Only returns when an iteration has completed and stopCon deems the optimization complete or when abort was called in the last iteration.
Implements Optimizer.
Definition at line 26 of file RandomNeighbors.cpp.
References Optimizer::getValueMap(), iterations, lastEvaluations, lastLocal, localSearchProbability, parallelTrials, saveProgress(), and trackProgress.

8.28.3.5 saveProgress()

```
void RandomNeighbors::saveProgress (
            functionValue bestVal,
            size_t evaluations ) const  [private]
```

Prints the current number of iterations, evaluations, rectangles and the current optimal value to a `.csv` file.

Parameters

bestVal	Value at the current minimum.
evaluations	Number of evaluations conducted by the optimization.

Definition at line 88 of file RandomNeighbors.cpp.
Referenced by runOptimization().

8.28.4 Member Data Documentation

8.28.4.1 iterations

```
size_t RandomNeighbors::iterations = 1  [private]
```

Number of iterations completed.
Definition at line 42 of file RandomNeighbors.h.
Referenced by getStatus(), and runOptimization().

8.28.4.2 lastEvaluations

```
std::string RandomNeighbors::lastEvaluations  [private]
```

A string for logging purposes containing the evaluation of the simulation runs of the last iteration.
Definition at line 71 of file RandomNeighbors.h.
Referenced by getStatus(), and runOptimization().

8.28.4.3 lastLocal

```
bool RandomNeighbors::lastLocal = false  [private]
```

True, if the last iteration was a local search, false if global search.
Definition at line 58 of file RandomNeighbors.h.
Referenced by getStatus(), and runOptimization().

8.28.4.4 localSearchProbability

```
const double RandomNeighbors::localSearchProbability  [private]
```

The probability for searching in the neighborhood instead of globally.

Definition at line 54 of file RandomNeighbors.h.
Referenced by runOptimization().

8.28.4.5 neighborhoodWidth

`const double RandomNeighbors::neighborhoodWidth [private]`
The search width around the current optimum relative to each parameter bounds pair.
Definition at line 50 of file RandomNeighbors.h.

8.28.4.6 parallelTrials

`const size_t RandomNeighbors::parallelTrials [private]`
Number of (typically parallel executed) parameter combinations per iteration.
Definition at line 46 of file RandomNeighbors.h.
Referenced by runOptimization().

8.28.4.7 stopCon

`StoppingCondition RandomNeighbors::stopCon [private]`
An object deciding when the optimization stops.
Definition at line 62 of file RandomNeighbors.h.

8.28.4.8 trackProgress

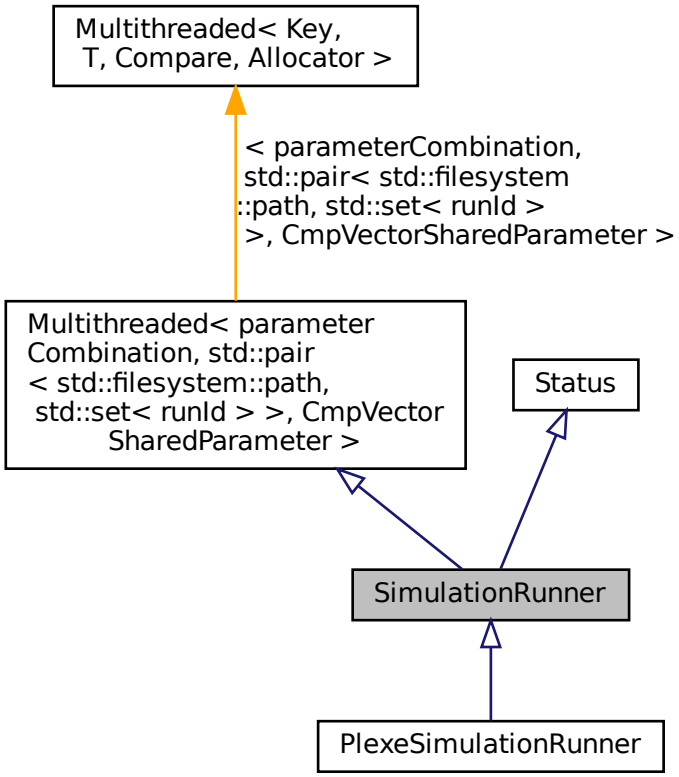
`bool RandomNeighbors::trackProgress [private]`
Defines if the current number of iterations, evaluations, rectangles and the optimal value should be recorded into a `.csv` file after each iteration.
Can be set in config.
Definition at line 67 of file RandomNeighbors.h.
Referenced by runOptimization().
The documentation for this class was generated from the following files:

- /home/runner/work/Simopticon/Simopticon/src/optimizer/randomneighbors/RandomNeighbors.h
- /home/runner/work/Simopticon/Simopticon/src/optimizer/randomneighbors/RandomNeighbors.cpp

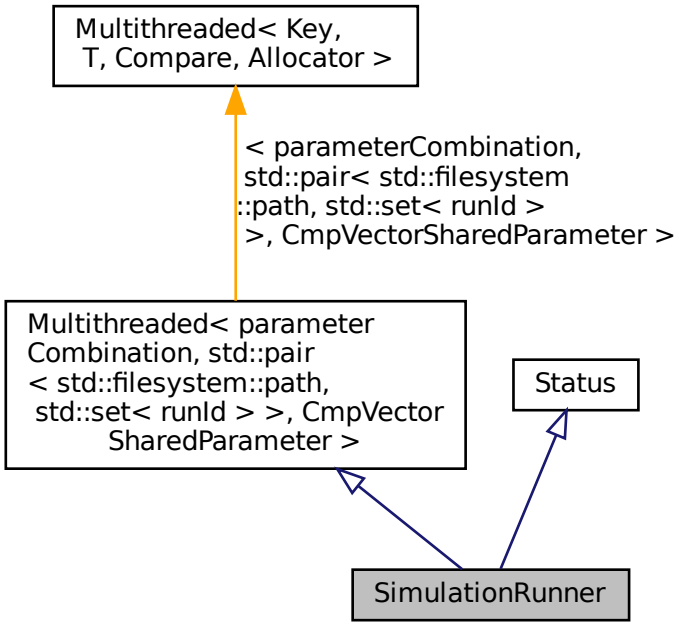
8.29 SimulationRunner Class Reference

A class capable of running simulations with certain parameterCombinations.
`#include "SimulationRunner.h"`

Inheritance diagram for SimulationRunner:



Collaboration diagram for SimulationRunner:



Public Member Functions

- SimulationRunner (unsigned int threads)

  Creates a SimulationRunner which can use no more than the given number of threads to simulate parameterCombinations concurrently.
- virtual std::map< parameterCombination, std::pair< std::filesystem::path, std::set< runId > >, CmpVectorSharedParameter > runSimulations (const std::set< parameterCombination, CmpVectorSharedParameter > &runs)

  Simulates the given parameterCombinations concurrently and returns their respective results.
- std::string getName () override

  Returns a string representing the name of the implementing component in natural language.
- std::string getStatus () override

  Returns a string representing the current state of the implementing component.
- std::string getStatusBar () override

  Returns a string representing the current progress of the calculations of the implementing component.

Private Member Functions

- std::pair< std::filesystem::path, std::set< runId > > work (parameterCombination run) override=0

  Deals with the simulation of a single parameterCombination.

Additional Inherited Members

8.29.1 Detailed Description

A class capable of running simulations with certain parameterCombinations.

Author

Per Natzschka

Definition at line 39 of file SimulationRunner.h.

8.29.2 Constructor & Destructor Documentation

8.29.2.1 SimulationRunner()

```
SimulationRunner::SimulationRunner (
            unsigned int threads )  [explicit]
```

Creates a SimulationRunner which can use no more than the given number of threads to simulate parameter↩ Combinations concurrently.

Parameters

threads	Maximum number of threads that may be used for concurrent simulations.

Definition at line 12 of file SimulationRunner.cpp.
References Multithreaded< Key, T, Compare, Allocator >::Multithreaded().

8.29.3 Member Function Documentation

8.29.3.1 getName()

```
std::string SimulationRunner::getName ( )  [override], [virtual]
```

Returns a string representing the name of the implementing component in natural language.

Returns

A string containing the name of the component.

Reimplemented from Status.
Definition at line 20 of file SimulationRunner.cpp.
References Status::getName().

8.29.3.2 getStatus()

```
std::string SimulationRunner::getStatus ( )  [override], [virtual]
```

Returns a string representing the current state of the implementing component.
May contain values of class members or other meaningful information. The returned string is always visible in StatusBar.

Returns

A string containing the state of the component.

Reimplemented from Status.
Definition at line 24 of file SimulationRunner.cpp.
References Status::getStatus().

8.29.3.3 getStatusBar()

```
std::string SimulationRunner::getStatusBar ( )  [override], [virtual]
```

Returns a string representing the current progress of the calculations of the implementing component.
The returned string is visible in StatusBar, when the component is actively calculating something. Must not exceed one console line!

Returns

A string containing the progress of a calculation.

Reimplemented from Status.
Definition at line 28 of file SimulationRunner.cpp.
References Status::getStatusBar().

8.29.3.4 runSimulations()

```
std::map< parameterCombination, std::pair< std::filesystem::path, std::set< runId > >, CmpVectorSharedParame
> SimulationRunner::runSimulations (
            const std::set< parameterCombination, CmpVectorSharedParameter > & runs )  [virtual]
```

Simulates the given parameterCombinations concurrently and returns their respective results.
Basically calls Multithreaded::runMultithreadedFunctions which uses the ThreadPool pattern to parallelize the execution of work.

Parameters

runs	Set of parameterCombinations to be simulated.

Returns

A map which maps the given parameterCombinations to their respective result directory and runIds.

Definition at line 16 of file SimulationRunner.cpp.
References Multithreaded< Key, T, Compare, Allocator >::runMultithreadedFunctions().

8.29.3.5 work()

```
std::pair<std::filesystem::path, std::set<runId> > SimulationRunner::work (
            parameterCombination run )  [override], [private], [pure virtual]
```

Deals with the simulation of a single parameterCombination.
Overrides Multithreaded::work and therefore can be executed concurrently.

Parameters

run	parameterCombination to be simulated.

Returns

A pair containing a path to the result directory and a set of runIds identifying the respective simulation runs.

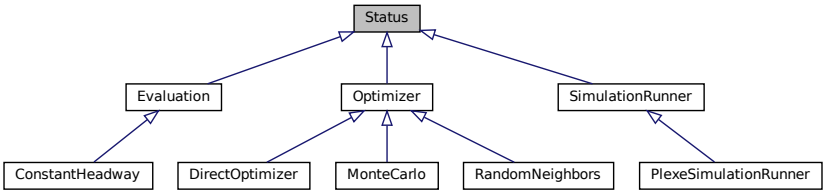
Implements Multithreaded< parameterCombination, std::pair< std::filesystem::path, std::set< runId > >, CmpVectorSharedParame
Implemented in PlexeSimulationRunner.
The documentation for this class was generated from the following files:

- /home/runner/work/Simopticon/Simopticon/src/runner/SimulationRunner.h
- /home/runner/work/Simopticon/Simopticon/src/runner/SimulationRunner.cpp

8.30 Status Class Reference

An interface defining functions for status updates on configuration and progress of a class.
`#include "Status.h"`

Inheritance diagram for Status:



Collaboration diagram for Status:

Public Member Functions

- virtual std::string getName ()

  Returns a string representing the name of the implementing component in natural language.
- virtual std::string getStatus ()

  Returns a string representing the current state of the implementing component.
- virtual std::string getStatusBar ()

  Returns a string representing the current progress of the calculations of the implementing component.

Static Protected Attributes

- static const std::string NO_STATUS_SUPPORT = "Component doesn't support status updates!"

  Default message returned by getStatus and getStatusBar if the implementing class does not override the respective function.
- static const std::string NO_NAME = "No name specified"

  Default message returned by getName if the implementing class does not override the function.

8.30.1 Detailed Description

An interface defining functions for status updates on configuration and progress of a class.
Used for creation of a StatusBar. Overriding the defined methods is not mandatory but recommended.

Author

Per Natzschka

Definition at line 27 of file Status.h.

8.30.2 Member Function Documentation

8.30.2.1 getName()

`std::string Status::getName ( ) [virtual]`
Returns a string representing the name of the implementing component in natural language.

Returns

A string containing the name of the component.

Reimplemented in SimulationRunner, PlexeSimulationRunner, RandomNeighbors, Optimizer, MonteCarlo, DirectOptimizer, Evaluation, and ConstantHeadway.
Definition at line 22 of file Status.cpp.
References NO_NAME.
Referenced by Evaluation::getName(), Optimizer::getName(), SimulationRunner::getName(), and StatusBar::printStatus().

8.30.2.2 getStatus()

`std::string Status::getStatus ( ) [virtual]`
Returns a string representing the current state of the implementing component.
May contain values of class members or other meaningful information. The returned string is always visible in StatusBar.

Returns

A string containing the state of the component.

Reimplemented in SimulationRunner, PlexeSimulationRunner, RandomNeighbors, Optimizer, MonteCarlo, DirectOptimizer, Evaluation, and ConstantHeadway.
Definition at line 14 of file Status.cpp.
References NO_STATUS_SUPPORT.
Referenced by Evaluation::getStatus(), Optimizer::getStatus(), SimulationRunner::getStatus(), and StatusBar::printStatus().

8.30.2.3 getStatusBar()

`std::string Status::getStatusBar ( ) [virtual]`
Returns a string representing the current progress of the calculations of the implementing component.
The returned string is visible in StatusBar, when the component is actively calculating something. Must not exceed one console line!

Returns

A string containing the progress of a calculation.

Reimplemented in SimulationRunner, PlexeSimulationRunner, RandomNeighbors, Optimizer, MonteCarlo, DirectOptimizer, Evaluation, and ConstantHeadway.
Definition at line 18 of file Status.cpp.
References NO_STATUS_SUPPORT.
Referenced by Evaluation::getStatusBar(), Optimizer::getStatusBar(), SimulationRunner::getStatusBar(), and StatusBar::updateStatus().

8.30.3 Member Data Documentation

8.30.3.1 NO_NAME

`const std::string Status::NO_NAME = "No name specified" [static], [protected]`
Default message returned by getName if the implementing class does not override the function.
Definition at line 36 of file Status.h.
Referenced by getName().

8.30.3.2 NO_STATUS_SUPPORT

```
const std::string Status::NO_STATUS_SUPPORT = "Component doesn't support status updates!"
[static], [protected]
```

Default message returned by getStatus and getStatusBar if the implementing class does not override the respective function.
Definition at line 32 of file Status.h.
Referenced by getStatus(), and getStatusBar().
The documentation for this class was generated from the following files:

- /home/runner/work/Simopticon/Simopticon/src/status/Status.h
- /home/runner/work/Simopticon/Simopticon/src/status/Status.cpp

8.31 StatusBar Class Reference

A class used to conduct command line output containing information about the state of the used Optimizer, SimulationRunner and Evaluation along with the found optima.
`#include "StatusBar.h"`
Collaboration diagram for StatusBar:

Public Member Functions

- void updateStatus (Status *opt, Status *runner, Status *eval, const std::pair< parameterCombination, functionValue > &currentVal, bool stepChanged=false, step currentStep=INIT)

  Updates the output in the command line with gathered information from the used Optimizer, SimulationRunner and Evaluation.

Static Public Member Functions

- static void printResults (std::list< std::pair< parameterCombination, std::pair< functionValue, std::filesystem::path >>> top)

  Prints the given parameterCombinations and respective values to command line.

Static Private Member Functions

- static void printResult (const parameterCombination &cords, functionValue optimum)

  Prints the given result command line.
- static void printStatus (Status *object)

  Prints the Status of the given object to the command line using Status::getStatus.

Private Attributes

- std::pair< parameterCombination, functionValue > lastVal

  Pair of parameterCombination and respective value used to discern if the best value has changed since the last call to updateStatus.
- step lastStep = INIT

Step which the optimization was in when updateStatus was called the last time.

- std::string lastStatus

  Last values of the StatusBar output (excluding value returned by Status::getStatusBar)

Static Private Attributes

- static const std::string LARGE_DIVIDER = "\n\n" + std::string(70, '#') + "\n"

  Large divider used to visibly divide two sections of content.

- static const std::string SMALL_DIVIDER = std::string(70, '-') + "\n"

  Small divider used to visibly divide two sections of content.

8.31.1 Detailed Description

A class used to conduct command line output containing information about the state of the used Optimizer, SimulationRunner and Evaluation along with the found optima.
Definition at line 38 of file StatusBar.h.

8.31.2 Member Function Documentation

8.31.2.1 printResult()

```
void StatusBar::printResult (
            const parameterCombination & cords,
            functionValue optimum )  [static], [private]
```

Prints the given result command line.

Parameters

cords	parameterCombination of the given result.
optimum	Value of the given result.

Definition at line 56 of file StatusBar.cpp.
References Parameter::getConfig(), Parameter::getUnit(), and Parameter::getVal().
Referenced by printResults(), and updateStatus().

8.31.2.2 printResults()

```
void StatusBar::printResults (
            std::list< std::pair< parameterCombination, std::pair< functionValue, std↩
::filesystem::path >>> top )  [static]
```

Prints the given parameterCombinations and respective values to command line.

Parameters

top	List of parameterCombinations and respective values to be printed.

Definition at line 75 of file StatusBar.cpp.
References LARGE_DIVIDER, printResult(), and SMALL_DIVIDER.

8.31.2.3 printStatus()

```
void StatusBar::printStatus (
            Status * object )  [static], [private]
```

Prints the Status of the given object to the command line using Status::getStatus.

Parameters

object	Object that inherits from Status and whose state is being printed.

Definition at line 70 of file StatusBar.cpp.
References Status::getName(), and Status::getStatus().
Referenced by updateStatus().

8.31.2.4 updateStatus()

```
void StatusBar::updateStatus (
            Status * opt,
            Status * runner,
            Status * eval,
            const std::pair< parameterCombination, functionValue > & currentVal,
            bool stepChanged = false,
            step currentStep = INIT )
```

Updates the output in the command line with gathered information from the used Optimizer, SimulationRunner and Evaluation.
If the current optimum or the step the optimization is in has changed since the last call, the whole output is printed again. Otherwise only the progress of the active component obtained by Status::getStatusBar is updated.

Parameters

opt	Pointer to Optimizer used in optimization.
runner	Pointer to SimulationRunner used in optimization.
eval	Pointer to Evaluation used in optimization.
currentVal	parameterCombination and respective value of the current optimum.
stepChanged	Boolean defining whether the current step has changed since the last call.
currentStep	Current step the optimization is in.

Definition at line 17 of file StatusBar.cpp.
References Status::getStatusBar(), LARGE_DIVIDER, lastStatus, lastStep, lastVal, printResult(), printStatus(), and SMALL_DIVIDER.
Referenced by Controller::updateStatus(), and StubController::updateStatus().

8.31.3 Member Data Documentation

8.31.3.1 LARGE_DIVIDER

```
const std::string StatusBar::LARGE_DIVIDER = "\n\n" + std::string(70, '#') + "\n"  [static],
[private]
```

Large divider used to visibly divide two sections of content.
Definition at line 43 of file StatusBar.h.
Referenced by printResults(), and updateStatus().

8.31.3.2 lastStatus

```
std::string StatusBar::lastStatus  [private]
```

Last values of the StatusBar output (excluding value returned by Status::getStatusBar)
Definition at line 60 of file StatusBar.h.

Referenced by updateStatus().

8.31.3.3 lastStep

```
step StatusBar::lastStep = INIT  [private]
```

Step which the optimization was in when updateStatus was called the last time.
Definition at line 56 of file StatusBar.h.
Referenced by updateStatus().

8.31.3.4 lastVal

```
std::pair<parameterCombination, functionValue> StatusBar::lastVal  [private]
```

Pair of parameterCombination and respective value used to discern if the best value has changed since the last call to updateStatus.
Definition at line 52 of file StatusBar.h.
Referenced by updateStatus().

8.31.3.5 SMALL_DIVIDER

```
const std::string StatusBar::SMALL_DIVIDER = std::string(70, '-') + "\n"  [static], [private]
```

Small divider used to visibly divide two sections of content.
Definition at line 47 of file StatusBar.h.
Referenced by printResults(), and updateStatus().
The documentation for this class was generated from the following files:

- /home/runner/work/Simopticon/Simopticon/src/status/StatusBar.h
- /home/runner/work/Simopticon/Simopticon/src/status/StatusBar.cpp

8.32 Controller::stepstate Struct Reference

A struct keeping track of the currently running optimization step for StatusBar::updateStatus.
`#include "Controller.h"`
Collaboration diagram for Controller::stepstate:

Public Member Functions

- void next ()

  Switches currentStep to the next step.
- step get ()

  Returns the value of currentStep.

Public Attributes

- bool stepChanged

Defines if currentStep has changed since the last call to get.

- step currentStep = INIT

  Current step the optimization is in.

8.32.1 Detailed Description

A struct keeping track of the currently running optimization step for StatusBar::updateStatus.
Definition at line 124 of file Controller.h.

8.32.2 Member Function Documentation

8.32.2.1 get()

```
step Controller::stepstate::get ( )  [inline]
```

Returns the value of currentStep.

Returns

The step that is currently run.

Definition at line 146 of file Controller.h.
References currentStep, and stepChanged.
Referenced by Controller::updateStatus(), and StubController::updateStatus().

8.32.2.2 next()

```
void Controller::stepstate::next ( )  [inline]
```

Switches currentStep to the next step.
Definition at line 137 of file Controller.h.
References currentStep, and stepChanged.
Referenced by Controller::requestValues(), and Controller::run().

8.32.3 Member Data Documentation

8.32.3.1 currentStep

```
step Controller::stepstate::currentStep = INIT
```

Current step the optimization is in.
Definition at line 132 of file Controller.h.
Referenced by get(), and next().

8.32.3.2 stepChanged

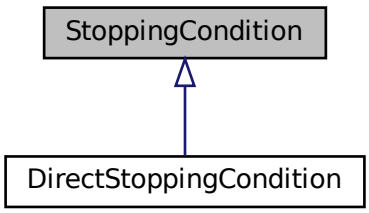
```
bool Controller::stepstate::stepChanged
```

Defines if currentStep has changed since the last call to get.
Definition at line 128 of file Controller.h.
Referenced by get(), next(), Controller::updateStatus(), and StubController::updateStatus().
The documentation for this struct was generated from the following file:

- /home/runner/work/Simopticon/Simopticon/src/controller/Controller.h

8.33 StoppingCondition Class Reference

A class used for deciding whether the optimization should be stopped.
`#include "StoppingCondition.h"`
Inheritance diagram for StoppingCondition:



Collaboration diagram for StoppingCondition:

Public Member Functions

- StoppingCondition (size_t evaluations=0, unsigned int minutes=0, functionValue accuracy=0, unsigned int accuracyIterations=0)

  Creates a StoppingCondition with the given condition values.
- StoppingCondition (nlohmann::json stopCon)

  Creates a StoppingCondition based on the given json configuration.
- void setStartNow ()

  Sets END_TIME to be the current time plus mins.
- bool evaluate (size_t evaluations, functionValue newBestVal)

  Checks if any of the configured conditions is met for the given parameters.
- unsigned int getIterationsSinceImprov () const

  Returns the value of iterationsSinceImprov.

Static Protected Member Functions

- template<typename T >
  static T getConditionFromJSON (nlohmann::json object, const std::string &key, const std::string &val="n")

  Helper method, which checks whether the given condition should be used and returns the corresponding value if thats the case.

Private Member Functions

- bool updateAccuracy (functionValue newBestVal)

  Checks if the current optimum improves the one saved in bestVal by more than ACCURACY.

Private Attributes

- const size_t NR_EVALUATIONS

  Number of evaluations after which the optimization should stop.
- std::chrono::time_point< std::chrono::system_clock, std::chrono::seconds > END_TIME

  Point in time after which optimization should end.
- const unsigned int mins

  Number of minutes after which the optimization should stop.
- bool time_eval

  Defines whether the time condition should be used.
- const functionValue ACCURACY

  Accuracy used in accuracy condition.
- const unsigned int NR_ACCURACY_ITERATIONS

  Number of iterations used in accuracy condition.
- functionValue bestVal = INFINITY

  Best value used to keep track of accuracy condition.
- unsigned int iterationsSinceImprov = 0

  Number of iterations since last improvement of the optimum used to keep track of accuracy condition.

8.33.1 Detailed Description

A class used for deciding whether the optimization should be stopped.
Every conditions is optional and can be set in config. The optimization is stopped when one of the activated conditions is met.

Author

Per Natzschka

Definition at line 21 of file StoppingCondition.h.

8.33.2 Constructor & Destructor Documentation

8.33.2.1 StoppingCondition() [1/2]

```
StoppingCondition::StoppingCondition (
            size_t evaluations = 0,
            unsigned int minutes = 0,
            functionValue accuracy = 0,
            unsigned int accuracyIterations = 0 )  [explicit]
```

Creates a StoppingCondition with the given condition values.

Parameters

evaluations	Number of evaluations after which the optimization should stop.
minutes	Number of minutes after which the optimization should stop.
accuracy	Accuracy used in accuracy condition (see ACCURACY).
accuracyIterations	Number of iterations used in accuracy condition (see NR_ACCURACY_ITERATIONS).

Definition at line 9 of file StoppingCondition.cpp.
References ACCURACY, mins, NR_ACCURACY_ITERATIONS, NR_EVALUATIONS, and time_eval.
Referenced by DirectStoppingCondition::DirectStoppingCondition().

8.33.2.2 StoppingCondition() [2/2]

```
StoppingCondition::StoppingCondition (
            nlohmann::json stopCon )  [explicit]
```

Creates a StoppingCondition based on the given json configuration.

Parameters

stopCon	JSON object defining the condition values.

Definition at line 16 of file StoppingCondition.cpp.
References StoppingCondition().
Referenced by StoppingCondition().

8.33.3 Member Function Documentation

8.33.3.1 evaluate()

```
bool StoppingCondition::evaluate (
            size_t evaluations,
            functionValue newBestVal )
```

Checks if any of the configured conditions is met for the given parameters.

Parameters

evaluations	Number of evaluations conducted by the optimization.
newBestVal	Value of the current optimum.

Returns

A boolean defining whether none of the configured conditions is met (meaning whether the optimization should keep running).

Definition at line 25 of file StoppingCondition.cpp.
References ACCURACY, NR_ACCURACY_ITERATIONS, NR_EVALUATIONS, and updateAccuracy().
Referenced by DirectStoppingCondition::evaluate().

8.33.3.2 getConditionFromJSON()

```
template<typename T >
static T StoppingCondition::getConditionFromJSON (
            nlohmann::json object,
            const std::string & key,
            const std::string & val = "n" )  [inline], [static], [protected]
```

Helper method, which checks whether the given condition should be used and returns the corresponding value if thats the case.
If not, 0 is returned.

Template Parameters

T	Type of the value located at the given key.

Parameters

object	JSON object the condition is read from.
key	Key of the fetched condition.
val	Key of the value field of the fetched condition.

Returns

A value of type T that should be used as value for the condition.

Definition at line 83 of file StoppingCondition.h.

8.33.3.3 getIterationsSinceImprov()

```
unsigned int StoppingCondition::getIterationsSinceImprov ( ) const
```

Returns the value of iterationsSinceImprov.

Returns

An integral representing the number of iterations since the best value improved by more than ACCURACY.

Definition at line 49 of file StoppingCondition.cpp.
References iterationsSinceImprov.

8.33.3.4 setStartNow()

```
void StoppingCondition::setStartNow ( )
```

Sets END_TIME to be the current time plus mins.
Definition at line 32 of file StoppingCondition.cpp.
References time_eval.

8.33.3.5 updateAccuracy()

```
bool StoppingCondition::updateAccuracy (
            functionValue newBestVal ) [private]
```

Checks if the current optimum improves the one saved in bestVal by more than ACCURACY.
If that is the case, iterationsSinceImprov is reset to zero and the current optimum is saved in bestVal. If not iterationsSinceImprov is increased.

Parameters

newBestVal	Current optimum.

Returns

A bool defining if the accuracy condition is met after the values where updated.

Definition at line 39 of file StoppingCondition.cpp.
References ACCURACY, bestVal, iterationsSinceImprov, and NR_ACCURACY_ITERATIONS.
Referenced by evaluate().

8.33.4 Member Data Documentation

8.33.4.1 ACCURACY

```
const functionValue StoppingCondition::ACCURACY  [private]
```

Accuracy used in accuracy condition.
When the bestVal has not changed more than ACCURACY after NR_ACCURACY_ITERATIONS iterations, the optimization is stopped.
Definition at line 46 of file StoppingCondition.h.
Referenced by StoppingCondition(), evaluate(), and updateAccuracy().

8.33.4.2 bestVal

```
functionValue StoppingCondition::bestVal = INFINITY  [private]
```

Best value used to keep track of accuracy condition.
When the bestVal has not changed more than ACCURACY after NR_ACCURACY_ITERATIONS iterations, the optimization is stopped.
Definition at line 56 of file StoppingCondition.h.
Referenced by updateAccuracy().

8.33.4.3 END_TIME

```
std::chrono::time_point<std::chrono::system_clock, std::chrono::seconds> StoppingCondition::↩
END_TIME  [private]
```

Point in time after which optimization should end.
Calculated using time when setStartNow is called and mins.
Definition at line 32 of file StoppingCondition.h.

8.33.4.4 iterationsSinceImprov

```
unsigned int StoppingCondition::iterationsSinceImprov = 0  [private]
```

Number of iterations since last improvement of the optimum used to keep track of accuracy condition.
When the bestVal has not changed more than ACCURACY after NR_ACCURACY_ITERATIONS iterations, the optimization is stopped.
Definition at line 61 of file StoppingCondition.h.
Referenced by getIterationsSinceImprov(), and updateAccuracy().

8.33.4.5 mins

```
const unsigned int StoppingCondition::mins  [private]
```

Number of minutes after which the optimization should stop.
Definition at line 36 of file StoppingCondition.h.
Referenced by StoppingCondition().

8.33.4.6 NR_ACCURACY_ITERATIONS

```
const unsigned int StoppingCondition::NR_ACCURACY_ITERATIONS  [private]
```

Number of iterations used in accuracy condition.
When the bestVal has not changed more than ACCURACY after NR_ACCURACY_ITERATIONS iterations, the optimization is stopped.
Definition at line 51 of file StoppingCondition.h.
Referenced by StoppingCondition(), evaluate(), and updateAccuracy().

8.33.4.7 NR_EVALUATIONS

```
const size_t StoppingCondition::NR_EVALUATIONS  [private]
```

Number of evaluations after which the optimization should stop.
Definition at line 26 of file StoppingCondition.h.
Referenced by StoppingCondition(), and evaluate().

8.33.4.8 time_eval

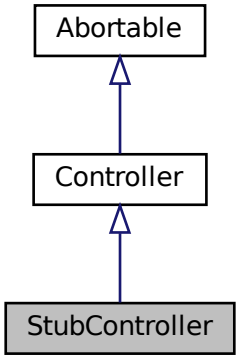
```
bool StoppingCondition::time_eval  [private]
```

Defines whether the time condition should be used.
Definition at line 40 of file StoppingCondition.h.
Referenced by StoppingCondition(), and setStartNow().
The documentation for this class was generated from the following files:

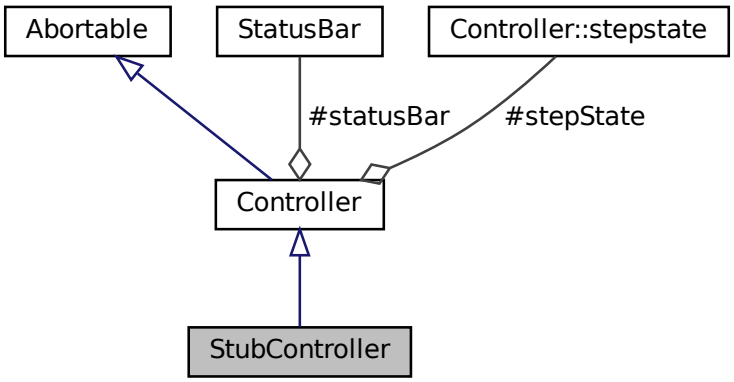
- /home/runner/work/Simopticon/Simopticon/src/optimizer/StoppingCondition.h
- /home/runner/work/Simopticon/Simopticon/src/optimizer/StoppingCondition.cpp

8.34 StubController Class Reference

A class that mocks behaviour of Controller.
`#include "StubController.h"`
Inheritance diagram for StubController:



Collaboration diagram for StubController:



Public Member Functions

- StubController (const std::filesystem::path &configPath, const std::string &function)

  Creates a StubController with the given config and function.

Private Member Functions

- std::map< parameterCombination, std::pair< std::filesystem::path, std::set< runId > >, CmpVectorSharedParameter > runSimulations (const std::set< parameterCombination, CmpVectorSharedParameter > &runs) override

  Returns empty paths and runIds for each requested parameterCombination.
- std::map< parameterCombination, functionValue, CmpVectorSharedParameter > evaluate (const std::map< parameterCombination, std::pair< std::filesystem::path, std::set< runId >>, CmpVectorSharedParameter > &simulationResults) override

  Evaluates the given parameterCombinations with f.
- void removeOldResultfiles () override

  Does nothing, since no simulations are run and therefore no result files are created.
- void updateStatus () override

  Updates the statusBar using StatusBar::updateStatus.

Private Attributes

- const std::function< functionValue(parameterCombination)> f

  Function to be optimized in the current optimization.

Static Private Attributes

- static std::map< std::string, std::function< functionValue(parameterCombination)> > functions

  Map that contains the predefined functions quadratic, shekel5, shekel7, shekel10, branin, goldprice, camel6, shubert, hartman3 and hartman6.

Additional Inherited Members

8.34.1 Detailed Description

A class that mocks behaviour of Controller.

Instead of real simulations one of the predefined function in functions is being evaluated, when Controller::requestValues is called. To use StubController instead of Controller a second command line argument has to be passed containing the name of the function to be optimized. The name can be one of the following: quadratic, shekel5, shekel7, shekel10, branin, goldprice, camel6, shubert, hartman3 or hartman6. For more information on all but the first function visit: https://www.sfu.ca/~ssurjano/optimization.html

Author

Per Natzschka

Definition at line 22 of file StubController.h.

8.34.2 Constructor & Destructor Documentation

8.34.2.1 StubController()

```
StubController::StubController (
            const std::filesystem::path & configPath,
            const std::string & function )
```

Creates a StubController with the given config and function.

Parameters

configPath	Path to the main config. Chosen by first command line argument.
function	Name of the function to be used. Chosen by second command line argument.

Definition at line 143 of file StubController.cpp.
References Controller::Controller(), f, and functions.

8.34.3 Member Function Documentation

8.34.3.1 evaluate()

```
std::map< parameterCombination, functionValue, CmpVectorSharedParameter > StubController↩
::evaluate (
            const std::map< parameterCombination, std::pair< std::filesystem::path, std↩
::set< runId >>, CmpVectorSharedParameter > & simulationResults )  [override], [private],
[virtual]
```

Evaluates the given parameterCombinations with f.

Parameters

simulationResults	Map which maps parameterCombinations to empty results (see runSimulations).

Returns

A Map which maps the given parameterCombinations to the respective value of f.

Reimplemented from Controller.
Definition at line 156 of file StubController.cpp.
References f.

8.34.3.2 removeOldResultfiles()

```
void StubController::removeOldResultfiles ( )  [override], [private], [virtual]
```

Does nothing, since no simulations are run and therefore no result files are created.
Reimplemented from Controller.
Definition at line 165 of file StubController.cpp.

8.34.3.3 runSimulations()

```
std::map< parameterCombination, std::pair< std::filesystem::path, std::set< runId > >, CmpVectorSharedParame
> StubController::runSimulations (
            const std::set< parameterCombination, CmpVectorSharedParameter > & runs )  [override],
[private], [virtual]
```

Returns empty paths and runIds for each requested parameterCombination.

Parameters

runs	parameterCombination to be simulated.

Returns

Map which maps the given parameterCombinations to empty paths and runIds.

Reimplemented from Controller.
Definition at line 148 of file StubController.cpp.

8.34.3.4 updateStatus()

```
void StubController::updateStatus ( )  [override], [private], [virtual]
```

Updates the statusBar using StatusBar::updateStatus.
Reimplemented from Controller.
Definition at line 168 of file StubController.cpp.
References Controller::stepstate::get(), ValueMap::getSize(), ValueMap::getTopVals(), Controller::optimizer, Controller::statusBar, Controller::stepstate::stepChanged, StatusBar::updateStatus(), and Controller::valueMap.

8.34.4 Member Data Documentation

8.34.4.1 f

```
const std::function<functionValue(parameterCombination)> StubController::f  [private]
```

Function to be optimized in the current optimization.
One of the functions in functions.
Definition at line 33 of file StubController.h.
Referenced by StubController(), and evaluate().

8.34.4.2 functions

```
std::map< std::string, std::function< functionValue(parameterCombination)> > StubController↩
::functions  [static], [private]
```

Map that contains the predefined functions quadratic, shekel5, shekel7, shekel10, branin, goldprice, camel6, shubert, hartman3 and hartman6.
For more information on all but the first function visit: https://www.sfu.ca/~ssurjano/optimization.↩
html
Definition at line 28 of file StubController.h.
Referenced by StubController().
The documentation for this class was generated from the following files:

- /home/runner/work/Simopticon/Simopticon/src/controller/StubController.h
- /home/runner/work/Simopticon/Simopticon/src/controller/StubController.cpp

8.35 ThreadsafeQueue< Key > Class Template Reference

A container class of a queue that is safe for concurrent access of different threads.
`#include "ThreadsafeQueue.h"`
Collaboration diagram for ThreadsafeQueue< Key >:

Public Member Functions

- void push (Key val)

  Adds the given value to safeQueue.
- std::pair< Key, bool > pop ()

  Returns the first element of the queue.
- size_t getStartSize ()

  Returns the value of startSize.
- size_t getSize ()

  Returns current size of the underlying queue structure.

Private Attributes

- std::queue< Key > safeQueue

  The actual queue data structure.
- std::mutex queueLock

  Threadlock to avoid damage to safeQueue on concurrent access.
- size_t startSize = 0

  Number of elements in queue when push was called the last time.

8.35.1 Detailed Description

template<class Key>
class ThreadsafeQueue< Key >

A container class of a queue that is safe for concurrent access of different threads.

Template Parameters

Key	Type of elements in the contained queue.

Author

Per Natzschka

Definition at line 19 of file ThreadsafeQueue.h.

8.35.2 Member Function Documentation

8.35.2.1 getSize()

```
template<class Key >
size_t ThreadsafeQueue< Key >::getSize
```

Returns current size of the underlying queue structure.

Returns

A number representing the size of the queue.

Definition at line 39 of file ThreadsafeQueue.tpp.
References ThreadsafeQueue< Key >::queueLock, and ThreadsafeQueue< Key >::safeQueue.

8.35.2.2 getStartSize()

```
template<class Key >
size_t ThreadsafeQueue< Key >::getStartSize
```

Returns the value of startSize.

Returns

A number representing the number of tasks, when push was called last.

Definition at line 31 of file ThreadsafeQueue.tpp.
References ThreadsafeQueue< Key >::queueLock, and ThreadsafeQueue< Key >::startSize.

8.35.2.3 pop()

```
template<class Key >
std::pair< Key, bool > ThreadsafeQueue< Key >::pop
```

Returns the first element of the queue.
If the queue is empty, the second entry of the returned pair is false.

Returns

A pair containing an element of type Key and a boolean determining if access was successful.

Definition at line 18 of file ThreadsafeQueue.tpp.
References ThreadsafeQueue< Key >::queueLock, and ThreadsafeQueue< Key >::safeQueue.

8.35.2.4 push()

```
template<class Key >
void ThreadsafeQueue< Key >::push (
            Key val )
```

Adds the given value to safeQueue.

Parameters

val	Values to be added to queue.

Definition at line 10 of file ThreadsafeQueue.tpp.
References ThreadsafeQueue< Key >::queueLock, ThreadsafeQueue< Key >::safeQueue, and ThreadsafeQueue< Key >::startSize.

8.35.3 Member Data Documentation

8.35.3.1 queueLock

```
template<class Key >
std::mutex ThreadsafeQueue< Key >::queueLock  [private]
```

Threadlock to avoid damage to safeQueue on concurrent access.
Definition at line 28 of file ThreadsafeQueue.h.
Referenced by ThreadsafeQueue< Key >::getSize(), ThreadsafeQueue< Key >::getStartSize(), ThreadsafeQueue< Key >::pop(), and ThreadsafeQueue< Key >::push().

8.35.3.2 safeQueue

```
template<class Key >
std::queue<Key> ThreadsafeQueue< Key >::safeQueue  [private]
```

The actual queue data structure.
Definition at line 24 of file ThreadsafeQueue.h.
Referenced by ThreadsafeQueue< Key >::getSize(), ThreadsafeQueue< Key >::pop(), and ThreadsafeQueue< Key >::push().

8.35.3.3 startSize

```
template<class Key >
size_t ThreadsafeQueue< Key >::startSize = 0  [private]
```

Number of elements in queue when push was called the last time.
Can be used for progress information.
Definition at line 33 of file ThreadsafeQueue.h.
Referenced by ThreadsafeQueue< Key >::getStartSize(), and ThreadsafeQueue< Key >::push().
The documentation for this class was generated from the following files:

- /home/runner/work/Simopticon/Simopticon/src/utils/ThreadsafeQueue.h
- /home/runner/work/Simopticon/Simopticon/src/utils/ThreadsafeQueue.tpp

8.36 ValueMap Class Reference

A container managing a map data structure that maps parameterCombinations to their respective found values.
`#include "ValueMap.h"`
Collaboration diagram for ValueMap:

Public Member Functions

- ValueMap (unsigned int topEntries=10)

  Creates a ValueMap.
- functionValue query (const parameterCombination &params)

  Returns the value saved at the given parameterCombination.
- void insert (const parameterCombination &params, functionValue val)

  Adds the given parameterCombination and value to tba.

- bool isKnown (const parameterCombination &cords)

  Checks if a value has been recorded at the given parameterCombination.
- bool isTopValue (const parameterCombination &cords)

  Checks if the given parameterCombination is to be found in topVals.
- const std::map< parameterCombination, functionValue, CmpVectorSharedParameter > & getValues ()

  Returns the whole values member.
- functionValue getMedian ()

  Returns the median of all values using lowerValues and upperValues.
- size_t getSize () const

  Returns the number of inserted values.
- std::list< std::pair< parameterCombination, functionValue > > getTopVals ()

  Returns the best topEntries entries that are saved in topVals.

Private Member Functions

- void updateMap ()

  Takes all values in tba, adds them to lowerValues or upperValues and inserts them into values.
- void addValue (const std::pair< parameterCombination, functionValue > &val, std::set< functionValue *, CmpPtrFunctionvalue > &set)

  Inserts a single value into values and into lowerValues or upperValues depending on set argument.

Private Attributes

- std::mutex operationsLock

  Threadlock to avoid damage to the data structure when concurrent threads access it.
- std::set< functionValue *, CmpPtrFunctionvalue > upperValues

  Greater half of the values in values.
- std::set< functionValue *, CmpPtrFunctionvalue > lowerValues

  Lesser half of the values in values.
- const unsigned int topEntries

  Number of entries to be printed as best values at the end of the optimization process.
- std::set< std::pair< const parameterCombination, functionValue >, CmpPairVectorSharedParameterFunctionvalue > topVals

  Set of pairs of the best parameterCombinations and their respective values.
- std::map< parameterCombination, functionValue, CmpVectorSharedParameter > values

  Actual map that contains parameterCombinations and their respective values.
- std::list< std::pair< parameterCombination, functionValue > > tba

  Entries that have been added since last updateMap.

8.36.1 Detailed Description

A container managing a map data structure that maps parameterCombinations to their respective found values. The class manages concurrent access using the operationsLock. Running median calculation is supported by using sets upperValues and lowerValues. Values are inserted into the data structure at once when updateMap is called. Before that they are saved in tba to avoid unnecessary costly insertion operations.

Author

Per Natzschka

Definition at line 29 of file ValueMap.h.

8.36.2 Constructor & Destructor Documentation

8.36.2.1 ValueMap()

```
ValueMap::ValueMap (
            unsigned int topEntries = 10 )  [explicit]
```

Creates a ValueMap.

Parameters

topEntries	Value to be assigned to topEntries.

Definition at line 13 of file ValueMap.cpp.
References topEntries.

8.36.3 Member Function Documentation

8.36.3.1 addValue()

```
void ValueMap::addValue (
            const std::pair< parameterCombination, functionValue > & val,
            std::set< functionValue *, CmpPtrFunctionvalue > & set )  [private]
```

Inserts a single value into values and into lowerValues or upperValues depending on *set* argument.

Parameters

val	parameterCombination and respective value to be inserted.
set	Set that value is inserted in. Either lowerValues or upperValues.

Definition at line 51 of file ValueMap.cpp.
References topEntries, topVals, and values.
Referenced by updateMap().

8.36.3.2 getMedian()

```
functionValue ValueMap::getMedian ( )
```

Returns the median of all values using lowerValues and upperValues.
If no values have been added, 0 is returned. Triggers updateMap.

Returns

A value representing the median of all values.

Definition at line 98 of file ValueMap.cpp.
References getSize(), lowerValues, operationsLock, updateMap(), and upperValues.

8.36.3.3 getSize()

```
size_t ValueMap::getSize ( ) const
```

Returns the number of inserted values.
Values in tba are included.

Returns

An integral representing the number of inserted values.

Definition at line 110 of file ValueMap.cpp.
References tba, and values.
Referenced by getMedian(), isKnown(), Controller::updateStatus(), and StubController::updateStatus().

8.36.3.4 getTopVals()

```
std::list< std::pair< parameterCombination, functionValue > > ValueMap::getTopVals ( )
```

Returns the best topEntries entries that are saved in topVals.
Triggers updateMap.

Returns

A list of the best topEntries parameterCombinations and their respective values.

Definition at line 114 of file ValueMap.cpp.
References topVals, and updateMap().
Referenced by Controller::removeOldResultfiles(), Controller::updateStatus(), and StubController::updateStatus().

8.36.3.5 getValues()

```
const std::map< parameterCombination, functionValue, CmpVectorSharedParameter > & ValueMap↩
::getValues ( )
```

Returns the whole values member.
Triggers updateMap.

Returns

A map reference to values.

Definition at line 139 of file ValueMap.cpp.
References updateMap(), and values.

8.36.3.6 insert()

```
void ValueMap::insert (
            const parameterCombination & params,
            functionValue val )
```

Adds the given parameterCombination and value to tba.

Parameters

params	parameterCombination to be added.
val	Value to be added.

Definition at line 83 of file ValueMap.cpp.
References tba.

8.36.3.7 isKnown()

```
bool ValueMap::isKnown (
            const parameterCombination & cords )
```

Checks if a value has been recorded at the given parameterCombination.
Triggers updateMap.

Parameters

cords	parameterCombination that is checked.

Returns

A boolean value that represents if the value is known.

Definition at line 87 of file ValueMap.cpp.
References getSize(), operationsLock, updateMap(), and values.

8.36.3.8 isTopValue()

```
bool ValueMap::isTopValue (
            const parameterCombination & cords )
```

Checks if the given parameterCombination is to be found in topVals.
Triggers updateMap.

Parameters

cords	parameterCombination that is checked.

Returns

A boolean value that represents if the value is one of the best topEntries entries in values.

Definition at line 119 of file ValueMap.cpp.
References Parameter::getVal(), topVals, and updateMap().

8.36.3.9 query()

```
functionValue ValueMap::query (
            const parameterCombination & params )
```

Returns the value saved at the given parameterCombination.
If no value is present, an exception is thrown. Triggers updateMap.

Parameters

params	parameterCombination to which the value is requested.

Returns

The value saved in values at the given parameterCombination.

Definition at line 72 of file ValueMap.cpp.
References operationsLock, updateMap(), and values.

8.36.3.10 updateMap()

```
void ValueMap::updateMap ( )  [private]
```

Takes all values in tba, adds them to lowerValues or upperValues and inserts them into values.
lowerValues and upperValues are sorted as is required by their constraints. Afterwards tba is cleared.
Definition at line 16 of file ValueMap.cpp.
References addValue(), lowerValues, operationsLock, tba, and upperValues.
Referenced by getMedian(), getTopVals(), getValues(), isKnown(), isTopValue(), and query().

8.36.4 Member Data Documentation

8.36.4.1 lowerValues

`std::set<functionValue *, CmpPtrFunctionvalue> ValueMap::lowerValues [private]`
Lesser half of the values in values.
Same size as or one element less than upperValues.
Definition at line 43 of file ValueMap.h.
Referenced by getMedian(), and updateMap().

8.36.4.2 operationsLock

`std::mutex ValueMap::operationsLock [private]`
Threadlock to avoid damage to the data structure when concurrent threads access it.
Definition at line 34 of file ValueMap.h.
Referenced by getMedian(), isKnown(), query(), and updateMap().

8.36.4.3 tba

`std::list<std::pair<parameterCombination, functionValue> > ValueMap::tba [private]`
Entries that have been added since last updateMap.
Will be inserted into values, upperValues and lowerValues when updateMap is called.
Definition at line 65 of file ValueMap.h.
Referenced by getSize(), insert(), and updateMap().

8.36.4.4 topEntries

`const unsigned int ValueMap::topEntries [private]`
Number of entries to be printed as best values at the end of the optimization process.
Can be configured in main config.
Definition at line 49 of file ValueMap.h.
Referenced by ValueMap(), and addValue().

8.36.4.5 topVals

`std::set<std::pair<const parameterCombination, functionValue>, CmpPairVectorSharedParameterFunctionvalue> ValueMap::topVals [private]`
Set of pairs of the best parameterCombinations and their respective values.
Contains not more than topEntries entries.
Definition at line 54 of file ValueMap.h.
Referenced by addValue(), getTopVals(), and isTopValue().

8.36.4.6 upperValues

`std::set<functionValue *, CmpPtrFunctionvalue> ValueMap::upperValues [private]`
Greater half of the values in values.
Same size as or one element more than lowerValues.
Definition at line 39 of file ValueMap.h.
Referenced by getMedian(), and updateMap().

8.36.4.7 values

`std::map<parameterCombination, functionValue, CmpVectorSharedParameter> ValueMap::values [private]`
Actual map that contains parameterCombinations and their respective values.
Definition at line 59 of file ValueMap.h.

Referenced by addValue(), getSize(), getValues(), isKnown(), and query().
The documentation for this class was generated from the following files:

- /home/runner/work/Simopticon/Simopticon/src/controller/ValueMap.h
- /home/runner/work/Simopticon/Simopticon/src/controller/ValueMap.cpp

Chapter 9

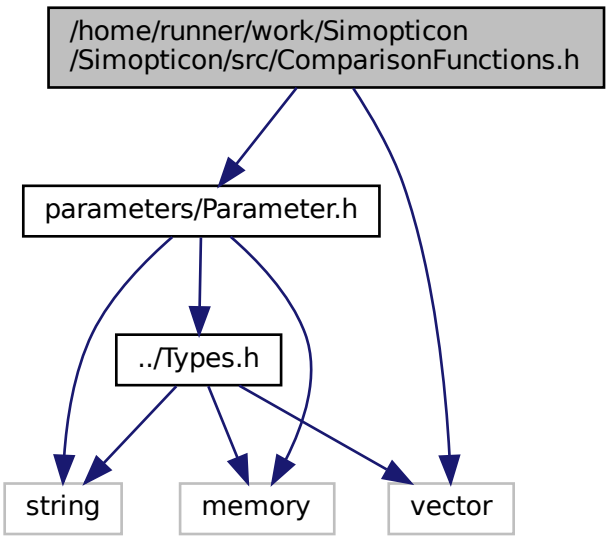
File Documentation

9.1 /home/runner/work/Simopticon/Simopticon/src/ComparisonFunctions.h File Reference

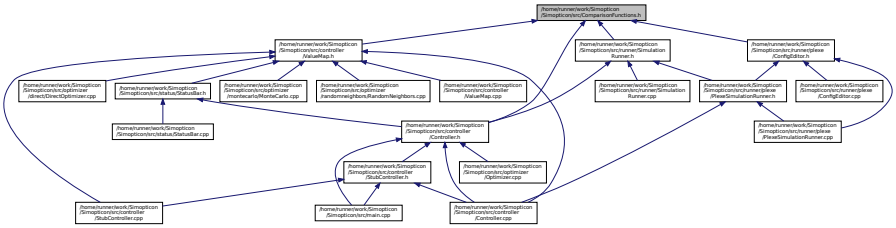
In this file, comparison functions are defined which should be used across the whole framework.

```
#include "parameters/Parameter.h"
#include <vector>
```

Include dependency graph for ComparisonFunctions.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct CmpVectorSharedParameter

  This struct implements the comparison of two vectors of Parameter references.
- struct CmpPtrFunctionvalue

  This struct implements the comparison of two pointers to function values.
- struct CmpPairVectorSharedParameterFunctionvalue

  This struct implements the comparison of two pairs of parameterCombination and function value.

9.1.1 Detailed Description

In this file, comparison functions are defined which should be used across the whole framework. They can be used to order elements in STL containers.

Author

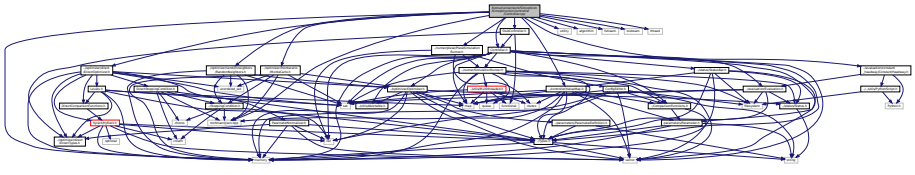
Per Natzschka

9.2 /home/runner/work/Simopticon/Simopticon/src/controller/↩ Controller.cpp File Reference

In this file, the implementation of the Controller class is defined.

```
#include "Controller.h"
#include <memory>
#include <utility>
#include <algorithm>
#include <fstream>
#include <iostream>
#include <thread>
#include "StubController.h"
#include "ValueMap.h"
#include "../optimizer/direct/DirectOptimizer.h"
#include "../optimizer/montecarlo/MonteCarlo.h"
#include "../optimizer/randomneighbors/RandomNeighbors.h"
#include "../runner/plexe/PlexeSimulationRunner.h"
#include "../evaluation/constant_headway/ConstantHeadway.h"
#include "nlohmann/json.hpp"
```

Include dependency graph for Controller.cpp:



Functions

- nlohmann::json getConfigByPath (const std::filesystem::path &baseDir, const std::string &config)

  Helper method parsing a json object from the given file.

9.2.1 Detailed Description

In this file, the implementation of the Controller class is defined.

Author

Per Natzschka

9.2.2 Function Documentation

9.2.2.1 getConfigByPath()

```
nlohmann::json getConfigByPath (
            const std::filesystem::path & baseDir,
            const std::string & config )
```

Helper method parsing a json object from the given file.

Parameters

baseDir	Directory the json file resides in.
config	Name of the json file.

Returns

A json object parsed from the given file.

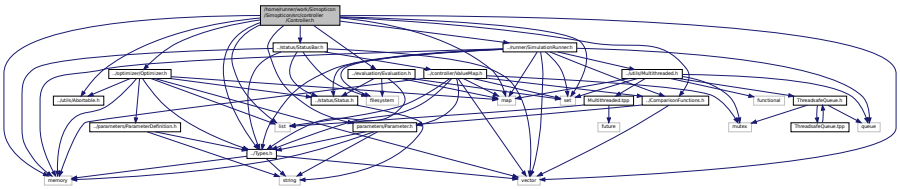
Definition at line 31 of file Controller.cpp.

9.3 /home/runner/work/Simopticon/Simopticon/src/controller/Controller.h File Reference

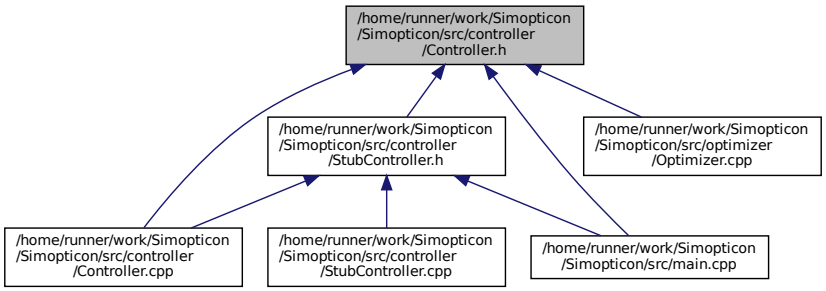
In this file, the header of the Controller class is defined.

```
#include "../Types.h"
#include "../ComparisonFunctions.h"
#include "../optimizer/Optimizer.h"
#include "../runner/SimulationRunner.h"
#include "../evaluation/Evaluation.h"
#include "../parameters/Parameter.h"
#include "../status/StatusBar.h"
#include "../utils/Abortable.h"
#include <map>
#include <vector>
#include <list>
#include <memory>
#include <set>
```

Include dependency graph for Controller.h:



This graph shows which files directly or indirectly include this file:



Classes

- class Controller

  A class responsible for communication between Optimizer, SimulationRunner and Evaluation and also user interaction such as tracking results, updating StatusBar and handling interrupts by the user via Abortable.

- struct Controller::stepstate

  A struct keeping track of the currently running optimization step for StatusBar::updateStatus.

9.3.1 Detailed Description

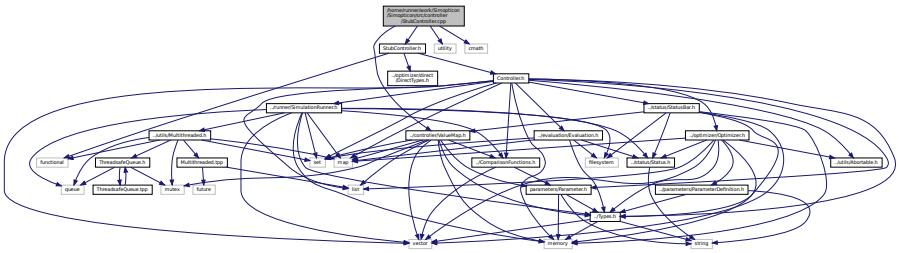
In this file, the header of the Controller class is defined.

9.4 /home/runner/work/Simopticon/Simopticon/src/controller/StubController.cpp File Reference

In this file, the implementation of the StubController class is defined.

```
#include "StubController.h"
#include "ValueMap.h"
#include <utility>
#include <cmath>
```

Include dependency graph for StubController.cpp:



Functions

- functionValue shekel (int m, const parameterCombination &v)

  Helper method calculating the Shekel function with m local minima for the given input.
- functionValue hartman (const std::vector< std::vector< functionValue >> &A, const std::vector< std↩ ::vector< functionValue >> &P, const parameterCombination &v)

  Helper method calculating the Hartman function with the given A and P matrices for the given input.

9.4.1 Detailed Description

In this file, the implementation of the StubController class is defined.

Author

Per Natzschka

9.4.2 Function Documentation

9.4.2.1 hartman()

```
functionValue hartman (
            const std::vector< std::vector< functionValue >> & A,
            const std::vector< std::vector< functionValue >> & P,
            const parameterCombination & v )
```

Helper method calculating the Hartman function with the given *A* and *P* matrices for the given input.
More information at https://www.sfu.ca/~ssurjano/hart3.html, https://www.sfu.↩ ca/~ssurjano/hart4.html and https://www.sfu.ca/~ssurjano/hart6.html.

Parameters

A	Matrix A used in calculation of Hartman function.
P	Matrix P used in calculation of Hartman function.
v	

Returns

Definition at line 48 of file StubController.cpp.

9.4.2.2 shekel()

```
functionValue shekel (
```

```
int m,
const parameterCombination & v )
```

Helper method calculating the Shekel function with m local minima for the given input.
Only implemented for $1 \leq m \leq 10$. More information at https://www.sfu.ca/~ssurjano/shekel.html.

Parameters

m	Number of local minima.
v	Argument vector where the function should be evaluated.

Returns

The value of the shekel function at the given argument vector.

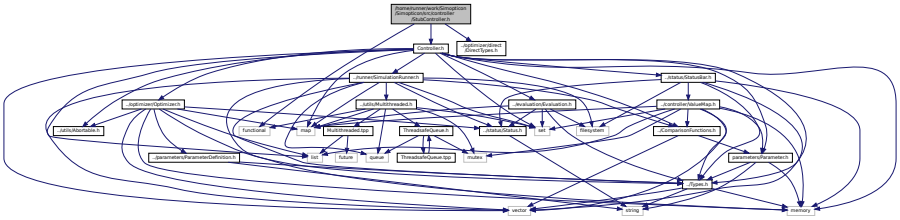
Definition at line 21 of file StubController.cpp.

9.5 /home/runner/work/Simopticon/Simopticon/src/controller/StubController.h File Reference

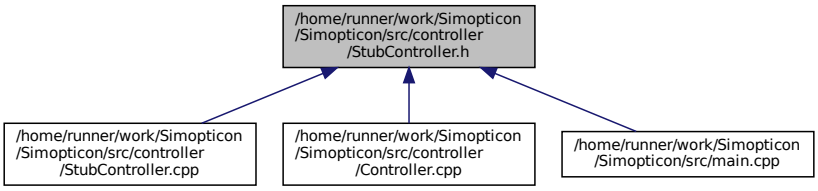
In this file, the header of the StubController class is defined.

```
#include <functional>
#include "Controller.h"
#include "../optimizer/direct/DirectTypes.h"
```

Include dependency graph for StubController.h:



This graph shows which files directly or indirectly include this file:



Classes

- class StubController

  A class that mocks behaviour of Controller.

9.5.1 Detailed Description

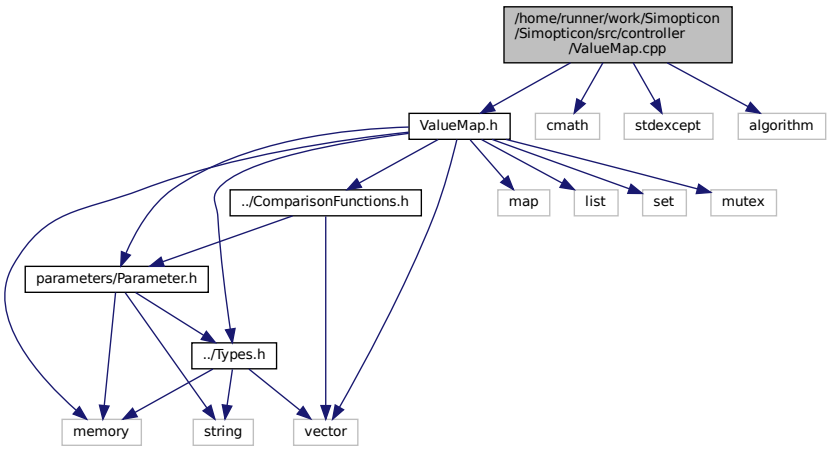
In this file, the header of the StubController class is defined.

9.6 /home/runner/work/Simopticon/Simopticon/src/controller/ValueMap.cpp File Reference

In this file, the implementation of the ValueMap class is defined.

```
#include "ValueMap.h"
#include <cmath>
#include <stdexcept>
#include <algorithm>
```

Include dependency graph for ValueMap.cpp:



9.6.1 Detailed Description

In this file, the implementation of the ValueMap class is defined.

Author

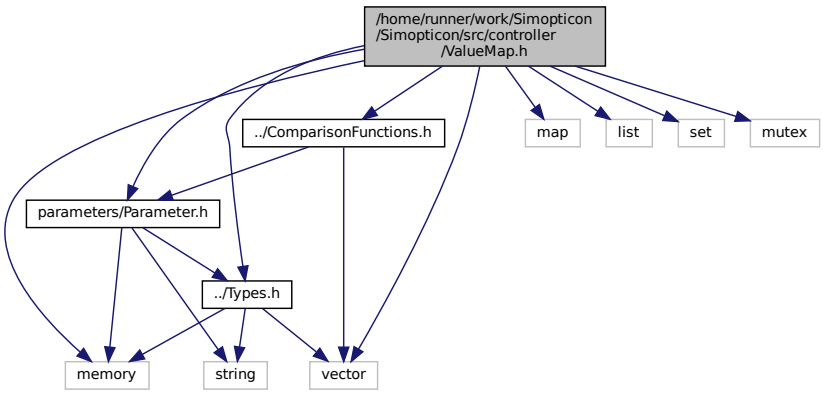
Per Natzschka

9.7 /home/runner/work/Simopticon/Simopticon/src/controller/ValueMap.h File Reference

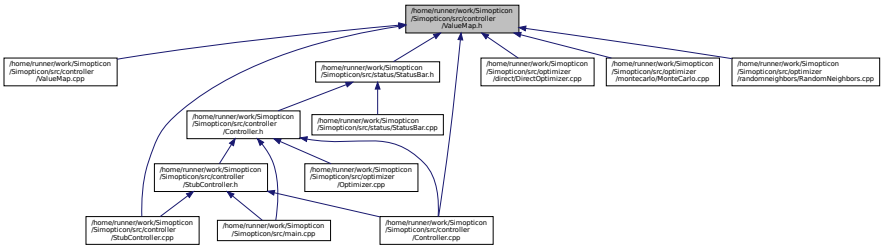
In this file, the header of the ValueMap class is defined.

```
#include "../Types.h"
#include "../ComparisonFunctions.h"
#include "../parameters/Parameter.h"
#include <map>
#include <vector>
#include <list>
#include <memory>
#include <set>
#include <mutex>
```

Include dependency graph for ValueMap.h:



This graph shows which files directly or indirectly include this file:



Classes

- class ValueMap

  A container managing a map data structure that maps parameterCombinations to their respective found values.

9.7.1 Detailed Description

In this file, the header of the ValueMap class is defined.

9.8 /home/runner/work/Simopticon/Simopticon/src/evaluation/constant_headway/constant_headway.py File Reference

In this file, Python functionality for automatic rating of Plexe result files on the mean deviation from the pre-defined gap is defined.

Functions

- np.float128 constant_headway.get_constant_headway (list run_ids)

  Calculates a value rating the mean deviation of all vehicles from the pre-defined gap.

- list constant_headway.multithreaded (int threads, str directory, list run_ids)

  Runs get_constant_headway concurrently for multiple simulation results with no more than the given number of threads.

9.8.1 Detailed Description

In this file, Python functionality for automatic rating of Plexe result files on the mean deviation from the pre-defined gap is defined.
To achieve this, the OMNeT++ Python API omnetpp.scave is used. Multithreading is introduced to speed up the processing of multiple evaluations. Wrapped by ConstantHeadway class.

Author

Per Natzschka

9.8.2 Function Documentation

9.8.2.1 get_constant_headway()

```
np.float128 constant_headway.get_constant_headway (
            list run_ids )
```

Calculates a value rating the mean deviation of all vehicles from the pre-defined gap.
It calculates the mean squared deviation of each vehicle from its pre-defined gap, adds that value up for each vehicle of a particular run and calculates the mean over all runs (i.e., all repetitions and scenarios).

Parameters

run_ids	List of strings representing the OMNeT++ run ids of all runs to be evaluated.

Returns

A longfloat rating the deviation from the pre-defined gap.

Definition at line 32 of file constant_headway.py.

9.8.2.2 multithreaded()

```
list constant_headway.multithreaded (
            int threads,
            str directory,
            list run_ids )
```

Runs get_constant_headway concurrently for multiple simulation results with no more than the given number of threads.
This is the function actually called by ConstantHeadway.

Parameters

threads	Maximum number of threads to be used for concurrent execution.
directory	A path to the directory directly or indirectly containing all result files that are to be evaluated.
run_ids	A list of lists of strings where each list of strings contains all OMNeT++ run ids of the runs conducted for one parameterCombination

Returns

A list of longfloats representing the rating of the given simulation runs.

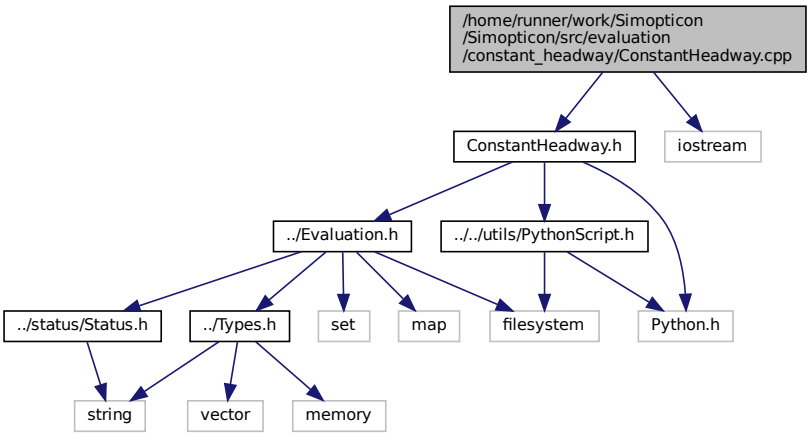
Definition at line 70 of file constant_headway.py.

9.9 /home/runner/work/Simopticon/Simopticon/src/evaluation/constant_headway/ConstantHeadway.cpp File Reference

In this file, the implementation of the ConstantHeadway class is defined.

```
#include "ConstantHeadway.h"
#include <iostream>
```

Include dependency graph for ConstantHeadway.cpp:



9.9.1 Detailed Description

In this file, the implementation of the ConstantHeadway class is defined.

Author

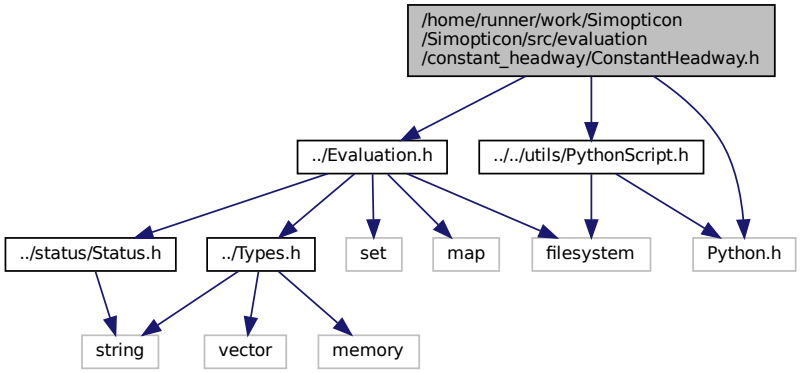
Per Natzschka

9.10 /home/runner/work/Simopticon/Simopticon/src/evaluation/constant_headway/ConstantHeadway.h File Reference

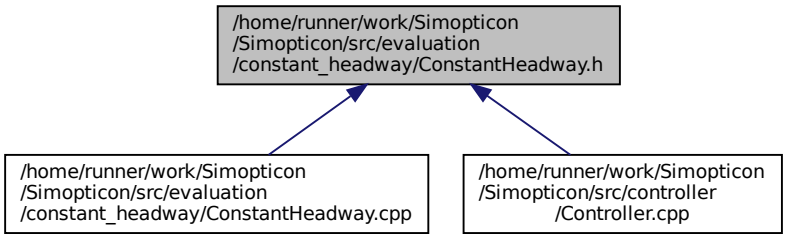
In this file, the header of the ConstantHeadway class is defined.

```
#include "../Evaluation.h"
#include "../../utils/PythonScript.h"
#include <Python.h>
```

Include dependency graph for ConstantHeadway.h:



This graph shows which files directly or indirectly include this file:



Classes

- class ConstantHeadway

  A wrapper for the constant_headway.py script.

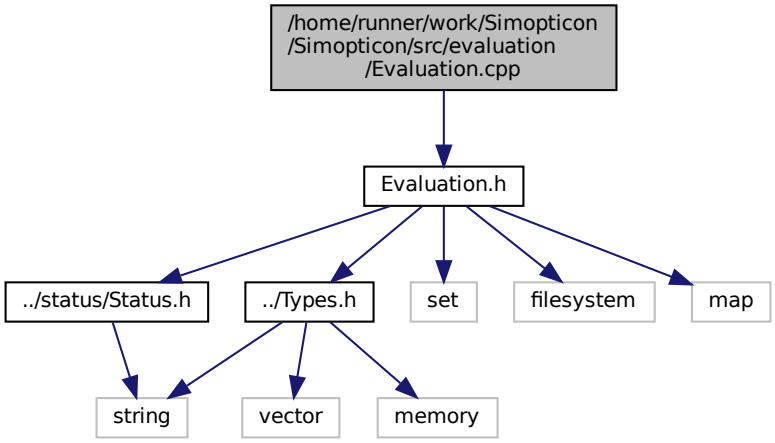
9.10.1 Detailed Description

In this file, the header of the ConstantHeadway class is defined.

9.11 /home/runner/work/Simopticon/Simopticon/src/evaluation/↩ Evaluation.cpp File Reference

In this file, the implementation of the Evaluation class is defined.

```
#include "Evaluation.h"
```
Include dependency graph for Evaluation.cpp:



9.11.1 Detailed Description

In this file, the implementation of the Evaluation class is defined.

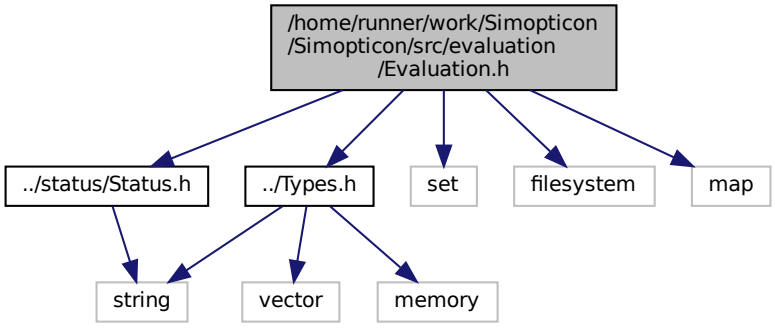
Author

Per Natzschka

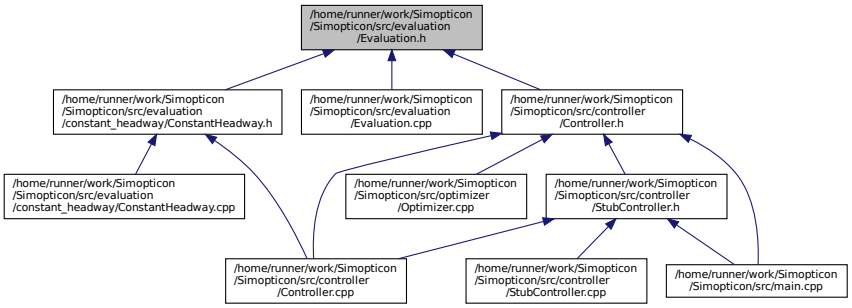
9.12 /home/runner/work/Simopticon/Simopticon/src/evaluation/↩ Evaluation.h File Reference

In this file, the header of the Evaluation class is defined.

```
#include "../Types.h"
#include "../status/Status.h"
#include <set>
#include <filesystem>
#include <map>
```
Include dependency graph for Evaluation.h:



This graph shows which files directly or indirectly include this file:



Classes

- class Evaluation

  A class capable of evaluating simulation results and scoring them with a value which is treated as the function value for the optimization.

9.12.1 Detailed Description

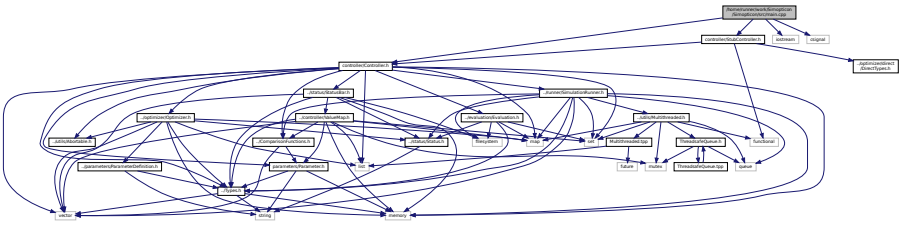
In this file, the header of the Evaluation class is defined.

9.13 /home/runner/work/Simopticon/Simopticon/src/main.cpp File Reference

In this file, the main function running the *Simopticon* framework is defined.

```
#include "controller/Controller.h"
#include "controller/StubController.h"
#include <iostream>
#include <csignal>
```

Include dependency graph for main.cpp:



Functions

- void interruptHandler ([[maybe_unused]] int s)

  Handler routine for SIGINT signal which calls Controller::abort and sets the new handler of SIGINT to the default (instant interrupt of the software).

- int main (int argc, char ∗∗argv)

  Checks correct command line input and registers interrupt handler for SIGINT signal.

Variables

- std::unique_ptr< Controller > ctr

  Reference to the Controller that is running the optimization.

9.13.1 Detailed Description

In this file, the main function running the *Simopticon* framework is defined.

Author

Per Natzschka

9.13.2 Function Documentation

9.13.2.1 interruptHandler()

```
void interruptHandler (
            [[maybe_unused] ] int s )
```

Handler routine for SIGINT signal which calls Controller::abort and sets the new handler of SIGINT to the default (instant interrupt of the software).

Parameters

s	Necessary parameter for interrupt handlers (unused).

Todo Make interrupt handling independent from OS - currently only Systems using POSIX signals are supported.

Todo Make interrupt handling independent from OS - currently only Systems using POSIX signals are supported.

Definition at line 29 of file main.cpp.

9.13.2.2 main()

```
int main (
            int argc,
            char ** argv )
```

Checks correct command line input and registers interrupt handler for SIGINT signal.
Instantiates Controller or StubController and kicks of the optimization using Controller::run.

Parameters

argc	Number of command line arguments.
argv	Array of command line arguments.

Returns

Status code.

Definition at line 44 of file main.cpp.

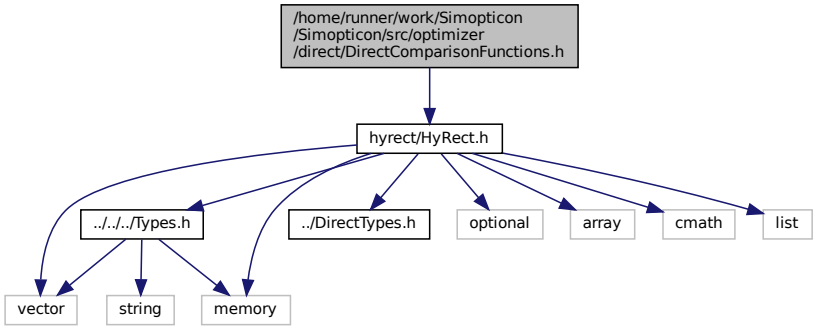
9.13.3 Variable Documentation

9.13.3.1 ctr

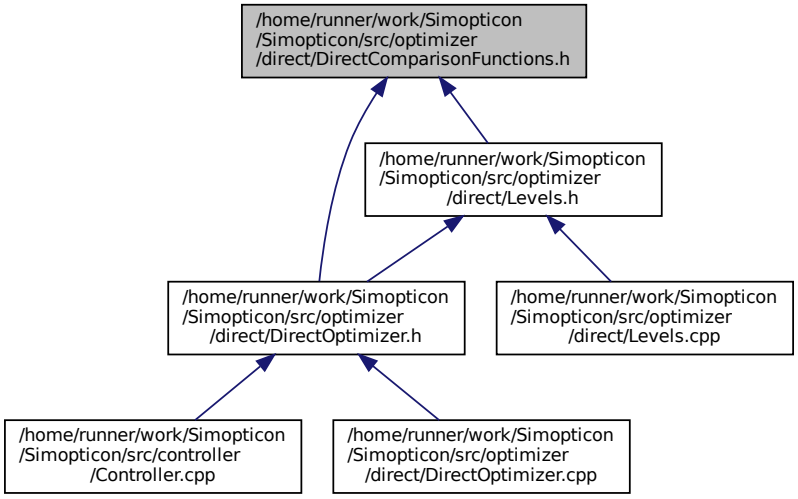
`std::unique_ptr< Controller > ctr`
Reference to the Controller that is running the optimization.
Definition at line 23 of file main.cpp.

9.14 /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/DirectComparisonFunctions.h File Reference

In this file, comparison functions are defined which are used in the direct module.
`#include "hyrect/HyRect.h"`
Include dependency graph for DirectComparisonFunctions.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct CmpSharedHyrect

  This struct implements the comparison of two shared pointers to HyRect instances.

9.14.1 Detailed Description

In this file, comparison functions are defined which are used in the direct module.
They can be used to order elements in STL containers.

Author

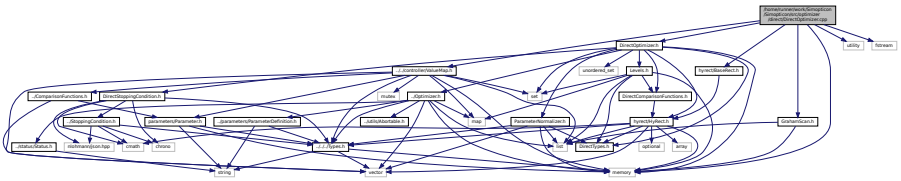
Per Natzschka

9.15 /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/↩ DirectOptimizer.cpp File Reference

In this file, the implementation of the DirectOptimizer class is defined.

```
#include "DirectOptimizer.h"
#include "GrahamScan.h"
#include "hyrect/BaseRect.h"
#include "../../controller/ValueMap.h"
#include <utility>
#include <memory>
#include <fstream>
```

Include dependency graph for DirectOptimizer.cpp:



9.15.1 Detailed Description

In this file, the implementation of the DirectOptimizer class is defined.

Author

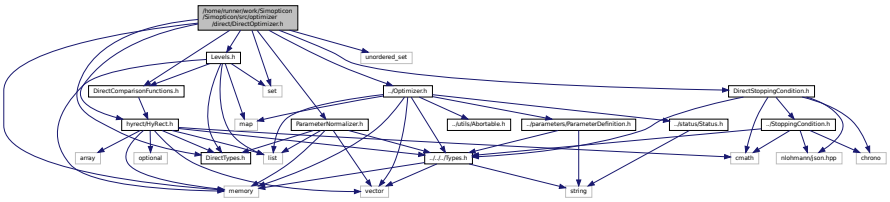
Per Natzschka

9.16 /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/↩ DirectOptimizer.h File Reference

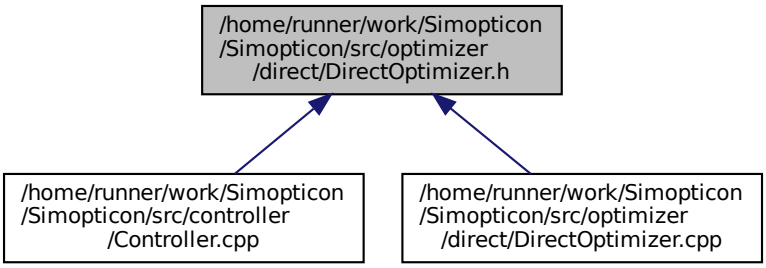
In this file, the header of the DirectOptimizer class is defined.

```
#include "DirectTypes.h"
#include "DirectComparisonFunctions.h"
#include "../Optimizer.h"
#include "DirectStoppingCondition.h"
#include "hyrect/HyRect.h"
#include "ParameterNormalizer.h"
#include "Levels.h"
#include <set>
#include <unordered_set>
#include <memory>
```

Include dependency graph for DirectOptimizer.h:



This graph shows which files directly or indirectly include this file:



Classes

- class DirectOptimizer

  A class capable of finding the minimum of a blackbox function using the DIRECT algorithm.

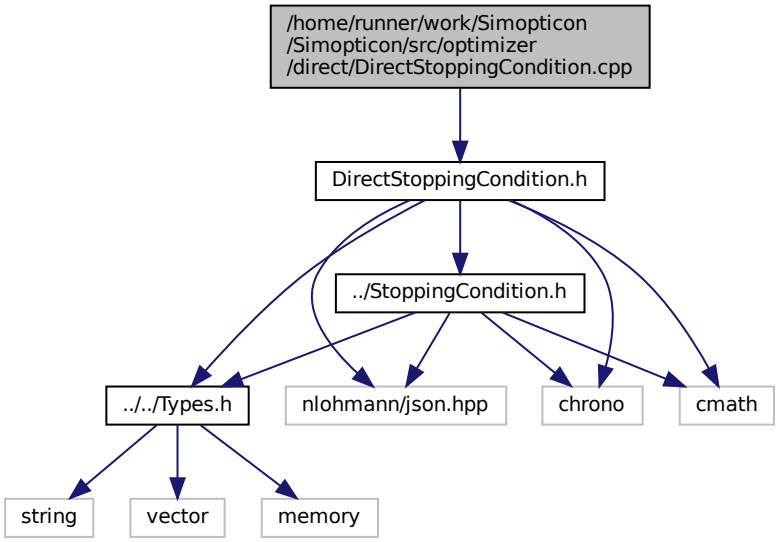
9.16.1 Detailed Description

In this file, the header of the DirectOptimizer class is defined.

9.17 /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/DirectStoppingCondition.cpp File Reference

In this file, the implementation of the DirectStoppingCondition class is defined.

```
#include "DirectStoppingCondition.h"
```
Include dependency graph for DirectStoppingCondition.cpp:



9.17.1 Detailed Description

In this file, the implementation of the DirectStoppingCondition class is defined.

Author

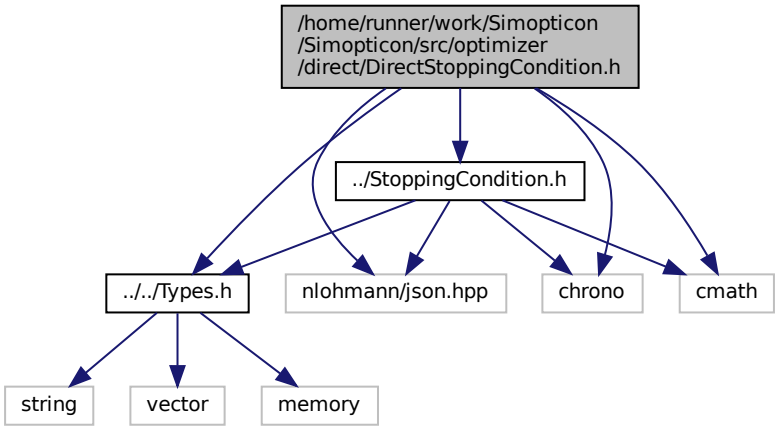
Per Natzschka

9.18 /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/↩ DirectStoppingCondition.h File Reference

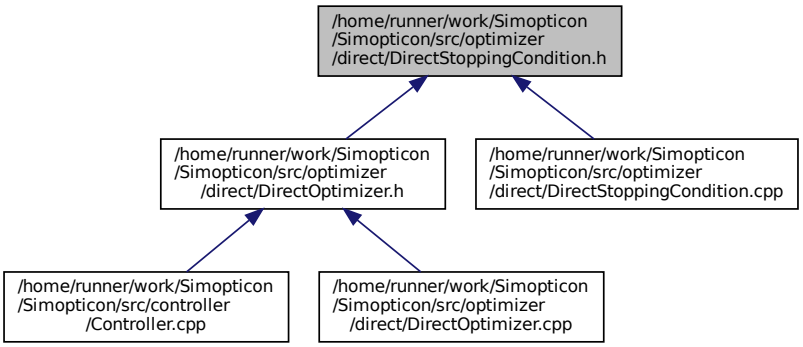
In this file, the header of the StoppingCondition class is defined.

```
#include "../../Types.h"
#include "nlohmann/json.hpp"
#include "../StoppingCondition.h"
#include <chrono>
#include <cmath>
```

Include dependency graph for DirectStoppingCondition.h:



This graph shows which files directly or indirectly include this file:



Classes

- class DirectStoppingCondition

  A class used for deciding whether the DIRECT should be stopped.

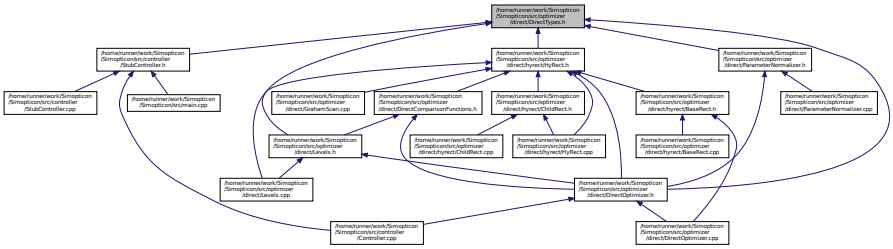
9.18.1 Detailed Description

In this file, the header of the StoppingCondition class is defined.

9.19 /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/↩ DirectTypes.h File Reference

In this file, types are defined which are used in the direct module.

This graph shows which files directly or indirectly include this file:



Typedefs

- typedef unsigned int depth

  An integral type used for representing the depth of a HyRect in the partition tree.
- typedef unsigned char dimension

  An integral type used for representing a dimension of the search space.
- typedef long double dirCoordinate

  A floating point type used for representing one coordinate in the hypercube search space.

9.19.1 Detailed Description

In this file, types are defined which are used in the direct module.

Author

Per Natzschka

9.19.2 Typedef Documentation

9.19.2.1 depth

`typedef unsigned int depth`

An integral type used for representing the depth of a HyRect in the partition tree.
Definition at line 15 of file DirectTypes.h.

9.19.2.2 dimension

`typedef unsigned char dimension`

An integral type used for representing a dimension of the search space.
Please note that the first dimension is represented by value 1, not 0.
Definition at line 21 of file DirectTypes.h.

9.19.2.3 dirCoordinate

`typedef long double dirCoordinate`

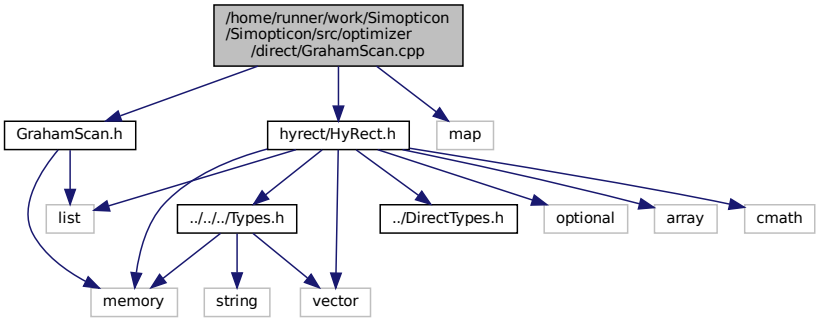
A floating point type used for representing one coordinate in the hypercube search space.
Definition at line 26 of file DirectTypes.h.

9.20 /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/GrahamScan.cpp File Reference

In this file, the implementation of the GrahamScan class is defined.

```
#include "GrahamScan.h"
#include "hyrect/HyRect.h"
#include <map>
```

Include dependency graph for GrahamScan.cpp:



9.20.1 Detailed Description

In this file, the implementation of the GrahamScan class is defined.

Author

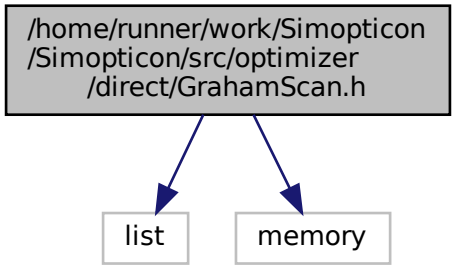
Per Natzschka

9.21 /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/GrahamScan.h File Reference

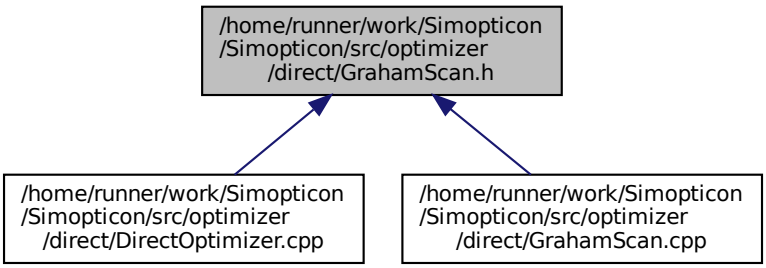
In this file, the header of the GrahamScan class is defined.

```
#include <list>
#include <memory>
```

Include dependency graph for GrahamScan.h:



This graph shows which files directly or indirectly include this file:



Classes

- class GrahamScan

  A class providing functionality for finding the lower right convex hull of a set of points.

9.21.1 Detailed Description

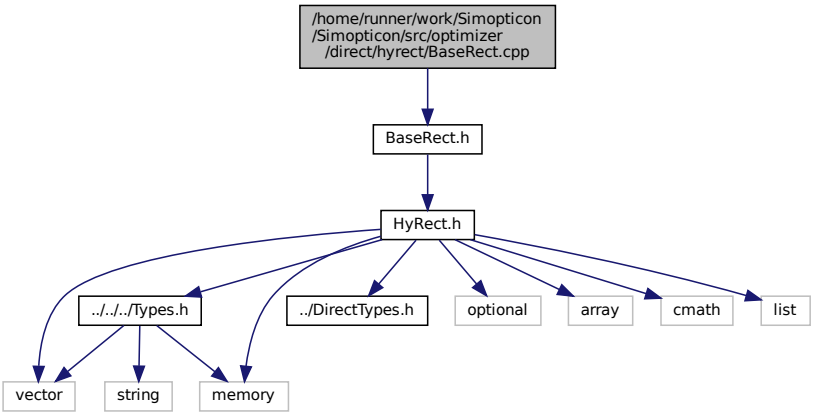
In this file, the header of the GrahamScan class is defined.

9.22 /home/runner/work/Simopticon/↩ Simopticon/src/optimizer/direct/hyrect/BaseRect.cpp File Reference

In this file, the implementation of the BaseRect class is defined.

```
#include "BaseRect.h"
```

Include dependency graph for BaseRect.cpp:



9.22.1 Detailed Description

In this file, the implementation of the BaseRect class is defined.

Author

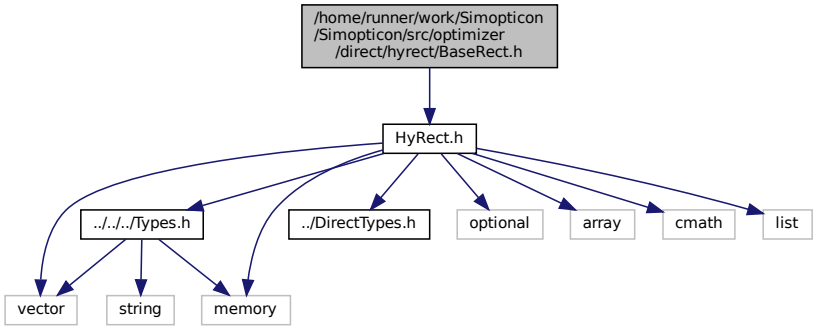
Per Natzschka

9.23 /home/runner/work/Simopticon/↩ Simopticon/src/optimizer/direct/hyrect/BaseRect.h File Reference

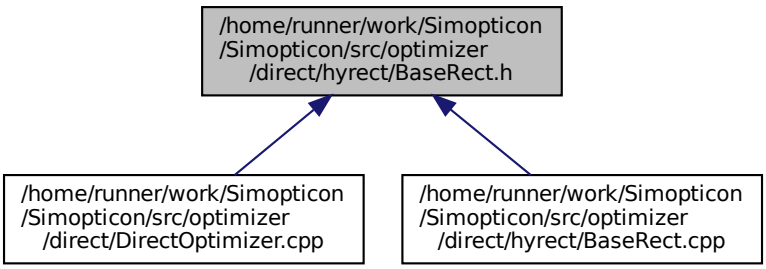
In this file, the header of the BaseRect class is defined.

```
#include "HyRect.h"
```

Include dependency graph for BaseRect.h:



This graph shows which files directly or indirectly include this file:



Classes

- class BaseRect

  A class representing a HyRect without a parent rectangle.

9.23.1 Detailed Description

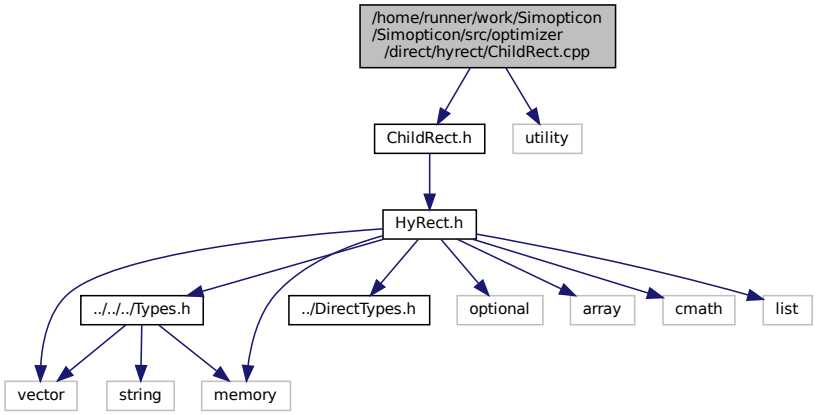
In this file, the header of the BaseRect class is defined.

9.24 /home/runner/work/Simopticon/↩ Simopticon/src/optimizer/direct/hyrect/ChildRect.cpp File Reference

In this file, the implementation of the ChildRect class is defined.

```
#include "ChildRect.h"
#include <utility>
```

Include dependency graph for ChildRect.cpp:



9.24.1 Detailed Description

In this file, the implementation of the ChildRect class is defined.

Author

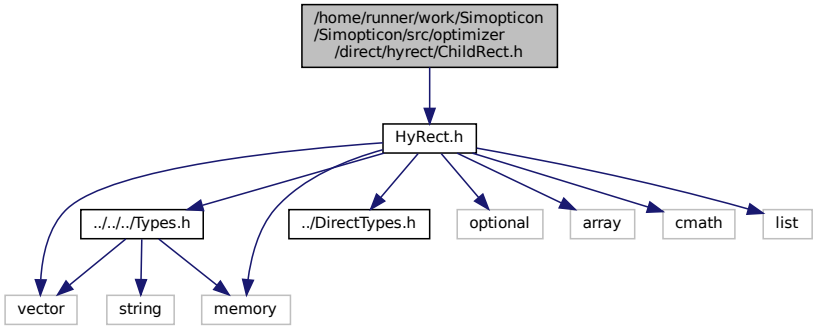
Per Natzschka

9.25 /home/runner/work/Simopticon/↩ Simopticon/src/optimizer/direct/hyrect/ChildRect.h File Reference

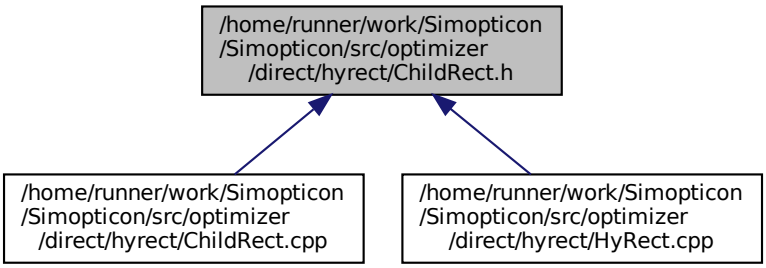
In this file, the header of the ChildRect class is defined.

```
#include "HyRect.h"
```

Include dependency graph for ChildRect.h:



This graph shows which files directly or indirectly include this file:



Classes

- class ChildRect

  A class representing a HyRect that has a parent HyRect.

9.25.1 Detailed Description

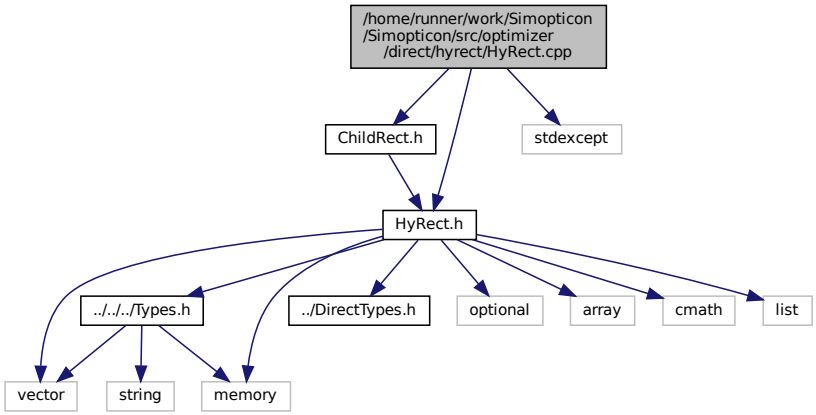
In this file, the header of the ChildRect class is defined.

9.26 /home/runner/work/Simopticon/↩ Simopticon/src/optimizer/direct/hyrect/HyRect.cpp File Reference

In this file, the implementation of the HyRect class is defined.

```
#include "HyRect.h"
#include "ChildRect.h"
#include <stdexcept>
```

Include dependency graph for HyRect.cpp:



9.26.1 Detailed Description

In this file, the implementation of the HyRect class is defined.

Author

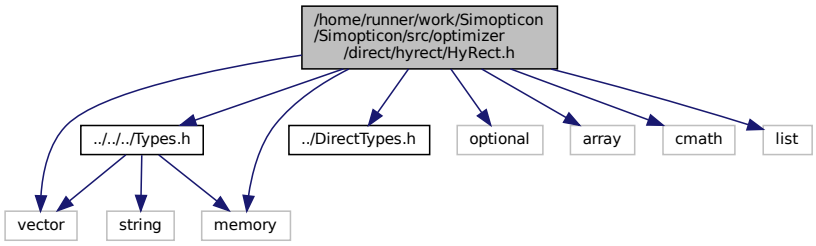
Per Natzschka

9.27 /home/runner/work/Simopticon/↩ Simopticon/src/optimizer/direct/hyrect/HyRect.h File Reference

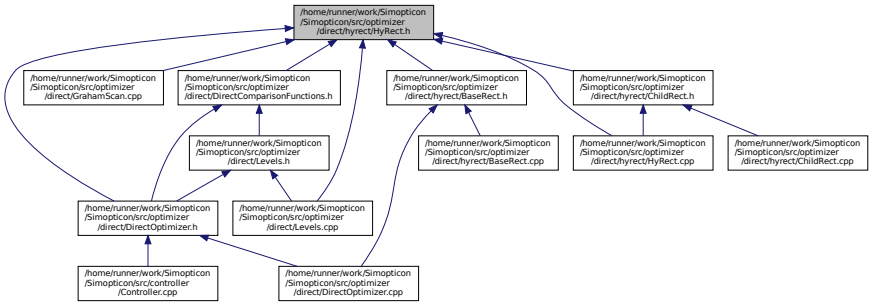
In this file, the header of the HyRect class is defined.

```
#include "../../../Types.h"
#include "../DirectTypes.h"
#include <optional>
#include <array>
#include <vector>
#include <cmath>
#include <list>
#include <memory>
```

Include dependency graph for HyRect.h:



This graph shows which files directly or indirectly include this file:



Classes

- class HyRect

  An abstract class representing a rectangular part of the search space.

Enumerations

- enum class position : char { **LEFT** = 0 , **MIDDLE** = 1 , **RIGHT** = 2 , **BASE** = -1 }

  An enum representing the position of a HyRect relative to its parent HyRect.

9.27.1 Detailed Description

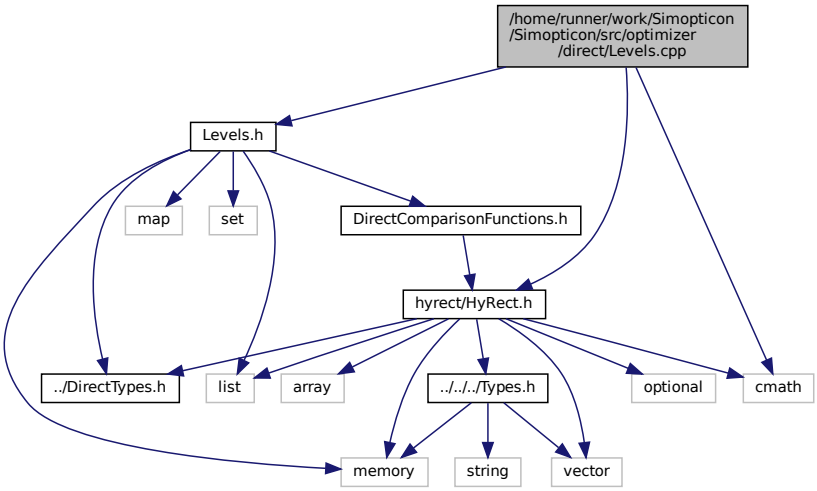
In this file, the header of the HyRect class is defined.

9.28 /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/Levels.cpp File Reference

In this file, the implementation of the Levels class is defined.

```
#include "Levels.h"
#include "hyrect/HyRect.h"
#include <cmath>
```

Include dependency graph for Levels.cpp:



9.28.1 Detailed Description

In this file, the implementation of the Levels class is defined.

Author

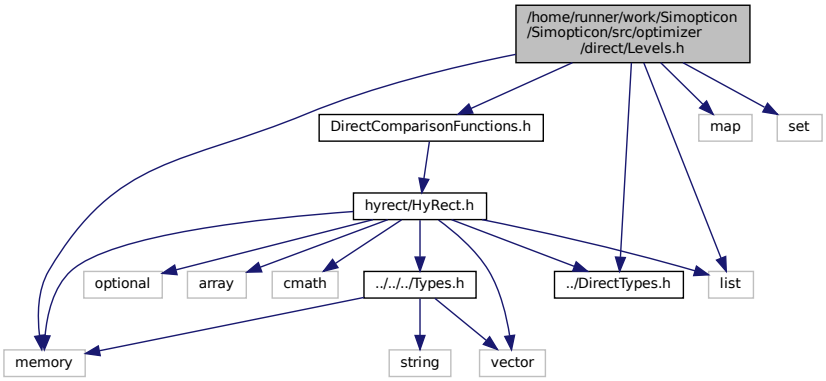
Per Natzschka

9.29 /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/Levels.h File Reference

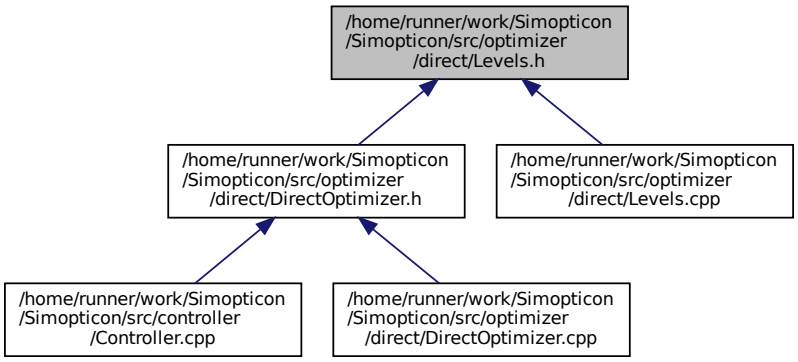
In this file, the header of the Levels class is defined.

```
#include "DirectComparisonFunctions.h"
#include "DirectTypes.h"
#include <memory>
#include <map>
#include <list>
#include <set>
```

Include dependency graph for Levels.h:



This graph shows which files directly or indirectly include this file:



Classes

- class Levels

  A providing functionality for the usage of different weightings between local and global search throughout the optimization using different levels.

Enumerations

- enum level : unsigned char {
  l2_0 = 0 , **l1_1** = 1 , **l0_2** = 2 , **l1_3** = 3 ,
  l1_4 = 4 , **l0_5** = 5 , **l1_6** = 6 , **l2_7** = 7 }

  An enum representing the sequence of local levels.

9.29.1 Detailed Description

In this file, the header of the Levels class is defined.

Author

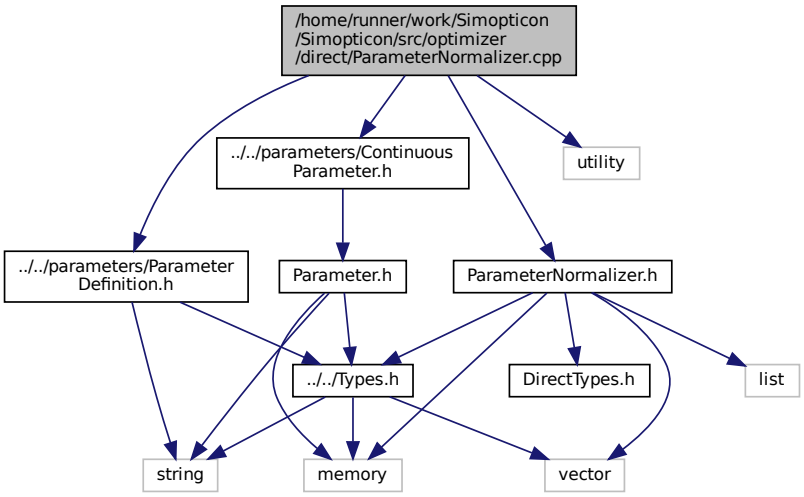
Per Natzschka

9.30 /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/ParameterNormalizer.cpp File Reference

In this file, the implementation of the ParameterNormalizer class is defined.

```
#include "ParameterNormalizer.h"
#include <utility>
#include "../../parameters/ContinuousParameter.h"
#include "../../parameters/ParameterDefinition.h"
```

Include dependency graph for ParameterNormalizer.cpp:



9.30.1 Detailed Description

In this file, the implementation of the ParameterNormalizer class is defined.

Author

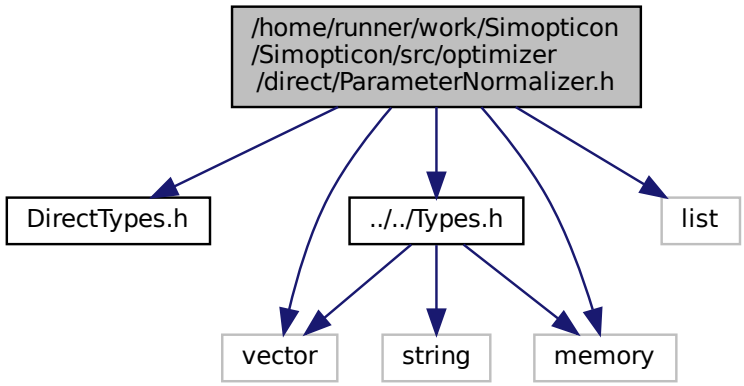
Per Natzschka

9.31 /home/runner/work/Simopticon/Simopticon/src/optimizer/direct/ParameterNormalizer.h File Reference

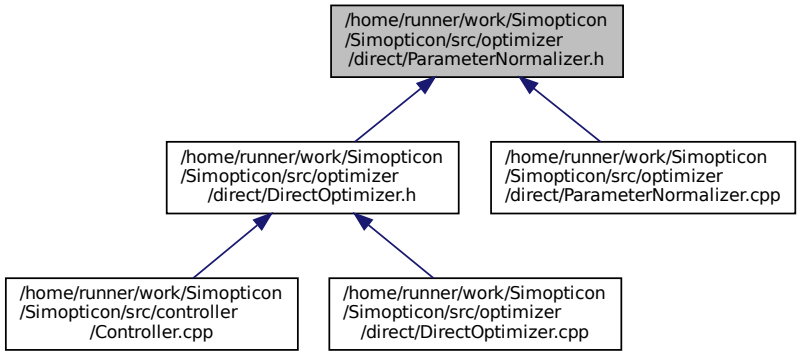
In this file, the header of the ParameterNormalizer class is defined.

```
#include "DirectTypes.h"
#include "../../Types.h"
#include <list>
#include <vector>
#include <memory>
```

Include dependency graph for ParameterNormalizer.h:



This graph shows which files directly or indirectly include this file:



Classes

- class ParameterNormalizer

  A class used for transforming parameters between the actual Parameter space and the unit hypercube used in DIRECT algorithm.

9.31.1 Detailed Description

In this file, the header of the ParameterNormalizer class is defined.

Author

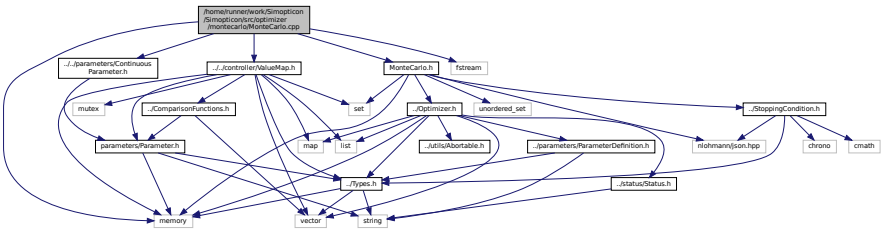
Per Natzschka

9.32 /home/runner/work/Simopticon/↩ Simopticon/src/optimizer/montecarlo/MonteCarlo.cpp File Reference

In this file, the implementation of the MonteCarlo optimizer class is defined.

```
#include "MonteCarlo.h"
#include "../../controller/ValueMap.h"
#include "../../parameters/ContinuousParameter.h"
#include <memory>
#include <fstream>
```

Include dependency graph for MonteCarlo.cpp:



9.32.1 Detailed Description

In this file, the implementation of the MonteCarlo optimizer class is defined.

Author

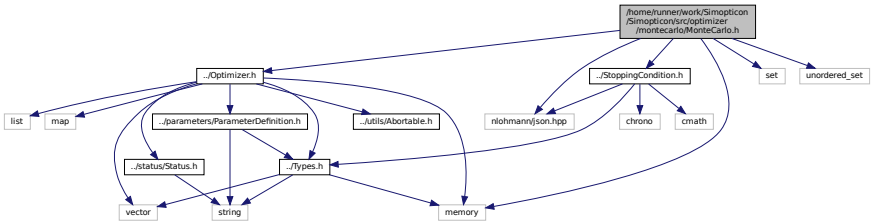
Burkhard Hensel

9.33 /home/runner/work/Simopticon/↩ Simopticon/src/optimizer/montecarlo/MonteCarlo.h File Reference

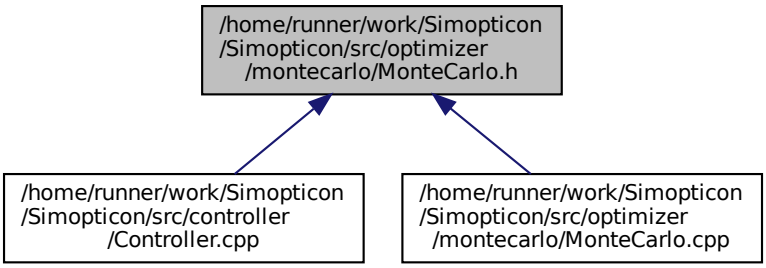
In this file, the header of the MonteCarlo class is defined.

```
#include "../Optimizer.h"
#include "../StoppingCondition.h"
#include "nlohmann/json.hpp"
#include <set>
#include <unordered_set>
#include <memory>
```

Include dependency graph for MonteCarlo.h:



This graph shows which files directly or indirectly include this file:



Classes

- class MonteCarlo

  A class capable of finding the minimum of a blackbox function using the Monte Carlo algorithm.

9.33.1 Detailed Description

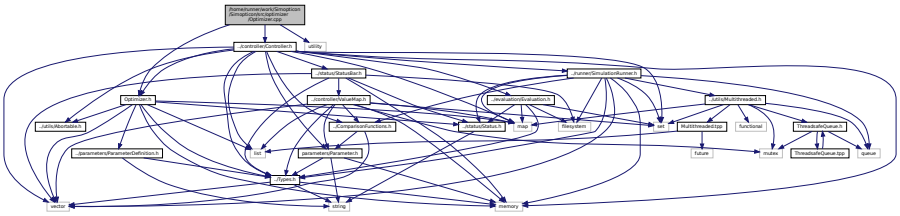
In this file, the header of the MonteCarlo class is defined.

9.34 /home/runner/work/Simopticon/Simopticon/src/optimizer/↩ Optimizer.cpp File Reference

In this file, the implementation of the Optimizer class is defined.

```
#include "Optimizer.h"
#include "../controller/Controller.h"
#include <utility>
```

Include dependency graph for Optimizer.cpp:



9.34.1 Detailed Description

In this file, the implementation of the Optimizer class is defined.

Author

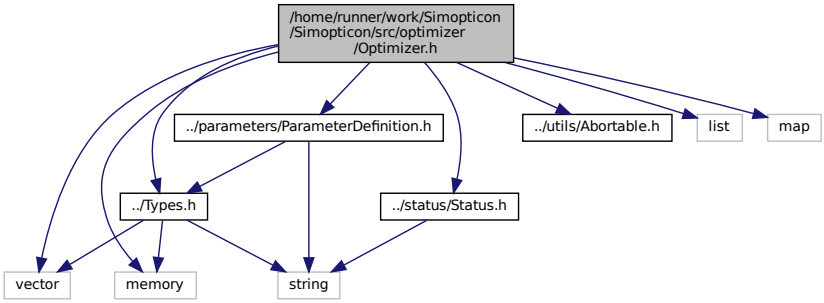
Per Natzschka

9.35 /home/runner/work/Simopticon/Simopticon/src/optimizer/↩ Optimizer.h File Reference

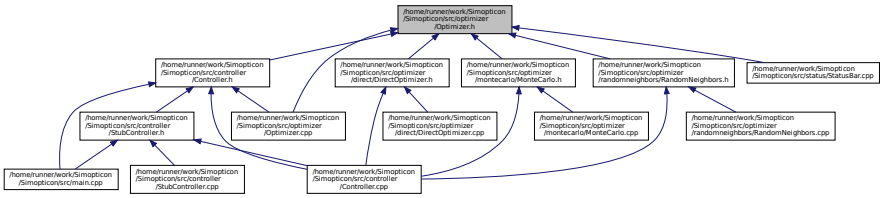
In this file, the header of the Optimizer class is defined.

```
#include "../Types.h"
#include "../parameters/ParameterDefinition.h"
#include "../status/Status.h"
#include "../utils/Abortable.h"
#include <list>
#include <vector>
#include <map>
#include <memory>
```

Include dependency graph for Optimizer.h:



This graph shows which files directly or indirectly include this file:



Classes

- class Optimizer

  A class containing an optimization strategy which searches the minimum of a blackbox function given through argument-value pairs.

9.35.1 Detailed Description

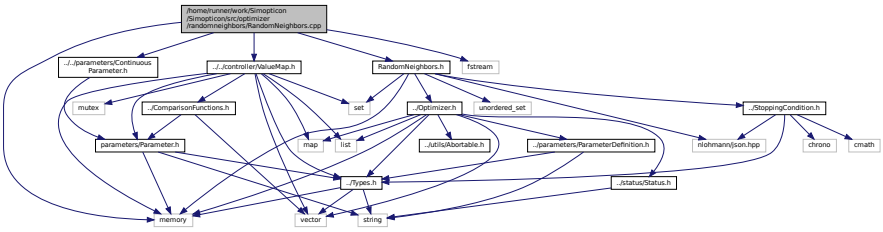
In this file, the header of the Optimizer class is defined.

9.36 /home/runner/work/Simopticon/↩ Simopticon/src/optimizer/randomneighbors/RandomNeighbors.cpp File Reference

In this file, the implementation of the RandomNeighbors optimizer class is defined.

```
#include "RandomNeighbors.h"
#include "../../controller/ValueMap.h"
#include "../../parameters/ContinuousParameter.h"
#include <memory>
```

```
#include <fstream>
```
Include dependency graph for RandomNeighbors.cpp:



9.36.1 Detailed Description

In this file, the implementation of the RandomNeighbors optimizer class is defined.

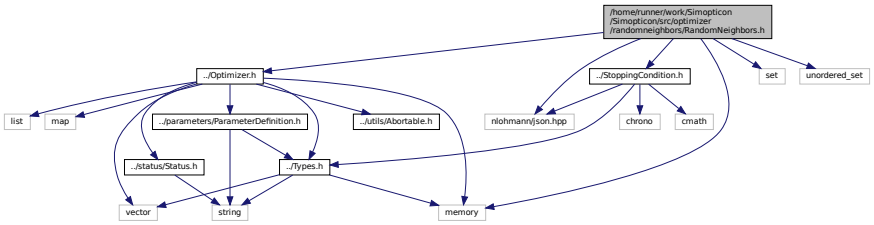
Author

Burkhard Hensel

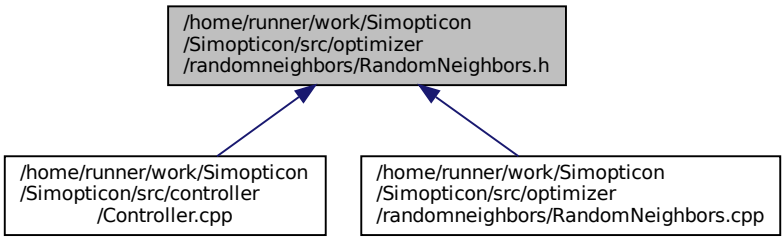
9.37 /home/runner/work/Simopticon/↩ Simopticon/src/optimizer/randomneighbors/RandomNeighbors.h File Reference

In this file, the header of the RandomNeighbors optimizer class is defined.

```
#include "../Optimizer.h"
#include "../StoppingCondition.h"
#include "nlohmann/json.hpp"
#include <set>
#include <unordered_set>
#include <memory>
```
Include dependency graph for RandomNeighbors.h:



This graph shows which files directly or indirectly include this file:



Classes

- class RandomNeighbors

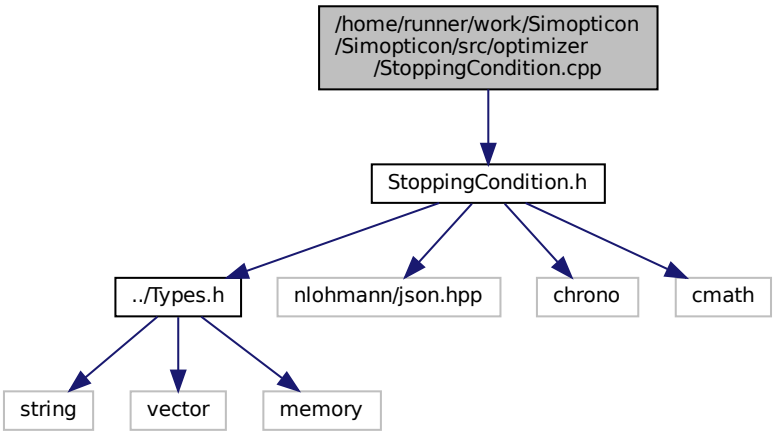
  A class capable of finding the minimum of a blackbox function using the Random Neighbors algorithm.

9.37.1 Detailed Description

In this file, the header of the RandomNeighbors optimizer class is defined.

9.38 /home/runner/work/Simopticon/Simopticon/src/optimizer/StoppingCondition.cpp File Reference

In this file, the implementation of the StoppingCondition class is defined.
`#include "StoppingCondition.h"`
Include dependency graph for StoppingCondition.cpp:



9.38.1 Detailed Description

In this file, the implementation of the StoppingCondition class is defined.

Author

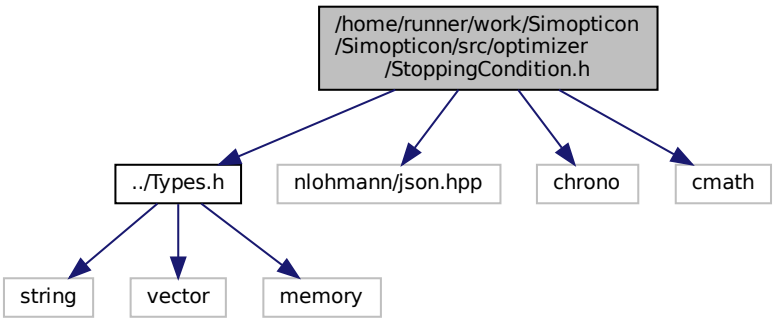
Per Natzschka

9.39 /home/runner/work/Simopticon/Simopticon/src/optimizer/↩ StoppingCondition.h File Reference

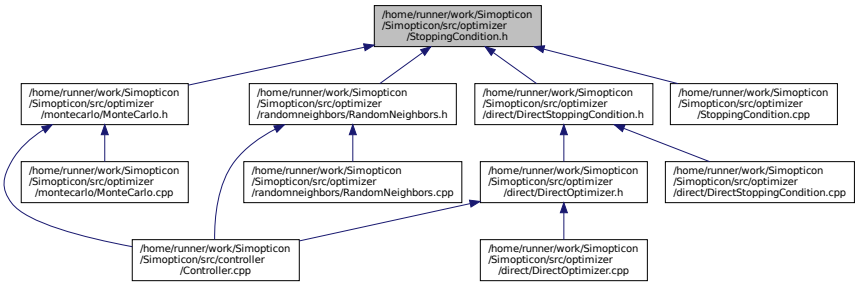
In this file, the header of the StoppingCondition class is defined.

```
#include "../Types.h"
#include "nlohmann/json.hpp"
#include <chrono>
#include <cmath>
```

Include dependency graph for StoppingCondition.h:



This graph shows which files directly or indirectly include this file:



Classes

- class StoppingCondition

  A class used for deciding whether the optimization should be stopped.

9.39.1 Detailed Description

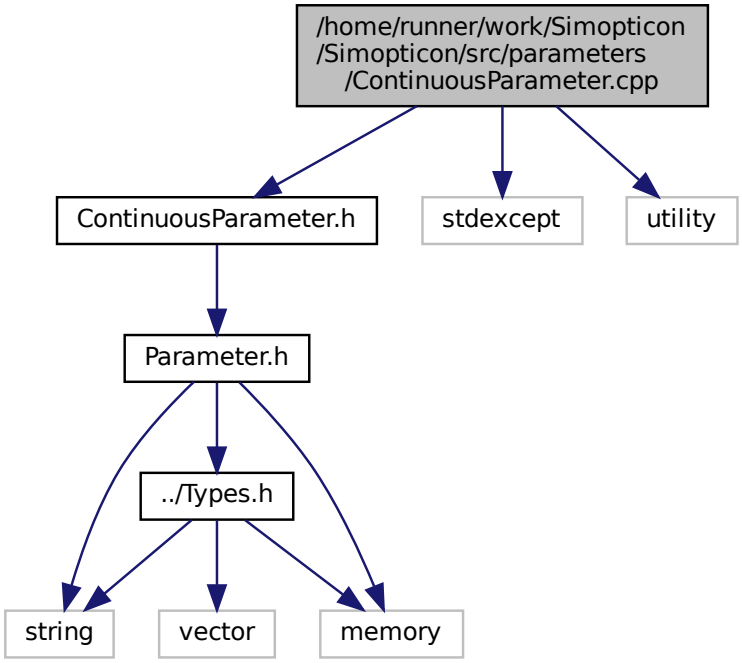
In this file, the header of the StoppingCondition class is defined.

9.40 /home/runner/work/Simopticon/Simopticon/src/parameters/↩ ContinuousParameter.cpp File Reference

In this file, the implementation of the ContinuousParameter class is defined.

```
#include "ContinuousParameter.h"
#include <stdexcept>
#include <utility>
```

Include dependency graph for ContinuousParameter.cpp:



9.40.1 Detailed Description

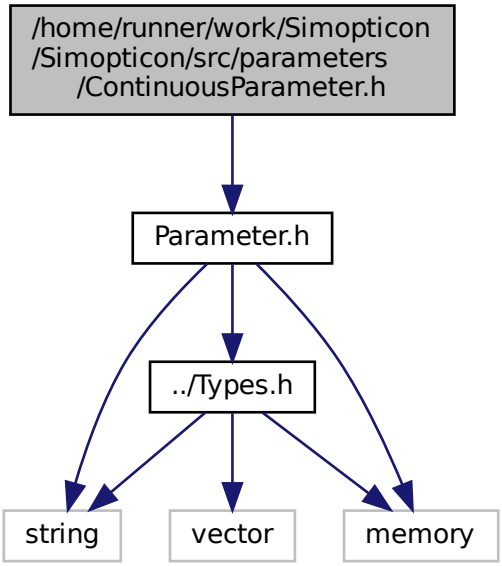
In this file, the implementation of the ContinuousParameter class is defined.

Author

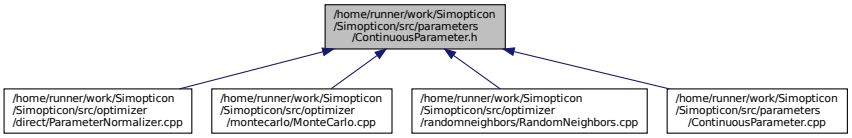
Per Natzschka

9.41 /home/runner/work/Simopticon/Simopticon/src/parameters/↩ ContinuousParameter.h File Reference

In this file, the header of the ContinuousParameter class is defined.
`#include "Parameter.h"`
Include dependency graph for ContinuousParameter.h:



This graph shows which files directly or indirectly include this file:



Classes

- class ContinuousParameter

  Implements a Parameter using continuos values in the form of floating point numbers.

9.41.1 Detailed Description

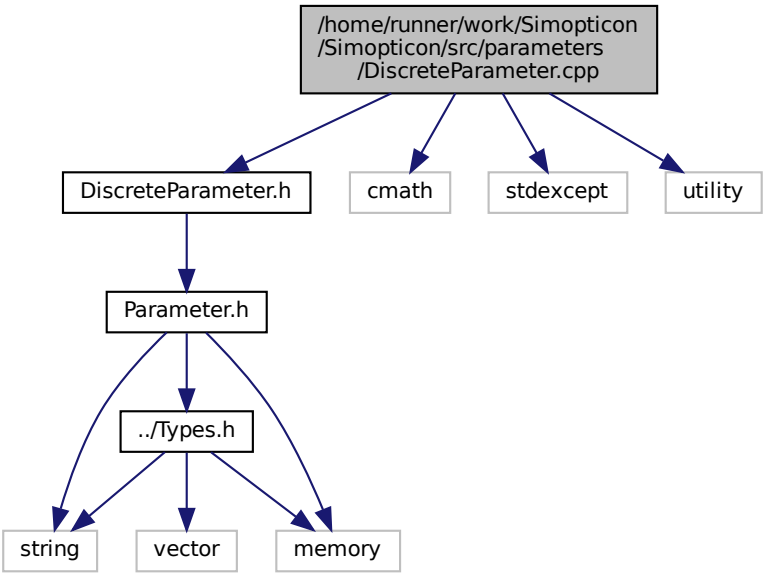
In this file, the header of the ContinuousParameter class is defined.

9.42 /home/runner/work/Simopticon/Simopticon/src/parameters/DiscreteParameter.cpp File Reference

In this file, the implementation of the DiscreteParameter class is defined.

```
#include "DiscreteParameter.h"
#include <cmath>
#include <stdexcept>
#include <utility>
```

Include dependency graph for DiscreteParameter.cpp:



9.42.1 Detailed Description

In this file, the implementation of the DiscreteParameter class is defined.

Author

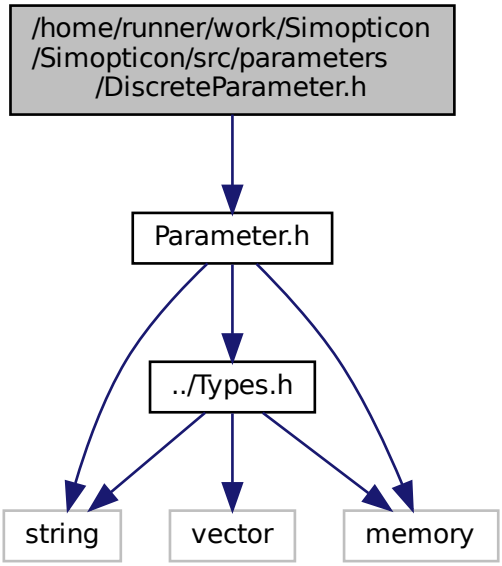
Per Natzschka

9.43 /home/runner/work/Simopticon/Simopticon/src/parameters/DiscreteParameter.h File Reference

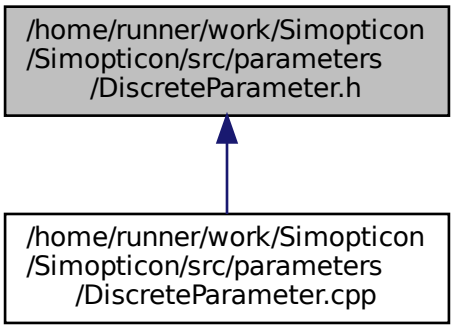
In this file, the header of the DiscreteParameter class is defined.

```
#include "Parameter.h"
```

Include dependency graph for DiscreteParameter.h:



This graph shows which files directly or indirectly include this file:



Classes

- class DiscreteParameter

  Implements a Parameter using discrete values.

9.43.1 Detailed Description

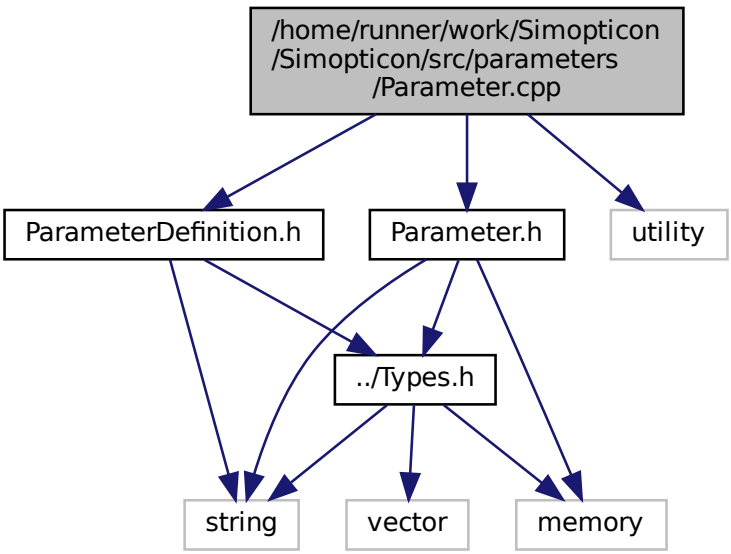
In this file, the header of the DiscreteParameter class is defined.

9.44 /home/runner/work/Simopticon/Simopticon/src/parameters/Parameter.cpp File Reference

In this file, the implementation of the Parameter class is defined.

```
#include "Parameter.h"
#include "ParameterDefinition.h"
#include <utility>
```

Include dependency graph for Parameter.cpp:



9.44.1 Detailed Description

In this file, the implementation of the Parameter class is defined.

Author

Per Natzschka

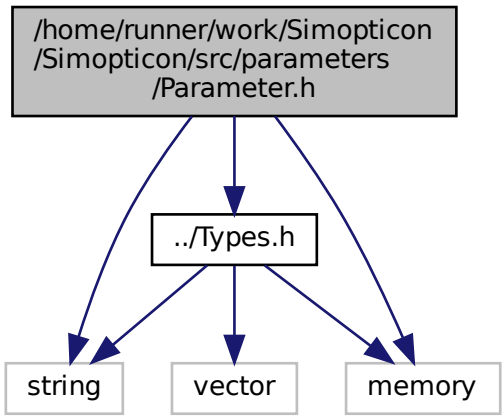
9.45 /home/runner/work/Simopticon/Simopticon/src/parameters/Parameter.h File Reference

In this file, the header of the Parameter class is defined.

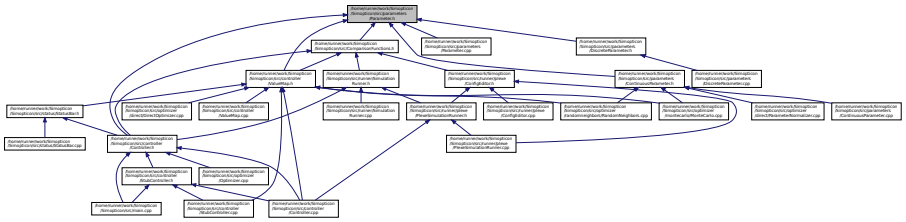
```
#include "../Types.h"
#include <string>
```

```
#include <memory>
```

Include dependency graph for Parameter.h:



This graph shows which files directly or indirectly include this file:



Classes

- class Parameter

  A class acting as the container of the value of a parameter defined by a ParameterDefinition.

9.45.1 Detailed Description

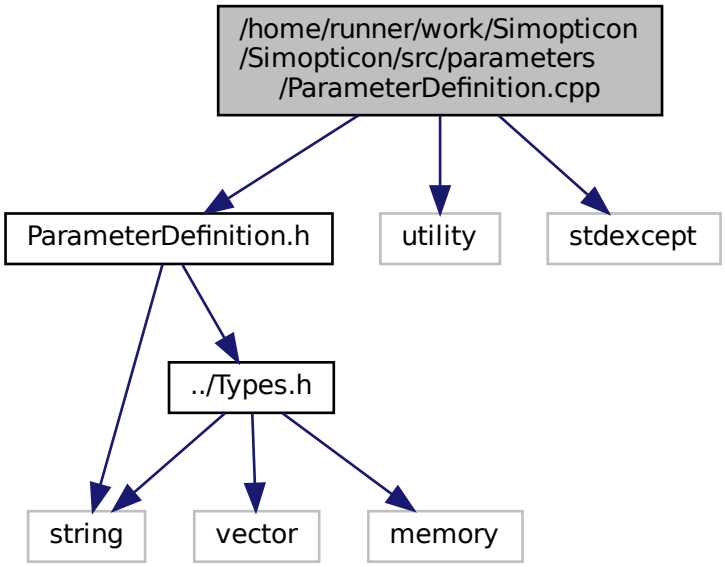
In this file, the header of the Parameter class is defined.

9.46 /home/runner/work/Simopticon/Simopticon/src/parameters/ParameterDefinition.cpp File Reference

In this file, the implementation of the ParameterDefinition class is defined.

```
#include "ParameterDefinition.h"
#include <utility>
#include <stdexcept>
```

Include dependency graph for ParameterDefinition.cpp:



9.46.1 Detailed Description

In this file, the implementation of the ParameterDefinition class is defined.

Author

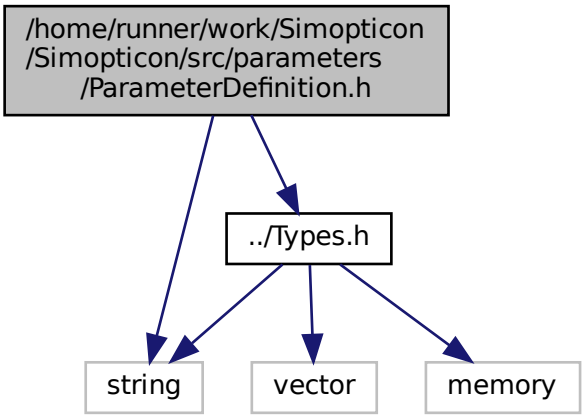
Per Natzschka

9.47 /home/runner/work/Simopticon/Simopticon/src/parameters/ParameterDefinition.h File Reference

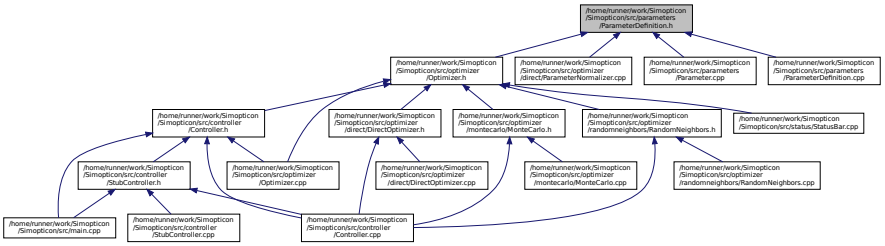
In this file, the header of the ParameterDefinition class is defined.

```
#include "../Types.h"
#include <string>
```

Include dependency graph for ParameterDefinition.h:



This graph shows which files directly or indirectly include this file:



Classes

- class ParameterDefinition

  A class storing information on the properties of parameters that are being optimized.

9.47.1 Detailed Description

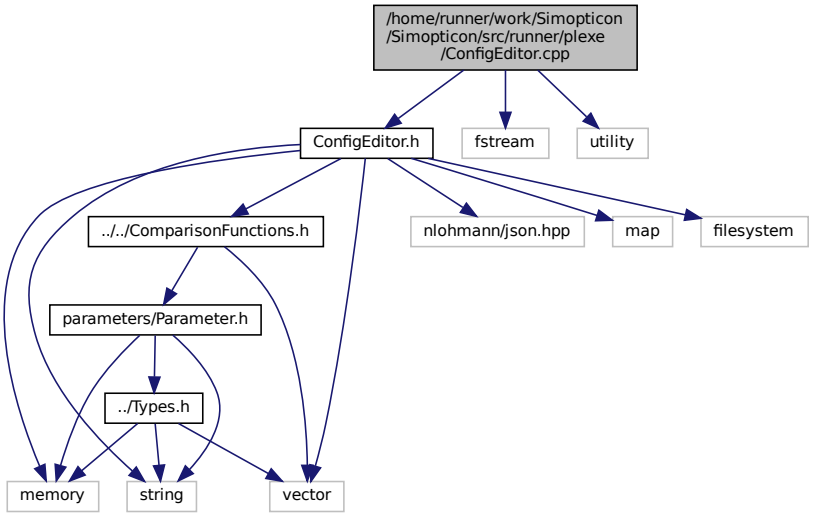
In this file, the header of the ParameterDefinition class is defined.

9.48 /home/runner/work/Simopticon/Simopticon/src/runner/plexe/↩ ConfigEditor.cpp File Reference

In this file, the implementation of the ConfigEditor class is defined.

```
#include "ConfigEditor.h"
#include <fstream>
#include <utility>
```

Include dependency graph for ConfigEditor.cpp:



9.48.1 Detailed Description

In this file, the implementation of the ConfigEditor class is defined.

Author

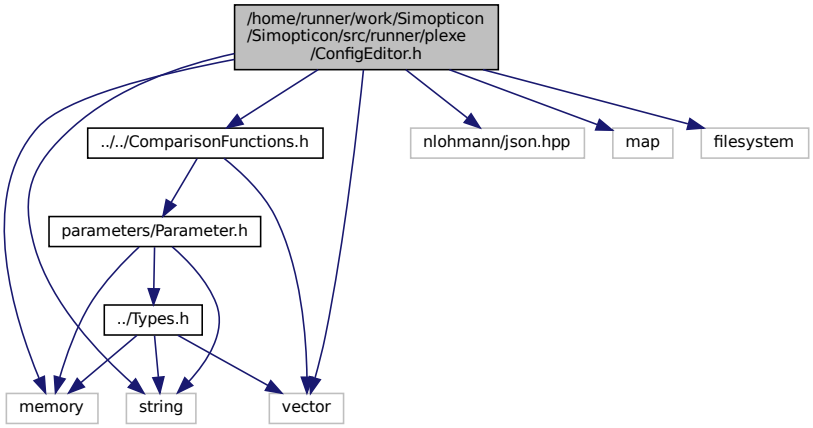
Per Natzschka

9.49 /home/runner/work/Simopticon/Simopticon/src/runner/plexe/↩ ConfigEditor.h File Reference

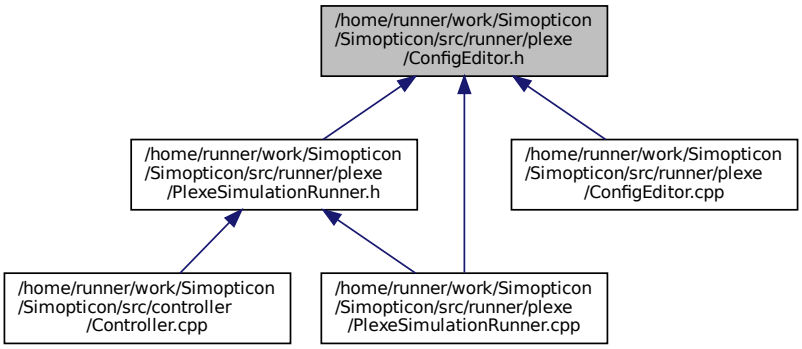
In this file, the header of the ConfigEditor class is defined.

```
#include "../../ComparisonFunctions.h"
#include "nlohmann/json.hpp"
#include <memory>
#include <string>
#include <vector>
#include <map>
#include <filesystem>
```

Include dependency graph for ConfigEditor.h:



This graph shows which files directly or indirectly include this file:



Classes

- class ConfigEditor

  A class capable of creating `.ini` files with certain options based on a complete `omnetpp.ini`.

9.49.1 Detailed Description

In this file, the header of the ConfigEditor class is defined.

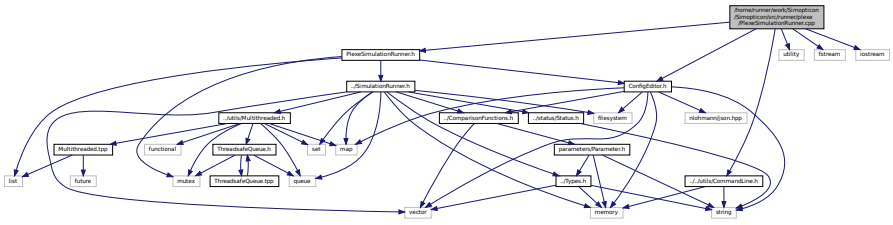
9.50 /home/runner/work/Simopticon/Simopticon/src/runner/plexe/PlexeSimulationRunner.cpp File Reference

In this file, the implementation of the PlexeSimulationRunner class is defined.

```
#include "PlexeSimulationRunner.h"
#include "ConfigEditor.h"
#include "../../utils/CommandLine.h"
#include <utility>
```

```
#include <fstream>
#include <iostream>
```

Include dependency graph for PlexeSimulationRunner.cpp:



9.50.1 Detailed Description

In this file, the implementation of the PlexeSimulationRunner class is defined.

Author

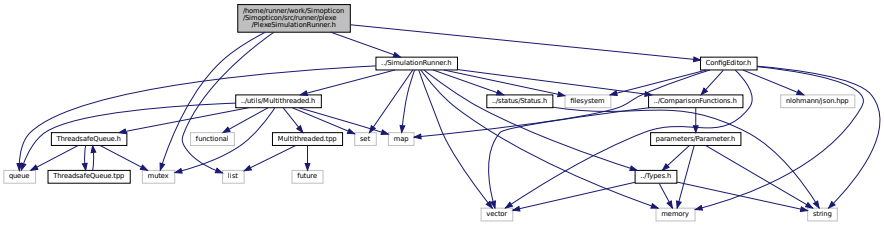
Per Natzschka

9.51 /home/runner/work/Simopticon/Simopticon/src/runner/plexe/PlexeSimulationRunner.h File Reference

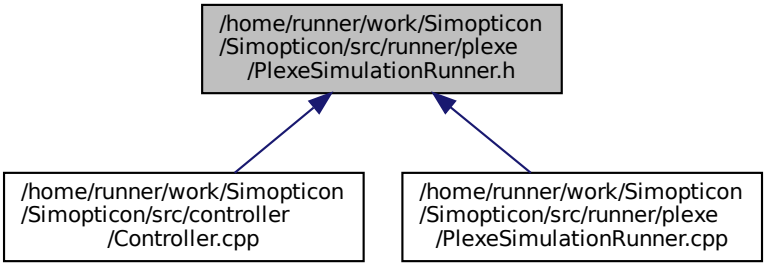
In this file, the header of the PlexeSimulationRunner class is defined.

```
#include "../SimulationRunner.h"
#include "ConfigEditor.h"
#include <list>
#include <mutex>
```

Include dependency graph for PlexeSimulationRunner.h:



This graph shows which files directly or indirectly include this file:



Classes

- class PlexeSimulationRunner

  A class capable of starting platooning simulations in the `Plexe` framework with given parameterCombinations.

9.51.1 Detailed Description

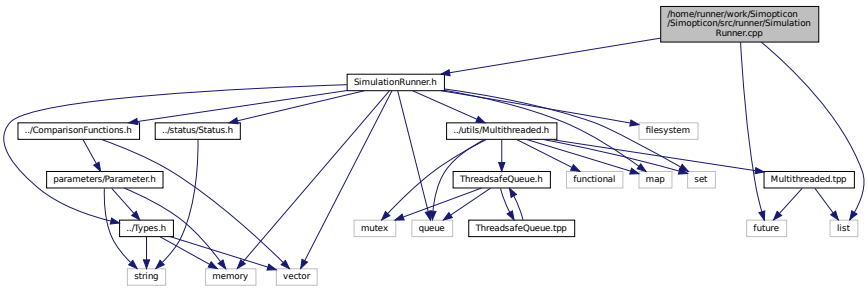
In this file, the header of the PlexeSimulationRunner class is defined.

9.52 /home/runner/work/Simopticon/Simopticon/src/runner/SimulationRunner.cpp File Reference

In this file, the implementation of the SimulationRunner class is defined.

```
#include "SimulationRunner.h"
#include <future>
#include <list>
```

Include dependency graph for SimulationRunner.cpp:



9.52.1 Detailed Description

In this file, the implementation of the SimulationRunner class is defined.

Author

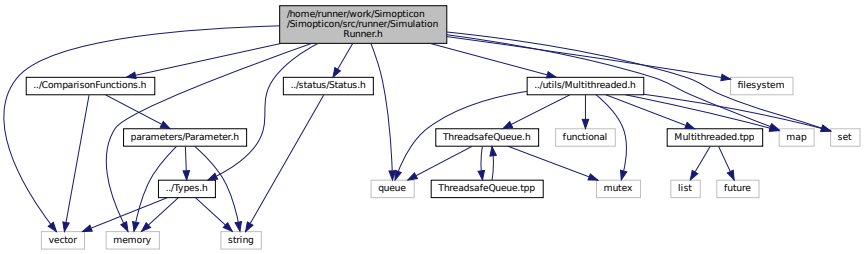
Per Natzschka

9.53 /home/runner/work/Simopticon/Simopticon/src/runner/SimulationRunner.h File Reference

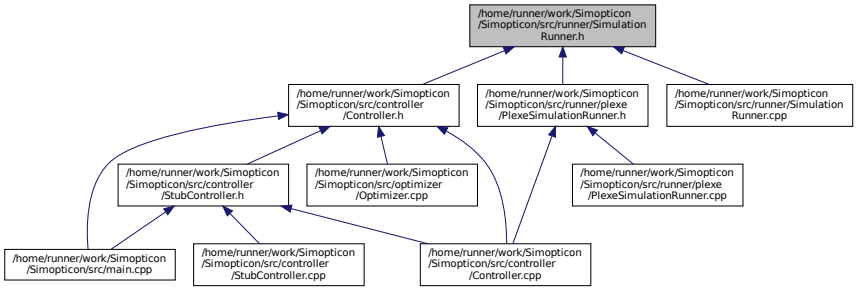
In this file, the header of the SimulationRunner class is defined.

```
#include "../Types.h"
#include "../ComparisonFunctions.h"
#include "../utils/Multithreaded.h"
#include "../status/Status.h"
#include <vector>
#include <set>
#include <map>
#include <memory>
#include <filesystem>
#include <queue>
```

Include dependency graph for SimulationRunner.h:



This graph shows which files directly or indirectly include this file:



Classes

- class SimulationRunner

  A class capable of running simulations with certain parameterCombinations.

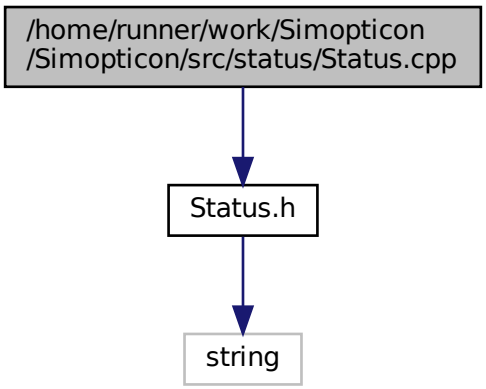
9.53.1 Detailed Description

In this file, the header of the SimulationRunner class is defined.

9.54 /home/runner/work/Simopticon/Simopticon/src/status/Status.cpp File Reference

In this file, the implementation of the Status class is defined.

```
#include "Status.h"
```
Include dependency graph for Status.cpp:



9.54.1 Detailed Description

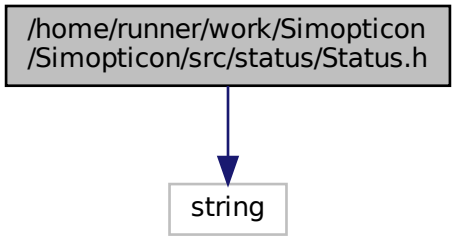
In this file, the implementation of the Status class is defined.

Author

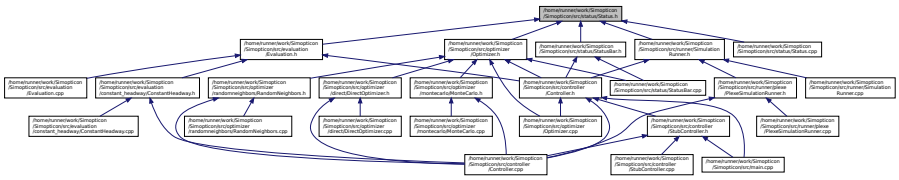
Per Natzschka

9.55 /home/runner/work/Simopticon/Simopticon/src/status/Status.h File Reference

In this file, the header of the Status class is defined.
```
#include <string>
```
Include dependency graph for Status.h:



This graph shows which files directly or indirectly include this file:



Classes

- class Status

  An interface defining functions for status updates on configuration and progress of a class.

9.55.1 Detailed Description

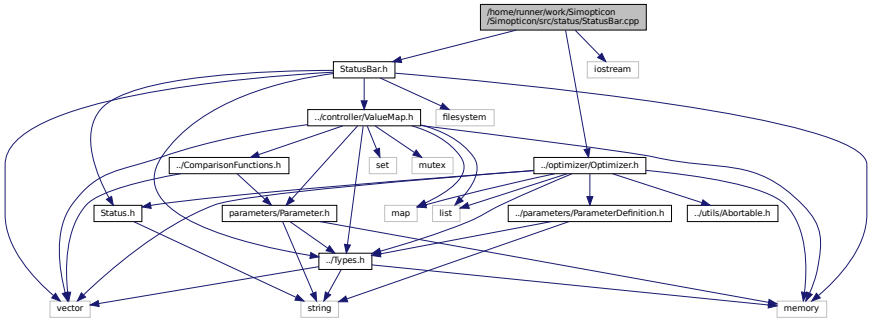
In this file, the header of the Status class is defined.

9.56 /home/runner/work/Simopticon/Simopticon/src/status/StatusBar.cpp File Reference

In this file, the implementation of the StatusBar class is defined.

```
#include "StatusBar.h"
#include "../optimizer/Optimizer.h"
#include <iostream>
```

Include dependency graph for StatusBar.cpp:



9.56.1 Detailed Description

In this file, the implementation of the StatusBar class is defined.

Author

Per Natzschka

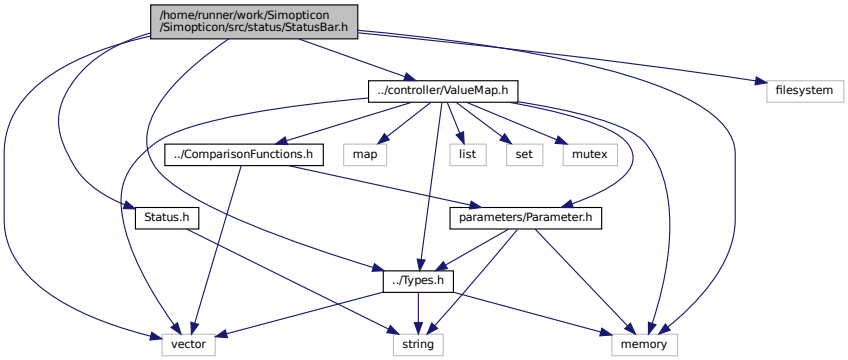
9.57 /home/runner/work/Simopticon/Simopticon/src/status/StatusBar.h File Reference

In this file, the header of the StatusBar class is defined.

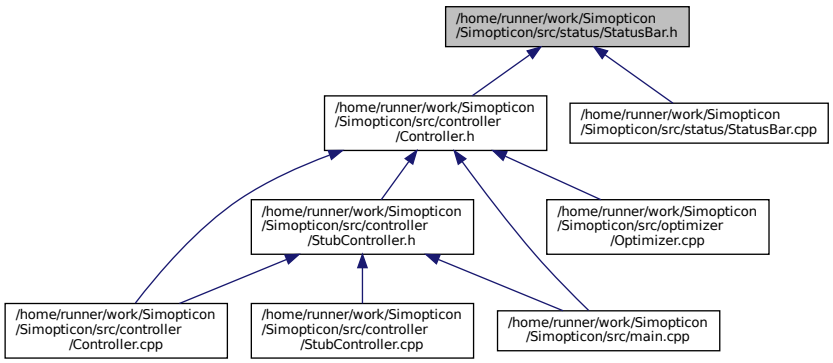
```
#include "../Types.h"
#include "../controller/ValueMap.h"
```

```
#include "Status.h"
#include <memory>
#include <vector>
#include <filesystem>
```

Include dependency graph for StatusBar.h:



This graph shows which files directly or indirectly include this file:



Classes

- class StatusBar

  A class used to conduct command line output containing information about the state of the used Optimizer, SimulationRunner and Evaluation along with the found optima.

Enumerations

- enum step : char { **INIT** = -1 , **OPTIMIZER** = 0 , **RUNNER** = 1 , **EVALUATION** = 2 }

  An Enum defining the steps, an optimization process cycles through.

9.57.1 Detailed Description

In this file, the header of the StatusBar class is defined.

Author

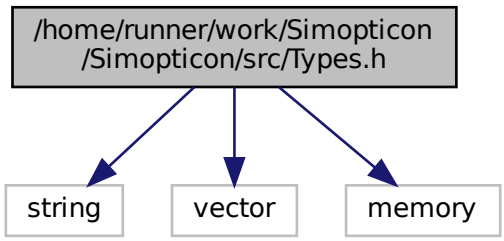
Per Natzschka

9.58 /home/runner/work/Simopticon/Simopticon/src/Types.h File Reference

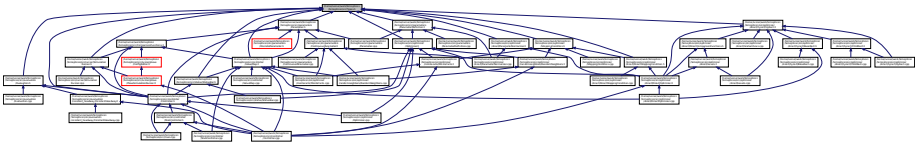
In this file, types are defined which should be used across the whole framework.

```
#include <string>
#include <vector>
#include <memory>
```

Include dependency graph for Types.h:



This graph shows which files directly or indirectly include this file:



Typedefs

- typedef std::vector< std::shared_ptr< Parameter > > parameterCombination

  A complex type representing a vector in parameter space.
- typedef long double functionValue

  A floating point type containing the value of an optimized function.
- typedef double coordinate

  A floating point type used to represent Parameter values.
- typedef std::string runId

  An identifier that makes different simulation runs in one result file folder distinguishable.

9.58.1 Detailed Description

In this file, types are defined which should be used across the whole framework.

Author

Per Natzschka

9.58.2 Typedef Documentation

9.58.2.1 coordinate

```
typedef double coordinate
```
A floating point type used to represent Parameter values.
Definition at line 32 of file Types.h.

9.58.2.2 functionValue

```
typedef long double functionValue
```
A floating point type containing the value of an optimized function.
Definition at line 27 of file Types.h.

9.58.2.3 parameterCombination

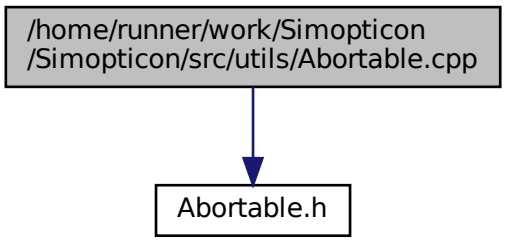
```
typedef std::vector<std::shared_ptr<Parameter> > parameterCombination
```
A complex type representing a vector in parameter space.
Definition at line 22 of file Types.h.

9.58.2.4 runId

```
typedef std::string runId
```
An identifier that makes different simulation runs in one result file folder distinguishable.
Uniqueness is not being asserted.
Definition at line 38 of file Types.h.

9.59 /home/runner/work/Simopticon/Simopticon/src/utils/Abortable.cpp File Reference

In this file, the implementation of the Abortable class is defined.
`#include "Abortable.h"`
Include dependency graph for Abortable.cpp:



9.59.1 Detailed Description

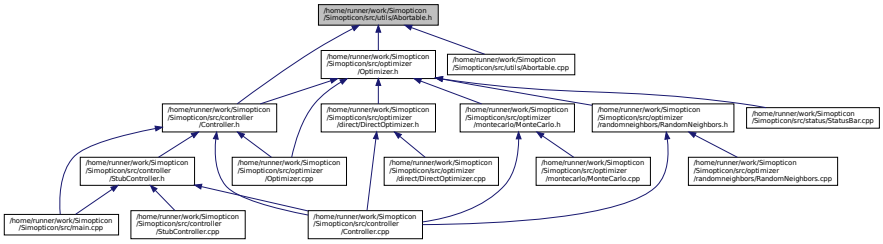
In this file, the implementation of the Abortable class is defined.

Author

Per Natzschka

9.60 /home/runner/work/Simopticon/Simopticon/src/utils/Abortable.h File Reference

In this file, the header of the Abortable class is defined.
This graph shows which files directly or indirectly include this file:



Classes

- class Abortable

  A simple interface for classes that encapsulate abortable processes.

9.60.1 Detailed Description

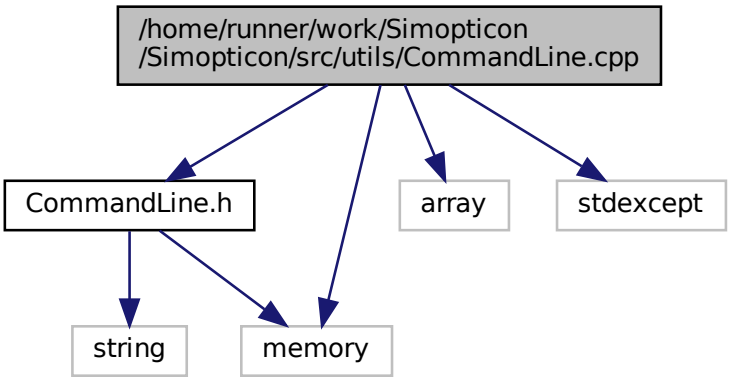
In this file, the header of the Abortable class is defined.

9.61 /home/runner/work/Simopticon/Simopticon/src/utils/CommandLine.cpp File Reference

In this file, the implementation of the CommandLine class is defined.

```
#include "CommandLine.h"
#include <array>
#include <memory>
#include <stdexcept>
```

Include dependency graph for CommandLine.cpp:



9.61.1 Detailed Description

In this file, the implementation of the CommandLine class is defined.

Author

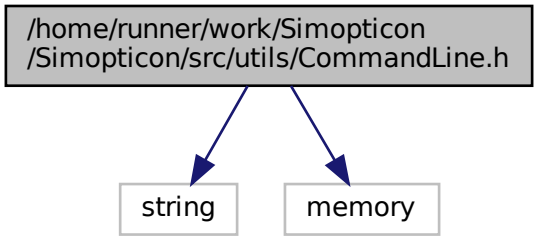
Per Natzschka

9.62 /home/runner/work/Simopticon/Simopticon/src/utils/CommandLine.h File Reference

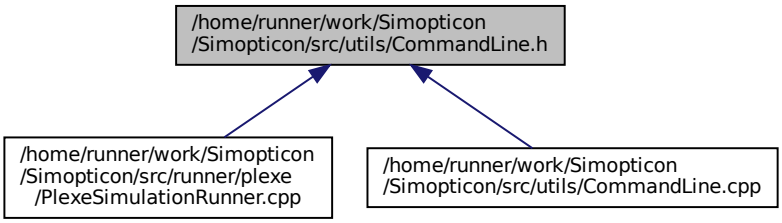
In this file, the header of the CommandLine class is defined.

```
#include <string>
#include <memory>
```

Include dependency graph for CommandLine.h:



This graph shows which files directly or indirectly include this file:



Classes

- class CommandLine

  A class containing functionality for executing commands on UNIX shell.

9.62.1 Detailed Description

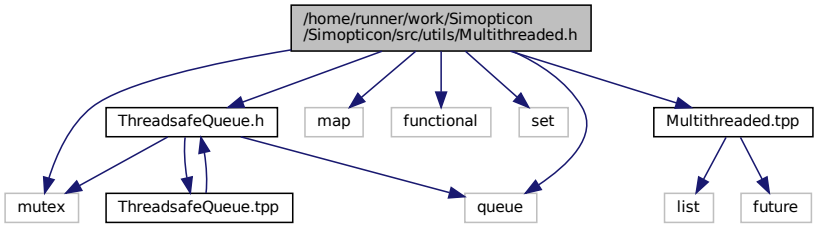
In this file, the header of the CommandLine class is defined.

9.63 /home/runner/work/Simopticon/Simopticon/src/utils/Multithreaded.h File Reference

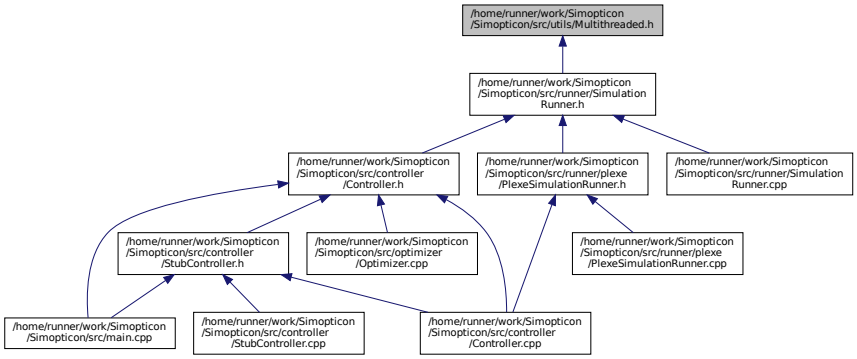
In this file, the header of the Multithreaded class is defined.

```
#include <mutex>
#include <queue>
#include <map>
#include <functional>
#include <set>
#include "ThreadsafeQueue.h"
#include "Multithreaded.tpp"
```

Include dependency graph for Multithreaded.h:



This graph shows which files directly or indirectly include this file:



Classes

- class Multithreaded< Key, T, Compare, Allocator >

  A class implementing concurrent execution of the same function for different arguments.

9.63.1 Detailed Description

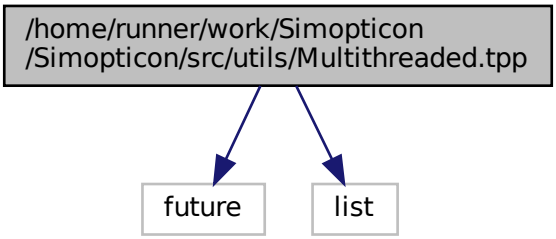
In this file, the header of the Multithreaded class is defined.

9.64 /home/runner/work/Simopticon/Simopticon/src/utils/Multithreaded.tpp File Reference

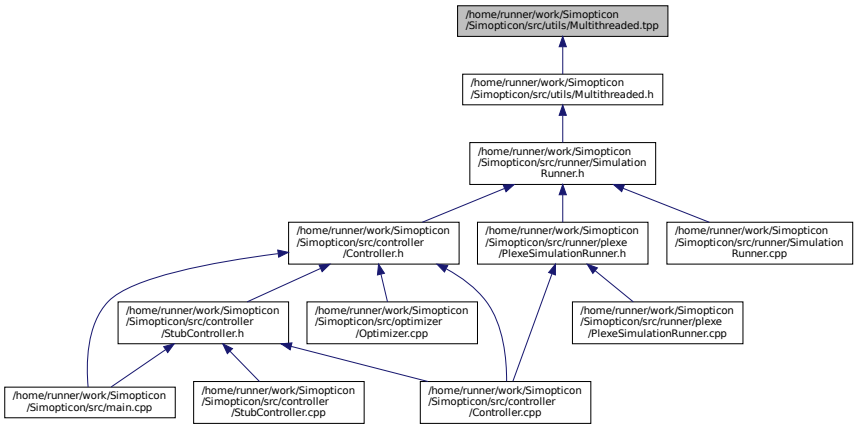
In this file, the implementation of the Multithreaded class is defined.

```
#include <future>
#include <list>
```

Include dependency graph for Multithreaded.tpp:



This graph shows which files directly or indirectly include this file:



9.64.1 Detailed Description

In this file, the implementation of the Multithreaded class is defined.

Author

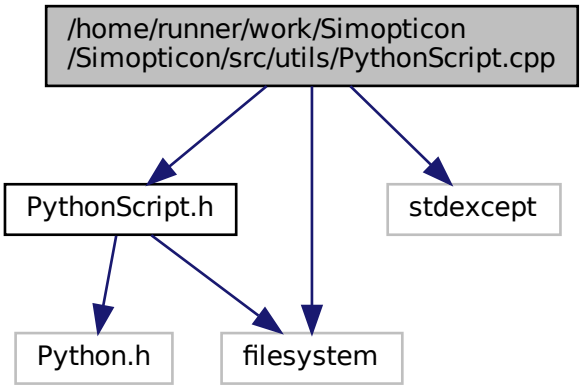
Per Natzschka

9.65 /home/runner/work/Simopticon/Simopticon/src/utils/Python↩ Script.cpp File Reference

In this file, the implementation of the PythonScript class is defined.

```
#include "PythonScript.h"
#include <stdexcept>
#include <filesystem>
```

Include dependency graph for PythonScript.cpp:



9.65.1 Detailed Description

In this file, the implementation of the PythonScript class is defined.

Author

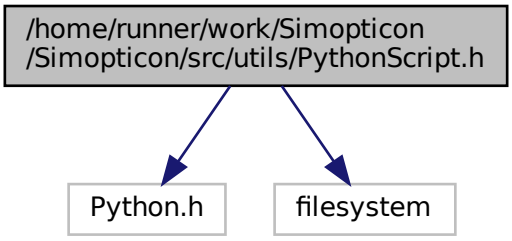
Per Natzschka

9.66 /home/runner/work/Simopticon/Simopticon/src/utils/PythonScript.h File Reference

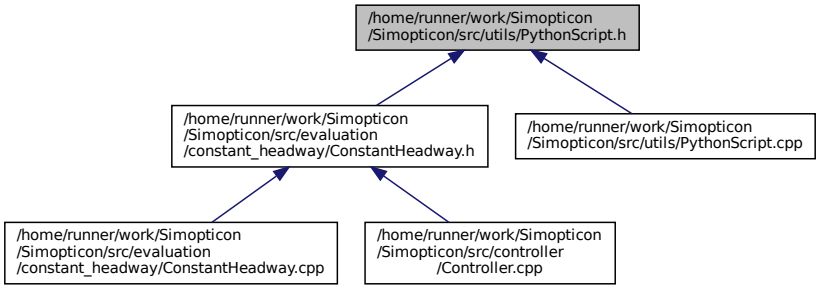
In this file, the header of the PythonScript class is defined.

```
#include <Python.h>
#include <filesystem>
```

Include dependency graph for PythonScript.h:



This graph shows which files directly or indirectly include this file:



Classes

- class PythonScript

  A class containing functionality for interfacing with the function of a Python module on creation.

9.66.1 Detailed Description

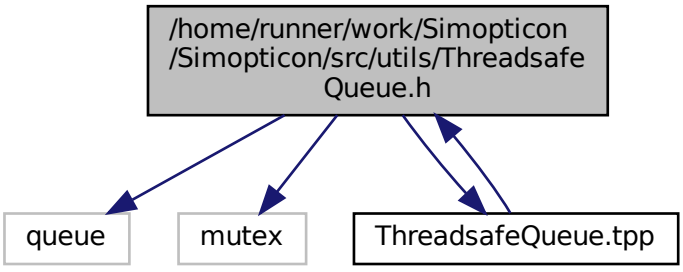
In this file, the header of the PythonScript class is defined.

9.67 /home/runner/work/Simopticon/Simopticon/src/utils/ThreadsafeQueue.h File Reference

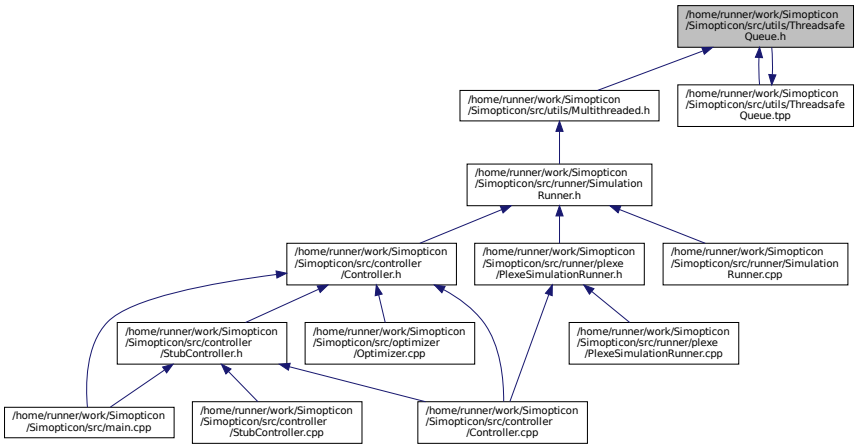
In this file, the header of the ThreadSafeQueue class is defined.

```
#include <queue>
#include <mutex>
#include "ThreadsafeQueue.tpp"
```

Include dependency graph for ThreadsafeQueue.h:



This graph shows which files directly or indirectly include this file:



Classes

- class ThreadsafeQueue< Key >

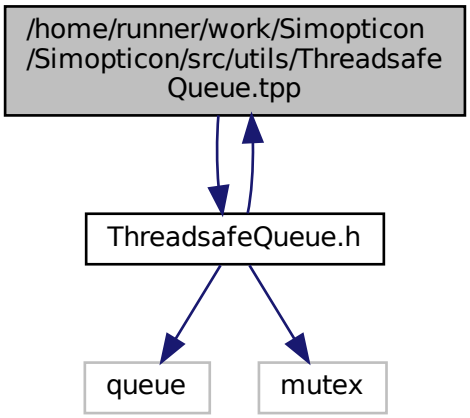
  A container class of a queue that is safe for concurrent access of different threads.

9.67.1 Detailed Description

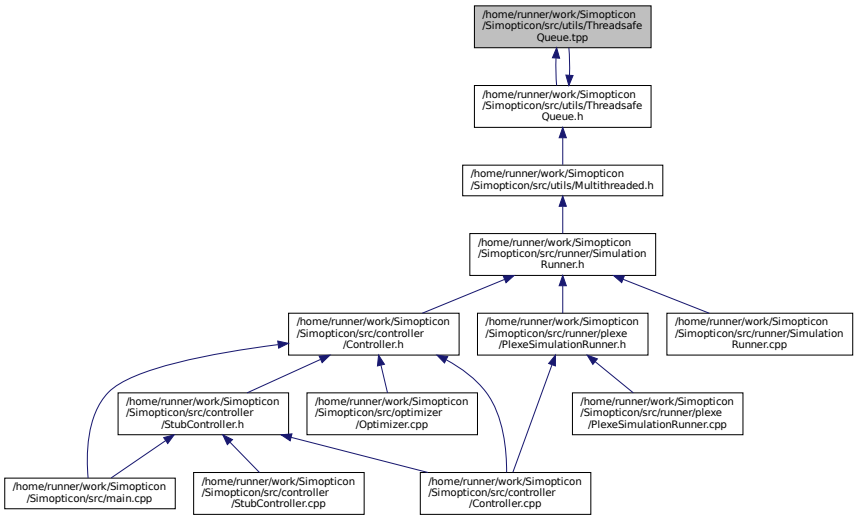
In this file, the header of the ThreadSafeQueue class is defined.

9.68 /home/runner/work/Simopticon/Simopticon/src/utils/ThreadsafeQueue.tpp File Reference

In this file, the implementation of the ThreadSafeQueue class is defined.
`#include "ThreadsafeQueue.h"`
Include dependency graph for ThreadsafeQueue.tpp:



This graph shows which files directly or indirectly include this file:



9.68.1 Detailed Description

In this file, the implementation of the ThreadSafeQueue class is defined.

Author

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