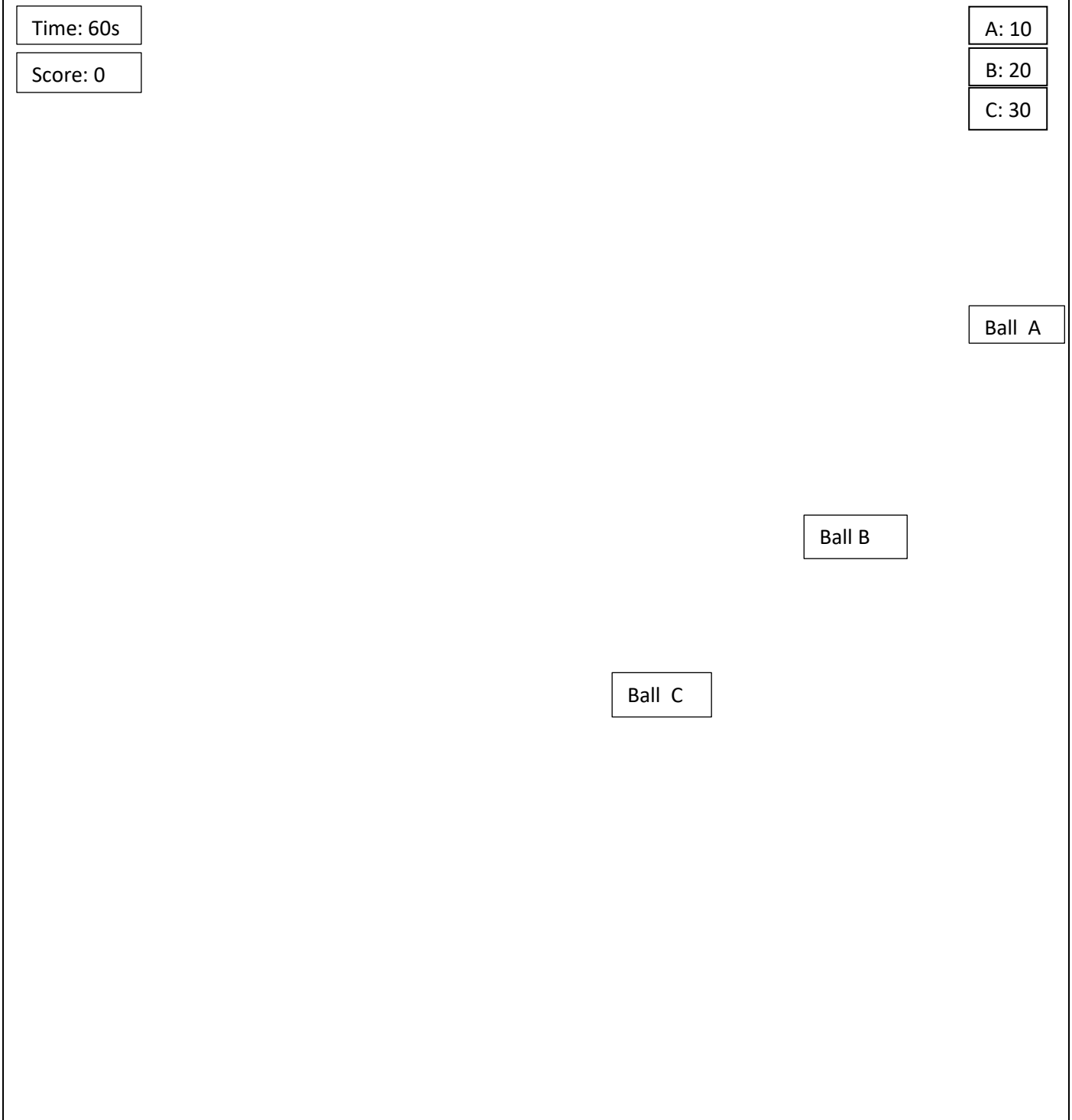
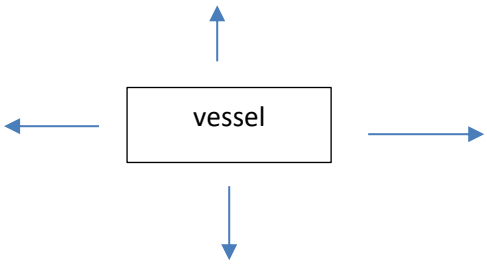
Title: Balls movement

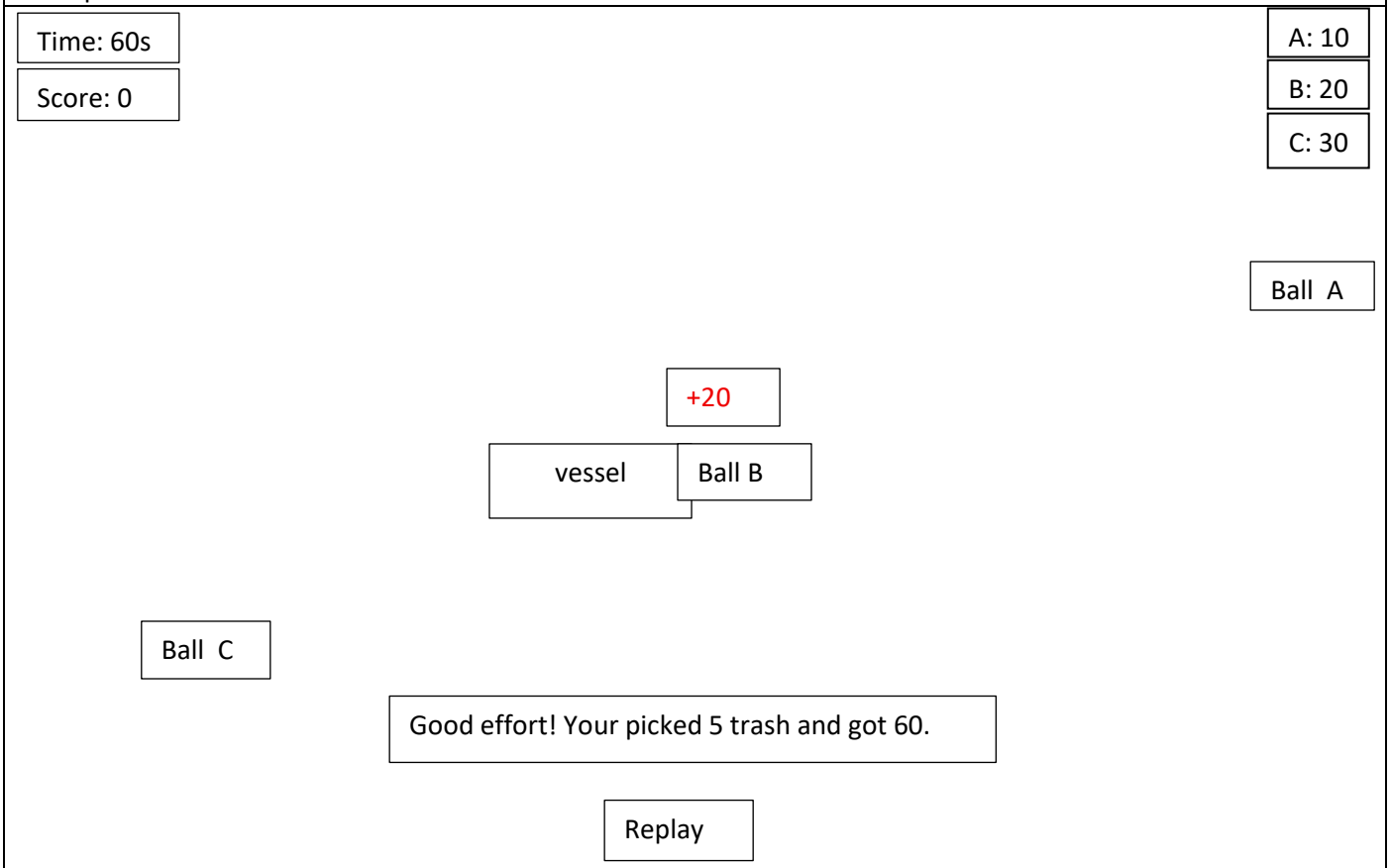


Description	Balls float from right to left	Elements	-Background image -background music -Time: show the remaining seconds. -Score: show the total score. -A/B/C tags: show different scores. -Balls: random colour with different letters -vessel
Duration	3s(A)/6s(B)/9s(C)	Elements animation	-Background: show the wave over time, changes in some interval. -background music: play within the duration. -Balls: 1)emerge at the right side with a random interval. 2) disappear on the left side. 3) grow and shrink in the same interval with water.

Titile: vessel movement			
Time: 60s Score: 0 A: 10 B: 20 C: 30  			
Description	The person piloting the vessel	Elements	-vessel: the speed is the same as ball B. -up/down/left/right face. -paddle picture. -Time: show the remaining seconds. -Score: show the total score. -A/B/C tags: show different scores.

Duration	From key down to key up	Elements animation	Person: Up key: face up. Down key: face down. Left key: face to the left. Right key: face to the right. Collision at the border: stop. Piloting: paddle changes in some interval.

Title: pick balls



Description	pick balls and calculate score	Elements	-vessel and person -balls: A/B/C. -a tip: add current score. -replay button -Total score tip. -Time: show the remaining seconds. -Score: show the total score. -A/B/C tags: show different scores. -happy sound. -unhappy sound. -end sound. -The pick up picture.

Duration		Elements animation	-Person: When the space key is pressed, play the pick action picture. if the vessel touches the ball, play a happy sound, sprite face and a score tip. Otherwise, play an unhappy sound. -balls: disappear when it has been picked. -Total score tip: appear at the end of the game and calculate the total score. -Replay button: appear at the end of game. -Time: decrease one second per second. - Score: calculate the total score when the person picks a ball. -end sound: play at the end of the game
Description		Elements	
Duration		Elements animation	