

RSN: Randomized Subspace Newton

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1. High Dimensional Optimization

Consider the optimization problem

$$x_* = \underset{x \in \mathbb{R}^d}{\arg\min} f(x) , \qquad (1)$$

where $f: \mathbb{R}^d \mapsto \mathbb{R}$ is C^2 and d is very big. This arises in training ML models with a very large number of parameters, or when data is high dimensional and acquiring data is expensive/hard.

Example: genomics, seismology, neurology and high resolution sensors in medicine.

Notation:

- Gradient & Hessian: $g(x) := \nabla f(x) \& \mathbf{H}(x) := \nabla^2 f(x)$
- Level set: $\mathcal{Q} := \{x \in \mathbb{R}^d : f(x) \le f(x_0)\}$
- Hessian inner product: $\langle u, v \rangle_{\mathbf{H}(x)} := \langle \mathbf{H}(x)u, v \rangle$

2. Assumptions (New)

Assumption 1: Gradient invariance:

$$g(x) \in \text{Range}(\mathbf{H}(x)) \quad \text{for all} \quad x \in \mathbb{R}^d.$$
 (2)

Assumption 2: f is \hat{L} -smooth and $\hat{\mu}$ -convex relative to its Hessian. That is, there exist $\hat{L} \geq \hat{\mu} > 0$ such that for all $x, y \in \mathcal{Q}$:

$$f(x) \le \underbrace{f(y) + \langle g(y), x - y \rangle + \frac{\hat{L}}{2} ||x - y||_{\mathbf{H}(y)}^2}_{:-T(x,y)}, \tag{3}$$

$$f(x) \ge f(y) + \langle g(y), x - y \rangle + \frac{\hat{\mu}}{2} ||x - y||_{\mathbf{H}(y)}^2.$$
 (4)

This is a weak assumption since:

$$\begin{array}{c} L\text{-smoothness} \\ \mu\text{-convexity} \end{array} \Rightarrow \begin{array}{c} c\text{-stability [1]} \Rightarrow \\ \hat{\mu}\text{-convexity} \end{array}$$

Example: Both assumptions hold for smooth generalized linear models with L_2 regularization.

3. Newton's Method

Newton's method applied to problem (1) has the form

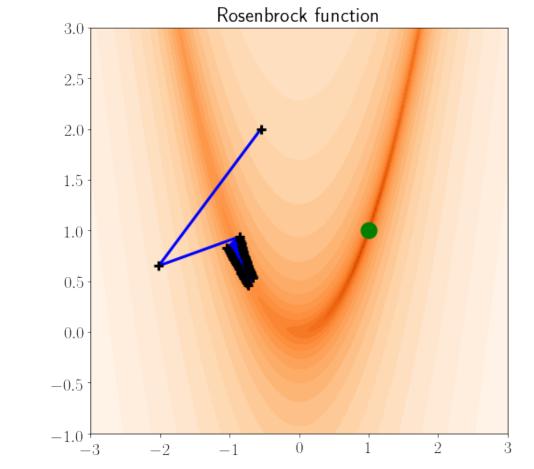
$$x_{k+1} = x_k - \gamma \cdot \mathbf{H}^{\dagger}(x_k)g(x_k)$$
,

where

- $\gamma > 0$ is the stepsize
- $\mathbf{H}^{\dagger}(x_k)$ is the Moore-Penrose pseudoinverse of $\mathbf{H}(x_k)$

Pros: Can handle curvature, invariant to coordinate transformations

Cons: Cost of each iteration is very high: $\mathcal{O}(d^3)$



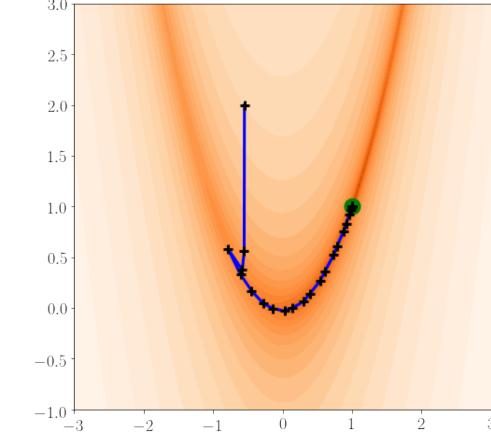
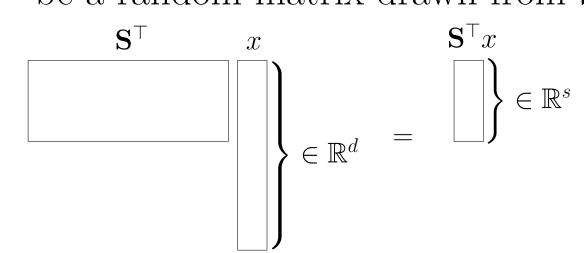


Figure: Gradient descent (left) and Newton's method (right) 50 iterations.

4. Sketching and Dimension Reduction

Let $\mathbf{S} \in \mathbb{R}^{d \times s}$ be a random matrix drawn from $\mathbf{S} \sim \mathcal{D}$.



Assumption 3: With probability 1, the sketching matrix **S** satisfies:

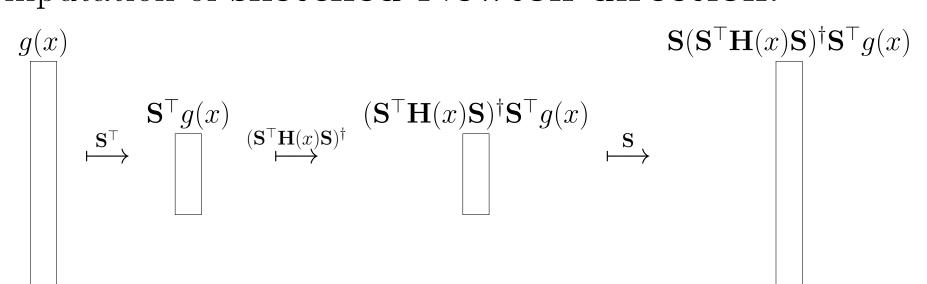
$$\operatorname{Null}\left(\mathbf{S}^{\top}\mathbf{H}(x)\mathbf{S}\right) = \operatorname{Null}(\mathbf{S}), \quad \forall x \in \mathcal{Q}.$$
 (5)

5. Randomized Subspace Newton

Algorithm 1 RSN: Randomized Subspace Newton

- 1: **input:** $x_0 \in \mathbb{R}^d$
- 2: **parameters:** $\mathcal{D} = \text{distribution over random matrices}$
- 3: **for** $k = 0, 1, 2, \dots$ **do**
- 4: Sample a fresh sketching matrix: $\mathbf{S}_k \sim \mathcal{D}$
- 5: $x_{k+1} = x_k \frac{1}{\hat{\iota}} \mathbf{S}_k \left(\mathbf{S}_k^{\top} \mathbf{H}(x_k) \mathbf{S}_k \right)^{\dagger} \mathbf{S}_k^{\top} g(x_k)$
- 6: **end for**
- 7: **output:** last iterate x_k

Computation of sketched Newton direction:



Can be computed with directional derivatives:

$$\frac{\mathrm{d}f(x+\lambda\mathbf{S})}{\mathrm{d}\lambda}\bigg|_{\lambda=0} = \mathbf{S}^{\top}g(x) \qquad \frac{\mathrm{d}^2f(x+\lambda\mathbf{S})}{\mathrm{d}\lambda^2}\bigg|_{\lambda=0} = \mathbf{S}^{\top}\mathbf{H}(x)\mathbf{S}$$

Advantages of RSN:

- Uses second-order information & hence enjoys better dependence on condition number
- Enjoys global convergence theory
- Is a descent method: $f(x_{k+1}) \leq f(x_k)$
- Is a feasible method: $x_k \in \mathcal{Q}$ for all $k \geq 0$
- Applicable for very large d

Example: Single Column Sketches

Let $0 \prec \mathbf{U} \in \mathbb{R}^{d \times d}$ be a symmetric positive definite matrix such that $\mathbf{H}(x) \preceq \mathbf{U}$, $\forall x \in \mathbb{R}^d$. Let $\mathbf{M} = [m_1, \dots, m_d] \in \mathbb{R}^{d \times d}$ be an invertible matrix such that $m_i^{\mathsf{T}} \mathbf{H}(x) m_i \neq 0$ for all $x \in \mathcal{Q}$ and $i = 1, \dots, d$. If we sample according to

$$\operatorname{Prob}\left(\mathbf{S}_{k}=m_{i}\right)=p_{i}:=\frac{m_{i}^{\top}\mathbf{U}m_{i}}{\operatorname{Trace}\left(\mathbf{M}^{\top}\mathbf{U}\mathbf{M}\right)},$$

then the update on line 5 of Algorithm 1 is given by

$$x_{k+1} = x_k - \frac{1}{\hat{L}} \frac{m_i^{\top} g(x_k)}{m_i^{\top} \mathbf{H}(x_k) m_i} m_i, \text{ with probability } p_i,$$
 (6)

costs $\mathcal{O}(d)$ and has linear iteration complexity (10) given by

$$k \geq \max_{x \in \mathcal{Q}} \frac{\operatorname{Trace}\left(\mathbf{M}^{\top}\mathbf{U}\mathbf{M}\right)}{\lambda_{\min}^{+}(\mathbf{H}^{1/2}(x)\mathbf{M}\mathbf{M}^{\top}\mathbf{H}^{1/2}(x))} \frac{\hat{L}}{\hat{\mu}} \log\left(\frac{1}{\epsilon}\right).$$

6. RSN: Equivalent Viewpoints

1. Minimization of $T(\cdot, x_k)$ over a random subspace:

$$x_{k+1} = \underset{x \in \mathbb{R}^d, \ \lambda \in \mathbb{R}^s}{\operatorname{arg \, min}} T(x, x_k)$$
subject to $x = x_k + \mathbf{S}_k \lambda$. (7)

2. Projection of the Newton direction $n(x_k) := -\mathbf{H}^{\dagger}(x_k)g(x_k)$ onto a random subspace:

$$x_{k+1} = \underset{x \in \mathbb{R}^d, \ \lambda \in \mathbb{R}^s}{\min} \left\| x - \left(x_k - \frac{1}{\hat{L}} n(x_k) \right) \right\|_{\mathbf{H}(x_k)}^2$$
 (8) subject to $x = x_k + \mathbf{S}_k \lambda$.

3. Projection of the current iterate x_k onto a sketched Newton system:

$$x_{k+1} \in \underset{x \in \mathbb{R}^d}{\operatorname{arg \, min}} \|x - x_k\|_{\mathbf{H}(x_k)}^2$$
 (subject to $\mathbf{S}_k^{\top} \mathbf{H}(x_k)(x - x_k) = -\frac{1}{\hat{r}} \mathbf{S}_k^{\top} g(x_k)$.

Remark: If Range $(\mathbf{S}_k) \subset \text{Range}(\mathbf{H}_k(x_k))$, then x_{k+1} is the unique solution to (9).

7. Convergence Theory

Let
$$\mathbf{G}(x) := \mathbb{E}_{\mathbf{S} \sim \mathcal{D}} \left[\mathbf{S} \left(\mathbf{S}^{\top} \mathbf{H}(x) \mathbf{S} \right)^{\dagger} \mathbf{S} \right]$$
 and define
$$\rho(x) := \min_{v \in \text{Range}(\mathbf{H}(x))} \frac{\left\langle \mathbf{H}^{1/2}(x) \mathbf{G}(x) \mathbf{H}^{1/2}(x) v, v \right\rangle}{\|v\|_2^2}, \ \rho := \min_{x \in \mathcal{Q}} \rho(x) \le 1.$$

Global Linear Convergence of RSN

Let $f(x_0) > f_* := \min_x f(x)$. If all assumptions hold, then

$$\mathbb{E}\left[f(x_k)\right] - f_* \le \left(1 - \rho \frac{\hat{\mu}}{\hat{L}}\right)^k (f(x_0) - f_*).$$

Consequently, given $\epsilon > 0$, if $\rho > 0$ then

$$k \ge \frac{1}{\rho} \frac{\hat{L}}{\hat{\mu}} \log \left(\frac{1}{\epsilon}\right) \implies \frac{\mathbb{E}\left[f(x_k) - f_*\right]}{f(x_0) - f_*} \le \epsilon.$$
 (10)

Sublinear Convergence of RSN

If the assumptions hold with $\hat{L} > \hat{\mu} = 0$ and

$$\mathcal{R} := \inf_{x_* \in \arg\min f} \sup_{x \in \mathcal{Q}} ||x - x_*||_{\mathbf{H}(x)} < +\infty ,$$

and $\rho > 0$ then

$$\mathbb{E}\left[f(x_k)\right] - f_* \le \frac{2\hat{L}\mathcal{R}^2}{\rho k}.\tag{11}$$

Example: RSN includes Newton's method as a special case with $\mathbf{S}_k = \mathbf{I} \in \mathbb{R}^{d \times d}$. In this case, $\rho(x_k) \equiv 1$ and thus (10) recovers the $\hat{L}/\hat{\mu} \log (1/\epsilon)$ complexity given in [1] and (11) gives a new sublinear result.

Sufficient Condition for $\rho > 0$

If (5) holds and Range
$$(\mathbf{H}(x_k)) \subset \text{Range} \left(\mathbb{E} \left[\mathbf{S}_k \mathbf{S}_k^{\top} \right] \right)$$
, then $\rho > 0$, and $\rho = \lambda_{\min}^+ \left(\mathbb{E}_{\mathbf{S} \sim \mathcal{D}} \left[\mathbf{H}^{1/2}(x_k) \mathbf{S}_k \left(\mathbf{S}_k^{\top} \mathbf{H}(x_k) \mathbf{S}_k \right)^{\dagger} \mathbf{S}_k^{\top} \mathbf{H}^{1/2}(x_k) \right] \right)$

Example: Generalized Linear Models

Let $0 \le u \le \ell$. Let $\phi_i : \mathbb{R} \to \mathbb{R}_+$ be a twice differentiable function such that

$$u \le \phi_i''(t) \le \ell$$
, for $i = 1, \dots, n$.

Let $a_i \in \mathbb{R}^d$ for i = 1, ..., n and $\mathbf{A} = [a_1, ..., a_n] \in \mathbb{R}^{d \times n}$. We say that $f : \mathbb{R}^d \to \mathbb{R}$ is a generalized linear model when

$$f(x) = \frac{1}{n} \sum_{i=1}^{n} \phi(a_i^{\top} x) + \frac{\lambda}{2} \|x\|_2^2 . \tag{13}$$

f is \hat{L} -smooth and $\hat{\mu}$ -convex relative to its Hessian with

$$\hat{\mathbf{L}} = \frac{\ell \sigma_{\text{max}}^2(\mathbf{A}) + n\lambda}{u\sigma_{\text{max}}^2(\mathbf{A}) + n\lambda} \quad \text{and} \quad \hat{\boldsymbol{\mu}} = \frac{u\sigma_{\text{max}}^2(\mathbf{A}) + n\lambda}{\ell \sigma_{\text{max}}^2(\mathbf{A}) + n\lambda}. \quad (14)$$

RSN has iteration complexity (10) given by

$$k \ge \frac{1}{\rho} \left(\frac{\ell \sigma_{\max}^2(\mathbf{A}) + n\lambda}{u \sigma_{\max}^2(\mathbf{A}) + n\lambda} \right)^2 \log\left(\frac{1}{\epsilon}\right). \tag{15}$$

8. Experiments

We compare RSN to Gradient descent (GD), accelerated gradient descent (AGD) [2] and full Newton method. For RSN we use coordinate sketches defined by $\mathbf{S}_k \in \{0,1\}^{d \times s}$, with exactly one non-zero entry per row and per column of \mathbf{S}_k .

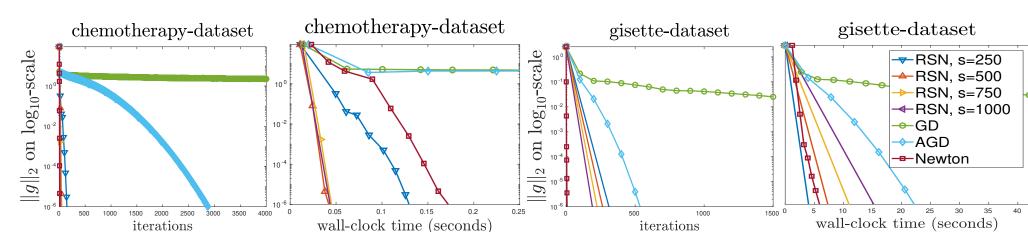


Figure: Highly dense problems, favoring RSN methods.

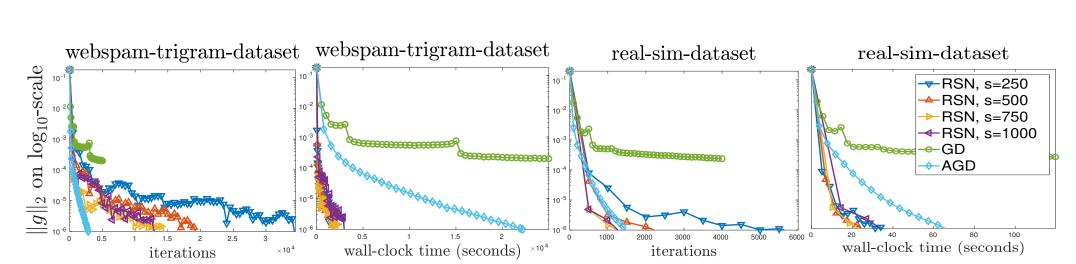


Figure: Moderately sparse problems favor the **RSN** method. The full Newton method is infeasible due to high dimensionality.

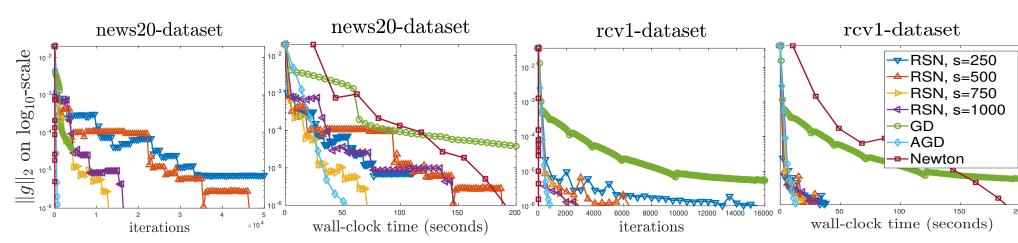


Figure: Due to extreme sparsity, accelerated gradient is competitive with the Newton type methods.

References

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- [2] Y. Nesterov.

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