



Introduction to Big Data Optimization

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EPSRC Fellow in Mathematical Sciences
(Mathematical Underpinnings of OR)

OR58 - Portsmouth - September 6-8, 2016

*My science
is better than
your science!*



OPERATIONAL RESEARCH
THE SCIENCE OF ~~BETTER~~
BEST

Outline

1. Data Science, Big Data & Optimization
2. Applications
3. Methods

Part 1

Data Science, Big Data & Optimization

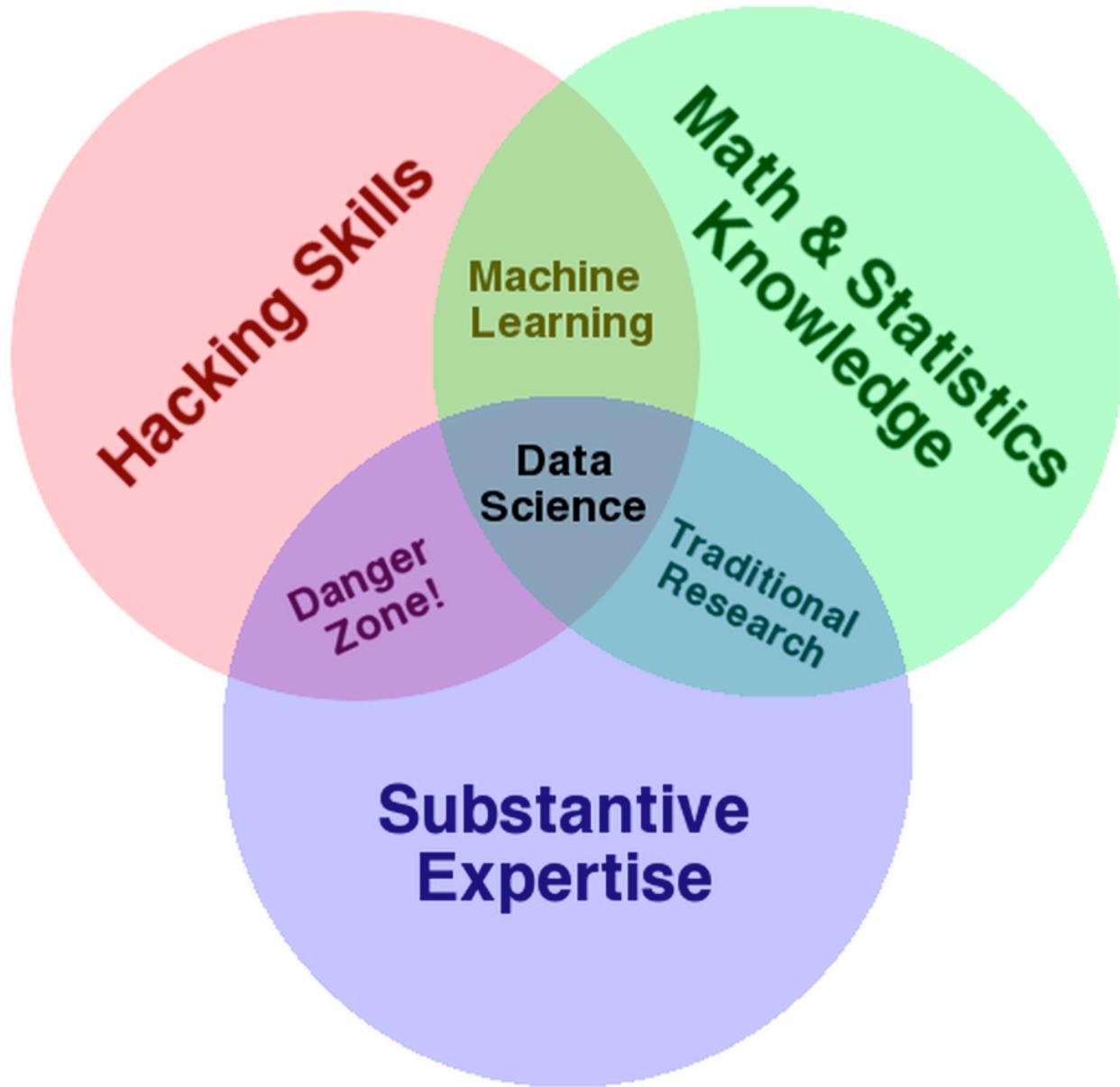
Data Science and Machine Learning

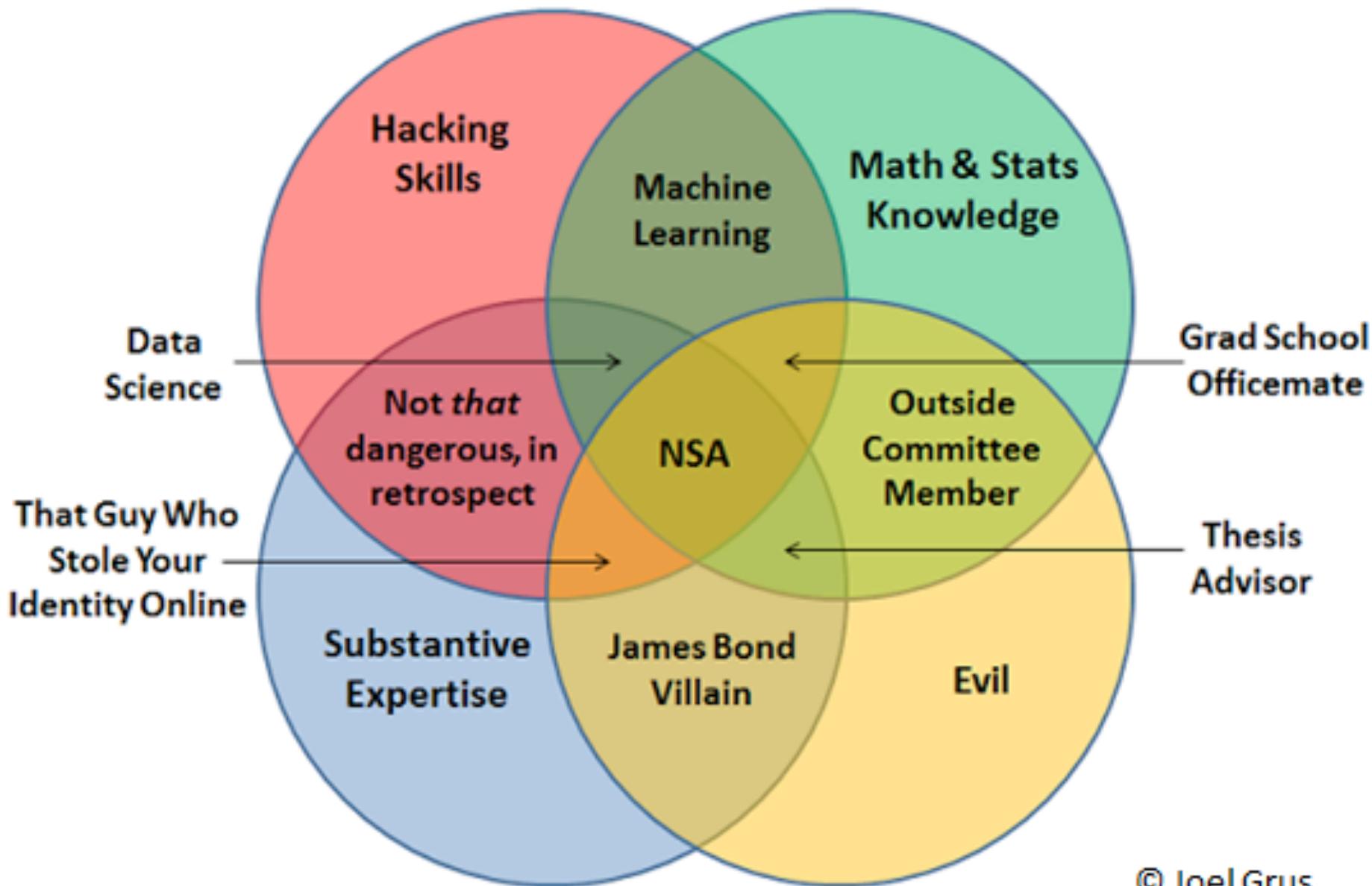
Data: Anything collected/recorded in digital form of potential value

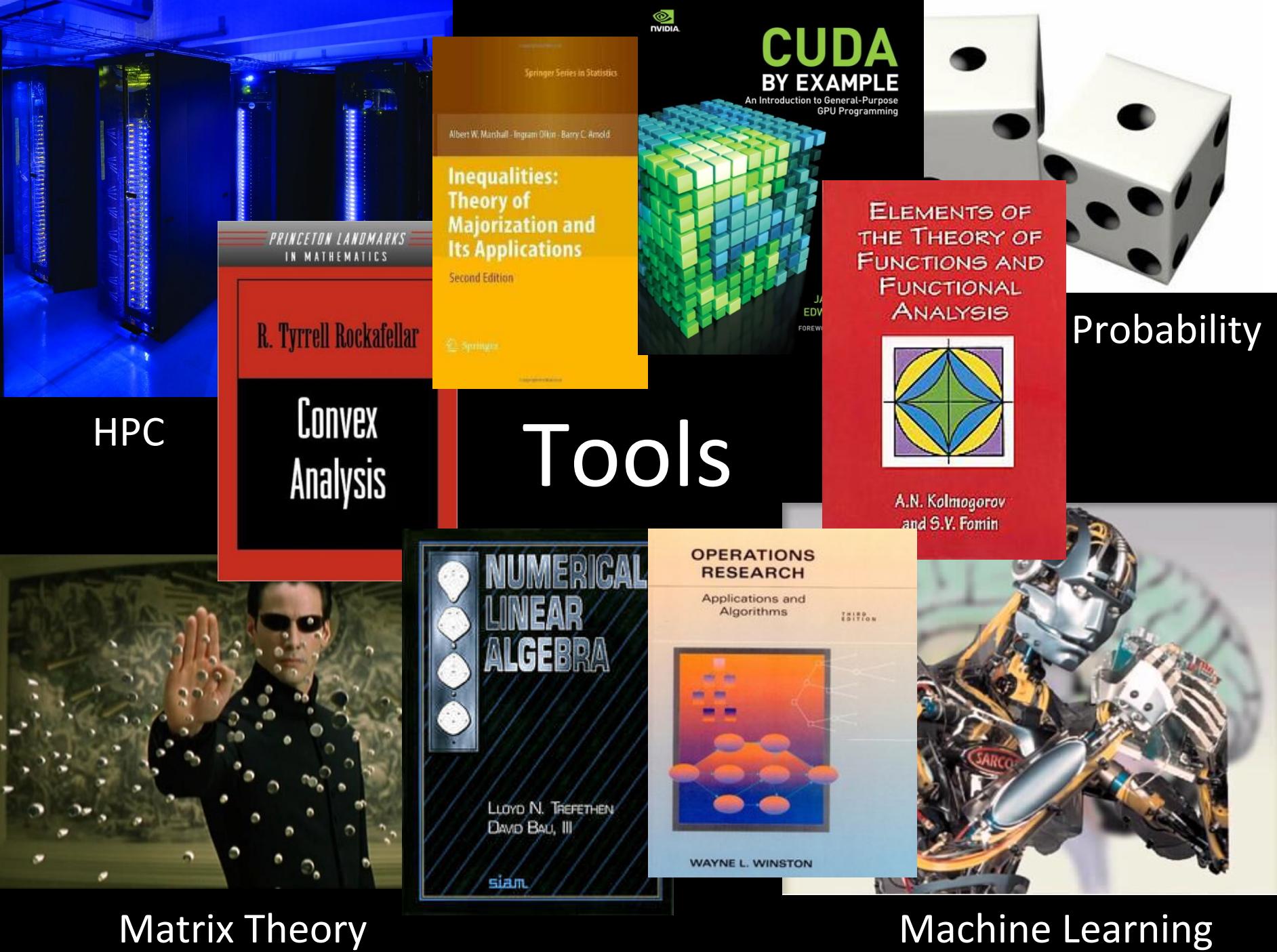
- Text, music, video, images, scans, databases, health records, tax data, email, online clicks, tweets, blogs, ...
- Usually modelled statistically, or as a signal

Data Science: Extraction of knowledge from data

Machine Learning: Automated learning from available data to make predictions & decisions about unseen data







Translational Research



UNIVERSITY OF
CAMBRIDGE



THE UNIVERSITY
of EDINBURGH

Leading Public
Conversation



Foundational Research



THE ALAN
TURING
INSTITUTE

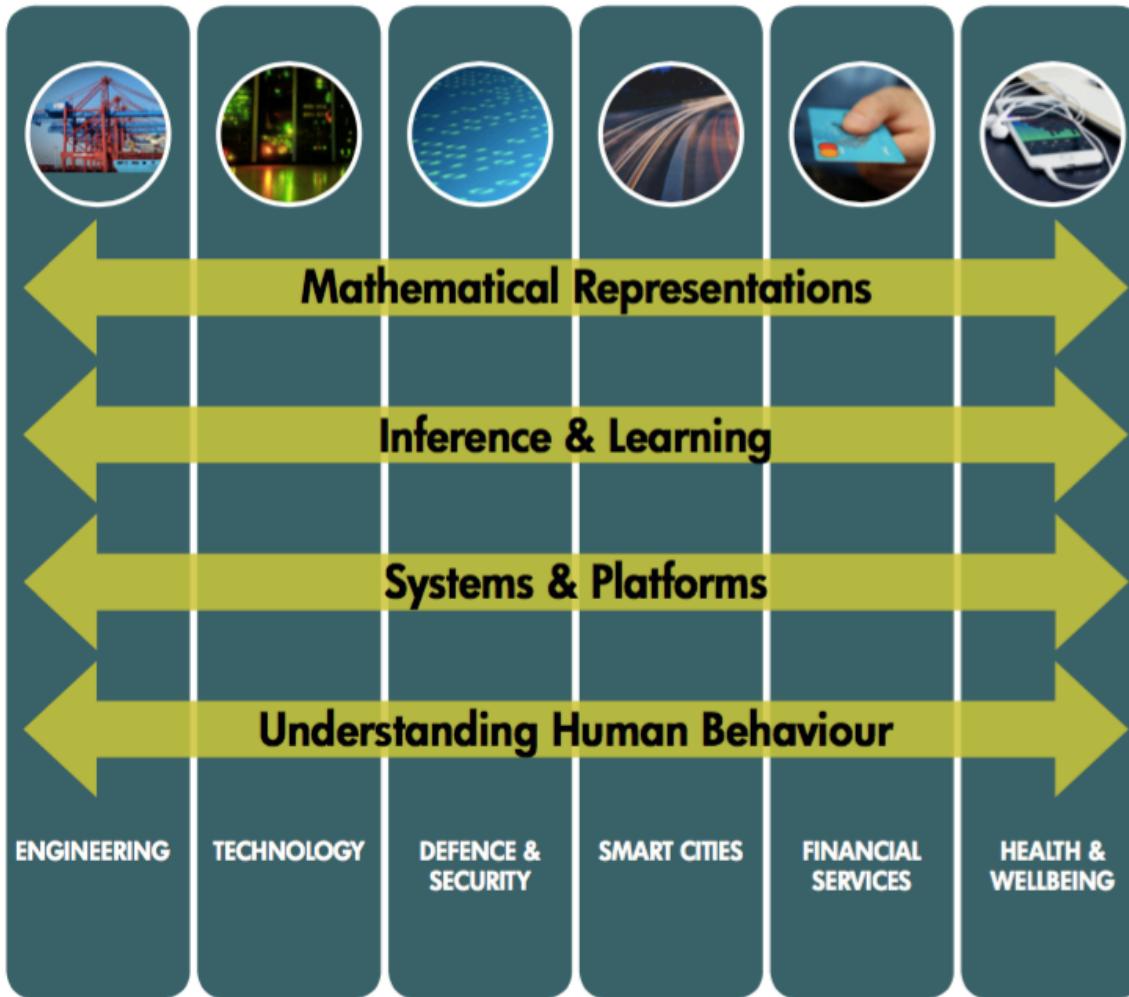
UK's national institute for data science



Training the Next
Generation

Strategic Priorities of the ATI

4 Key Capabilities



6 Priority Sectors for Translational Research

Big Data

Too much hype?

“Big data opens the door to a new approach to understanding the world and making decisions” (New York Times, 2013)

“Don’t be colonized by the Americans with their big data, colonize them” (Cathal MacSwiney Brugha, 8.9.2016)

Data that can't be stored on a “typical system” or analyzed via “normal procedures”

What to do with **huge quantities** of data?

- New models
- New algorithms

ALAN COCHRANE TAXIS
38 HARRYSMUIR GARDENS
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Optimization & Big Data

Conference Series

- Established & run in Edinburgh in 2012, 2013, 2015, 2017

Optimization plays a key role in big data analysis

- Machine Learning = Stochastic Optimization (Srebro)
- Optimization is used to train ML models
- Optimization used in discovering new data representations
- Optimization used in turning extracted knowledge into action



Optimization Objective in Big Data Problems

Objective is formed from collected data, and hence is not a “precise object”

- Low to medium accuracy solutions are fine!
- What methods can find rough solutions quickly?

Objective often simple

- The more data we have, the less modeling we should do: “the model is in the data”
- Typically: Data-fitting term + Prior knowledge term

$$\min_x \frac{1}{2} \|Ax - b\|_2^2 + \lambda \|x\|_2^2$$

Part 2

Applications

Application Areas

- Natural language processing
 - speech recognition
- Text processing
 - text prediction, recognition, machine translation, spam filtering
- Image & video processing
 - deblurring, denoising, inpainting, face detection and recognition
- Social networks
 - community detection, geo-tagging of tweets
- Public records analysis
 - tax data, financial records, health records
- Online advertising
 - ad allocation, ad pricing
- Scientific measurements
 - truss topology design, inverse problems, data assimilation, gene expression analysis,

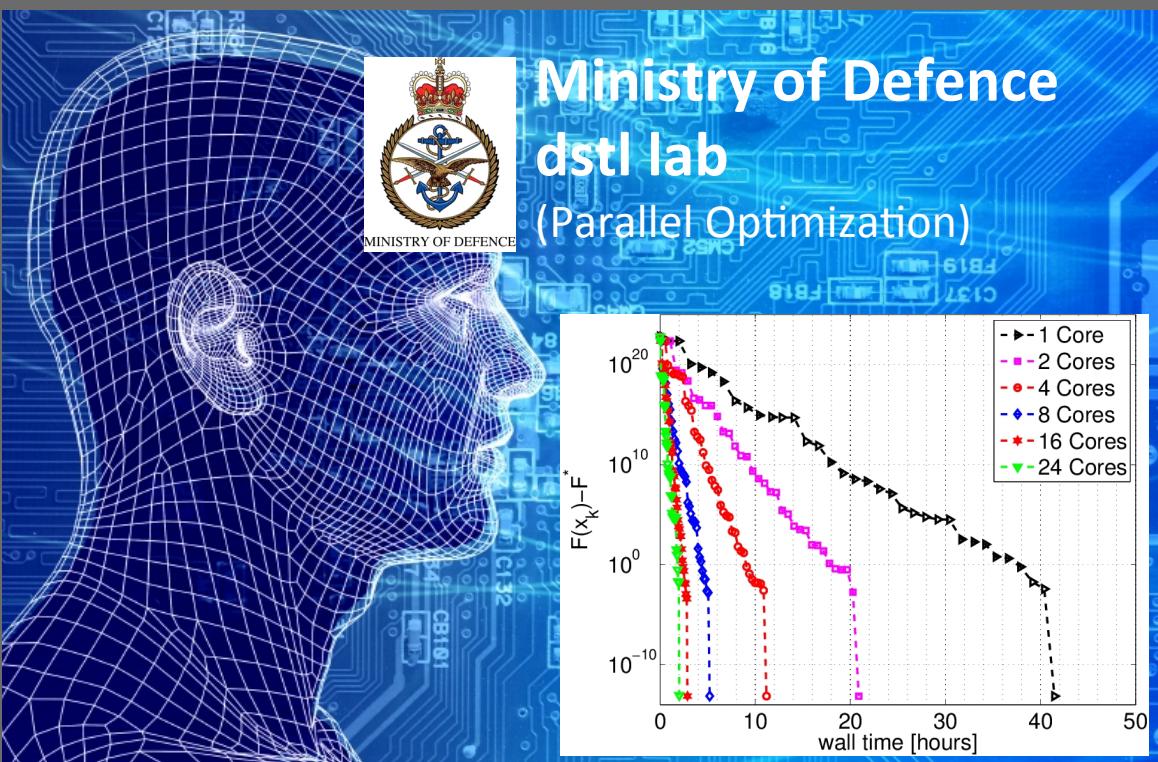
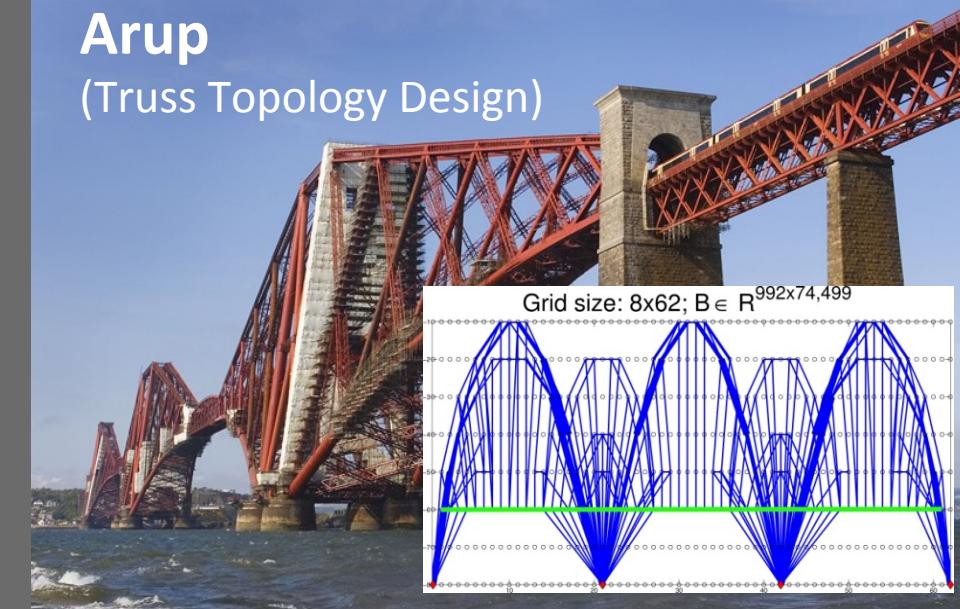
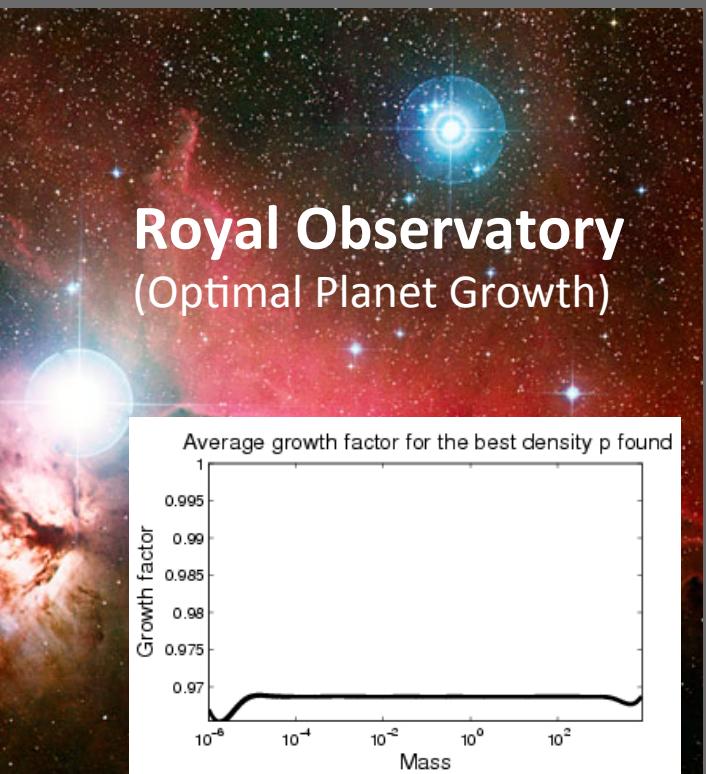
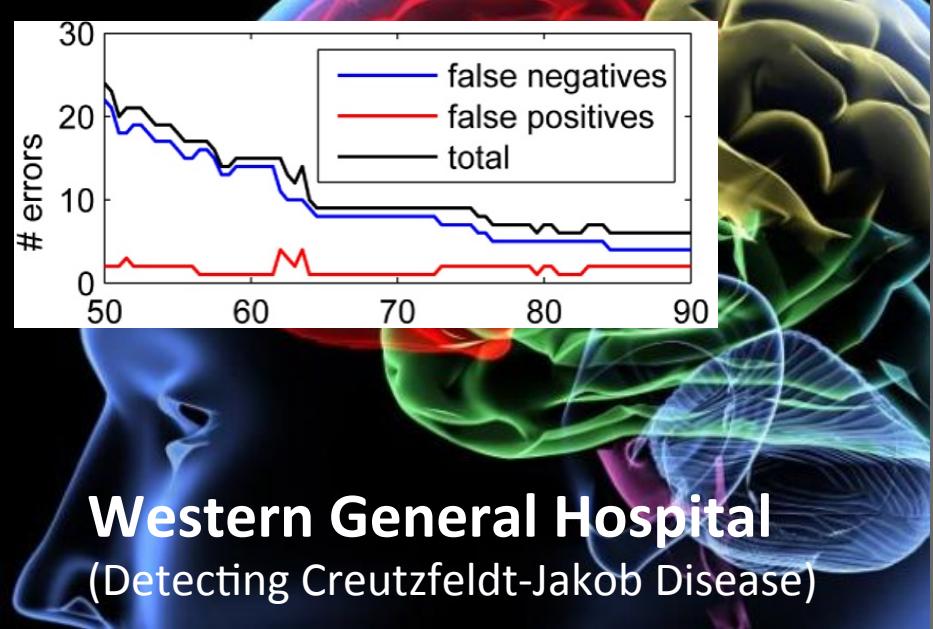
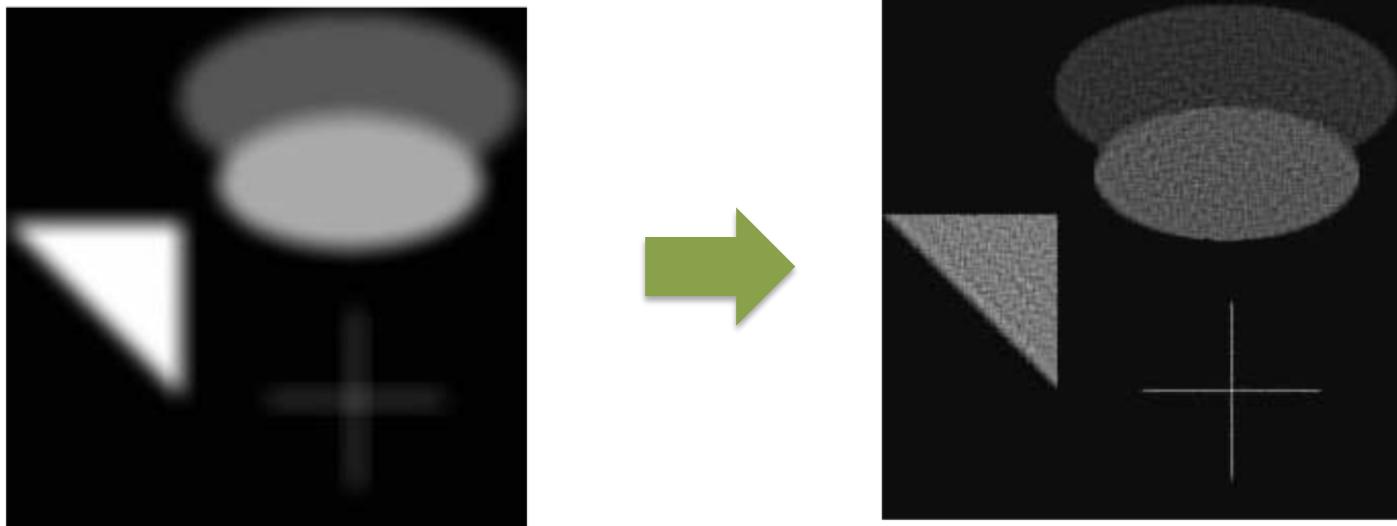


Image Deblurring



Amir Beck and Marc Teboulle. **A Fast Iterative Shrinking-Thresholding Algorithm for Linear Inverse Problems.** *SIAM J. Imaging Sciences* 2(1), 183-202, 2009



Jakub Konečný, Jie Liu, P.R., Martin Takáč. **Mini-Batch Semi-Stochastic Gradient Descent in the Proximal Setting.** *IEEE Journal of Selected Topics in Signal Processing* 10(2), 242-255, 2016

Image Deblurring: “LASSO” Problem

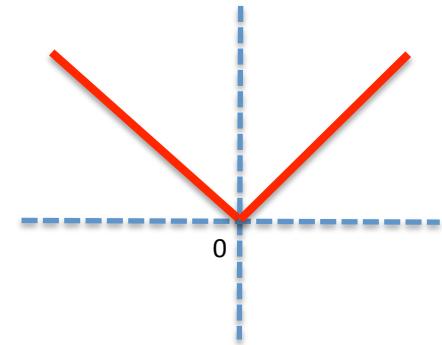
$$\min_{x \in \mathbb{R}^n} \frac{1}{2} \|Ax - b\|_2^2 + \lambda \|x\|_1$$

pixels in the image

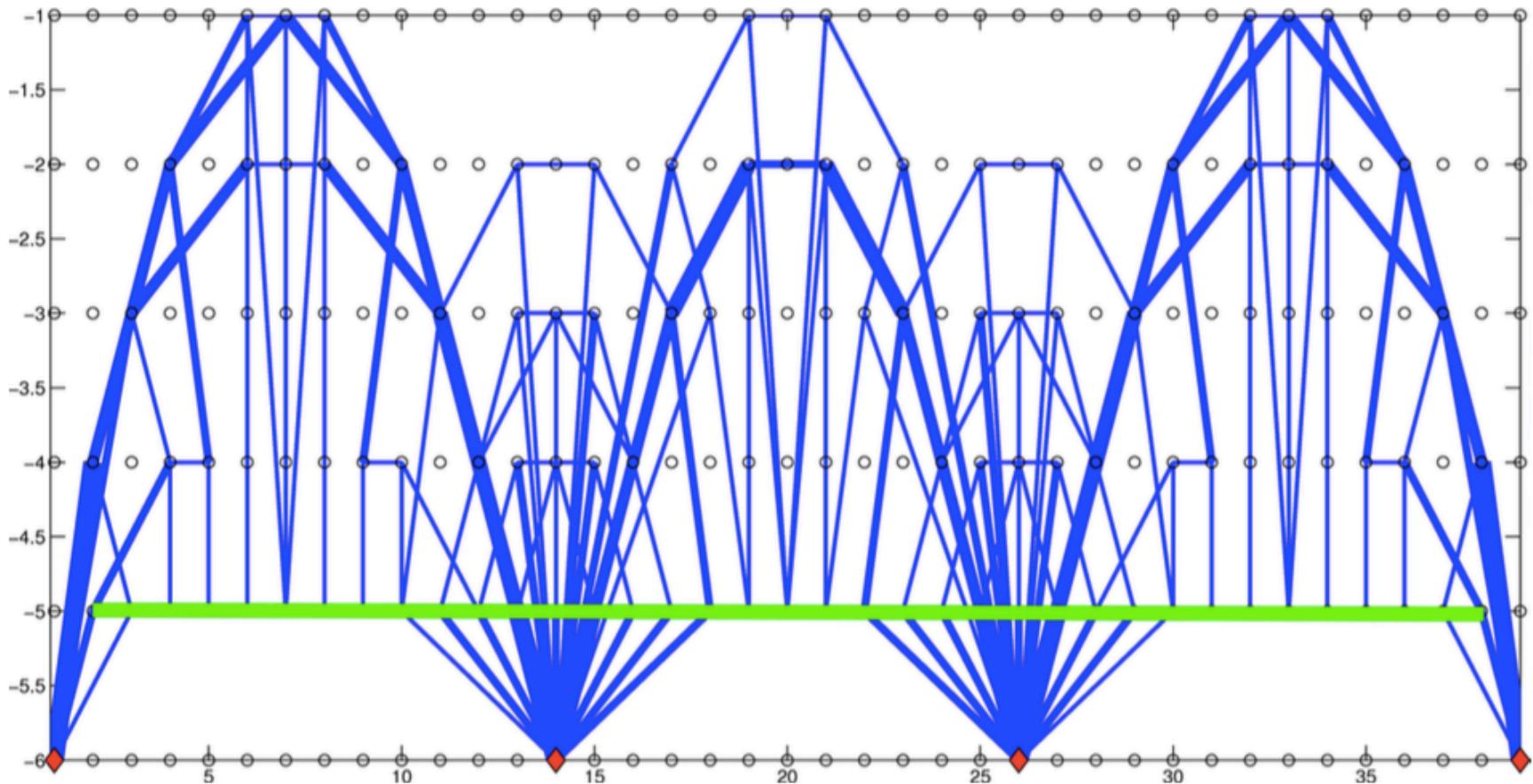
Blurring matrix multiplied by a wavelet basis matrix

image

Encourages sparsity in the wavelet basis



Truss Topology Design



P.R. and Martin Takáč. Efficient Serial and Parallel Coordinate Descent Methods for Huge-Scale Truss Topology Design. *Operations Research Proceedings*, pp 27-32, 2012

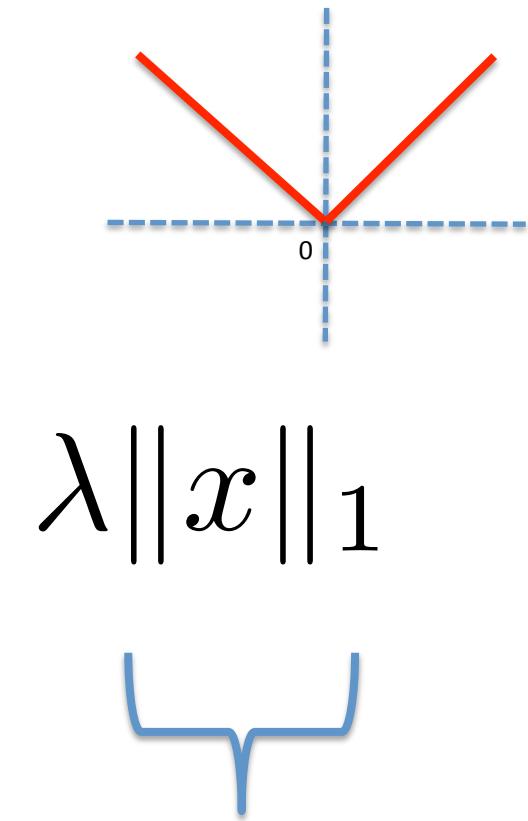
Truss Topology Design: “LASSO” Problem

$$\min_{x \in \mathbb{R}^n} \frac{1}{2} \|Ax - b\|_2^2 + \lambda \|x\|_1$$

potential bars
(quadratic in
mesh size)

Least-squares
(convex, smooth,
quadratic)

Encodes all
potential bars



L1 norm
(convex, nonsmooth,
but “simple”)

Image Segmentation



Olivier Fercoq and P.R. Accelerated, Parallel and Proximal Coordinate Descent. *SIAM Journal on Optimization* 25(4), 1997-2023, 2015



Alina Ene and Huy L. Nguyen. Random Coordinate Descent Methods for Minimizing Decomposable Submodular Functions. *ICML* 2015

Image Segmentation: Reformulated Submodular Optimization

minimize

$$\frac{1}{2} \left\| \sum_{i=1}^n x^i \right\|^2$$

Smooth, convex,
quadratic

subject to

$$x^i \in P^i, \quad i = 1, 2, \dots, n$$



polytope



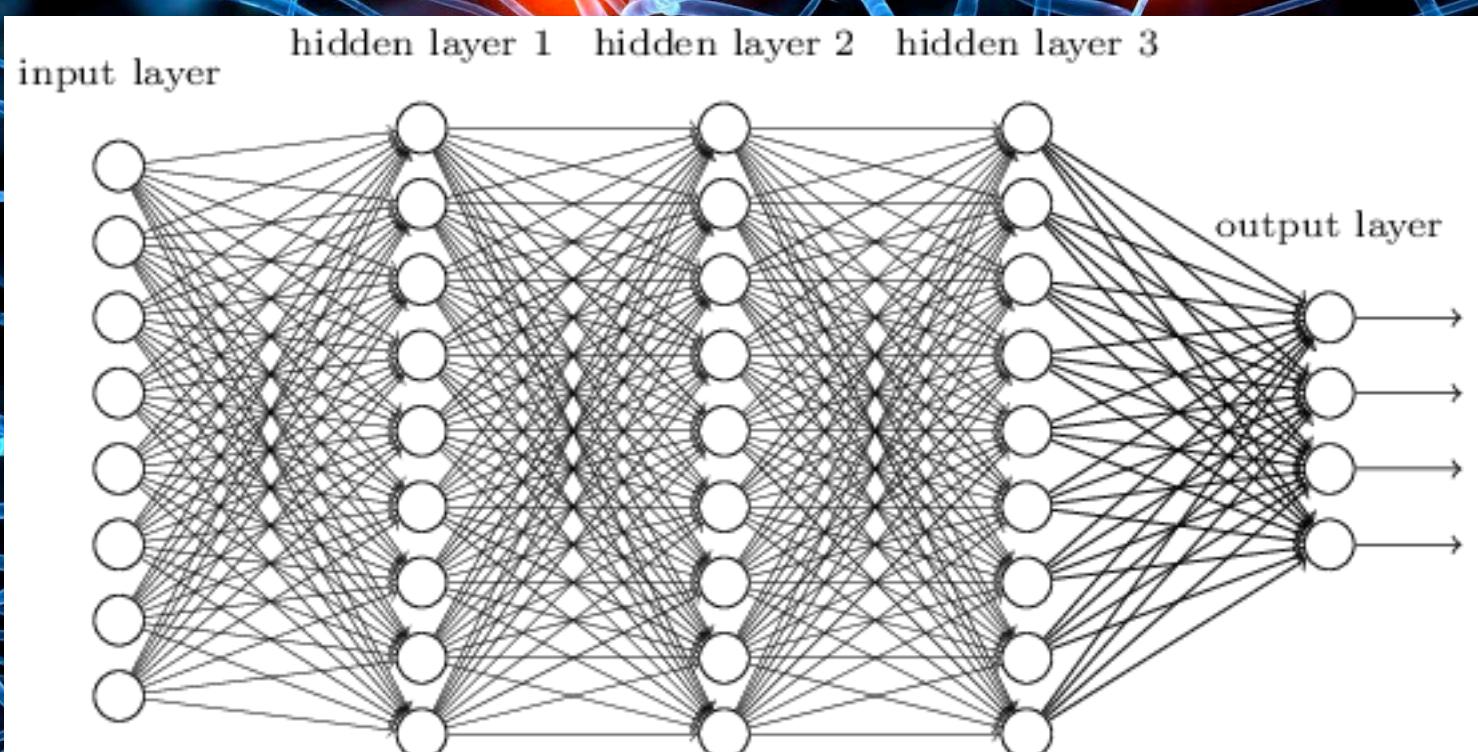
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image size

Predicting Expert Moves in Go

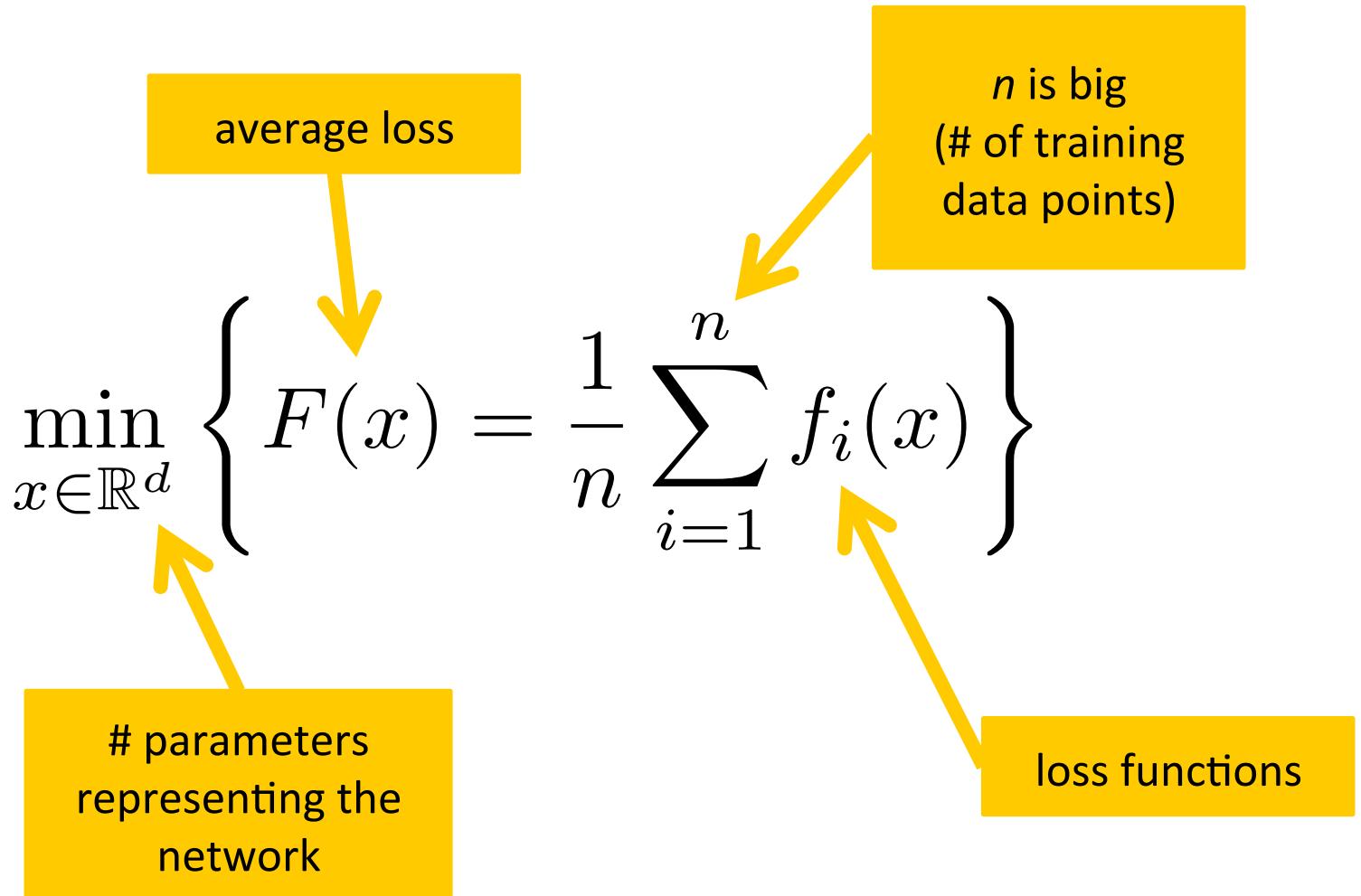


Silver et al. **Mastering the Game of Go with Deep Neural Networks and Tree Search.** *Nature* 529, pp 484–489, 2016

Go: Training a Neural Network



Go: Training a Neural Network



Face Detection



Recommender Systems

You Tube MA

coldplay

Upload Sign in

Playlist Coldplay - Top 21 Coldplay Songs

0:01 / 1:31:12

50+ VIDEOS

Mix - Playlist Coldplay - Top 21 Coldplay Songs
by YouTube

COLDPLAY - BEST OF THE BEST (2hours,10minutes)
by Rogério Olliver
1,519,418 views

Best Of Bob Marley
by john krew
14,897,245 views

Best Of Lana Del Rey (+ Remixes)- Audio + Video Megamix (2012)
by Keith Koshinski
2,190,099 views

Lana Del Rey - Born To Die The Paradise Edition (BONUS "BURNING")
by OFFICIAL SOUNDTRACKS
9,698,659 views

U2 - The Best of 1980-1990 (Full)



Geotagging Tweets



Cornell University
Library

[arXiv.org](#) > cs > arXiv:1404.7152

Search or Ar

Computer Science > Social and Information Networks

Geotagging One Hundred Million Twitter Accounts with Total Variation Minimization

Ryan Compton, David Jurgens, David Allen

(Submitted on 28 Apr 2014)

Geographically annotated social media is extremely valuable for modern information retrieval. However, when researchers can only access publicly-visible data, one quickly finds that social media users rarely publish location information. In this work, we provide a method which can geolocate the overwhelming majority of active Twitter users, independent of their location sharing preferences, using only publicly-visible Twitter data.

Our method infers an unknown user's location by examining their friend's locations. We frame the geotagging problem as an optimization over a social network with a total variation-based objective and provide a scalable and distributed algorithm for its solution. Furthermore, we show how a robust estimate of the geographic dispersion of each user's ego network can be used as a per-user accuracy measure, allowing us to discard poor location inferences and



Spam Filtering



Ranking

A screenshot of a Google search results page. The search bar at the top contains the query "big optimization". Below the search bar, there is a navigation menu with options: Web (which is highlighted in red), Videos, Images, News, Shopping, More, and Search tools. A status message indicates "About 101,000,000 results (0.27 seconds)". The first result is an advertisement from wandisco.com about Hadoop uptime. The second result is a link to a page on the School of Mathematics at the University of Edinburgh about optimization and big data. The third result is a link to IBM's page on business analytics and optimization.

About 101,000,000 results (0.27 seconds)

100% Uptime for Hadoop - wandisco.com

Ad www.wandisco.com/hadoop ▾

No Downtime No Data Loss No Latency 100% reliable realtime availability



Optimization and Big Data

www.maths.ed.ac.uk/~prichtar/Optimization_and_Big_Data/ ▾

The age of **Big** Data is here: data of **huge** sizes is becoming ubiquitous. With this comes the need to solve **optimization** problems of unprecedented sizes.

Optimization and Big Data - School of Mathematics ...

www.maths.ed.ac.uk/~prichtar/Optimization_and_Big.../schedule.html ▾

Big data optimization at SAS. 14:30-15:10, Olivier Fercoq (Edinburgh, UK).

IBM - Business Analytics and Optimization - Big Data ...

www.ibm.com/services/us/gbs/business-analytics/ ▾ IBM ▾

Business analytics and **big** data consulting services from IBM help discover predictive insights and turn them into operational reality to close the gap between ...

Application in Focus

Training Linear Predictors

“Predict based on past observations”

Statistical Nature of Data

$$(A_i, y_i) \sim Distribution$$

DATA



$$A_i \in \mathbb{R}^{d \times m}$$

LABEL

"politics"

$$y_i \in \mathbb{R}^m$$

Prediction of Labels from Data

Find $w \in \mathbb{R}^d$  Linear predictor

such that when a (data, label) pair is drawn from the distribution

$$(A_i, y_i) \sim Distribution$$

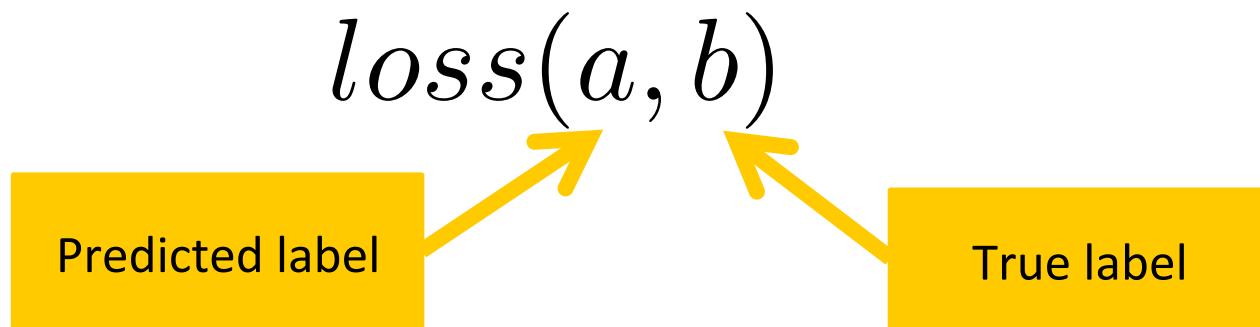
then

Predicted label

$$A_i^\top w \approx y_i$$

True label

Measure of Success



We want the **expected loss (=risk)** to be small:

$$\mathbf{E} [loss(A_i^\top w, y_i)]$$

$(A_i, y_i) \sim Distribution$

Replace Expectation by Average

Draw i.i.d. data samples from the distribution

$$(A_1, y_1), (A_2, y_2), \dots, (A_n, y_n) \sim Distribution$$

Output predictor which minimizes the empirical risk:

$$\min_{w \in \mathbb{R}^d} \frac{1}{n} \sum_{i=1}^n loss(A_i^\top w, y_i)$$

Minimize the Average of a Large Number of Functions

$$\min_{x \in \mathbb{R}^d} \left\{ F(x) = \frac{1}{n} \sum_{i=1}^n f_i(x) \right\}$$

n is big

Part 3

Methods

Optimization with Big Data

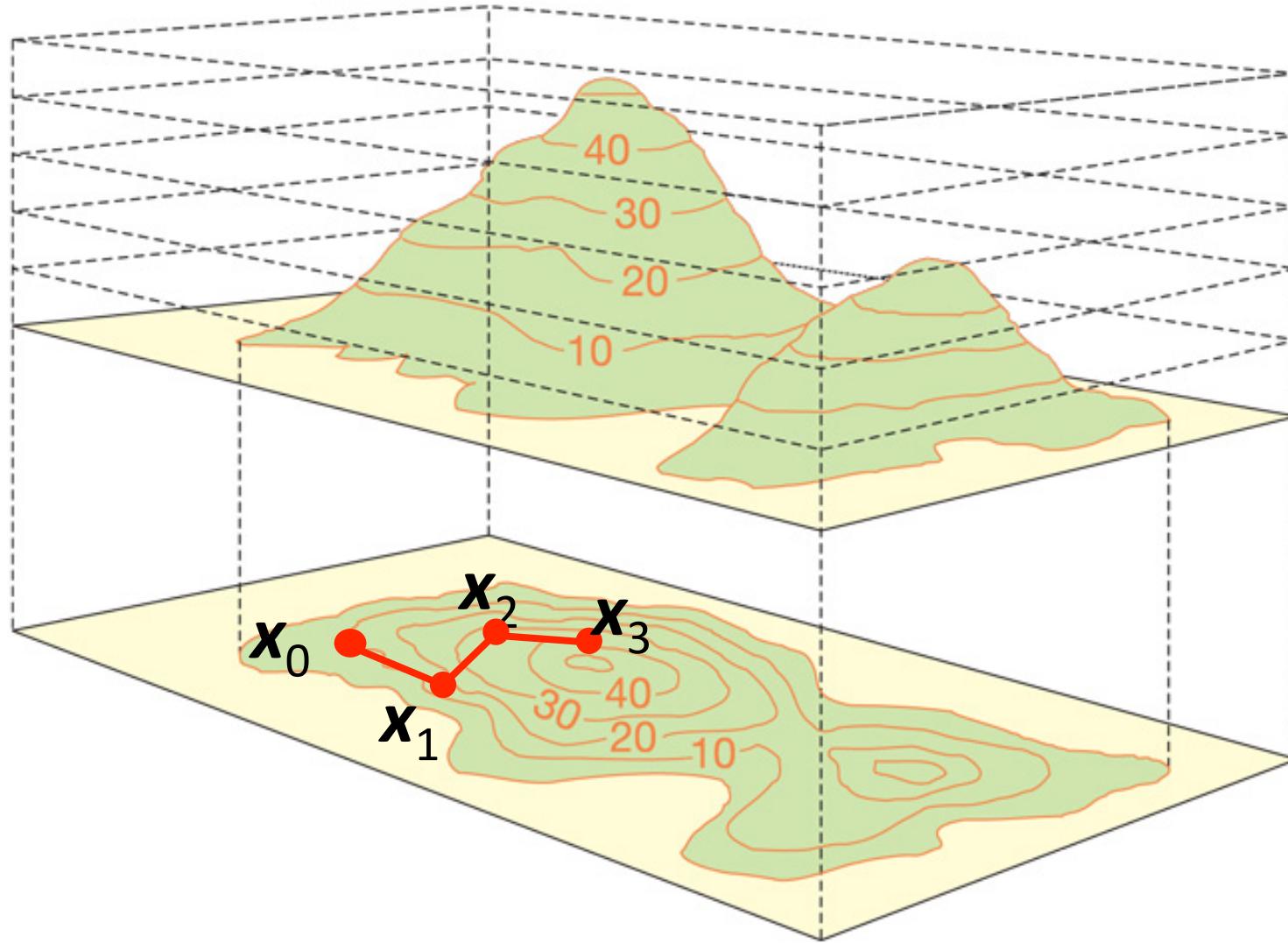
= Extreme* Mountain Climbing

* in a billion dimensional space on a foggy day

God's Algorithm = Teleportation



Mortals Have to Walk...



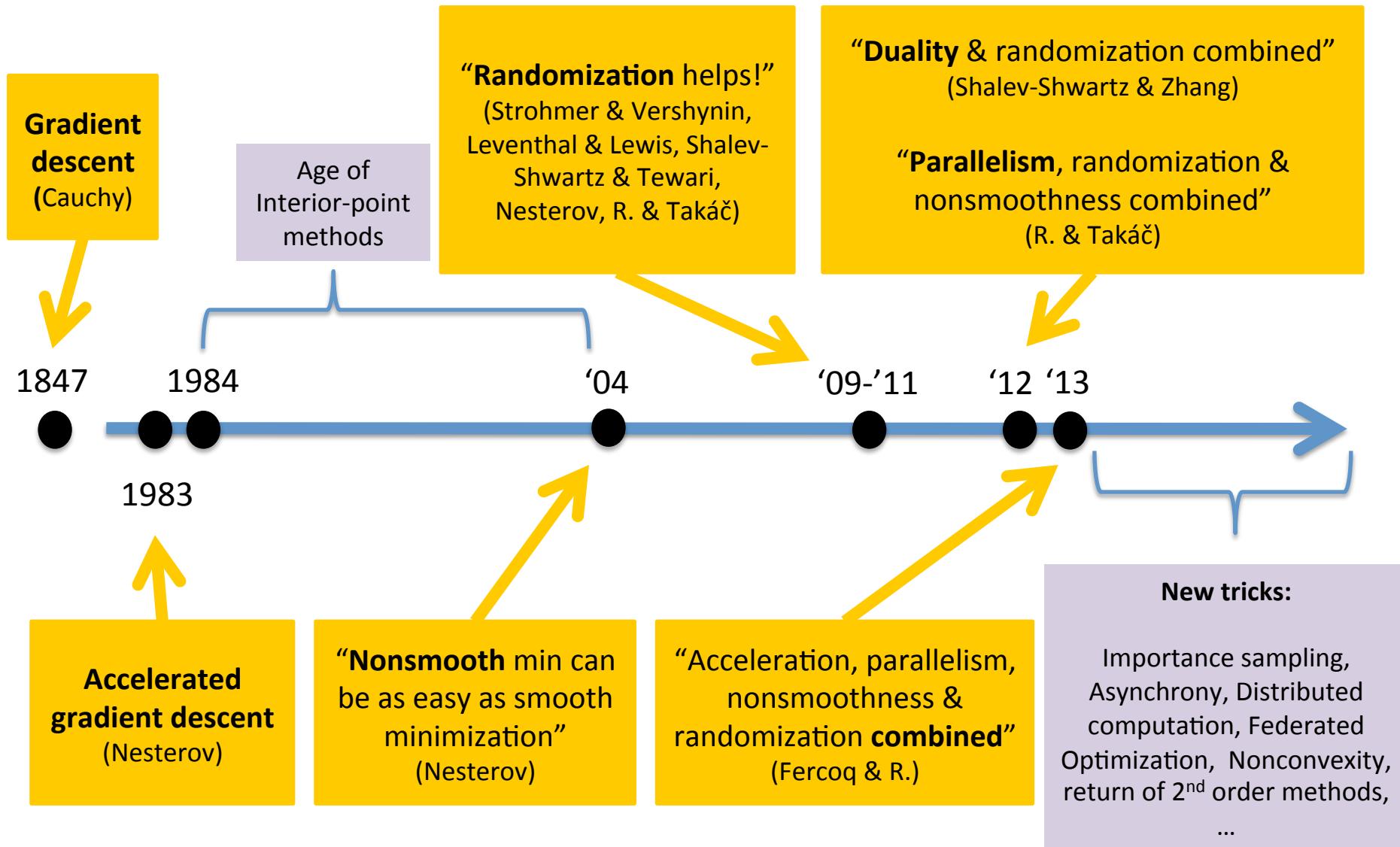
Algorithmic Tricks

1. Gradient descent
2. Handling nonsmoothness via the proximal trick
3. Acceleration
4. Randomized decomposition
5. Parallelism/Minibatching & Sparsity
6. Distributed computation
7. Importance sampling

All these tricks can be combined!

There are more tricks: duality, variance reduction, asynchrony, curvature, ...

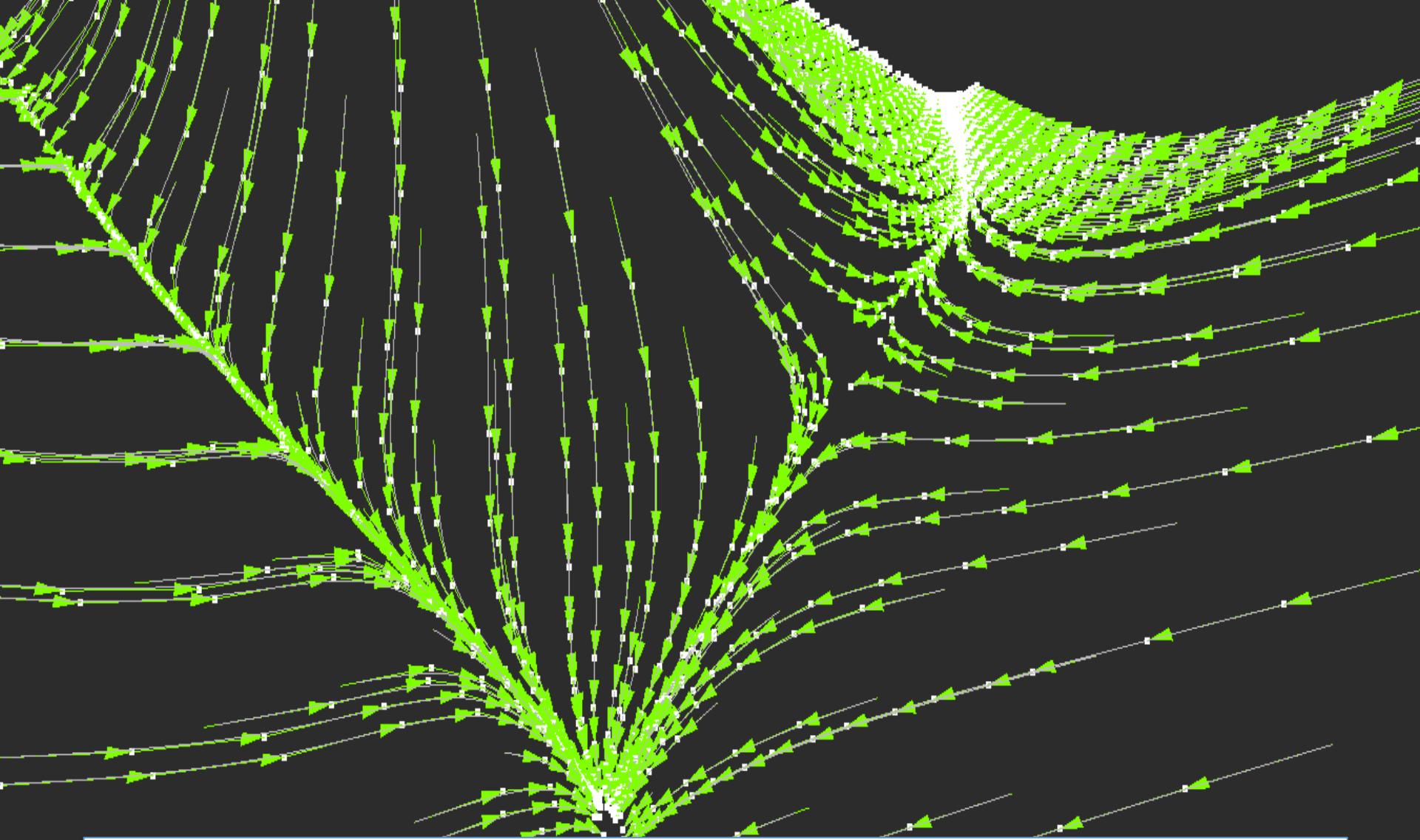
Brief, Biased and Severely Incomplete History of Big Data Optimization



Tool 1

Gradient Descent (1847)

*“Just follow a ball rolling
down the hill”*



PDF



Augustin Cauchy
Méthode générale pour la résolution des systèmes d'équations
simultanées, pp. 536–538, 1847

The Problem

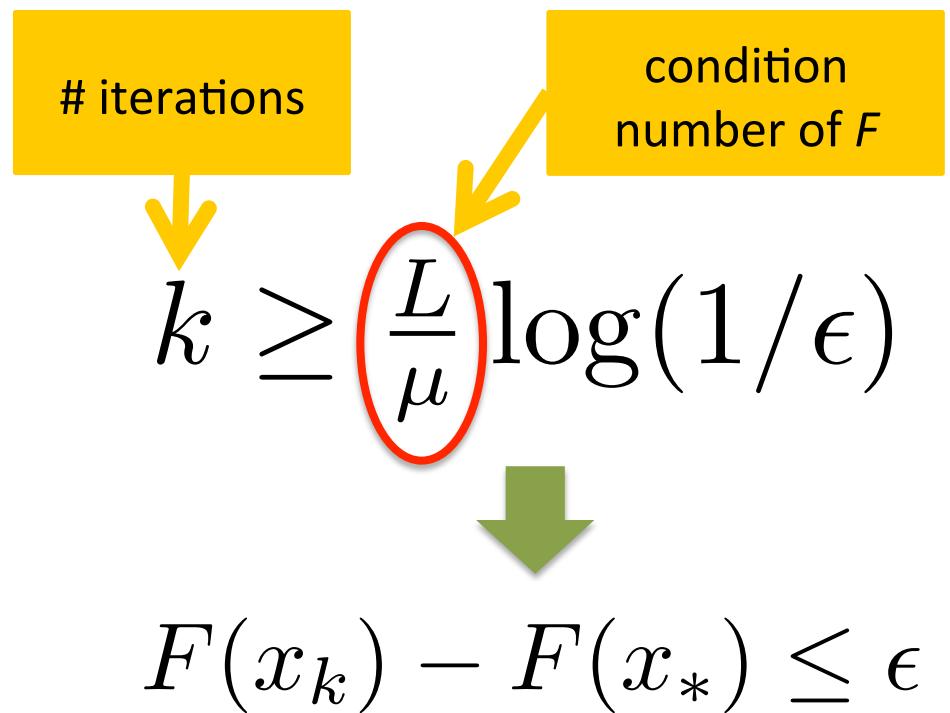
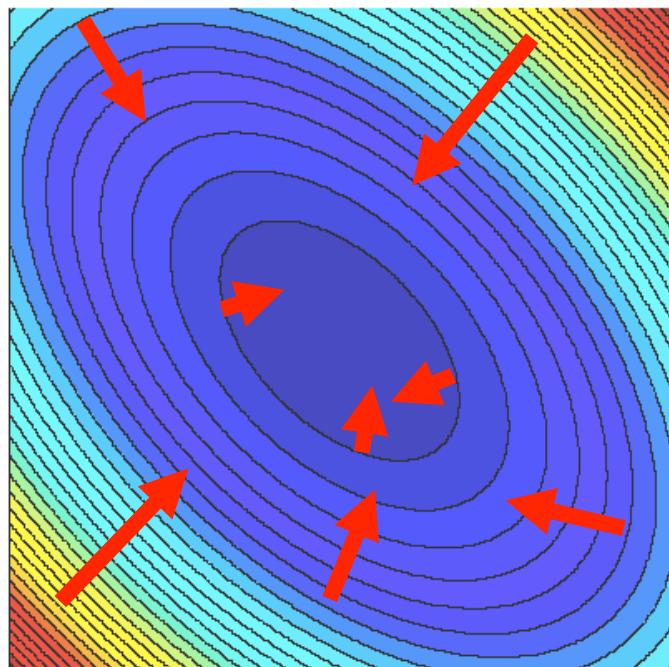
$$\min_{x \in \mathbb{R}^d} F(x)$$



Convex, smooth

Gradient Descent (GD)

$$x_{k+1} = x_k - \frac{1}{L} \nabla F(x_k)$$

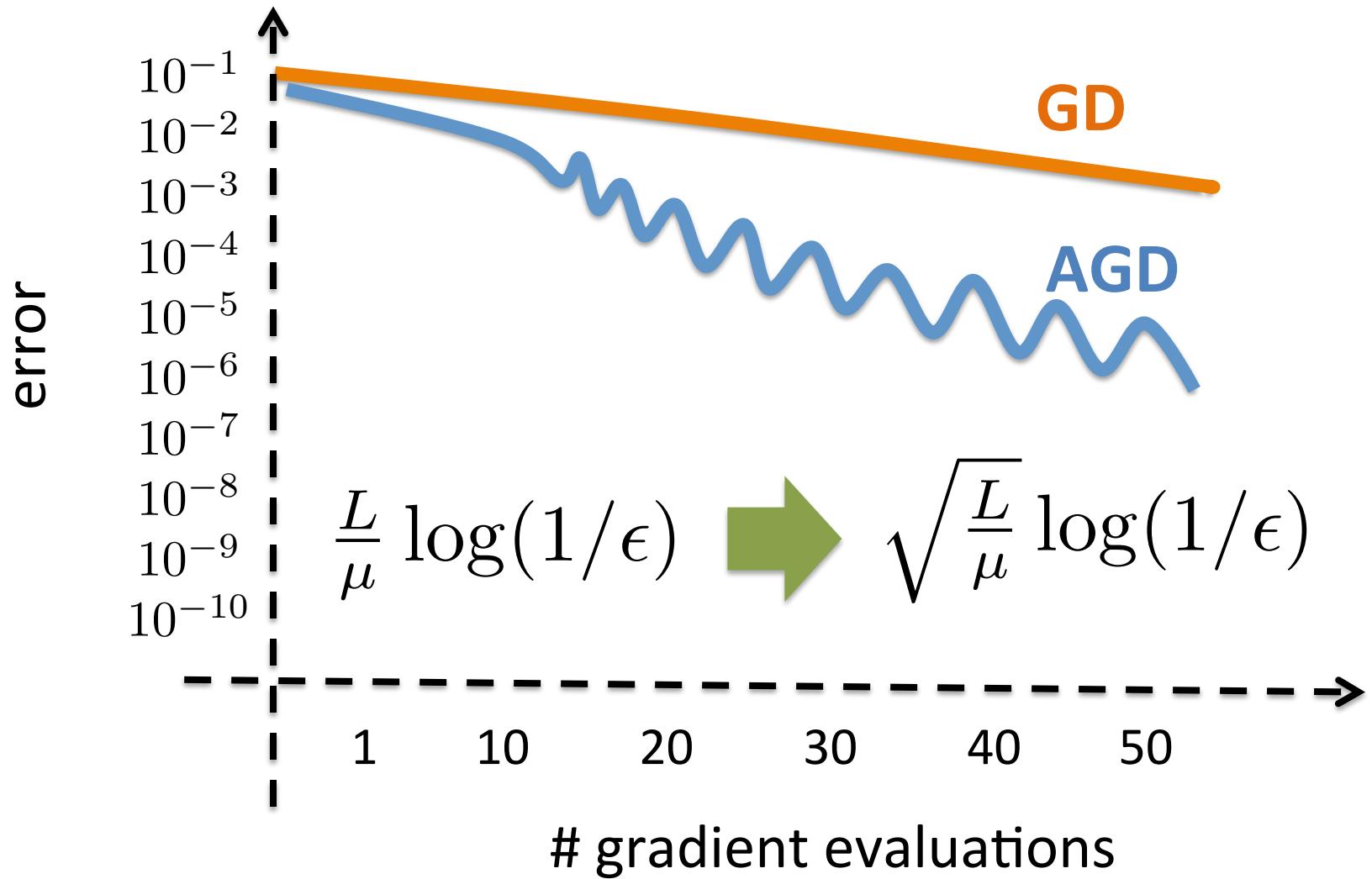


Tool 2

Acceleration (1983/2003)

*“Gradient descent can be
made much faster!”*

Acceleration Works (Mysteriously)



Acceleration

- **Reignited interest** in gradient methods
- Usage in all areas of data science (called **momentum** in deep neural networks literature)
- **Oscillation** can be tamed (e.g., by restarting)
- Can be combined with other tricks
 - **Duality** [Shai-Shalev Shwartz & Zhang 2013]
 - **Randomized decomposition, Parallelism, Proximal trick** [Fercoq & R 2013]



Yurii Nesterov
Introductory lectures on convex optimization: a basic course
Kluwer, Boston, 2003



Yurii Nesterov
A method for unconstrained convex minimization problem with the rate of convergence $O(1 / k^2)$
Soviet Math. Doklady 269, 543-547, 1983

Tool 3

Proximal Trick (2004)

*“Some nonsmooth
problems are as easy
as smooth problems”*

The Problem

$$\min_{x \in \mathbb{R}^d} F(x) + G(x)$$



Convex, smooth



Convex,
nonsmooth

Proximal Gradient Descent (PGD)

STEP 1: Pretend there is no G

$$z_{k+1} = x_k - \frac{1}{L} \nabla F(x_k)$$

STEP 2: Take a “proximal” step with respect to G

$$x_{k+1} = \arg \min_x \frac{1}{2} \|x - z_{k+1}\|^2 + \frac{1}{L} G(x)$$

1. Gradient Descent is a special case for $G = 0$
2. Even though this is a nonsmooth problem,
steps is the same as for Gradient Descent!!!
3. Efficient if Step 2 is easy to do

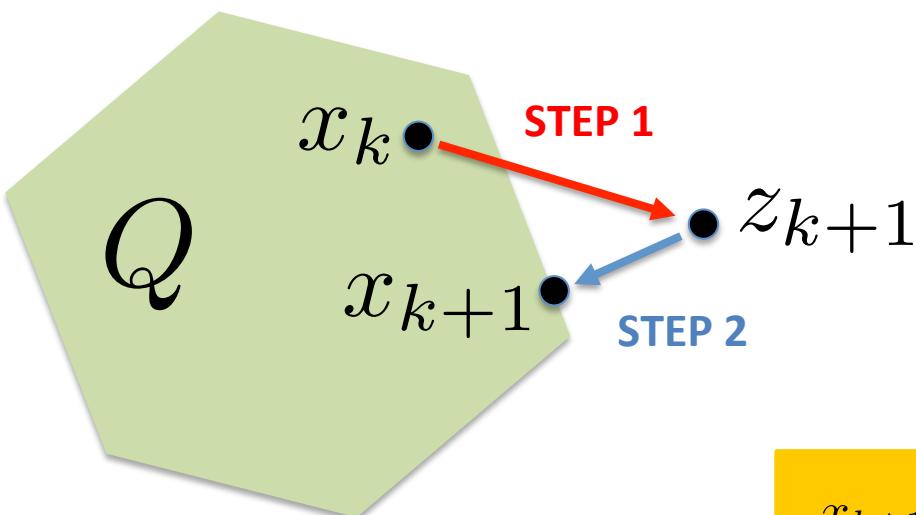
$$\frac{L}{\mu} \log(1/\epsilon)$$

Example: Projected Gradient Descent

$$\min_{x \in Q} F(x) \iff \min_x F(x) + G(x)$$

Convex set

$$G(x) = \begin{cases} 0 & x \in Q \\ +\infty & x \notin Q \end{cases}$$



$$z_{k+1} = x_k - \frac{1}{L} \nabla F(x_k)$$

$$x_{k+1} = \arg \min_x \frac{1}{2} \|x - z_{k+1}\|^2 + \frac{1}{L} G(x)$$

Tool 4

Randomized Decomposition

*“Doing many simple decisions
is better than
doing a few smart ones”*

Why Randomize?

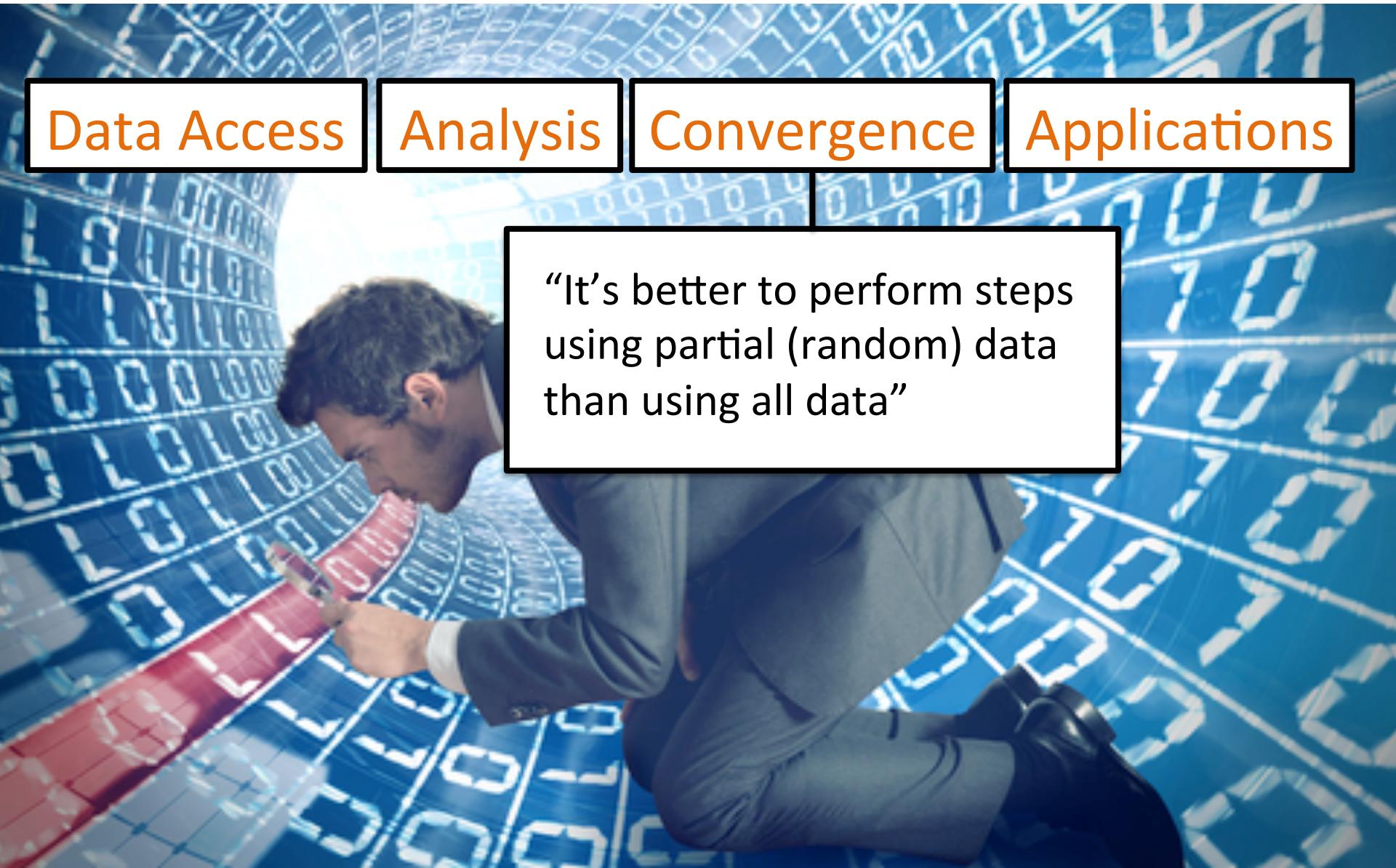
Data Access

Analysis

Convergence

Applications

“It's better to perform steps
using partial (random) data
than using all data”



Stochastic Gradient Descent



H. Robbins and S. Monro
A Stochastic Approximation Method
Annals of Mathematical Statistics 22, pp. 400–407, 1951

The Problem

$$\min_{x \in \mathbb{R}^d} \left\{ F(x) = \frac{1}{n} \sum_{i=1}^n f_i(x) \right\}$$

n is big

Stochastic Gradient Descent (SGD)

- Update rule:

$$x_{k+1} = x_k - h_k \nabla f_i(x_k)$$

stepsize

$$\mathbb{E}[\nabla f_i(x)] = \nabla F(x)$$

- Complexity:

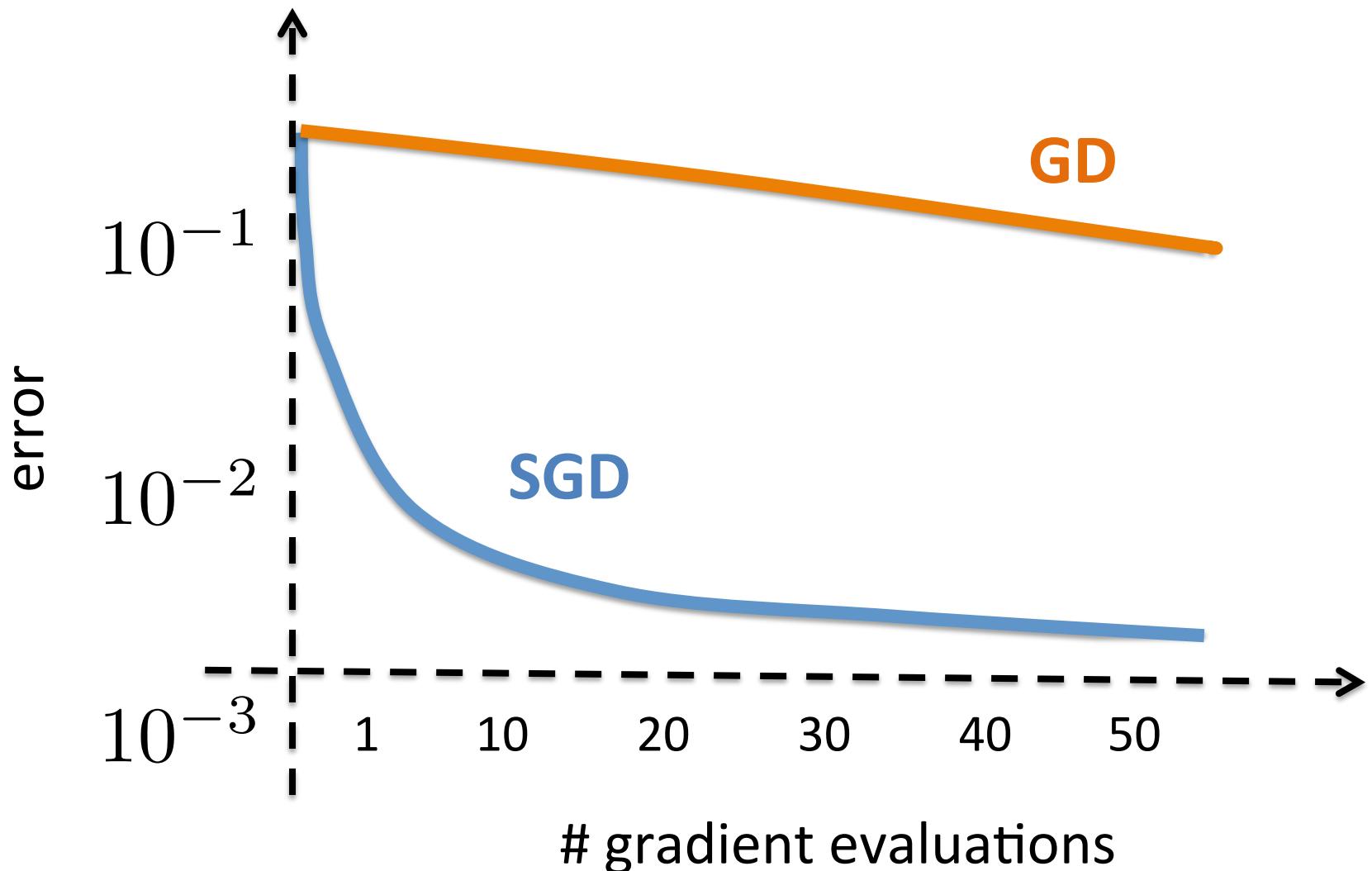
$$\mathcal{O}\left(\frac{L}{\mu} \frac{1}{\epsilon}\right)$$

$i = \text{chosen uniformly at random}$

- Cost of a single iteration: 1

stochastic gradient evaluations

Stochastic Gradient Descent vs Gradient Descent



2014 OR Society Doctoral Prize

Randomized Coordinate Descent



P.R. and Martin Takáč

Iteration Complexity of Randomized Block Coordinate Descent

Methods for Minimizing a Composite Function

Mathematical Programming 144(2), 1-38, 2014

INFORMS Computing Society Best Student Paper Prize (runner up), 2012

2014 OR Society Doctoral Prize

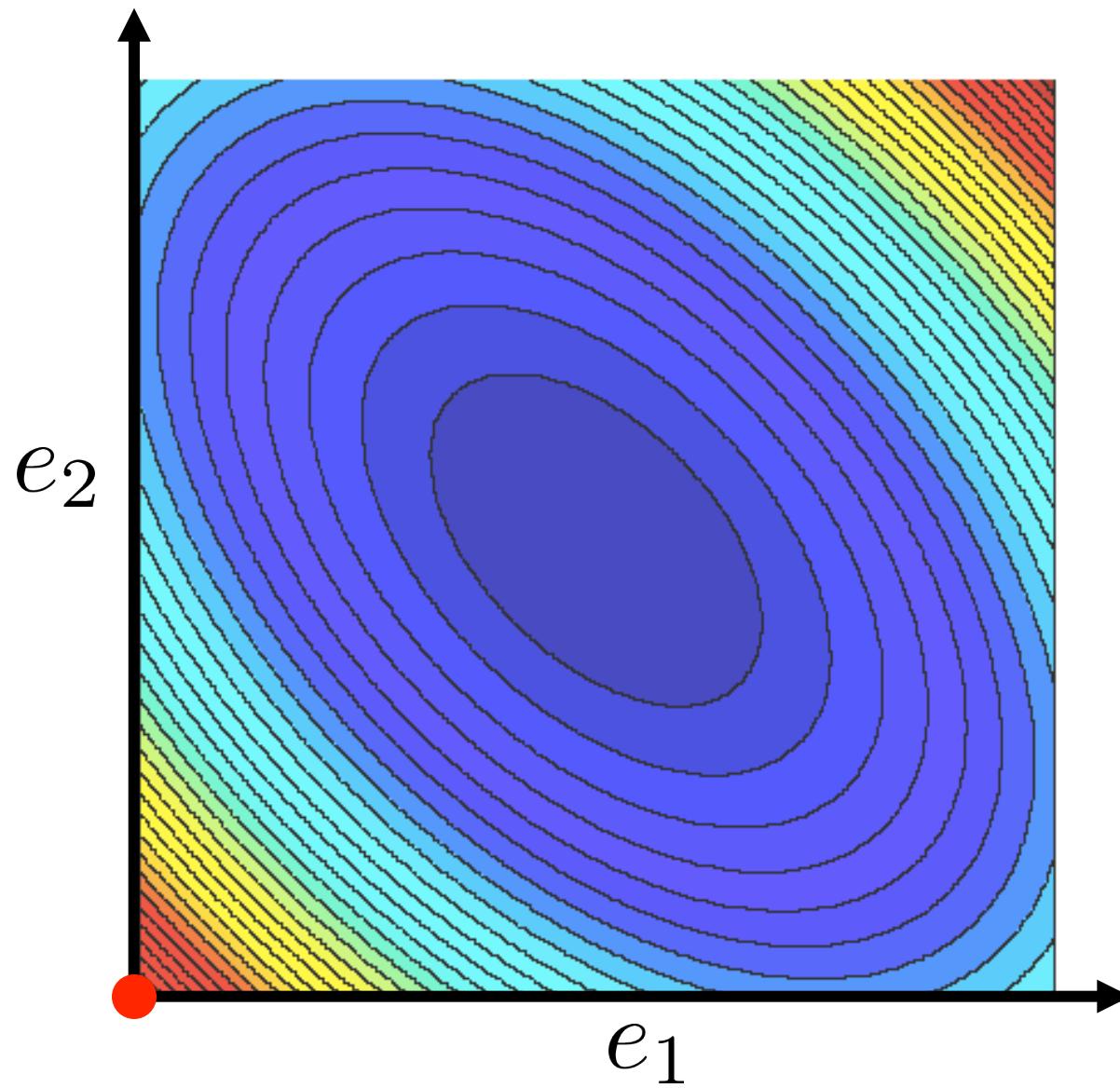
The Problem

$$\min_{x \in \mathbb{R}^n} F(x)$$

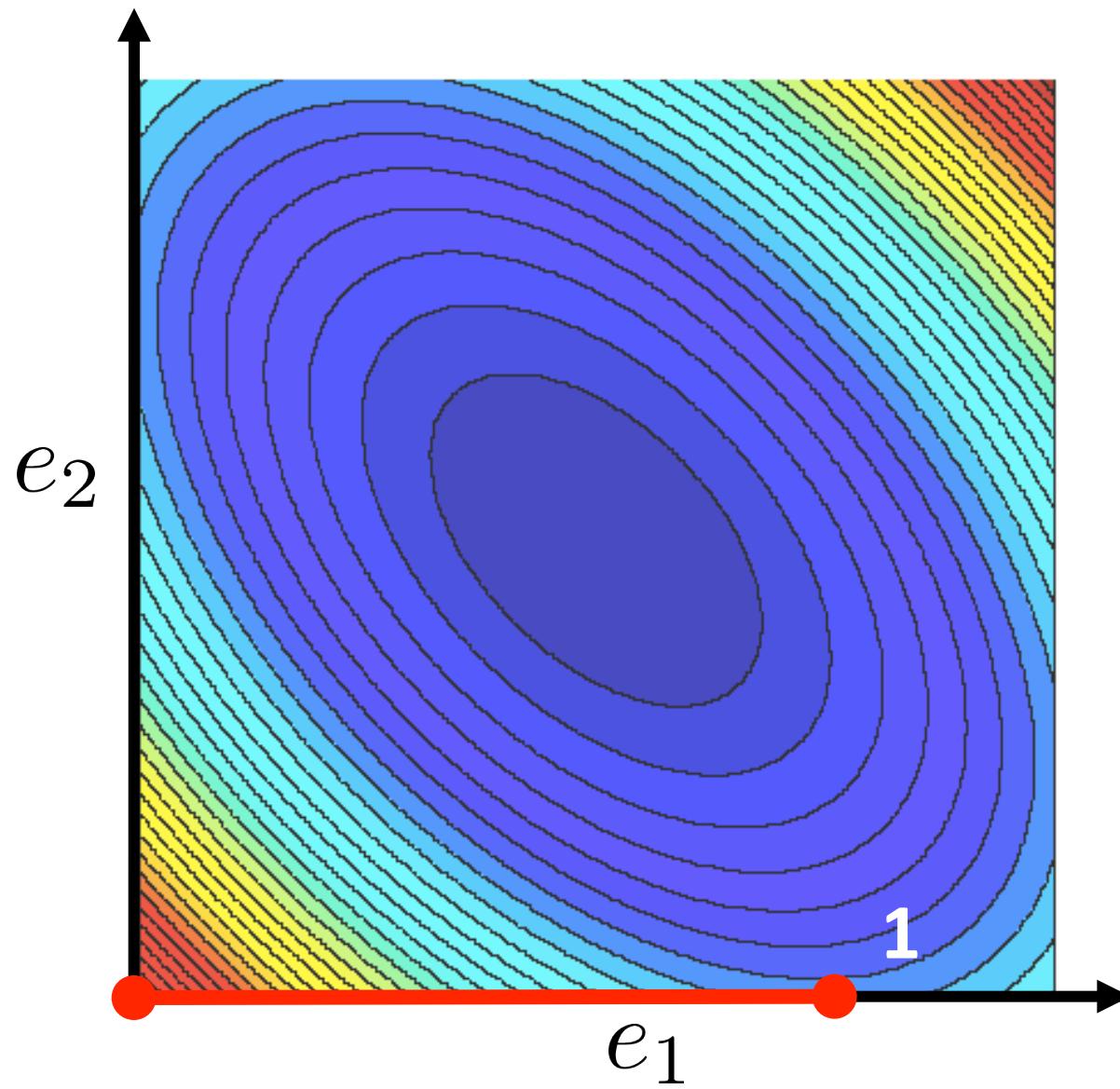
Size of x is BIG

Convex, smooth

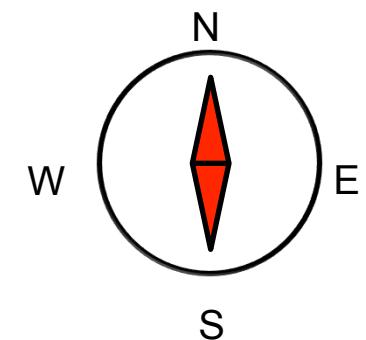
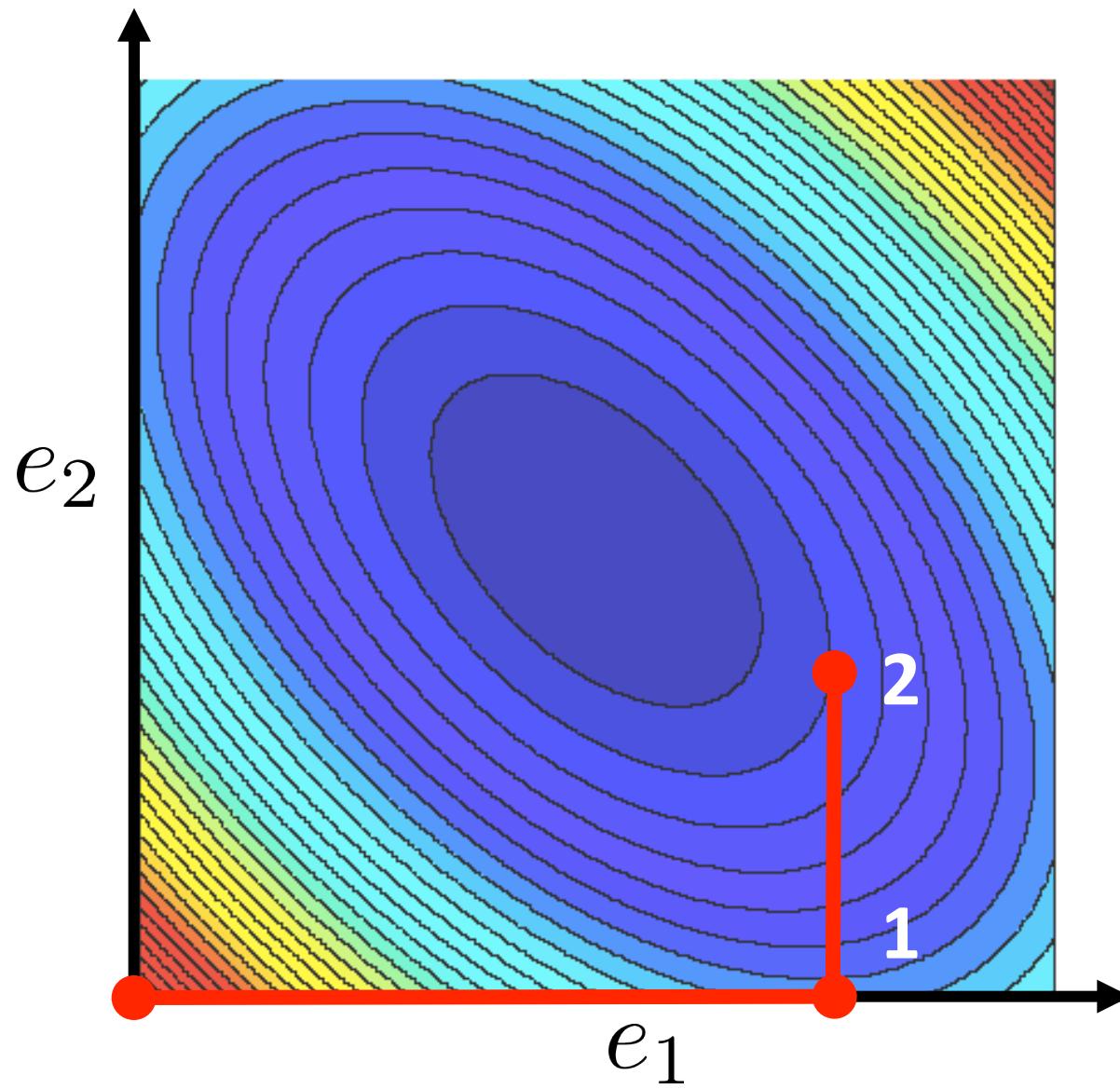
Randomized Coordinate Descent in 2D



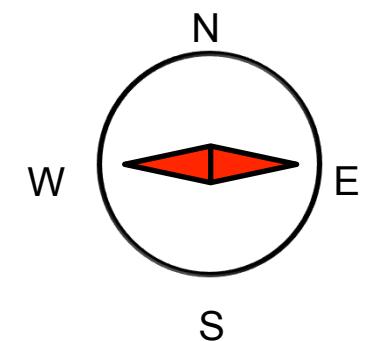
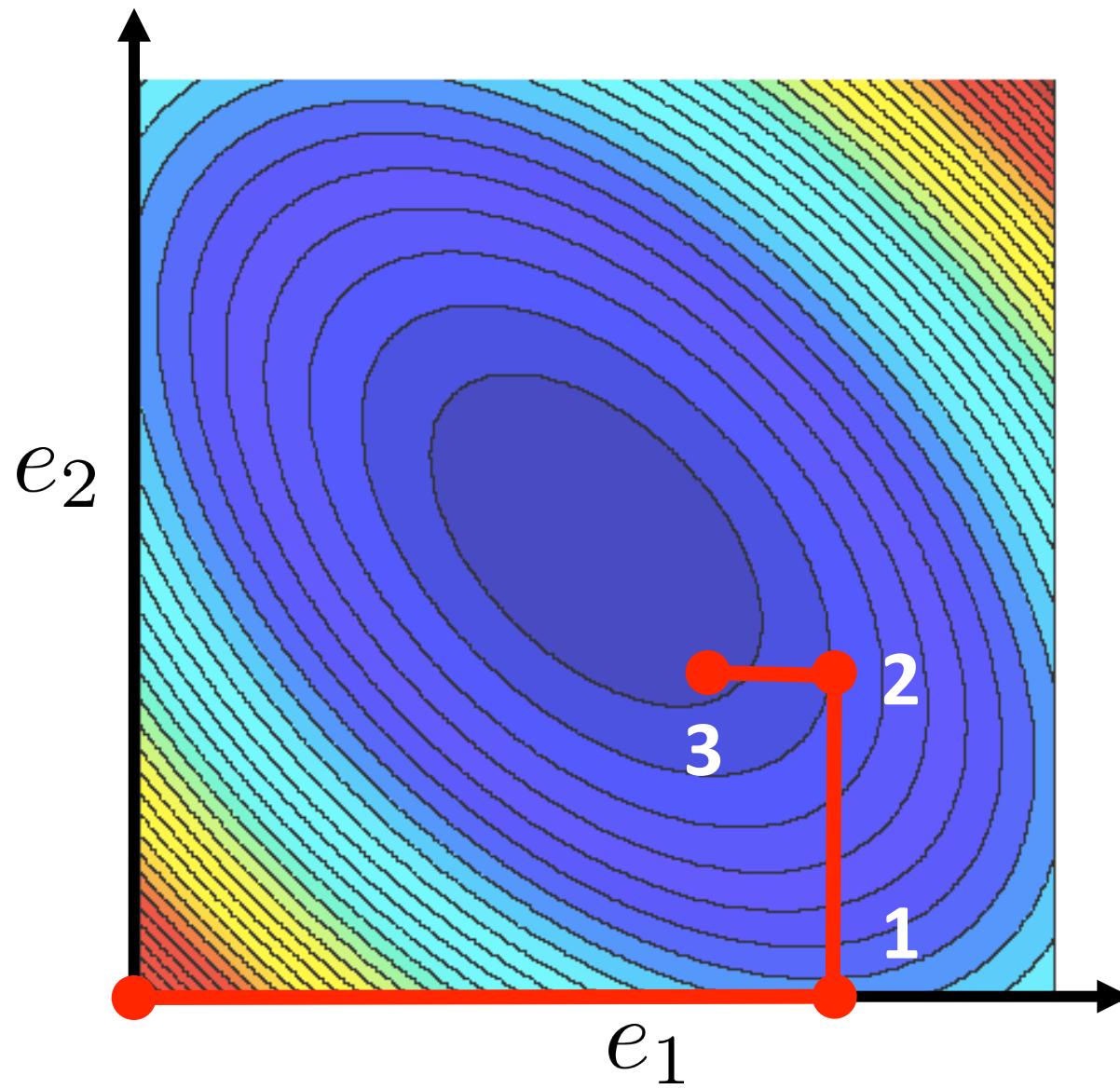
Randomized Coordinate Descent in 2D



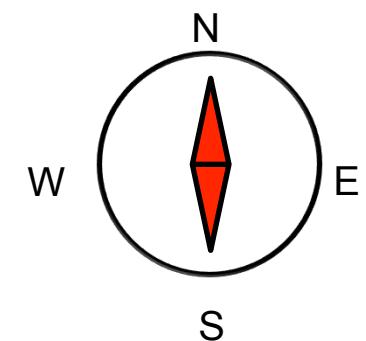
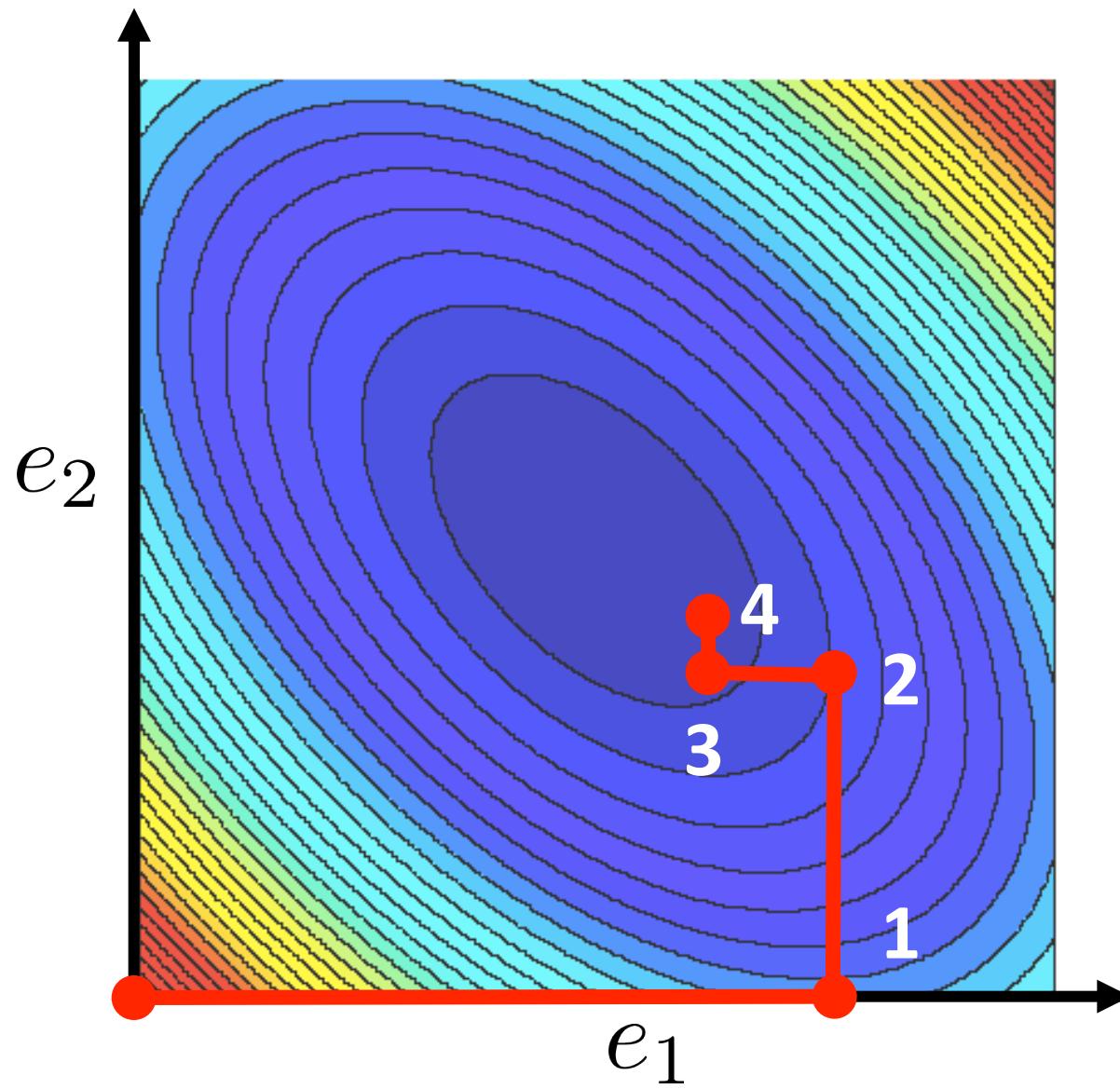
Randomized Coordinate Descent in 2D



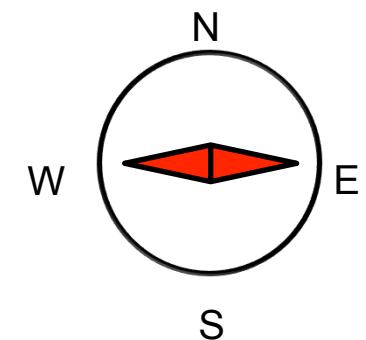
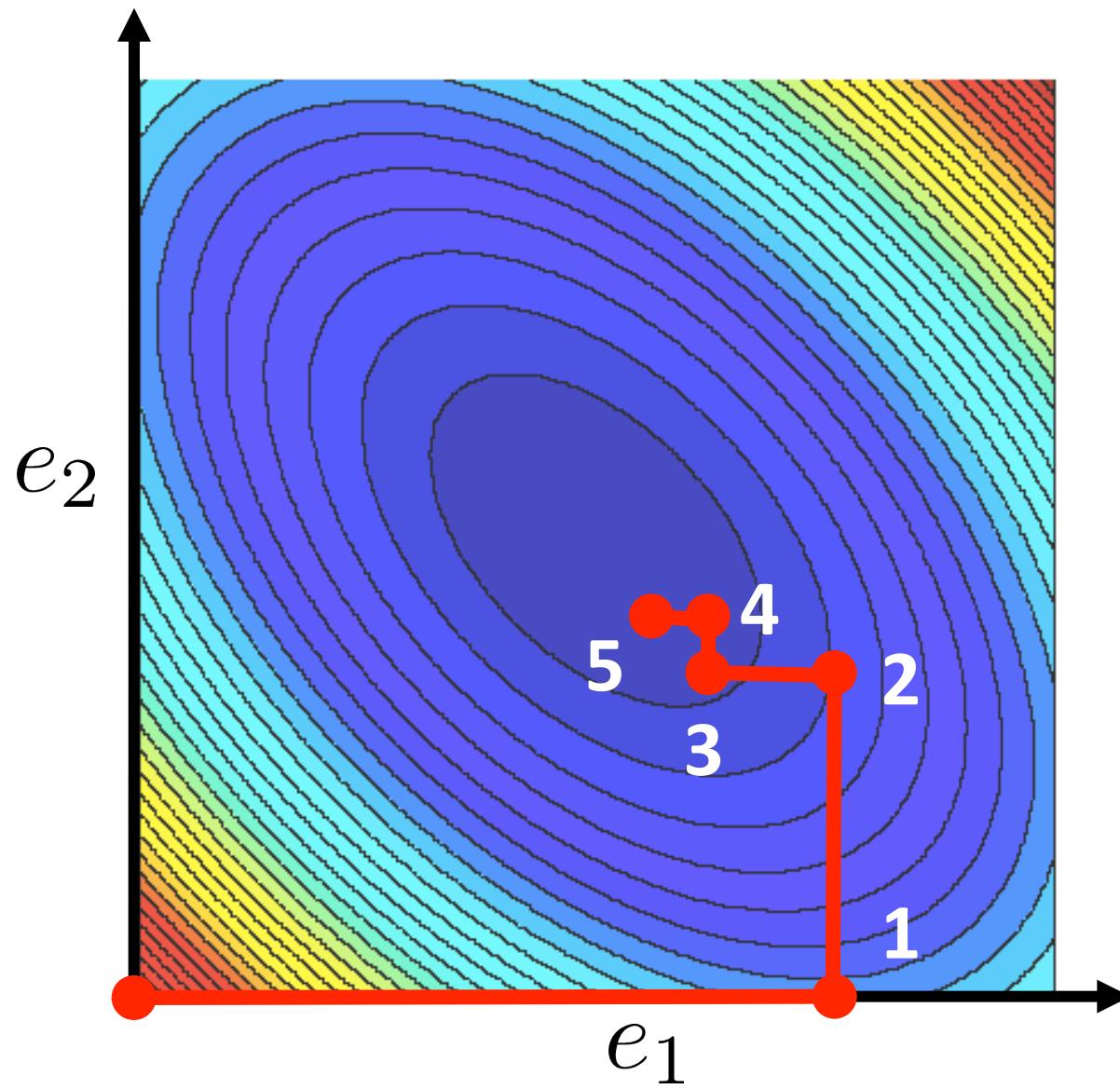
Randomized Coordinate Descent in 2D



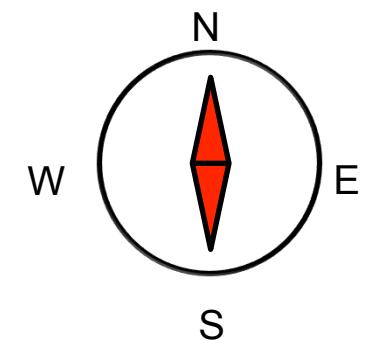
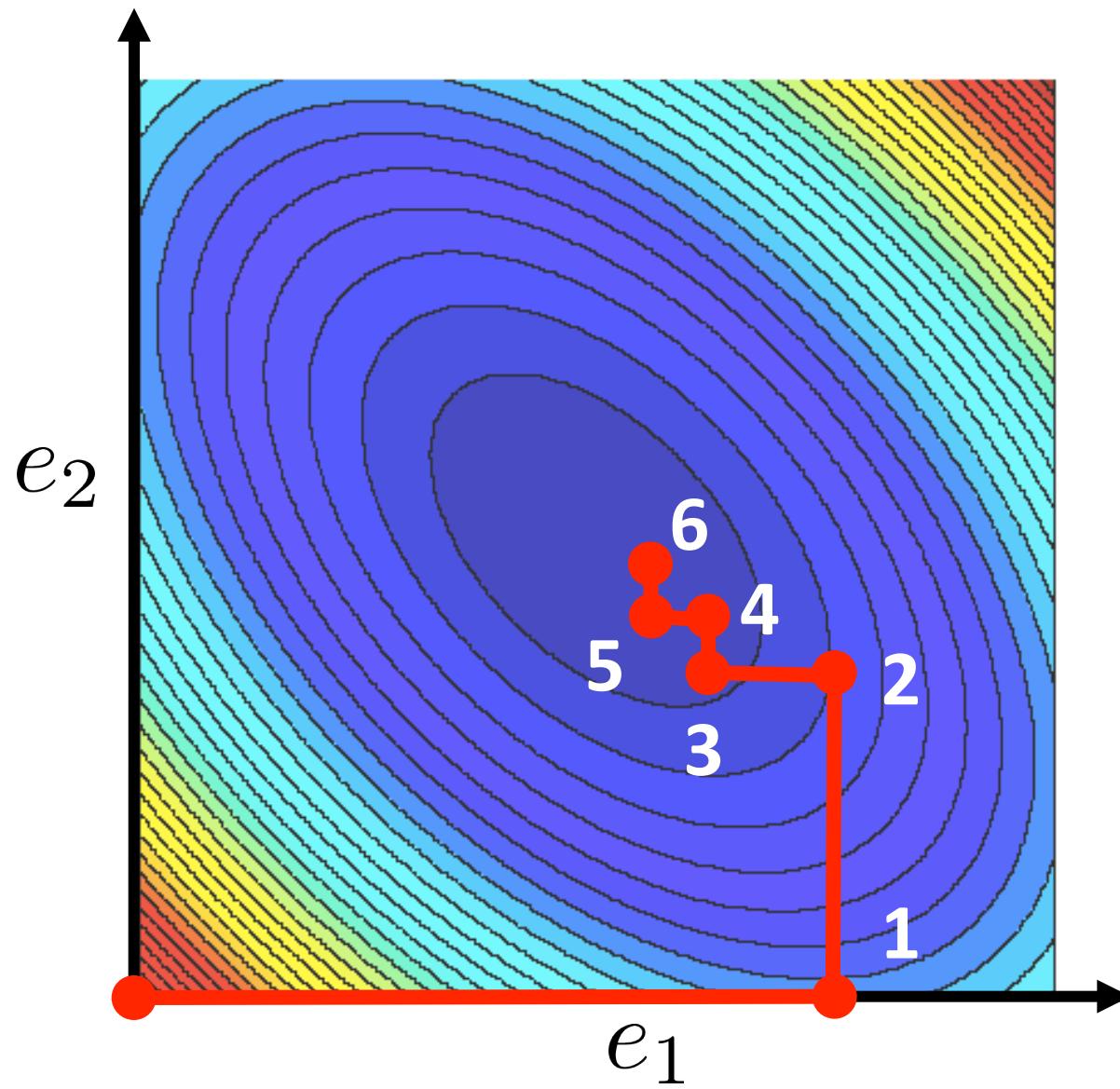
Randomized Coordinate Descent in 2D



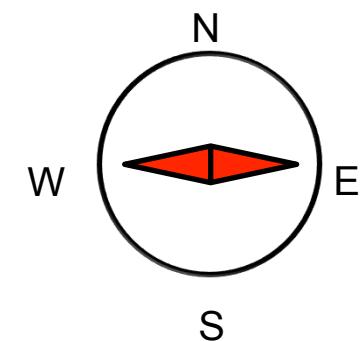
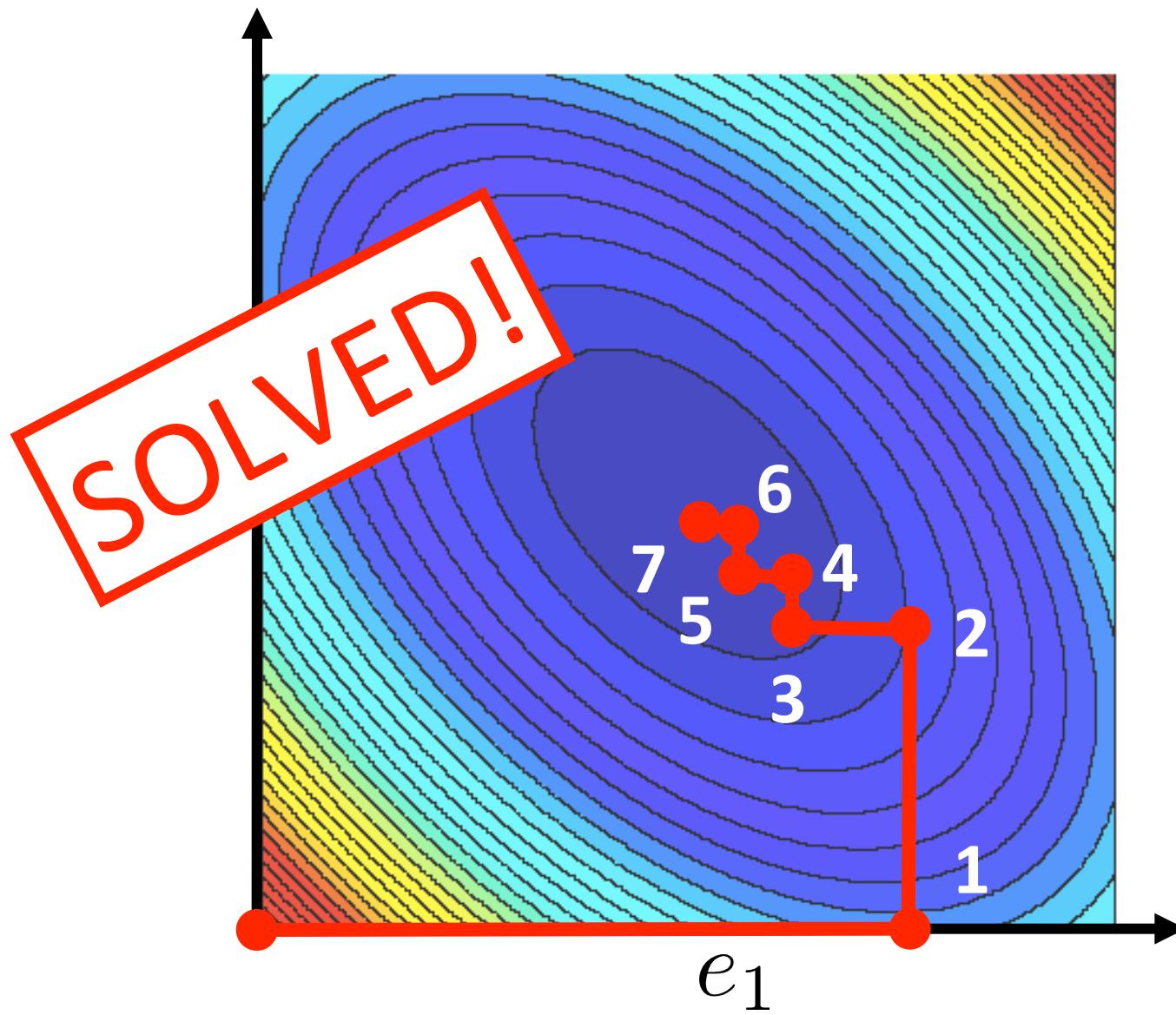
Randomized Coordinate Descent in 2D



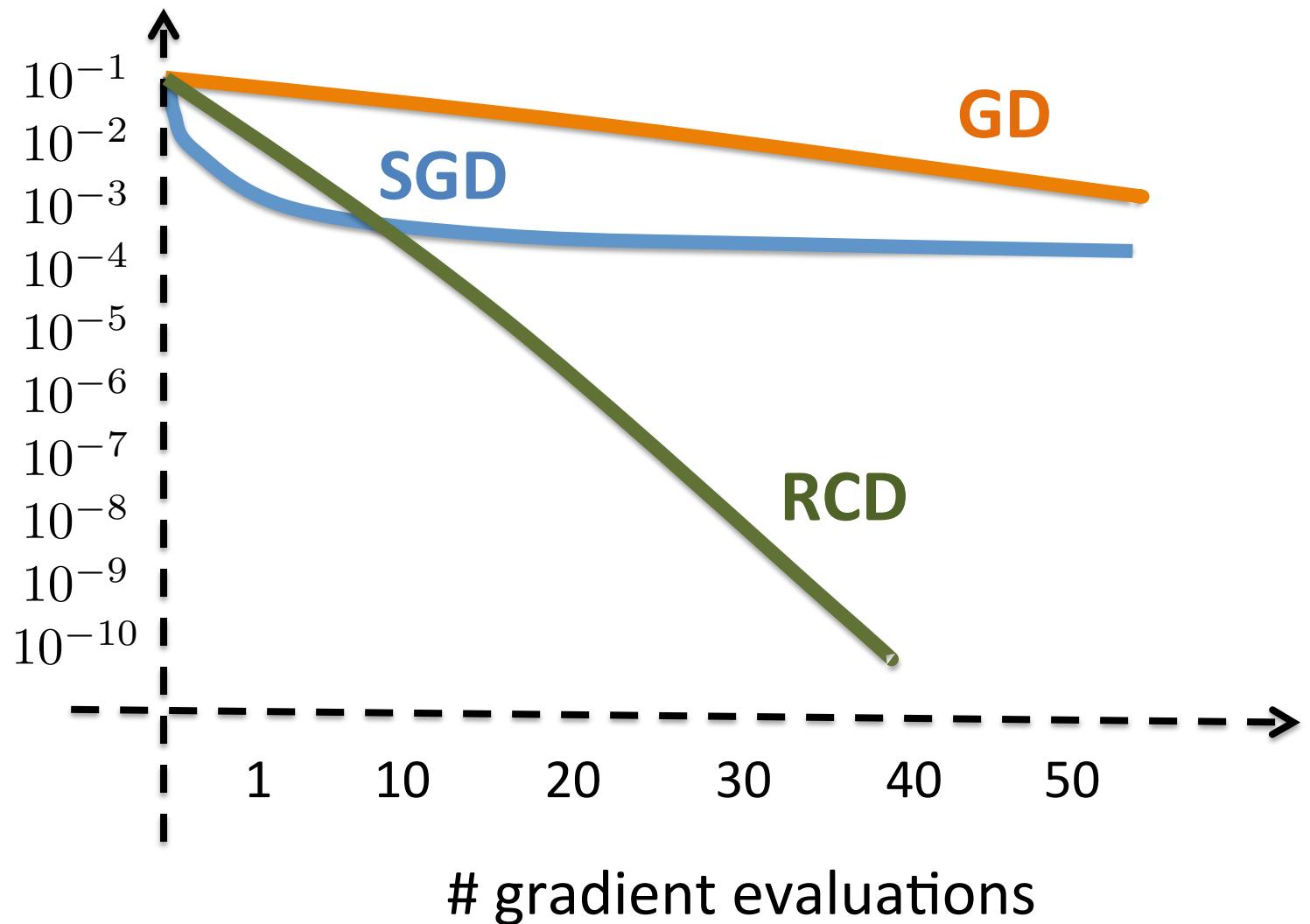
Randomized Coordinate Descent in 2D



Randomized Coordinate Descent in 2D



Randomized Coordinate Descent



1 Billion Rows & 100 Million Variables

$$A \in \mathbf{R}^{10^9 \times 10^8}$$

k/n	$F(x_k) - F^*$	# nonzeros in x_k	time [s]
0.01	$< 10^{18}$	18,486	1.32
9.35	$< 10^{14}$	99,837,255	1294.72
11.97	$< 10^{13}$	99,567,891	1657.32
14.78	$< 10^{12}$	98,630,735	2045.53
17.12	$< 10^{11}$	96,305,090	2370.07
20.09	$< 10^{10}$	86,242,708	2781.11
22.60	$< 10^9$	58,157,883	3128.49
24.97	$< 10^8$	19,926,459	3455.80
28.62	$< 10^7$	747,104	3960.96
31.47	$< 10^6$	266,180	4325.60
34.47	$< 10^5$	175,981	4693.44
36.84	$< 10^4$	163,297	5004.24
39.39	$< 10^3$	160,516	5347.71
41.08	$< 10^2$	160,138	5577.22
43.88	$< 10^1$	160,011	5941.72
45.94	$< 10^0$	160,002	6218.82
46.19	$< 10^{-1}$	160,001	6252.20
46.25	$< 10^{-2}$	160,000	6260.20
46.89	$< 10^{-3}$	160,000	6344.31
46.91	$< 10^{-4}$	160,000	6346.99
46.93	$< 10^{-5}$	160,000	6349.69

Tool 5

Parallelism

“Work on random subsets”

The Problem

$$\min_{x \in \mathbb{R}^n} F(x)$$

Size of x is BIG

Convex, smooth

Parallel Randomized Coordinate Descent



P.R. and Martin Takáč

Parallel Coordinate Descent Methods for Big Data Optimization

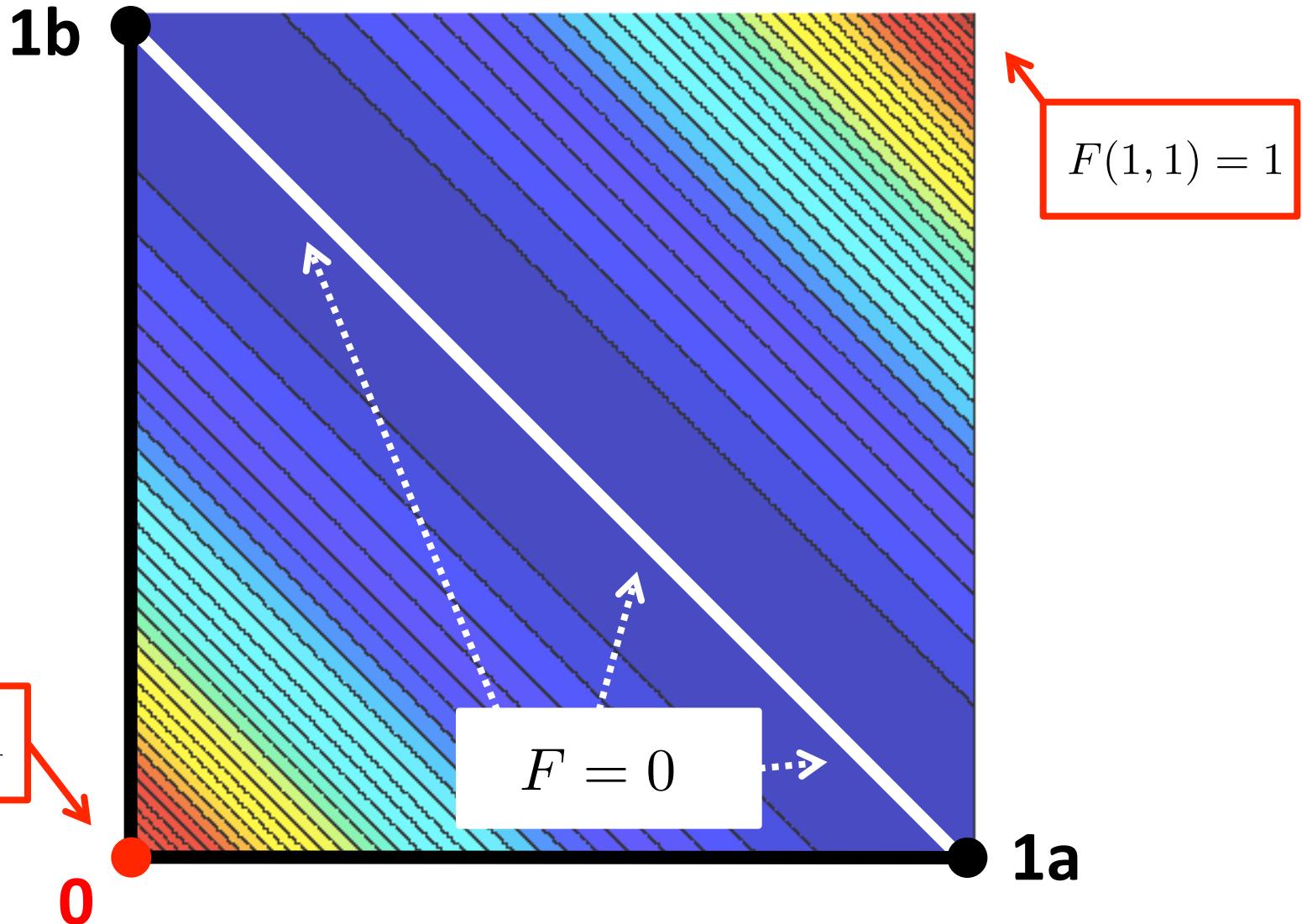
Mathematical Programming 156(1), 433-484, 2016

16th IMA Leslie Fox Prize (2nd), 2013

2014 OR Society Doctoral Prize

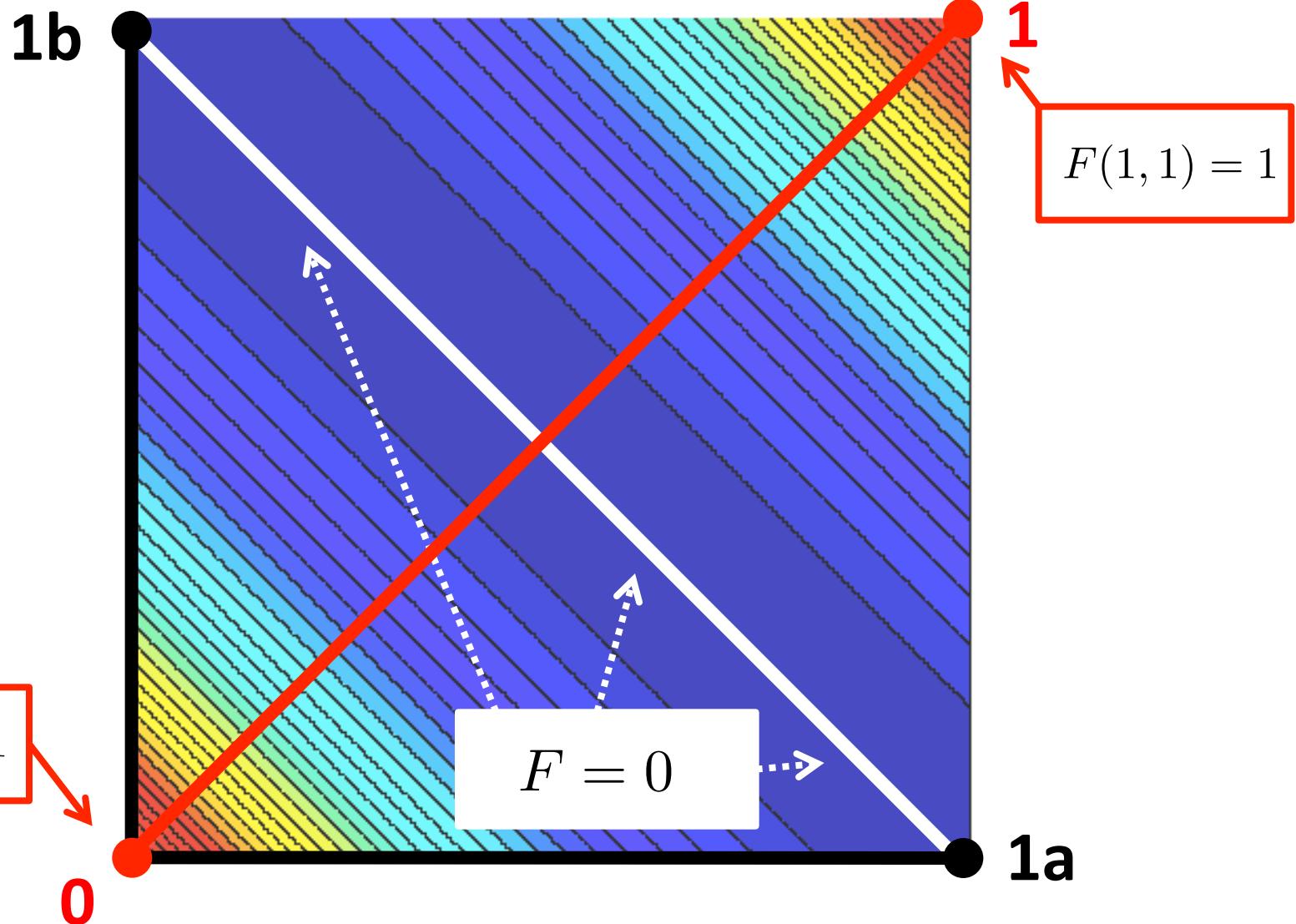
Additive Strategy

$$x = (x^1, x^2) \in \mathbb{R}^2, \quad F(x^1, x^2) = (x^1 + x^2 - 1)^2$$



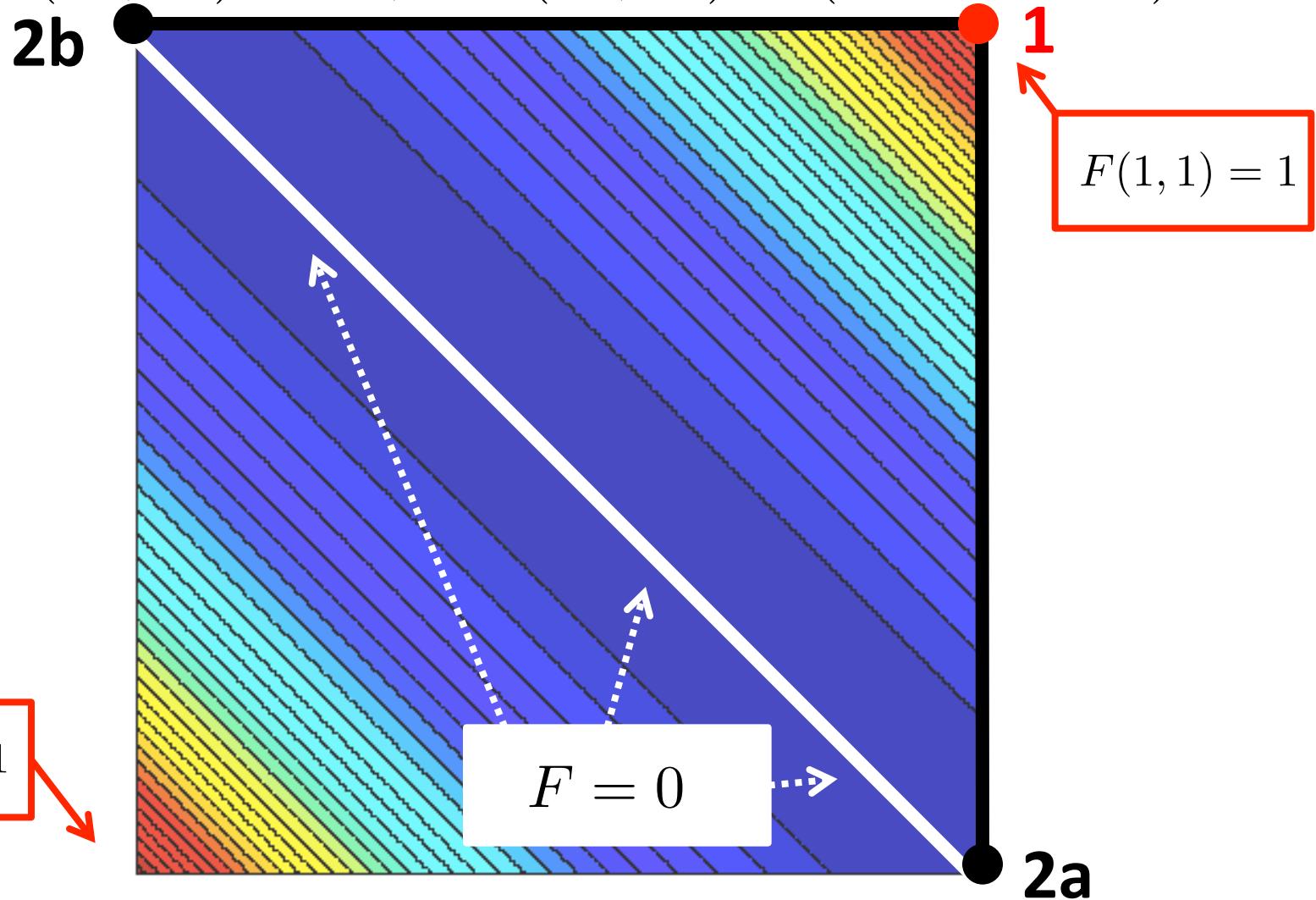
Additive Strategy

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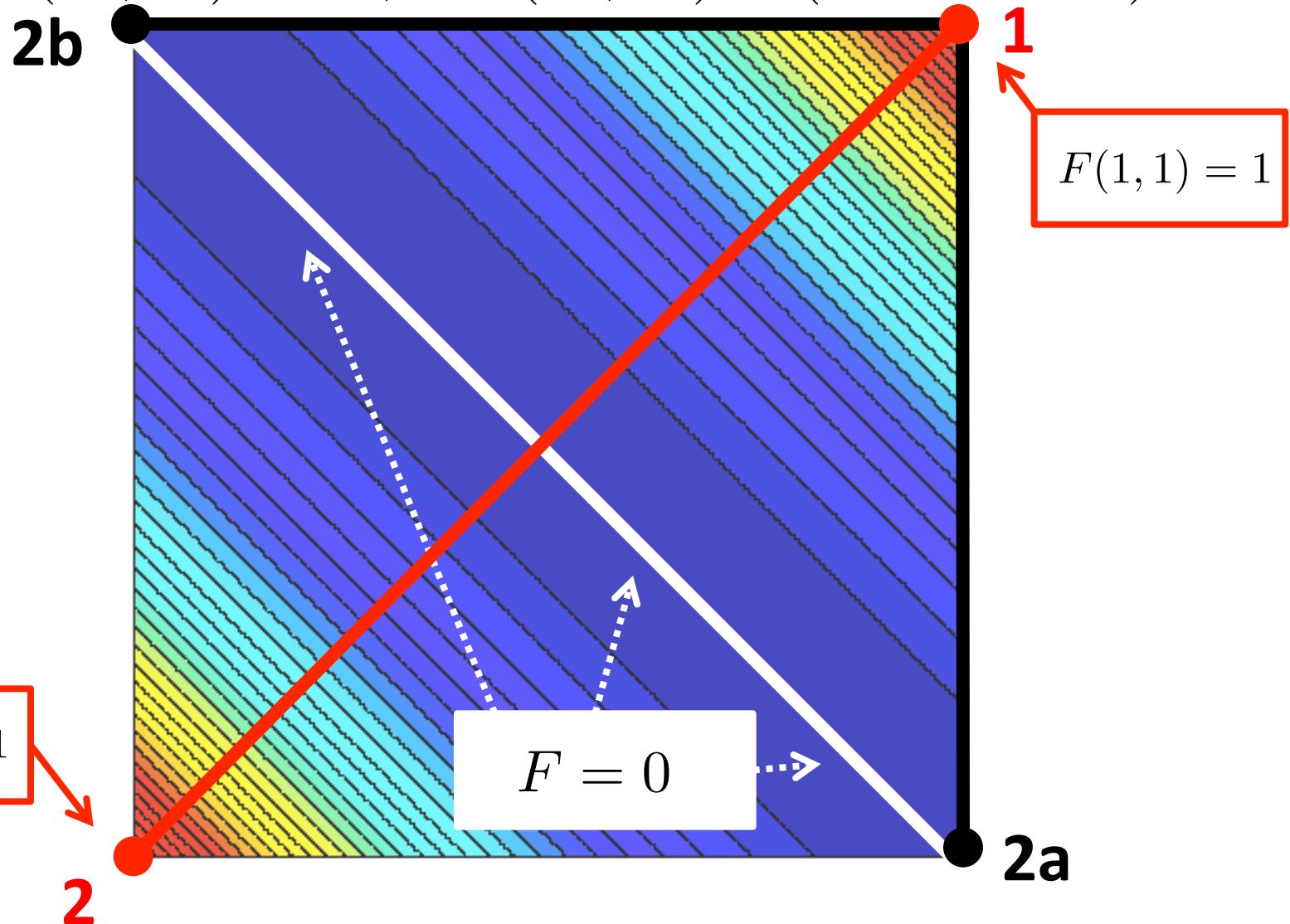
Additive Strategy

$$x = (x^1, x^2) \in \mathbb{R}^2, \quad F(x^1, x^2) = (x^1 + x^2 - 1)^2$$



Additive Strategy

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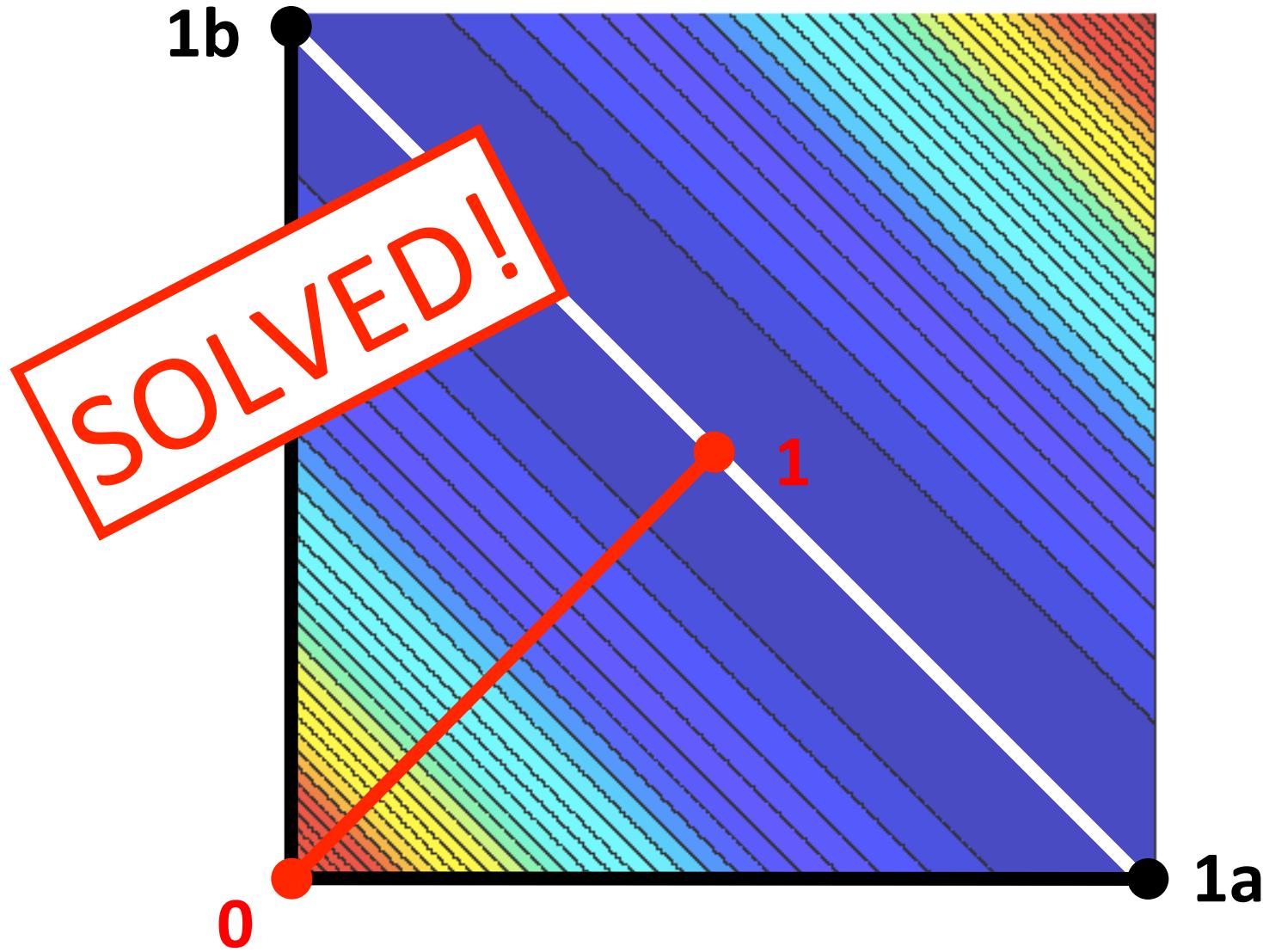
Additive Strategy

$$x = (x^1, x^2) \in \mathbb{R}^2, \quad F(x^1, x^2) = (x^1 + x^2 - 1)^2$$



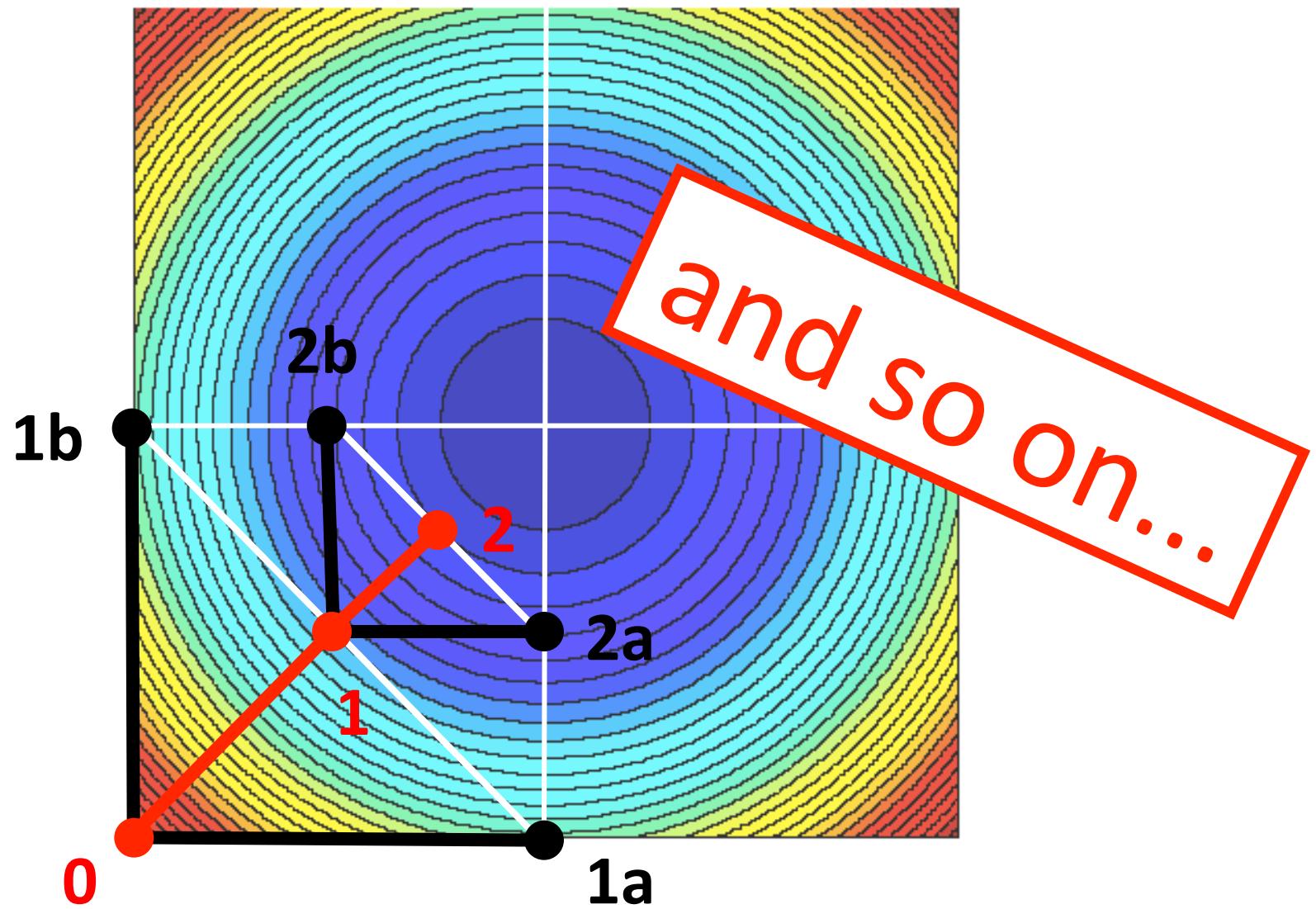
Averaging Strategy

$$x = (x^1, x^2) \in \mathbb{R}^2, \quad F(x^1, x^2) = (x^1 + x^2 - 1)^2$$



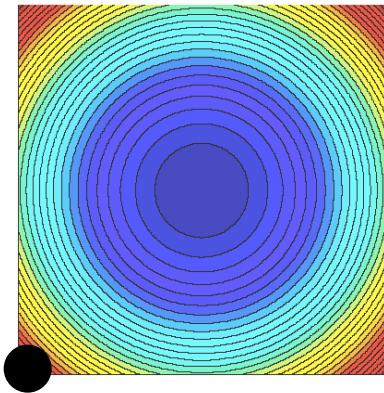
Averaging Can Be Bad, Too!

$$x = (x^1, x^2) \in \mathbb{R}^2, \quad F(x^1, x^2) = (x^1 - 1)^2 + (x^2 - 1)^2$$



Actually, Averaging Can Be Very Bad!

$$F(x) = (x^1 - 1)^2 + (x^2 - 1)^2 + \cdots + (x^n - 1)^2$$



$$x_0 = 0 \in \mathbb{R}^n \Rightarrow F(x_0) = n$$

BAD!!!

$$k \geq \frac{n}{2} \log \left(\frac{n}{\epsilon} \right)$$



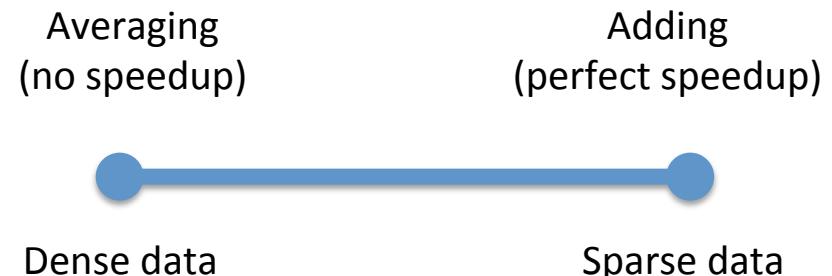
$$F(x_k) = n \left(1 - \frac{1}{n} \right)^{2k} \leq \epsilon$$



WANT

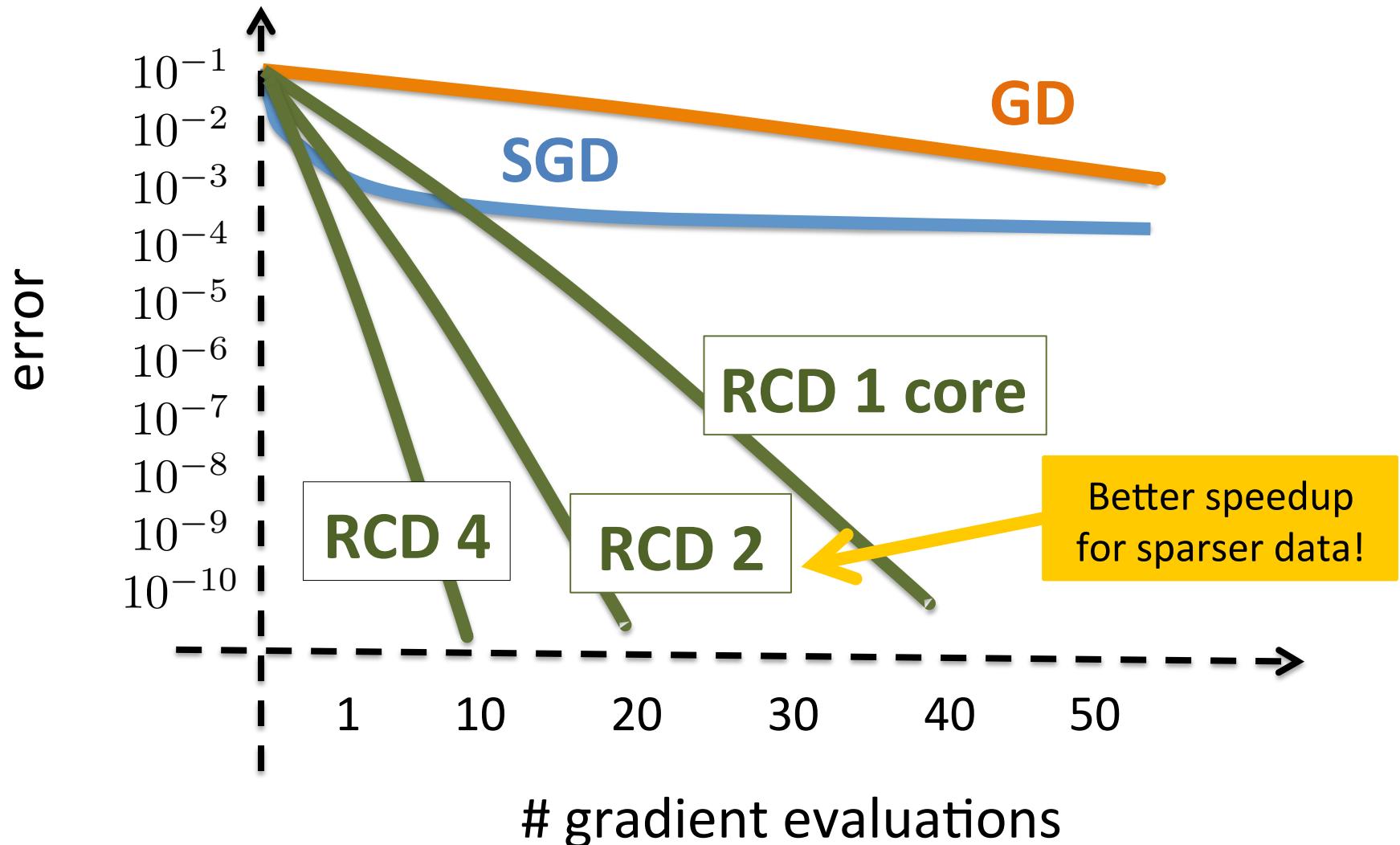
How to Combine the Updates?

- We should do **data-dependent combination** of the results obtained in parallel
- There is rich theory for this now



Zheng Qu and P.R.
Coordinate Descent with Arbitrary Sampling II: Expected Separable Overapproximation
Optimization Methods and Software 31(5), 858-884, 2016

Performance



Problem with 1 Billion Variables

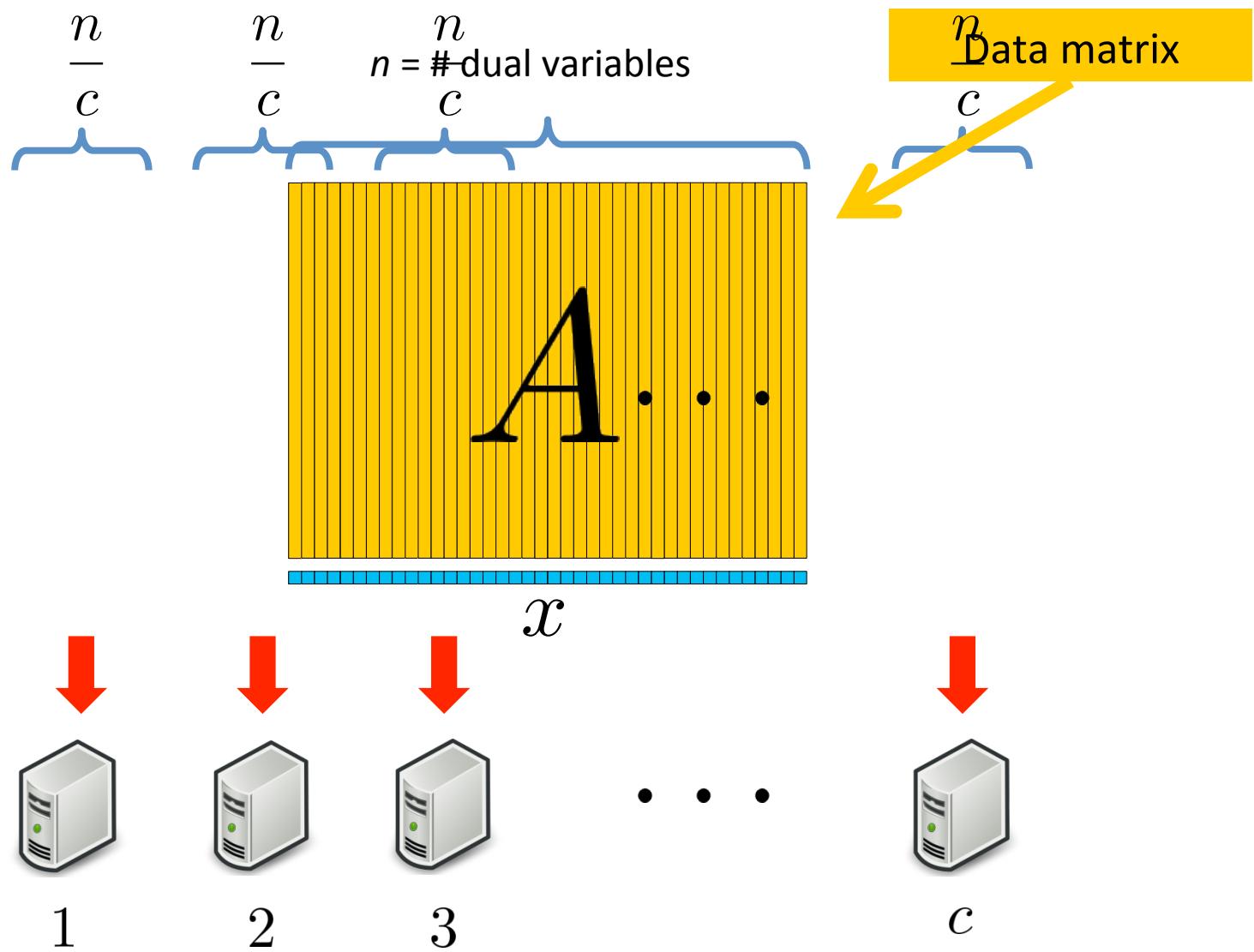
$(k \cdot \tau)/n$	$F(x_k) - F^*$			Elapsed Time		
	1 core	8 cores	16 cores	1 core	8 cores	16 cores
0	6.27e+22	6.27e+22	6.27e+22	0.00	0.00	0.00
1	2.24e+22	2.24e+22	2.24e+22	0.89	0.11	0.06
2	2.25e+22	3.64e+19	2.24e+22	1.97	0.27	0.14
3	1.15e+20	1.94e+19	1.37e+20	3.20	0.43	0.21
4	5.25e+19	1.42e+18	8.19e+19	4.28	0.58	0.29
5	1.59e+19	1.05e+17	3.37e+19	5.37	0.73	0.37
6	1.97e+18	1.17e+16	1.33e+19	6.64	0.89	0.45
7	2.40e+16	3.18e+15	8.39e+17	7.87	1.04	0.53
:	:	:	:	:	:	:
26	3.49e+02	4.11e+01	3.68e+03	31.71	3.99	2.02
27	1.92e+02	5.70e+00	7.77e+02	33.00	4.14	2.10
28	1.07e+02	2.14e+00	6.69e+02	34.23	4.30	2.17
29	6.18e+00	2.35e-01	3.64e+01	35.31	4.45	2.25
30	4.31e+00	4.03e-02	2.74e+00	36.60	4.60	2.33
31	6.17e-01	3.50e-02	6.20e-01	37.90	4.75	2.41
32	1.83e-02	2.41e-03	2.34e-01	39.17	4.91	2.48
33	3.80e-03	1.63e-03	1.57e-02	40.39	5.06	2.56
34	7.28e-14	7.46e-14	1.20e-02	41.47	5.21	2.64
35	-	-	1.23e-03	-	-	2.72
36	-	-	3.99e-04	-	-	2.80
37	-	-	7.46e-14	-	-	2.87

Tool 6

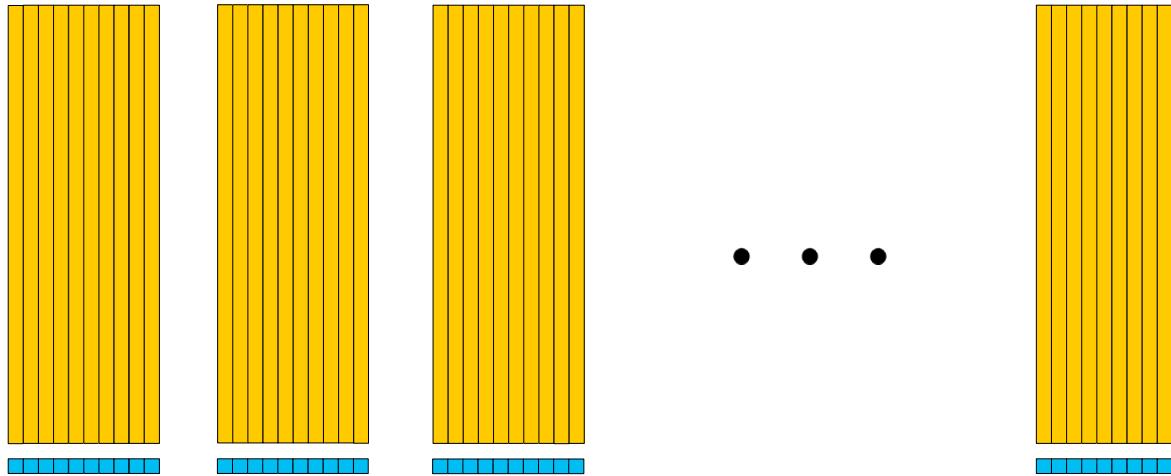
Distributed Computation

“Communication hurts”

Distribution of Data

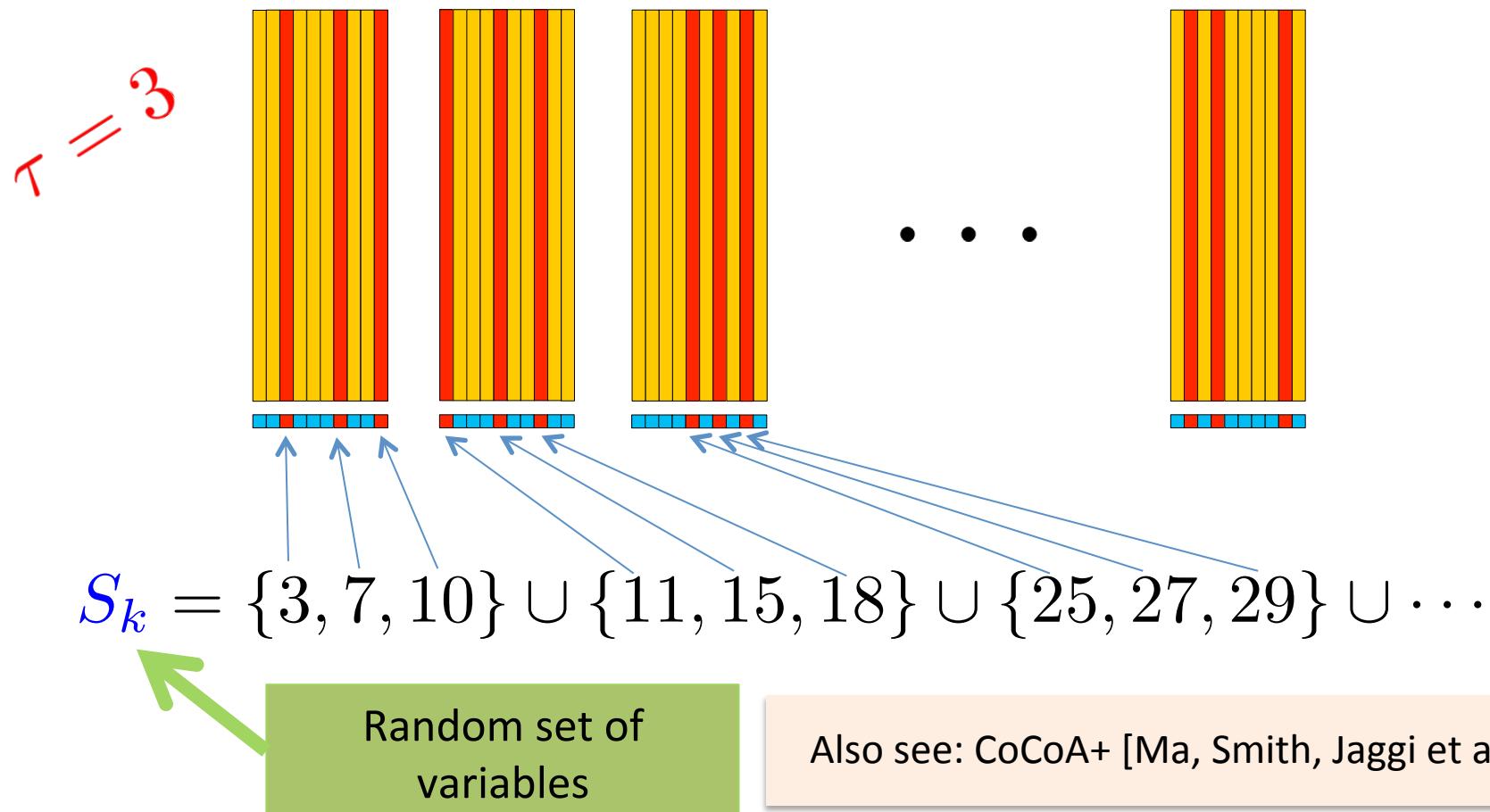


Distributed sampling



Distributed sampling

Each computer (node) independently pick τ variables from those it owns, uniformly at random



There is Theory for this...

Key: Get the right stepsize parameters v

The leading term in the complexity bound then is:

$$\max_i \left(\frac{1}{p_i} + \frac{v_i}{p_i \lambda \gamma n} \right)$$

||

$$\frac{n}{c\tau} + \frac{\text{Something that looks complicated}}{\lambda \gamma c \tau}$$

||

$$\frac{n}{c\tau} + \max_i \frac{\lambda_{\max} \left(\sum_{j=1}^d \left(1 + \frac{(\tau-1)(\omega_j - 1)}{\max\{n/c-1, 1\}} + \left(\frac{\tau c}{n} - \frac{\tau-1}{\max\{n/c-1, 1\}} \right) \frac{\omega'_j - 1}{\omega'_j} \omega_j \right) A_{ji}^\top A_{ji} \right)}{\lambda \gamma c \tau}$$

Experiment

Machine: 128 nodes of Hector Supercomputer (4096 cores)

Problem: LASSO, $n = 1$ billion, $d = 0.5$ billion, 3 TB



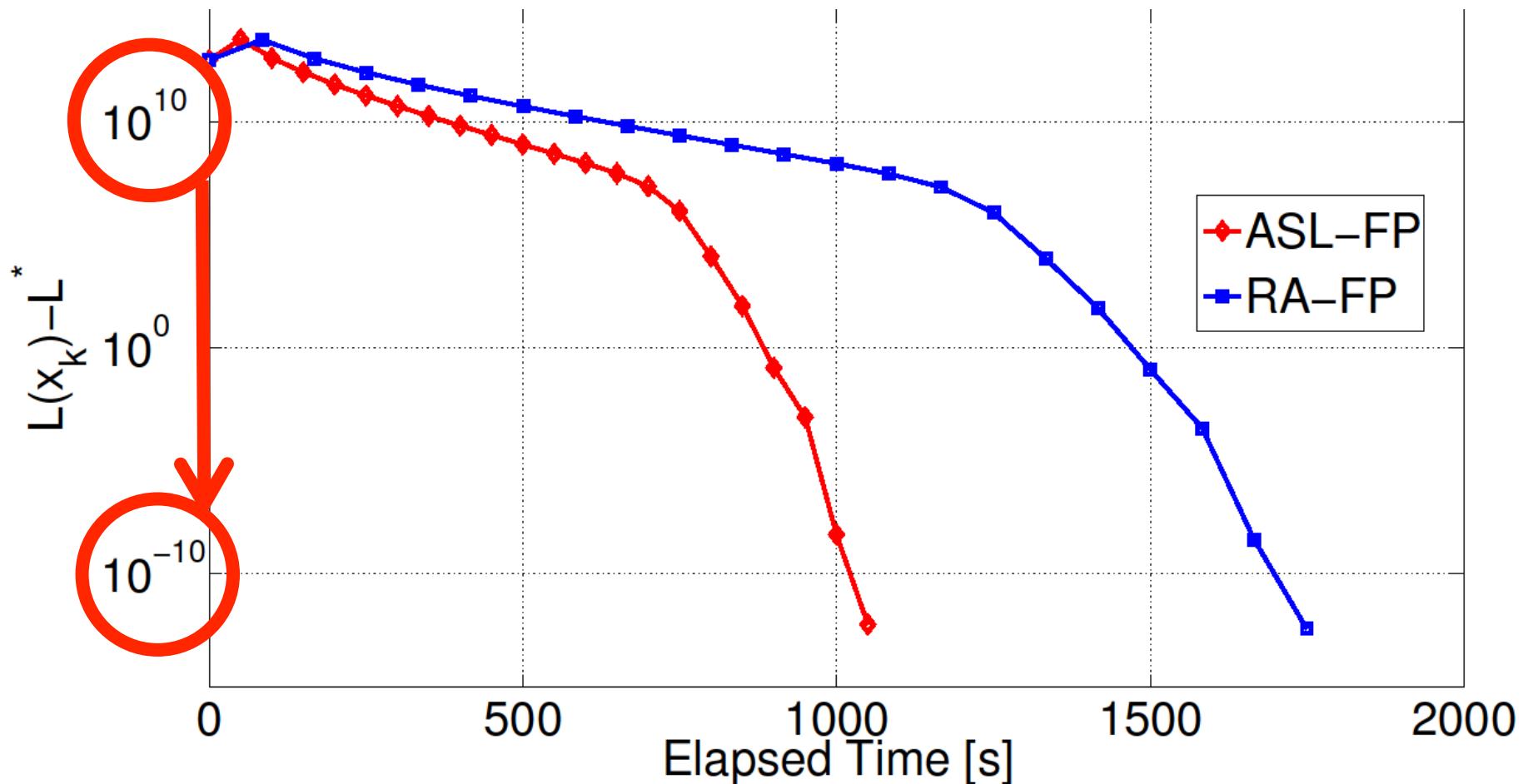
P.R. and Martin Takáč

Distributed Coordinate Descent for Learning with Big Data

Journal of Machine Learning Research 17:1-25, 2016

2014 OR Society Doctoral Prize

LASSO: 3TB data + 128 nodes



Experiment

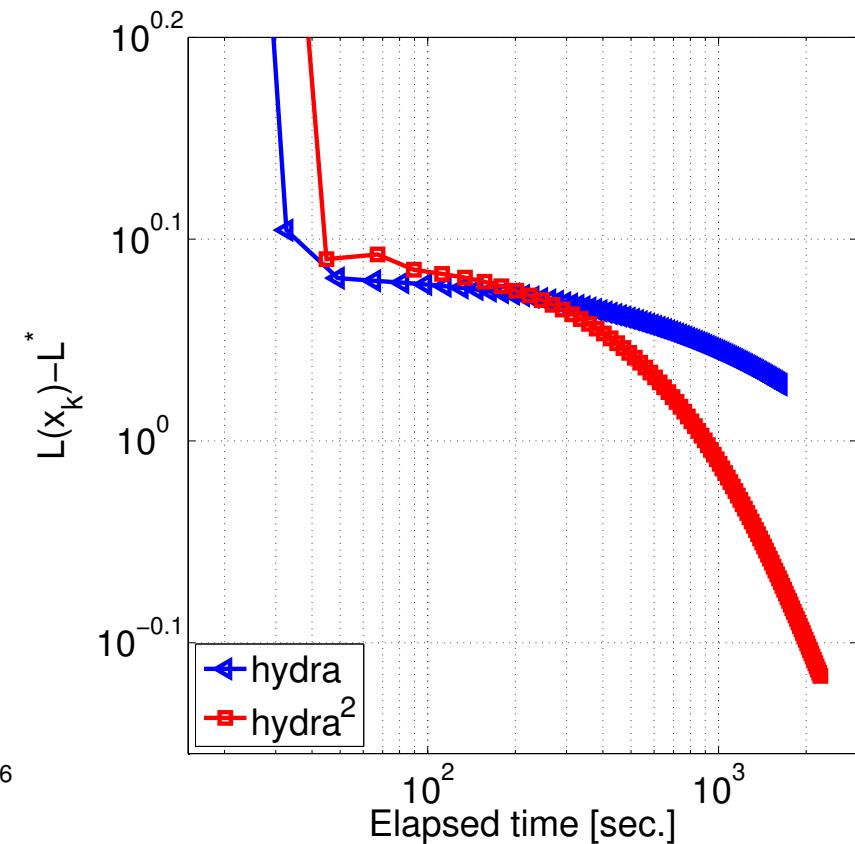
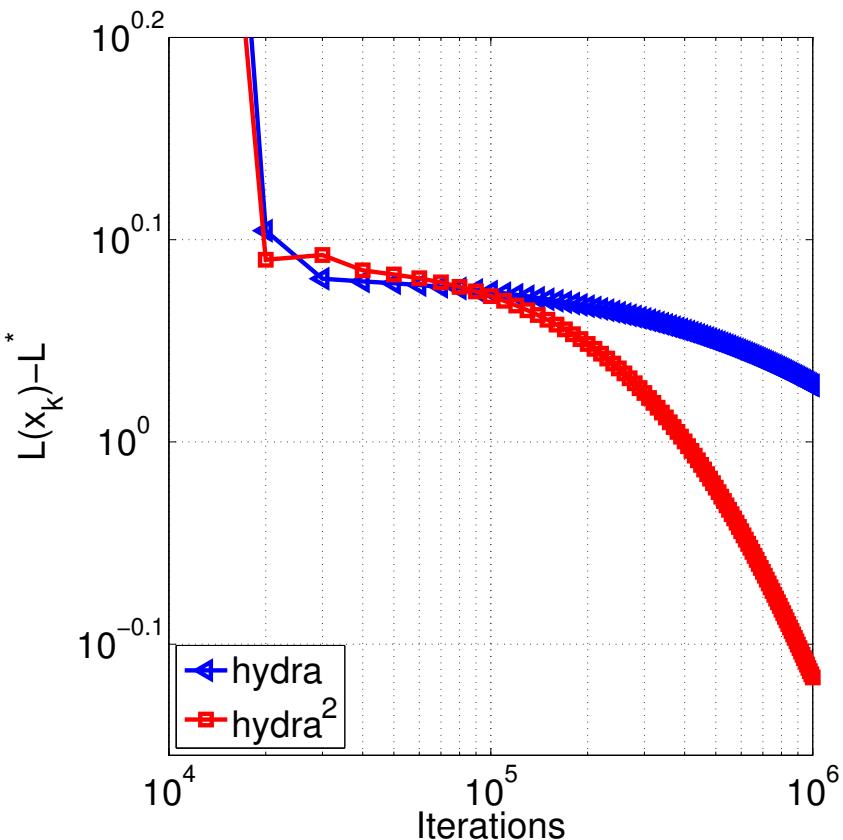
Machine: 128 nodes of Archer Supercomputer

Problem: LASSO, $n = 5$ million, $d = 50$ billion, 5 TB
(60,000 nnz per row of A)



Olivier Fercoq, Zheng Qu, P.R. and Martin Takáč. **Fast Distributed Coordinate Descent for Minimizing Non-strongly Convex Losses**
IEEE Int. Workshop on Machine Learning for Signal Processing, 2014

LASSO: 5TB data ($d = 50$ billion) 128 nodes



Used in YouTube

YouTube MA

coldplay

Upload Sign in

Playlist Coldplay - Top 21 Coldplay Songs

0:01 / 1:31:12

50+ VIDEOS

Mix - Playlist Coldplay - Top 21 Coldplay Songs
by YouTube

COLDPLAY - BEST OF THE BEST (2hours,10minutes)
by Rogério Olliver
1,519,418 views

Best Of Bob Marley
by john krew
14,897,245 views

Best Of Lana Del Rey (+ Remixes)- Audio + Video Megamix (2012)
by Keith Koshinski
2,190,099 views

Lana Del Rey - Born To Die The Paradise Edition (BONUS "BURNING")
by OFFICIAL SOUNDTRACKS
9,698,659 views

U2 - The Best of 1980-1990 (Full)

Tool 7

Importance Sampling

*“Sample more important data
more often”*



PDF

P.R. and Martin Takáč

On Optimal Probabilities in Stochastic Coordinate Descent Methods

Optimization Letters 10(6), 1233-1243, 2015

2014 OR Society Doctoral Prize

The Problem

$$\min_{x \in \mathbb{R}^n} F(x)$$

Really, really large

Smooth and strongly convex



SYNC

Arbitrary Sampling:

$$S_k \subseteq \{1, 2, \dots, n\}$$

Choose a random set S_k of coordinates

For $i \in S_k$ do

$$x_{k+1}^i \leftarrow x_k^i - \frac{1}{v_i} \nabla_i F(x_k)$$

For $i \notin S_k$ do

$$x_{k+1}^i \leftarrow x_k^i$$

Partial derivative

Stepsize parameter

Complexity Theorem

$$k \geq \left(\max_i \frac{v_i}{p_i \mu} \right) \log \left(\frac{F(x_0) - F(x_*)}{\epsilon \rho} \right)$$

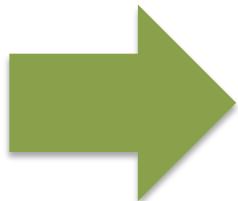
$$p_i = \mathbb{P}(i \in S_k)$$

strong convexity
constant of F

$$\mathbb{P}(F(x_k) - F(x_*) \leq \epsilon) \geq 1 - \rho$$

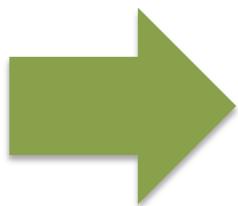
Uniform vs Optimal Sampling

$$p_i = \frac{1}{n}$$



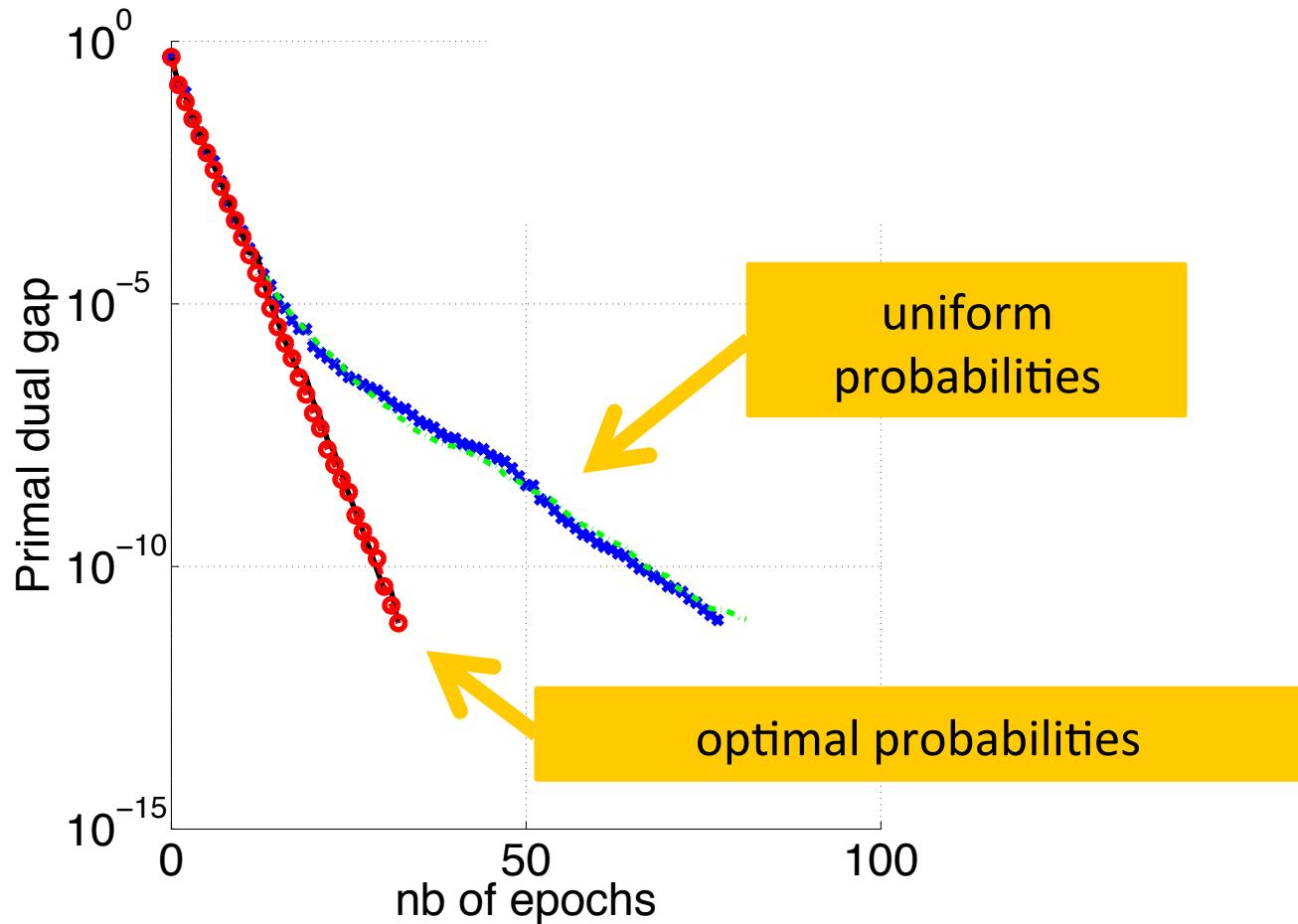
$$\max_i \frac{v_i}{p_i \mu} = \frac{n \max_i v_i}{\mu}$$

$$p_i = \frac{v_i}{\sum_i v_i}$$



$$\max_i \frac{v_i}{p_i \mu} = \frac{\sum_i v_i}{\mu}$$

Uniform vs Optimal Sampling



Data = cov1, $n = 522,911$, $\mu = 10^{-6}$

Part 4

Conclusion

Conclusion

- Data, data science, machine learning, ATI
- Data science **applications**
 - structure of the objective (simple, data-defined)
 - imaging, empirical risk minimization, truss topology design, spam filtering, ...
- Outlined a few key **tools/tricks** developed for big data optimization



Martin Takáč
(Lehigh)



Virginia Smith
(Berkeley)



Zeyuan Allen-Zhu
(Princeton)



Jakub Mareček
(IBM)



Zheng Qu
(Hong Kong)



Olivier Fercoq
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Rachael Tappenden
(Johns Hopkins)



Robert M Gower
(Edinburgh)



Jakub Konečný
(Edinburgh)



Jie Liu
(Lehigh)



Michael Jordan
(Berkeley)



Dominik Csba
(Edinburgh)



Tong Zhang
(Rutgers & Baidu)



Nati Srebro
(TTI Chicago)



Donald Goldfarb
(Columbia)



Chenxin Ma
(Lehigh)



Martin Jaggi
(ETH Zurich)