

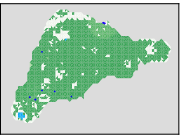
# Agent i of N<sub>Agents</sub>

**Variable**  
Process ("?" = conditional process)  
Global Parameter (or Additional Info)

**Human Environment Interaction**  
**Variable Dependency**

## Agent Properties

**Location (t)**



**Population Size**  
 $pop_i(t)$



**Tree Preference**  
 $T_{Pref, i}(t-1)$

