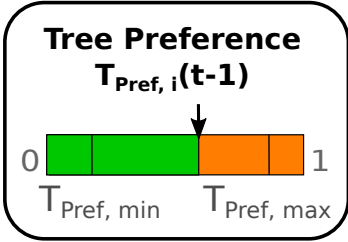
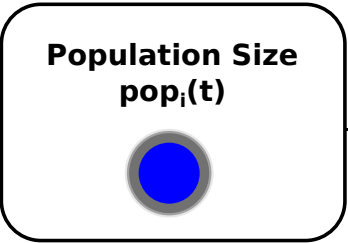
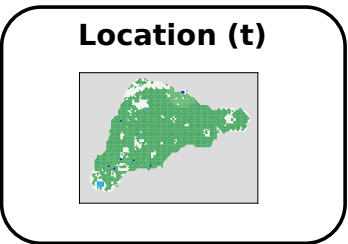


Agent i of N_{Agents}

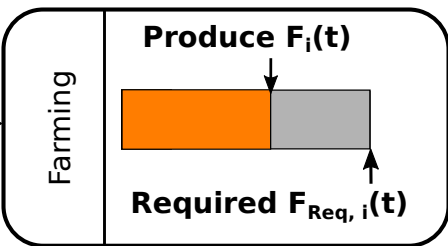
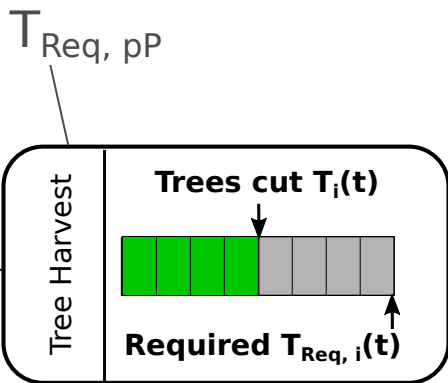
Variable
Process ("?" = conditional process)
Global Parameter (or Additional Info)

Human Environment Interaction
Variable Dependency

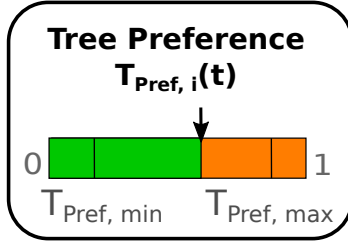
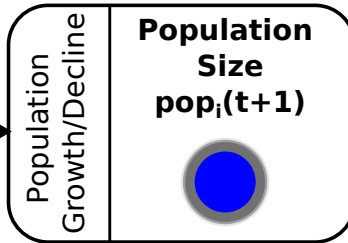
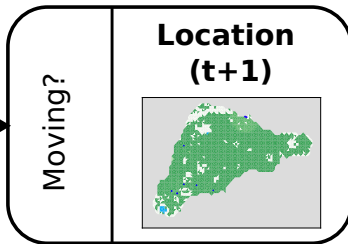
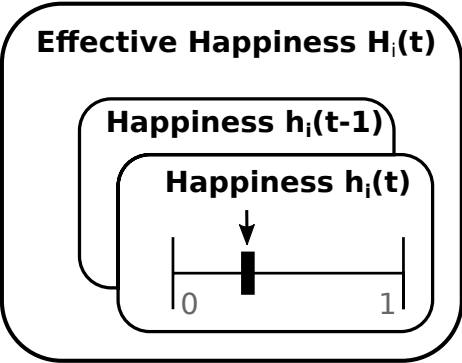
Agent Properties



Resource Acquisition



Update Agent Properties



Splitting?
Removal?

according
to $f_{Tree Pref}$

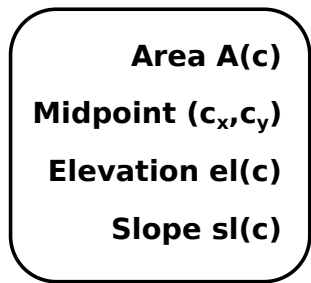
Local Environment

Search Radii r_T, r_F

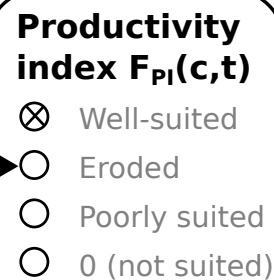
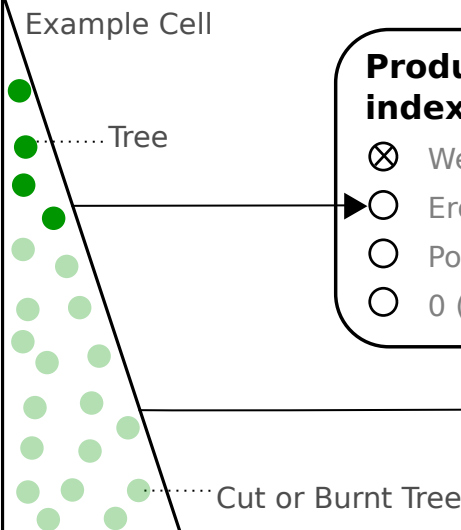
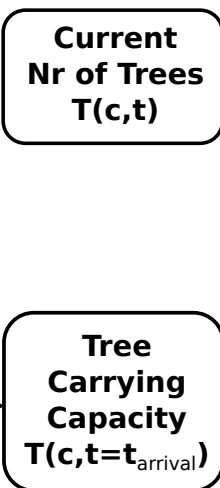
Environment

Cell c of N_c

Geographic Properties



Trees



Farming

