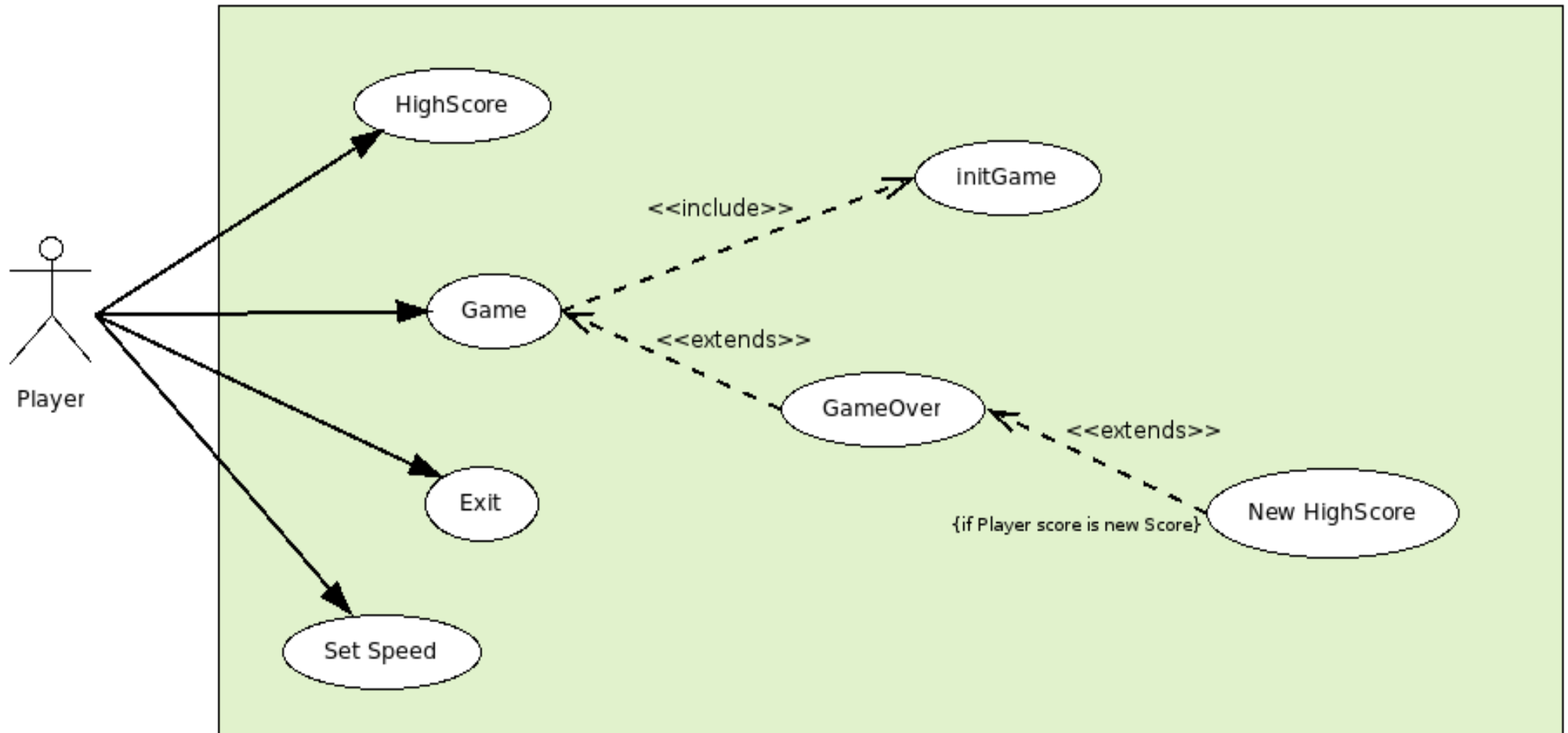
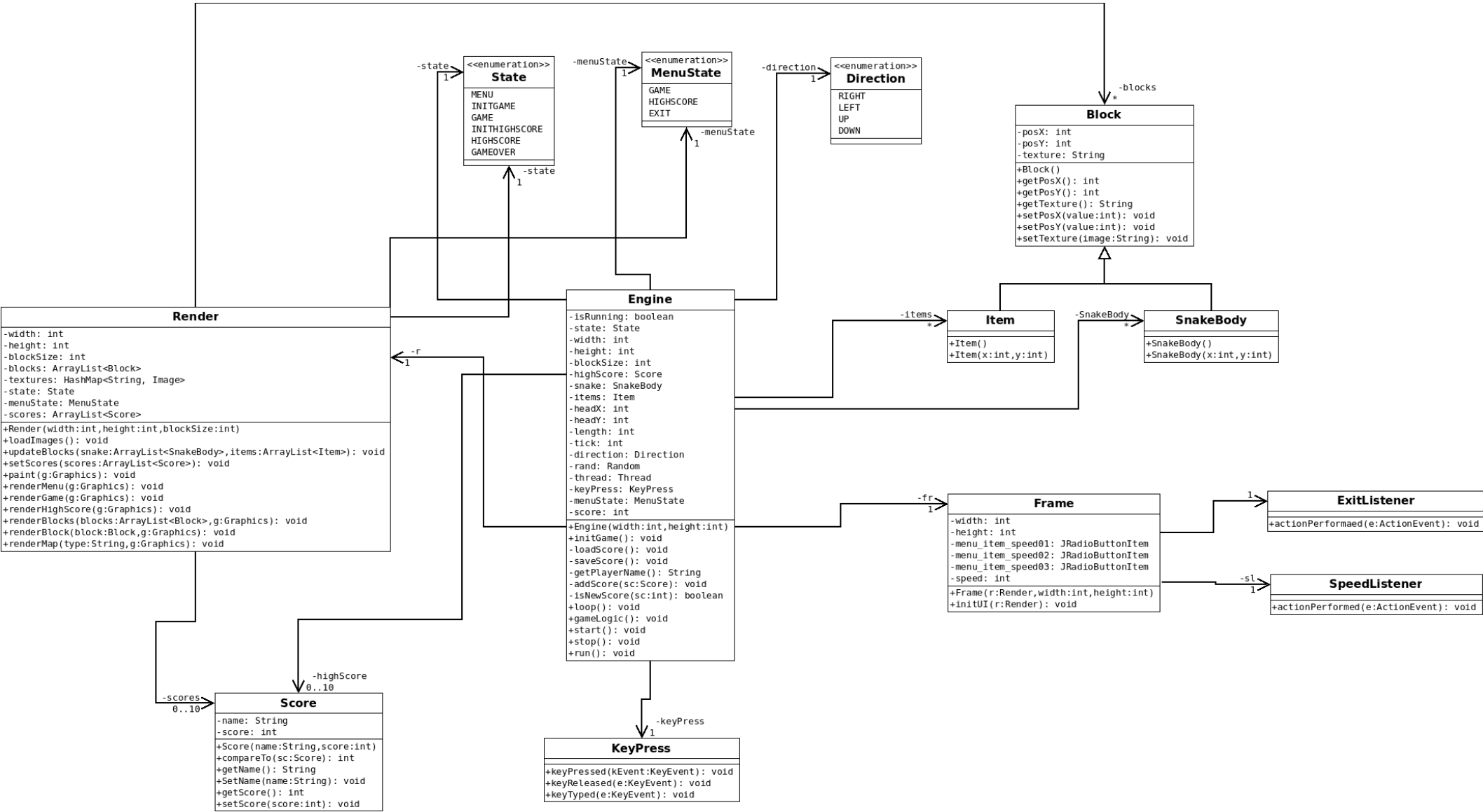


Snake dokumentáció

Use Case Diagram:

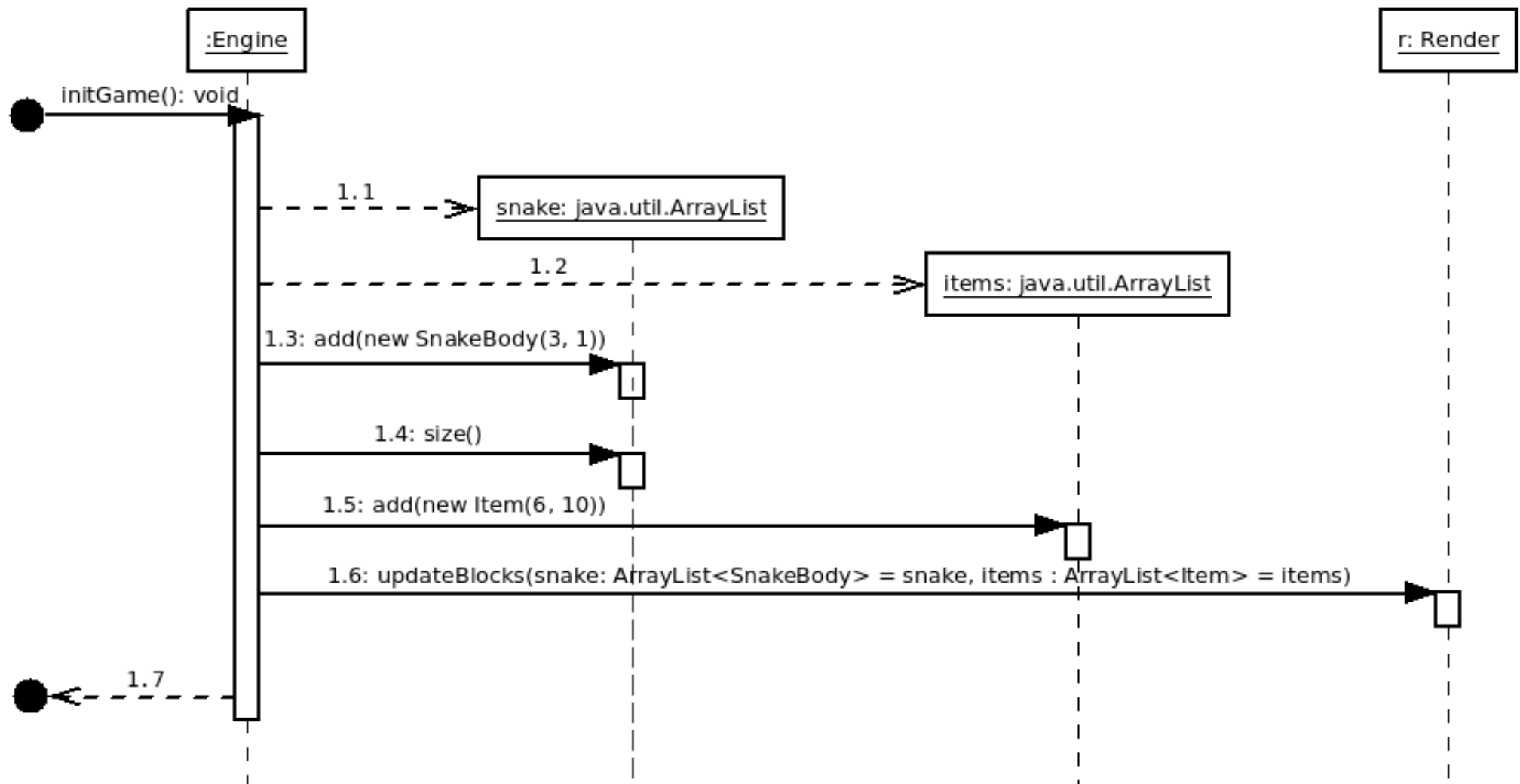


Oszálydiagram:

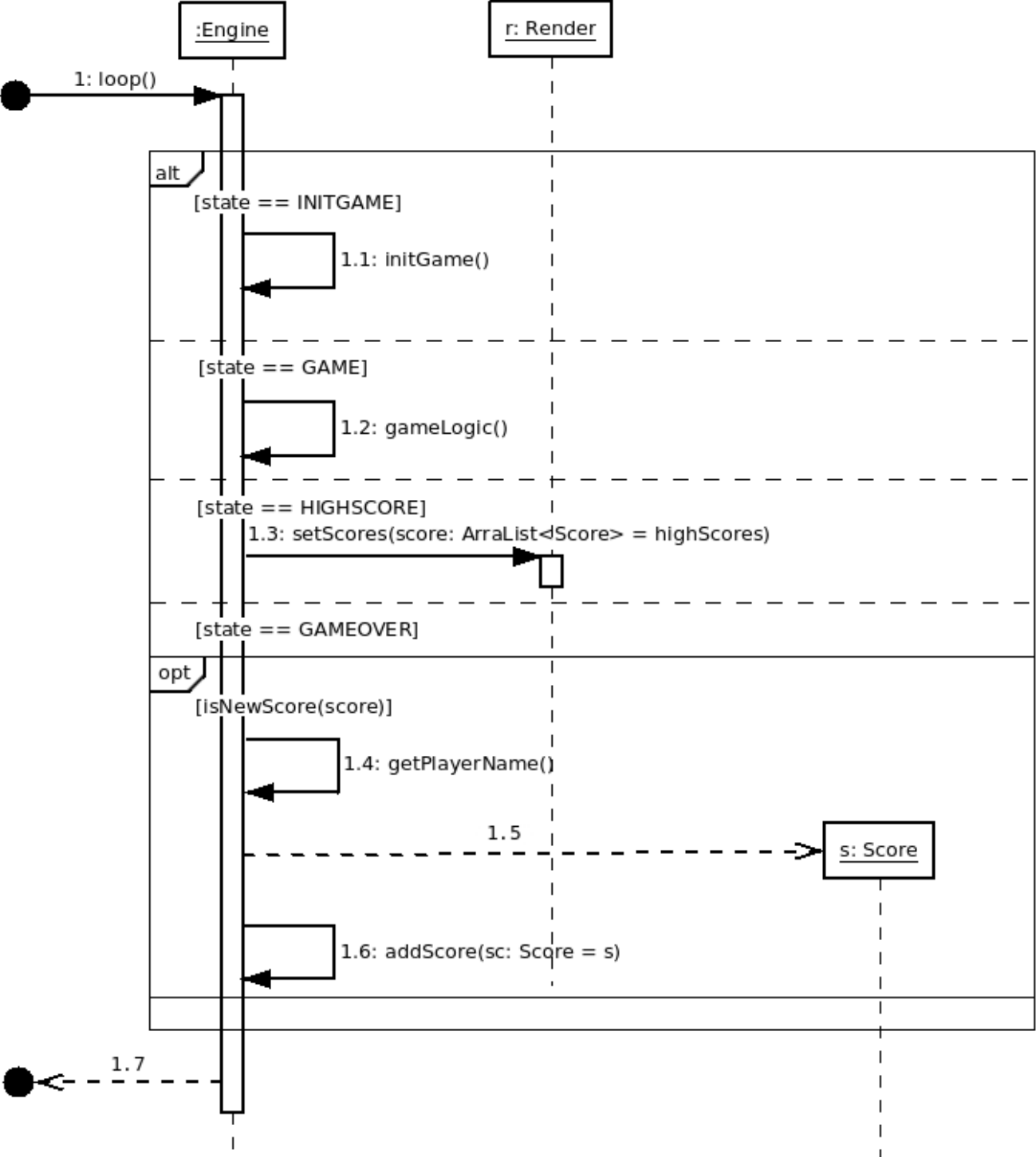


Szekvencia diagrammok:

initGame:



loop:



gameLogic:

