

# **Computer Vision**

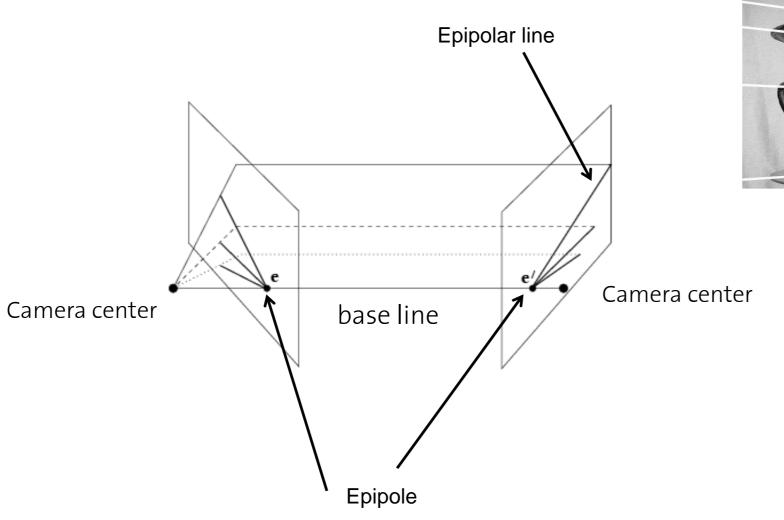
## **Exercise Session 4**





## **Fundamental matrix**

Epipolar constraint  $x'^T Fx = 0$ 







## **Fundamental matrix**

F is the unique 3x3 rank 2 matrix that satisfies  $x'^TFx=0$  for all  $x\leftrightarrow x'$ 

- (i) Transpose: if F is fundamental matrix for (P,P'), then F<sup>T</sup> is fundamental matrix for (P',P)
- (ii) Epipolar lines:  $|'=F \times \& |=F^T \times '$
- (iii)Epipoles: on all epipolar lines, thus e'<sup>T</sup>Fx=0, ∀x ⇒e'<sup>T</sup>F=0, similarly Fe=0
- (iv)F has 7 d.o.f., i.e. 3x3-1(homogeneous)-1(rank2)





# **Eight-point algorithm**

Epipolar constraint  $x^T Fx = 0$ 

$$x = (x, y, 1)^{T} \qquad x' = (x', y', 1)^{T}$$

$$(x' \quad y' \quad 1) \begin{bmatrix} F_{11} & F_{12} & F_{13} \\ F_{21} & F_{22} & F_{23} \\ F_{31} & F_{32} & F_{33} \end{bmatrix} \begin{pmatrix} x \\ y \\ 1 \end{pmatrix} = 0$$

$$(x'_{1} x_{1} \quad x'_{1} y_{1} \quad x'_{1} \quad y'_{1} x_{1} \quad y'_{1} y_{1} \quad y'_{1} \quad x_{1} \quad y_{1} \quad 1 \end{pmatrix} F_{22} = 0$$

$$(x'_{1} x_{1} \quad x'_{1} y_{1} \quad x'_{1} \quad y'_{1} x_{1} \quad y'_{1} y_{1} \quad y'_{1} \quad x_{1} \quad y_{1} \quad 1 \end{bmatrix} F_{32}$$

$$F_{33} = 0$$

$$(x'_{1} x_{1} \quad x'_{1} y_{1} \quad x'_{1} \quad y'_{1} x_{1} \quad y'_{1} x_{1} \quad y'_{1} \quad x_{1} \quad y_{1} \quad 1 \end{bmatrix} F = 0$$

$$(x'_{1} x_{2} \quad x'_{2} \quad x'_{2} \quad y'_{2} \quad x'_{2} \quad x'_$$

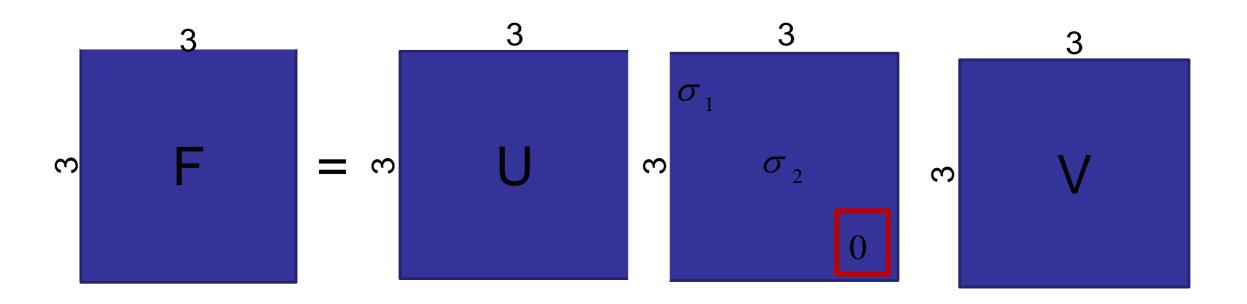
$$\begin{pmatrix} x'_1 x_1 & x'_1 y_1 & x'_1 & y'_1 x_1 & y'_1 y_1 & y'_1 & x_1 & y_1 & 1 \\ & & & & & & & \\ x'_n x_n & x'_n y_n & x'_n & y'_n x_n & y'_n y_n & y'_n & x_n & y_n & 1 \end{pmatrix} f = 0$$

Use SVD to solve for F



# **Eight-point algorithm**

- Enforce the singularity constraint on F
  - Factorize *F* using SVD
  - Set the third singular value of F to zero





# Essential matrix (calibrated cameras)

Essential matrix (5 d.o.f)

$$nx'Enx = 0 \qquad E = [t]_{\times}R \qquad [t]_{\times} = \begin{bmatrix} 0 & t_z & -t_y \\ -t_z & 0 & t_x \\ t_y & -t_x & 0 \end{bmatrix}$$

 $nx' \leftrightarrow nx$  are the normalized image coordinates

$$nx = K^{-1}x \qquad nx' = K^{-1}x'$$

- $K^{-1}$  inverse camera calibration matrix
- Linear solution for E using 8 point correspondences
- Enforce the property of E that the first two singular values are equal and the third is zero
- Compare F with  $K^{-T}EK^{-1}$



# Essential matrix (calibrated cameras)

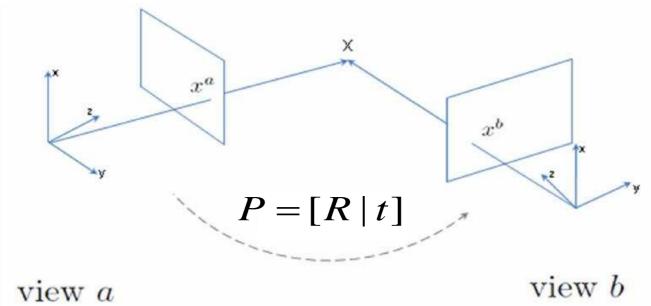
- Enforce the property of *E* that the first two singular values are equal and the third is zero.
  - Factorize E using SVD, where S is the diagonal matrix with the singular values, S = diag(r, s, t).
  - Replace S with dig((r+s)/2,(r+s)/2,0).

## **Essential Matrix**

- Decompose  $E = [t]_{\times}R$ 
  - Translation t is the left null-vector of E (ie last column of U if  $E = UDV^T$ )
    - lacktriangle The length of t is unknown and can be set to 1
  - Rotation matrix is obtained by decomposing

$$E = USV^{T}$$

$$R_{1} = UWV^{T}, R_{2} = UW^{T}V^{T} \text{ with } W = \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$



For RHS coordinate system:

$$det(R) = 1$$

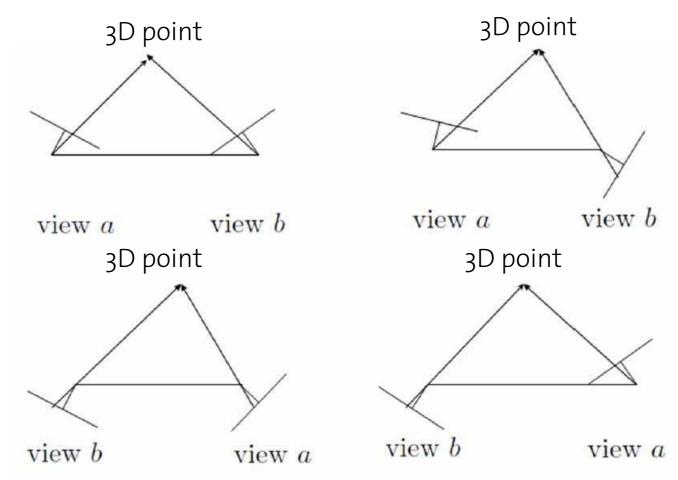


## **Essential Matrix**

We obtain four possible solutions

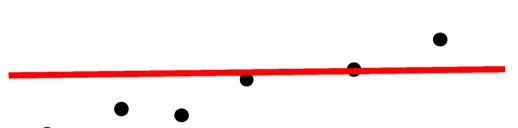
$$P_1 = R_1[I_{3\times3}|t], P_2 = R_1[I_{3\times3}|-t], P_3 = R_2[I_{3\times3}|t], P_4 = R_2[I_{3\times3}|-t]$$

Correct solution -> triangulated points in front of both cameras

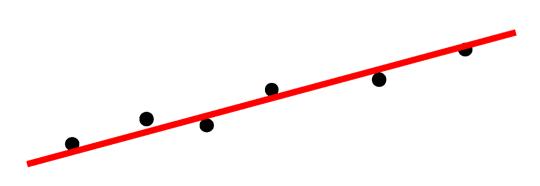




Least squares solution is dramatically effected by outliers:



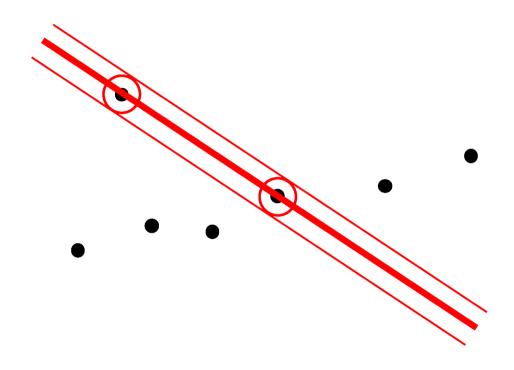
What we want to have:

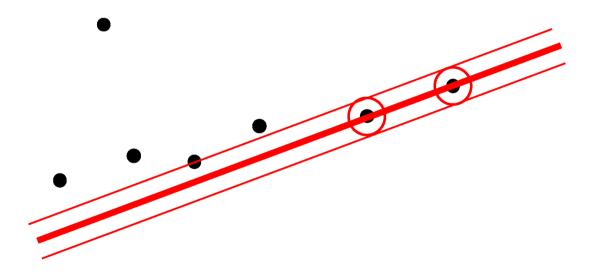




#### Algorithm

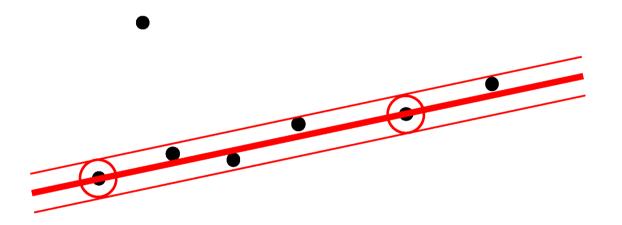
- 1. Guess N points that you hope are inliers.
- 2. Compute the solution.
- 3. Check how many other points fit within some threshold, i.e. are inliers.
- 4. Repeat 1-3 until you're sure the solution has been found.
- 5. Take the solution that has the most inliers, and compute least-squares solution from inliers.















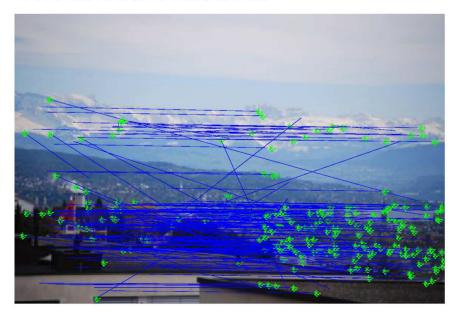




Detected features

Matched features

After RANSAC









Probability of having found solution:

$$p = 1-(1-r^N)^M$$

- r is inlier ratio
- N is number of samples drawn (i.e. 8 for fundamental matrix)
- M is number of iterations
- Adaptive RANSAC:
  - Use the largest number of inliers found so far as a lower bound on p
  - Stop iterating once the solution probability lower bound is above 0.99

