



# **Computer Vision**

Exercise 08 – Condensation Tracker



# **Assignment Tasks**

- 1. Condensation tracker with color histogram observations
- 2. Experiment with the condensation tracker

## **General Tracking Framework**

1. Prediction, based on system model

$$x_{t} = f_{t-1}(x_{t-1}, w_{t-1})$$

f = system transition function

2. Update, based on measurement model

$$z_t = h_t(x_t, v_t)$$

h = measurement function

$$Z_t = (z_1, \dots, z_t)$$
 is the history of observations

#### **Condensation Tracker**

The probability distribution is represented by a sample set S

$$S = \left\{ (s^{(n)}, \pi^{(n)}) \mid n = 1...N \right\}$$

lacktriangledown - weights giving the sampling probability

#### **Condensation Tracker**

## 1. Prediction

Start with  $S_{t-1}$ , the sample set of the previous step, and apply the system model to each sample, yielding predicted samples  $S_t^{'(n)}$ 

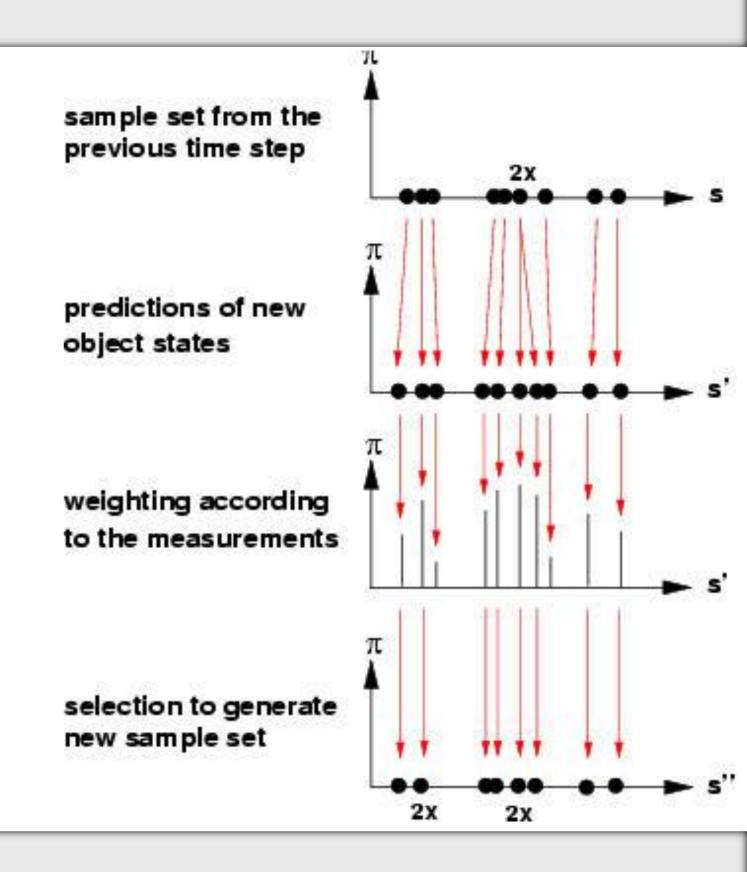
$$s_t^{'(n)} = A \cdot s_{t-1}^{(n)} + B \cdot w_{t-1}^{(n)}$$

# 2. Update

Sample from the predicted set, where samples are drawn with replacement with probability  $\pi^{(n)} = p(z_t \mid s_t^{(n)})$  (using measurement model)

#### **Condensation Tracker**

Samples may be drawn multiple times, but noise will yield different predictions



# Task 2: Experiment with the Condensation Tracker



- Moving hand
- Uniform background

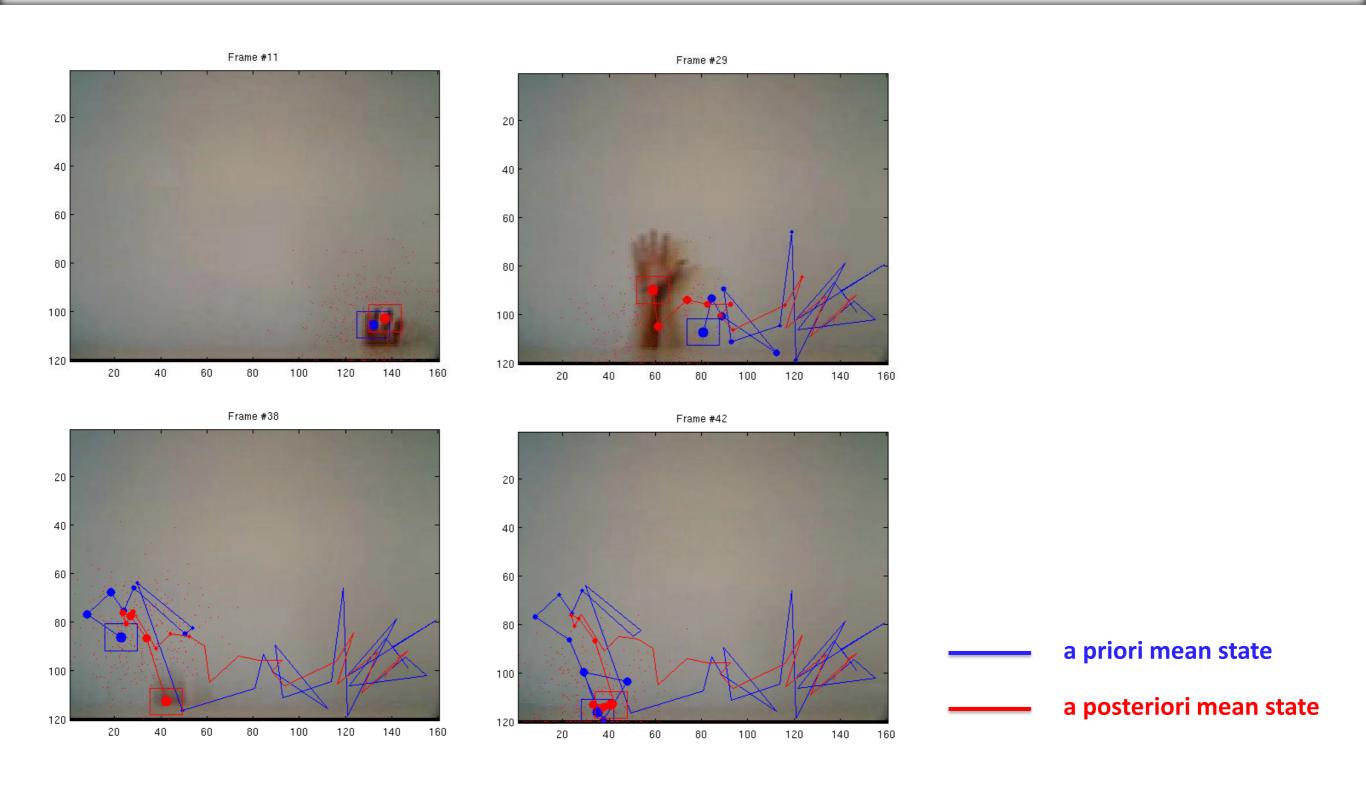


- Moving hand
- Clutter
- Occlusions



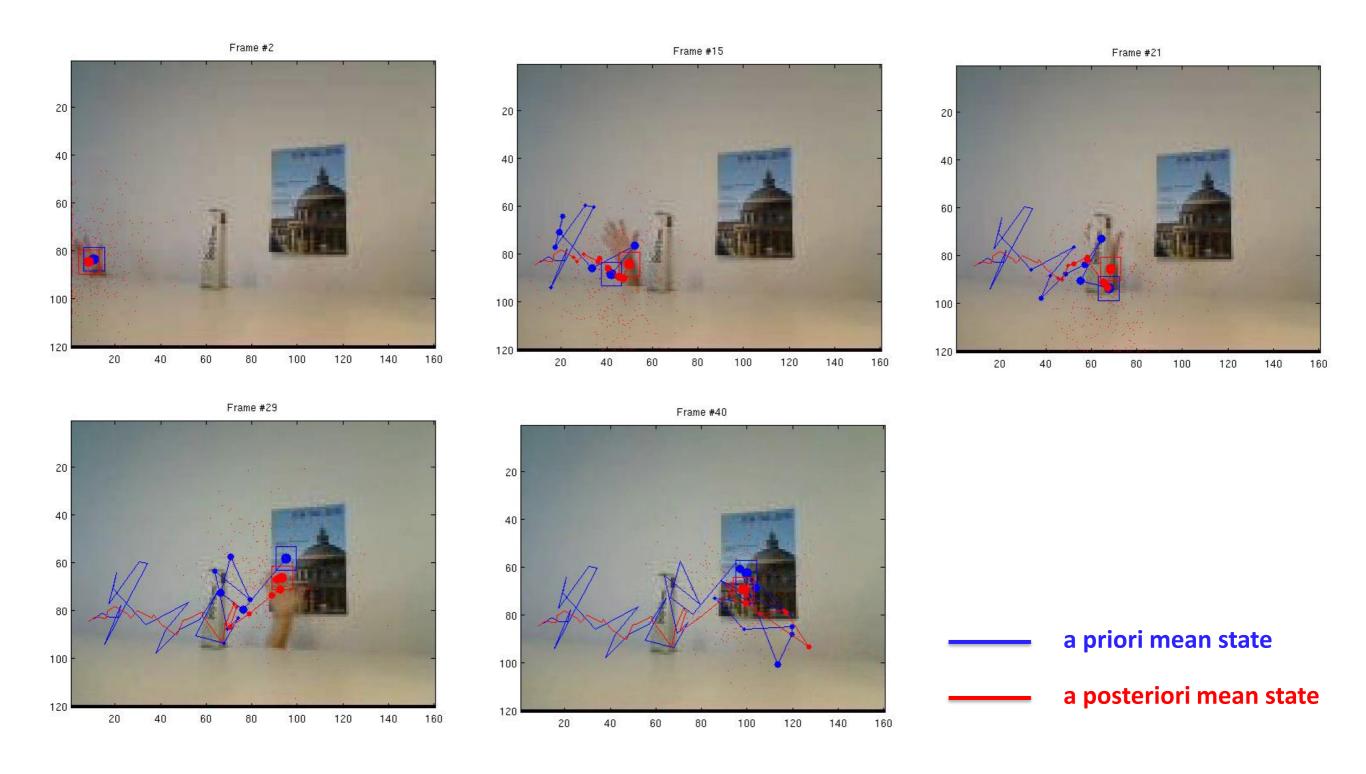
- Ball bouncing
- Motion model

## Video 1: Hand, uniform background



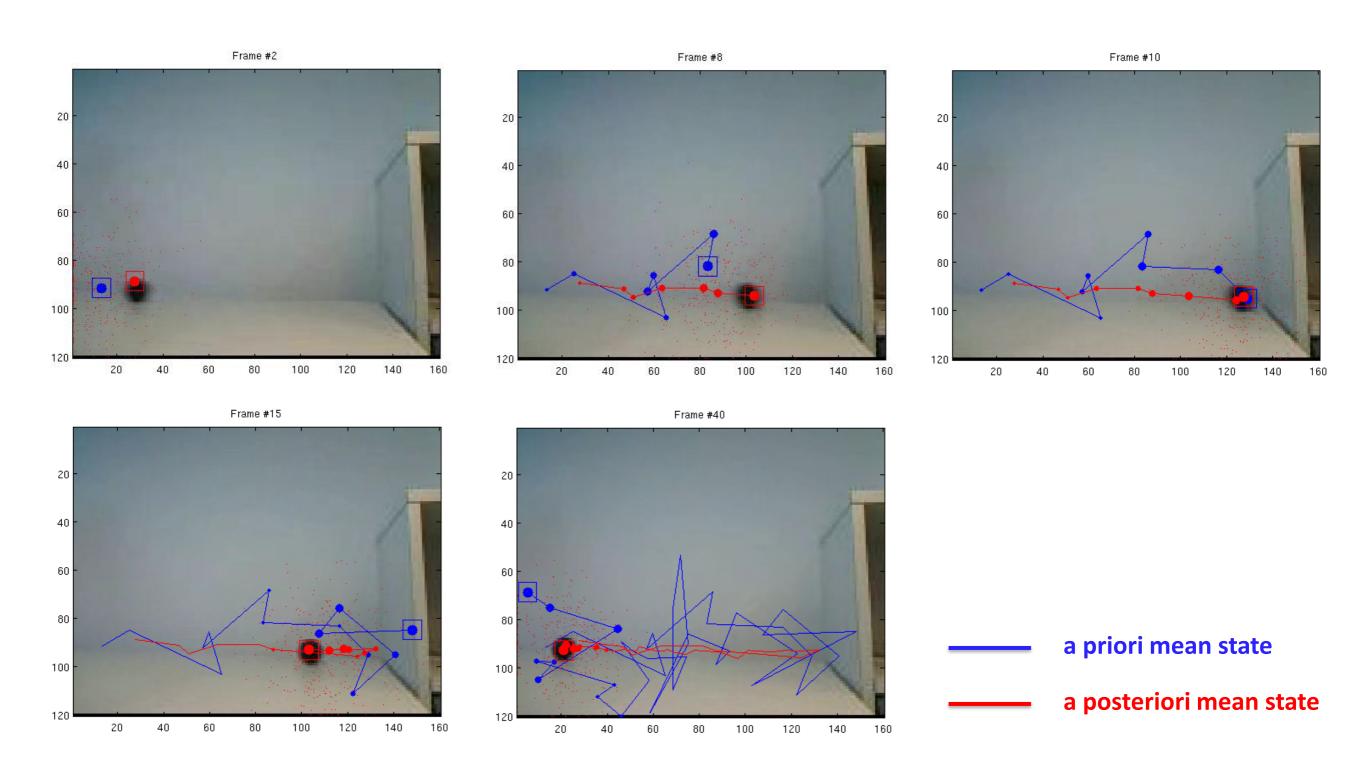


## Video 2: Hand, clutter, occlusions





## Video 3: Ball bouncing





## Report

- MATLAB code
  - We provide the overall structure
  - Write the code to perform each step of the CONDENSATION tracker
- Plot the trajectories of the mean state
- Experiment different settings
  - number of particles
  - number of bins for quantization
  - updating appearance model
  - motion model
- Try your own video (bonus)



## Hand-in

Hand in by Wednesday 7<sup>th</sup> December 2016
Grades by Thursday 15<sup>th</sup> December 2016