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→ CSCI-SHU 210 Data Structures

Recitation 8 Linked List

- ▼ Part 1: Implement Deque (Double ended queue) using Double ended doubly linked list.
 - Q1. We've already implemented stack using Single ended singly linked list. Why?

Answer:

```
push() function is the same as insert_from_head() function in the Single-ended Singly Linked List, pop() function is the same as delete_from_head() function in the Single-ended Singly Linked List, and the runtime for both are O(1).
```

Q2. We've also implemented queue using Double ended singly linked list. Why?

Answer:

```
enqueue() function is the same as add_last() function in the Double-ended Singly Linked List, dequeue() function is the same as delete_first() function in the Double-ended Singly Linked List, and the runtime for both are O(1).
```

▼ Q3. Implement class LinkedDeque.

```
class LinkedDeque:
       """Deque implementation using a doubly linked list for storage."""
                              -- nested Node class
       class _Node:
              """Lightweight, nonpublic class for storing a doubly linked node."""
              __slots__ = '_element', '_next', '_prev'
                                                                     # streamline memory usage
              def __init__(self, element, prev, next):
                    self._element = element
                     self._prev = prev
                     self._next = next
                                     queue methods
       def init (self):
              """Create an empty deeue."""
              self._head = self._Node(None, None, None)
              self._tail = self._Node(None, None, None)
              self._head._next = self._tail
              self._tail._prev = self._head
              self.\_size = 0
                                                                     # number of elements
```

```
def __len__(self):
      """Return the number of elements in the queue."""
       return self. size
def is_empty(self):
       """Return True if the queue is empty."""
       return self._size == 0
def _insert_between(self, e, predecessor, successor):
       """Add element e between two existing nodes and return new node."""
       newest = self._Node(e, predecessor, successor) # linked to neighbors
       predecessor._next = newest
       successor._prev = newest
       self. size += 1
       return newest
def delete node(self, node):
       """Delete nonsentinel node from the list and return its element."""
       predecessor = node. prev
       successor = node._next
       predecessor._next = successor
       successor._prev = predecessor
       self._size -= 1
                                                                                 # record deleted element
       element = node._element
       node._prev = node._next = node._element = None # deprecate node
       return element
                                                                                        # return deleted element
def first(self):
       """Return (but do not remove) the element at the front of the queue.
       Raise Empty exception if the deque is empty.
       # Your code
       if self.is empty():
             raise Exception ('Deque is empty')
       return self._head._next._element
                                                             # front located at head._next
       pass
def last(self):
       """Return (but do not remove) the element at the end of the queue.
       Raise Empty exception if the deque is empty.
       # Your code
       if self.is_empty():
             raise Exception('Deque is empty')
       return self._tail._prev._element
                                                             # front located at tail._prev
       pass
def delete first(self):
       """Remove and return the first element of the deque.
       Raise Empty exception if the queue is empty.
       # Your code
       if self. is empty():
             raise Exception ('Deque is empty')
       return self._delete_node(self._head._next)
       pass
def delete last(self):
       """Remove and return the last element of the deque.
       Raise Empty exception if the queue is empty.
       # Your code
       if self.is_empty():
             raise Exception ('Deque is empty')
```

return self._delete_node(self._tail._prev)

```
def add first(self, e):
                  """Add element e to the front of deque."""
                  # Your code
                  self._insert_between(e, self._head, self._head._next)
                  pass
         def add_last(self, e):
                  """Add an element to the back of deque."""
                  # Your code
                  self._insert_between(e, self._tail._prev, self._tail)
         def __str__(self):
                 result = ["head <--> "]
                  curNode = self._head._next
                  while (curNode._next is not None):
                           result.append(str(curNode._element) + " <--> ")
                           curNode = curNode._next
                  result.append("tail")
                  return "". join(result)
def main():
         deque = LinkedDeque()
         for i in range(3):
                  deque. add first(i)
         for j in range(3):
                  deque.add_last(j + 4)
         print(deque) ~\#~ head ~<-->~ 2 ~<-->~ 1 ~<-->~ 0 ~<-->~ 4 ~<-->~ 5 ~<-->~ 6 ~<-->~ tail
         print("deleting first: ", deque.delete_first())  # 2
print("deleting last: ", deque.delete_last())  # 6
         print(deque) # head \langle -- \rangle 1 \langle -- \rangle 0 \langle -- \rangle 4 \langle -- \rangle 5 \langle -- \rangle tail
   __name__ == '__main__':
         main()
      head <\!\!-\!\!> 2 <\!\!-\!\!> 1 <\!\!-\!\!> 0 <\!\!-\!\!> 4 <\!\!-\!\!> 5 <\!\!-\!\!> 6 <\!\!-\!\!> tail
      deleting first: 2
      deleting last: 6
      head \langle -- \rangle 1 \langle -- \rangle 0 \langle -- \rangle 4 \langle -- \rangle 5 \langle -- \rangle tail
```

▼ Part 2: Single Linked List Exercises.

pass

Q1. Implement function return_max(self) in class SingleLinkedList.

```
Traverse the single linked list and return the maximum element stored with in the linkedlist.
```

Q2. Implement function iter(self) in class SingleLinkedList.

```
Generate a forward iteration of the elements from self linkedlist. Remember to use keyword "yield"!
```

Q3. Implement function insert_after_kth_index(self, k, e) in class SingleLinkedList.

```
Insert element e (as a new node) after kth indexed node in self linkedlist.
For example,
```

```
L1: 11-->22-->33-->44-->None
L1.insert_after_kth_position(2, "Hi") # 33 is the index 2.
L1: 11-->22-->33-->" Hi" -->44-->None
```

```
class SingleLinkedList:
       class _Node:
              """Lightweight, nonpublic class for storing a singly linked node."""
              __slots__ = '_element', '_next'
                                                          # streamline memory usage
              def __init__(self, element, next): # initialize node's fields
                   self._element = element
                                                                    # reference to user's element
                     self. next = next
                                                                           # reference to next node
       def __init__(self):
             """Create an empty linkedlist."""
             self._head = None
             self. size = 0
       def len (self):
             """Return the number of elements in the linkedlist."""
             return self._size
       def is_empty(self):
              """Return True if the linkedlist is empty."""
              return self._size == 0
       def top(self):
              """Return (but do not remove) the element at the top of the linkedlist.
              Raise Empty exception if the linkedlist is empty.
              if self.is empty():
                    raise Exception('list is empty')
                                                               # head of list
              return self._head._element
       def insert_from_head(self, e):
              """Add element e to the head of the linkedlist."""
              # Create a new link node and link it
              new_node = self._Node(e, self._head)
              self._head = new_node
              self.\_size += 1
       def delete from head(self):
              """Remove and return the element from the head of the linkedlist.
              Raise Empty exception if the linkedlist is empty.
              if self.is empty():
                   raise Exception('list is empty')
              to_return = self._head._element
              self._head = self._head._next
              self._size -= 1
              return to_return
       def _str_(self):
             result = []
              curNode = self._head
              while (curNode is not None):
                    result.append(str(curNode._element) + "-->")
                    curNode = curNode._next
              result.append("None")
              return "". join(result)
       def return_max(self):
              return the maximum element stored with in self.
```

```
For example, 9 \longrightarrow 5 \longrightarrow 21 \longrightarrow 1 \longrightarrow \text{None should return } 21.
               :return: The maximum element.
               if self.is empty():
                     raise Exception()
               temp = self. head
               maximum = self._head._element
               while temp is not None:
                     if maximum < temp._element:
                          maximum = temp._element
                      temp = temp._next
               return maximum
               pass
       def iter (self):
               generate a forward iteration of the elements from self list.
               In other words, for each in SingleLinkedList object will become working.
               :return: No return. Use yield instead.
               temp = self._head
               while temp is not None:
                     yield temp._element
                      temp = temp._next
               pass
       def insert_after_kth_index(self, k, e):
               :param k: Int -- insert after this indexed node.
               :param e: Any -- the value we are storing
               Insert element e (as a new node) after kth indexed node in self linkedlist.
               (index start from zero)
              L1: 11-->22-->33-->44-->None
              L1.insert_after_kth_index(2, "Hi")
              L1: 11-->22-->33-->" Hi" -->44-->None
               :return: Nothing.
               # locate kth node
               if k > self._size:
                      raise Exception()
               temp = self._head
               for i in range(k):
                    temp = temp._next
               new = self._Node(e, None)
               new._next = temp._next
               temp._next = new
               self.\_size += 1
               pass
def main():
       import random
       test_list = SingleLinkedList()
       for i in range(8):
              test list. insert from head (random. randint (0, 20))
       print("Test list length 8, looks like:")
       print(test_list)
       print("--
       print("Maximum value within test list:", test_list.return_max())
       print("--
       print("Testing __iter__ ....")
       for each in test_list:
              print(each, end = " ")
       print()
```

▼ Part 3: Double Linked List Exercises.

Q1. Implement function split_after(self, index) in class DoubleLinkedList.

```
After called, split self DoubleLinkedList into two separate lists.

Self list contains first section, return a new list that contains the second section.

For example,

L1: head<-->1<-->2<-->3<-->4-->tail

L2 = L1.split_after(2)

L1: head<-->1<-->2<-->3-->tail

L2: head<-->4-->tail
```

Q2. Implement function merge(self, other) in class DoubleLinkedList.

```
This function adds other DoubleLinkedList to the end of self
DoubleLinkedList. After merging, other list becomes empty.

For example,

L1: head<-->1<-->2<-->3-->tail

L2: head<-->4-->tail

L1.merge(L2)

L1: head<-->1-->2-->3<-->4-->tail

L2: head<-->tail
```

```
"""Create an empty linkedlist."""
       self. head = self. Node (None, None, None)
       self. tail = self. Node(None, None, None)
       self._head._next = self._tail
       self._tail._prev = self._head
       self.\_size = 0
def len (self):
       """Return the number of elements in the list."""
       return self._size
def is_empty(self):
       """Return True if the list is empty."""
       return self._size == 0
def _insert_between(self, e, predecessor, successor):
       """Add element e between two existing nodes and return new node."""
       newest = self._Node(e, predecessor, successor) # linked to neighbors
       predecessor._next = newest
       successor._prev = newest
       self._size += 1
       return newest
def _delete_node(self, node):
       """Delete nonsentinel node from the list and return its element."""
       predecessor = node. prev
       successor = node. next
       predecessor._next = successor
       successor._prev = predecessor
       self._size -= 1
       element = node._element
                                                                                  # record deleted element
       node._prev = node._next = node._element = None
                                                              # deprecate node
       return element
                                                                                        # return deleted element
def first(self):
       """Return (but do not remove) the element at the front of the list.
       Raise Empty exception if the list is empty.
       if self.is_empty():
            raise Exception('list is empty')
       return self._head._next._element
                                                              # front aligned with head of list
def last(self):
       """Return (but do not remove) the element at the end of the list.
       Raise Empty exception if the list is empty.
       if self.is_empty():
            raise Exception('list is empty')
       return self._tail._prev._element
def delete_first(self):
       """Remove and return the first element of the list.
       Raise Empty exception if the list is empty.
       if self. is empty():
             raise Exception('list is empty')
       return self. delete node(self. head. next)
def delete last(self):
       """Remove and return the last element of the list.
       Raise Empty exception if the list is empty.
       if self.is_empty():
             raise Exception('list is empty')
       return self._delete_node(self._tail._prev)
```

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```
def add_first(self, e):
        """Add an element to the front of list."""
        self._insert_between(e, self._head, self._head._next)
def add last(self, e):
       """Add an element to the back of list."""
        self._insert_between(e, self._tail._prev, self._tail)
def _str_(self):
        result = ['head <--> ']
        curNode = self._head._next
        while (curNode._next is not None):
               result.append(str(curNode._element) + " <--> ")
                curNode = curNode._next
        result.append("tail")
        return "". join(result)
def split_after(self, index):
                                            # O(index) solution
        :index: Int -- split after this indexed node.
        (index start from zero)
        split self DoubleLinkedList into two separate lists.
        ***head/tail sentinel nodes does not count for indexing.
        :return: A new DoubleLinkedList object that contains the second section.
        new = DoubleLinkedList()
        # O(index loop), locate split point
        temp = self. head
        for i in range(index + 1):
                temp = temp._next
        \# Looks complicated, but O(1), which is better.
        new._head._next = temp._next  # New's head sentinel's next
temp._next._prev = new._head  # one after split's prev
        self._tail._prev._next = new._tail # One before tail's next
        new._tail._prev = self._tail._prev # new tail's prev
        temp._next = self._tail # one before split's next
        self._tail._prev = temp # self tail's prev
        new._size = self._size - index - 1
        self.\_size = index + 1
        return new
        pass
def merge(self, otherlist):
        :otherlist: DoubleLinkedList -- another DoubleLinkedList to merge.
        For example:
        L1: head\langle -- \rangle 1 \langle -- \rangle 2 \langle -- \rangle 3 -- \rangle tail
        L2: head\langle -- \rangle 4-- \rangletail
        L1. merge(L2)
        L1: head\langle -- \rangle 1 -- \rangle 2 -- \rangle 3 \langle -- \rangle 4 -- \rangle tail
        L2: head<-->tail
        :return: Nothing.
        \# Looks complicated, but O(1), which is better.
        self._tail._prev._next = otherlist._head._next  # Link self last one with other's first
otherlist._head._next._prev = self._tail._prev  # Link self last one with other's first
        otherlist._tail._prev._next = self._tail  # Set up new tail
```

```
self._tail._prev = otherlist._tail._prev # Set up new tail
                 self. size = self. size + otherlist. size # Set up size
                 otherlist.__init__()
                 #otherlist._head._next = otherlist._tail
                 #otherlist._tail._prev = otherlist._head
                 #otherlist._size=0
                 pass
def main():
        import random
        test_list = DoubleLinkedList()
        for i in range(8):
                 test_list.add_first(random.randint(0, 20))
        print("Test list length 8, looks like:")
        print(test_list)
        print("--
        print("Split after index 5:")
        new_list = test_list.split_after(5)
        print("Original List:", test_list)
        print("The second part:", new_list)
        print("--
        print("Merging original list with the second part:")
        test_list.merge(new_list)
        print("Original List:", test_list)
        print("The second part:", new_list)
        print ("-
if _{name} = '_{main}':
        main()
      Test list length 8, looks like:
      head \langle -- \rangle 11 \langle -- \rangle 5 \langle -- \rangle 13 \langle -- \rangle 13 \langle -- \rangle 19 \langle -- \rangle 3 \langle -- \rangle 6 \langle -- \rangle tail
      Split after index 5:
      Original List: head <--> 11 <--> 5 <--> 13 <--> 1 <--> 13 <--> 19 <--> tail
      The second part: head \langle -- \rangle 3 \langle -- \rangle 6 \langle -- \rangle tail
```

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Merging original list with the second part:

The second part: head $\langle -- \rangle$ tail

Original List: head $\langle -- \rangle$ 11 $\langle -- \rangle$ 5 $\langle -- \rangle$ 13 $\langle -- \rangle$ 1 $\langle -- \rangle$ 19 $\langle -- \rangle$ 3 $\langle -- \rangle$ 6 $\langle -- \rangle$ tail