

# EE5175: Image Signal Processing

## Lab-7

1. Assume a Markov-1 process with covariance matrix  $R$  of size  $8 \times 8$  and  $\rho = 0.91$ . Compute the Energy Packing Efficiency and De-correlation Efficiency of the Walsh-Hadamard Transform and Discrete Cosine Transform for the above process. What is your observation about the eigenvectors of  $R$  in relation to the DCT basis?
2. Find  $\beta^2 R^{-1}$ , where  $\beta^2 = \frac{1 - \rho^2}{1 + \rho^2}$ . Does  $\beta^2 R^{-1}$  have a tridiagonal structure?. Is it close to the tridiagonal matrix  $Q$  given by,

$$Q = \begin{bmatrix} 1 - \alpha & -\alpha & 0 & 0 & 0 & 0 & 0 & 0 \\ -\alpha & 1 & -\alpha & 0 & 0 & 0 & 0 & 0 \\ 0 & -\alpha & 1 & -\alpha & 0 & 0 & 0 & 0 \\ 0 & 0 & -\alpha & 1 & -\alpha & 0 & 0 & 0 \\ 0 & 0 & 0 & -\alpha & 1 & -\alpha & 0 & 0 \\ 0 & 0 & 0 & 0 & -\alpha & 1 & -\alpha & 0 \\ 0 & 0 & 0 & 0 & 0 & -\alpha & 1 & -\alpha \\ 0 & 0 & 0 & 0 & 0 & 0 & -\alpha & 1 - \alpha \end{bmatrix}$$

where  $\alpha = \frac{\rho}{1 + \rho^2}$

Try diagonalizing  $\beta^2 R^{-1}$  and  $Q$  using the DCT matrix. What is your observation.?

3. Compute SVD for the given  $8 \times 8$  image  $\mathbf{g}$  (provided in `imageFile.mat` and also given below) using the following steps:
  - (a) Perform eigen-value decomposition of  $\mathbf{g}^T \mathbf{g}$  and  $\mathbf{g} \mathbf{g}^T$ .
  - (b) Find the singular value matrix  $\mathbf{\Sigma}$ .
  - (c) Reconstruct the image using  $\mathbf{\Sigma}$  and the eigen-vector matrices.
4. Remove one singular value at a time from  $\mathbf{\Sigma}$  and reconstruct the image ( $\widehat{\mathbf{g}}_k$ ). Compute  $\|\mathbf{g} - \widehat{\mathbf{g}}_k\|^2$  and compare it with the sum of the squares of the first  $k$  singular values.

$$\text{Image } \mathbf{g} = \begin{bmatrix} 255 & 255 & 255 & 255 & 255 & 255 & 255 & 255 \\ 255 & 255 & 255 & 100 & 100 & 100 & 255 & 255 \\ 255 & 255 & 100 & 150 & 150 & 150 & 100 & 255 \\ 255 & 255 & 100 & 150 & 200 & 150 & 100 & 255 \\ 255 & 255 & 100 & 150 & 150 & 150 & 100 & 255 \\ 255 & 255 & 255 & 100 & 100 & 100 & 255 & 255 \\ 255 & 255 & 255 & 255 & 50 & 255 & 255 & 255 \\ 50 & 50 & 50 & 50 & 255 & 255 & 255 & 255 \end{bmatrix}$$

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