

Predicting Player Rating in FIFA

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Motivation and introduction of Report

Data

Preprocessing

Data Visualization

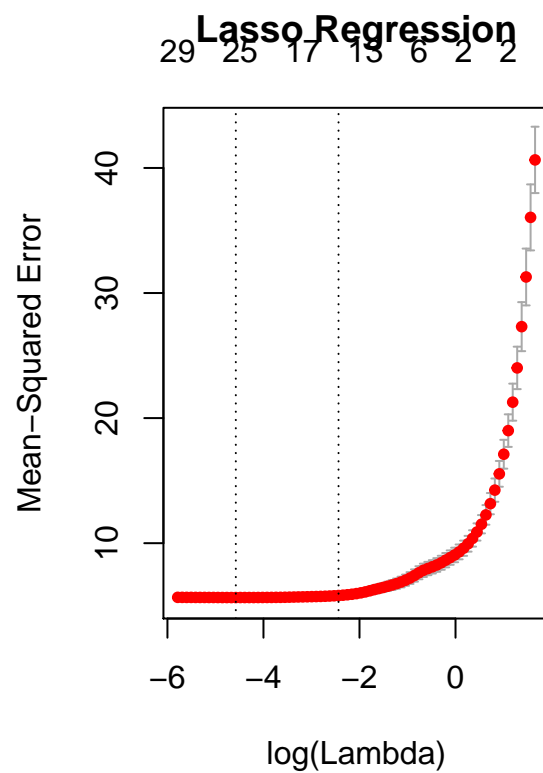
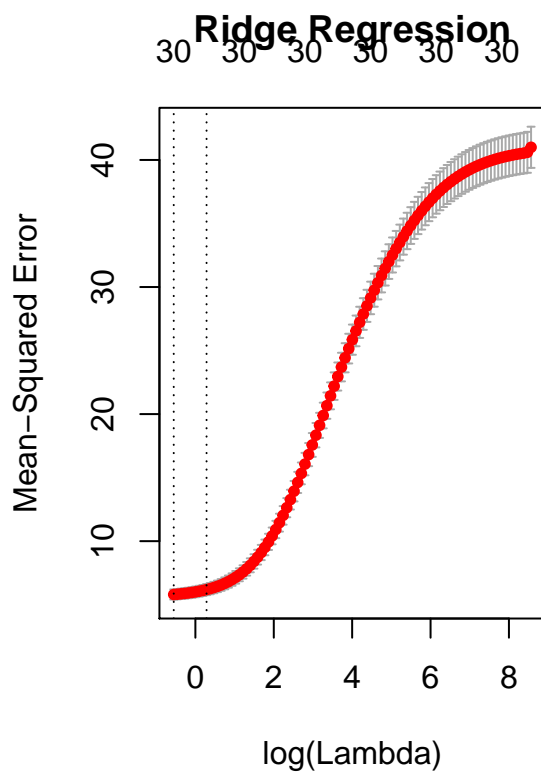
Smoothing Methods

Linear Models

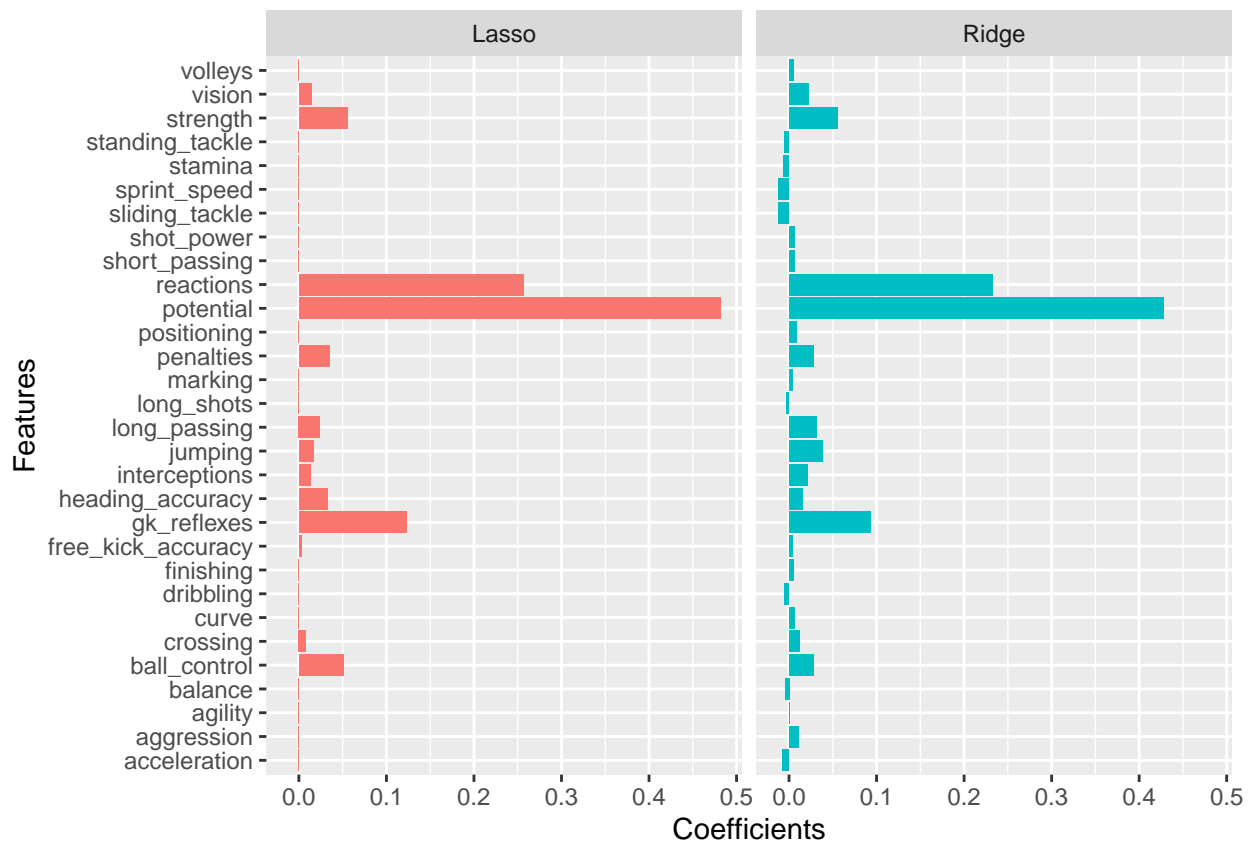
Multiple Linear Regression

LASSO Regression

Ridge Regression



##		MSE	MSPE
##	Ridge	23.708457	21.546089
##	LASSO	8.787523	8.515476
##	RidgeCV	5.990798	5.825613
##	LASSOCV	5.604834	5.616913



Non-Linear Model

GAM

Tensor Producting Smoothing

Regression Tree

Random Forest

Statistical Conclusions

Conclusion in the context of the problem

Future Work

Contribution

Appendix

Variables

- `player_name`: The name of the player
- `finishing`: The accuracy of shots using foot, inside the penalty area
- `dribbling`: The ability to keep possession of the ball.
- `ball_control`: The ability to keep your ball under your feet with velocity.
- `reactions`: How quickly a player responds to a situation.
- `stamina`: Determine the rate at which a player will tire during a game.
- `interceptions`: The ability to intercept a pass where the ball is going and stop it from going there.
- `marking`: The ability to track and defend an opposing player.
- `overall_rating`: The rating of the player based on all attributes.
- `heading_accuracy`: The accuracy of the player either a pass or a shot by using head.
- `curve`: The ability to shoot the ball in a curved shape.
- `acceleration`: Increase in the rate of speed of a player.
- `balance`: The ability to maintain balance after a physical challenge.
- `strength`: The ability to win a physical challenge.
- `positioning`: The ability to read the game offensively, get into good positions, make effective runs, and avoid getting caught offside.
- `standing_tackle`: The ability of the player to time standing tackles so that they win the ball rather than give away a foul.
- `potential`: A peak in overall rating that a player could reach.
- `short_passing`: The ability to perform a pass in short distance.
- `free_kick_accuracy`: The accuracy of a direct free kick on goal. (Free kick: an unimpeded kick of the stationary ball awarded to one side as a penalty for a foul by the other side)
- `sprint_speed`: The maximum speed over a short distance of a player.
- `shot_power`: How hard can the player hit the ball when taking a shot at goal.
- `long_shots`: The accuracy of shots from outside of the penalty area.
- `vision`: The player's awareness of the position of his team mates & opponents around him.

- sliding_tackle: The ability of the player to time sliding tackles so that they win the ball rather than give away a foul.
- crossing: The accuracy of the player crosses the ball.
- volleys: The accuracy of a player strike or hit the ball at goal before it touches the ground.
- long_passing: The ability to perform a long pass in the air and on the ground to his teammate.
- agility: The ability of a player to move or turn in game.
- jumping: The vertical distance of a player can jump from the ground.
- aggression: The frequency & aggression of jostling, tackling & slide tackling.
- penalties: The ability to take penalties.
- gk_reflexes: The ability to react a ball in movement at goal by the goal keeper.

R-Code

```
knitr::opts_chunk$set(echo = TRUE)
setwd("/Users/Raymond/Desktop/Raymond Tan/HW/4B/STAT444/soccer-rating-prediction/data")
soccer.raw <- read.table("rating_potential.csv",sep = " ",na.strings = "NA")
library(glmnet)
library(data.table)
library(ggplot2)
library(MASS)
library(rpart)
library(gridExtra)
set.seed(123)
mse <- function(y,yhat) {
  return( mean( (y - yhat)^2 ))
}

soccer <- soccer.raw
soccer$player_name <- NULL
soccer$set <- ifelse(runif(n=nrow(soccer)) > 0.85,yes = 1,no = 2)
#Split data into training set and testing set
soccer.train <- soccer[which(soccer$set == 1),]
soccer.test <- soccer[which(soccer$set ==2),]
soccer.train$set <- NULL
soccer.test$set <- NULL
soccer.train.x <- soccer.train[,2:length(soccer.train)]
soccer.test.x <- soccer.test[,2:length(soccer.test)]

ridge.info <- c()
ridge.cv.info <- c()

lass.info <- c()
lass.cv.nfo <- c()

#Fit ridge model
ridge_model <- glmnet(as.matrix(soccer.train.x),soccer.train$overall_rating,alpha = 0)

#Calculate MSE and MSPE for ridge model
train.pred <- as.matrix(cbind(const=1,soccer.train.x)) %*% coef(ridge_model)
test.pred <- as.matrix(cbind(const=1,soccer.test.x)) %*% coef(ridge_model)
ridge_model.mse <- mse(train.pred,soccer.train$overall_rating)
```

```

ridge_model.mspe <- mse(test.pred,soccer.test$overall_rating)
ridge.info <- c(ridge_model.mse,ridge_model.mspe)

#Fit Lasso model
lasso_model <- glmnet(as.matrix(soccer.train.x),soccer.train$overall_rating,alpha = 1)
train.pred <- as.matrix(cbind(const=1,soccer.train.x)) %*% coef(lasso_model)
test.pred <- as.matrix(cbind(const=1,soccer.test.x)) %*% coef(lasso_model)
lasso_model.mse <- mse(train.pred,soccer.train$overall_rating)
lasso_model.mspe <- mse(test.pred,soccer.test$overall_rating)
lasso.info <- c(lasso_model.mse,lasso_model.mspe)

#Fit model with cross validation
ridge_model <- cv.glmnet(as.matrix(soccer.train.x),soccer.train$overall_rating,alpha = 0,nfolds = 5)
lasso_model <- cv.glmnet(as.matrix(soccer.train.x),soccer.train$overall_rating,alpha = 1,nfolds = 5)

best_lambda.ridge <- ridge_model$lambda.1se
best_lambda.lasso <- lasso_model$lambda.1se
par(mfrow=c(1,2))
plot(ridge_model,main = "Ridge Regression")
plot(lasso_model,main = "Lasso Regression")
ridge_coeff <- ridge_model$glmnet.fit$beta[,ridge_model$glmnet.fit$lambda == best_lambda.ridge]
lasso_coeff <- lasso_model$glmnet.fit$beta[,lasso_model$glmnet.fit$lambda == best_lambda.lasso]

train.pred <- predict(ridge_model,as.matrix(soccer.train.x),s = "lambda.1se")
test.pred <- predict(ridge_model,as.matrix(soccer.test.x),s = "lambda.1se")
ridge_model.cv.mse <- mse(train.pred,soccer.train$overall_rating)
ridge_model.cv.mspe <- mse(test.pred,soccer.test$overall_rating)
ridge.cv.info <- c(ridge_model.cv.mse,ridge_model.cv.mspe)

train.pred <- predict(lasso_model,as.matrix(soccer.train.x),s = "lambda.1se")
test.pred <- predict(lasso_model,as.matrix(soccer.test.x),s = "lambda.1se")
lasso.cv.mse <- mse(train.pred,soccer.train$overall_rating)
lasso.cv.mspe <- mse(test.pred,soccer.test$overall_rating)
lasso.cv.info <- c(lasso.cv.mse,lasso.cv.mspe)

err <- as.table(rbind(ridge.info,lasso.info,ridge.cv.info,lasso.cv.info))
colnames(err) <- c("MSE","MSPE")
rownames(err) <- c("Ridge","LASSO","RidgeCV","LASSOCV")

err
#Compare Coefficients:
coeff <- data.table(Lasso = lasso_coeff,Ridge = ridge_coeff)
coeff[,Features :=names(ridge_coeff)]
to_plot <- melt(data = coeff,id.vars = 'Features',variable.name = 'Model',value.name = 'Coefficients')
ggplot(to_plot,aes(x=Features,y=Coefficients,fill=Model)) + coord_flip() + geom_bar(stat = 'identity')

```