

STUDENT NUMBER: 219001437

SURNAME AND INITIALS: MKANSI P

MODULE NAME: COMPUTER SCIENCE 3A

MODULE CODE: CSC03A3

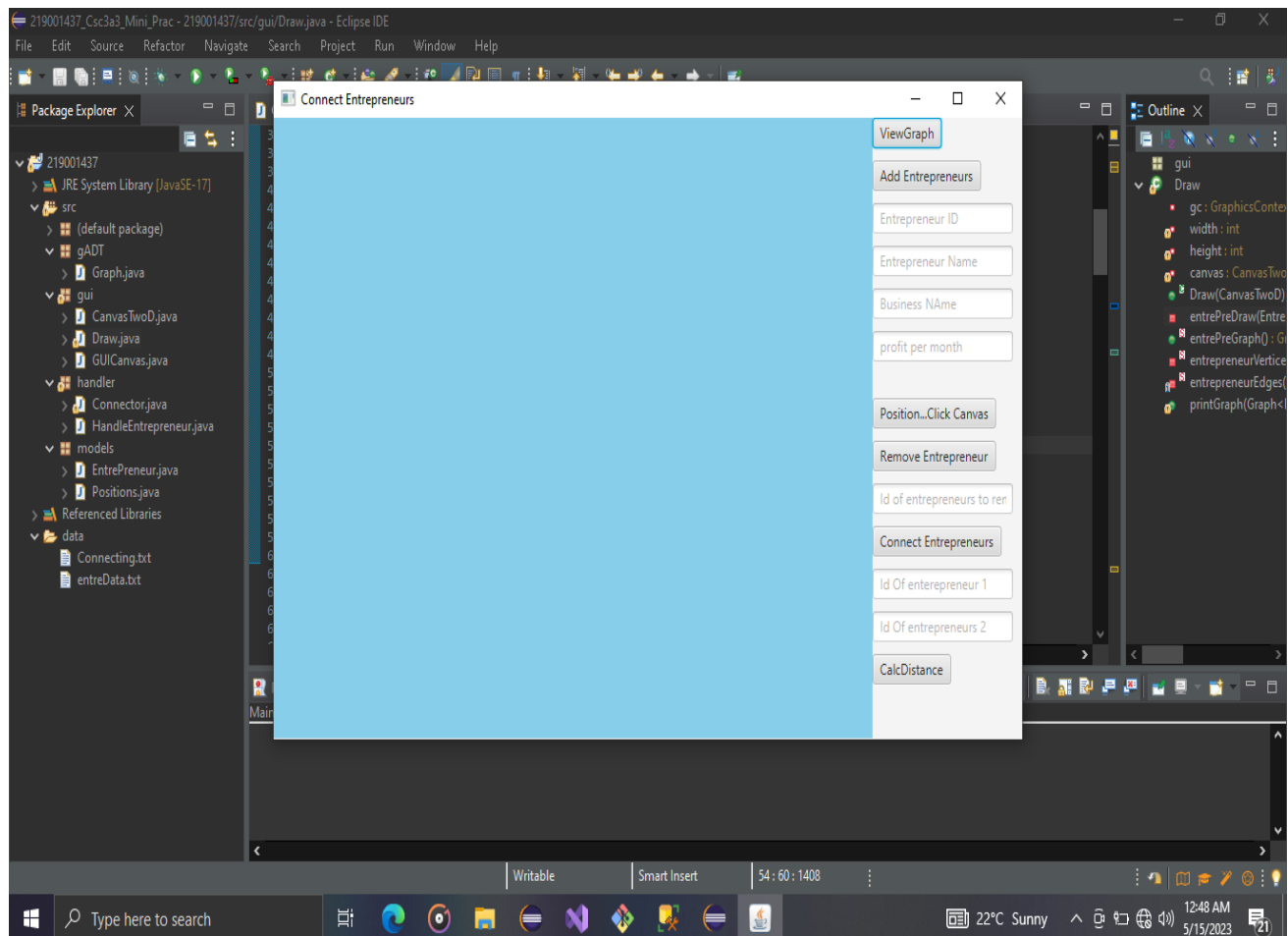
2023 SOCIO ECONOMIC PROBLEMS PROJECT

Problem:

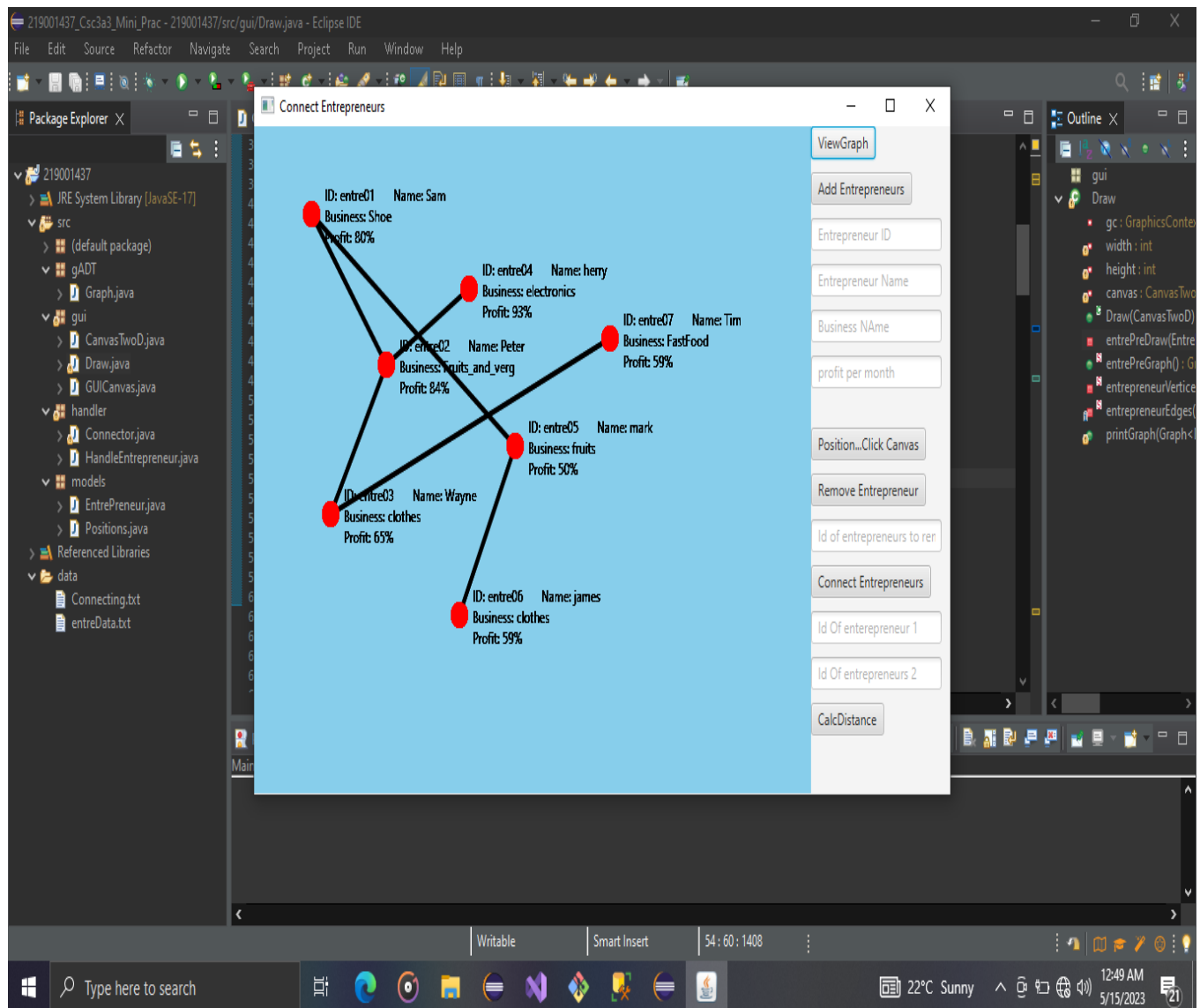
- Sum Entrepreneurs or small time business owners are struggling to make their businesses grow and they have low profit.

Solution:

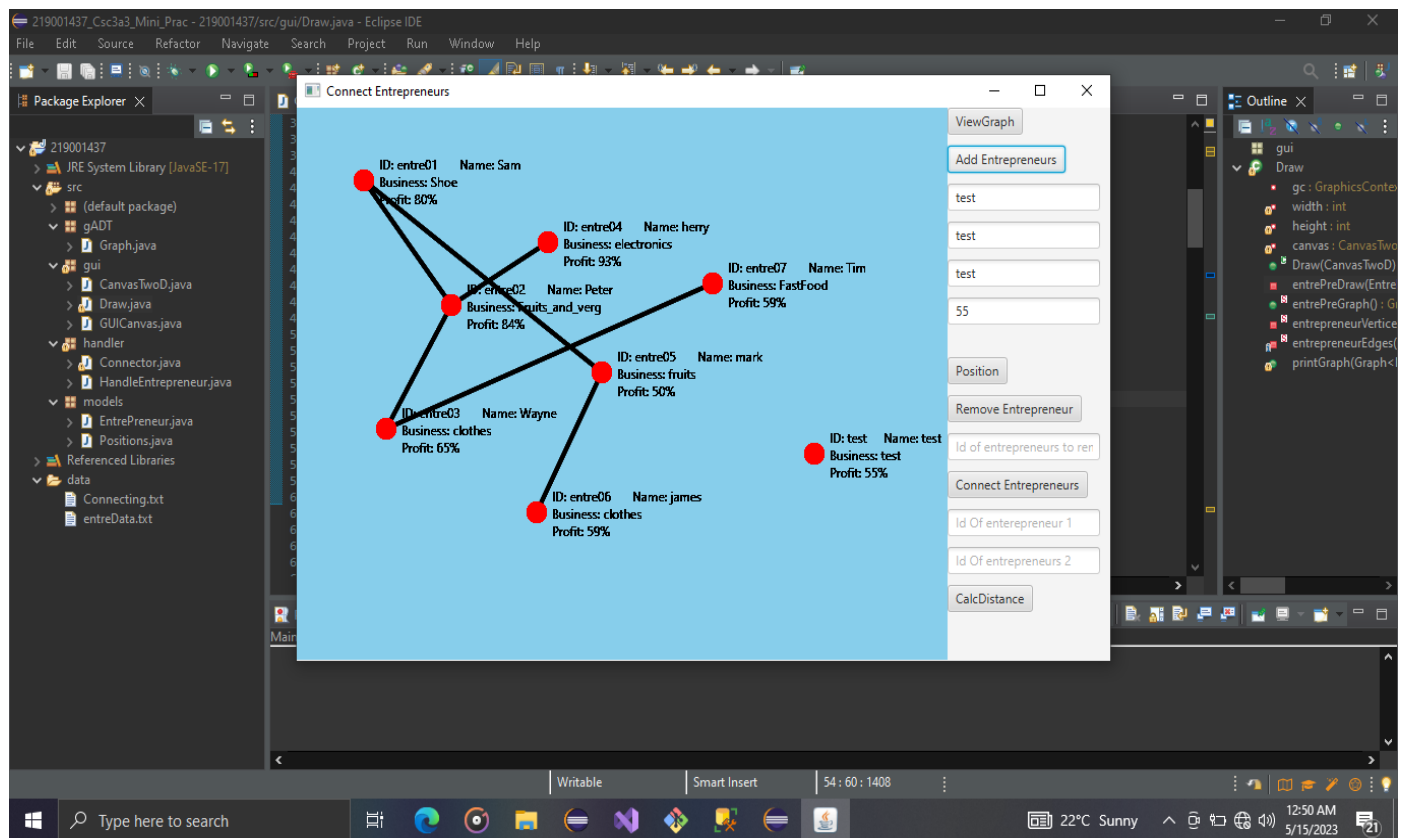
- Connect the struggling entrepreneurs with the ones striving so that all entrepreneurs find success.



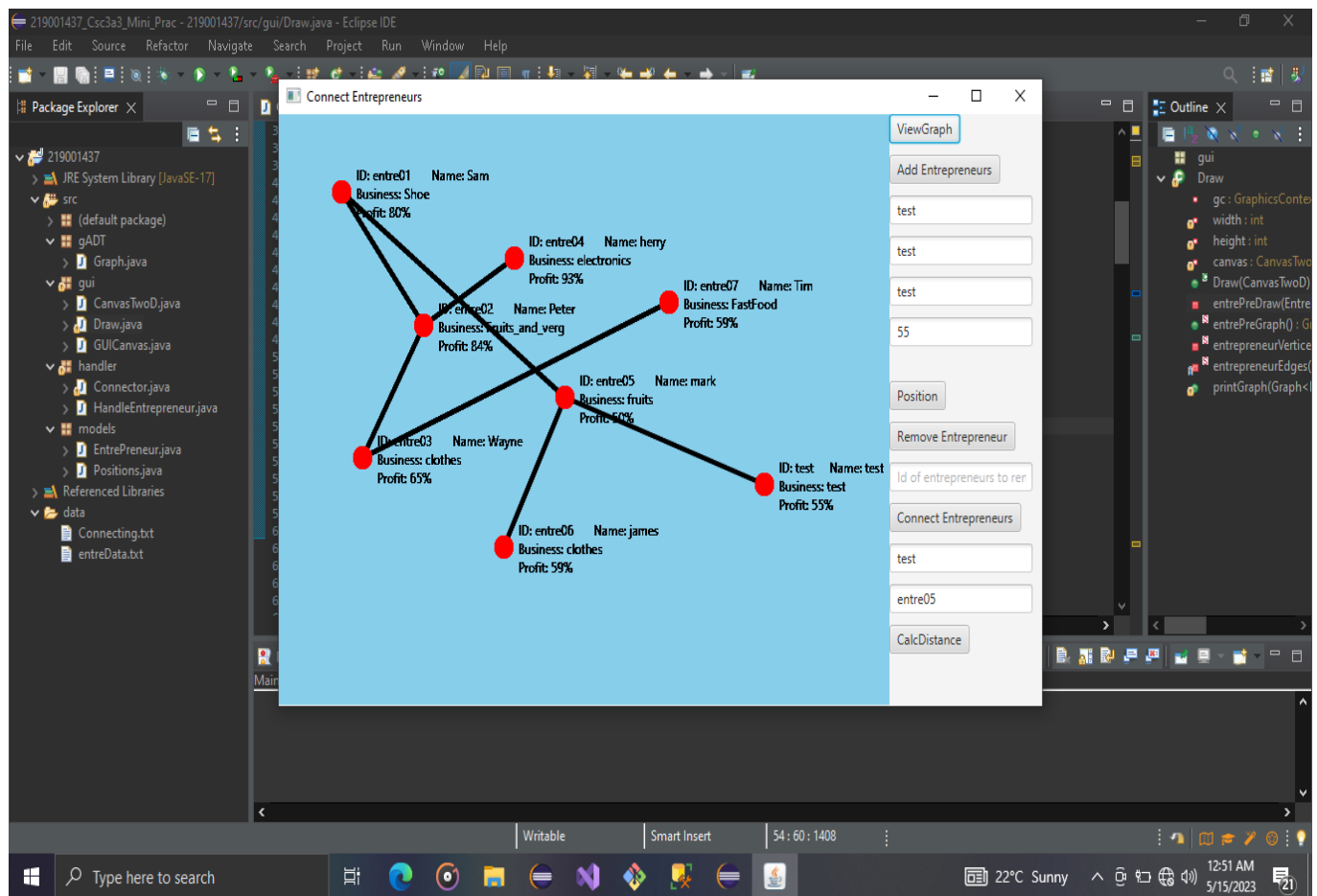
- Run the project
- An empty canvas will be displayed with a graphical user interface
- Click button view Graph
- Graph is displayed with entrepreneurs as nodes



- Add new entrepreneur to the canvas
- Type in an entrepreneur's id, name, business name and profit made each month as an integer.
- Click the position button
- After clicking the position button click anywhere on the canvas u want new entrepreneur to be drawn
- After that on the position button coordinates will appear
- Then click the add entrepreneur button



- If the entrepreneur added has a low profit percentage therefore connect them to a entrepreneur with high profit so that they can help them grow.
- Or connect them to entrepreneur that's connect to the one with a high profit but chose the one with less connections.
- Chose the one with the shortest path
- Connections are made by taking ID's of entrepreneur's you want to connect and write them to a text field and click button connect entrepreneurs.
- After clicking button connect intrapreneur's click the button view graph again to display the new connections made
- Therefore connections will be made
- - you can make as many connections as you want



Removing:

- Removing a node or entrepreneur
- To remove a node write the id, name, business name, profit and coordinates of the text field remove entrepreneur
- Leave a space between the data e.g. (testID sam Home_Food 66 234x88)
- The xon (234x88) separates the x and y coordinates of the node
- Get the coordinates on the text file
- Therefore click button remove
- After you must terminate the program and start it again then the data will be deleted
- dis only works for delete the other functions will sav their data to the file so t doesn't
- attter if u terminate if u open again the data will still be there on the text file and displayed on canvas

219001437_Csc3a3_Mini_Prac - 219001437/data/entreData.txt - Eclipse IDE

File Edit Navigate Search Project Run Window Help

Package Explorer

- 219001437
 - JRE System Library [JavaSE-17]
 - src
 - (default package)
 - gADT
 - Graph.java
 - gui
 - CanvasTwoD.java
 - Draw.java
 - GUICanvas.java
 - handler
 - Connector.java
 - HandleEntrepreneur.java
 - models
 - Entrepreneur.java
 - Positions.java
 - Referenced Libraries
 - data
 - Connecting.txt
 - entreData.txt

Connect Entrepreneurs

ViewGraph

Add Entrepreneurs

test

test

test

55

Position

Remove Entrepreneur

test test test 55 499x309

Connect Entrepreneurs

test

entre05

CalcDistance

Writeable Insert 9:1:266

22°C Sunny 12:53 AM 5/15/2023

219001437_Csc3a3_Mini_Prac - 219001437/data/entreData.txt - Eclipse IDE

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Connect Entrepreneurs

ViewGraph

Add Entrepreneurs

Entrepreneur ID

Entrepreneur Name

Business Name

profit per month

Position...Click Canvas

Remove Entrepreneur

Id of entrepreneurs to ren

Connect Entrepreneurs

Id Of entrepreneur 1

Id Of entrepreneurs 2

CalcDistance

Writeable Insert 9:1:266

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Button calc distance:

- Using DIJSTRAS ALGORITHM it calculates the shortest among the nodes you want to connect