Peter Mombartz-Brændgaard's CV

Name: Peter Mombartz-Brændgaard

Birthday: 3. October 1998

Address: Åløkke alle 7, 4.14A

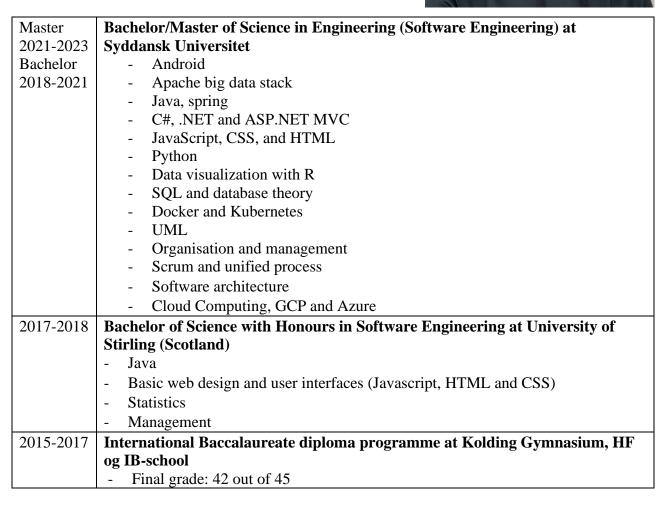
5000, Odense C

Denmark

Phone number: +45 28180310

E-mail: peter.braendgaard@gmail.com

Education



Work experience

April 2022 -	Student developer at Unik System Design
	.NET development with frontends in Blazor or WPF
May 2021 -	Student developer at Hesehus
April 2022	Primarily, web shop development using different versions of .NET both C#
	and VB. Once in a while, I had to do JavaScript tasks on older solutions.
August 2019 –	Student developer at Ajour System A/S
April 2021	I work primarily with a C# plugin for Revit, but also occasionally with an
	Aurelia/Typescript SPA and accompanying .Net Web API.
April -	Volunteer at Frivillighuset (Translation: House of volunteers)
December 2016	Frivillighuset is a place for ethnic minorities (mainly refugees) to get help
	with their daily lives in Denmark. I was mainly helping children with their
	homework. Other tasks ranged from helping people learn Danish to assisting
	them with filling out official forms and applications.
Spring 2013	Office assistance at Brands of Scandinavia (Clothing company)
	Preparing and controlling delivery notes.
Summer 2012	Packing of muffin forms (Fin Form)

Languages

I speak English and Danish at a native level.

My wife is German, so my German is constantly getting better. I understand most German, but still find speaking difficult.

Interests

- **Video games:** My main game is League of Legends which is a strategy game, where five players battle against five other players. This means teamwork and coordination is key to victory. It also requires fast reactions and split-second decisions in high-pressure situations.
- **Board games:** I like most board games from short social games to big strategic games, which take several hours. I have a weekly board game day with my friends where we play.
- **Pen and paper roleplaying:** I mainly play Dungeons and Dragons, but I have also tried a variety of other systems.