

Apollo: Performance Management Playbook

BUILDING AN APOLLO GRAPHQL SERVER
WITH NODE USING ONE JAVASCRIPT FILE

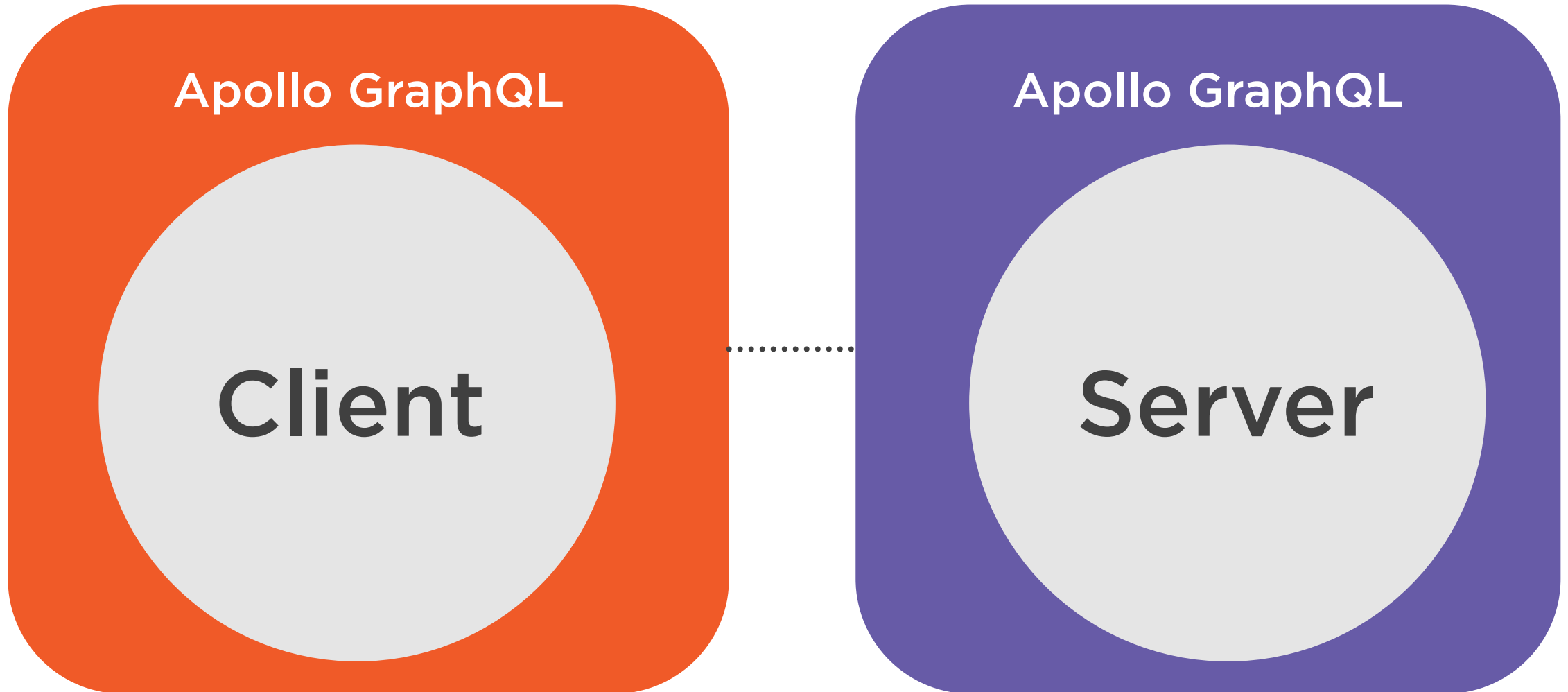


Peter Kellner

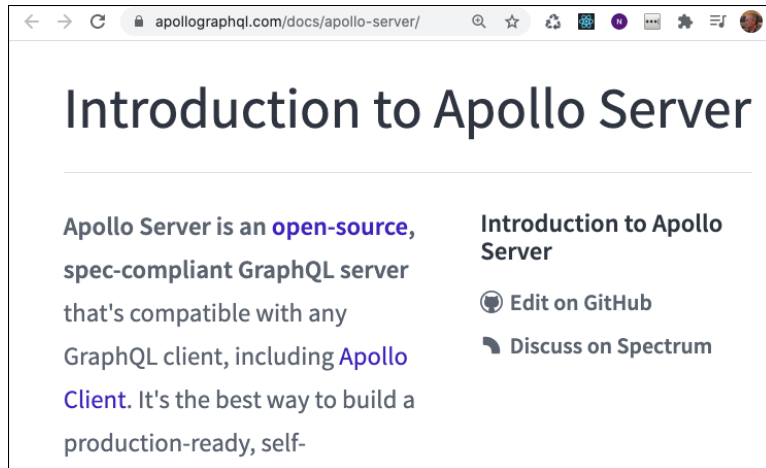
DEVELOPER, CONSULTANT AND AUTHOR

@pkellner [linkedin.com/in/peterkellner99](https://www.linkedin.com/in/peterkellner99) ReactAtScale.com

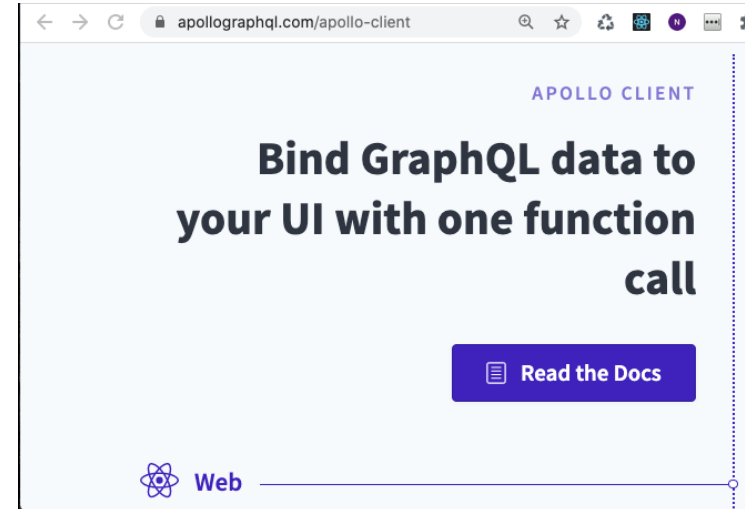
Benefits of Building Apps with Apollo



Open Source Projects from Apollo (MIT Licensed)



Apollo Server



Apollo Client

Benefits of Building Apps with Apollo

**Development team
productivity**

**Significant
performance gains to
developed products**

Primary Benefits Breakdown

Apollo Server

Minimal setup time

Out of the box cache support

Sophisticated default resolver
resolutions

Apollo Client

Intelligent caching

Declarative approach to coding
features

Potential replacement for state
management libraries like Redux

To learn best techniques,
need to put together both
Apollo Server and Client.

Coming up in this module,
Apollo Server setup.

Coming up in the next
module, Apollo Client setup.

Coming up next,
adding read/write to our
GraphQL server by
implementing a REST
server with json-server.

Coming up next,
update our package.json
such that “start” launches
both json-server and our
GraphQL server.

Required for course

“Node”

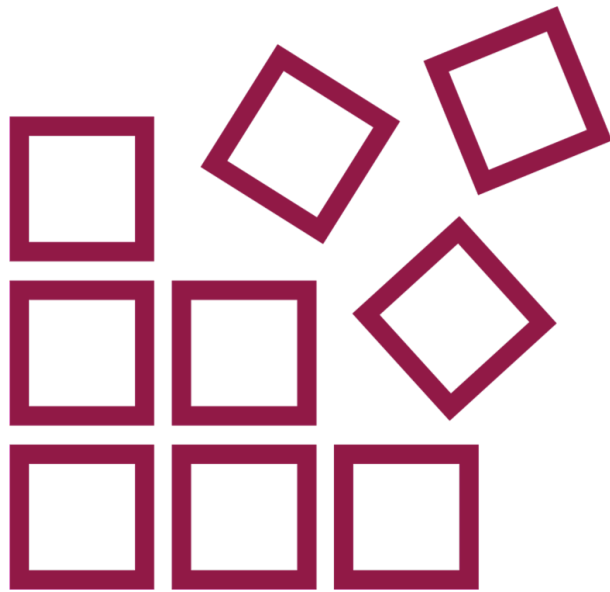
Building Our Apollo GraphQL Server

Put all JavaScript in a single file and launch with Node

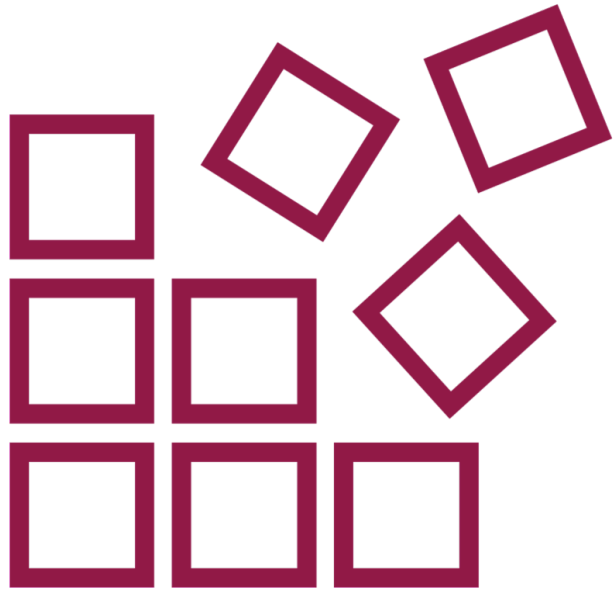
Define a GraphQL Schema with GQL

Build standard and custom GraphQL resolvers

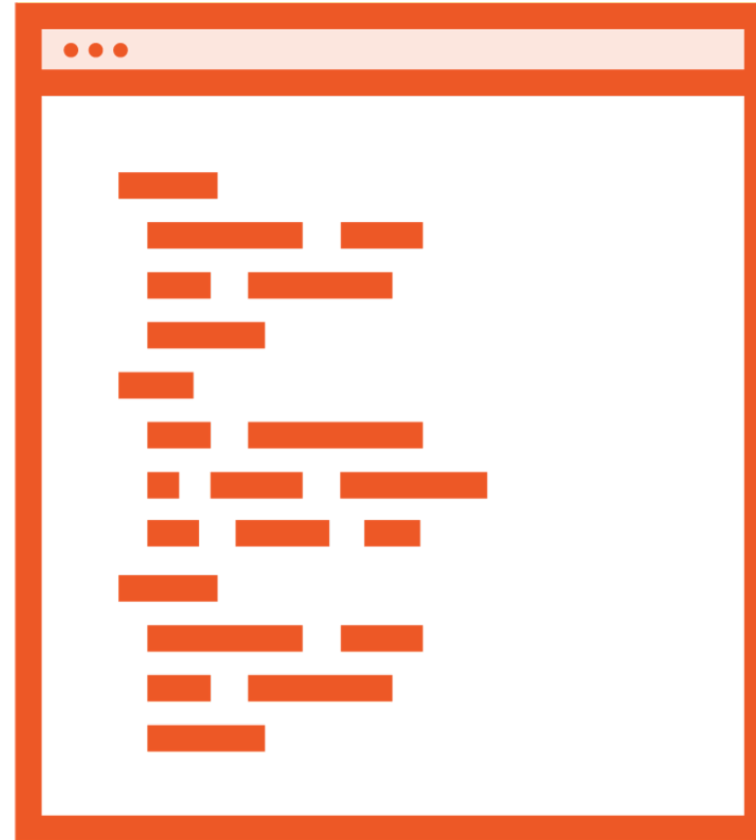
Learn how Apollo's automatic resolver resolution works



Goal to start simple and enhance
Focus on what differentiates Apollo
GraphQL and boiler plate code
Build a simple Apollo Server
Supporting query and mutation



Pseudo code coming...



```
import {ApolloServer} from ...

const typeDefs = gql`
  type Speaker { id: ID!, ... }
  type Query { speakers: [Speaker]...}`
const resolvers = {
  Query: { speakers: (parent, args) =>
    { return speakerList }    }
const server = new ApolloServer() {
  typeDefs, resolvers };

server.listen();
```

◀ Import ApolloServer library

◀ Set up typeDefs

◀ Define resolvers

◀ Create an ApolloServer instance that includes typeDefs and resolvers

◀ Launch the server!

Resolvers

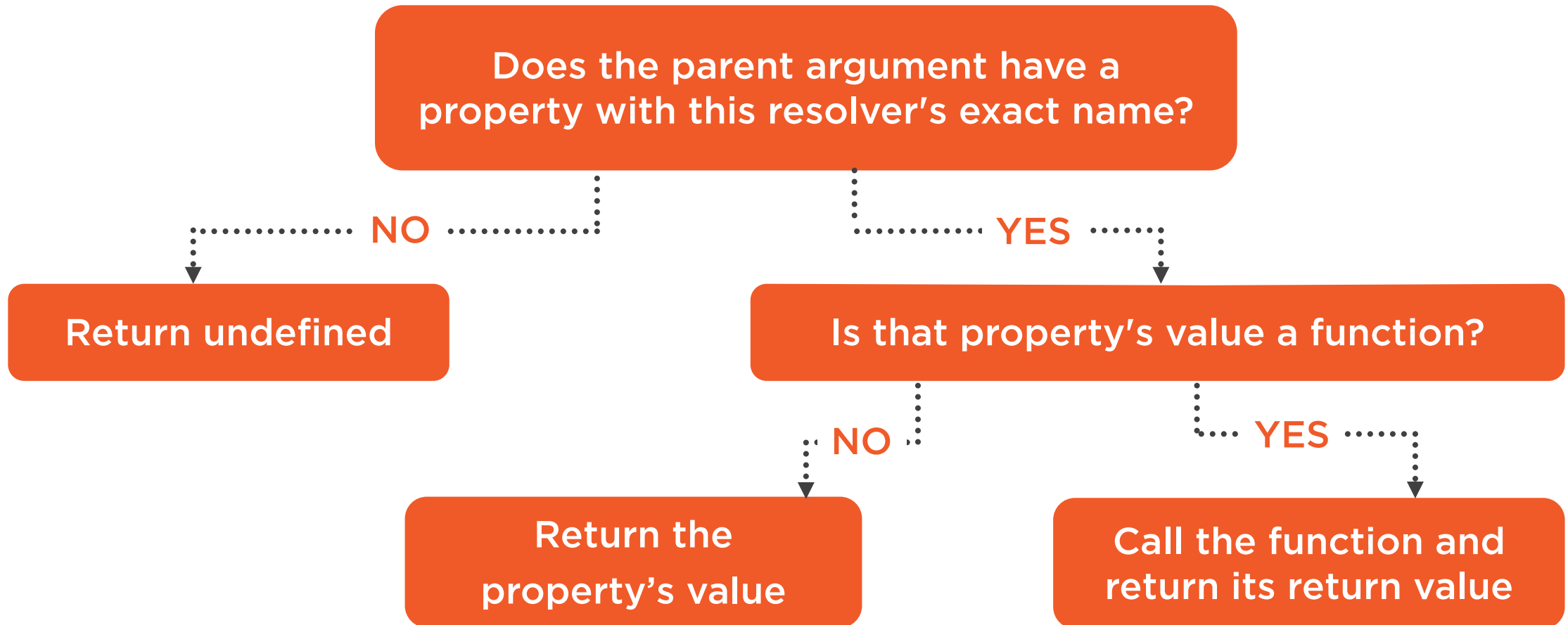
GraphQL spec

Resolvers are not part of the official GraphQL specification

One to one

Every field in the typeDefs (or schema) has a resolver field that matches it

Finding the Right Resolver in Apollo Server



Module goal: super simple
Apollo GraphQL server

One single file, server.js

Apollo GraphQL Root Query Types

```
type Query {  
    speakers: SpeakerResults  
}
```

```
type Mutation {  
    updateSpeaker(speaker: SpeakerInput): Speaker  
    addSpeaker(speaker: SpeakerInput): Speaker  
    deleteSpeaker(speakerId: Int!): Speaker  
}
```

Persistent Store Needed for Updates



Local Storage



Database



REST server

Benefits of Using json-server in Development



No production server or copy needed



Keep ahead of server production code



REST calls spec compliant



Support both small and large data sources

Add json-server to our
Apollo GraphQL server
project

Next module: Apollo Client
using React as well as
performance details around
caching.