

Apollo: Performance Management Playbook

LEARNING APOLLO CLIENT CACHING TECHNIQUES



Peter Kellner

DEVELOPER, CONSULTANT AND AUTHOR

@pkellner [linkedin.com/in/peterkellner99](https://www.linkedin.com/in/peterkellner99) ReactAtScale.com

Why Use Cache in Apollo GraphQL Client

Good for server

- Fewer roundtrips from client to server
- Less computational load required
- Less network traffic
- Lower cost

Good for user

- User interface more responsive
- Works better on slower connections
- Enables optimistic UI
- Leverage local compute power

```
const apolloClient = new ApolloClient({  
  uri: "http://localhost:4000",  
  cache: new InMemoryCache(),  
});
```

Apollo Client Configuration

What's Coming in This Module

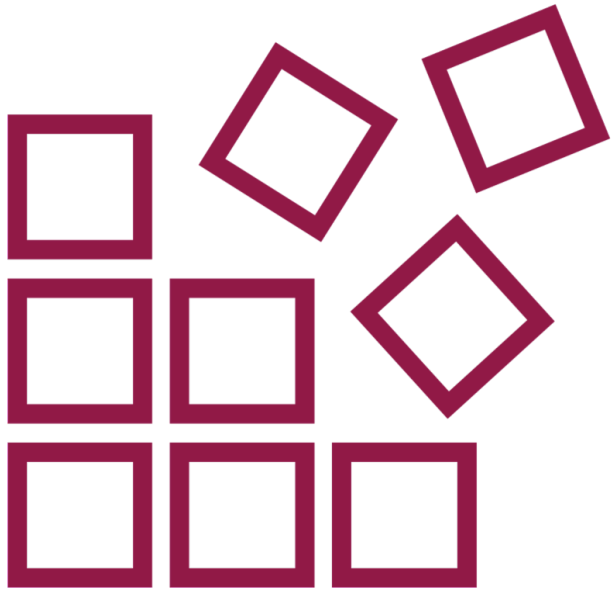


Normalizing data for caching

Reading and writing cache data

Enhancing insert and delete mutations

Implementing an optimistic UI



We will be using the GraphQL server built in module 2

We will be extending the React app we build with Next.js and Apollo in module 3

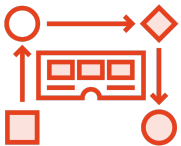
The Plan for Understanding Apollo Cache Normalization



Look at Query sent to Apollo Server

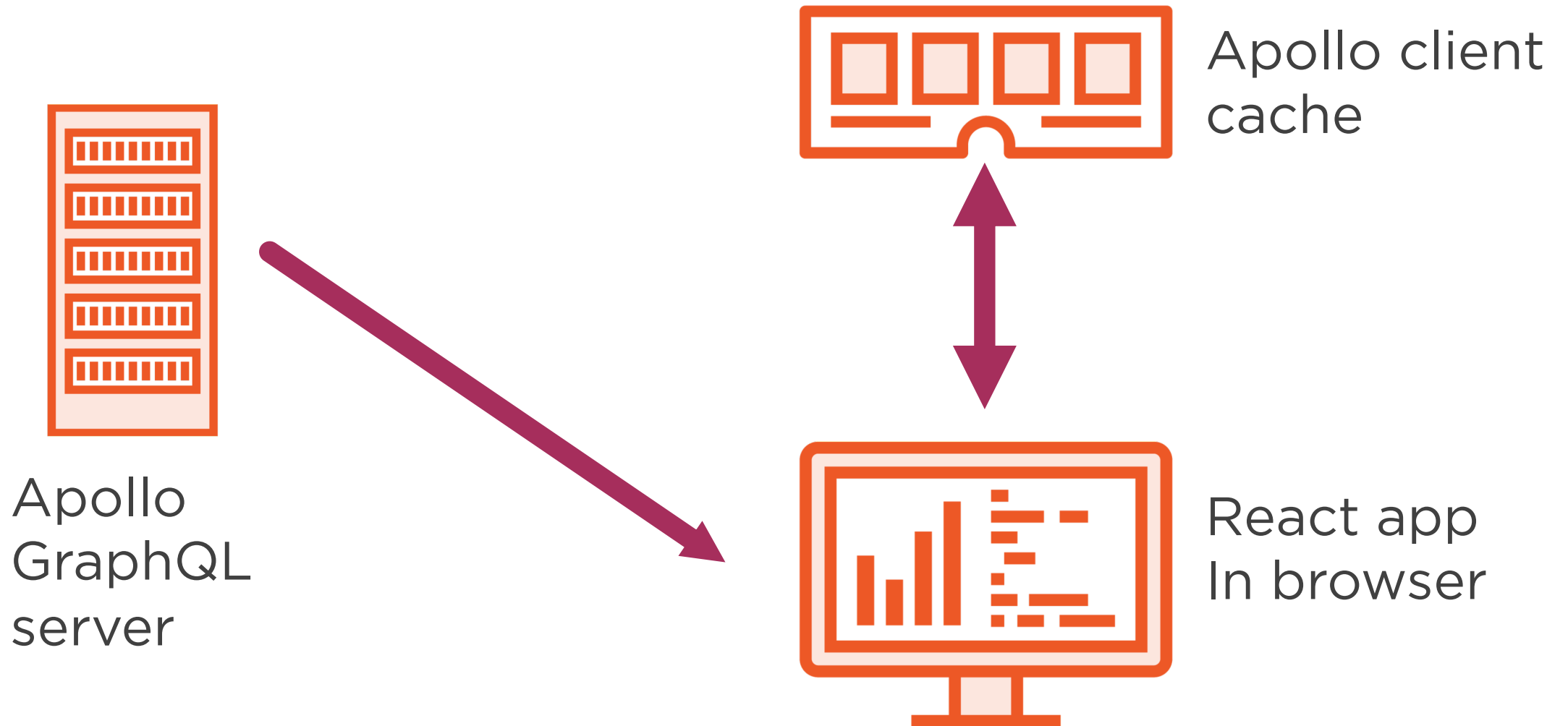


Look at results returned from Apollo Server



Look at Apollo Cache created from processing the query

Apollo Cache Interactions



Implementing an
Optimistic UI in
Apollo client is easy

We will implement
Optimistic UI for our
speaker favorite icon
and the trash icon

Takeaways



Apollo cache tied to React state

Fixed insert and delete mutations to be cache aware

Implemented Optimistic UI pattern with just declarative code

Implement UI data sorting by sorting Apollo cache items in memory