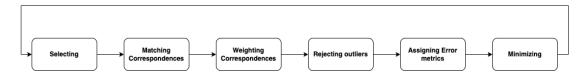
# Project Proposal

# "Analysis of the ICP Algorithm"

#### 1 Abstract

The Iterative Closest Point (ICP) algorithm is a common choice for registering 3D scans, e.g. for mapping tasks in robotics. It was proposed in 1992 by Besl and McKay [1] and many variations have been developed since. Starting with an initial guess for the transform, the ICP algorithm iteratively refines the rotation and translation by repeatedly choosing pairs of corresponding points and minimizing an error metric.



It can be seen in the above figure, that the ICP algorithm has many steps, and a variation in one of those steps can affect the final result. In our project, we would like to explore the ICP algorithm and evaluate the speed and precision of different variants for real data. Our work has been mainly inspired by Rusinkiewicz and Levoy [2], who focused on the efficient variants of the ICP. In this work, we will not limit our analysis only to the efficient versions of the ICP. We will also compare more recent variants, like Symmetric-ICP [3], inspect how the color information can affect the precision of some steps, and lastly, test the effects of a new accelerated approach, Multi-Resolution ICP [4], combined with the popular ICP variants. More precisely, we will consider the following variations of the ICP algorithm:

- 1. **Selection Step:** Use all available points [1], or random sampling [5].
- 2. **Matching Step:** Find the closest point by using an accelerated data structure [6], or project the source point cloud onto the target mesh (which only works for structured data, e.g. RGB-D scans) [7].
- 3. Weighting Step: Constant weight, adding lower weights to pairs with greater point-to-point distances [2], weighting based on compatibility of colors [8], or weighting based on compatibility of normals [2].
- 4. **Rejecting Step:** Rejection of points based on a fixed distance apart, or rejection based on the angle between the normals.
- 5. **Error Metric Step:** The options are Point-to-Point ICP [1], Color ICP [9], Point-to-Plane ICP [10], and Symmetric ICP [3].
- 6. **Minimization Step:** Linear least squares, or non-linear least squares using the Levenberg-Marquardt method [11].

As an optional step, instead of only outputting the rotation, translation, and aligned point clouds at the end, we would like to visualize the point clouds at different iterations of the ICP using a live visualization. This could be a nice way to show how the point clouds are being aligned iteratively. One option is to use the Point Cloud Library [12], which offers ways to render point clouds.

## 2 Requirements

To compare the different variants of ICP, we need a dataset and our goal is to compare the performance for real-world data. Therefore, the Laser Registration Dataset from ETH Zurich [13] is one good option as it contains real scans of indoor and outdoor scenes. To make the usage of the datasets easier, and to potentially use additional datasets, we may use a small tool developed by Simone Fontana from the IRALab of the University of Milan [14]. It can transform scenes from different sources, including the ETH dataset, into a common format.

In addition, the required libraries are, the common Eigen [15] library for linear algebra calculations, Ceres [16] for the non-linear optimization step, along with FLANN [17] and glog [18] as well as FreeImage [19] and trimesh2 [20] for data processing.

#### 3 Team

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#### 4 Milestones

- 13 Dec 17 Dec: Adapt given ICP code to be modular (skeleton for variants); Prepare data and pipeline for speed and convergence analysis.
- 20 Dec 24 Dec: Implement 2 selection, 1 matching, 2 weighting, 2 rejection, and 2 error metrics (using both minimization methods) steps.
- 27 Dec 31 Dec: Implement Symmetric objective function and Projective variant of the matching step.
- 03 Jan 07 Jan: Finish all variants apart from Color and Multi-Resolution ICP.
- $\bullet\,$  10 Jan 14 Jan: Implement Color ICP and start doing some analysis.
- 17 Jan 21 Jan: Implement Multi-resolution ICP; Start the optional live visualization.
- 24 Jan 28 Jan: Complete analysis of speed, convergence, and output quality; Finish the optional live visualization, if possible.
- 31 Feb 04 Feb: Start writing the report and prepare the presentation.

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