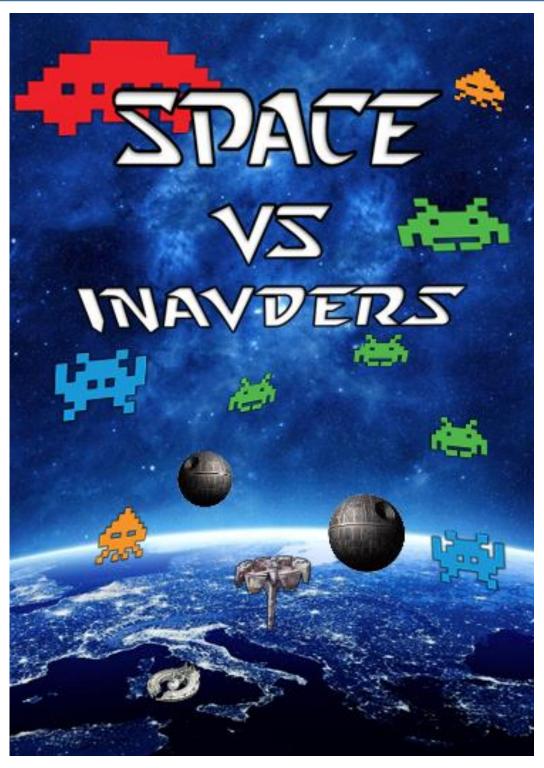
SPACE VS INVADERS

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COMPLETE GAMEPLAY INSTRUCTIONS HELPFUL HINTS



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I.GAMEPLAY

Each time you turn on SPAVE VS INVADERS you will be at war with enemies from space who are theatening the earth. Your objective is to destroy these invaders by building "towers". You must wipe out the invaders either before enough of them reach earth or before the timer runs out.

Your long term objective is to produce gold, upgrade your towers and don't lett he aliens put up a fight. Your gold total can be seen on the bottom right of the screen.

If you destory a wave of enemies, soon a new set invaders will appear ont he screen. Each time a wave of invaders are defeted the new wave will be stronger and stronger.



Figure 1

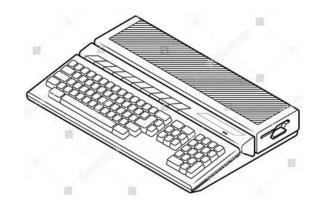
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2. USING THE CONTROLS

Use your USB Mouse and Keyboard. Be sure both the mouse and keyboard cables are firmly plugged in to the computer.

Use your mouse to click on buttons in the game, to select and place towers. You can also use the keyboard to do every command.

With the arrow keys you can select tiles. With 1 2 and 3 you can select towers to buy, which you can place with ENTER. Upgrade the current tower with U, sell it with S. Upgrade your CASTLE with C.



3.GOLD VALUES

The starting gold value for both normal and hard mode is \$1500. \$ is the measurement of gold in SPACE VS INVADERS economy.

The main way to spend your gold is by buying towers. A damage tower costs \$200, a Heal Tower is \$100 and a Gond Tower is \$150.

You can also upgrade your existing towers. Each upgrade cost one and a half times the current level of the tower added to the base cost.

Additionally, you can opt in to sell a tower, in that case you get half of the base cost back.

Upgrading your castle is just as important, but ist has the same

diminishing returns as the tower upgrades.



Figure 2

4. HELPFUL TIPS

By now you know that you must build towers and elliminate the SPACE INVADERS before they reach the earth, or, the bottom of the screen. You also know that each enemy can deal damage to your towers. You either need to heal those towers to prevent them from being destroyed or you need to kill the invaders before they get there.

Here are some other bits of information which will help you play SPACE VS INVADERS.

Periodically throughout the game "catastrophes" will occour. They either take the form of the enemy mothership or a green cross. The mothership damages every tower and every invader on the tile. The green cross will heal every tower or invader ont he tile.

It is crutial to get your economy up and running as early as possible. Build as many gold towers as you can defend, the earlier you do so the more towers you can construct, the sturdier your defence will be.

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Don't be afraid of the first few waves of invaders. It is okay tol et a few reach the earth. Upgrade your castle and always look at how much health it has remaining. It might be worth while tol et a few columns undefended while you flesh out the other columns.

Heal towers heal in a 3x3 area, try to position your towers so a heal

tower is in the ceneter of these 3x3 rectangles.

You might have noticed that every tower starts at half health initially. If you buy a heal tower early you can effectively double the health of towers, which is very important in the erlier stages



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