# Chapter 14. iptables firewall

#### **Table of Contents**

iptables tables

```
starting and stopping iptables
the filter table

about packet filtering
filter table
setting default rules
changing policy rules
Allowing ssh over eth0
```

Allowing access from a subnet iptables save scripting example Allowing ICMP(ping)

practice: packet filtering solution: packet filtering network address translation

> about NAT SNAT (Source NAT) SNAT example setup IP masquerading DNAT (Destination NAT)

This chapter introduces some simple firewall rules and how to configure them with iptables.

iptables is an application that allows a user to configure the firewall functionality built into the Linux kernel.

# iptables tables

By default there are three tables in the kernel that contain sets of rules.

The filter table is used for packet filtering.

```
root@debian6~# iptables -t filter -L
Chain INPUT (policy ACCEPT)
target prot opt source destination

Chain FORWARD (policy ACCEPT)
target prot opt source destination

Chain OUTPUT (policy ACCEPT)
target prot opt source destination
```

The nat table is used for address translation.

```
root@debian6~# iptables -t nat -L
Chain PREROUTING (policy ACCEPT)
target prot opt source destination

Chain POSTROUTING (policy ACCEPT)
target prot opt source destination

Chain OUTPUT (policy ACCEPT)
target prot opt source destination
```

The mangle table can be used for special-purpose processing of packets.

Series of rules in each table are called a chain. We will discuss chains and the nat table later in this chapter.

## starting and stopping iptables

The following screenshot shows how to stop and start iptables on Red Hat/Fedora/CentOS and compatible distributions.

Debian and \*buntu distributions do not have this script, but allow for an uninstall.

```
root@debian6~# aptitude purge iptables
```

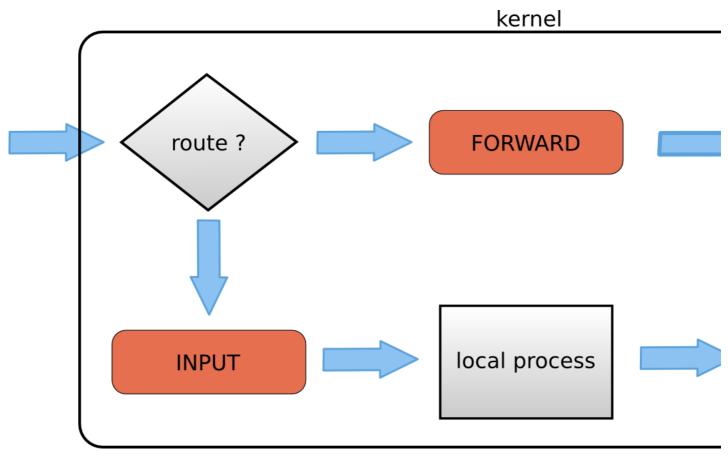
## the filter table

### about packet filtering

Packet filtering is a bit more than packet forwarding. While packet forwarding uses only a routing table to make decisions, packet filtering also uses a list of rules. The kernel will inspect packets and decide based on these rules what to do with each packet.

#### filter table

The filter table in **iptables** has three chains (sets of rules). The INPUT chain is used for any packet coming into the system. The OUTPUT chain is for any packet leaving the system. And the FORWARD chain is for packets that are forwarded (routed) through the system.



The screenshot below shows how to list the filter table and all its rules.

As you can see, all three chains in the filter table are set to ACCEPT everything. ACCEPT is the default behaviour.

## setting default rules

The default for the default rule is indeed to ACCEPT everything. This is not the most secure firewall.

A more secure setup would be to DROP everything. A package that is **dropped** will not continue in any chain, and no warning or error will be sent anywhere.

The below commands lock down a computer. Do not execute these commands inside a remote ssh shell.

```
root@debianpaul~# iptables -P INPUT DROP
root@debianpaul~# iptables -P OUTPUT DROP
root@debianpaul~# iptables -P FORWARD DROP
root@debianpaul~# iptables -L
Chain INPUT (policy DROP)
target prot opt source destination

Chain FORWARD (policy DROP)
target prot opt source destination

Chain OUTPUT (policy DROP)
target prot opt source destination
```

### changing policy rules

To start, let's set the default policy for all three chains to drop everything. Note that you might lose your connection when typing this over ssh ;-).

```
[root@RHEL5 ~]# iptables -P INPUT DROP
[root@RHEL5 ~]# iptables -P FORWARD DROP
[root@RHEL5 ~]# iptables -P OUTPUT DROP
```

Next, we allow the server to use its own loopback device (this allows the server to access its services running on localhost). We first append a rule to the INPUT chain to allow (ACCEPT) traffic from the lo (loopback) interface, then we do the same to allow packets to leave the system through the loopback interface.

```
[root@RHEL5 ~]# iptables -A INPUT -i lo -j ACCEPT
[root@RHEL5 ~]# iptables -A OUTPUT -o lo -j ACCEPT
```

Looking at the filter table again (omitting -t filter because it is the default table).

```
[root@RHEL5 ~]# iptables -nL
Chain INPUT (policy DROP)
target
          prot opt source
                                        destination
ACCEPT
          all -- 0.0.0.0/0
                                        0.0.0.0/0
Chain FORWARD (policy DROP)
                                        destination
          prot opt source
target
Chain OUTPUT (policy DROP)
target
          prot opt source
                                        destination
ACCEPT
          all -- 0.0.0.0/0
                                        0.0.0.0/0
```

#### Allowing ssh over eth0

This example show how to add two rules to allow ssh access to your system from outside.

```
[root@RHEL5 ~]# iptables -A INPUT -i eth0 -p tcp --dport 22 -j ACCEPT
[root@RHEL5 ~]# iptables -A OUTPUT -o eth0 -p tcp --sport 22 -j ACCEPT
```

The filter table will look something like this screenshot (note that -v is added for more verbose output).

```
[root@RHEL5 ~]# iptables -nvL
Chain INPUT (policy DROP 7 packets, 609 bytes)
pkts bytes target prot opt in out source destination
0 0 ACCEPT all -- 10 * 0.0.0/0 0.0.0/0
0 0 ACCEPT tcp -- eth0 * 0.0.0.0/0 0.0.0.0/0 tcp dpt:22

Chain FORWARD (policy DROP 0 packets, 0 bytes)
pkts bytes target prot opt in out source destination

Chain OUTPUT (policy DROP 3 packets, 228 bytes)
pkts bytes target prot opt in out source destination
0 0 ACCEPT all -- * 10 0.0.0.0/0 0.0.0.0/0
0 0 ACCEPT tcp -- * eth0 0.0.0.0/0 0.0.0.0/0 tcp spt:22

[root@RHEL5 ~]#
```

#### Allowing access from a subnet

This example shows how to allow access from any computer in the 10.1.1.0/24 network, but only through eth1. There is no port (application) limitation here.

```
[root@RHEL5 ~]# iptables -A INPUT -i eth1 -s 10.1.1.0/24 -p tcp -j ACCEPT [root@RHEL5 ~]# iptables -A OUTPUT -o eth1 -d 10.1.1.0/24 -p tcp -j ACCEPT
```

Together with the previous examples, the policy is expanding.

```
[root@RHEL5 ~]# iptables -nvL
Chain INPUT (policy DROP 7 packets, 609 bytes)
pkts bytes target prot opt in out source
0     0 ACCEPT all -- lo * 0.0.0.0/0
0     0 ACCEPT tcp -- eth0 * 0.0.0.0/0
                                                    destination
                                                    0.0.0.0/0
                                                    0.0.0.0/0
                                                              tcp dpt:22
         0 ACCEPT tcp -- eth1 *
                                      10.1.1.0/24 0.0.0.0/0
Chain FORWARD (policy DROP 0 packets, 0 bytes)
pkts bytes target prot opt in
                                 out source
                                                    destination
Chain OUTPUT (policy DROP 3 packets, 228 bytes)
destination
                                        0.0.0.0/0
                                                    0.0.0.0/0
                                  eth0 0.0.0.0/0
                                                              tcp spt:22
          0 ACCEPT tcp -- *
   0
                                  eth1 0.0.0.0/0
                                                    10.1.1.0/24
```

### iptables save

Use iptables save to automatically implement these rules when the firewall is (re)started.

```
[root@RHEL5 ~]# /etc/init.d/iptables save
Saving firewall rules to /etc/sysconfig/iptables: [ OK ]
[root@RHEL5 ~]#
```

You can write a simple script for these rules. Below is an example script that implements the firewall rules that you saw before in this chapter.

```
#!/bin/bash
# first cleanup everything
iptables -t filter -F
iptables -t filter -X
iptables -t nat -F
iptables -t nat -F
iptables -t nat -X

# default drop
iptables -P INPUT DROP
iptables -P FORWARD DROP
iptables -P OUTPUT DROP

# allow loopback device
iptables -A INPUT -i lo -j ACCEPT
iptables -A OUTPUT -o lo -j ACCEPT

# allow ssh over eth0 from outside to system
iptables -A INPUT -i eth0 -p tcp --dport 22 -j ACCEPT
iptables -A UNPUT -o eth0 -p tcp --sport 22 -j ACCEPT

# allow any traffic from 10.1.1.0/24 to system
iptables -A INPUT -i eth1 -s 10.1.1.0/24 -p tcp -j ACCEPT
iptables -A INPUT -o eth1 -d 10.1.1.0/24 -p tcp -j ACCEPT
```

## Allowing ICMP(ping)

When you enable iptables, you will get an 'Operation not permitted' message when trying to ping other hosts.

```
[root@RHEL5 ~# ping 192.168.187.130
PING 192.168.187.130 (192.168.187.130) 56(84) bytes of data.
ping: sendmsg: Operation not permitted
ping: sendmsg: Operation not permitted
```

The screenshot below shows you how to setup iptables to allow a ping from or to your machine.

```
[root@RHEL5 ~]# iptables -A INPUT -p icmp --icmp-type any -j ACCEPT
[root@RHEL5 ~]# iptables -A OUTPUT -p icmp --icmp-type any -j ACCEPT
```

The previous two lines do not allow other computers to route ping messages through your router, because it only handles INPUT and OUTPUT. For routing of ping, you will need to enable it on the FORWARD chain. The following command enables routing of icmp messages between networks.

```
[root@RHEL5 ~]# iptables -A FORWARD -p icmp --icmp-type any -j ACCEPT
```

# practice: packet filtering

- 1. Make sure you can ssh to your router-system when iptables is active.
- 2. Make sure you can ping to your router-system when iptables is active.
- 3. Define one of your networks as 'internal' and the other as 'external'. Configure the router to allow visits to a website (http) to go from the internal network to the external network (but not in the other direction).
- 4. Make sure the internal network can ssh to the external, but not the other way around.

# solution: packet filtering

A possible solution, where leftnet is the internal and rightnet is the external network.

```
#!/bin/bash
# first cleanup everything
iptables -t filter -F
iptables -t filter -X
iptables -t nat -F
iptables -t nat -X
# default drop
iptables -P INPUT DROP
iptables -P FORWARD DROP
iptables -P OUTPUT DROP
# allow loopback device
iptables -A INPUT -i lo -j ACCEPT
iptables -A OUTPUT -o lo -j ACCEPT
# question 1: allow ssh over eth0
iptables -A INPUT -i eth0 -p tcp --dport 22 -j ACCEPT
iptables -A OUTPUT -o eth0 -p tcp --sport 22 -j ACCEPT
# question 2: Allow icmp(ping) anywhere
iptables -A INPUT -p icmp --icmp-type any -j ACCEPT iptables -A FORWARD -p icmp --icmp-type any -j ACCEPT
iptables -A OUTPUT -p icmp --icmp-type any -j ACCEPT
# question 3: allow http from internal(leftnet) to external(rightnet)
iptables -A FORWARD -i eth1 -o eth2 -p tcp --dport 80 -j ACCEPT
iptables -A FORWARD -i eth2 -o eth1 -p tcp --sport 80 -j ACCEPT
```

```
# question 4: allow ssh from internal(leftnet) to external(rightnet)
iptables -A FORWARD -i eth1 -o eth2 -p tcp --dport 22 -j ACCEPT
iptables -A FORWARD -i eth2 -o eth1 -p tcp --sport 22 -j ACCEPT

# allow http from external(rightnet) to internal(leftnet)
# iptables -A FORWARD -i eth2 -o eth1 -p tcp --dport 80 -j ACCEPT
# iptables -A FORWARD -i eth1 -o eth2 -p tcp --sport 80 -j ACCEPT

# allow rpcinfo over eth0 from outside to system
# iptables -A INPUT -i eth2 -p tcp --dport 111 -j ACCEPT
# iptables -A OUTPUT -o eth2 -p tcp --sport 111 -j ACCEPT
```

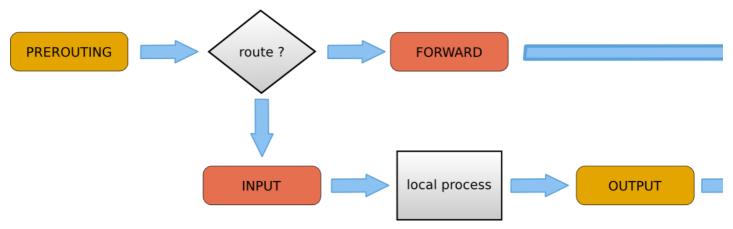
### network address translation

#### about NAT

A NAT device is a router that is also changing the source and/or target ip-address in packets. It is typically used to connect multiple computers in a private address range with the (public) internet. A NAT can hide private addresses from the internet.

NAT was developed to mitigate the use of real ip addresses, to allow private address ranges to reach the internet and back, and to not disclose details about internal networks to the outside.

The nat table in iptables adds two new chains. PREROUTING allows altering of packets before they reach the INPUT chain. POSTROUTING allows altering packets after they exit the OUTPUT chain.



Use iptables -t nat -nvL to look at the NAT table. The screenshot below shows an empty NAT table.

### **SNAT (Source NAT)**

The goal of source nat is to change the source address inside a packet before it leaves the system (e.g. to the internet). The destination will return the packet to the NAT-device. This means our NAT-device will need to keep a table in memory of all the packets it changed, so it can deliver the packet to the original source (e.g. in the private network).

Because SNAT is about packets leaving the system, it uses the POSTROUTING chain.

Here is an example SNAT rule. The rule says that packets coming from 10.1.1.0/24 network and exiting via eth1 will get the source ip-address set to 11.12.13.14. (Note that this is a one line command!)

```
iptables -t nat -A POSTROUTING -o eth1 -s 10.1.1.0/24 -j SNAT \
--to-source 11.12.13.14
```

Of course there must exist a proper iptables filter setup to allow the packet to traverse from one network to the other.

#### SNAT example setup

This example script uses a typical nat setup. The internal (eth0) network has access via SNAT to external (eth1) webservers (port 80).

```
#!/bin/bash
#
# iptables script for simple classic nat websurfing
# eth0 is internal network, eth1 is internet
#
ech0 0 > /proc/sys/net/ipv4/ip_forward
iptables -P INPUT ACCEPT
iptables -P OUTPUT ACCEPT
iptables -P FORWARD DROP
iptables -A FORWARD -i eth0 -o eth1 -s 10.1.1.0/24 -p tcp \
--dport 80 -j ACCEPT
```

```
iptables -A FORWARD -i eth1 -o eth0 -d 10.1.1.0/24 -p tcp \
--sport 80 -j ACCEPT
iptables -t nat -A POSTROUTING -o eth1 -s 10.1.1.0/24 -j SNAT \
--to-source 11.12.13.14
echo 1 > /proc/sys/net/ipv4/ip_forward
```

# IP masquerading

IP masquerading is very similar to SNAT, but is meant for dynamic interfaces. Typical example are broadband 'router/modems' connected to the internet and receiving a different ip-address from the isp, each time they are cold-booted.

The only change needed to convert the SNAT script to a masquerading is one line.

```
iptables -t nat -A POSTROUTING -o eth1 -s 10.1.1.0/24 -j MASQUERADE
```

## **DNAT (Destination NAT)**

DNAT is typically used to allow packets from the internet to be redirected to an internal server (in your DMZ) and in a private address range that is inaccessible directly form the internet.

This example script allows internet users to reach your internal (192.168.1.99) server via ssh (port 22).

<u>Prev</u> Chapter 13. introduction to routers <u>Up</u> <u>Home</u>

Part VI. Introduction to Samba

**Next**