Optimization

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Year 2024-2025

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Fundamental Concepts

1 Fundamental Concepts of Optimization

Theorem 1.1: Optimization problem in standard form

$$\label{eq:force_equation} \begin{aligned} & \underset{x \in \mathbb{R}^n}{\text{minimize}} & & f(x) \\ & \text{subject to} & & g(x) = 0, \\ & & & h(x) \geq 0. \end{aligned}$$

Theorem 1.2: Level Set

The set

$$\{ x \in \mathbb{R}^n \mid f(x) = c \}$$

is the level set of f for the value c.

Theorem 1.3: Feasible set

The set

$$\{ x \in \mathbb{R}^n \mid g(x) = 0, \ h(x) \ge 0 \}$$

is the feasible set Ω .

Theorem 1.4: Global minimizer

The point x^* is a global minimizer if and only if

$$x^* \in \Omega, \ \forall x \in \Omega: \ f(x^*) \le f(x).$$

Theorem 1.5: Strict global minimizer

The point x^* is a strict global minimzer if and only if

$$x^* \in \Omega, \ \forall x \in \Omega \setminus \{x^*\}: \ f(x^*) < f(x).$$

Theorem 1.6: Strict local minimizer

The point x^* is a strict local minimizer if and only if $x^* \in \Omega$ and there exists a neighborhood \mathcal{N} of x^* such that

$$\forall x \in (\Omega \cap \mathcal{N}) \setminus \{x^*\}: f(x^*) < f(x).$$

Theorem 1.7: Weierstrass

If $\Omega \in \mathbb{R}^n$ is compact and $f: \Omega \to \mathbb{R}$ is continuous, then there exists a global minimizer of the optimization problem

Proof 1.1: Weierstrass

Regard the graph of f, $G = \{(x, f(x)) \in \mathbb{R}^n \times \mathbb{R} \mid x \in \Omega\}$. G is a compact set, and so is the projection of G onto its last coordinate, the set $G = \{s \in \mathbb{R} \mid \exists x \text{ such that } (x, s) \in G\}$, which is a compact interval $[f_{\min}, f_{\max}] \subset \mathbb{R}$. By construction, there must be at least one x^* such that $(x^*, f(x^*)) \in G$.

2 Types of Optimization Problems

Theorem 2.1: Nonlinear Programming (NLP)

Nonlinear Programming Problems are poblems of the following form:

$$\begin{array}{ll}
\text{minimize} \\
x \in \mathbb{R}^n
\end{array} \quad f(x)$$
subject to $g(x) = 0$,
$$h(x) \ge 0$$
,

where $f: \mathbb{R}^n \to \mathbb{R}$, $g: \mathbb{R}^n \to \mathbb{R}^p$, and $h: \mathbb{R}^n \to \mathbb{R}^q$, are assumed to be continuously differentiable at least once.

Theorem 2.2: Linear Programming (LP)

When the functions f, g, h are affine (i.e., they can be expressed in the form $f(x) = a^T x + b$ for some vector a and scalar b) in the general formulation (see Theorem 2.1), the general NLP gets something easier to solve, namely a Linear Program (LP), which can be written as follows:

minimize
$$x \in \mathbb{R}^n$$
 subject to $Ax - b = 0$, $Cx - d \ge 0$,

where $c \in \mathbb{R}^n$, $A \in \mathbb{R}^{p \times n}$, $b \in \mathbb{R}^p$, $C \in \mathbb{R}^{q \times n}$, and $d \in \mathbb{R}^q$.

Theorem 2.3: Quadratic Programming (QP)

When the functions g, h are affine (as for an LP in Theorem 2.2), and the objective function f is a linear-quadratic function, the NLP becomes a Quadratic Program (QP), which can be written as follows:

minimize
$$x \in \mathbb{R}^n$$
 $c^T x + \frac{1}{2} x^T B x$
subject to $Ax - b = 0$, $Cx - d \ge 0$,

where, in addition to the LP parameters, $B \in \mathbb{R}^{n \times n}$ is the Hessian matrix. Specifically, for the objective function $f(x) = c^T x + \frac{1}{2} x^T B x$, the Hessian is given by:

$$\nabla^2 f(x) = B.$$

Theorem 2.4: Convex QP

If the Hessian matrix B is positive semi-definite (i.e. if $\forall z \in \mathbb{R}^n \setminus \{0\} : z^T B z \geq 0$) we call the QP a convex QP. Convex QPs are tremendously easier to solve globally than "non-convex QPs" (i.e., where the Hessian B is not positive semi-definite), which might have different local minima (i.e. have a non-convex solution set).

Theorem 2.5: Strictly convex QP

If the Hessian matrix B is positive definite (i.e. if $\forall z \in \mathbb{R}^n \setminus \{0\} : z^T B z > 0$) we call the QP a strictly convex QP. Strictly convex QPs are a subset of convex QPs (see Theorem 2.4).

Theorem 2.6: Convex set

A set $\Omega \subset \mathbb{R}^n$ is convex if

$$\forall x, y \in \Omega, \ \forall \lambda \in [0, 1]: \ x + \lambda(y - x) \in \Omega.$$

or if "all connecting lines lie inside the set".

Theorem 2.7: Convex function

A function $f:\Omega\to\mathbb{R}$ is convex if

$$\forall x, y \in \Omega, \ \forall \lambda \in [0, 1]: \ f(x + \lambda(y - x)) \le f(x) + \lambda(f(y) - f(x)).$$

or if "all secants (i.e. a line segment between two points on the graph) are above graph". This definition is equivalent to saying that the Epigraph of f, i.e. the set $\{(x,s) \in \mathbb{R}^n \times \mathbb{R} \mid x \in \Omega, \ s \geq f(x)\}$, is a convex set.

Theorem 2.8: Convex optimization problem

An optimization problem with convex feasible set Ω and convex objective function $f:\Omega\to\mathbb{R}$ is called a convex optimization problem.

Theorem 2.9: Globality of local minima of convex optimization problem

For a convex optimization problem, a local minimum is also a global one.

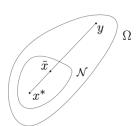
Proof 2.1: Globality of local minima of convex optimization problem

Regard a local minimum x^* of the convex optimization problem

minimize
$$x \in \mathbb{R}^n$$
 subject to $x \in \Omega$.

We will show that for any point $y \in \Omega$ holds $f(y) \geq f(x^*)$, i.e. x^* is a global minimum.

First we choose, using local optimality, a neighborhood $\mathcal N$ of x^* such that for all $\tilde x \in \Omega \cap \mathcal N$ holds $f(\tilde x) \geq f(x^*)$. Second, we regard the connecting line between x^* and y. This line is completely contained in Ω due to the convexity of Ω . Now we choose a point $\tilde x$ on this line such that it is in the neighborhood, but not equal to x^* , i.e. $\tilde x = x^* + \lambda (y - x^*)$ for some $\lambda \in (0,1)$, and $\tilde x \in \Omega \cap \mathcal N$. Due to local optimality, we have $f(\tilde x) \geq f(x^*)$, and due to convexity we have



$$f(\tilde{x}) = f(x^* + \lambda(y - x^*)) \le f(x^*) + \lambda(f(y) - f(x^*)).$$

It follows that $\lambda(f(y) - f(x^*)) \ge 0$, and since $\lambda \in (0,1)$, we have $f(y) \ge f(x^*)$, as desired.

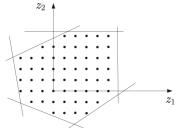
Theorem 2.10: Unconstrained optimization problem

An optimization problem with no constraints, i.e. g(x) = 0 and $h(x) \ge 0$ are empty, is called an unconstrained optimization problem.

Theorem 2.11: Mixed-Integer Programming (MIP)

A mixed-integer programming problem or mixed-integer program (MIP) is a problem with both real and integer decision variables. A MIP can be formulated as follows:

where $x \in \mathbb{R}^n$ are the continuous variables, and $z \in \mathbb{Z}^m$ are the integer variables.



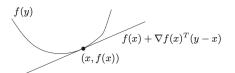
3 Convex Optimization

Theorem 3.1: Convexity for C^1 functions

Assume that $f: \Omega \to \mathbb{R}$ is continuously differentiable and Ω is convex. Then holds that f is convex if and only if

$$\forall x, y \in \Omega: f(y) \ge f(x) + \nabla f(x)^T (y - x)$$

i.e. tangents lie below the graph.



Proof 3.1: Convexity for C^1 functions

"\Rightarrow": Due to convexity of f holds for given $x, y \in \Omega$ and for any $\lambda \in [0, 1]$ that

$$f(x + \lambda(y - x)) - f(x) \le \lambda(f(y) - f(x)).$$

and therefore that

$$\nabla f(x)^T (y-x) = \lim_{\lambda \to 0} \frac{f(x+\lambda(y-x)) - f(x)}{\lambda} \le \frac{f(y) - f(x)}{y-x}.$$

"\(\infty\)": To prove that $z = x + \lambda(y - x) = (1 - \lambda)x + \lambda y$ holds that $f(z) \leq (1 - \lambda)f(x) + \lambda f(y)$, we can use the equation from Theorem 3.1 twice to get

$$f(x) \ge f(z) + \nabla f(z)^T (x - z)$$
 and $f(y) \ge f(z) + \nabla f(z)^T (y - z)$,

which yield, when weighted with $(1 - \lambda)$ and λ respectively, that

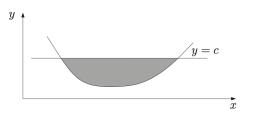
$$(1 - \lambda)f(x) + \lambda f(y) \ge f(z) + \nabla f(z)^{T} \underbrace{\left[(1 - \lambda)(x - z) + \lambda(y - z) \right]}_{=0}$$

Theorem 3.2: Convexity of Sublevel subsets

The sublevel set

$$\{ x \in \Omega \mid f(x) \le c \}$$

of a convex function $f:\Omega\to\mathbb{R}$ with respect to any constant $c\in\mathbb{R}$ is convex.



Proof 3.2: Convexity of Sublevel subsets

If $f(x) \leq c$ and $f(y) \leq c$, then for any $\lambda \in [0,1]$ holds also

$$f((1-\lambda)x + \lambda y) \le (1-\lambda)f(x) + \lambda f(y) \le \underbrace{(1-\lambda)c + \lambda c}_{=c}.$$

Property 3.1: Convexity perserving operations on convex sets

The following operations preserve convexity of a set:

- 1. The intersection of finitely or infinitely many convex sets is convex.
- 2. Affine image: if Ω is convex, then for $A \in \mathbb{R}^{m \times n}$, $b \in \mathbb{R}^m$ also the set $A\Omega + b = \{y \in \mathbb{R}^m \mid \exists x \in \Omega : y = Ax + b\}$ is convex.
- 3. Affine pre-image: if Ω is convex, then for $A \in \mathbb{R}^{n \times m}$, $b \in \mathbb{R}^n$ also the set $\{z \in \mathbb{R}^m \mid Az + b \in \Omega\}$ is convex.

4 The Lagrangian Function and Duality

Unconstrained Optimization Algorithms

5 Optimality Conditions

6 Estimation and Fitting Problems

7 Newton Type Optimization

8 Globalisation Strategies

9 Calculating Derivatives

Constrained Optimization Algorithms

10	Optimality Conditions for Constrained Optimization

11 Equality Constrained Optimization Algorithms	

12 Inequality Constrained Optimization Algorithms

13 Optimal Control Problems