Proiect MDS

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Ideea din spatele proiectului

Fiecare site de pariuri are o cota specifica, acest lucru facand posibila gasirii unei perechi de cote care poate sa fie profitabila, pentru orice echipa am paria.

Dar poate va intrebati cum?

Ideea din spatele proiectului

Ei bine, acest lucru este posibil prin urmatoarea formula: 1 / cota_echipa 1 + 1 / cota_echipa2 + 1 / cota_egalitate Daca aceasta este sub 1, atunci putem profita!

Avem nevoie de un scrapper, care gaseste pentru noi automat cotele. Pentru acesta ne-am folosit de selenium și python. La momentul prezentarii avem scrapere pentru 3 cote.

Frontend Technologies

Next,js: React framework providing both frontend interface and API routes

TypeScript: For type safety and better code quality

TailwindCSS: For styling components with utility classes

Shadcn UI: Component library with cards, tables, buttons, and other UI elements

Backend Technologies

Next.js API Routes: Server endpoints under api that handle requests

Supabase: Database and authentication service

Node.js: Runtime environment for executing the JavaScript/TypeScript code

Web Scraping Stack
Python: Used for web scraping scripts
Selenium: Browser automation library to fetch odds from betting

Chrome WebDriver: Headless browser for automated navigation Integration Technologies

child_process.exec: To execute Python scripts from Node.js promisify: To convert callback-based functions to Promises csv-parse: For parsing the CSV data generated by scrapers

Data Flow

User requests odds for a specific match

API routes either:

Return sample data (for disabled scrapers like MaxBet and Spin.ro)

Execute Python scrapers (for Superbet)

Python scripts scrape websites and save results to CSV files

Node.js reads these CSV files and returns the data to the frontend

Frontend displays the odds in a comparative table

