Design decisions:

We are inspired by Norse mythology.

The Norse mythological cosmos is composed of 9 worlds, all held together by the World Tree, Yggdrasil.
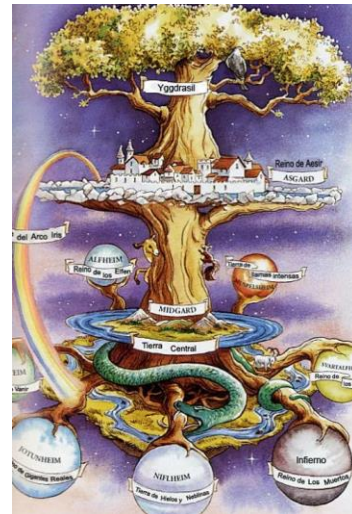
Key worlds include:

Asgard: The realm of the gods.

Midgard: The world of humans.

Jotunheim: The land of the giants.

Niflheim: The world of ice and mist.

Muspelheim: The realm of fire.

Features of our game

Our game's type is role playing. Players take on the role of Princess Celestla, completing small quests in various worlds to ultimately seal the Demon King. Players complete tasks and challenges to acquire items. Each completed level unlocks new areas, gradually advancing the story. Players control Celesta by using the up, down, left and right buttons to move around the game map, talk to NPCs, accept the tasks they issue, and complete the challenges, the game will be specific hints on the rules and gameplay of each challenge, to bring the user a rich gaming experience and a sense of interactivity.

Varied and interesting missions:

In the game, players need to interact with NPCs to accept the following missions and complete the challenges.

Mission 1:

Mission 2:

Mission 3:

Mission 4:

**Mission 5:**

Character dialog in the game:

In the plot, when the player plays celesta and talks to NPCs, the following unique dialog box will be displayed, allowing the user to be immersed in the scene for a better experience

🍃 **Moonleaf**

♛ **Celesta**

🐾 **Shadow**

🗡 **Hel**

Character appearance settings and spritesheets:

We used the charas-project.net website to create spritesheets for the game's NPCs. Based on the needs of the plot, we carefully designed and NPC's persona and their appearance characteristics.
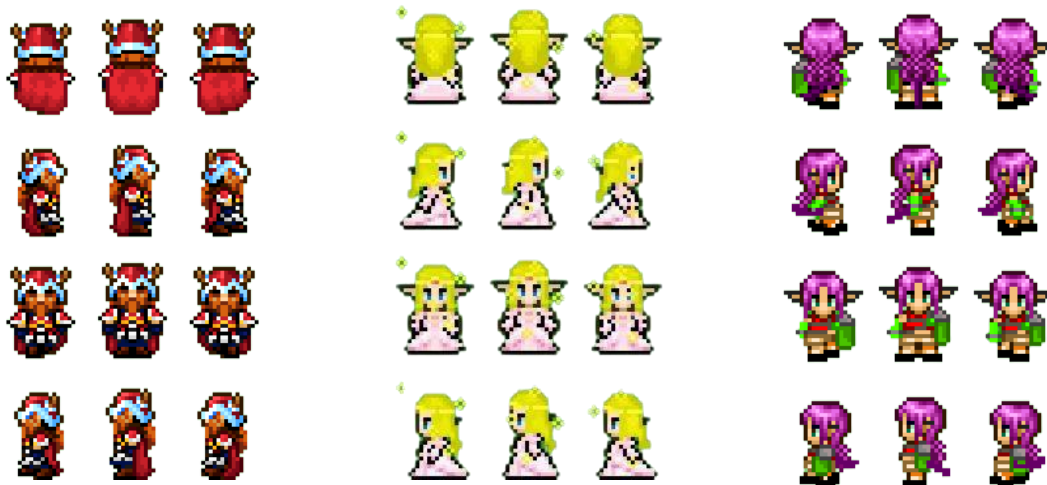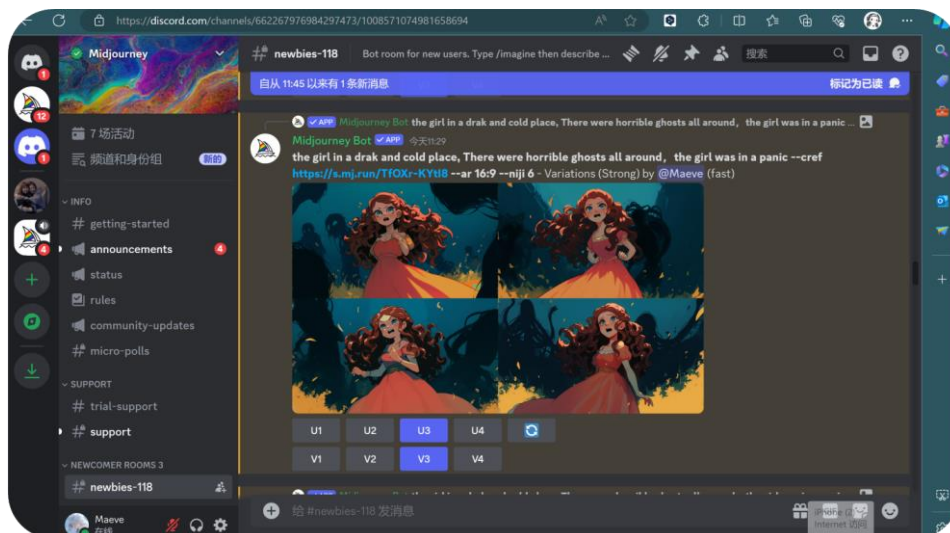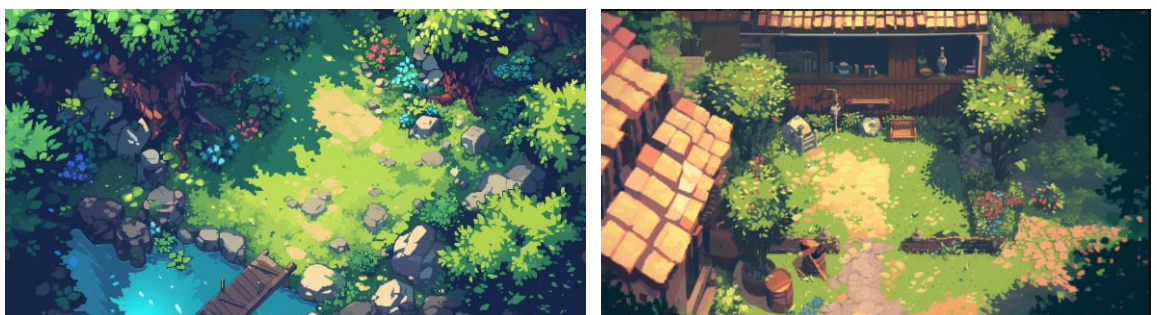
Delightful gameplay graphics:

We use the MidJourney to create illustrations, backgrounds, etc. that fit the storyline and are pleasing to the eye.
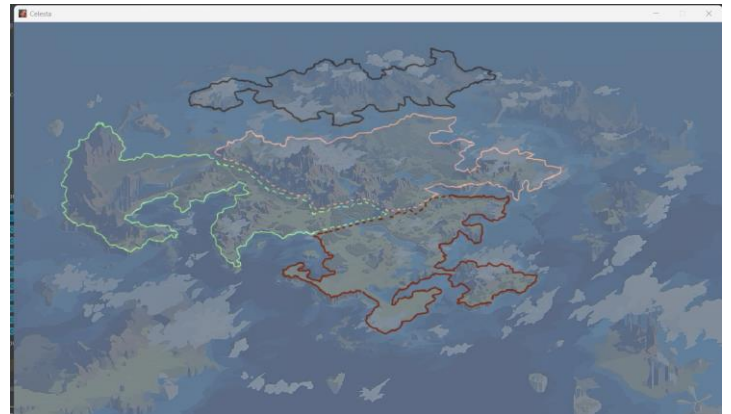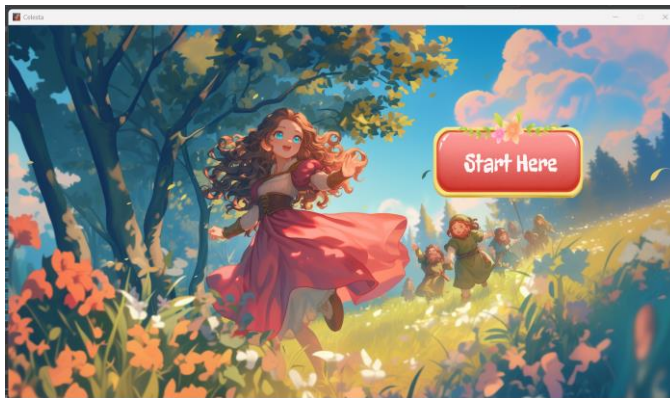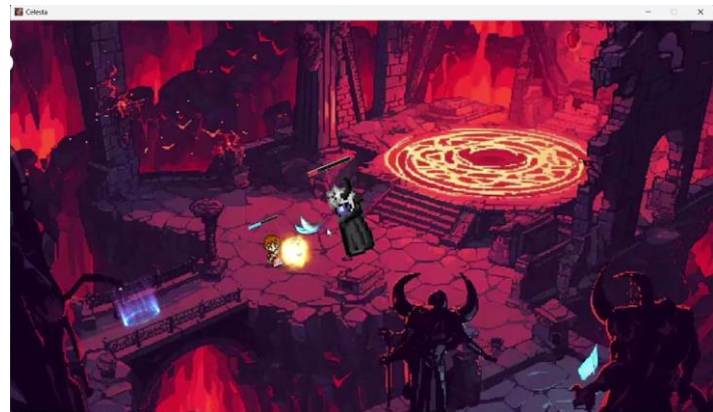
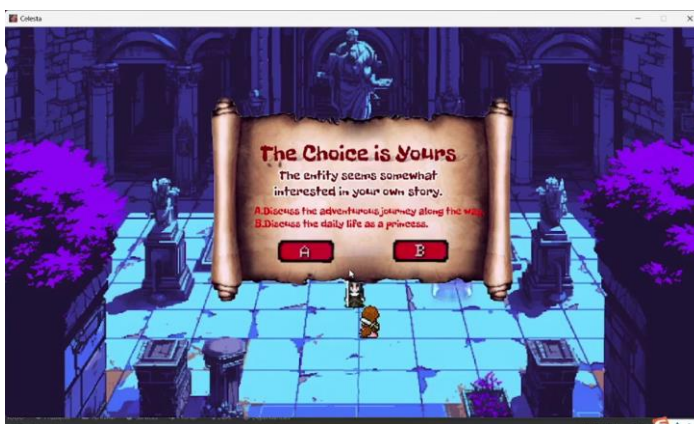**Drawing process:**

Game background image

Game Illustrations:

Screenshots of our game

Edgar Holden

Ahem, my poor girl......

Celesta

I'm very sorry for this, the purpose of my trip was to reinforce the Demon King's seal, so to make up for my mistake, can I do something to help them?
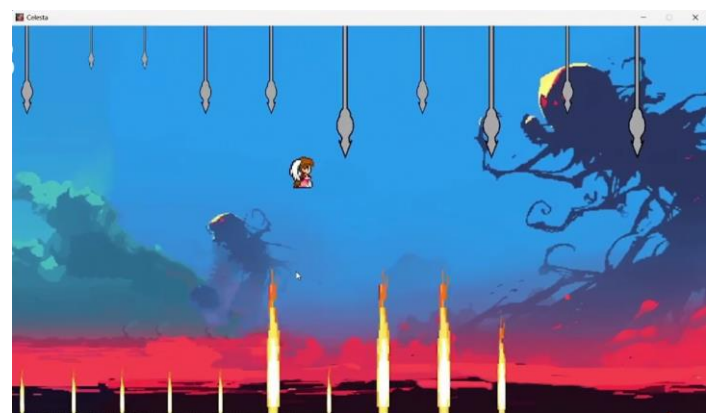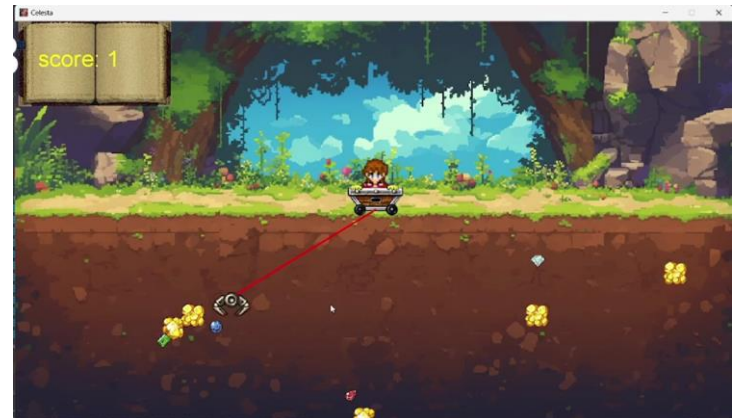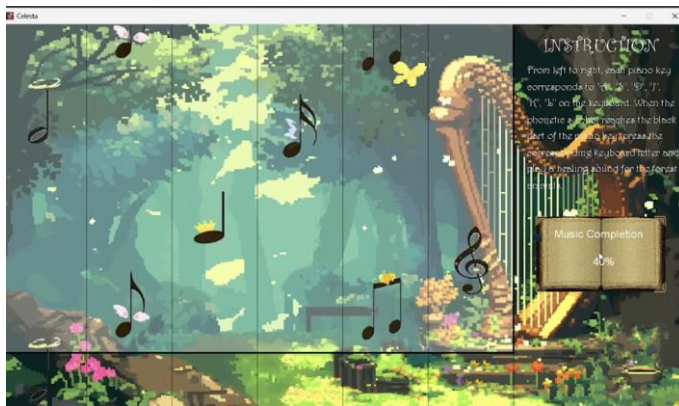
Team work

The code of the first world is done by Xiaotong Chen(22009300), Yiran Hou(22009205), Yumeng Zhang(22009298).

The code of the second world is done by Xiaotong Chen(22009300).

The code of the third world is done by Meixian Shi(22009303).

The code of the fourth world is done by Yiran Hou(22009205).

The code of the last world is done by Yumeng Zhang(22009298).