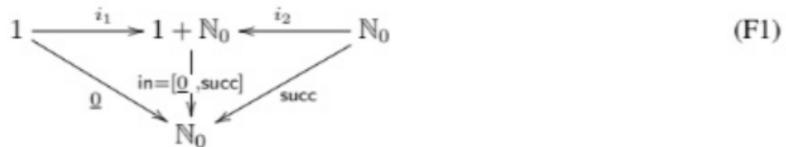


Ficha 4

1. Considere a função $\text{in} = [0, \text{succ}]$ (onde $\text{succ } n = n + 1$) que exprime a forma como os números naturais (\mathbb{N}_0) são gerados a partir do número 0, de acordo com o diagrama seguinte:



Sabendo que o tipo 1 coincide com o tipo () em Haskell e é habitado por um único elemento, também designado por (), calcule a inversa de in,

Let function $\text{in} = [0, \text{succ}]$ be given (where $\text{succ } n = n + 1$) expressing the way natural numbers (\mathbb{N}_0) are generated from the number 0, according to the diagram below:

$$\begin{aligned}
 \text{out } 0 &= i_1 () \\
 \text{out } (n+1) &= i_2 n
 \end{aligned}$$

resolvendo em ordem a out a equação

by solving the equation

$$\text{out} \cdot \text{in} = \text{id} \tag{F2}$$

e introduzindo variáveis.

for out and adding variables.

(20)

$$1 - \text{out} \cdot \text{in} = \text{id} \Leftrightarrow \text{out} \cdot [0, \text{succ}] = \text{id} \Leftrightarrow [\text{out} \cdot 0, \text{out} \cdot \text{succ}] = \text{id}$$

(17)

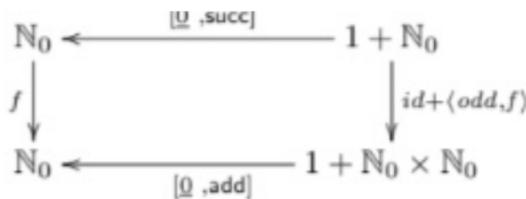
$$\begin{aligned}
 (17) \quad & \left\{ \begin{array}{l} \text{id} \cdot \text{in} = \text{out} \cdot 0 \\ \text{id} \cdot \text{in} = \text{out} \cdot \text{succ} \end{array} \right. \Leftrightarrow \left\{ \begin{array}{l} \text{in} = \text{out} \cdot 0 \\ \text{in} = \text{out} \cdot \text{succ} \end{array} \right. \quad (1,72)
 \end{aligned}$$

$$\begin{aligned}
 \text{(2)} \quad & \left\{ \begin{array}{l} \underline{\text{out} \cdot 0 ()} = \text{in} () \\ \text{out} \cdot (\text{succ } n) = \text{in} \cdot \text{succ } n \end{array} \right. \Leftrightarrow \left\{ \begin{array}{l} \text{out} \cdot 0 () = \text{id} () \\ \text{out} \cdot (n+1) = \text{id} \cdot \text{succ } n \end{array} \right.
 \end{aligned}$$

2. Na sequência da questão anterior, considere a equação em f

As follow up to the previous question, consider the equation in f

$$f \cdot [\underline{0}, \text{succ}] = [\underline{0}, \text{add}] \cdot (\text{id} + \langle \text{odd}, f \rangle) \quad (\text{F3})$$



onde $\text{add } (x, y) = x + y$ e $\text{odd } n = 2n + 1$. Use as leis do cálculo de programas para mostrar que a única solução para essa equação é a função:

$$\begin{cases} f 0 = 0 \\ f (n+1) = (2n+1) + f n \end{cases}$$

“Corra” mentalmente a função f para vários casos, eg. $f 0$, $f 1$, $f 2$ e responda: o que faz (ou parece fazer) a função f ? (A sua resposta, informal para já, será formalmente validada mais para a frente.)

where $\text{add } (x, y) = x + y$ and $\text{odd } n = 2n + 1$. Show that the solution to this equation is the function (in Haskell syntax):

“Run” function f mentally for various inputs, e.g. $f 0$, $f 1$, $f 2$ and answer: what does function f do (or seems to do)? (Your answer, informal for now, will be formally validated later on.)

2- $\{ \cdot [\underline{0}, \text{succ}] = [\underline{0}, \text{add}] \circ (\text{id} + \langle \text{odd}, \{ \cdot \} \rangle)$

$\Leftarrow \{ \cdot \underline{0}, \{ \cdot \text{succ} \} = [\underline{0}, \text{id}], \text{add} \cdot \langle \text{odd}, \{ \cdot \} \rangle \} \quad \leftarrow (20, 22)$

$\Leftarrow \{ \cdot \underline{0}, \{ \cdot \text{succ} \} = [\underline{0}, \text{add} \cdot \langle \text{odd}, \{ \cdot \} \rangle] \} \quad \downarrow (3/4)$

$\Leftarrow \left\{ \begin{array}{l} \{ 0 = 0 \\ \{ \cdot \text{succ} = \text{add} \cdot \langle \text{odd}, \{ \cdot \} \rangle \end{array} \right. \quad \left. \begin{array}{l} \Downarrow (27) \\ \Downarrow (72) \end{array} \right.$

$\Leftarrow \left\{ \begin{array}{l} \{ \cdot \text{succ} \underline{n} = \text{add} \cdot \langle \text{odd}, \{ \cdot \} \rangle \underline{n} \\ \{ (\text{succ} \underline{n}) = \text{add} (\langle \text{odd}, \{ \cdot \} \rangle \underline{n}) \end{array} \right. \quad \left. \begin{array}{l} \Downarrow (73) \\ \Downarrow (77) \end{array} \right.$

$$\left\{ \begin{array}{l} f(0) = 0 \\ f(n+1) = \text{odd}(f(n), 1) \end{array} \right. \quad \left(\begin{array}{l} \text{odd} \\ \text{def} \end{array} \right)$$

$$\left\{ \begin{array}{l} f(0) = 0 \\ f(n+1) = 2n+1 + f(n) \end{array} \right.$$

$$\begin{array}{ll} f(1) = 1+0 = 1 & 1 \times 1 \\ f(2) = 4 & 2 \times 2 \\ f(3) = 9 & 3 \times 3 \\ f(4) = 16 & 4 \times 4 \end{array}$$

3. Deduza o tipo mais geral da função $\alpha = (id + \pi_1) \cdot i_2 \cdot \pi_2$ e represente-o através de um diagrama.

Infer the most general type of function $\alpha = (id + \pi_1) \cdot i_2 \cdot \pi_2$ and draw it in a diagram of compositions.

$$3- \quad \alpha = (id + \pi_1) \cdot i_2 \cdot \pi_2$$

$$\begin{array}{ccc} A & \xleftarrow{\quad \text{?} \quad} & A \times (B \times C) & \xrightarrow{\pi_2} & B \times C \\ & & & & \downarrow i_2 \\ & & & & D + B \times C \\ & & & & \downarrow i_2 + \pi_1 \\ & & & & D + B \end{array}$$

4. No cálculo de programas, as definições condicionais do tipo

Conditional expressions of pattern

$$h \ x = \text{if } p \ x \text{ then } f \ x \text{ else } g \ x$$

são escritas usando o combinador ternário

are expressed in the algebra of programming by the ternary combinator

$$p \rightarrow f, g$$

conhecido pelo nome de *condicional de McCarthy*, cuja definição

known as the McCarthy conditional, whose definition

$$p \rightarrow f, g = [f, g] \cdot p? \quad (\text{F4})$$

vem no formulário. Baseie-se em leis desse formulário para demonstrar a chamada 2ª-lei de fusão do condicional:

can be found in reference sheet. Use this reference sheet to prove the so-called 2nd fusion-law of conditionals:

$$(p \rightarrow f, g) \cdot h = (p \cdot h) \rightarrow (f \cdot h), (g \cdot h)$$

$$\begin{aligned} 4- \quad (p \rightarrow f, g) \cdot h &= ([f, g] \cdot p?) \cdot h \stackrel{(30)}{\Rightarrow} \stackrel{(2)}{\Rightarrow} \\ (\Rightarrow) \quad [f, g] \cdot (p? \cdot h) &\stackrel{(29)}{\Rightarrow} [f, g] \cdot (h+h) \cdot (p \cdot h)? \stackrel{(\Rightarrow)}{\Rightarrow} \\ (\Rightarrow) \quad [f \cdot h, g \cdot h] \cdot (p \cdot h)? &\stackrel{(\Rightarrow)}{\Rightarrow} (30) \\ (\Rightarrow) \quad (p \cdot h) \longrightarrow (f \cdot h), (g \cdot h) \end{aligned}$$

5. Sabendo que as igualdades

Assuming

$$p \rightarrow k, k = k \quad (\text{F5})$$

$$(p? + p?) \cdot p? = (i_1 + i_2) \cdot p? \quad (\text{F6})$$

se verificam, demonstre as seguintes propriedades do mesmo combinador:

prove the following laws of the McCarthy conditional:

$$\langle (p \rightarrow f, h), (p \rightarrow g, i) \rangle = p \rightarrow \langle f, g \rangle, \langle h, i \rangle \quad (\text{F7})$$

$$\langle f, (p \rightarrow g, h) \rangle = p \rightarrow \langle f, g \rangle, \langle f, h \rangle \quad (\text{F8})$$

$$p \rightarrow (p \rightarrow a, b), (p \rightarrow c, d) = p \rightarrow a, d \quad (\text{F9})$$

$$\bullet \langle (p \rightarrow f, h), (p \rightarrow g, i) \rangle = (30)$$

(g)

(28)

$$\begin{aligned} & \langle \underbrace{[f, h]}_{g} \cdot p? , \underbrace{[g, i]}_h \cdot p? \rangle = \langle [f, h], [g, i] \rangle \cdot p? = \\ & = [\underbrace{\langle f, g \rangle}_f, \underbrace{\langle h, i \rangle}_g] \cdot p? = p \rightarrow \langle f, g \rangle, \langle h, i \rangle \end{aligned}$$

(FG)

$$\bullet \langle f, (p \rightarrow g, h) \rangle = \langle \underbrace{(p \rightarrow f, t)}_{(30)}, (p \rightarrow g, h) \rangle (30)$$

(g)

(30)

$$= \langle [f, t] \cdot p?, [g, h] \cdot p? \rangle = \langle [f, t], [g, h] \rangle \cdot p? = (28)$$

$$\bullet p \rightarrow \underbrace{(p \rightarrow a, b)}_f, \underbrace{(p \rightarrow c, d)}_g = (30)$$

(30) g

h

$$\begin{aligned} & = [p \rightarrow a, b, p \rightarrow c, d] \cdot p? = [\underbrace{[a, b]}_{(22)} \cdot p?, \underbrace{[c, d]}_h \cdot p?] \cdot p? \\ & (22) \end{aligned}$$

$$= [[a, b], [c, d]] \cdot (p! + p?) \cdot p? \quad (\text{FG})$$

$$= [[a, b], [c, d]] \cdot (i_1 + i_2) \cdot p? \quad (22)$$

$$= [[a, b] \cdot i_1, [c, d] \cdot i_2] \cdot p? = \quad (18)$$

$$= [a, d] \cdot p? \stackrel{(30)}{=} p \rightarrow a, d$$

c.q.d

6. Considere a seguinte declaração de um tipo de árvores binárias, em Haskell:

Consider the following definition in Haskell of a particular type of binary tree:

```
data LTree a = Leaf a | Fork (LTree a, LTree a)
```

Indagando os tipos dos construtores *Leaf* e *Fork*, por exemplo no GHCi,

*By querying the types of constructors *Leaf* and *Fork* in GHCi, for example,*

```
*LTree> :t Fork
Fork :: (LTree a, LTree a) -> LTree a
*LTree> :t Leaf
Leaf :: a -> LTree a
```

faz sentido definir a função que mostra como construir árvores deste tipo:

one can define

$\text{in} = [\text{Leaf}, \text{Fork}]$

(F10)

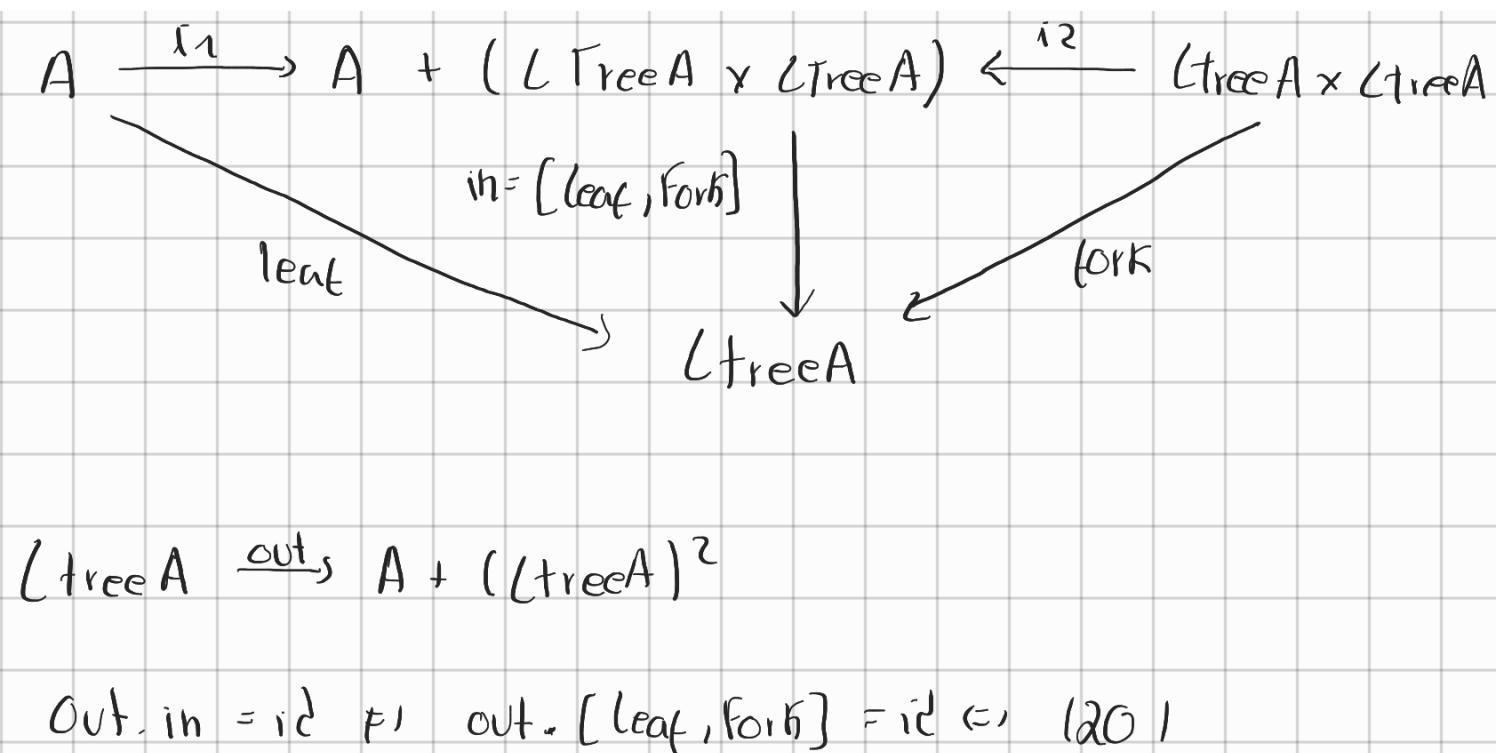
Desenhe um diagrama semelhante a (F1) para esta função e calcule a sua inversa

capturing how data of this type are built.
Draw a diagram for this function similar to (F1) and find its inverse,

$$\begin{aligned}\text{out}(\text{Leaf } a) &= i_1 a \\ \text{out}(\text{Fork } (x, y)) &= i_2 (x, y)\end{aligned}$$

de novo resolvendo a equação $\text{out} \cdot \text{in} = id$ em ordem a out , agora para o (F10). Finalmente, faça testes em Haskell que envolvam a composição $\text{in} \cdot \text{out}$ e tire conclusões.

again solving the equation $\text{out} \cdot \text{in} = id$ for out , but now with respect to (F10).
Finally, run tests in Haskell involving the composition $\text{in} \cdot \text{out}$ and draw conclusions.



$$\vdash [out.leaf, out.Fork] = id \quad (17)$$

$$\vdash \left\{ \begin{array}{l} id \cdot i_1 = out.leaf \\ id \cdot i_2 = out.Fork \end{array} \right. \quad (1) \quad \vdash \left\{ \begin{array}{l} i_1 = out.leaf \\ i_2 = out.Fork \end{array} \right. \quad (72)$$

$$\vdash \left\{ \begin{array}{l} \forall x \mid (out.leaf(x)) = i_1 x \\ \forall x,y \mid (out.Fork(x,y)) = i_2(x,y) \end{array} \right. \quad (73) \quad \left\{ \begin{array}{l} out(leaf x) = i_1 x \\ out(Fork(x,y)) = i_2(x,y) \end{array} \right.$$

