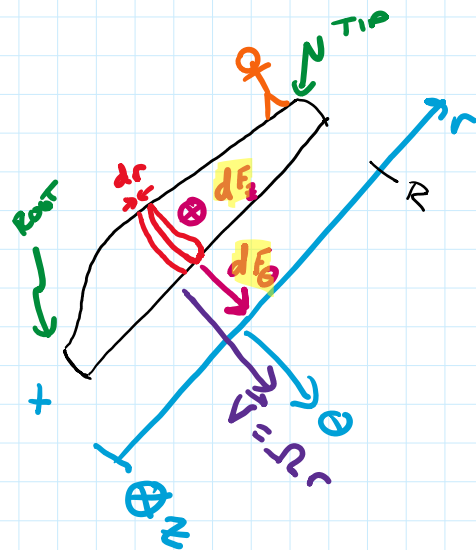
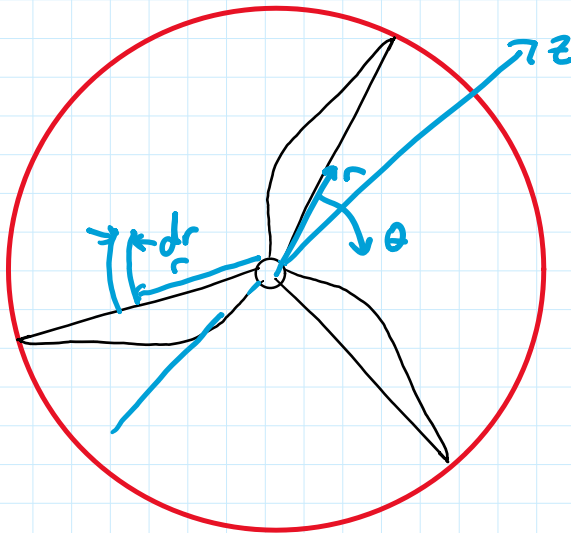


1D MODEL DEVELOPMENT

↳ FLUID-STRUCTURE INTERACTION (FSI)

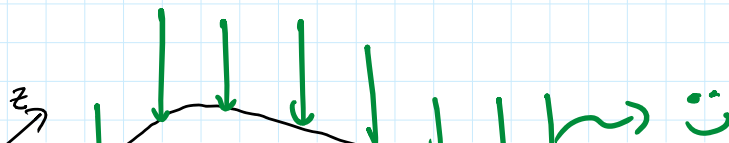
↳ r IS OUR DEPENDENT VARIABLE

DEFN:

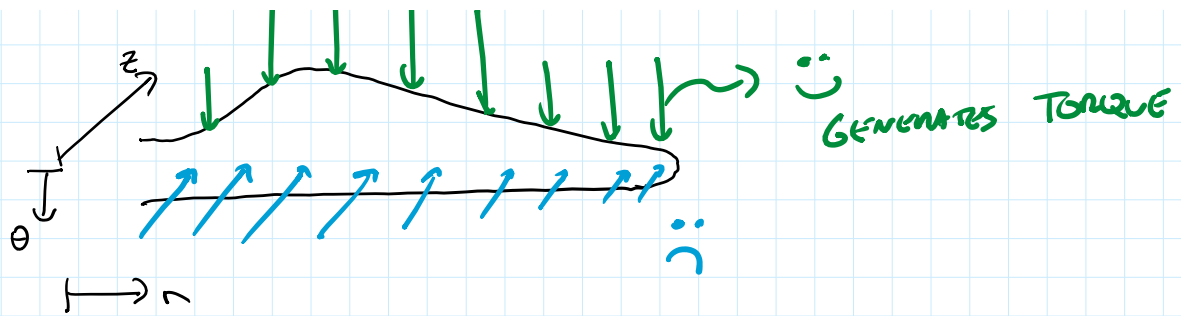
TIP SPEED RATIO

$$\lambda [-] = \frac{|\text{VELOCITY OF THE BLADE TIP}|}{|\text{VELOCITY OF THE WIND}|}$$

$$\lambda = \frac{\Omega R}{v_{\text{wind}}}$$



TIP SPEED



Torque

$$T = n \int_{\text{BLADE}} r dF_\theta$$

OF BLADES

$$\Rightarrow T = n \int_0^R r F_\theta dr$$

or

$$T = n \int_0^R r q_\theta dr$$

FORCE IN THE z-DIR

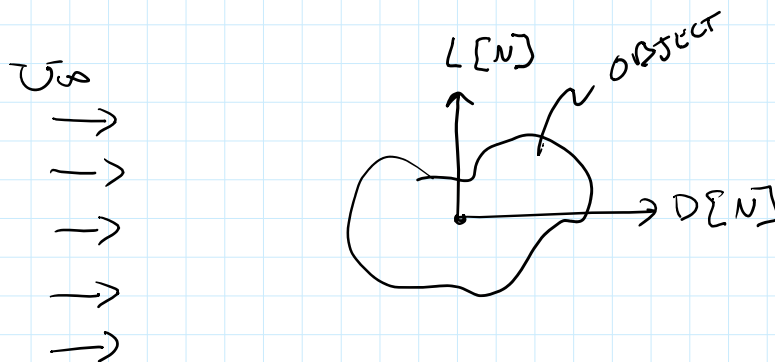
$$F_z = n \int_{\text{BLADE}} dF_z$$

$$\Rightarrow F_z = n \int_0^R F_z' dr$$

or

$$= n \int_0^R q_z dr$$

EXTERNAL FLOWS



① DRAG
FORCE IN
THE DIRECTION
OF FLOW

② LIFT
FORCE THAT
IS NORMAL TO
THE FLOW
DIRECTION

DEFN

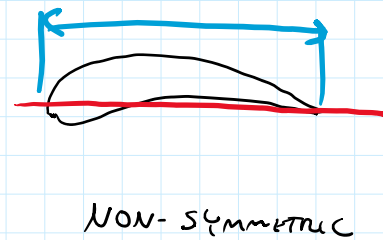
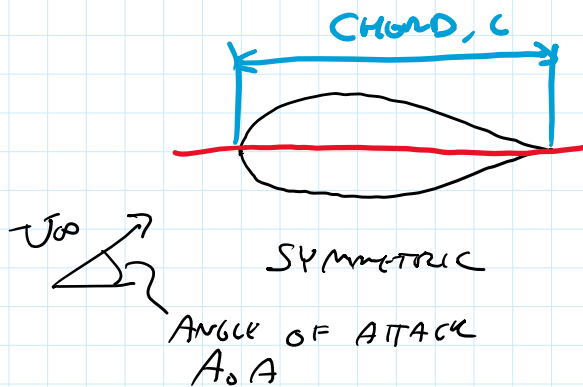
$$C_D \equiv \frac{D}{\frac{1}{2} \rho U_\infty A}$$

$$C_L \equiv \frac{L}{\frac{1}{2} \rho U_\infty A}$$

$$C_L + C_D = fcn(R_E, \text{GEOMETRY}, \dots)$$

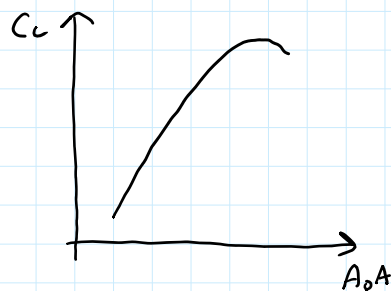
AIRFOILS

↳ TO CREATE LIFT + MINIMIZE DRAG



USE TABLES FOR C_L, C_D

FOR A GIVEN RE , AIRFOIL, M





RELATIVE VELOCITY

$$\vec{V}_A = \vec{V}_R + \vec{V}_{CV}$$

ABSOLUTE
VELOCITY

↳ VELOCITY
OF THE FLOW
BASED ON
A FIXED REFERENCE
FRAME

(WIND)

RELATIVE
VELOCITY

↳ VELOCITY
THAT THE
OBJECT "FEELS"

(IMPORTANT
ONE!)

CONTROL
VOLUME

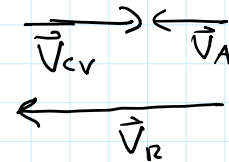
VELOCITY

↳ MOTION OF
THE CONTROL
VOLUME

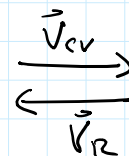
(YOU ON
THE TURBINE
BLADE)



HEAD WIND



ZERO WIND



TAIL WIND



TAIL WIND
 \vec{V}_{CV}
 \vec{V}_A ← \vec{V}_R

VECTORS

