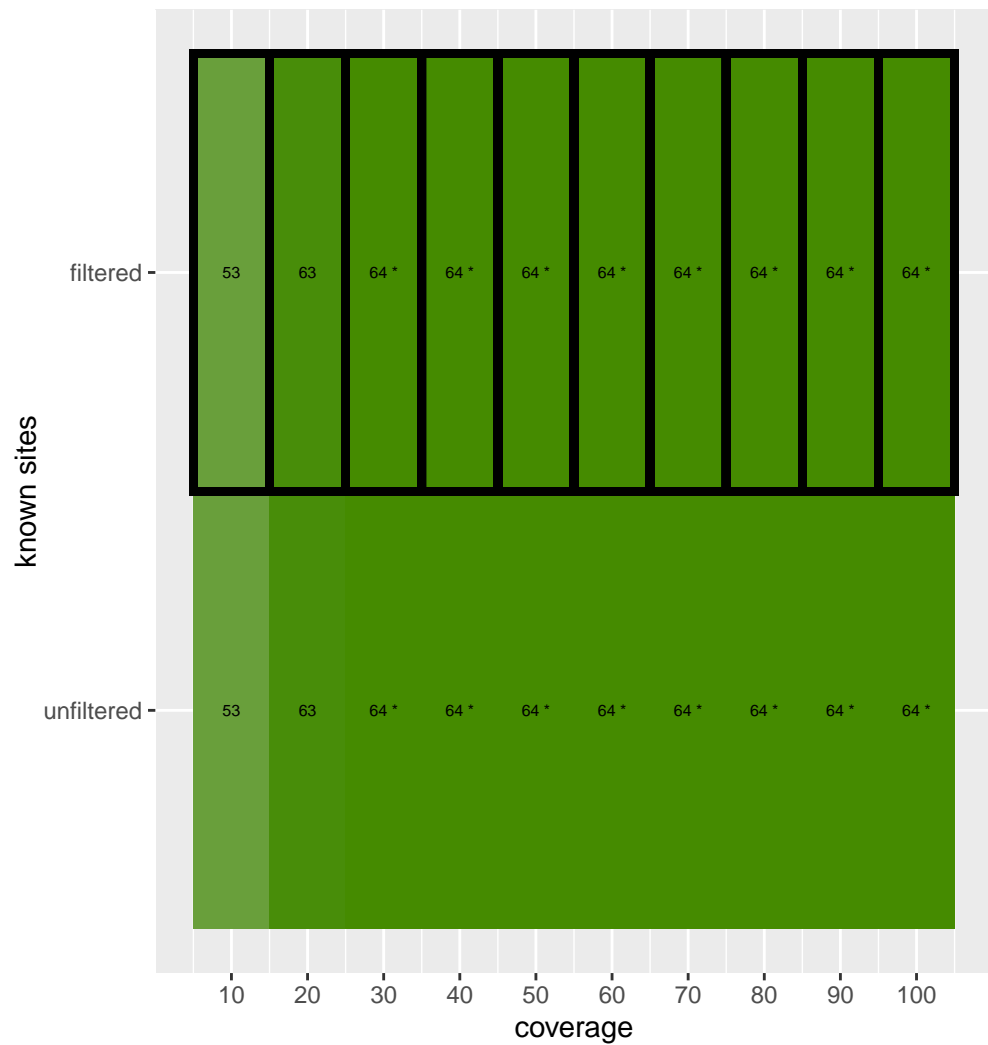


run 1

DNMs



FPS

