
ML Python Tutorial

— Python from 0 to 1 —

Outline

- Installing and Environment
- Basic
- Numpy
- Matplotlib

Installing and Environment

Install Python 3.5+

Linux:

- apt-get (default python 3.x)

Mac:

- [Homebrew](#)

Windows:

- [Official Website](#)

pip / pip3

For Python 2.7.9+ or Python 3.4+

- you should already have pip or pip3 installed

Manual install

- Installing with get-pip.py from [here](#)

Difference between pip and pip3

- [Stack Overflow](#)
- [Quora](#)

Virtual Environment

"[virtualenv](#) is a tool to create isolated Python environments."

- `$ [sudo] pip install virtualenv`

"pyenv" v.s. "pyvenv" v.s. "virtualenv": check it out from [here](#)

Virtual Environment Wrapper

“[virtualenvwrapper](#) is a set of extensions to Ian Bicking’s virtualenv tool”

- `$ [sudo] pip install virtualenvwrapper`

Commands:

- `$mkvirtualenv mynewenv`
- `(mynewenv) $ deactivate`
- `$`

Other commands: `rmvirtualenv`, `workon`, etc.

Other Useful Learning Tools

IDLE

- IDLE is Python's Integrated Development and Learning Environment

IPython

- IPython is a command shell for interactive computing in multiple programming languages, originally developed for Python



Basic



Before Start...

- Interpreted language
- Indentation matters (whitespace recommended)
- Dynamic type
- NOT backward compatible

Hello ML World

- `$ vim test1.py`
- `print('Hello ML World!')`
- `$ python3 test1.py`
- Hello ML World!

Numeric Unary Operators

- `x = 2`
- `print(x)` `# 2`
- `x += 3`
- `print(x)` `# 5`
- `x -= 0.5`
- `print(x)` `# 4.5`

Numeric Binary Operators

- `x = 5`
- `y = 2`
- `print(x - y)` `# 3`
- `print(x / y)` `# 2.5`
- `print(x // y)` `# 2`
- `print(x % y)` `# 1`
- `print(x ** y)` `# 25`

String

- `s1 = 'Hello World'`
- `s2 = 'ML'`
- `print(s1)` `# Hello World`
- `print(s1[0:4])` `# Hell`
- `print(s1[:6] + s2)` `# Hello ML`
- `print(s1.replace('World' , 'Kitty'))` `# Hello Kitty`

String (cont.)

- `s1 = 'Hello World'`
- `print(s1.split())` `# ['Hello', 'World']`
- `print(s1.upper())` `# HELLO WORLD`
- `print(len(s1))` `# 11`
- `print("Hello %s World %d" % ('ML' , 101))` `# Hello ML World 101`
- other methods: `strip()`, `splitlines()`, etc.
- coding style: single quotes v.s. double quotes in Python check out [here](#)

Python List

- myList = ['Hello', 'ML'] # ['Hello', 'ML']
- myList.append('World') # ['Hello', 'ML', 'World']
- myList.remove('ML') # ['Hello', 'World']
- myList.insert(1, 'Kitty') # ['Hello', 'Kitty', 'World']
- myList.pop(2) # ['Hello', 'Kitty']
- newList = [1,2,3]
- myList.extend(newList) # ['Hello', 'Kitty', 1, 2, 3]

Tuple

“A tuple is a sequence of **immutable** Python objects. Tuples are sequences, just like lists. The differences between tuples and lists are, the **tuples cannot be changed** unlike lists and tuples use **parentheses**, whereas lists use square brackets.

Tuple (cont.)

- tup1 = (1,2,3)
- tup2 = (4,5,6)
- print(tup1) # (1, 2, 3)
- print(len(tup1)) # 3
- print(tup1*2) # (1, 2, 3, 1, 2, 3)
- print(tup1 + tup2) # (1, 2, 3, 4, 5, 6)
- print(3 in tup2) # False
- for x in tup2:
- print(x) # 4 5 6

Set

“A set is an **unordered** collection with **no duplicate** elements”

- `basket = {'apple', 'banana', 'guava'}`
- `print(basket)` `# {'banana', 'guava', 'apple'}`
- `print('apple' in basket)` `# True`
- `print('orange' in basket)` `# False`

“note: to create an empty set you have to use `set()`, NOT `{ }`; the latter creates an empty dictionary”

Set (cont.)

- `s1 = {'a', 'b', 'c', 'c', 'c', 'd', 'd'}`
- `s2 = {'a', 'e'}`
- `print(s1 - s2)` `# {'c', 'b', 'd'}`
- `print(s1 | s2)` `# {'e', 'c', 'b', 'a', 'd'}`
- `print(s1 & s2)` `# {'a'}`
- `print(s1 ^ s2)` `# {'b', 'c', 'e', 'd'}`

Dictionary

“Dictionary is an **unordered** set of **key : value pairs**, with the requirement that the keys are unique within one dictionary.”

- d = {'GAI': 95, 'DMOB': 92, 'PG ONE': 95, 'Jony J': 90}
- print(d['GAI']) # 95
- d['VAVA'] = 93 # {'GAI': 95, 'DMOB': 92, 'PG ONE': 95, 'Jony J':
- print(d) 90, 'VAVA': 93}
- print(list(d.keys())) # ['GAI', 'DMOB', 'PG ONE', 'Jony J', 'VAVA']
- print('PG ONE' in d) # True
- print('2Real' in d) # False

if ... elif ... else

- d = {'GAI': 95, 'DMOB': 92, 'PG ONE': 95, 'Jony J': 90}
- if d['GAI'] == d['PG ONE']:
- print('@@')
- elif d['Jony J'] > d['GAI'] and d['Jony J'] > d['PG ONE']:
- print('WTF')
- else:
- print('MC Jin')

for loop

- for i in range(5):
- print(i) # 0 1 2 3 4
- for i in reversed(range(5)):
- print(i) # 4 3 2 1 0
- for i, v in enumerate(['a' , 'b' , 'c']):
- print(i, v) # 0 a , 1 b , 2 c

for loop (cont.)

- number = { 'Kobe' : 24 , 'Lebron' : 23 }
- for k , n in number.items():
Kobe 24
- print(k , n)
Lebron 23
- player = ['Duncan' , 'Dirk']
- team = ['Spurs' , 'Mavs']
- for p, t in zip(player , team):
Duncan from Spurs
- print('{0} from {1}'.format(p , t))
Dirk from Mavs

Function

- `def my_function(x , y):`
- `return x*2 , y**2` `# indentation`
- `p , q = my_function(10 , 20)`
- `print(p , q)` `# 20 400`

Class

```
- class Teacher:
-     def __init__(self, name):
-         self.name = name
-     def update_name(self, name):
-         self.name = name
- teacher_list = []
- teacher_list.append( Teacher('MC HotDog') )
- teacher_list.append( Teacher('Kris Wu') )
- teacher_list.append( Teacher('Will Pan') )
- teacher_list[0].update_name('MC HotDog and Ayal Komod')
- for i in teacher_list:
-     print( i.name )
```

Output:

MC HotDog and Ayal Komod
Kris Wu
Will Pan

Import

- `import sys`
- `sys.stdout.write('What\'s\n')` `# What's`
- `# stdout.write('Up!\n')` `NameError: name 'stdout' is not defined`
- `from sys import stdout`
- `stdout.write('Up!\n')` `# Up!`

I/O

- `print()` # automatically change line
- `sys.stdout.write()` # do **NOT** change line without `'\n'`

I/O

- import sys
- if len(sys.argv) < 2:
 - sys.stderr.write('Error: missing input argument\n')
 - exit() `$ python3 filename.py test.txt`
- with open(sys.argv[1], 'w') as of: `$ cat test.txt`
- of.write('check check 1 2\n') `>>> check check 1 2`

Relative Path v.s. Absolute Path

Absolute Path

- `$ pwd`
- `/Users/Jason/Desktop/Tutorial`

Relative Path

- Relative to directory Tutorial, the path of Desktop is “`../`”

Exceptions Handling

```
- def my_divide(x, y):  
-     try:  
-         x / y  
-     except ZeroDivisionError:  
-         print('Error: zero division')  
-     else:  
-         print('Result: ' + str(x/y) + ' (without error)')  
-     finally:  
-         print('Done')  
- my_divide(10,5)           # Result: 2.0 (without error)       Done  
- my_divide(10,0)          # Error: zero division             Done
```



NumPy



NumPy

“[NumPy](#) is a library for scientific computing in Python, providing high-performance multidimensional array objects and tools for working with these arrays.”

Install NumPy: check out [here](#)

NumPy - Array Creation

- import `numpy` as `np`
- `a = np.array([2,3,4])`
- `print(a)` # [2 3 4]
- `print(a.dtype)` # int64
- `print(a.shape)` # (3,)
- `print(a.ndim)` # 1
- `print(a.size)` # 3
- `b = np.array([[1.5, 2.3] , [1.9, 3.7]])`
- `print(b)` # [[1.5 2.3]
 [1.9 3.7]]
- `print(b.dtype)` # float64
- `print(b.shape)` # (2, 2)
- `print(b.ndim)` # 2
- `print(b.size)` # 4

NumPy - Array Creation (cont.)

- import numpy as np
- print(np.zeros((2,1))) # [[0.]
 [0.]
- print(np.ones(3)) # [1. 1. 1.]
- print(np.arange(0,1,0.3)) # [0. 0.3 0.6 0.9]

NumPy - Reshape

- import numpy as np
- print(np.arange(24).reshape((2,3,4)))

```
# [[[ 0  1  2  3]
     [ 4  5  6  7]
     [ 8  9 10 11]]
   [[12 13 14 15]
     [16 17 18 19]
     [20 21 22 23]]]
```

NumPy - Basic Operations - 1

- `import numpy as np`
- `a = np.array([5,10,15])`
- `b = np.arange(3)`
- `print(b)` `# [0 1 2]`
- `print(a-b)` `# [5 9 13]`
- `print(b**2)` `# [0 1 4]`
- `print(a>12)` `# [False False True]`

NumPy - Basic Operations - 2

```
- import numpy as np
```

```
- A = np.array([ [1,0] , [0,1] ])
```

```
- B = np.array([ [1,2] , [3,4] ])
```

```
- print(A*B) # [[1 0]
```

[0 4]]

```
- print(A.dot(B))           # [[ 1 2 ]]
```

[3 4]

NumPy - Basic Operations - 3

- import numpy as np
- a = np.array([[1,2] , [3,4]])
- print(a.sum()) # 10
- print(a.min()) # 1
- print(a.max(axis=0)) # [3 4]
- print(a.max(axis=1)) # [2 4]
- print(np.sqrt(a)) # [[1. 1.41421356]
[1.73205081 2.]]

NumPy - Basic Operations - 4

- import numpy as np
- a = np.arange(12)
- print(a) # [0 1 2 3 4 5 6 7 8 9 10 11]
- print(a[3]) # 3
- print(a[1:5]) # [1 2 3 4]
- c = a.reshape(2,-1)
- print(c) # [[0 1 2 3 4 5]
[6 7 8 9 10 11]]
- b = np.array([[100,100]])
- print(np.concatenate((c,b.T), axis=1)) # [[0 1 2 3 4 5 100]
[6 7 8 9 10 11 100]]

Matplotlib

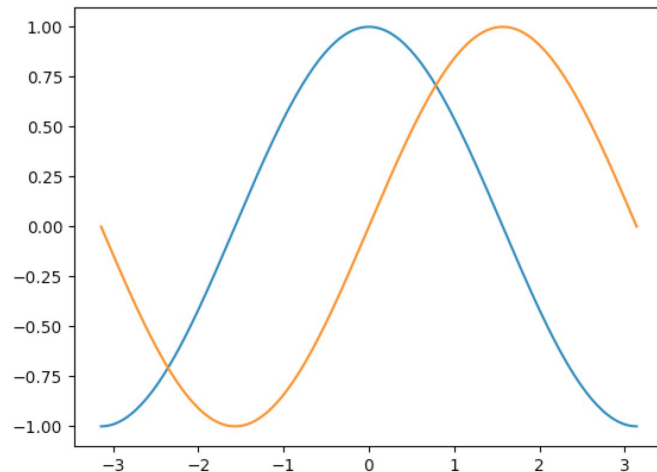
Matplotlib

“[Matplotlib](#) is a Python 2D plotting library which produces publication quality figures in a variety of hardcopy formats and interactive environments across platforms.”

- Install Matplotlib: check out [here](#)
- [matplotlib.pyplot](#): provides a MATLAB-like plotting framework

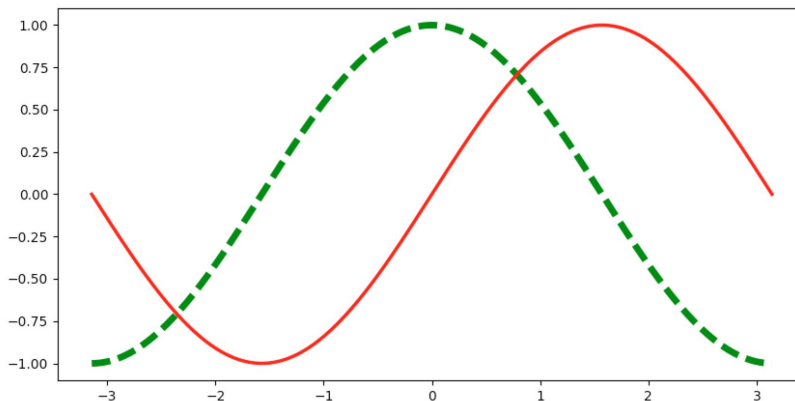
Matplotlib - First Glance

- `import numpy as np`
- `import matplotlib.pyplot as plt`
-
- `X = np.linspace(-np.pi, np.pi, 200)`
- `C, S = np.cos(X), np.sin(X)`
-
- `plt.plot(X,C)`
- `plt.plot(X,S)`
-
- `plt.show()`



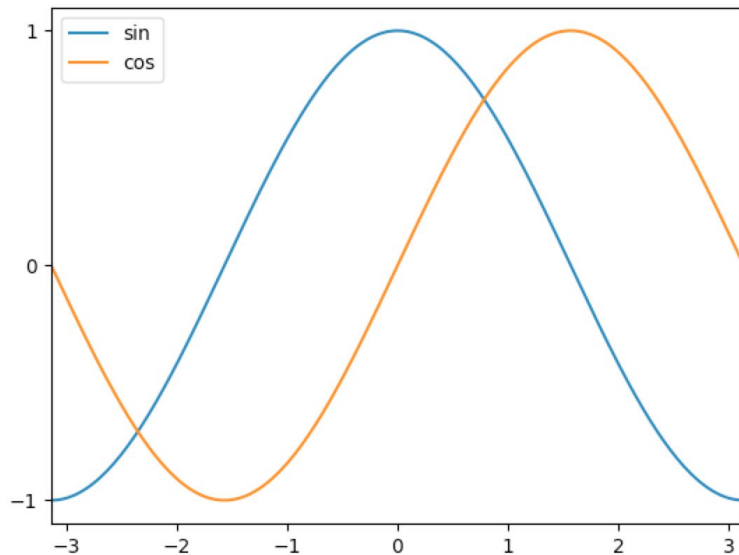
Matplotlib - Style

- import numpy as np
- import matplotlib.pyplot as plt
-
- $X = \text{np.linspace}(-\text{np.pi}, \text{np.pi}, 200)$
- $C, S = \text{np.cos}(X), \text{np.sin}(X)$
-
- `plt.figure(figsize=(10,5))`
- `plt.plot(X,C, color="green", linewidth=5.0, linestyle="--")`
- `plt.plot(X,S, color="red", linewidth=2.5, linestyle="-")`
-
- `plt.show()`

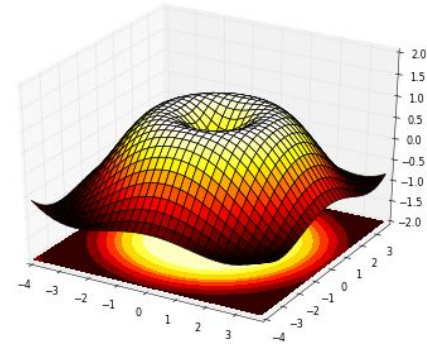
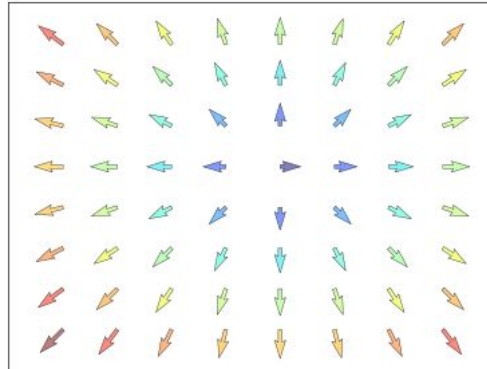
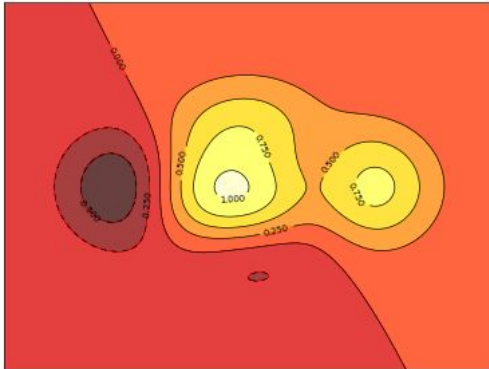
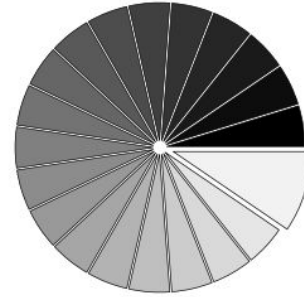
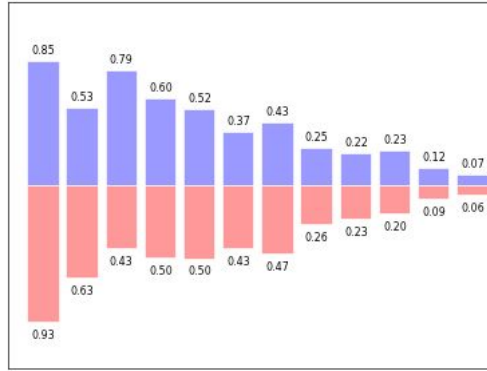
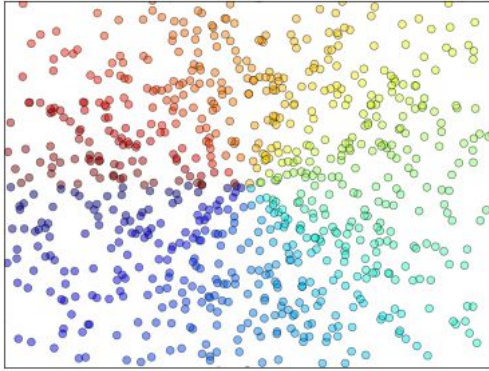


Matplotlib - Style (cont.)

- `import numpy as np`
- `import matplotlib.pyplot as plt`
- `X = np.linspace(-np.pi, np.pi, 200)`
- `C, S = np.cos(X), np.sin(X)`
- `plt.plot(X,C, label='sin')`
- `plt.plot(X,S, label='cos')`
- `plt.xlim(X.min(), X.max())`
- `plt.yticks([-1, 0, +1])`
- `plt.legend(loc='upper left')`
- `plt.show()`



Matplotlib - Showcases





Thank You

