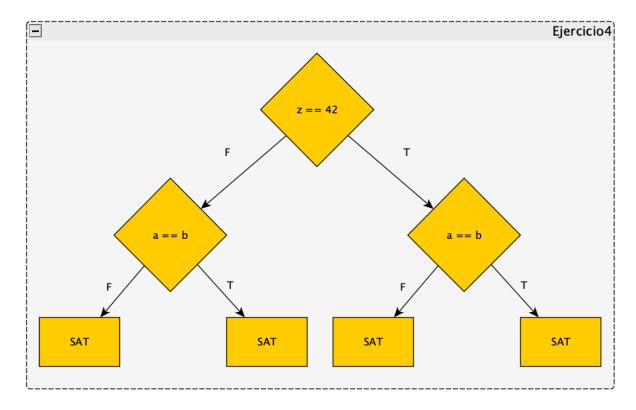
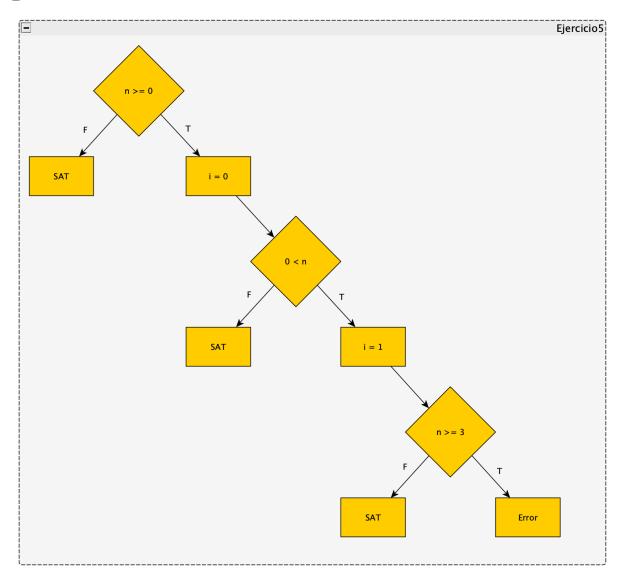
## Ejercicio 4



## Ejercicio 5

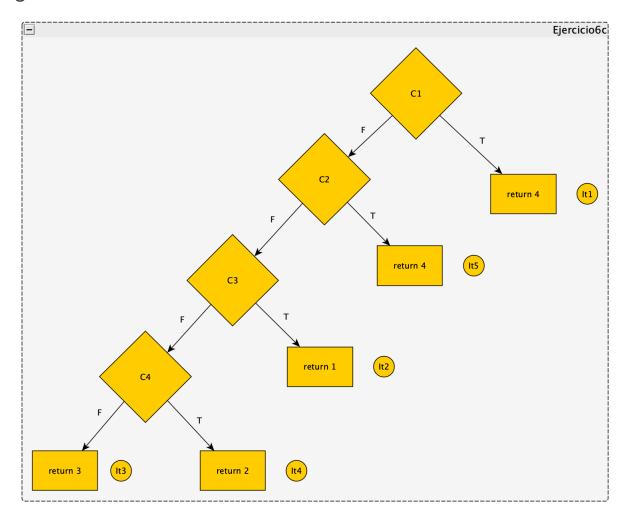
```
int foo(int n) {
    int acc = 1;
    if( n>= 0) { //C1
        int i = 0;
        if( i < n) { //C2
            acc = acc * (i+1)
            i = i +1;
            if( i < n) { //C3
                 acc = acc * (i+1)
                 i = i +1;
            }
            return acc;
}</pre>
```

```
int foo(int n) {
    int acc = 1;
    if( n>= 0) { //C1
        int i = 0;
    if( i < n) { //C2
        acc = acc * (i+1)
        i = i +1;
        if( i < n) { //C3
            acc = acc * (i+1)
            i = i +1;
        if (n >= 3)
        return Error
    }
    }
    return acc;
}
```



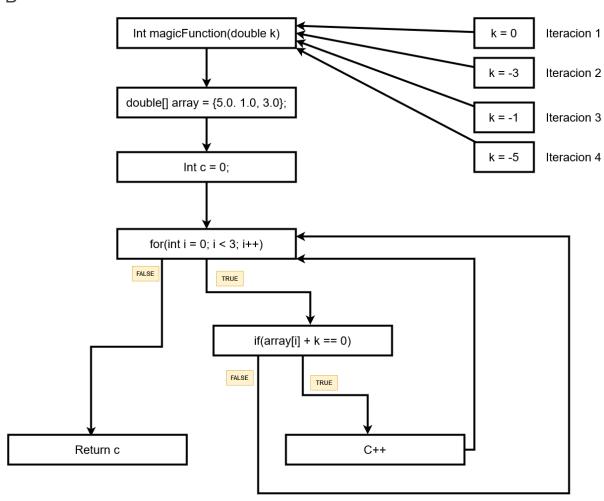
## Ejercicio 6

Input Concreto	Condicion de Ruta	Especificacion para Z3	Resultado Z3
a=0, b=0, c=0	C1	not C1	a0 = 1, b0 = 1, c0 = 1
a = 1, b = 1, c = 1	not C1 and not C2 and C3	not C1 and not C2 and not C3	a0 = 2, b0 = 3, c0 = 4
a = 2, b = 3, c = 4	not C1 and not C2 and not C3 and not C4	not C1 and not C2 and not C3 and C4	a0 = 2, b0 = 1, c0 = 2
a =2, b = 1, c = 2	not C1 and not C2 and not C3 and C4	not C1 and C2	a0 = 1, b0 = 1, c0 = 2
a = 1, b = 1, c = 2	not C1 and C2	END	END
overage: 100%			
	a=0, b=0, c=0 a = 1, b = 1, c = 1 a = 2, b = 3, c = 4 a = 2, b = 1, c = 2 a = 1, b = 1, c = 2	a=0, b=0, c=0 C1 a = 1, b = 1, c = 1 not C1 and not C2 and C3 a = 2, b = 3, c = 4 not C1 and not C2 and not C3 and not C4 a = 2, b = 1, c = 2 not C1 and not C2 and not C3 and C4 not C1 and C2	a=0, b=0, c=0 C1 not C1 a = 1, b = 1, c = 1 not C1 and not C2 and C3 not C1 and not C2 and not C3 a = 2, b = 3, c = 4 not C1 and not C2 and not C3 and not C4 a = 2, b = 1, c = 2 not C1 and not C2 and not C3 and C4 not C1 and C2 END



## Ejercicio 7

Iteración	Input concreto	Condición de ruta	Especificación para Z3	Resultado z3
	1 k=0	C1_0 and not C2_0 and C1_1 and not C2_1 and C1_2 and not C2_2 and not C1_3	C1_0 and not C2_0 and C1_1 and not C2_1 and C1_2 and not C2_2 and C1_3	UNSAT
			C1_0 and not C2_0 and C1_1 and not C2_1 and C1_2 and C2_2	k=-3
	2 k=-3	C1_0 and not C2_0 and C1_1 and not C2_1 and C1_2 and C2_2 and not C1_3	C1_0 and not C2_0 and C1_1 and not C2_1 and C1_2 and C2_2 and C1_3	UNSAT
			C1_0 and not C2_0 and C1_1 and not C2_1 and not C1_2	UNSAT
			C1_0 and not C2_0 and C1_1 and C2_1	k=-1
	3 k=-1	C1_0 and not C2_0 and C1_1 and C2_1 and C1_2 and not C2_2 and not C1_3	C1_0 and not C2_0 and C1_1 and C2_1 and C1_2 and not C2_2 and C1_3	UNSAT
			C1_0 and not C2_0 and C1_1 and C2_1 and C1_2 and C2_2	UNSAT
			C1_0 and not C2_0 and C1_1 and C2_1 and not C1_2	UNSAT
			C1_0 and not C2_0 and not C1_1	UNSAT
			C1_0 and C2_0	k=-5
	4 k=-5	C1_0 and C2_0 and C1_1 and not C2_1 and C1_2 and not C2_2 and not C1_3	C1_0 and C2_0 and C1_1 and not C2_1 and C1_2 and not C2_2 and C1_3	UNSAT
			C1_0 and C2_0 and C1_1 and not C2_1 and C1_2 and C2_2	UNSAT
			C1_0 and C2_0 and C1_1 and not C2_1 and not C1_2	UNSAT
			C1_0 and C2_0 and C1_1 and C2_1	UNSAT
			C1_0 and C2_0 and not C1_1	UNSAT
			not C1	UNSAT



El test suite compuesto por los inputs generados unicamente con ejecución simbólica dinámica, vamos a tener 100% de coverage branch

