

## Assignment 8: LTL, CTL, Traces and Execution Paths in Transition Systems

Instructor: Assaf Kfoury

Author: Patrick Gomes

---

## 1 Problem 1

a)

No. Starting from  $s_0$ ,  $\pi \models \{s_0, (s_3, s_4, s_0)^*\}$ 

b)

Yes. There is no infinite path that does not pass a state where  $\neg p$  is true at one point.

c)

This is also true. Starting from  $s_0$  you can either go to  $s_1$ , which satisfies the condition  $(P \wedge X P)$ , or you go to  $s_3$ , and then  $s_4, s_0$  which also satisfies the condition. So there is no path that doesn't satisfy the condition at least once in the future.

## 2 Problem 2

a)

No for the same reason as 1.a, you can go down the same path  $\pi \models \{s_0, (s_3, s_4, s_0)^*\}$ 

b)

Yes for the same reason as 1.b, there is no infinite path that does not pass a state where  $\neg p$  is true at one point.

c)

No, because the  $\forall X p$  will not be satisfied if you go from  $s_0$  to  $s_3$  because the immediate next is not also true.

## 3 Problem 3

As seen in problems 1.c and 2.c, directly substituting a  $\forall$  will not translate LTL to CTL. The LTL formula  $F X p$  is satisfiable because there will be some future state where  $p$  is true no matter what path is taken. On the other hand, the CTL formula  $\forall F X p$  is not satisfiable because from the initial state you can go to  $s_3$  which is  $\neg p$  and violates the forall condition.

## 4 Problem 4

a)

Infinite loop back to start :  $(abb)$

Reaching end states :  $(ab)$

You can also reach end state  $s_2$  by repeating  $a^*$

Combined all together =  $(abb)^*aba^*$

b)

Infinite loop back to start :  $(abb)$

reaching end states :  $(ab)$

continuing at state  $s_2$  :  $a$

continuing at state  $s_4$  :  $(bab)$

Combined all together =  $(abb)^*ab(a + bab)^w$

c)

Yes there is a path there. At some future point,  $p$  implies the next next state will be  $p$  forever. An infinite path  $\pi \models ab(a)^w$  satisfies this condition.

The trace for that path is  $pp(\neg p)^w$