**EXTRA FEATURES**

(Stretch Goals)

# Completed Stetch Goals:

## Add Stats to Vehicles

Currently only agents have stats.

* Vehicles have a reliability stat that determines whether they will break down (adding extra time to your mission).
* Vehicles have a speed stat that determines the speed at which the vehicle will move down the road.
* Vechicles have a capacity stat that determines how much product they are able to carry.

# Incomplete Stretch Goals:

* Allow a user to save their game/profile.