

Compilers: Assignment #3

Due on Sunday, December 13, 2015

Mirza Hasanbasic

Indhold

Task 1	2
Task 2	4

Task 1

Det skal siges, at jeg har vedhæftet en .txt fil, så du lettere kan afprøve koden som er skrevet. Det der står i dokumentet er til det visuelle.

a)

Vi har

```
1 vtable = [a → v, b → w];
2
3 while (b != 0) && (a/b != 0)
4     if b < a then {a := a - b}
5                 else {b := b - a}
```

Hvor intermediate koden er

```
1 t_0 = v
2 t_1 = w
3 LABEL LoopStart
4 IF t_1 != 0 then NEXT0 else END (Brug rigtig syntax i tex filen !=)
5 LABEL NEXT0
6 t_2 = t_0 mod t_1
7 IF t_2 != 0 then NEXT1 else END
8 LABEL NEXT1
9 t_3 = t_1 - t_0
10 IF t_3 < 0 then NEXT2 else NEXT3
11 LABEL NEXT2
12 t_0 = t_0 - t_1
13 GOTO LoopStart
14 LABEL NEXT3
15 t_1 = t_1 - t_0
16 GOTO LoopStart
17 LABEL END
```

og MIPS koden vil være

```
1 .data
2     a: .word 8
3     b: .word 33
4 .text
5 main:
6 lw $t0, a           \# load 8
7 lw $t1, b           \# load 33
8 LoopStart:         \# LABEL
9 beq $t1, $0, END    \# Checking if t1 == 0
10 div $t0, $t1        \# dividing to get modulus
11 mfhi $t2            \# Getting the remainder, moving to $t2
12 beq $t2, $0, END    \# checking if t2 == 0
13 sub $t3, $t1, $t0   \# t3 = t1 - t0
14 bgez $t3, ELSE      \# t3 >= 0
15 sub $t0, $t0, $t1   \# first then statement a = a - b
16 j LoopStart         \# jumping to loopstart
17 ELSE:               \# Now else statement
18 sub $t1, $t1, $t0   \# b = b - a
19 j LoopStart
20 END:
21                     \# tinyurl.com/neve79o
22 li $v0, 1           \# printer udregnet variable ud.
23 add $a0, $t0, $zero
24 syscall
25
26 li $v0, 11
27 li $a0, 10
28 syscall
29
30 li $v0, 1
31 add $a0, $t1, $zero
32 syscall
```

b)

```
1 Li t0, x
2 Li t1, y
3 Li t2, 1
4 Slt t3, t1, t0
5 Slt t4, t3, t2
```

Task 2**a)**

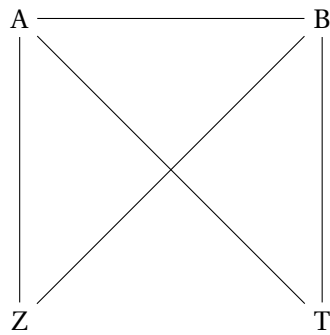
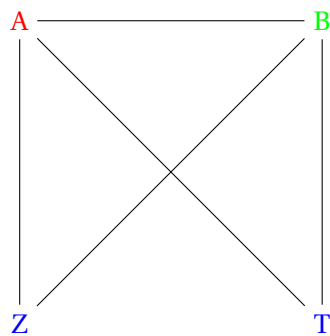
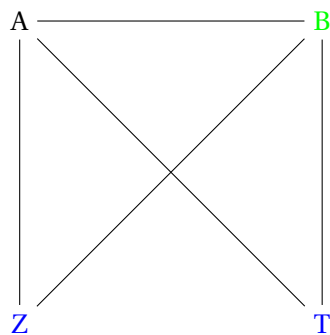
i	succ[i]	gen[i]	kill[i]
1	2		
2	7,3	a,b	
3	4		
4	5	a	t
5	6	b	a
6	7	t	b
7	8		
8	9		z
9	10	b,a	b
10	1,11	b,z	
11			
12			

b)

Initial			Iteration 1		Iteration 2	
i	out[i]	in[i]	out[i]	in[in]	out[i]	in[in]
1			a,b	a,b	a,b	a,b
2			a,b	a,b	a,b	a,b
3			a,b	a,b	a,b	a,b
4			b,t	a,b	b,t	a,b
5			a,t	b,t	a,t	b,t
6			a,b	a,t	a,b	a,t
7			a,b	a,b	a,b	a,b
8			a,b,z	a,b	a,b,z	a,b
9			b,z	a,b,z	a,b,z	a,b,z
10				b,z	a,b	a,b,z
11						
12			a	a	a	a

c)

i	left	interferes with
4	t	a,b
5	a	b,t
6	b	a,t
8	z	a,b
9	b	a,z

**d)****e)**

```
1 gcd(a,b) {
2     M[addressa] := a
3     LABEL start
4     ai := M[addressa]
5     IF ai < b THEN next ELSE swap
6     LABEL swap
7     ai := M[addressa]
8     t := ai
9     ai := b
10    M[addressa] = ai
11    b := t
12    LABEL next
13    z := 0
14    ai = M[addressa]
15    b := b mod ai
16    IF b = z THEN end ELSE start
17    LABEL end
18    a := M[addressa]
19    RETURN a
20 }
```