

V1.3 – 05/06/2025 @ArtComputer 2024

**Automated Test with the Robot** 

# **Admin User Manual**

# Contents

Foreword	3
Working with Proxy	4
Login	6
User Interface	6
User interface for the editing	
User Interface	7
Control Panel	8
User Interface	8
Workspaces	g
User Interface	g
Workspace Edit	10
Users	11
User Interface	11
User Edit	12
Projects	13
User Interface	13
Project Edit	14
Project/Subproject Interface	15
Project/Subproject Edit	16
Project/User Interface	17
Project/User Edit	18
Project/Parameter Interface	19
Project/ Parameter Edit	20
Upload	21
User Interface	21
Al Robot	22
User Interface	22
Performance	23
User Interface	23

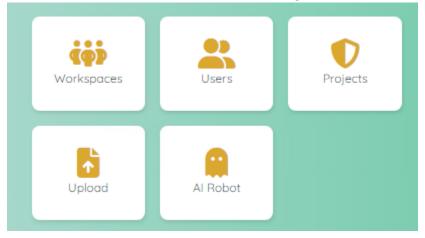
# Foreword

This user manual will give you information on how to use the robot as an Administrator.

#### **Administrator**:

The Administrator manages:

- The workspace (of the customer)
- The users
- The projects/subproject and the assignment of a user into a project
- The documents available for the upload function
- The AI Robot used to train the Robot to recognize element on a screen

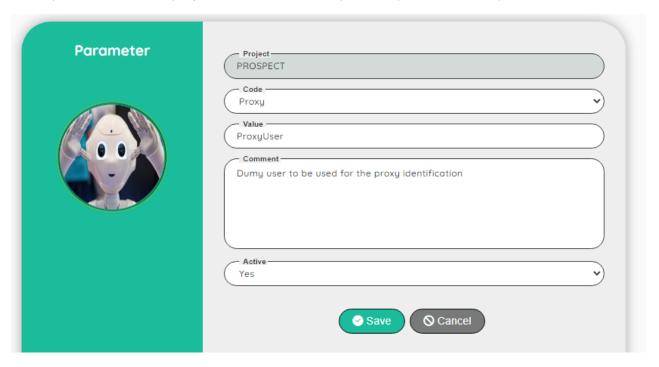


# Working with Proxy

If you need to test a project that requires a proxy, please use the following method.

#### Job to be performed by the Administrator:

In the parameters of the project, create a new entry for the parameter Proxy

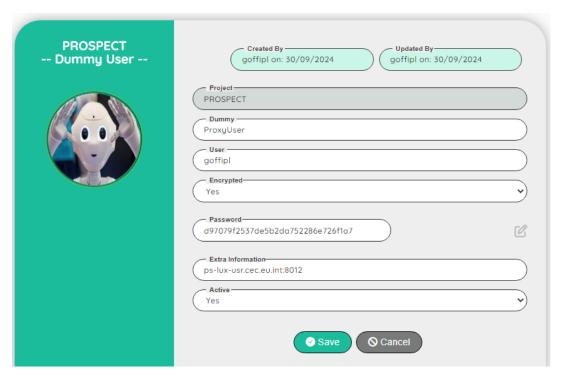


The value must be a valid dummy user

#### Job to be performed by the Tester (or Designer, Administrator):

Go to the dummy users and add a new entry for the value defined in the parameter (here: ProxyUser)

In the field Extra information, fill the proxy link including the port number



Note: You can encrypt the password

If you don't need a proxy login, you don't need to define a specific parameter and dummy user.

If you try to connect to a proxy website without defining the parameter and the dummy user, the application will display a window to ask you to enter a proxy login/password. This popup window cannot be manipulated by normal functions!

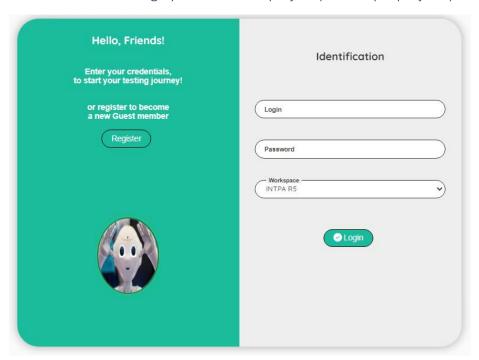
If you define a proxy, the Robot will be able to login to a normal website or a website with proxy. For information: the time to launch the script will be shorter with a proxy defined!

# Login

#### User Interface

To access to the Robot, you need to have a login.

After you successfully register to the application as a new user (Guess), you have to wait that the Administrator will assign you a Role to a project (or multiple projects).



Topic	Icon	Comment
Register	Register	Click to Register as a new user
Login	Login	Enter your login
Password	Password	Enter your password
Workspace	Workspace	Enter your workspace
Login	Login	Click to login to the Robot

# User interface for the editing

#### User Interface

We use the same user interface when editing a record.

To avoid repeating the same explanation all the time, you will find here a generic explanation on how to use the edit interface.

When you have the permission to edit a record, you will see the following icons:



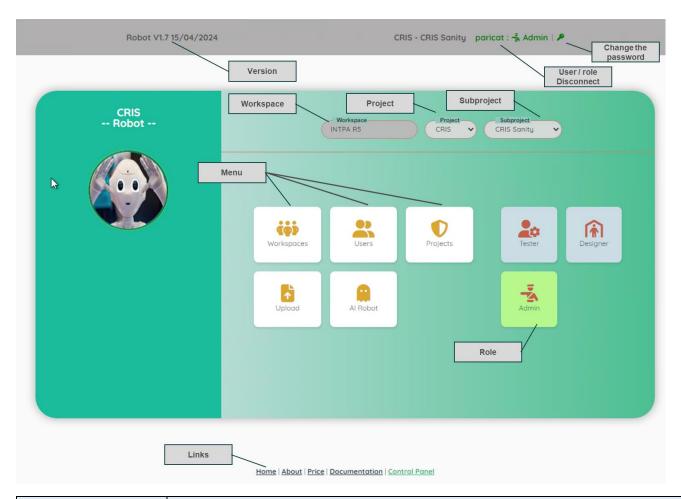
Topic	Icon	Comment
Delete		Delete a record (a confirmation is required!)
	or w	To delete multiple records, select the records first.
Edit	C	Go to a screen to update the record.
Сору		First select the record to copy and then click on the
	<u> </u>	copy icon. Record(s) will be set after the copy icon.
Move	✓ = <sup>16</sup>	First select the record to move and then click on the
	- 6	move icon. Record(s) will be set after the move icon.
Select / Unselect	<b>✓</b> / □	Select or unselect a record

Depending of the context, some extra icon(s) can be available.

The extra icon(s) will be explain in the section dedicated to the context.

# **Control Panel**

#### User Interface



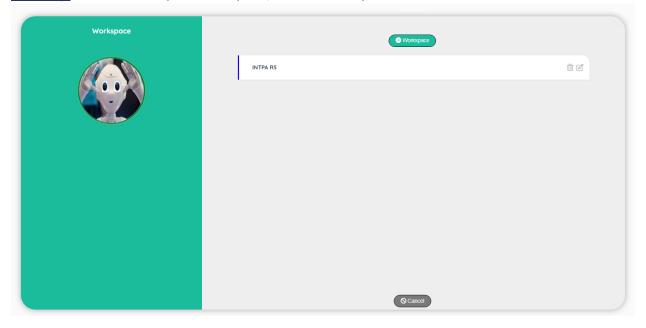
Topic	Comment	
Version	Version of the Robot.	
Workspace	For info: the name of the workspace of the customer.	
Project	List of the project(s) that you have access (assignment to a project is done by an	
	Administrator).	
Subproject	Access to all the subproject(s) of the selected project.	
	When executing a story, you can stop the execution.	
User/Role	For info: your login and your role.	
Disconnect	If you click on the 'User/Role', you will be disconnected from the application.	
Change the password	Click on the icon to change your current password	
Menu	Click on the items to open a new section of the application	
Role	Click on an icon to change the Role: from ADMIN, DESIGNER or TESTER	
Links	Useful links	

# Workspaces

#### User Interface

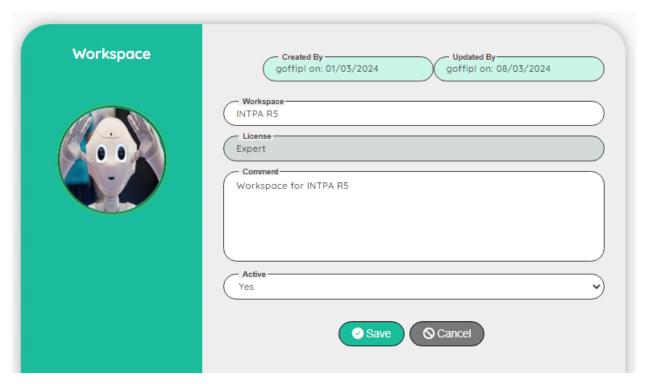
The workspace represents the environment of the Customer.

Warning: Do not delete your workspace, otherwise all your data will be lost!



#### Workspace Edit

If you are authorized to edit a workspace, you can access to a screen to edit.

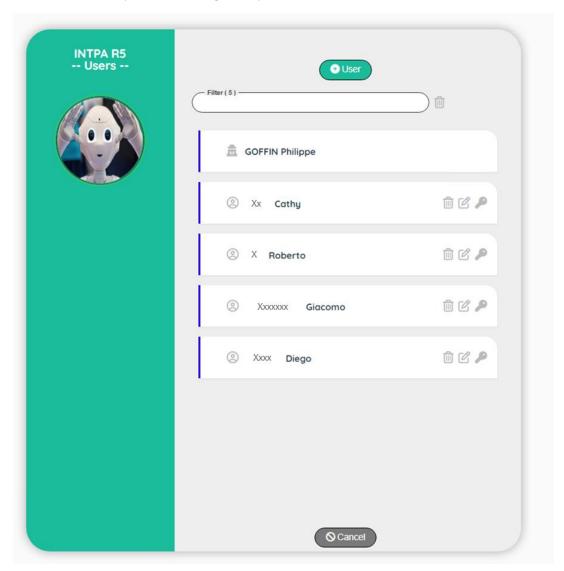


Topic	Icon	Comment
Workspace		Name of the Workspace
License		For info: Type of License (from Free to Expert)
Comment		For info: Comment
Active		For info: Status of the reference (do not change it)
Save	✓ Save	Save the edit
Cancel	✓ Cancel	Discard the edit

### **Users**

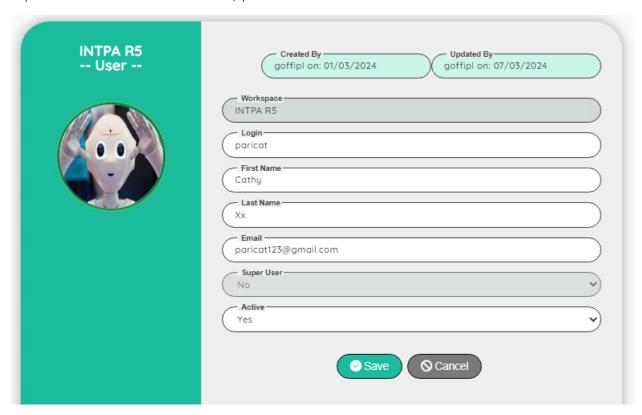
#### User Interface

The Users screen displays all the registered users. You can delete, update or change the password of a user



#### User Edit

If you are authorized to edit a user, you can access to a screen to edit.



Topic	Icon	Comment
Workspace		For Info: Name of the Workspace
Login		Login of the user
First name		First name of the user
Last name		Last name of the user
Email		Email of the user
Super User		For Info: Default is No
Active		For info: Status of the reference (do not change it)
Save	Save     Save	Save the edit
Cancel	✓ Cancel	Discard the edit

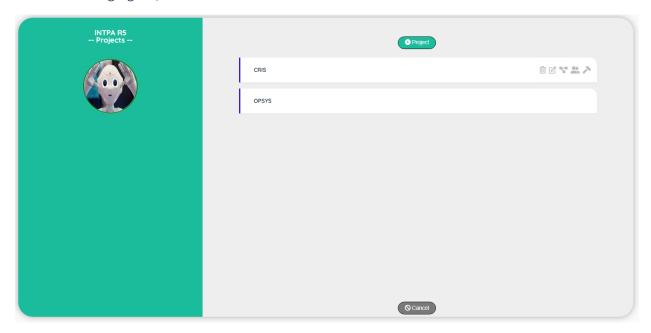
# **Projects**

#### User Interface

The Projects interface shows all the projects in your workspace.

To edit a project, you must be assign as ADMIN of this project.

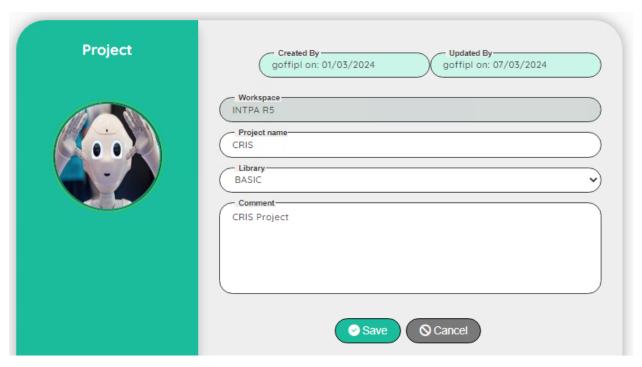
In the following figure, the user is ADMIN for CRIS but not for OPSYS.



Topic	Icon	Comment	
Delete		Delete a record (a confirmation is required!).	
Edit	6	Go to a screen to update the record.	
Subprojects	20	Go to the screen subprojects	
Users	0)	Go to the screen users	
Parameters	7	Go to the screen Parameters	

# Project Edit

If you are authorized to edit a project, you can access to a screen to edit.

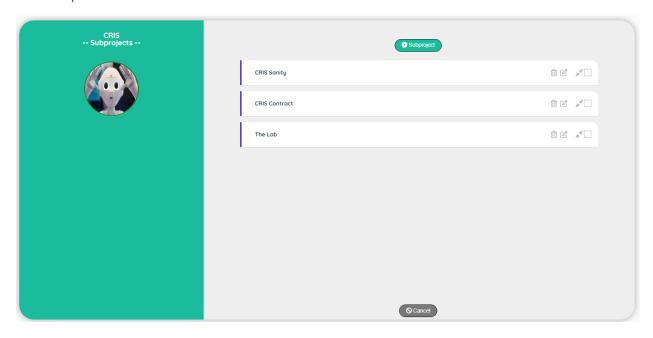


Topic	Icon	Comment
Workspace		For Info: Name of the Workspace
Project name		Name of the project
Library		Obsolete – will be removed soon
Comment		Comment on the project
Save	Save	Save the edit
Cancel	<b>⊘</b> Cancel	Discard the edit

# Project/Subproject Interface

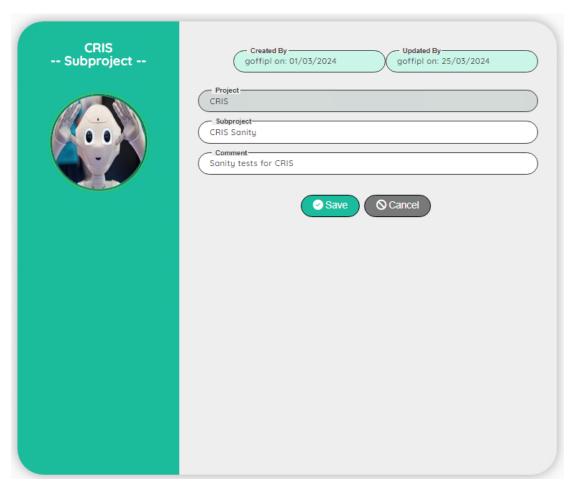
The subproject interface will allow you to manage subprojects.

A subproject is linked to a project. The idea behind the subproject is to structure the tests in a clear way.



# Project/Subproject Edit

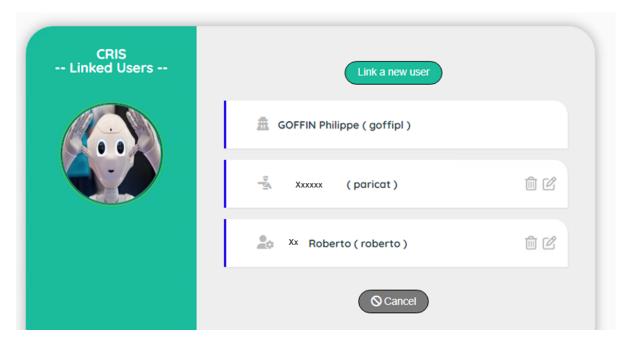
If you are authorized to edit a subproject, you can access to a screen to edit.



Topic	Icon	Comment
Project		For Info: Name of the Project
Subproject		Name of the subproject
Comment		Comment on the project
Save	Save     Save	Save the edit
Cancel	© Cancel	Discard the edit

#### Project/User Interface

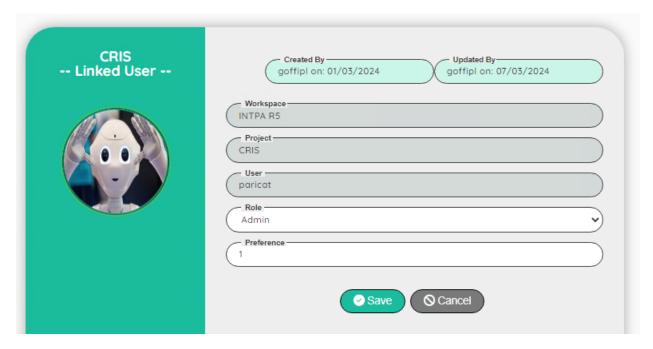
The user interface will allow you to link a user to a project with a specific role (TESTER, DESIGNER or ADMIN). When a user has access to a project with a role, he has automatically access to all the subprojects of the project with the same role.



If you delete a user at this level, you just delete the link between the user and the project, not the user himself!

#### Project/User Edit

If you are authorized to edit a user, you can access to a screen to edit.



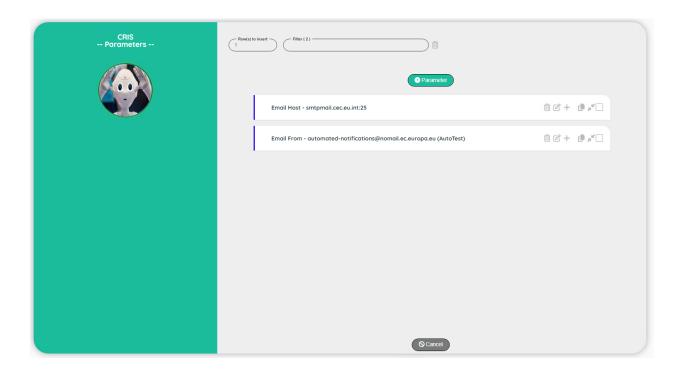
Topic	Icon	Comment
Workspace		For Info: Name of the Project
Project		For Info: Login of the User
Role		Role on the project: TESTER, DESIGNER, ADMIN
Comment		Comment on the user/project
Save	<b>⊘</b> Save	Save the edit
Cancel		Discard the edit

#### Project/Parameter Interface

The parameter interface allows you to manage parameters global to a project.

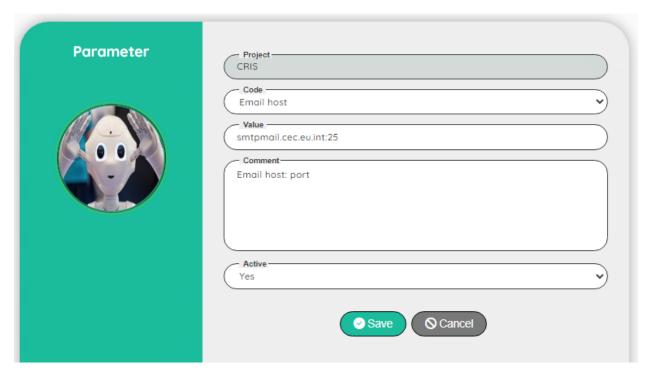
Two parameters are important if you want to use the function mail

Parameter name	Example	
Email host	smtpmail.cec.eu.int:25	
Email from	automated-notifications@nomail.ec.europa.eu (AutoTest)	



# Project/ Parameter Edit

If you are authorized to edit a parameter, you can access to a screen to edit.

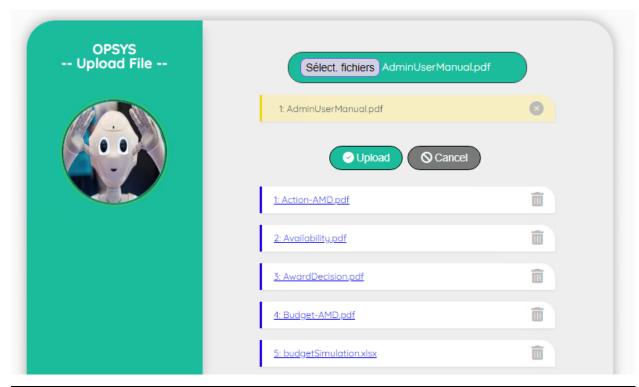


Topic	Icon	Comment
Project		For Info: Login of the User
Code		Code of the parameter
Value		Value of the parameter
Comment		Comment on the parameter
Save		Save the edit
Cancel	© Cancel	Discard the edit

# **Upload**

# User Interface

The upload interface will allow you to manage the documents available in the function uploadFile

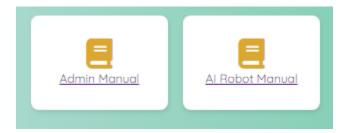


Topic	Icon	Comment
Select files	Sélect. fichiers	Click on the button to open a browser to select file(s)
File selected	1: AdminUserManual.pdf	Selected file(s) are displayed in yellow
Remove selected	0	You can remove a selected file
Upload	<b>⊘</b> Upload	Upload the selected file(s)
Cancel	⊘ Cancel	Discard the upload
File(s) uploaded	1: Action-AMD.pdf	List of the uploaded files
Delete a file		Delete an uploaded file

# Al Robot

#### User Interface

The AI Robot will allow you to train the robot to generate generic patterns. The use of the AI Robot is defined in a dedicated **AI User Manual** 



# **Performance**

#### User Interface

Performance screen will allow you to export the data into a json file. With this file, it's possible to format nice graph of the performance in an Excel sheet. The use of the performances is defined in a dedicated **Designer Manual** 

